Detection of Phishing Websites

Submitted By

S.Jayashree 18BCE2258
Y. Ajay Babu 18BCE0972
A.Sankar Sudheer 18BCE0556
M. Harish 18BCE0094
Karthik Kumar 18BCE2290

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Supervisor: Dr.D.RUBY



School of Computer Science and Engineering Vellore institute of Technology, Vellore

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DECLARATION BY THE CANDIDATE

I hereby declare that the report entitled "DETECTION OF PHISHING WEBSITES" submitted by us to Vellore Institute of Technology, Vellore in partial fulfilment of the requirement for the award of the degree of BACHELORS OF TECHNOLOGY in COMPUTER SCIENCE AND ENGINEERING is a record of undertaken by me under the supervision of RUBY D. We further declare that the work reported in this report has not been submitted and will not be submitted, either in part or in full, for the award of any other degree or diploma in this institute or any other institute or university.

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Team members:

S.Jayashree 18BCE2258

Y. Ajay Babu 18BCE0972

A.Sankar Sudheer 18BCE0556

M. Harish 18BCE0094

Karthik Kumar 18BCE2290

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Table of Contents:

1. Problem Statement:	
i. Idea	4
ii. Project Scope	4
iii. Objectives.	4
iv. Novelty	5
v.Comparative Statement.	5
vi. Dataset	9
vii. Test bed	12
viii. Expected result	12
2. Architecture	
i. High level design (Black Box design)	13
ii. Low level design (Detailed design) Both should be draw component should be explained with respect to the propo statement	sed problem
3. Implementation	
i. Algorithms followed, proposed or altered	21
ii. Mathematical model followed, proposed or altered	21
4. Results and discussion	
i. Implementation with coding	26
ii. Results in table/Graph/Data	30
iii. Mapping the results	
5.References	37

ABSTRACT

Phishing websites are one of the major internet security problems that particularly target human vulnerabilities rather than the different software vulnerabilities like general viruses. It can be described as the process of attracting online users to obtain their sensitive information such as usernames and passwords. Our study aims to compare and analyse the different techniques used to identify if a website is phishing or legitimate. We have conducted a comparative study amongst the different machine learning algorithms and how efficient they are in this. The main objective of this particular paper is a generalised study to review the capabilities of Machine Learning methods for detection of phishing websites and the different techniques that can be used for this specific purpose.

PROBLEM STATEMENT

IDEA

COVID-19 has been used by malicious attackers to launch assaults for financial gain and to propagate their nefarious intentions. Healthcare systems are being targeted by ransomware, compromising resources such as patient records' confidentiality and integrity. Through COVID-19-related materials, people are falling prey to phishing assaults.

PROJECT SCOPE

Nowadays people generally use random forest classifiers or the decision tree classifier but after this the XGBoost classifier will come to rise. In future people use the XGboost classifier and can classify whether the website is phishing or not with more accuracy not only in this it can be used in any ml project.

OBJECTIVE

The main objective of this particular paper is a generalised study to review the capabilities of Machine Learning methods for detection of phishing websites and the different techniques that can be used for this specific purpose. We also aimed at comparing different machine learning techniques and came up with the best and most effective possible model for malicious URL detection.

In this project, we are doing a comparative analysis by doing three different iterations. We have used the following algorithms to build a model to detect phishing websites.

- Logistic Regression Model
- Decision Tree Model
- Random Forest Model
- Naive Bayes Model
- Support Vector Machine
- XGBoost Model

INPUT: Phishing Websites Dataset

OUTPUT: Phishing Website/ Legitimate Website

PROCESS

We will collect the dataset from open source platforms, extract the required features from the URL database, analyse and preprocess the data. Then we will be using machine learning algorithms with deep learning techniques like SVM, Random Forest Classifier and Autoencoder on the dataset. We will finally compare the different approaches and find out which one is the better alternative for this purpose.

NOVELTY

The main objective of this project is to find out if a dataset containing phishing websites is legitimate or not. Even though many journals were working on the phishing website detection, very few journals were reported about the comparative analysis on different datasets having different attributes to improve efficiency. There are many methods on detecting phishing websites but the most efficient one will always be found by doing comparative study so we have mainly focused on comparing the various algorithms in order to determine the legitimacy of the website. And then we are using three different datasets which have different attributes to find the best dataset which gives a maximum efficiency so that we'll consider the best dataset and the attributes present in this dataset inorder to find the efficient algorithm. We have added new attributes in the dataset for increasing the efficiency for detection of phishing websites.

COMPARATIVE STATEMENT

We have gone through five research papers and concluded the results along with few advantages and disadvantages from each paper as follows:

i)In the first paper, They calculated the consequences of various classifiers like SVM, Random Forest, Naive Bayes etc. After proper comparison of all the different algorithms, they came to a conclusion that Random Forest classifier had the most accuracy and they considered it best for the purpose of detecting phishing websites and to check the legitimacy of a website.

Advantages: They have created their own dataset so the features extracted would be 100% accurate. The comparison of different algorithms guarantees to some extent an improvement in work. They have proposed a fresh new phishing detection technique that uses URL based features and furthermore, they also created new classifiers with their own calculations.

Disadvantages and Suggestions: They have only considered the features they have extracted from the URLs. There are a lot of other types of features that help in detecting whether a website is legitimate or not. Other than the basic URL features, there are finer features of the

page, hosting domain features, security features etc which haven;t been taken into account in this study.

ii)In the second paper, From the comparison and visualisation of all the results it becomes clear that the Random forest algorithm has a higher R-Squared Value and better Root Mean Square Error, Mean Absolute Error, Mean Squared Error. Also, the Random Forest classifier has better phishing detection accuracy of 91.4% compared with other machine learning models they used in this study.

Advantages: They have divided the entire procedure into different modules which helps in flexibility and scalability of the code. It is also much easier to understand and much more comprehensible. It makes the code cleaner and easier to judge. They have also used a lot of measures to compare the results of all the models instead of just accuracy and recall as most studies do so that's a really good plus point of this study.

