

- adjacent – two nodes connected by a line
aka *directly* connected
- neighborhood – complete set of adjacent nodes
- degree – numerical measure of neighborhood (sans ego)
- walk – sequence of alternating nodes/lines
- trail – a walk consisting of unique arcs/edges
- path – a trail consisting of unique nodes
- circuit – a trail beginning and ending with the same node
- cycle – a path beginning and ending with the same node
- walk/trail/path length – number of *lines* in a w/t/p
- distance (geodesic) - length of shortest path