

Presentation5 PYTHON TO C

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Problem Statement

Let $\mathbf{A}, \mathbf{B}, \mathbf{C}$ be three unit vectors such that

$$\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = \frac{\sqrt{3}}{2}(\mathbf{B} + \mathbf{C}) \quad (2.1)$$

If \mathbf{B} is not parallel to \mathbf{C} , then find the angle between \mathbf{A} and \mathbf{B} .

Finding angle between **A** and **B**

Given that **A**, **B**, **C** are unit vectors and

$$\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = \frac{\sqrt{3}}{2}(\mathbf{B} + \mathbf{C}) \quad (3.1)$$

We know that

$$\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = (\mathbf{A}^T \mathbf{C})\mathbf{B} - (\mathbf{A}^T \mathbf{B})\mathbf{C} \quad (3.2)$$

PROOF

Let

$$\mathbf{A} = \begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} \begin{bmatrix} i & j & k \end{bmatrix} \quad (4.1)$$

$$\mathbf{B} = \begin{bmatrix} b_x \\ b_y \\ b_z \end{bmatrix} \begin{bmatrix} i & j & k \end{bmatrix} \quad (4.2)$$

$$\mathbf{C} = \begin{bmatrix} c_x \\ c_y \\ c_z \end{bmatrix} \begin{bmatrix} i & j & k \end{bmatrix} \quad (4.3)$$

Now

$$\mathbf{B} \times \mathbf{C} = \begin{bmatrix} i & j & k \\ b_x & b_y & b_z \\ c_x & c_y & c_z \end{bmatrix} \quad (4.4)$$

$$\mathbf{B} \times \mathbf{C} = (b_y c_z - b_z c_y)i - (b_x c_z - b_z c_x)j + (b_x c_y - b_y c_x)k \quad (4.5)$$

Now

$$\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = \begin{bmatrix} i & j & k \\ a_x & a_y & a_z \\ b_y c_z - b_z c_y & -(b_x c_z - b_z c_x) & b_x c_y - b_y c_x \end{bmatrix} \quad (4.6)$$

Now expanding $\mathbf{A} \times (\mathbf{B} \times \mathbf{C})$ and considering **x** component only

$$\begin{aligned} \Rightarrow \mathbf{i} : & a_y(b_x c_y - b_y c_x) + a_z(b_x c_z - b_z c_x) \\ = & (a_y c_y + a_z c_z)b_x - (a_y b_y + a_z b_z)c_x \\ = & (a_y c_y + a_z c_z)b_x - (a_y b_y + a_z b_z)c_x + ((a_x c_x)b_x - (a_x b_x)c_x) \\ = & (a_x c_x + a_y c_y + a_z c_z)b_x - (a_x b_x + a_y b_y + a_z b_z)c_x \\ = & \mathbf{i}((\mathbf{A}^T \mathbf{C})b_x - (\mathbf{A}^T \mathbf{B})c_x) \end{aligned}$$

Similarly we can show for **j** and **k** components.

Hence

$$\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = (\mathbf{A}^T \mathbf{C})\mathbf{B} - (\mathbf{A}^T \mathbf{B})\mathbf{C} \quad (4.7)$$

Now using equation (3.1) and equation(3.2)

$$(\mathbf{A}^T \mathbf{C})\mathbf{B} - (\mathbf{A}^T \mathbf{B})\mathbf{C} = \frac{\sqrt{3}}{2}(\mathbf{B} + \mathbf{C}) \quad (4.8)$$

Rearranging the terms we get the following equation

$$(\mathbf{A}^T \mathbf{C} - \frac{\sqrt{3}}{2})\mathbf{B} = (\mathbf{A}^T \mathbf{B} + \frac{\sqrt{3}}{2})\mathbf{C} \quad (4.9)$$

Applying cross product on both sides with \mathbf{B} we get

$$(\mathbf{A}^T \mathbf{C} - \frac{\sqrt{3}}{2})\mathbf{B} \times \mathbf{B} = (\mathbf{A}^T \mathbf{B} + \frac{\sqrt{3}}{2})\mathbf{C} \times \mathbf{B} \quad (4.10)$$

Since

$$\mathbf{B} \times \mathbf{B} = 0 \quad (4.11)$$

therefore

$$(\mathbf{A}^T \mathbf{B} + \frac{\sqrt{3}}{2}) \mathbf{C} \times \mathbf{B} = 0 \quad (4.12)$$

Either

$$(\mathbf{A}^T \mathbf{B} + \frac{\sqrt{3}}{2}) = 0 \quad (4.13)$$

or

$$\mathbf{C} \times \mathbf{B} = 0 \quad (4.14)$$

But since it is given that \mathbf{B} is not parallel to \mathbf{C} ,

$$\mathbf{C} \times \mathbf{B} \neq 0 \quad (4.15)$$

So,

$$(\mathbf{A}^T \mathbf{B} + \frac{\sqrt{3}}{2}) = 0 \quad (4.16)$$

implies

$$\mathbf{A}^T \mathbf{B} = -\frac{\sqrt{3}}{2} \quad (4.17)$$

$$\mathbf{A}^T \mathbf{B} = \|\mathbf{A}\| \|\mathbf{B}\| \cos(\theta_1) \quad (4.18)$$

where θ_1 is angle between \mathbf{A} and \mathbf{B} . Since,

$$\|\mathbf{A}\| = \|\mathbf{B}\| = 1 \quad (4.19)$$

$$\cos(\theta_1) = -\frac{\sqrt{3}}{2} \quad (4.20)$$

$$\theta_1 = \frac{5\pi}{6} \quad (4.21)$$

Similarly, we get equation(3.17)by substituting equation(3.8) in equation(3.4).

