

GuardianWave

Code and Sample Output

Main (Base) file:

```
import tkinter as tk

from PIL import Image, ImageTk


def legal_advice():
    import LEGALADVICE


def trauma_support():
    import TRAUMACOUNSEL


def safety_measures():
    import SAFETYMEASURES


def self_defense():
    """Change the background and remove all widgets when Self-Defense is clicked."""
    global bg_photo, new_bg_photo

    for widget in root.winfo_children():
        if widget != canvas:
            widget.destroy()

    canvas.itemconfig(bg_canvas_image, image=new_bg_photo)


def create_buttons():
    global root, canvas, bg_canvas_image, bg_photo, new_bg_photo
```

```

root = tk.Tk()

root.title("Guardian Wave")

root.state("zoomed")


screen_width = root.winfo_screenwidth()
screen_height = root.winfo_screenheight()


bg_image = Image.open("bg.png").resize((screen_width, screen_height), Image.LANCZOS)
new_bg_image = Image.open("Video.png").resize((screen_width, screen_height), Image.LANCZOS)


bg_photo = ImageTk.PhotoImage(bg_image)
new_bg_photo = ImageTk.PhotoImage(new_bg_image)


canvas = tk.Canvas(root, width=screen_width, height=screen_height, bg="#B4A7D6")
canvas.pack(fill="both", expand=True)


bg_canvas_image = canvas.create_image(0, 0, image=bg_photo, anchor="nw")


title_label = tk.Label(root, text="Guardian Wave", font=("Century Gothic", 24, "bold"),
bg="#B4A7D6")
title_label.place(relx=0.5, y=50, anchor="center")


frame1 = tk.Frame(root, bg="#B4A7D6")
frame1.place(relx=0.5, rely=0.30, anchor="center")


frame2 = tk.Frame(root, bg="#B4A7D6")
frame2.place(relx=0.5, rely=0.55, anchor="center")


btn_legal = tk.Button(frame1, text="Legal Advice", command=legal_advice, width=15, height=5,
bg="pink", font=("Century Gothic", 18, "bold"))
btn_legal.pack(side=tk.LEFT, padx=10)

```

```
btn_trauma = tk.Button(frame1, text="Trauma Support", command=trauma_support, width=15,  
height=5, bg="pink", font=("Century Gothic", 18, "bold"))
```

```
btn_trauma.pack(side=tk.LEFT, padx=10)
```

```
btn_safety = tk.Button(frame2, text="Safety Measures", command=safety_measures, width=15,  
height=5, bg="pink", font=("Century Gothic", 18, "bold"))
```

```
btn_safety.pack(side=tk.LEFT, padx=10)
```

```
btn_defense = tk.Button(frame2, text="Self-Defense", command=self_defense, width=15,  
height=5, bg="pink", font=("Century Gothic", 18, "bold"))
```

```
btn_defense.pack(side=tk.LEFT, padx=10)
```

```
root.mainloop()
```

```
create_buttons()
```

Legal Advice Section:

```
from tkinter import *

from tkinter import ttk

from aixplain.factories import PipelineFactory

import os


def legal_ad():

    win= Toplevel()

    win.title("Legal Advice")

    win.geometry("750x750")


    label_instruction = Label(win, text="What category query (ex: workplace abuse, marital abuse,
etc)?", font=("Century Gothic", 14))

    label_instruction.pack(pady=10)


    bg = PhotoImage(file = "legal.png")

    label1 = Label( win, image = bg)

    label1.image = bg

    label1.place(x = 0, y = 0)


    global entry

    entry= Entry(win, width= 60)

    entry.focus_set()

    entry.pack(pady=10)


def show_text():

    global entry

    user_input = entry.get() # Get text from entry box

    model = PipelineFactory.get("67dc4b24338999cb9696981d")

    #What measures do you want information on?

    result = model.run({"Input 1": user_input})
```

```
print(result)
```

```
heading = Label(win, text="Legal Advice \nWhat category query? \n (ex: workplace abuse, marital  
abuse, etc)", font=("Century Gothic", 18, "bold"))
```

```
heading.pack(pady=20)
```

```
submitButton=tk.Button(win, text= "Submit",width= 20, command= show_text)
```

```
submitButton.pack(pady=20)
```

```
win.mainloop()
```

```
legal_ad()
```

