

Sean Robinson

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EXPERIENCE

Naval Surface Warfare Center Dahlgren

August 2021 – Present

- Experience writing Modeling and Simulation software in C/C++ and C#.
- Wrote unit tests with Google Test and NUnit.
- Updated and maintained software documentation and user tutorials.
- As an agile developer, performed daily scrum meetings, backlog refinement, sprint reviews, peer reviews, and pair programming.
- Assisted a team in converting to agile development by moving a code repository from SVN to Git, setting up sprints in Jira, creating documentation in Confluence, and setting up unit testing.
- Collaborated with experts in engineering and mathematics to find optimal methods of implementing software requirements.
- Worked on the early stages of a project involving the integration of an existing codebase into a larger system. Worked with a small team on the software architecture and project planning.

U.S. Navy

April 2012 – April 2019

- Held multiple roles in a healthcare setting including medical assistant, work center supervisor, training coordinator, and safety representative.

TECHNICAL SKILLS

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|--------------|-----------------|--------------|----------------|
| • C/C++ | • Git | • Linux | • Unit Testing |
| • C# | • SVN | • Docker | • MFC |
| • Java | • Jira | • Confluence | |
| • JavaScript | • Visual Studio | • Unity | |

EDUCATION

Old Dominion University

December 2024

Masters of Science in Computer Science

University of Washington Tacoma

June 2021

Bachelor of Science in Computer Science and Systems

Minor in Mathematics

HOBBIES

- Game Development in Unity
- Learning Foreign Languages
- Cycling, Running, Swimming