$$\mathbf{A}^T \mathbf{C} = \frac{\sqrt{3}}{2} \quad (4.22)$$

$$\mathbf{A}^T \mathbf{C} = \|\mathbf{A}\| \|\mathbf{C}\| \cos(\theta_2) \quad (4.23)$$

where θ_2 is angle between \mathbf{A} and \mathbf{C} . Since,

$$\|\mathbf{A}\| = \|\mathbf{C}\| = 1 \quad (4.24)$$

$$\cos(\theta_2) = \frac{\sqrt{3}}{2} \quad (4.25)$$

$$\theta_2 = \frac{\pi}{6} \quad (4.26)$$

code in python

```
from mpl_toolkits.mplot3d import Axes3D
import matplotlib.pyplot as plt
from funcs import *
import numpy as np
import math
m = -(np.sqrt(3))/2# = A.T@B
a=1# = np.linalg.norm(A)
b=1# = np.linalg.norm(B)
k=m/(a*b)
theta=math.acos(k)*180/np.pi
print (theta)
#defining lines :  $x(k) = A + k \cdot l$ 
O = np.array([0,0,0]).reshape((3,1))
l1 = np.genfromtxt("A.dat").reshape((3,1))
O = np.array([0,0,0]).reshape((3,1))
l2 = np.genfromtxt("C.dat").reshape((3,1))
```

code in python

```
#creating x,y for 3D plotting
len = 10
xx, yy = np.meshgrid(range(len), range(len))
#setting up plot
fig = plt.figure()
ax = fig.add_subplot(111,projection='3d')
O = np.array([0,0,0]).reshape((3,1))
l3= np.genfromtxt(" B.dat").reshape((3,1))
A = np.genfromtxt(" A.dat").reshape((3,1))
B = np.genfromtxt(" B.dat").reshape((3,1))
C = np.genfromtxt(" C.dat").reshape((3,1))
l1_p = line_dir_pt(l1,O)
l2_p = line_dir_pt(l2,O)
l3_p = line_dir_pt(l3,O)
z=xx*0
```

code in python

```
ax.scatter(O[0],O[1],O[2], 'o', label=" Point O" )
ax.scatter(A[0],A[1],A[2], 'o', label=" Point A" )
ax.scatter(C[0],C[1],C[2], 'o', label=" Point C" )
ax.scatter(B[0],B[1],B[2], 'o', label=" Point B" )
#ax.plot_surface(xx, yy, z, color='r',alpha=1)

#plotting line
plt.plot(l1_p[0,:],l1_p[1,:],l1_p[2:],label=" Line L1" )
plt.plot(l2_p[0,:],l2_p[1,:],l2_p[2:],label=" Line L2" )
plt.plot(l3_p[0,:],l3_p[1,:],l3_p[2:],label=" Line L3" )

#corresponding z for planes
#plotting planes

#show plot
plt.xlabel('$x$');plt.ylabel('$y$')
plt.legend(loc='best');plt.grid()
plt.show()
```

code in c used for uploading

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include "coeffs.h"
int main() //main function begins
{
double**B=createMat(3,1);
B[0][0]=-sqrt(3)/2;B[1][0]=0.5;B[2][0]=0;
printf(" B=\n");savetxt(B," B.dat",3,1);
print(B,3,1);
double**C=createMat(3,1);
C[0][0]=sqrt(3)/2;C[1][0]=0.5;C[2][0]=0;
printf(" C=\n");savetxt(C," C.dat",3,1);
```

code in c used for uploading

```
print(C,3,1); //Let P be parallel to A ,so  $P=C+qB$ , q comes out to be  $-1$ 
double **P=linalg_sub(C, B, 3, 1);
printf("P=\n");
print(P,3,1);
double m=linalg_norm(P, 3);
double s=1/m;
double **A=linalg_scalmatmul(P, s,3, 1);
printf("A=\n");
print(A,3,1);savetxt(A," A.dat",3,1);
return 0;
}
```


Now we are going to plot one set of vectors satisfying given condition and

$$\mathbf{A} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad (5.1)$$

$$\mathbf{B} = \begin{pmatrix} -\sqrt{3}/2 \\ 1/2 \\ 0 \end{pmatrix} \quad (5.2)$$

$$\mathbf{C} = \begin{pmatrix} \sqrt{3}/2 \\ 1/2 \\ 0 \end{pmatrix} \quad (5.3)$$

satisfy the given condition.

Plot

The code in

<https://github.com/SRIJITH01/Srijith/blob/master/presentation2.py>

plots Fig. 1.

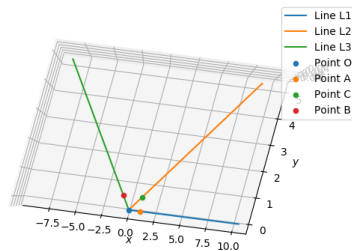


Figure: The above plot is for set of vectors staisfying given condition .