Disadvantages and Suggestions: They have considered URL features and domain based features. They could've added a few more types of features like security features, site popularity features, network features and comparison with similar surveys. Network layer data like the number of packets sent and received to gain a connection and the count of ports opened on the web server also play a role in detecting phishing websites. They haven't taken these types of features into account.

iii)In the third paper, After exploring all the algorithms and classifier models, they compare the accuracies, exactness of all the different models by using a few measures namely, accuracy, true positive rate, false positive rate and positive predictive value. But they mainly used TPR in this study to determine the efficiency of the algorithm. After that experiments are conducted in a standalone mode. As the number of layers increase in the feature extraction process, the accuracy decreases hence they used only two layers to avoid overfitting. They explored two types of features in the paper: original features and interactive features. Then they used DBN, trained the model and later they used the big dataset to test the model and according to TPR the accuracy came up to be 90%.

Advantages: This is a self learning model. Instead of normal classifiers they explored deep learning techniques so that the system doesn't get obsolete. It will keep learning and the accuracy will come up to a good measure.

Disadvantages and Suggestions: They have only considered two kinds of features: original features and interactive features. Other features like domain based hosting features and security features haven't been taken into account. Also, the measures used to judge accuracy are very limited. They could've taken a few more measures like the root mean square errors, mean square error, recall etc.

iv)In the fourth paper, The writers have reviewed articles including synopsis of the explored works after a detailed and thorough study of Phishing Website Detection frameworks. They planned to assist analysts and designers and researchers with the knowledge of the advancement accomplished in the past years. Regardless of the colossal advancement in the field of network safety, phishing site discovery actually represents a testing issue with the always developing innovation and methods.

Advantages: They have helped to collect all past discoveries in the phishing website detection field. For researchers this could be a one stop journal to get an overview of all the approaches that have been used and explored till now regarding malicious website detection and classifying any website as legitimate or malicious/phishing. It has a lot of information and has mostly gone through all aspects or work in this field giving good overview knowledge about the subject.

Disadvantages and Suggestions: They haven't gone through many deep learning mechanisms of detecting phishing websites. They have also not gone through any studies which go through physical features of the website to detect whether it is a phishing website or not. They have limited feature analysis in some studies while some are extensive. They haven't come to any conclusion on the most effective approach and they also haven't compared the different approaches to this problem. They have just stated them.

v)In the fifth paper, The three models the authors of this journal implemented on the given dataset for phishing website detection concludes that XG Boost model is more efficient than other models. The accuracy of XG boost is quite high as compared to other machine learning models and algorithms.

Algorithm	Accuracy
Logistic Regression	92.29
Neutral Network	54.81
XG Boost	94.7

Table 1: Accuracies in the paper

Advantages: The comparison of different algorithms guarantees to some extent an improvement in work. Using three very diverse algorithms for this classification purpose has given them a broad idea of which type of model to explore more. Also, they achieved a pretty high accuracy of 94.7 which is quite difficult to achieve in this field.

Disadvantages and Suggestions: They have only considered the features they have extracted from the URLs. Out of the 30 available traits, they only picked 8 of them which is not sufficient to tell whether a website is phishing or not. They have also missed out on some very basic but really helpful machine learning models in their study like Random Forest Algorithm which is quite a good model in phishing website detection according to the other studies I have gone through. They could've also explored SSL based features, network based features and a lot more to make their project more scalable and versatile.

From the above research carried out, every day, more than 1000 million phishing emails need to be blocked. There are millions of new phishing websites and emails being created and sent especially now, during this pandemic related to false information regarding medical facilities and healthcare to lure people into signing off their personal details. These are all just an addition to more than 250 million Covid related spam messages. They are using the worsening conditions of the pandemic to give false hope to people and taking advantage of their personal information they provided in hopes of receiving help or information. The main

reason why this is so prominent in today's world is the lack of awareness of these kinds of practices. The best solution for this would be for every person to have a piece of software or application in their devices to prominently check whether a website is a phishing website or not given the url of the website you wish to investigate.

After going through the five research papers, this is our proposed system. We are taking some important attributes from the datasets used by these journals to make a dataset which are the best suitable in detecting the phishing websites in an efficient way.

vi. Dataset

Iteration 1 Dataset:

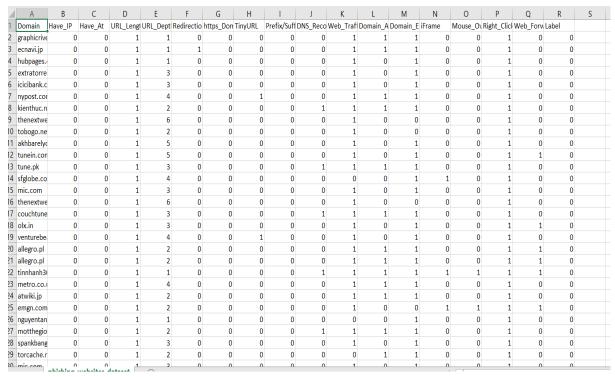


Figure 1:Dataset 1

Iteration-2:

Legitimate websites Dataset:

```
websites
http://www.emuck.com:3000/archive/egan.html
http://danoday.com/summit.shtml
http://groups.yahoo.com/group/voice actor appreciation/lir
http://voice-international.com/
http://www.livinglegendsltd.com/
http://voicechasers.com/forum/viewforum.php?f=8
http://hollvwoodcollectorshow.com/
http://www.geocities.com/hollywood/hills/8944/
http://asifa.proboards61.com/index.cgi?action=calendarview
http://groups.yahoo.com/group/voice actor appreciation/cal
http://us.imdb.com/name/nm0267724/
http://www.pamelynferdin.com/
http://www.pamferdin.com/
http://www.monkeydog.com/
http://teamknightrider.com/cast/plato/plato.html
httn://us imdh com/name/nm0281/186/
```

