SEMESTER - VI

Code USA20601J	Course Name	PYTHON PROGRAMMIN	NG	Course Category	С	Professional Core	4	T 0	P 4	6
Pre-requisite Courses	Nil	Co-requisite Courses	Nil		Progressive	Courses				
Course Offering Depar	tment	Computer Science	Data Book / Co	des/Standar	ds	Nil				

Course Learning Rationale	The purpose of learning this course is to:	Le	Learnin				
(CLR):	The purpose of fearting this course is to:			6			
CLR-1: Describe the core sy	ntax and semantics of Python programming language.	1	2	3			
CLR-2: Discover the need for	r working with the strings and functions.	1 12		10			
CLR-3: Illustrate the process	of structuring the data using lists, dictionaries, tuples and sets.	1	W				
CLR-4: Indicate the use of re	egular expressions and built-in functions to navigate the file system.	E	9	(%)			
CLR-5: Infer the Object-orie	nted Programming concepts in Python.	00	3) (:				
CLR-5 : Infer the Object-oriented Programming concepts in Python. CLR-6 : Understand Event Driven Programming		g (B	enc	me			
CLO): At the end of this course, learners will be able to: Develop, document, and debug modular python programs to solve computational problems LO-2: Select a suitable programming construct and data structure for a situation.	Level of Thinking (Bloom	Expected Proficiency (%)	Expected Attainment				
(CLO):	At the cha of this course, learners will be able to.	Le	Ex	Ex			
CLO-1: Develop, document,	CLO-1: Develop, document, and debug modular python programs to solve computational problems						
CLO-2: Select a suitable programming construct and data structure for a situation.							
CLO-3: Use built-in strings, I	CLO-3: Use built-in strings, lists, sets, tuples and dictionary in applications.						
LO-5: Use files for I/O operations.							

1			Pro	gra	m Le	arni	ng C	utc	ome	s (Pl	LO)			
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Fundamental Knowledge	Application of Concepts	Link with Related Disciplines	Procedural Knowledge	Skills in Specialization	Ability to Utilize Knowledge	Skills in Modeling	Analyze, Interpret Data	Investigative Skills	Problem Solving Skills	Communication Skills	Analytical Skills	ICT Skills	Professional Behavior	Life Long Learning
L	Н	7.0	Н	L	17.0	-	-	L	L	, - /	Н	:=:	-	\.
М	Н	L	M	L	-	•	•	М	L	-	Н	-	-	-
М	Н	M	Η	L	•	1	1	М	L	-	Н	-	-	-
М	Н	М	Н	L	1731		-52	М	L		Н	7.7	-	7.70
Н	Н	М	Н	L		•	ï	М	L	-	Н	-	-	-

	ation our)	24	24	24	24	24
C 1	SLO-1	An introduction to python programming	The Structure of Strings	Introduction to Lists	Introduction to function	Introduction to classes
S-1	SLO-2	Structure of a Python program	The Subscript Operator	List literals	Functions as Abstraction Mechanisms	Design with Classes
S-2	SLO-1		Program using subscript operator	Basic list operators	Functions Eliminate Redundancy	Objects and Classes
3 2	SLO-2	understanding Python Shell	Slicing for Substrings	Replacing an Element in a List	Functions Hide Complexity	An example for class
S-3	SLO-1	Datatypes	Program for slicing substrings	Replacing an Element in a List	Functions Support General Methods with Systematic Variations	Docstrings
	SLO-2	Example program using all data types	Testing for a Substring with the in Operator		Functions Support the Division of Laboratoryor	Method Definitions
C 4	SLO-1	String literals	Propram using sunstring	List Methods for Inserting Elements	Defining a Recursive Function	The init Method
S-4	SLO-2	Escape Sequences	The state of the s	Program to List Methods for Inserting Elements	Tracing a Recursive Function	Instance Variables
S 5-8	SLO-1 SLO-2	Laboratory 1: Write a Python	Laboratory 4:Make a simple calculator	Laboratory 7: Program to Transpose a Matrix Program to List Methods for Inserting Elements		Laboratory 13: Program using classes and methods
	SLO-1	String Concatenation		List Methods for Removing Elements	Using Recursive Definitions to Construct Recursive Functions	The str Method
S-9	SLO-2		Program to convert binary to decimal	Searching a List	Recursion in Sentence Structure	Accessors
C 10	SLO-1	Example program using variables	Converting decimal to binary	Sorting a List	Infinite Recursion	Mutators
S-10	SLO-2	Program Comments and Doc Strings	Program to convert decimal to binary	Mutator Methods	The Costs and Benefits of Recursion	The Lifetime of Objects
C 11	SLO-1	Numerical Datatypes	String Methods	Aliasing	Managing a Program's Namespace	Rules for Defining a Simple Class
S-11	SLO-2	Character sets	Program using string method	Aliasing side effects	Module Variables, Parameters, and Temporary Variables	Rational Number Arithmetic and Operator Overloading
0.000	SLO-1	Arithmetic expressions	Octal and Hexadecimal Numbers	Equality: Object Identity	Scope	Comparison Methods
S-12	SLO-2	Understanding error messages	Text Files and Their Format	Structural Equivalence	Lifetime	Equality and the eq Method
S 13-16	SLO-1 SLO-2	Laboratory 2: The Magic 8 Ball is a toy used for fortune-	Dython Drogram to Convert	Laboratory 8: Using a List to Find the Median of a Set of Numbers Program using sorting and searching	llist at the absolute values at the	Laboratory 14: Python Program for Operator overloading
S-17	SLO-1	Logical operators	Writing Text to a File	Tuples	Default (Keyword) Arguments	Using pickle for Permanent