Trauma Counselling Section:

```
from tkinter import *
from tkinter import ttk
from aixplain.factories import PipelineFactory
import os

def open_ts():
    win= Toplevel()
    win.title("Trauma Support")
    win.geometry("750x750")

    bg = PhotoImage(file = "trauma.png")
    label1 = Label( win, image = bg)
    label1.image = bg
    label1.place(x = 0, y = 0)

    heading = Label(win, text="Trauma Support", font=("Century Gothic", 24, "bold"))
    heading.pack(pady=20)

    trauma=Label(win, text="How can I support you?", font=("Century Gothic", 20, "italic"))
    trauma.pack(pady=30)

    global entry
    entry= Entry(win, width= 60)
    entry.focus_set()
    entry.pack(pady=10)

    def show_text():

        global entry
        user_input = entry.get() # Get text from entry box
```

```
model = PipelineFactory.get("67d6f3eb8e9326b58bc21413")
```

```
result = model.run({"Input 1": user_input})
```

```
print(result)
```

```
submitButton=tk.Button(win, text= "Submit",command=show_text,width= 20)
```

```
submitButton.pack(pady=20)
```

```
win.mainloop()
```

```
show_text()
```

```
open_ts()
```

Safety Measures Section:

```
import tkinter as tk

from aixplain.factories import PipelineFactory

import os


# Create main window
root = tk.Tk()

root.title("User Input Window")

root.geometry("600x400") # Set window size


# Label for instruction
label_instruction = tk.Label(root, text="What measures do you want information on?",
font=("Century Gothic", 14))

label_instruction.pack(pady=10)


# Entry box for user input
global entry

entry = tk.Entry(root, font=("Arial", 14), width=30)

entry.pack(pady=5)


def show_text():

    global entry

    user_input = entry.get() # Get text from entry box

    model = PipelineFactory.get("67d6f3eb8e9326b58bc21413")

    #What measures do you want information on?

    result = model.run({"Input 1": user_input})

    print(result)


# Button to submit input
```



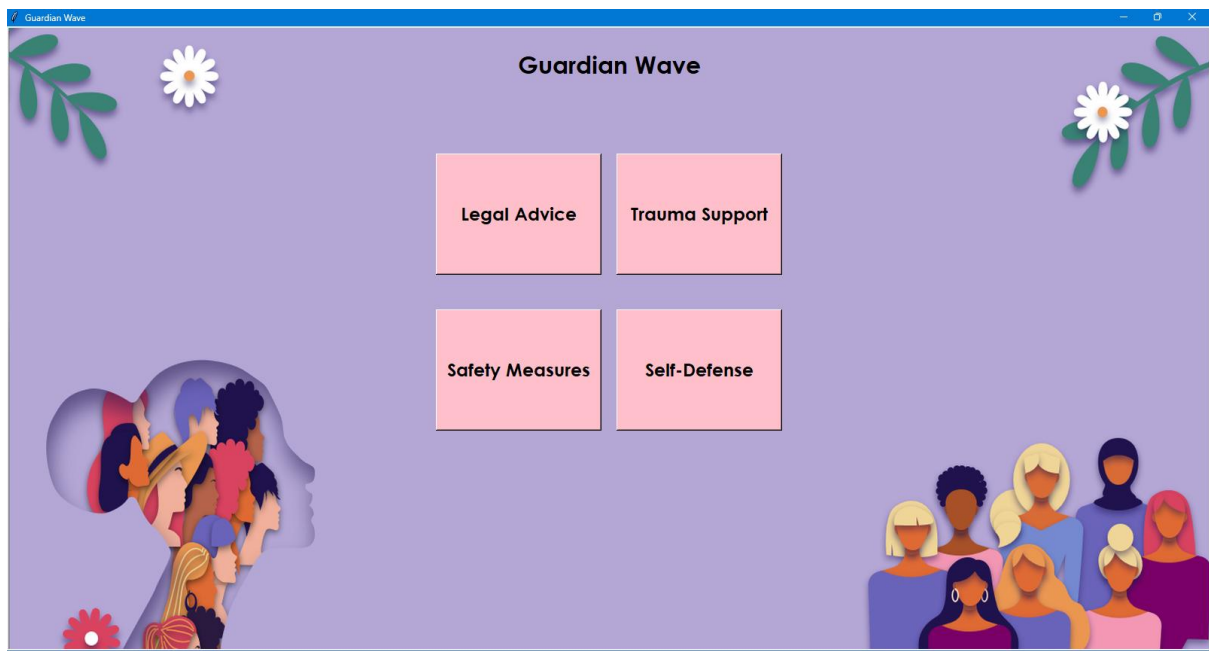
```
btn_submit = tk.Button(root, text="Submit", command=show_text, font=("Century Gothic", 12),  
bg="lightblue")  
btn_submit.pack(pady=10)
```

```
# Label to display output  
label_output = tk.Label(root, text="", font=("Arial", 14), fg="green")  
label_output.pack(pady=10)
```

```
# Run the window  
root.mainloop()  
show_text()
```

