



# **PYTHON OVERVIEW**

**Presenter : Pandya Shaunak Rajnikant**

**Date : 15<sup>th</sup> July 2025**

# WHAT IS PYTHON?

- Python is a high-level, interpreted programming language designed for readability and rapid development.
- Clean, expressive syntax minimizes boilerplate
- Supports procedural, object-oriented, and functional paradigms
- Extensive “batteries-included” standard library
- Open-source with a vibrant global community



# ORIGINS & EVOLUTION

- Python's journey began in the late 1980s under Guido van Rossum at CWI in the Netherlands.
- 1989: Guido starts the Python project to improve on ABC language
- 1991: First public release (Python 0.9.0) with functions, modules, exceptions
- 2000: Python 2.0 adds list comprehensions and garbage collection
- 2008: Python 3.0 introduces breaking changes for cleaner syntax
- 2023: Python 3.11/3.12 focus on performance enhancements and typing



# WHY PYTHON GAINED POPULARITY

- Several factors fueled Python's rapid adoption across domains:
- Readable code accelerates learning and maintenance
- Rich standard library spans web, data, networking, automation
- Strong foothold in data science, machine learning, web frameworks
- Beginner-friendly while scalable for large, complex systems



# PYTHON FUNCTIONS

- Functions are reusable blocks of code that encapsulate logic and improve organization.
- Defined with the `def` keyword
- Can accept positional, keyword, default, `*args`, and `**kwargs` parameters
- Return any Python object (or `None` by default)
- Docstrings document purpose and usage



# ADVANCED FUNCTION CONCEPTS

- Unlock more flexibility and power with advanced patterns:
- Default arguments simplify common use cases
- `*args` and `**kwargs` collect variable argument lists
- Lambda functions for concise, anonymous expressions
- Decorators for modifying or extending behavior without altering the original function



# PYTHON MODULES

Modules are single .py files that group related code into namespaces.

- Import with `import module_name` or `from module_name import name`
- Types of modules:
  - Built-in (e.g., `os`, `sys`)
  - Standard Library (e.g., `json`, `dataclasses`)
  - Third-Party (e.g., `requests`, `numpy`)
  - Custom (project-specific utilities)

Module Type	Example	Purpose
Built-in	<code>os</code>	System interactions
Standard Lib	<code>json</code>	JSON parsing & serialization
Third-Party	<code>requests</code>	HTTP client library
Custom	<code>mymodule</code>	Your application's helpers



# CREATING & USING CUSTOM MODULES

- Steps to build and utilize your own Python modules:
- Create a file named `mymodule.py` alongside your scripts
- Define functions, classes, or constants inside it
- In another script, `import`:





# PACKAGES & BEST PRACTICES

- Organize code at scale and follow conventions for maintainability:
- Packages are directories with an `__init__.py` file, enabling hierarchical namespaces
- Use virtual environments (venv, conda) to isolate dependencies
- Manage libraries via pip and requirements.txt
- Adhere to PEP 8 for naming, formatting, and code style
- Keep functions small and focused; name modules clearly



THANK YOU

