

InstaGrab

By Team AwesomeSauce

Theme

- Get in Get out Game
- Realism Art style



Level Layout

- Level Layout
 - 8 Rooms
 - Center Room
 - Exhibits
 - Guard room

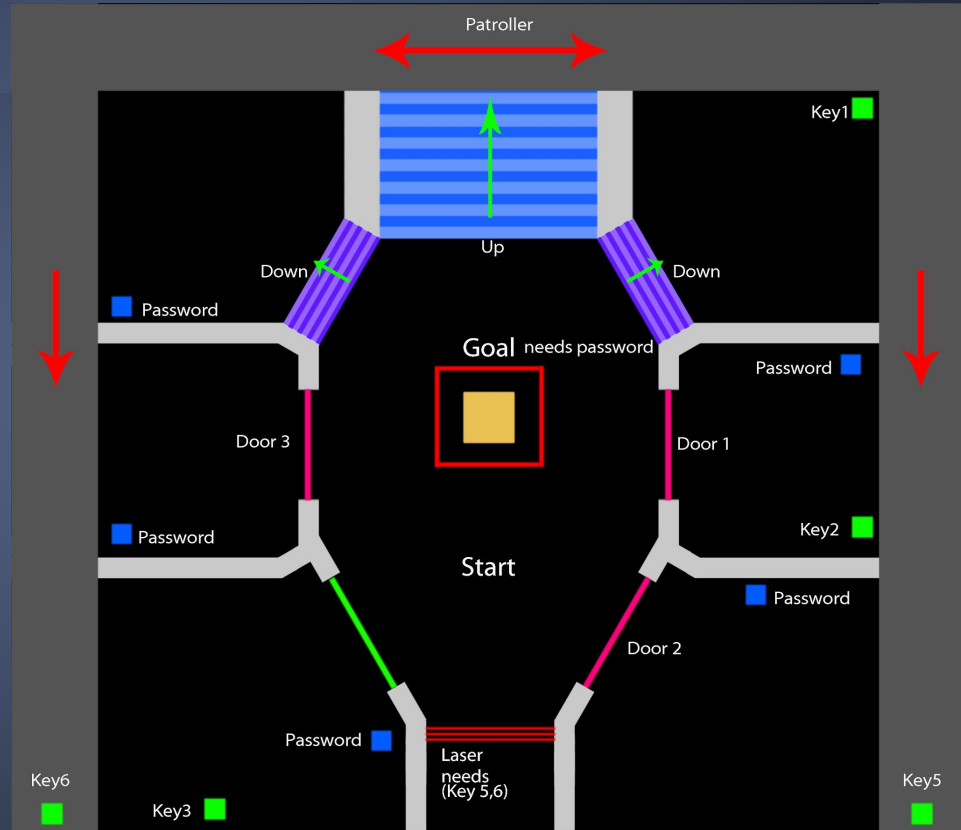


Exhibit Concepts

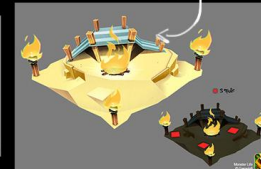
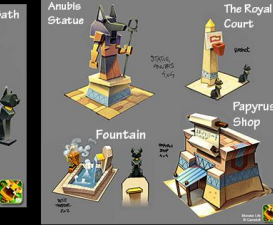
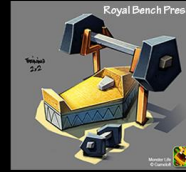
Egyptian Room

Egyptian Tomb: Afterlife Artifacts



**Note that I plan on making the assets more realistic than they appear in the following concept art.

Mummy & Sarcophagus



Piles of Gold Coins

Artifacts that will be scattered around the room.

Replacing the fire pits and water fountain with piles of gold coins and artifacts.

Exhibit Concepts

The Green Room



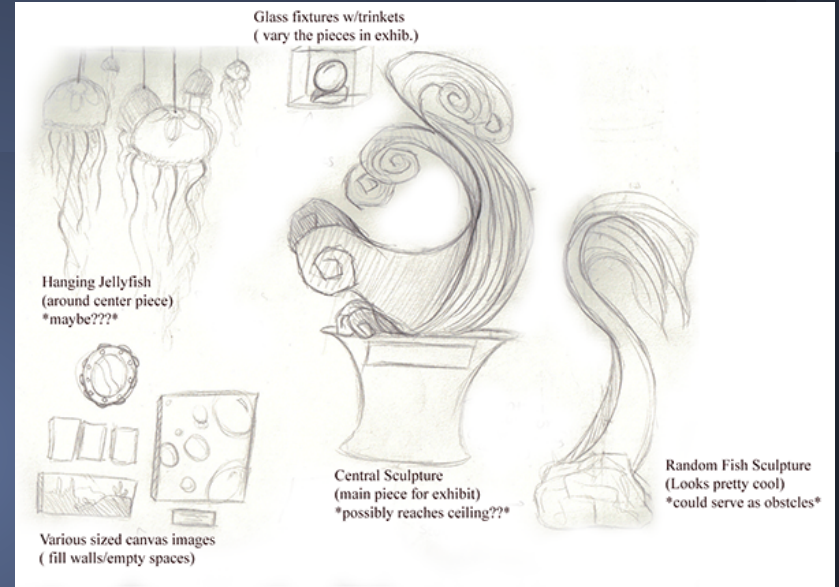
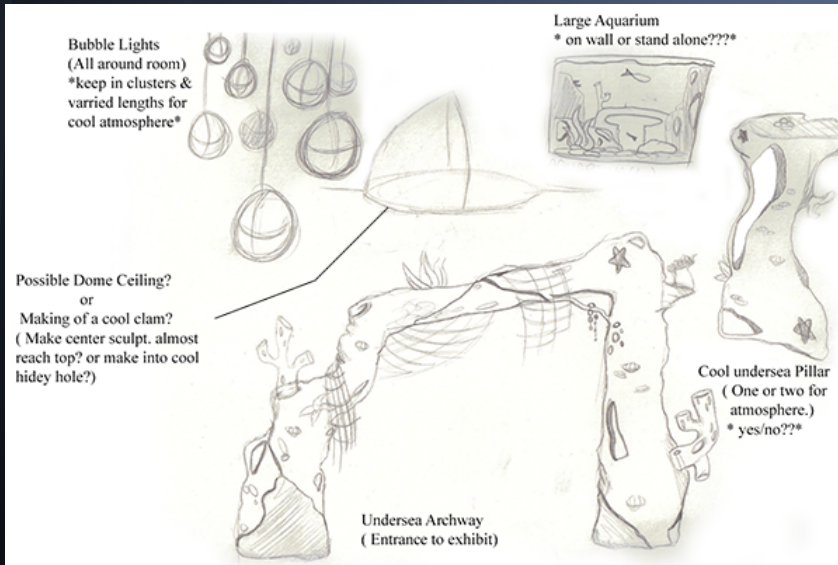
Theme: Nature

Stone wall & floor

Cirrus
stump,

Exhibit Concepts

Underwater Fantasy



Mechanics

Player

- 2 movement speeds

- Pick up with F

- Flashlight toggle

- Keypad code entry input

Mechanics

Security Guard

- Movement along path nodes

- Flashlight

Key codes

- Find codes in art

- Use codes to shut down lasers