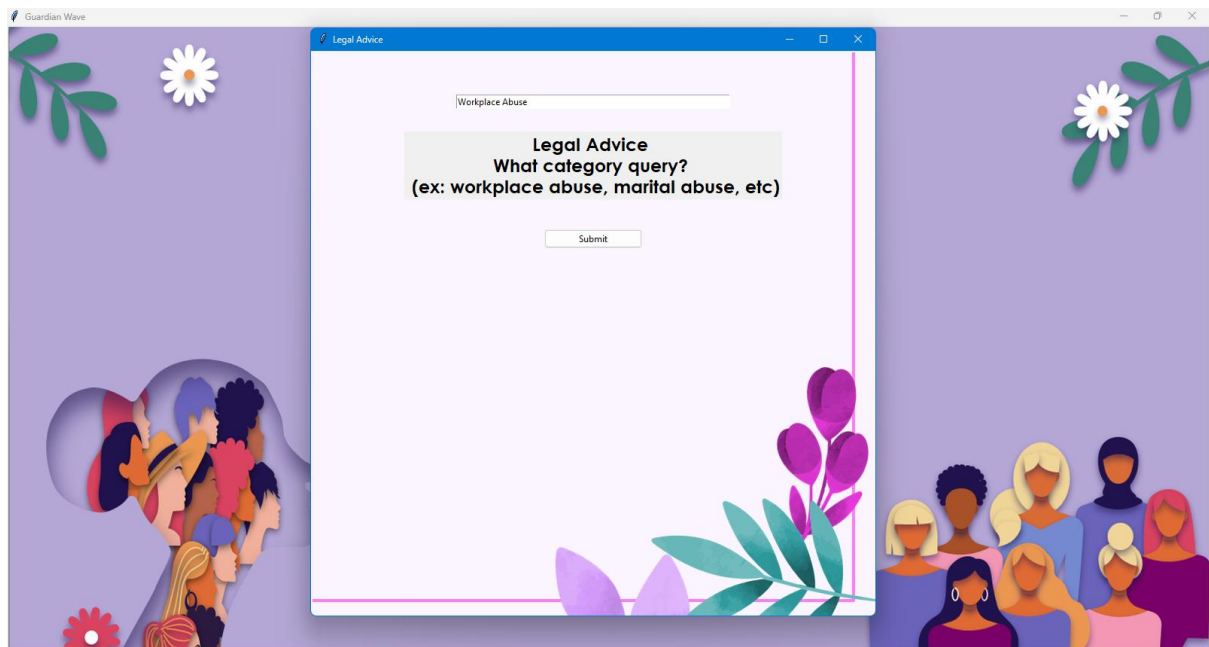
Output

Main window:

