

Course Code	USA20502J	Course Name	COMPUTER NETWORKS	Course Category	C	Professional Core Course	L	T	P	C
							4	0	2	5

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	Understand the evolution of computer networks using the layered network architecture	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	Understand the addressing concepts and learn networks devices																		
CLR-3 :	Design computer networks using subnetting and routing concepts																		
CLR-4 :	Understand the error types, framing, flow control																		
CLR-5 :	Understand the various Medium Access Control techniques and also the characteristics of physical layer functionalities																		
CLR-6 :	Know the algorithms behind the protocols that helps data transfer																		

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Fundamental Knowledge	Application of Concepts	Link with Related Disciplines	Procedural Knowledge	Skills in Specialization	Ability to Utilize Knowledge	Skills in Modeling	Analyze, Interpret Data	Investigative Skills	Problem Solving Skills	Communication Skills	Analytical Skills	ICT Skills	Professional Behavior	Life Long Learning
CLO-1 :	Acquire the basics of computer network and its architecture	2	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-2 :	Acquire the knowledge of various networks devices and addressing methods	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-3 :	Design the network routing methods	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-4 :	Find the error type that may happen during data transportation	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-5 :	Understand the physical layer functions and components	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-6 :	Speak on the topology chosen for a architecting a network that an organization demands	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-

Duration (hour)		18	18	18	18	18
S-1	SLO-1	Evolution of Computer Networks	Addressing Types	Network layer functionalities	Introduction- Error Types	Physical layer
	SLO-2	The Internet	Physical , Logical addresses	Delivery vs Forwarding	Types of Error	Overview of physical layer
S-2	SLO-1	The Internet today	Port, specific addresses	Unicast routing protocols	Error Control Mechanism	Functionalities
	SLO-2	Data communications	IPV4 addresses	Intra domain routing	Error Detection	Analog and Digital
S-3	SLO-1	Components	Notations	Inter domain routing	Error Correction	Data, signals
	SLO-2	Networks	Classful addressing	Multicast routing protocols	Error Detection vs Error Correction	Transmission impairment
S-4	SLO-1	Physical structures	Categories of Classful addressing	Application of Multicast routing	Parity	Attenuation

				protocols		
	SLO-2	Categories of Networks	Categories	Distance vector routing	Checksum	Distortion, Noise
S 5-6	SLO-1	Lab 1: Introduction of packet racer	Lab 4: IP addressing and subnetting (VLSM)	Lab 7: Implementation of static routing	Lab 10: Implementation of EIGRP configuration	Lab 13: Implementation of Single-Area OSPF link costs and interface
	SLO-2					
S-6	SLO-1	Network Models	Categories of addressing	Application of Distance vector routing	Hamming code	Performance metrics
	SLO-2	Protocols	Classless addressing	Node instability issues	Application of Hamming code	Bandwidth, Delay
S-8	SLO-1	Standards	Categories of Classless addressing	RIPv1	Correction vs Detection	Throughput, Jitter
	SLO-2	Standards Organizations	Prefix usage	RIPv2	Framing	Wireless 802.11
S-9	SLO-1	Layered Tasks	Network Address Translation (NAT)	Difference of RIPv1 and RIPv2	Flow control	Addressing mechanism
	SLO-2	Hierarchy	Types of NAT	Link state routing	Error control	Transmission Media
S-10	SLO-1	OSI Model	NAT Terminology	Principle of Link state routing	ARQ	Twisted pair
	SLO-2	Layered Approach	Translation table	Dijkstra's Algorithm	ARQ types	Coaxial
S 11-12	SLO-1	Lab 2: Implementation of various Topology creation	Lab 5: Configuring Interfaces	Lab 8: Implementation of Default routing	Lab 11: Implementation of EIGRP bandwidth and adjacencies	Lab 14: Implementation of Multi-Area OSPF with stub areas and authentication
	SLO-2					
S-13	SLO-1	Peer-Peer Approach	IPv6 addresses	Applications of Dijkstra's Algorithm	Random access	Fibre
	SLO-2	Layers in the OSI Model	Types, Notation	OSPF	ALOHA	Architecture of IEEE 802
S-14	SLO-1	OSI Reference Model	VLSM	EIGRP	CSMA	IEEE 802.15
	SLO-2	Comparison of Layers	Masking	Path vector routing	CSMA/CD	Architecture
S-15	SLO-1	TCP/IP Protocol Suite	CIDR	Applications of Path vector routing	CSMA/CA	IEEE 802.15.4
	SLO-2	TCP/IP Reference Model	Address Aggregation	Stabilized routing table creation for AS	Collision Detection VS Collision Avoidance	Architecture
S-16	SLO-1	Comparison with OSI Model	Networking devices	BGP	Controlled access	IEEE 802.16
	SLO-2	Comparison of the OSI and TCP/IP Reference Models	Router, Switch, Hub, Bridges	BGP sessions	Channelization	Architecture
S 17-18	SLO-1	Lab 3: Implement the categories of network (LAN, MAN, WAN)	Lab 6: Basic router configuration, creating passwords	Lab 9: Implementation of RIPv1, v2	Lab 12: Implementation of EIGRP authentication and timers	Lab 15: Redistribution Between EIGRP and OSPF
	SLO-2					

Learning Resources	1. Behrouz A. Forouzan, (2010), "Data Communications and Networking", 5 th Edition 2. Todd Lammle, (2011), "CCNA Study Guide", Seventh Edition	3. William Stallings, (2010), "Data and Computer Communications", Ninth Edition
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Short Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
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