Figure 2:Dataset 2

Phishing websites Dataset:

```
http://asesoresvelfit.com/media/datacredito.co/
http://caixa.com.br.fgtsagendesaqueconta.com/consulta85232
http://hissoulreason.com/js/homepage/home/
http://unauthorizd.newebpage.com/webapps/66fbf/
http://133.130.103.10/23/
http://dj00.co.vu/css/?bsoul=Qg@xIHW%//yh/en/?i=34453&
http://133.130.103.10/21/logar/
http://httpssicredi.esy.es/servico/sicredi/validarclientes
http://gamesaty.ga/wp-content///yh/en/?i=31416&i=31416
http://luxuryupgradepro.com/ymailNew/ymailNew/
http://133.130.103.10/1/
http://133.130.103.10/24/sicredi/psmlId/31/paneid/index.ht
http://smscaixaacesso.hol.es
http://133.130.103.10/7/SIIBC/siwinCtrl.php
http://tinyurl.com/kjmmw57
http://wrightlandscapes.org/no/T/Y1.html
httn://mautic_eto-cms_ru/themes/goldstar/mthonline/newman()
```

Figure 3:Dataset 3

Legitimate Urls Dataset:

```
http://www.liquidgeneration.com/
http://www.onlineanime.org/
http://www.ceres.dti.ne.jp/~nekoi/senno/senfirst.html
http://www.galeon.com/kmh/
http://www.fanworkrecs.com/
http://www.animehouse.com/
http://www2.117.ne.jp/~mb1996ax/enadc.html
http://archive.rhps.org/fritters/yui/index.html
http://www.freecartoonsex.com/
http://www.cutepet.org/
http://www.taremeparadise.com/
http://www.internetdump.com/users/pornographite/index1.htm
http://darkkaminari.net
http://www.iei.net/~bkos1/velneko.htm
http://www9.kinghost.com/fetish/hentaibee/
http://www.jasonmeador.com/
httn://www.gencities.com/kasevchan17/index.html
                       Figure 4: Dataset 4
```

Iteration-3 Dataset:

Phishing Dataset:

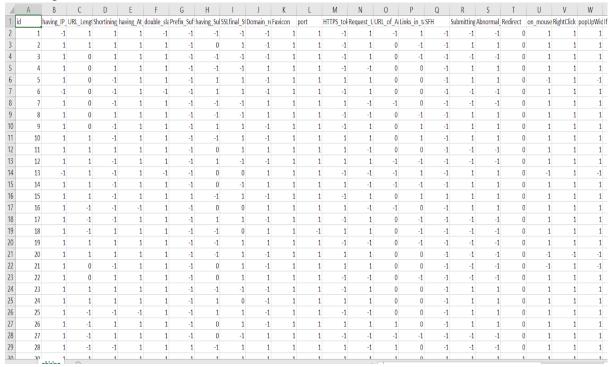


Figure 5: Dataset 5

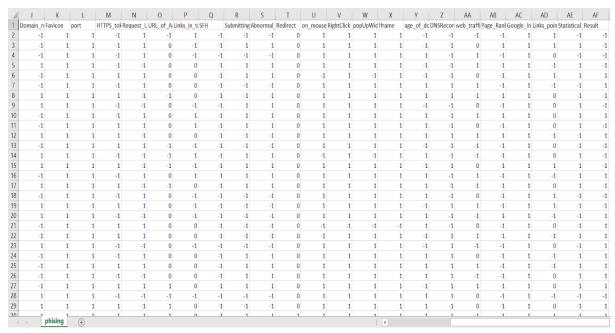


Figure 6: Dataset view

vi. Test bed:

Tool used: Jupyter Notebook

We have used some important libraries like

- Numpy
- Pandas
- Matplotlib
- Tensorflow
- Keras
- Sklearn
- Tf learn
- Xg boost
- Svm

vii. Expected result:

The dataset extracted by us (which contains new attributes) should give better accuracy than existing datasets with all the machine learning algorithms.

ARCHITECTURE

HIGH LEVEL DESIGN (BLACK BOX DESIGN)

A black box system is a design simple system which Broadly describes the input we are going to our project or system and the output we are expecting it to deliver.

There are no details regarding the internal working of the algorithms. It doesn't take into account the exact performance measures of the efficiency of the internal algorithms at work to give the expected output.

It just gives us an idea about the input and the output of our system or project. In neural networking or heuristic algorithms (laptop phrases usually used to explain 'learning' computer systems or 'AI simulations'), a black field is used to explain the continuously converting segment of this system's surroundings which can not without problems be examined through the programmers. This is likewise known as a white field withinside the context that this system code may be seen, however the code is so complicated that it's far functionally equal to a black field.



Figure 7: Blackbox Design

In our project, we are aiming to detect whether a website is a phishing website or if it is a legitimate one using various machine learning algorithms. So irrespective of the algorithm we use in various iterations of our project, our high level design pretty much remains the same. But there are two variations.

PHASE 1: In this phase of the project, we took a prepared dataset which contained most of the important features we needed to check and compare to find out if the website is legitimate or a fraud.

INPUT: Dataset containing the following features:

- Domain
- Have IP
- Have at
- URL length
- URL depth

- Redirection
- Https domain
- Tiny URL
- Prefix
- Suffix
- DNS record
- Web traffic
- Domain Age
- Domain end
- Iframe
- Mouse over
- Right_clicks
- Web forwards

OUTPUT:

- 0-Legitimate
- 1-Phishing

HIGH LEVEL DESIGN

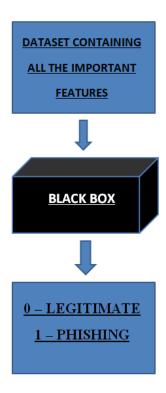


Figure 8: High level design

PHASE 2: In this phase of the project, instead of taking a pre-created dataset, we decided to work on creating our own dataset and then following up with phishing website detection to gain more control over the amount and shape of data as well as more accurate results.

INPUT:

We initially picked up a few datasets containing phishing website URLS as well as a few datasets of just plain legitimate website URLS and combined them to make one hue dataset.