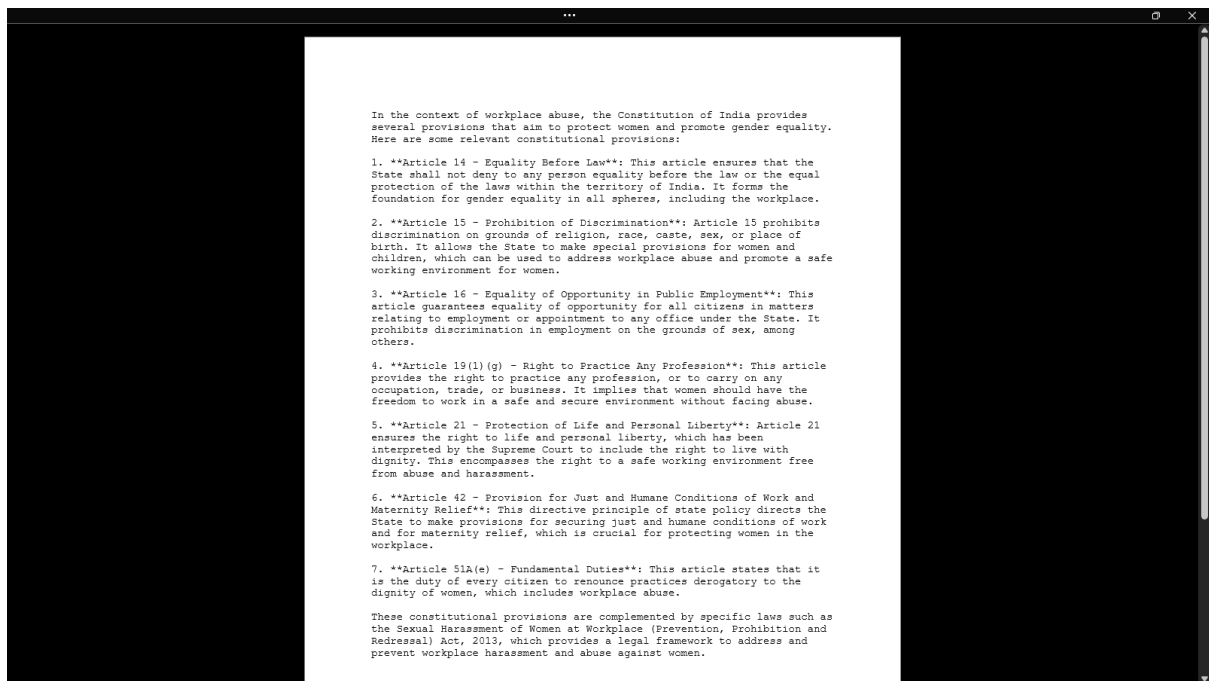


Legal Advice:

