DAY-9 #100DAYSOFRTL

AIM:--- IMPLEMENTATION OF SEQUENCE 1101 RECOGNIZER USING FSM.

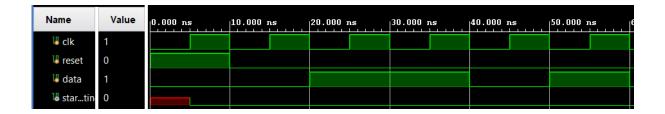
VERILOG CODE:--

```
module top module (
 2
             input clk,
             input reset,
 4
             input data,
 5
            output reg start shifting
         );
 6
 7
8
             parameter S0 = 3'b000;
9
            parameter S1 = 3'b001;
10
            parameter S2 = 3'b010;
11 !
             parameter S3 = 3'b011;
12
             parameter S4 = 3'b100;
13
14
             reg [2:0] state, next state;
15
16 🖯 O
             always @(*) begin
17 □ ○
                 case (state)
18
                     S0: next state = data ? S1 : S0;
19
                     S1: next state = data ? S2 : S0;
20 !
                     S2: next state = data ? S2 : S3;
    0
21
                     S3: next state = data ? S4 : S0;
22 i
                     S4: next state = S4;
23 !
                     default: next state = S0;
24 🛆
                 endcase
25 🖨
             end
26 !
27 🖨 🔘
           always @(posedge clk) begin
28 🖨 🔘
                 if (reset)
29 !
                     state <= S0;
30
                 else
31 🖨
                     state <= next state;
```

TESTBENCH CODE:---

```
1 🖨
        module tb_top_module;
 2 ⊖
 3 ¦
            reg clk;
 4 i
            reg reset;
 5
            reg data;
 6
            wire start shifting;
 7
            top_module uut (
8
9
                .clk(clk),
                 .reset (reset),
10 '
11
                 .data(data),
12
                 .start_shifting(start_shifting)
13 |
             );
14 !
15 🖯
            always begin
16 0
                #5 clk = ~clk;
17 🗀
             end
18
19 🖨
            initial begin
20 ⊝ ○
               clk = 0;
21
     0 1
                reset = 0;
22 i
                data = 0;
23 !
24 | 0 |
                reset = 1;
25
                #10;
26 ! O !
                reset = 0;
27
28 i
                data = 0;
    0
29 !
                 #10;
30
     0
                 data = 1;
```

WAVEFORM:----



SCHEMATIC BLOCK:-----

