# Abhay Ashok Kumar

Software Developer +91-9042314857 | a.abhay96@gmail.com

# SKILLS

#### PROGRAMMING:

Over 5000 lines:

Erlang • C • C++

Over 1000 lines:

 $\mathsf{MySQL} \bullet \mathsf{Oracle} \bullet \mathsf{C} \, \# \bullet \mathsf{Unity} \bullet \mathsf{Unreal}$ 

Engine

Familiar:

• JavaScript • Python

# LINKS

#### Github://ssjabatron

LinkedIn:// Abhay Ashok Kumar

Code Wars(Competitive Programming):// ssiabatron

LeetCode(Competitive Programming):// ssiabatron

itch.io(Game Projects):// ssjabatron

# **EDUCATION**

# JERUSALEM COLLEGE OF ENGI-NEERING

# BE IN COMPUTER SCIENCE

April 2014 | Chennai, Tamil Nadu, India Cum. GPA: 8.23 / 10

# D.A.V SENIOR SECONDARY SCHOOL

Grad. May 2014 Chennai, Tamil Nadu, India

Percentage: 89%

# **AWARDS**

November 2023 | 14<sup>th</sup>/21 Trijam 246(Game Jam), itch.io November 2023 | 3<sup>rd</sup>/23 Trijam 245(Game Jam), itch.io November 2023 | 22<sup>nd</sup>/37 Trijam 244(Game Jam), itch.io

# **EXPERIENCE**

#### **ODYSSEY TECHNOLOGIES LTD.** | LEAD PROGRAMMER

May 2023 - Present | Onsite - Chennai, Tamil Nadu, India

- Technologies used: C, C#.
- Working on PAMs(Pluggable Authentication Modules) to build a custom authentication module in C to support protocols such as SMTP, IMAP/POP3.
- Built a C# library that computes JWS using Native Cryptography functions for .NET applications.

#### **GAMER2MAKER** | Game Designer(Apprenticeship)

April 2023 - Present | Remote - Chennai, Tamil Nadu, India

- Technologies Used: Power Point, Unity, Asperite, GitHub, C#
- Working on Top-Down 2d Pixel art Action Arcade Game in a team of 6.
- Project Repository: Find the Dragon Orbs

# **ODYSSEY TECHNOLOGIES LTD.** | Deputy Lead Programmer

July 2021 – April 2023 | Onsite - Chennai, Tamil Nadu, India

- Technologies used: Erlang, C, C++, Oracle.
- Built a tool that uploads application reports using SFTP and supported SFTP authentication methods: password, key, password and key(Erlang SFTP library).
- Built a request limiter with a configuration to support the configured Requests per second across the entire server or separate configurations for applications enrolled to the server.

#### **ODYSSEY TECHNOLOGIES LTD.** | JUNIOR PROGRAMMER

July 2019 - June 2021 | Onsite - Chennai, Tamil Nadu, India

- Technologies used: Erlang, C, C++, Oracle.
- Implemented a Server that exposes APIs for storing and retrieving data from a database. Implemented JSON APIs and server implementation using MochiWeb Erlang Library.
- Improved the working of a directory crawler tool that parses files of various extensions, browser and OS key stores and uploads the formatted data to a server configured in the tool, written in C and C++.

# **ODYSSEY TECHNOLOGIES LTD.** | TRAINEE ENGINEER

June 2018 – June 2019 | Onsite - Chennai, Tamil Nadu, India

- Technologies used: Erlang
- Writing small code snippets to make tools for parsing complex data in Erlang.

#### TROOZE | Front End Developer Intern

July 2017 - October 2017 | Remote - Chennai, Tamil Nadu, India

• Worked with HTML, CSS, JavaScript to build website homepage.