After getting that dataset, we had to apply feature extraction and extract the kinds of attributes which we carefully researched were more important for phishing website detection. We had to apply this procedure to all the URLS in the dataset we had formed in the initial step.

We extracted the following features for this phase of the project:

- Protocol
- Domain name
- Address
- Long URL
- Having @ symbol
- Redirection // symbol
- Prefix Suffix deparation
- Sub-domains
- Having IP address
- Shortening service
- Https token
- Web traffic
- Domain Registration length
- Age of domain
- DNS record

After all of these steps, we have created our very own dataset. Then we applied the phishing website detection algorithms to classify the URLS according to the features we had extracted into the dataset

OUTPUT:

- 0 Legitimate
- 1 Phishing
- 2 Suspicious

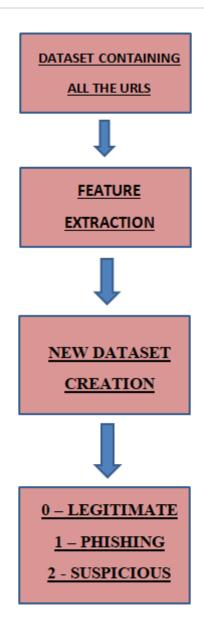


Figure 9: High level design

LOW LEVEL DESIGN: DETAILED ARCHITECTURE

We have implemented python program to extract capabilities from URL. Below are the features or attributes that we've got extracted for detection of phishing URLs.

1) Presence of IP cope with in URL: If IP cope with found in URL then the characteristic is ready to one else set to 0. Most of the benign webweb sites do now no longer use IP cope

- with as an URL to download a webpage. Use of IP cope with in URL indicates that attacker is trying to steal touchy statistics.
- 2) Presence of @ image in URL: If @ image found in URL then the characteristic is ready to one else set to 0. Phishers upload unique image @ withinside the URL leads the browser to disregard the whole lot previous the "@" image and the actual cope with frequently follows the "@" image [4].
- three) Number of dots in Hostname: Phishing URLs have many dots in URL. For instance http://shop.fun.amazon.phishing.com, in this URL phishing.com is an real area call, while use of "amazon" phrase is to trick customers to click on on it. Average wide variety of dots in benign URLs is three. If the wide variety of dots in URLs is extra than three then the characteristic is ready to one else to 0.
- 4) Prefix or Suffix separated with the aid of using (-) to area: If area call separated with the aid of using sprint (-) image then characteristic is ready to one else to 0. The sprint image is hardly ever utilized in legitimate URLs. Phishers upload sprint image (-) to the area call in order that customers experience that they may be coping with a legitimate webpage. For instance Actual site is http://www.onlineamazon.com but phisher can create any other faux internet site like http://www.online-amazon.com to confuse the harmless customers.
- five) URL redirection: If "//" gift in URL course then characteristic is set to one else to 0. The existence of "//" withinside the URL course method that the consumer may be redirected to any other internet site [4].
- 6) HTTPS token in URL: If HTTPS token gift in International Journal of Computer Applications (0975 8887) Volume 181 No. 23, October 2018 forty six URL then the characteristic is set to one else to 0. Phishers may also upload the "HTTPS" token to the area a part of a URL in order to trick customers. For instance, http://https-www-paypal-it-mpp-home.soft-hair.com [4].
- 7) Information submission to Email: Phisher would possibly use "mail()" or "mailto:" capabilities to redirect the consumer's statistics to his private email[4]. If such capabilities are gift withinside the URL then characteristic is ready to one else to 0.
- 8) URL Shortening Services "TinyURL": TinyURL service allows phisher to hide long phishing URL with the aid of using making it short. The aim is to redirect consumer to phishing web sites. If the URL is crafted the usage of shortening services (like bit.ly) then characteristic is ready to one else 0
- 9) Length of Host call: Average period of the benign URLs is determined to be a 25, If URL's period is more than 25 then the characteristic is ready to one else to 0
- 10) Presence of touchy phrases in URL: Phishing web sites use touchy phrases in its URL in order that customers experience that they may be dealing with a legitimate webpage. Below are the phrases that determined in many phishing URLs: 'confirm', 'account', 'banking', 'secure', 'ebyisapi', 'webscr', 'signin', 'mail', 'install', 'toolbar', 'backup', 'paypal', 'password', 'username', etc;

- 11) Number of .'s in URL: The wide variety of slashes in benign URLs is determined to be a five; if wide variety of slashes in URL is more than five then the characteristic is ready to one else to 0.
- 12) Presence of Unicode in URL: Phishers could make a use of Unicode characters in URL to trick customers to click on on it. For instance the area "xn--80ak6aa92e.com" is equivalent to "apple.com". Visible URL to consumer is "apple.com" but after clicking on this URL, consumer will go to to "xn--80ak6aa92e.com" that is a phishing site.
- 15) IFRAME: We have extracted this selection with the aid of using crawling the source code of the URL. This tag is used to upload any other internet web page into existing principal webpage without frame borders. Since border of inserted webpage is invisible, consumer appears that the inserted internet web page is likewise the a part of the principle internet web page and may input touchy statistics.
- 16) Website Rank: We extracted the rank of web sites and evaluate it with the primary One hundred thousand web sites of Alexa database. If rank of the internet site is more than 10,0000 then characteristic is ready to one else to 0.

After extracting all the features and making our own dataset, we then fit the dataset into various machine learning models and then with each of them we train and test the data and calculate performance measures and finally we have compared the different algorithms and their efficiency when it comes to this purpose.

