

第二章作业讲评







```
# --- get the split position ---
point_indices_sorted, _ = sort_key_by_vale(point_indices, db[point_indices, axis])
# 作业1
# 屏蔽开始
# 取排序后中间点
middle_left_idx = math.ceil(point_indices_sorted.shape[0] / 2) - 1
# 取排序后中间点的原始索引
middle_left_point_idx = point_indices_sorted[middle_left_idx]
# 取排序后中间点的值
middle left point value = db[middle left point idx, axis]
#取右边一个点的上述信息
middle_right_idx = middle_left_idx + 1
middle_right_point_idx = point_indices_sorted[middle_right_idx]
middle_right_point_value = db[middle_right_point_idx, axis]
```

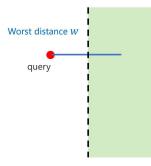


```
#根节点的值赋值为上述两个点的平均值
root.value = (middle_left_point_value + middle_right_point_value) * 0.5
# === get the split position ===
# 二分,构建左子树
root.left = kdtree_recursive_build(root.left,
                                  db,
                                  point indices sorted[0:middle right idx],
                                  axis_round_robin(axis, dim=db.shape[1]),
                                  leaf_size)
# 二分,构建右子树
root.right = kdtree_recursive_build(root.right,
                                  db,
                                  point_indices_sorted[middle_right_idx:],
                                  axis_round_robin(axis, dim=db.shape[1]),
                                  leaf_size)
```



```
if root is None:
    return False

if root.is_leaf():
    # compare the contents of a leaf
    leaf_points = db[root.point_indices, :]
    diff = np.linalg.norm(np.expand_dims(query, 0) - leaf_points, axis=1)
    for i in range(diff.shape[0]):
        result_set.add_point(diff[i], root.point_indices[i])
    return False
```



splitting_value

递归查找,如果query数组 在axis轴上的值到当前分割 面的距离小于当前worstDist (如上图),说明分割面的 另一侧,可能有距离更近的 点,所以需要递归查找另一



原理完全与作业2相同,不同点在于,作业2是做k个最近的邻居的查找,而作业3是根据radius去找所有邻居



```
# 作业4
# 屏蔽开始
#root有子节点、is leaf置为False
root.is_leaf = False
#创建8个子节点
children_point_indices = [[] for i in range(8)]
#遍历每一个点
for point_idx in point_indices:
   point_db = db[point_idx]
   #计算当前点该放置到哪个子节点
   morton code = 0
   #判断该放到x轴的哪一侧
   if point_db[0] > center[0]:
       morton_code = morton_code | 1
   #判断该放到v轴的哪一侧
   if point_db[1] > center[1]:
       morton_code = morton_code | 2
   #判断该放到z轴的哪一侧
   if point_db[2] > center[2]:
       morton_code = morton_code | 4
   #子节点存储点的索引
   children_point_indices[morton_code].append(point_idx)
```

判断当前节点需要放到当前 子树的哪一个象限



```
# create children
factor = [-0.5, 0.5]
for i in range(8):
   #计算每一个子节点的center坐标
   child_center_x = center[0] + factor[(i & 1) > 0] * extent
   child_center_y = center[1] + factor[(i & 2) > 0] * extent
   child_center_z = center[2] + factor[(i & 4) > 0] * extent
   #子节点的extent
   child extent = 0.5 * extent
   child center = np.asarray([child center x, child center y, child center z])
   #递归创建子节点的八叉树
   root.children[i] = octree recursive build(root.children[i],
                                            db,
                                             child_center,
                                             child extent,
                                            children_point_indices[i],
                                             leaf_size,
                                            min extent)
```

