

DESIGN FOR QUIZ EVALUATION SOFTWARE

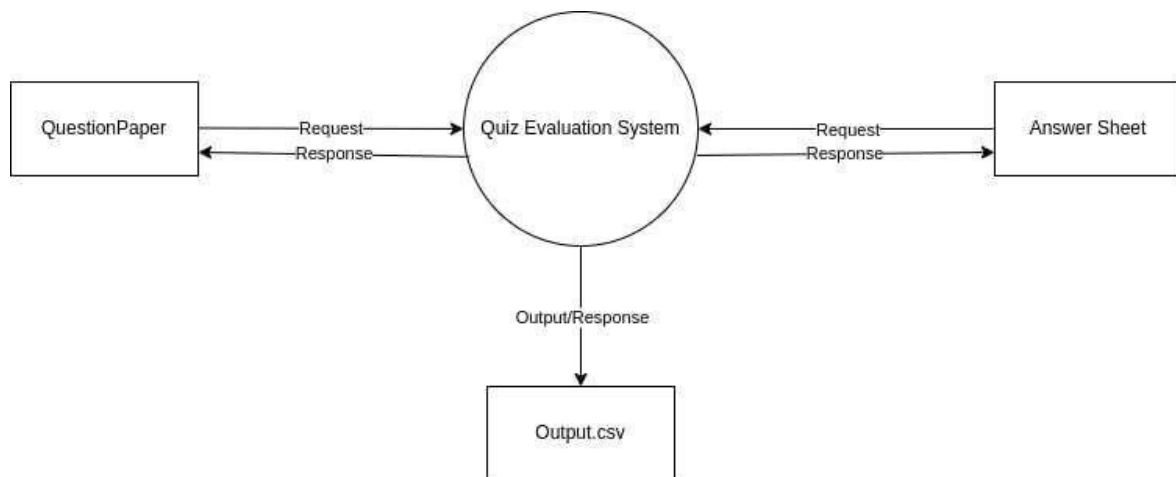
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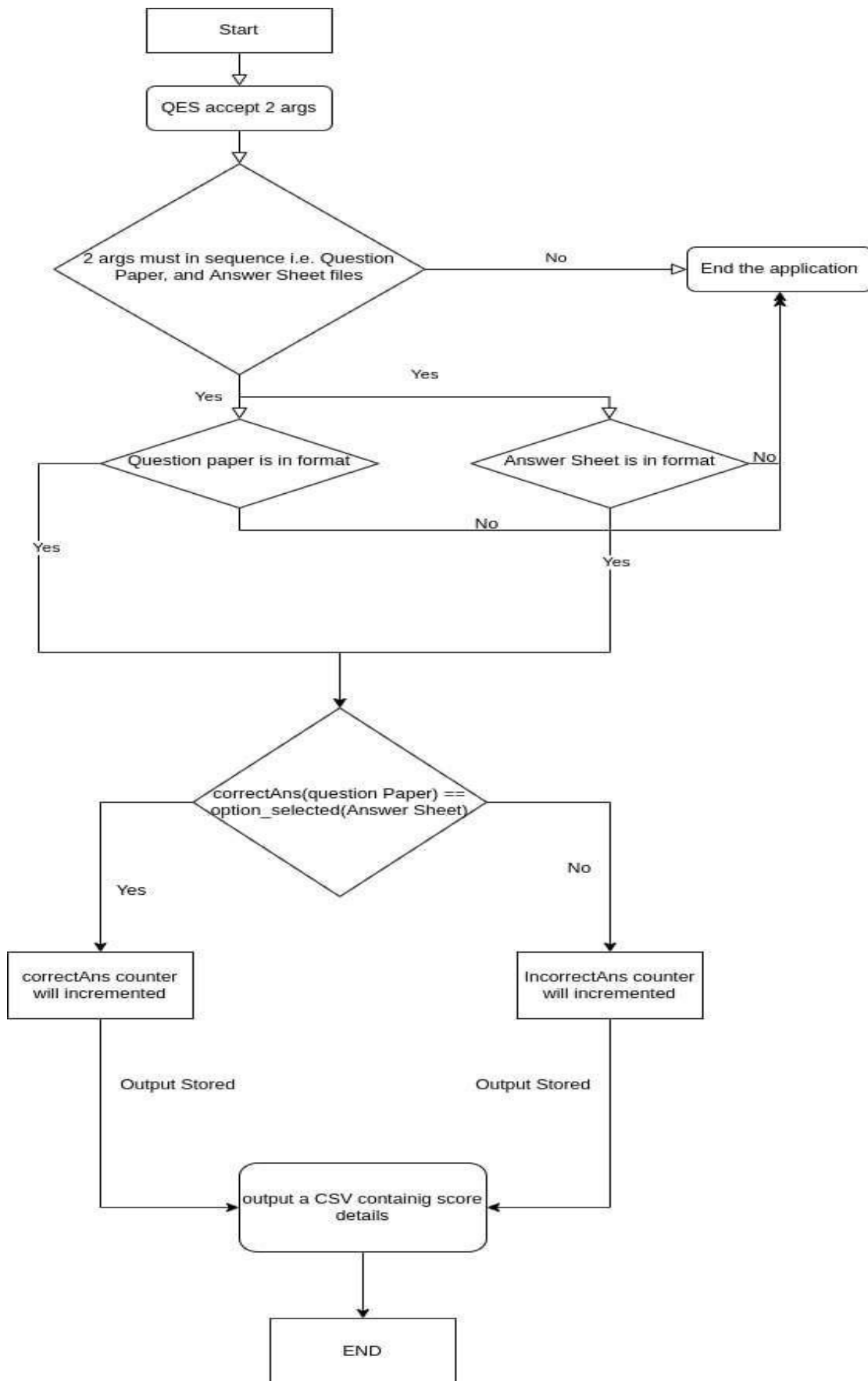
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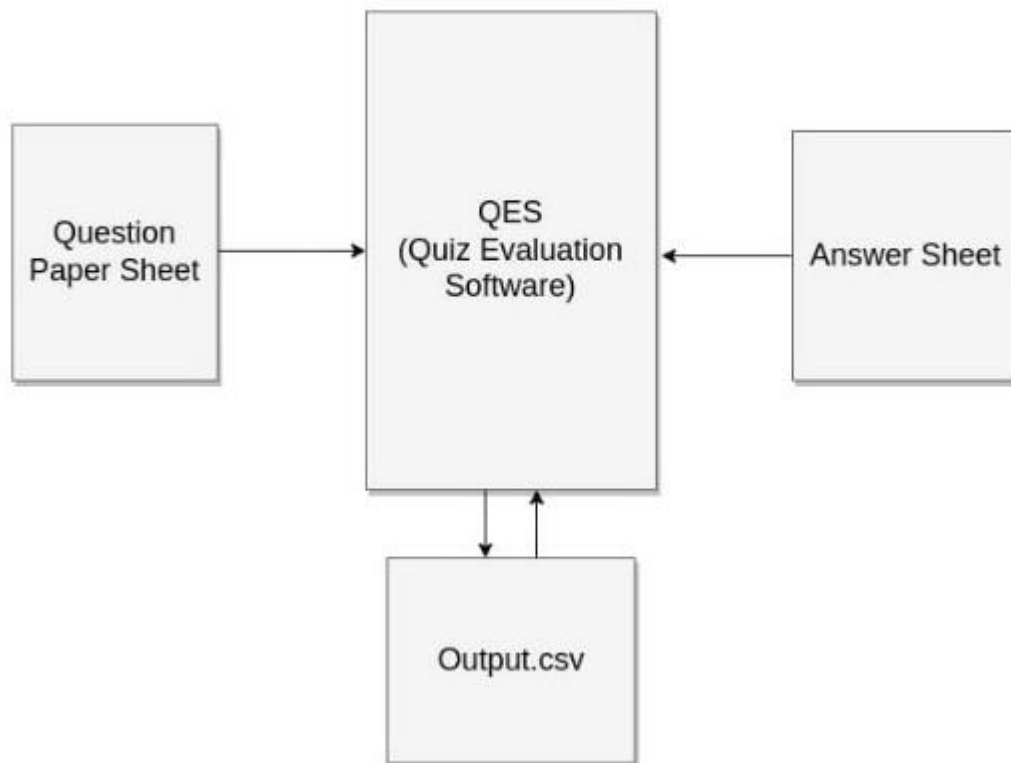
1. DATAFLOW DIAGRAMS