The different algorithms we have used in our project are:

- 1. Random Forest Algorithm
- 2. Decision Tree Algorithm
- 3. Logistic Regression
- 4. Naive Bayes Algorithm
- 5. XgBoost Algorithm
- 6. Support Vector Machine

General High Level Design:

The steps can be divided into 3 broad phases



Figure 10: Low level steps

One the dataset is created this is the general flow of program to detect if the website is legitimate or not

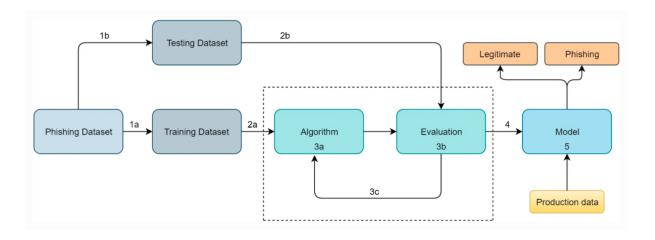
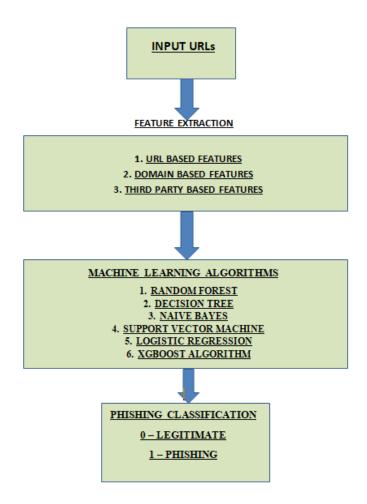


Figure 11: Low level architecture

According to each algorithm, the detailed internal working differs but the general architecture of the program is as shown below:



ALGORITHMS PROPOSED, USED OR ALTERED

In the span of three different iterations of our project, we have used the following algorithms to build a model to detect phishing websites. We have used:

- 1. Logistic Regression Model
- 2. Decision Tree Model
- 3. Random Forest Model
- 4. Naive Bayes Model
- 5. Support Vector Machine
- 6. XGBoost Model

ALGORITHMS USED AND MATHEMATICAL MODELS:

1. LOGISTIC REGRESSION

This is a very basic regression model which works well when the dependent variable is categorical in nature. That mainly signifies that the resultant or output variable can only have two values, either 0 or 1. These two values basically represent pass/fail, true/false etc.

Here, in our case it represents: phishing/legitimate.

We can always increase the number of output variables and make it multinomial to suit our standards, which is also something we have explored in one of our iterations. We chose three variables as outputs-0, 1, 2 which signified- phishing/ suspicious/ legitimate. This model can be described basically as a qualitative response/ discrete and discontinuous choice model. This primitively makes use of a combination or a set of predictor variables to arrive at the output variable.

Consider a model with x1 and x2 as predictor variables. Say, Y is the response variable. The main assumption of this model is that there is a linear relationship between the predictor variables and the logits.

Here, l-logits, b-base, and betas are model parameters.

$$\ell = \log_b rac{p}{1-p} = eta_0 + eta_1 x_1 + eta_2 x_2$$

The probability that Y=1 is:

$$p = \frac{b^{\beta_0 + \beta_1 x_1 + \beta_2 x_2}}{b^{\beta_0 + \beta_1 x_1 + \beta_2 x_2} + 1} = \frac{1}{1 + b^{-(\beta_0 + \beta_1 x_1 + \beta_2 x_2)}} = S_b(\beta_0 + \beta_1 x_1 + \beta_2 x_2).$$

Then logistic regression basically helps you to eliminate all the beta values to get the final probability of Y=1

The relation between the logistic curve and the independent variable is as follows:

$$P = \frac{e^{a+bX}}{1+e^{a+bX}}$$

Or it can be written as:

$$P = \frac{1}{1 + e^{-(a+bX)}}$$

1. **DECISION TREE**

Decision Trees are very effective classifiers with no parameters. As the name suggests, a decision tree is a tree structure in which each non-terminal node designates a test for an attribute, each branch represents a test result, and leaf nodes designate classes.

The basic algorithm for the induction of decision trees is a greedy algorithm that creates the decision tree in a recursive manner by breaking it down and conquering it

At each non-terminal node, one of the features is selected for the division. The attribute that gives the maximum information gain is A well-known algorithm for decision trees is the C4.5 algorithm, in which the entropy is used as the criterion for calculating the information gain.

The information gain is defined as the difference between the entropy before the division and the entropy after the division.

To calculate the information obtained below:

$$H(T) = -\sum_{j} p_{j} \log_{2}(p_{j})$$

$$Hs(T) = -\sum_{i} p_{i}Hs(T_{i})$$

$$Gain(s) = H(T) - Hs(T)$$

Where H(T) is the entropy before division, Hs(T) is the entropy after division, and pj is the probability of class j. One of the main problems with the decision tree classifier is that it leads to overfitting of the data.

1. RANDOM FOREST MODEL

Random forest is a very flexible, easy way to use <u>machine learning algorithms</u> that produces, even devoid of hyper-parameter tuning, very amazing results in most of the scenarios. It is therefore also one of the most commonly used algorithms, because of its bare simplicity and superior diversity.

Random Forest is a supervised classification algorithm that uses multiple classification trees. A classification is done by randomly traversing each input vector through each tree.

Each tree gives a ranking or vote, and the forest chooses the ranking with the most instances or votes. We chose this algorithm because it does not have unmatched accuracy among its counterparts, it can run efficiently on large amounts of data, and it can handle missing values.

It can be represented as:

$$RFfi_i = \frac{\sum_{j \in all \ trees} norm fi_{ij}}{T}$$

1. SUPPORT VECTOR MACHINE

SVM is a popular supervised machine learning algorithm which can be utilized for both classification and regression problems. It uses a specific technique called the famous kernel trick to minutely transform the data and then on the basis of these transformations it aims to find an optimal boundary between all the possible results or outputs.

This particular classifier uses non-linear mapping to transform the original training data into a higher dimension and finds hyperplanes that subdivide the data samples into the higher-dimensional feature space.

$$Wx + b=0$$

where W is a weight matrix and b is a constant. SV algorithms find the weight matrix in such a way that the distance between the hyperplanes separating two classes is maximized. The tuples that fall within the hyperplanes are called support vectors.

1. K- NEAREST NEIGHBOURS:

KNN is a very effective supervised learning method for many problems, including safety techniques . K-Nearest-neighbor is based on grouping elements with the same properties. decides the class category of a test example based on its neighbor k, which is close to it. The value of k in the KNN depends largely on the size of the data set and the type of classification problem .