如果满足非叶子节点的条件,首先根据center来判断每一个点属于8个子树里面的哪一个,然后分别遍历每一个子树,构造子树的center和extent,根据children_point_indices去递归建子树



```
# 提示: 尽量利用上面的inside、overlaps、contains等函数
# 屏蔽开始
if contains(query, result_set.worstDist(), root):
   # compare the contents of the octant
    leaf_points = db[root.point_indices, :]
   diff = np.linalq.norm(np.expand dims(query, 0) - leaf points, axis=1)
   for i in range(diff.shape[0]):
       result_set.add_point(diff[i], root.point_indices[i])
   # don't need to check any child
    return False
if root.is_leaf and len(root.point_indices) > 0:
   # compare the contents of a leaf
    leaf points = db[root.point indices, :]
   diff = np.linalg.norm(np.expand_dims(query, 0) - leaf_points, axis=1)
   for i in range(diff.shape[0]):
        result set.add point(diff[i], root.point indices[i])
   # check whether we can stop search now
    return inside(query, result_set.worstDist(), root)
# no need to go to most relevant child first, because anyway we will go through all children
for c, child in enumerate(root.children):
    if child is None:
       continue
   if False == overlaps(query, result_set.worstDist(), child):
        continue
   if octree_radius_search_fast(child, db, result_set, query):
        return True
```

通过判断query点到当前子树的最远角点的距离a,与radius搜索半径比较,如果a小于r的话,说明当前子树里面的点符合搜索条件,将当前子树的所有点进行更新



```
# 作业6
# 屏蔽开始
# go to the relevant child first
morton_code = 0
if query[0] > root.center[0]:
    morton_code = morton_code | 1
if query[1] > root.center[1]:
    morton_code = morton_code | 2
if query[2] > root.center[2]:
    morton_code = morton_code | 4
if octree_radius_search(root.children[morton_code], db, result_set, query):
    return True
# check other children
for c, child in enumerate(root.children):
    if c == morton code or child is None:
        continue
    if False == overlaps(query, result_set.worstDist(), child):
        continue
    if octree_radius_search(child, db, result_set, query):
        return True
 屏蔽结束
```

按照八叉树依次遍历+递归去搜索,理论上作业5速度应该更快



```
# 作业7
# 屏蔽开始
# go to the relevant child first
# 根据query找到当前所属象限
morton_code = 0
if query[0] > root.center[0]:
   morton code = morton code | 1
if query[1] > root.center[1]:
   morton_code = morton_code | 2
if query[2] > root.center[2]:
   morton_code = morton_code | 4
#去八叉树的相应象跟中递归查找
if octree_knn_search(root.children[morton_code], db, result_set, query):
    return True
# check other children
# 上面的octree_knn_search返回False, 代表query_offset + radius < extent
for c, child in enumerate(root.children):
   # 如果前面已经搜索过某一个子节点,或者子节点为空
   if c == morton code or child is None:
       continue
   # 如果搜索半径与子节点没有交集
   if False == overlaps(query, result_set.worstDist(), child):
       continue
   if octree knn search(child, db, result set, query):
       return True
# 屏蔽结束
```

作业7的功能是在八叉树中进行knn的查找,注意与作业6的区别在于一个是knn,一个是radiusNN

benchmark



```
#scipy knn查找
def scipy_kdtree_search(tree:KDTree,result_set:KNNResultSet,point: np.ndarray):
    scipy_dist,scipy_index=tree.query(point,result_set.capacity)
    for index, dist_index in enumerate(result_set.dist_index_list):
        dist_index.distance = scipy_dist[index]
        dist_index.index = scipy_index[index]
    return result_set
# brute force 查找
def brute_search(db: np.ndarray,result_set:KNNResultSet, query: np.ndarray):
   diff = np.linalg.norm(np.expand_dims(query, 0) - db, axis=1)
   nn_index = np.argsort(diff)
   nn_dist = diff[nn_index]
    for index, dist_index in enumerate(result_set.dist_index_list):
        dist_index.distance = nn_dist[index]
        dist_index.index = nn_index[index]
    return result_set
```

scipy的knn search 和 暴力 搜索的实现

benchmark



从总共12万多个点里面,采样 出3万个点,做了以下时间对比

建树方式	建树时间(ms)	knn查找时间 (ms)	radius查找时间 (ms)	scipy查找时间 (ms)	暴力查找时间 (ms)
八叉树	1251.035	40510.457	107920.170	26197.830	105806.846
kdtree	58.997	57284.087	82518.147	27213.291	107428.113

在线问答







感谢各位聆听



