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|-------------|------------|-------------|-------------------------------------|-----------------|---|-------------------|---|---|---|---|
| Course Code | PIT21C203J | Course Name | OBJECT ORIENTED ANALYSIS AND DESIGN | Course Category | C | Professional Core | L | T | P | C |
| | | | | | | | 3 | 0 | 4 | 5 |

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|----------------------------|------------------|-----------------------------|-----|---------------------|-----|
| Pre-requisite Courses | Nil | Co-requisite Courses | Nil | Progressive Courses | Nil |
| Course Offering Department | Computer Science | Data Book / Codes/Standards | Nil | | |

| Course Learning Rationale (CLR): | The purpose of learning this course is to: | Learning | | | Program Learning Outcomes (PLO) | | | | | | | | | | | | | | |
|----------------------------------|---|---------------------------|--------------------------|-------------------------|---------------------------------|------------------|----------------------|----------------------------|-------------------|-------------------|------------------------------|--------|------------------------|---------------|------------------------|--------------------|---------|---------|---------|
| CLR-1 : | Understanding Object Basics, Classes and Objects, Inheritance | 1 | 2 | 3 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 |
| CLR-2 : | How software objects are altered to build software systems that are more robust | Level of Thinking (Bloom) | Expected Proficiency (%) | Expected Attainment (%) | Engineering Knowledge | Problem Analysis | Design & Development | Analysis, Design, Research | Modern Tool Usage | Society & Culture | Environment & Sustainability | Ethics | Individual & Team Work | Communication | Project Mgt. & Finance | Life Long Learning | PSO - 1 | PSO - 2 | PSO - 3 |
| CLR-3 : | Gaining enough competence in object-oriented analysis and design (OOAD) to tackle a Complete object oriented project. | | | | H | H | M | - | - | - | - | - | H | H | - | - | M | H | H |
| CLR-4 : | Understanding the issues and options in reuse | | | | H | H | H | H | H | - | M | - | H | H | - | - | M | H | H |
| CLR-5 : | Using UML, a common language for talking about requirements, designs, and component Interfaces | | | | H | H | M | H | H | - | M | - | H | H | - | - | M | H | H |
| | | | | | H | H | H | - | - | - | - | - | H | M | - | - | M | H | H |
| Course Learning Outcomes (CLO): | At the end of this course, learners will be able to: | Level of Thinking (Bloom) | Expected Proficiency (%) | Expected Attainment (%) | Engineering Knowledge | Problem Analysis | Design & Development | Analysis, Design, Research | Modern Tool Usage | Society & Culture | Environment & Sustainability | Ethics | Individual & Team Work | Communication | Project Mgt. & Finance | Life Long Learning | PSO - 1 | PSO - 2 | PSO - 3 |
| CLO-1 : | Student will be able to demonstrate the importance of modelling in the software development life cycle. | 3 | 80 | 70 | H | H | M | - | - | - | - | - | H | H | - | - | M | H | H |
| CLO-2 : | Become familiar with the Unified modelling Language | 3 | 85 | 75 | H | H | H | H | H | - | M | - | H | H | - | - | M | H | H |
| CLO-3 : | Understand the object-oriented approach to analyzing and designing systems and software solutions | 3 | 75 | 70 | H | H | M | H | H | - | M | - | H | H | - | - | M | H | H |
| CLO-4 : | Employ the Unified modelling Language notations to create effective and efficient system designs. | 3 | 85 | 80 | H | H | H | - | - | - | - | - | H | M | - | - | M | H | H |
| CLO-5 : | Understand the difference between writing programs for the software and doing analysis and design. | 3 | 85 | 75 | H | M | M | M | M | M | M | - | H | H | - | M | M | H | H |
| CLO-6 : | Problem formulation and decomposition (analysis) and solution building (design) will be covered. | 3 | 80 | 70 | H | H | M | - | - | - | - | - | H | H | - | - | M | H | H |