The Near Neighbor (KNN) map A k Classifier KNN is explained as follows: Find the elements of the test data that are closest to the training data K based on the Euclidean distance to calculate the distance.

Elements in k-dimensional space, a = [a1, a2,..., ak] and y = [b1, b2,..., bk], the Euclidean distance can be calculated based on the two elements using:

$$d(a,b) = \sqrt{\sum_{i=1}^{k} (b_i - a_i)^2}$$

After collecting all of the k-nearest neighbors, the majority of the found k-nearest neighbors will act as a class for the testing phase.

1. XGBOOST ALGORITHM:

XGBOOST (Extreme Gradient Boosted Tree) is an optimized implementation of gradient-controlled trees. It is mainly used in classification tasks where it is used as a classifier to map input patterns in a particular class. Learning algorithm that implements a process called Boost to improve the performance of trees with increased gradient.

XGBOOST has many strengths compared to traditional gradient boost implementations. Its strengths include better regularization ability, which helps reduce overfitting, high speed and performance due to the parallelism of the trees, flexibility

due to the goals and evaluation criteria for costume optimization, and the built-in routines for handling missing values.

These and many other benefits of XGBOOST have made it a great tool of choice for many data science researchers. and machine learning. Some of the researchers used these techniques.

The prediction model (y) can be written as the summation of all the prediction scores for each tree for a sample (x). As an example, consider the i-th sample,

$$\hat{y}i = \sum_{k}^{K} f_k(x), f_k \in F$$

Where K is the total number of trees, f is the function in the space \mathcal{F} and \mathcal{F} is the total of all the possible set of trees having the prediction score in all leaf nodes.

Boosted trees are trained through a strategy known as additive training. A new tree is added with each iteration of the phishing detection process. The final predictive score of the model is obtained by adding the predictive score of the individual tree. written as:

$$\hat{y}_i^{(t)} = \sum_{k=1}^t f_k(x_i) = \hat{y}_i^{(t-1)} + f_t(x_i)$$

The newest tree is created to compensate for the instances of the previous poor learning predicted websites. We need to optimize a certain objective function in order to choose the best model for the training data.

Here we recommend that a model have good predictive power, than simple nature (deals with fewer functions), we know that minimizing the loss function $((\Theta))$ promotes prediction models, as well as optimizing the regularization $(\Omega (\Theta))$ promotes a simpler model with less variance in future predictions, which makes the prediction stable . The closed shape of the target is given below:

