

Course Code	PCA20D03J	Course Name	SOFTWARE ENGINEERING	Course Category	D	Discipline Elective Course	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	Familiarize the software lifecycle models and software development process	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	Understand the various techniques for requirements, planning and managing a technology project																		
CLR-3 :	Examine basic methodologies for software design, development, testing, closure and implementation																		
CLR-4 :	Understand manage users expectations and the software development team																		
CLR-5 :	Acquire the latest industry knowledge, tools and comply to the latest global standards for project management																		

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 :	Identify the process of life cycle model and process project	3	80	70	L	H	-	H	L	-	-	-	L	L	-	H	-	-	-
CLO-2 :	Analyze and specify software requirements through a productive working Relationship with project stakeholders	3	85	75	M	H	L	M	L	-	-	-	M	L	-	H	-	-	-
CLO-3 :	Design the system based on Functional Oriented and Object Oriented Approach for Software Design.	3	75	70	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-
CLO-4 :	Develop the correct and robust code for the software products	3	85	80	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-
CLO-5 :	Perform by applying the test plan and various testing techniques	3	85	75	H	H	M	H	L	-	-	-	M	L	-	H	-	-	-

Duration (Hour)	15	15	15	15	15	15
S-1	SLO-1	Introduction to software Engineering	System Engineering	Introduction to Testing	Project Management Spectrum	Risk Management
	SLO-2	Characteristics of software	Components of System Engineering	Definition , Characteristics of Testing	Four P's	Reactive and Proactive Risk Strategies
S-2	SLO-1	The Changing Nature of software	Requirements Engineering Tasks	Testing Strategies for Conventional Software	The People and the Product	Software Risks

	SLO-2	Legacy Software and Software myths	Process, Initiating and Eliciting requirements.	Unit testing and Integration testing	Role of People	Risk Identification and Risk Projection
S-3	SLO-1	A Generic view of process Software Engineering	Building the Analysis Model	Validation Testing	The Process and the Project	Risk refinement
	SLO-2	A layered Technology	Analysis Modeling Approaches	Verification Vs Validation	Role of Process	Risk Mitigation
<b>S-4 to S-5</b>	<b>SLO-1</b>	<b>Lab 1:Identifying Project Objective and Scope</b>	<b>Lab 4:Project Planning</b>	<b>Lab 7: Function Oriented Diagram</b>	<b>Lab 10:Test Case design for unit testing</b>	<b>Lab 13: Preparation of Timeline charts and Tracking the Scheduling</b>
S-6	SLO-1	A process framework	Data Modeling Concepts	System Testing	Metrics for Process and Projects-Estimation	Monitoring and Management
	SLO-2	Capability Maturity Model Integration	Example Diagram	Non-Functional testing	LOC, FP, Object Oriented.	Example
S-7	SLO-1	Process Models	Scenario based Modeling	Debugging Process	Estimation	Quality Concepts
	SLO-2	Water fall , RAD model	USE-CASE Diagram	Testing Tactics	Estimation models	SQA Activities
S-8	SLO-1	Iterative Process Models	Flow Oriented Modeling	White Box Testing, Basic-Path testing	The Project Planning Process	Software Reviews and FTR
	SLO-2	Incremental ,Prototype and Spiral	Data Flow Diagram	Cyclomatic complexity calculation	Resources	Statistical Quality Assurance
<b>S-9 to S-10</b>	<b>SLO-1</b>	<b>Lab2:Selection of Suitable software process Model of the suggested system</b>	<b>Lab 5:Performing Various Requirement Analysis</b>	<b>Lab 8:User's View Analysis</b>	<b>Lab 11:Test Case design for Integration testing</b>	<b>Lab 14: Estimation of Effort and Risk Identification</b>
S-11	SLO-1	Prescriptive models	Design Engineering	Black Box Testing	Decomposition Techniques	The Software Configuration Management
	SLO-2	Phases of the model	Example	Equivalence Partitioning	calculations of Decomposition techniques	SCM Repository
S-12	SLO-1	Specialized Process Models	Software Design Concepts	BVA , Error Guessing	Empirical Estimation Models	Business Process Reengineering
	SLO-2	The Unified Process Model	Example Diagrams	Cause-Effect Graphing	COCOMO model	Reengineering Diagram and Example.
S-13	SLO-1	An agile view of Process	The Design Model	Testing for Specialized Environments	Project Scheduling Concepts	Reverse Engineering
	SLO-2	Case study on Best SDLC selection based on the Scenario	Examples for all designs	Preparation of Test case Plan and Report	Examples	Forward Engineering
<b>s-14 to s-15</b>	<b>SLO-1</b>	<b>Lab3:Problem Statement Preparation</b>	<b>Lab 6 :Develop Software Requirement Specification Sheet (SRS)</b>	<b>Lab 9:Structure view diagram</b>	<b>Lab 12:Perforing Testing and Debugging for a sample code</b>	<b>Lab 15:Software Quality Assurance Components.</b>



Learning Resources	<ol style="list-style-type: none"> <li>1. Roger, S. Pressman (2004), Software Engineering: A Practitioner Approach, McGraw Hill International Edition, Sixth Edition, New Delhi</li> <li>2. Waman, S Jawadekar (2004), Software Engineering: Principles and Practice, McGraw Hill Education Pvt. Limited, New Delhi.</li> </ol>	<ol style="list-style-type: none"> <li>3. Rohit Khurana (2011), Software Engineering-Principles and Practices, Vikas Publishing House Pvt. Ltd., Second Edition, New Delhi.</li> <li>4. Chairperson, Counting Practices Committee, Valerie Marthaler, EDS, Troy, Michigan, Function Point Counting Practices Manual Release 4.1.1, The International Function Point User Group, April 2000.</li> <li>5. Carlo Ghezzi, Mehdi Jazayari, Dino Mandrioli (1991), Fundamentals of Software Engineering, Prentice Hall of India, New Delhi.</li> </ol>
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#### Learning Assessment

Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	20%	20%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	10%	10%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

# CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

#### Course Designers

Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Mrs.J.Shobana, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		