| Duration (Hour) | | 21 | 21 | 21 | 21 | 21 |
|-----------------|--------|--|--|--|--|--|
| S-1 | SLO-1 | Object Oriented development | Simple Class Model | State Diagrams | Process Overview: Development Stages | Allocation of Subsystems |
| | SLO-2 | Object Oriented Themes | Navigation of Class Models | State Diagram Behavior | Development Life Cycle | Management of Data Storage |
| S-2 | SLO-1 | Evidence for Usefulness of Object Oriented development | Advanced Class Modeling: Advanced Object Concepts | Advanced State Modeling: Nested State Diagrams | System Conception: Devising a System Concept | Handling Global Resources |
| | SLO-2 | OO Modeling History | Class Concepts | Nested States | Elaborating a Concept | Choosing a Software Control Strategy |
| S3 | SLO-1 | Modeling Concepts: Modeling | Association Ends | Signal Generalization | Preparing a problem Statement | Handling Boundary Conditions |
| | SLO-2 | Abstraction | N-ary Associations | Concurrency | Domain Analysis: Overview of Analysis | Setting Trade-off Priorities |
| S4 - 7 | SLO-1 | Laboratory 1: Develop an SRS document. | Laboratory 4 : Create a Domain model for business activities | Laboratory 7: Create a State diagram for an induction motor control | Laboratory 10 : Develop Stock maintenance system using collaboration diagram | Laboratory13 : Develop a Sequence diagram for Foreign Trading system |
| | SLO-2 | | | | | |
| S8 | SLO -1 | The Three Models-Class Model | Aggregation | Sample State Model | Domain State Model | Common Architectural Styles |
| | SLO-2 | State Model | Abstract Classes | Relation of Class & State Models | Domain Interaction Model | Architecture of the ATM System |
| S9 | SLO-1 | Interaction Model | Multiple Inheritance | Interaction Modeling: Use Case Models | Iterating the Analysis | Class Design: Overview of Class Design |
| | SLO-2 | Relationships among Models | Kinds of Multiple Inheritance | Guidelines for Use Case Models | Application Analysis: Application Interaction Model | Bridging the Gap |
| S10 | SLO-1 | Overview of Unified Modeling Language | Metadata | Sequence Models | Application Class Model | Realizing Use Cases |
| | SLO-2 | Introduction to UML diagrams | Reification | Guidelines for Sequence Models | Application State Model | Designing Algorithms – |
| S11 – 14 | SLO-1 | Laboratory 2: Inheritance Generalization | Laboratory 5 : State Model Develop a Class Model of a workstation | Laboratory 8: Design a state chart diagram for passport automation application | Laboratory 11 : Use Case Relationships Develop Conference management system using state chart diagram | Laboratory 14 : Develop ATM Banking System by using UML Diagram |

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| | SLO-2 | Create Class for Student Information system | Window Management System. | | | |
| S15 | SLO-1 | Class Modeling: Object | Constraints | Activity Models | Adding Operations | Recusing Downward |
| | SLO-2 | Class Concepts | Derived Data | Guidelines for Activity Models | System Design: Overview of System Design | Refactoring |
| S16 | SLO-1 | Link | Packages | Advanced Interaction Modeling | Estimating performance | Design Optimization |
| | SLO-2 | Association Concepts | State Modeling: Events | Use Case Relationships | Making a Reuse plan | Reification of Behavior |
| S17 | SLO-1 | Generalization | States | Procedural Sequence Models | Breaking a System into Subsystems | Adjustment of Inheritance |
| | SLO-2 | Inheritance | Transitions & Conditions | Special Constructs for Activity Models | Identifying Concurrency | Organizing Class Design |
| S18-21 | SLO-1 | Laboratory 3: | Laboratory 6: Develop | Laboratory 9 : | Laboratory 12 : Develop a | Laboratory 15 : Develop E- |
| | SLO-2 | Create inheritance for Student Information system | the Use Case model for the Library Management System | Prepare an activity diagram for computing a restaurant bill | sequence diagram for Online examination system | Book Management System using UML Diagram |

| Learning Assessment | | | | | | | | | | | |
|------------------------------|------------|--|----------|---------------|----------|---------------|----------|----------------|----------|--------------------------------------|----------|
| Bloom's Level of Thinking | | Continous Learning Assessment(50% Weightage) | | | | | | | | Final Examination (50% weightage) | |
| | | CLA – 1 (10%) | | CLA – 2 (10%) | | CLA – 3 (20%) | | CLA – 4# (10%) | | | |
| | | Theory | Practice | Theory | Practice | Theory | Practice | Theory | Practice | Theory | Practice |
| Level 1 | Remember | 20% | 20% | 15% | 15% | 15% | 15% | 15% | 15% | 15% | 15% |
| | Understand | | | | | | | | | | |
| Level 2 | Apply | 20% | 20% | 20% | 20% | 20% | 20% | 20% | 20% | 20% | 20% |
| | Analyze | | | | | | | | | | |
| Level 3 | Evaluate | 10% | 10% | 15% | 15% | 15% | 15% | 15% | 15% | 15% | 15% |
| | Create | | | | | | | | | | |
| | Total | 100 % | | 100 % | | 100 % | | 100 % | | 100% | |

CLA – 4 can be from any combination of these: Assignments, Seminars, Scientific Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications etc.,

| Course Designers | | |
|---|---|------------------|
| Experts from Industry | Experts from Higher Technical Institutions | Internal Experts |
| Mr. S. Karthik, IT Analyst, Tata Consultancy Services | Dr. Neelanarayanan,, Professor, School of Computer Science and Engineering, VIT Chennai | Dr. S. Kanchana |
| | | Mrs. S. Parimala |