$obj(\Theta) = \sum_{i=1}^{n} l(y_i, \hat{y}_i) + \sum_{k=1}^{K} \Omega(f_k)$

RESULTS AND DISCUSSION

i. Implementation with coding

```
Sample Code :-
Iteration 1:-
import pandas as pd
import numpy as np
import seaborn as sns
import matplotlib.pyplot as plt
dataset data = pd.read csv('phishing websites dataset.csv')
dataset data.head(10)
dataset data.head(20).T
dataset data.shape
dataset data.info()
dataset data.describe()
dataset data= dataset data.drop(['Domain'], axis = 1).copy()
dataset data.isnull().sum()
dataset data = dataset data.sample(frac=1).reset index(drop=True)
dataset data.head()
sns.set(style="whitegrid")
dataset data.boxplot(figsize=(25,12))
from sklearn.model selection import train test split
import sklearn.linear model as lm
from sklearn import metrics
from sklearn.linear model import LogisticRegression
```

```
from sklearn.neighbors import KNeighborsClassifier
from sklearn.ensemble import RandomForestClassifier
from sklearn.tree import DecisionTreeClassifier
from sklearn.neural network import MLPClassifier
from xgboost import XGBClassifier
from sklearn.metrics import accuracy score
y = dataset data['Label']
X = dataset data.drop('Label',axis=1)
X train, X test, y train, y test = train test split(X, y,test size = 0.2, random state = 12)
MachineLearning Model = []
accuracy train = []
accuracy_test = []
def storeProjectResults(model, a,b):
 MachineLearning Model.append(model)
 accuracy train.append(round(a, 3))
 accuracy test.append(round(b, 3))
model = LogisticRegression(max iter=1000)
model.fit(X train,np.ravel(y train,order='C'))
y predict= model.predict(X test)
y train model = model.predict(X train)
y test model = model.predict(X test)
model score=model.score(X test, y test)
accuracy train model = accuracy score(y train,y train model)
accuracy test model = accuracy score(y test,y test model)
print("Logistic Regression - Accuracy of the Model: ",model score)
print("LogisticRegression - Accuracy of training Data: {:.3f}".format(accuracy train model))
print("LogisticRegression - Accuracy of test Data: {:.3f}".format(accuracy test model))
print(metrics.classification report(y_test, y_predict))
print(metrics.confusion matrix(y test, y predict))
storeProjectResults('LogisticRegression', accuracy train model, accuracy test model)
from sklearn.tree import DecisionTreeClassifier
tree = DecisionTreeClassifier(max depth = 5)
tree.fit(X train, y train)
```

```
y test tree = tree.predict(X test)
y train tree = tree.predict(X train)
tree score=model.score(X test, y test)
accuracy train tree = accuracy score(y train, y train tree)
accuracy test tree = accuracy score(y test,y test tree)
print("Decision Tree - Accuracy of the Model: ",tree score)
print("Decision Tree - Accuracy of training Data: {:.3f}".format(accuracy train tree))
print("Decision Tree - Accuracy of test Data: {:.3f}".format(accuracy test tree))
print(metrics.classification report(y test, y predict))
print(metrics.confusion matrix(y_test, y_predict))
plt.figure(figsize=(9,7))
n features = X train.shape[1]
plt.barh(range(n features), tree.feature importances, align='center')
plt.yticks(np.arange(n features), X train.columns)
plt.xlabel("Feature importance")
plt.ylabel("Feature")
plt.show()
storeProjectResults('Decision Tree', accuracy train tree, accuracy test tree)
forest = RandomForestClassifier(max_depth=5)
forest.fit(X train, y train)
y test forest = forest.predict(X test)
y train forest = forest.predict(X train)
model score=model.score(X test, y test)
accuracy train forest = accuracy score(y train,y train forest)
accuracy test forest = accuracy score(y test,y test forest)
print("Random forest- Accuracy of the Model: ",model score)
print("Random forest- Accuracy of training Data: {:.3f}".format(accuracy train forest))
print("Random forest-Accuracy of test Data: {:.3f}".format(accuracy test forest))
print(metrics.classification report(y test, y predict))
print(metrics.confusion matrix(y test, y predict))
plt.figure(figsize=(9,7))
n features = X train.shape[1]
plt.barh(range(n features), tree.feature importances, align='center')
plt.yticks(np.arange(n features), X train.columns)
plt.xlabel("Feature importance")
plt.ylabel("Feature")
```

```
plt.show()
storeProjectResults('Random forest', accuracy train forest, accuracy test forest)
knn = KNeighborsClassifier(n neighbors = 1)
knn.fit(X train,np.ravel(v train,order='C'))
y predict= knn.predict(X test)
y test knn = knn.predict(X test)
y train knn = knn.predict(X train)
model score=knn.score(X test, y test)
accuracy train knn = accuracy score(y train,y train knn)
accuracy test knn = accuracy score(y test,y test knn)
print("KNeighborsClassifier- Accuracy of the Model: ",model score)
print("KNeighborsClassifier- Accuracy of training Data: {:.3f}".format(accuracy train knn))
print("KNeighborsClassifier- Accuracy of test Data: {:.3f}".format(accuracy test knn))
print(metrics.classification report(y test, y predict))
print(metrics.confusion matrix(y test, y predict))
plt.figure(figsize=(9,7))
n features = X train.shape[1]
plt.barh(range(n features), tree.feature importances, align='center')
plt.yticks(np.arange(n features), X train.columns)
plt.xlabel("Feature importance")
plt.ylabel("Feature")
plt.show()
storeProjectResults('KNeighborsClassifier', accuracy train knn, accuracy test knn)
xgb = XGBClassifier(use label encoder = False, learning rate=0.4, max depth=7)
xgb.fit(X_train, y_train)
y test xgb = xgb.predict(X test)
y train xgb = xgb.predict(X train)
model score=xgb.score(X test, y test)
accuracy train xgb = accuracy score(y train,y train xgb)
accuracy test xgb = accuracy score(y test,y test xgb)
print("XGBoost: Accuracy on the Model: ",model score)
print("XGBoost: Accuracy on training Data: {:.3f}".format(accuracy train xgb))
print("XGBoost : Accuracy on test Data: {:.3f}".format(accuracy test xgb))
print(metrics.classification report(y test, y predict))
print(metrics.confusion matrix(y test, y predict))
```

```
plt.figure(figsize=(9,7))
n features = X train.shape[1]
plt.barh(range(n features), tree.feature importances, align='center')
plt.yticks(np.arange(n features), X train.columns)
plt.xlabel("Feature importance")
plt.ylabel("Feature")
plt.show()
storeProjectResults('XGBoost', accuracy train xgb, accuracy test xgb)
results = pd.DataFrame({ 'ML Model': MachineLearning Model,
  'Train Accuracy': accuracy train,
  'Test Accuracy': accuracy_test})
results
results.sort_values(by=['Test Accuracy', 'Train Accuracy'], ascending=False)
ii. Results in table/Graph/Data
# For iteration 1:-
#for the train accuracy
import matplotlib.pyplot as plt
fig = plt.figure()
```

langs = ['LogisticRegression', 'Decision Tree', 'KNeighbors', 'Random forest', 'XGBoost']

ax = fig.add axes([0,0,1,1])

ax.bar(langs,students) plt.xlabel('Algorithms') plt.ylabel('Train Accuracy') plt.title('With Dataset1 P1')

plt.show()

students = [0.801, 0.810, 0.843, 0.820, 0.866]

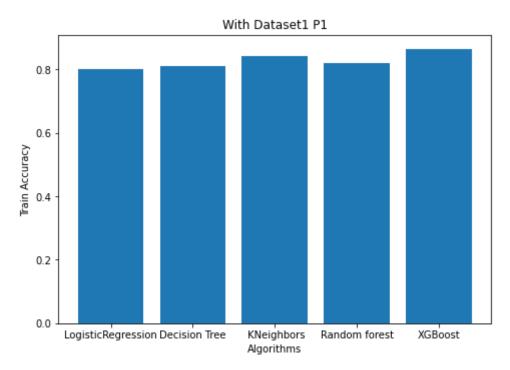


Figure 13: Accuracies with Dataset 1

In [7]:

For iteration 1 :-

#for the test accuracy

```
import matplotlib.pyplot as plt
fig = plt.figure()
ax = fig.add_axes([0,0,1,1])
langs = ['LogisticRegression', 'Decision Tree', 'KNeighbors', 'Random forest', 'XGBoost']
students = [0.809,0.826,0.828,0.829,0.864]
ax.bar(langs,students)
plt.xlabel('Algorithms')
plt.ylabel('Test Accuracy')
plt.title('With Dataset1 P1')
plt.show()
```

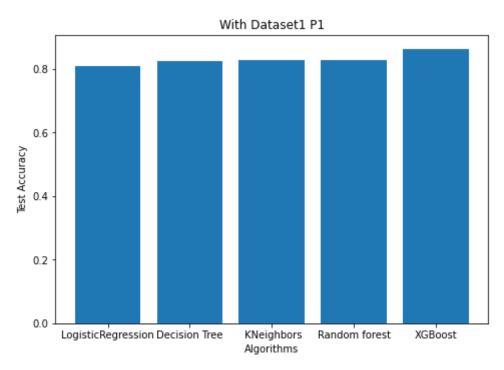


Figure 14: Accuracies with Dataset (Test accuracies)

In []:

