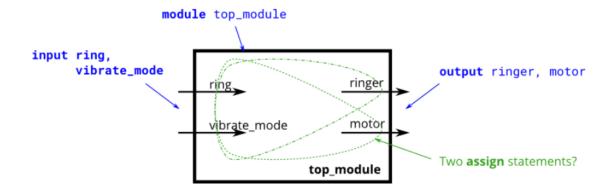
# DAY-17 #100DAYSOFRTL

# **PROBLEM STATEMENT:--**

1. Suppose you are designing a circuit to control a cellphone's ringer and vibration motor. Whenever the phone needs to ring from an incoming call (input ring), your circuit must either turn on the ringer (output ringer = 1) or the motor (output motor = 1), but not both. If the phone is in vibrate mode (input vibrate\_mode = 1), turn on the motor. Otherwise, turn on the ringer.



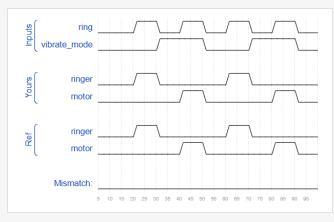
## Write your solution here [Load a previous submission] Load 1 module top\_module ( input ring, input vibrate\_mode, output ringer, // Make sound // Vibrate 5 output motor 6); assign motor=ring &vibrate\_mode; 9 assign ringer=ring &~(vibrate\_mode); 10 12 endmodule Upload a source file... ➤

## **Status: Success!**

You have solved 50 problems. See my progress...

#### Timing diagrams for selected test cases

These are timing diagrams from some of the test cases we used. They may help you debug your circuit. The diagrams show inputs to the circuit, outputs from your circuit, and the expected reference outputs. The "Mismatch" trace shows which cycles your outputs don't match the reference outputs (o = correct, 1 = incorrect).



A heating/cooling thermostat controls both a heater (during winter) and an air conditioner (during summer). Implement a circuit that will turn on and off the heater, air conditioning, and blower fan as appropriate.

The thermostat can be in one of two modes: heating (mode = 1) and cooling (mode =  $\theta$ ). In heating mode, turn the heater on when it is too cold (too\_cold = 1) but do not use the air conditioner. In cooling mode, turn the air conditioner on when it is too hot (too\_hot = 1), but do not turn on the heater. When the heater or air conditioner are on, also turn on the fan to circulate the air. In addition, the user can also request the fan to turn on (fan\_on = 1), even if the heater and air conditioner are off.

Try to use only assign statements, to see whether you can translate a problem description into a collection of logic gates.

# Write your solution here [Load a previous submission] Load module top\_module ( input too\_cold. input too\_hot, input mode, input fan\_on, 6 output heater, output aircon. 8 output fan 9); 10 assign heater = (mode & too\_cold) | fan\_on; 13 assign aircon = (~mode & too\_hot) | fan\_on; 14 assign fan = heater | aircon | fan\_on; 16 endmodule

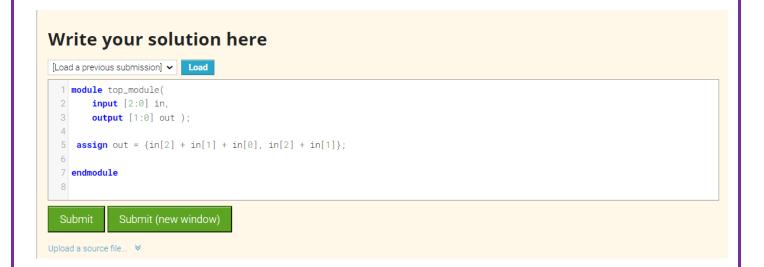
Running Quartus synthesis. <u>Show Quartus messages...</u>
Running ModelSim simulation. <u>Show Modelsim messages...</u>

#### **Status: Success!**

Upload a source file... ¥

You have solved 50 problems. <u>See my progress...</u>

**3.** A "population count" circuit counts the number of '1's in an input vector. Build a population count circuit for a 3-bit input vector.



Running Quartus synthesis. <u>Show Quartus messages...</u> Running ModelSim simulation. <u>Show Modelsim messages...</u>

#### **Status: Success!**

You have solved 50 problems. See my progress...