						Storage of Objects
	SLO-2	Definite iteration : For loop	Writing Numbers to a File	Creation of several tuples		Input of Objects and the try- except Statement
S-18	SLO-1	Example program using for loop	Reading Text from a File	Dictionaries	Mapping	Inheritance Hierarchies and Modeling
0 20	SLO-2	Formatting text for output	Reading Numbers from a File	Dictionary Literals	Filtering	Polymorphic Methods
C 10	SLO-1	Selection : if and if else statement	Example program to read and write text and numbers	Adding Keys and Replacing Values	Reducing	Abstract Classes
S-19	SLO-2	Example program using if and if else	Accessing Files and Directories on Disk	IACCECCING VAILIES	Using lambda to Create Anonymous Functions	The Costs and Benefits of Object-Oriented Programming
C 20	SLO-1	Conditional iteration :while loop	Manipulating Files and Directories on Disk	Removing Keys	Creating Jump Tables	Event-Driven Programming
S-20	SLO-2	Example program using while loop	Example program to access and manipulate files	THAVEISING A DICTIONARY	Example program using functions	Example for Event-Driven Programming
	SLO-1	Laboratory 3: Check whether a number is prime or not, Python Program to Generate a Random Number	Laboratory 6: Program to read and write text and numbers	Laboratory 9: When the user enters a statement, the program responds in one of two ways: 1 With a randomly chosen hedge, such as "Please tell me more." 2	list of the positive numbers in a list named numbers. You should use a lambda to create the	Laboratory 15: Program using polymorphism, abstract classes
S 21-24 SLO-2				By changing some key words in the user's input string and appending this string to a randomly chosen qualifier. Thus, to "My teacher always plays favorites," the program might reply, "Why do you say that your teacher always plays favorites?"		

Learning Resources

Kenneth A. Lambert, (2011), "The Fundamentals of Python: First Programs", Cengage Learning

D	la a m/a		Continuous Learning Assessment (50% weightage)										
Bloom's Level of Thinking		CLA – :	1 (10%)	CLA -	2 (10%)	CLA -	3 (20%)	CLA – 4	(10%)#	weightage)			
Level	or minking	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice		
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%		
LCVCII	Understand	20/0	2070	15/0	13/0	1570	13/0	1370	1370	1370	13/0		
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%		
Level 2	Analyze	20%	2070	20%	20/6	2070	20/0	2070	20/0	2070	2070		
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%		

Create					
Total	100 %	100 %	100 %	100 %	100%

CLA – 4 can be from any combination of these: Assignments, Seminars, Short Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers							
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts					
Mr. S. Karthik, IT Analyst, Tata	Dr. Neelanarayanan,, Professor, School of Computer Science and Engineering, VIT	1.Mrs. E.Aarthi					
Consultancy Services	Chennai	2.Dr.P.Muthulakshmi					

Course Code	UCS20D07J	Course Name	MACHINE LEARNING	Cate		E		in ,	Disc	iplin	e Sp	ecif	ic Ele	ectiv	/e			L 4	T 0	P 4	C 6
Pre-requis	INII		Co-requisite Courses Nil	P	rogre Cour	ssive ses	Nil			É											
Course Of	fering Departm	ent Comp	uter Science Data Book / Codes/Standar	rds N	il		1.10			1	١,										
Course Le	arning Rational	The p	urpose of learning this course is to:	Le	arnin	g			7	Pro	grar	n Le	arnir	ng O	utco	mes	(PLC	D)			
	provide basic	concepts	of machine learning	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2: AI CLR-3: U CLR-4: U CLR-5: Le	nderstand and I nderstand and I nderstand and I earn and Unders	utputs mplemen mplemen stand the	the major classification techniques the various Clustering Methods Tree based machine Learning Algorithms	of Thinking (Bloom)	ected Proficiency (%)	ected Attainment (%)	eering Knowledge	em Analysis	n & Development	sis, Design, Research	ern Tool Usage	ty & Culture	onment & Sustainability	2	dual & Team Work	nunication	ct Mgt. & Finance	Long Learning	1	2	-3
Course Le	arning Outcome	At the	e end of this course, learners will be able to:	Level	Expe	Expe	Engine	Problem	Design	Analysis,	Modern	Society	Environ	Ethics	Indivi	Comm	Project	Life L	PSO-	PSO -	PSO-
CLO-1 : U	CLO-1: Understand the concepts of machine learning				80	85	Н	-	·-	ੂ	_	-	-	2	-	2	2	2	12	-	-
CLO-2 : Le	CLO-2: Learn and understand machine tools and libraries of machine learning			2	75	80	Н	Н	Н		Н	-	-	-	-	-	-	-	-	-	-
	CLO-3: Learn and understand the linear learning models and classification in machine learning				85	80	Н	Н	-	-	Н	-	-	-	-	-	-	-	-	-	-
	LO-4: Understand the clustering techniques and their utilization in machine learning				80	75	Н	Н	-	-	Н	-	-	2	-	-	2	-	-	-	-
CLO-5: St	udy the tree ba	sed mach	ne learning techniques and to appreciate their capability	2	75	85	Н	Н	S=1	Н	Н	10-1	3-8	=	-		=	-	-	=	-