SEMESTER VI

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		uisite Courses ing Department	Ni t Co	I omputer App		o-requis	site Co		Nil Data Bo	ok / Co	des/Star	ndard	ls	Nil	Pro	gres	sive	Cour	ses	34	Nil											
Cour	se Lear	ning Rationale	(CLR)	: The purp	ose of le	arning	this co	ourse is	to:					Le	arni	ng	17	۴.			Pro	grai	m Le	arni	ng C	utco	mes	s (PL	_O)			
CLR-	1: Des	cribe the core s	syntax a	and semantic	s of Pyth	non pro	gramn	ning lan	guage.					1	2	3	4	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-	2 : Disc	cover the need	for work	ing with the	strings a	and fund	tions.	47			m	11,5							pt.	es			Ф									
CLR-	3 : Illus	trate the proces	ss of str	u <mark>cturing th</mark> e	data usi	ng lists,	dictio	naries, f	tuples an	d sets.				E	(%	(%)	Th.	ge	ts	with Related Disciplines	_		Knowledg		<u></u>		98940	No.				
CLR-	4 : India	cate the use of	regular	expressions	and buil	lt-in fun	ctions	to navig	gate the f	ile syste	em.		- 10	(Bloom)	5	in (vled	Concepts)isci	dge	tio	MOL		Data		Skills	Skills			/ior	
CLR-	5 : Infe	r the Object-ori	ented P	<mark>rogram</mark> ming	concept	s in Pyt	hon.			100		- 19) gr	cien	Attainment (%)		nov	Co] pe	wle	Specialization	X	Б	#	Skills			"		Behavior	eaming
CLR-	6 : Und	lerstand Event	Driven I	<mark>Progra</mark> mming	g							91.	-	Thinking	rofi	ıttaiı	12	alk	to	elat	Ā	ecia	ilize	Modeling	Interpret	e S	Solving	ation	Skills		al Be	earr
17.000									172	114		. 13	7		P P	od A	J.	nent	tion	h R	nra	တ္တ	o Cf	Mo	e, In	Jativ	S	nic	<u>8</u>	S	ion	J Bi
Cour	se Lear	ning Outcome	s (CLO	At the en	nd of this	course,	learn	ers will	be able to	0:	94	'n,	1	Level of	Expected Proficiency (%)	Expected /	1	Fundamental Knowledge	Application of	Link wit	Procedural Knowledge	Skills in	Ability to Utilize	Skills in	Analyze	Investig	Probler	Communication	Analytical	ICT Skills	Professional I	Life Long
CLO-	1: Dev	elop, document	t, <mark>and</mark> d	<mark>ebu</mark> g modula	ar pythor	n progra	ms to	solve c	omputatio	onal pro	blems			3	80	70		L	Н	-	Н	L	-	-	Н	L	L	-	Н	-	-	Н
CLO-		ect a suitable pr							iation.		- 60			3	85	1 1 1 1 1 1		М	Н	L	М	L	-	-	Н	М	L	-	Н	-	ï	Н
CLO-	- AND NO. 1 (1)	built-in strings,	A CONTRACTOR		71 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -	nary in a	applica	ations.	10.5	1114		1		3	75			М	77.55	М	Н	L	-	-	Н	М	L	-	Н	-	~	Н
CLO-		ne classes and			ations			A	- 11.2	-			-	3	85	2000		М	Н	М	Н	L	-	-	Н	М	L	•	Н	-	-	Н
CLO-	5 : Use	files for I/O ope	erations			10						-	THE	3	85	75		Н	Н	М	Н	L	-	-	Н	М	L	•	Н	-	*	Н
	ration nour)		24		之		24	4			1/	2	4						1	24			1					24	4			
S-1	SLO-1	An introduction programming		hon	The S	Structur	e of S	trings		Introd	duction to	o List	ts			I	ntro	luctio	n to	func	tion			I	Introd	ducti	on to	clas	sses			
3-1	SLO-2	Structure of a	Python	program	The S	Subscrip	ot Ope	erator		List li	terals		-				Func Mech			bstra	action	1		ı	Desig	gn wi	th C	lasse	es			
S-2	SLO-1	understanding	g Pythoi	n inter <mark>prete</mark> r	Prog	ram usi	ng sub	oscript o	perator	Basic	list ope	rator	s			1	Func	tions	Elim	inate	Red	und	ancy	(Obje	cts a	nd C	lass	es			
0-2	SLO-2	understanding	g Pythoi	n Shell	Slicin	ng for Su	ubstrir	igs		Repla	acing an	Elen	nent ir	n a L	ist						nplex	100.00		/	An ex	xamp	ole fo	or cla	ass			
0.3	SLO-1	Datatypes		14160	Prog	ram for	slicing	g substri	ings	Repla	acing an	Elen	nent ir	n a L	ist						Gene emati		riatio	ns	Docs	tring	S					
S-3	SLO-2	Example prog types	ram us	ing all data	Testi Oper		Subs	tring wit	th the in		iple prog ent in a l		to Re	place	e an		Func Labo		Sup	port	the D	ivisi	on of	Í	Meth	od D	efini	tions	3			
	SLO-1	String literals			Prog	ram usii	ng sub	string		List N	Methods	for In	sertin	ng E	leme	nts L	Defin	ing a	Rec	ursiv	re Fu	nctio	on		The i	nit M	letho	od				
S-4	SLO-2	Escape Seque	ences		10/02/03/10/10/03	Position esenting		stem for obers		_	r <mark>am to Li</mark> ting Elei			s for			Traci	ng a	Recu	ırsiv	e Fur	ctio	n	I	Insta	nce	Varia	ables	;			