#For iteration 2 :-

In [4]:

import matplotlib.pyplot as plt
fig = plt.figure()
ax = fig.add_axes([0,0,1,1])
langs = ['Decision Tree','Random forest']
students = [0.82630,0.82644]
ax.bar(langs,students)
plt.xlabel('Algorithms')
plt.ylabel('Accuracy')
plt.title('With Dataset1 P2')
plt.show()

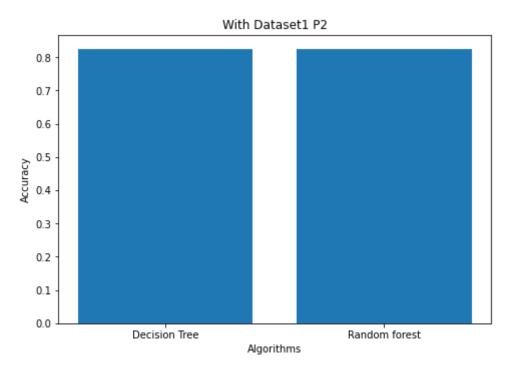


Figure 15: Accuracies for Dataset 1, Iteration 2

In [7]:

For iteration 3:-

#for the accuracy

```
import matplotlib.pyplot as plt
fig = plt.figure()
ax = fig.add_axes([0,0,1,1])
langs = ['Linear Model', 'Decision Tree', 'Random forest', 'XGBoost','Svm']
students = [0.935804,0.9213381,0.974683,0.974683,0.95117]
ax.bar(langs,students)
plt.xlabel('Algorithms')
plt.ylabel('Accuracy')
plt.title('With Dataset1 P3')
plt.show()
```

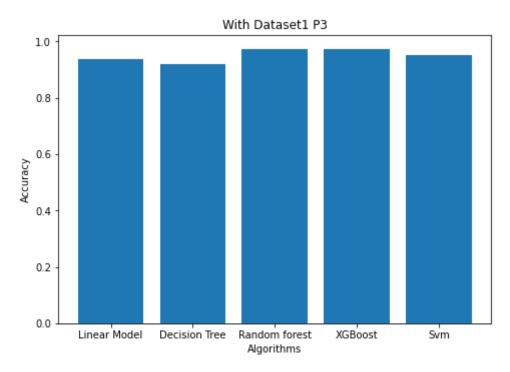


Figure 16: Accuracies for Dataset, Iteration 3

In [3]:

#For random Forest :-

import matplotlib.pyplot as plt
fig = plt.figure()
ax = fig.add_axes([0,0,1,1])
langs = ['P1','P2','P3']
students = [0.829,0.82644,0.974683]
ax.bar(langs,students)
plt.xlabel('Random Forest Algorithms')
plt.ylabel('Accuracy')
plt.title('Random Forest Algorithms')
plt.show()

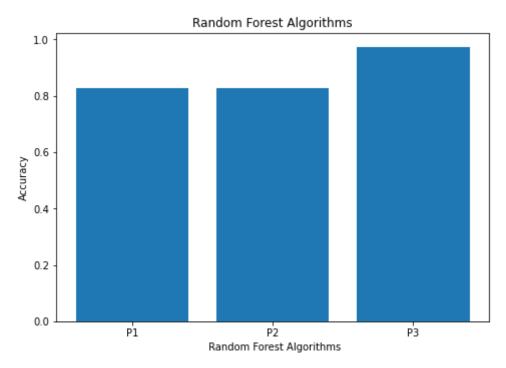


Figure 17: Accuracies of Dataset 2

In [6]:

#For XGBOOST

import matplotlib.pyplot as plt
fig = plt.figure()
ax = fig.add_axes([0,0,1,1])
langs = ['P1','P3']
students = [0.866,0.974683]
ax.bar(langs,students)
plt.xlabel('Algorithms')
plt.ylabel('Accuracy')
plt.title('XGBOOST')
plt.show()

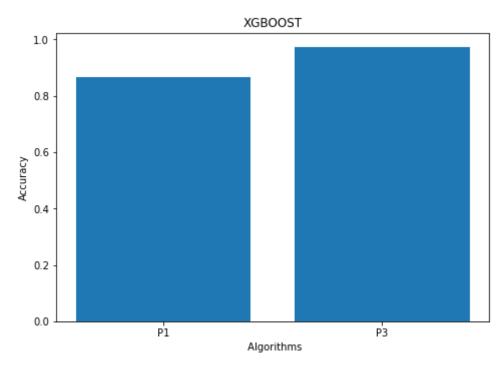


Figure 18: XGboost Accuracy for Iteration 1 and 3

In [7]:

#For Decision Tree :-

import matplotlib.pyplot as plt
fig = plt.figure()
ax = fig.add_axes([0,0,1,1])
langs = ['P1','P2','P3']
students = [0.810,0.82630,0.9213381]
ax.bar(langs,students)
plt.xlabel('Decision Tree Algorithms')
plt.ylabel('Accuracy')
plt.title('Decision Tree Algorithms')
plt.show()

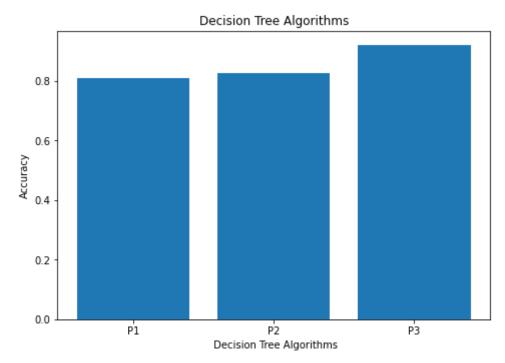


Figure 19: Decision tree accuracy for Iteration 1,2,3

iii. Mapping the results with problem statement and existing systems

We have found that the existing system maximum uses the random forest or the decision tree classifier and we have proven more accuracy with XGBoost and Coming comparing. The data set we are using has much precision because of the extra attributes we have used and because of that we got better results. The third iteration gives the maximal accuracy because of better and more number of features including the security features and domain based features and third party features.

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