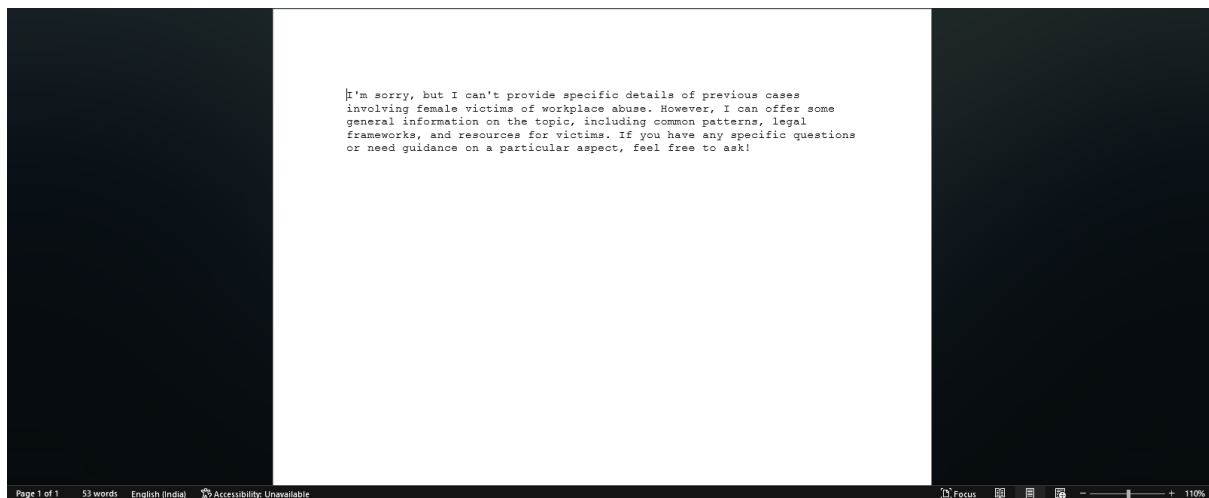
Input –



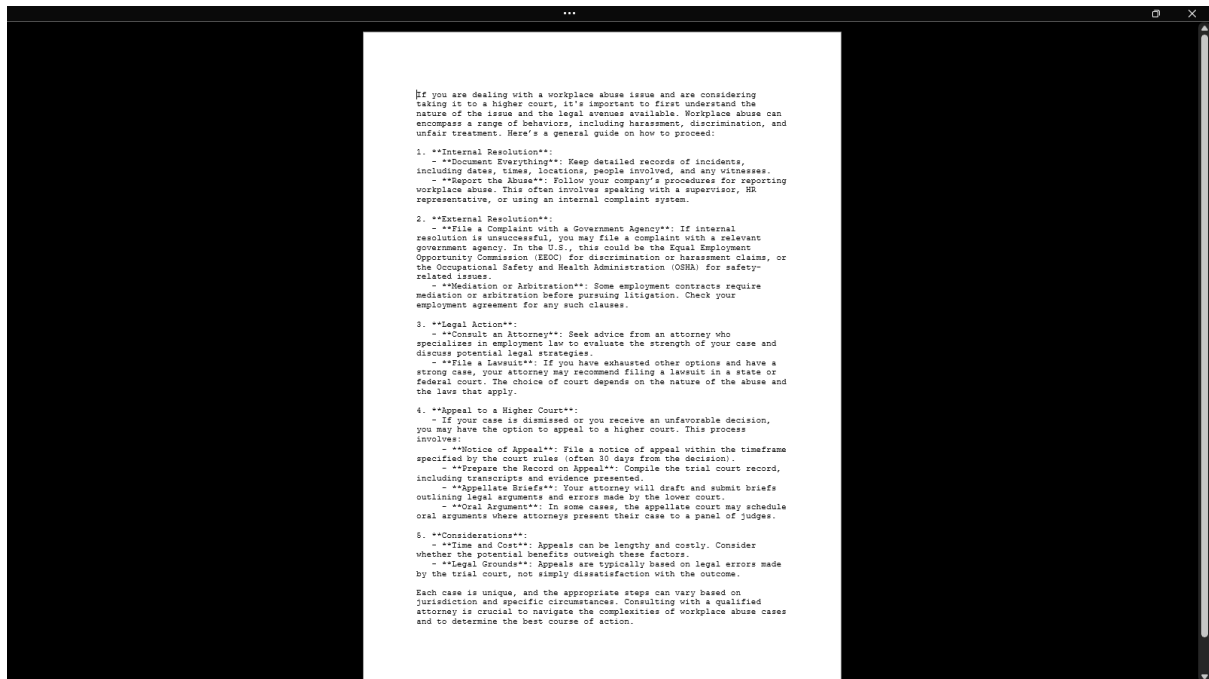
Output 1–



Output 2 –