2. FLOWCHART OF PHONEBOOK APPLICATION



3.Block Diagram



4.FUNCTIONAL REQUIREMENTS

All Headers Included

```
#include<stdio.h> //standard input output header
```

```
#include<string.h> //Includes String functions
```

```
#include<stdlib.h>//Includes functions involving memory
#include<ctype.h>//Work with individual characters
```

All Define statements

```
#define MAX_SIZE 100
#define OUTPUTPATH
#define USERPARAMS_R
#define USERPARAMS_W
#define USERPARAMS_A
```

Function Prototypes

```
int main(int argc , char *argv[])
```

The argc parameter is the number of command line options specified, including the executable name, when the executable was invoked. The individual command line options are found in the argv array, which is NULL terminated

```
Int evaluate(FILE *questionPaper , FILE *answerPaper)
```

Takes questionPaper and answerPaper files as input and evaluates the output.

```
Int output_csv(char* name , int total_marks , int scored_marks , int invalid_ans)
```

Prints output in csv file with name , total_marks , scored_marks , invalid_answers.

3. GLOBAL DATA STRUCTURES

Struct data type

```
struct answer_sheet
ans[MAX_SIZE]; struct
```

```
answer_sheet{      char
participant_name[50];
int question_id;    int
option_chosen;
}
```

The struct data has 3 fields that
are participant name ,
question id and option
chosen.

```
struct question_paper
    questions[MAX_SIZE];
struct
question_paper{
int question_id;
int num_of_options;
int correct_ans;
}
```

The struct data has 3 fields
that are question id ,
number of options and
correct answer.