10 C 3 K 3 C 1	2102	Lab 1: Write a Python code to display system information usingpywhois	Lab 4:Make a simple calculator	Lab 7: Program to Transpose a Matrix Program to List Methods for Inserting Elements	Lab 10: Program using recursive function	Lab 13: Program using classes and methods
0.0	SLO-1	String Concatenation	Converting binary to decimal	List Methods for Removing Elements	Using Recursive Definitions to Construct Recursive Functions	The str Method
S-9	SLO-2	Variables and the assignment statement	Program to convert binary to decimal	Searching a List	Recursion in Sentence Structure	Accessors
		Example program using variables	Converting decimal to binary	Sorting a List	Infinite Recursion	Mutators
S-10	SLO-2	Program Comments and Doc Strings	Program to convert decimal to binary	Mutator Methods	The Costs and Benefits of Recursion	The Lifetime of Objects
	SLO-1	Numerical Datatypes	String Methods	Aliasing	Managing a Program's Namespace	Rules for Defining a Simple Class
S-11	SLO-2	Character sets	Program using string method	Aliasing side effects	Module Variables, Parameters, and Temporary Variables	Rational Number Arithmetic and Operator Overloading
0.40		Arithmetic expressions	Octal and Hexadecimal Numbers	Equality: Object Identity	Scope	Comparison Methods
S-12		Understanding error messages	Text Files and Their Format	Structural Equivalence	Lifetime	Equality and the eq Method
S	SLO-1	Lab 2: The Magic 8 Ball is a toy used for fortune-telling or seeking advice.	Lab 5: Find the Factorial of a Number Python Program to Convert Decimal to Binary, Octal and Hexadecimal	3	Lab 11: Write the code for a mapping that generates a list of the absolute values of the numbers in a list named numbers.	
C 17		Logical operators	Writing Text to a File	Tuples	Default (Keyword) Arguments	Using pickle for Permanent Storage of Objects
S-17	I	Definite iteration : For loop	Writing Numbers to a File	Creation of several tuples	Functions as First-Class Data Objects	Input of Objects and the try-except Statement
S-18		Example program using for loop	Reading Text from a File	Dictionaries	Mapping	Inheritance Hierarchies and Modeling
0-10	l I	Formatting text for output	Reading Numbers from a File	Dictionary Literals	Filtering	Polymorphic Methods
C 10	350 128 4 2 2 4 4 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	Selection : if and if else statement	Example program to read and write text and numbers	Adding Keys and Replacing Values	Reducing	Abstract Classes
S-19	SLO-2	Example program using if and if else	Accessing Files and Directories on Disk	Accessing Values	Using lambda to Create Anonymous Functions	The Costs and Benefits of Object- Oriented Programming
C 20	SLO-1	Conditional iteration :while loop	Manipulating Files and Directories on Disk	Removing Keys	Creating Jump Tables	Event-Driven Programming
S-20	SLO-2	Example program using while loop	Example program to access and manipulate files	Traversing a Dictionary	Example program using functions	Example for Event-Driven Programming
S 21- 24		Lab 3: Check whether a number is prime or not, Python Program to Generate a Random Number	Lab 6: Program to read and write text and numbers	one of two ways: 1 With a randomly	Lab 12: Write the code for a filtering that generates a list of the positive numbers in a list named numbers.	

appending this string to a randomly chosen qualifier. Thus, to "My teacher always plays favorites," the program might reply, "Why do you say that your teacher always plays	
favorites?"	

Learning Resources

Kenneth A. Lambert, (2011), "The Fundamentals of Python: First Programs", Cengage Learning

Learning	Assessment	100	250	1							
				Continuou	s Learning Ass	essment (50%	weightage)	1		Final Evenination	(E00/ weightens)
Level	Bloom's Level of Thinking	CLA -	1 (10%)	CLA -	2 (10%)	CLA -	3 (20%)	CLA-	4 (10%)#	Final Examination	(50% weightage)
	Level of Tilliking	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Lovel 1	Remember	200/	200/	150/	150/	150/	450/	150/	150/	150/	150/
Level 1	Understand	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
Level 2	Analyze	20%	20%	20%	20%	2076	20%	20%	20%	20%	2076
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
Level 3	Create	10%	10%	13%	13%	13%	10%	13%	13%	15%	15%
	Total	10	0 %	10	0 %	10	0 %	10	0 %	100	%

CLA - 4 can be from any combination of these: Assignments, Seminars, Short Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr. S. Gopinathan, Professor, University of Madras, Chennai	Mrs. M.Ramla, SRM IST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		Mrs. Anita Jasmine, SRM IST