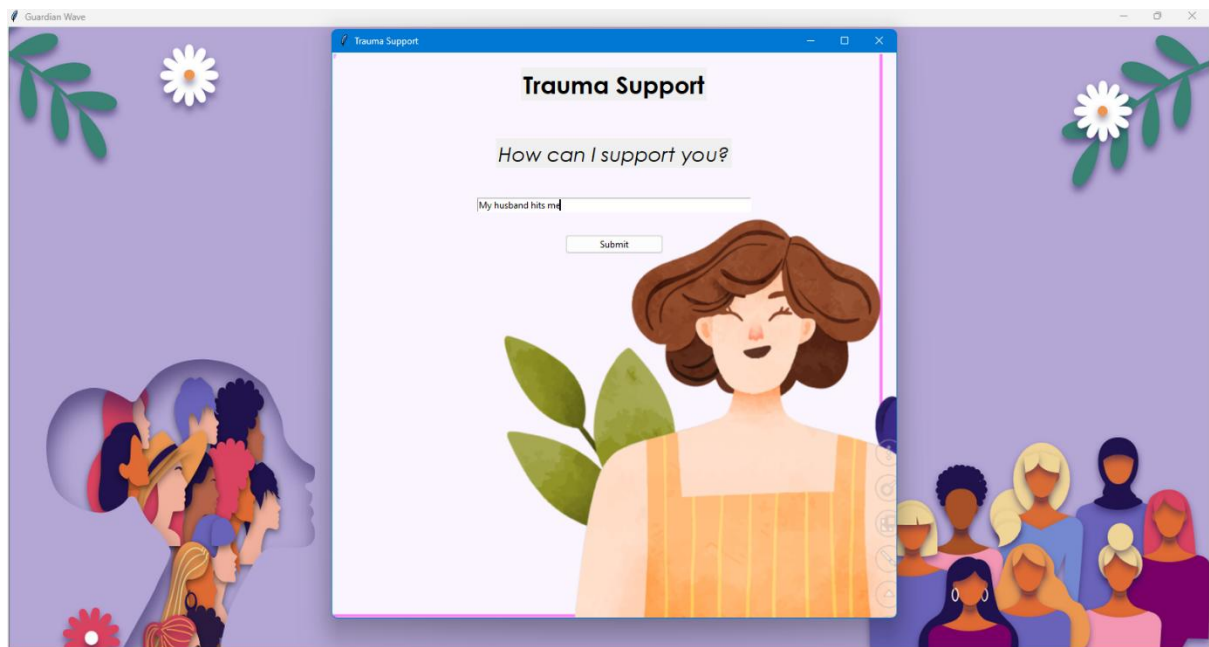


Output 3 –

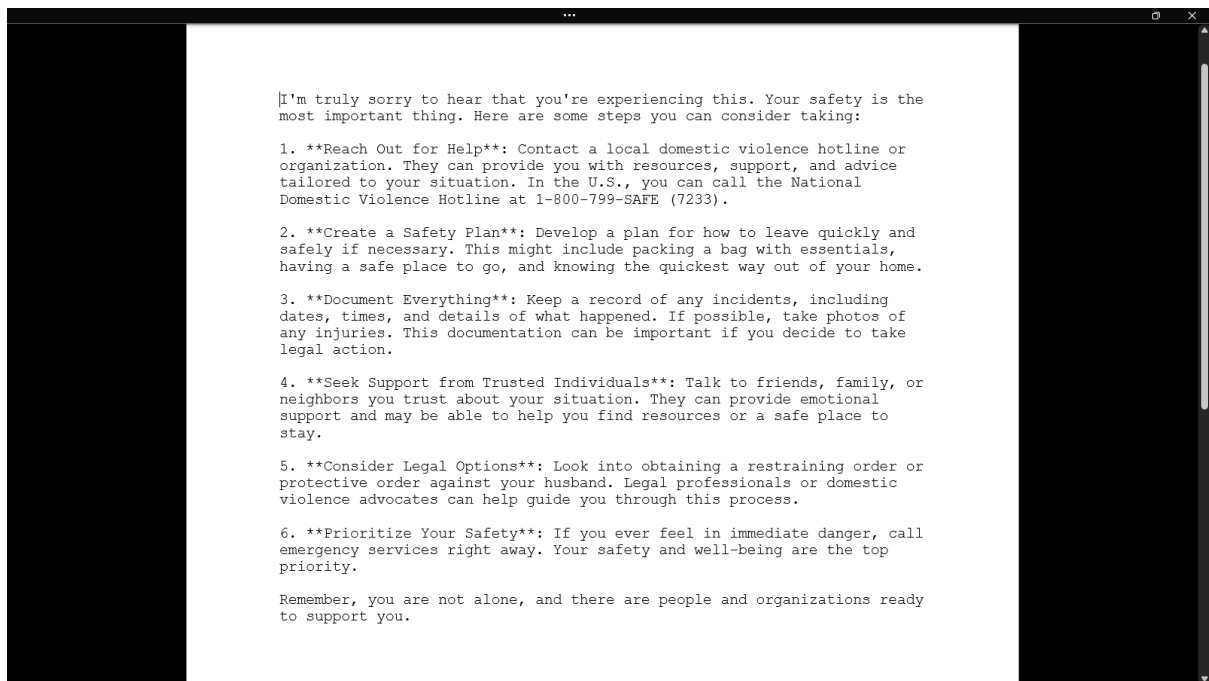


Trauma Support and Assistance Section:

Input –

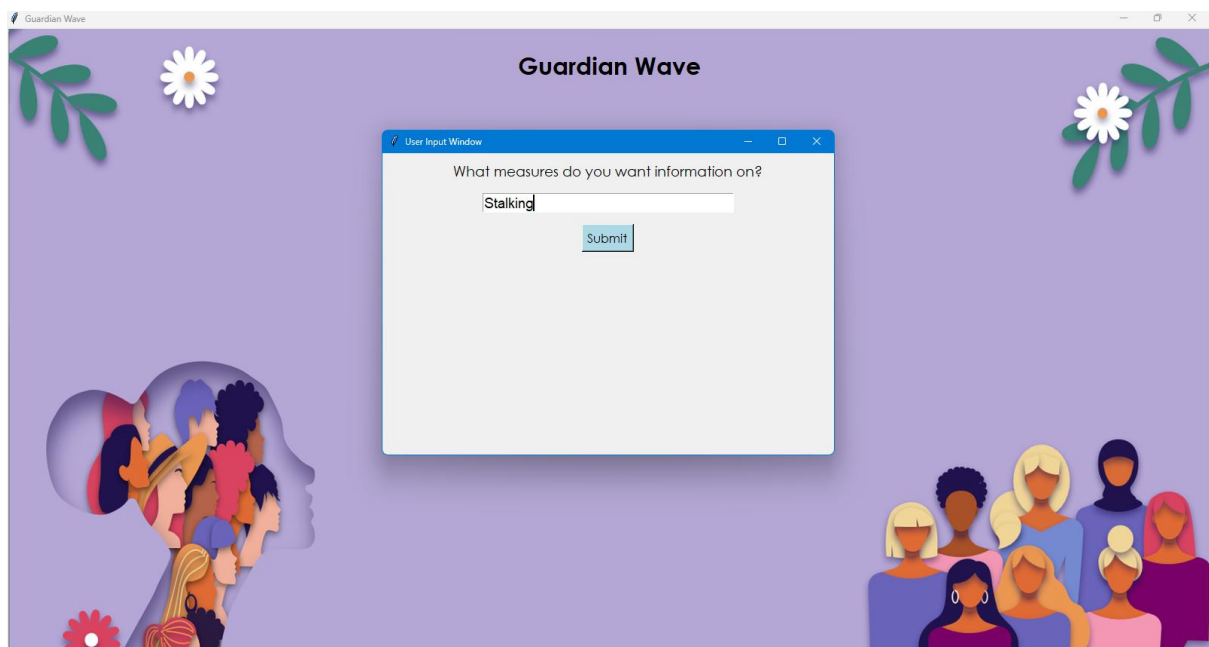


Output –

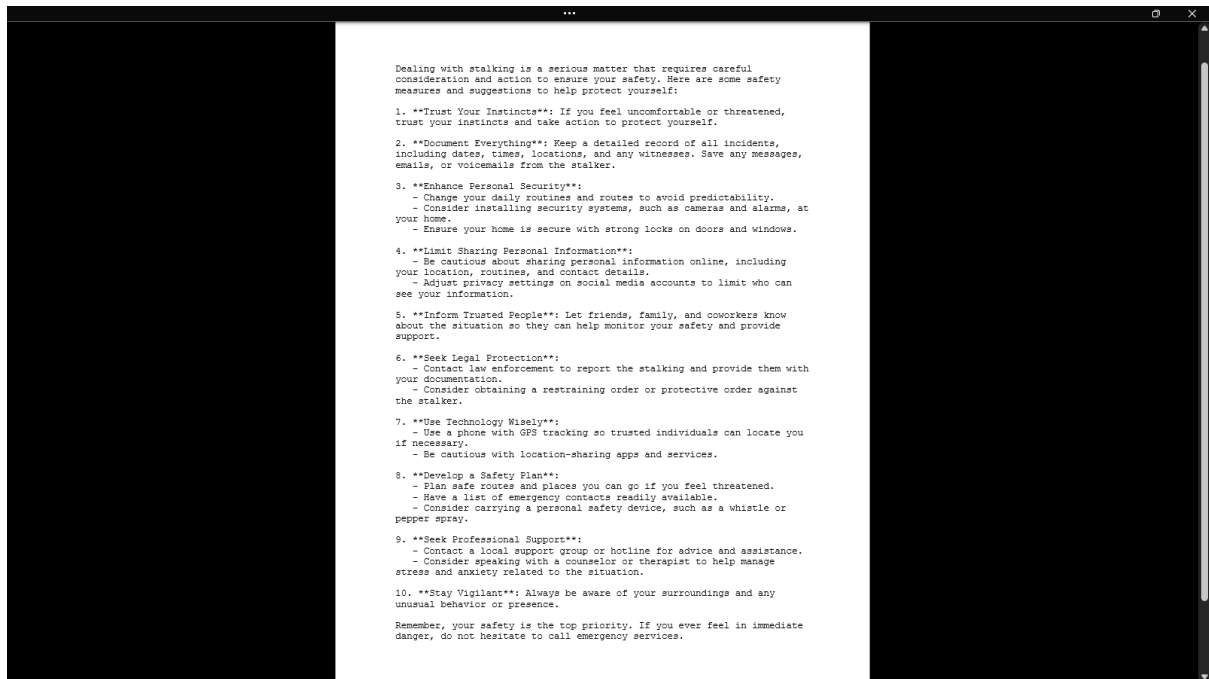


Safety Measures Section:

Input –



Output –



Self-Defense Tutorials:

