



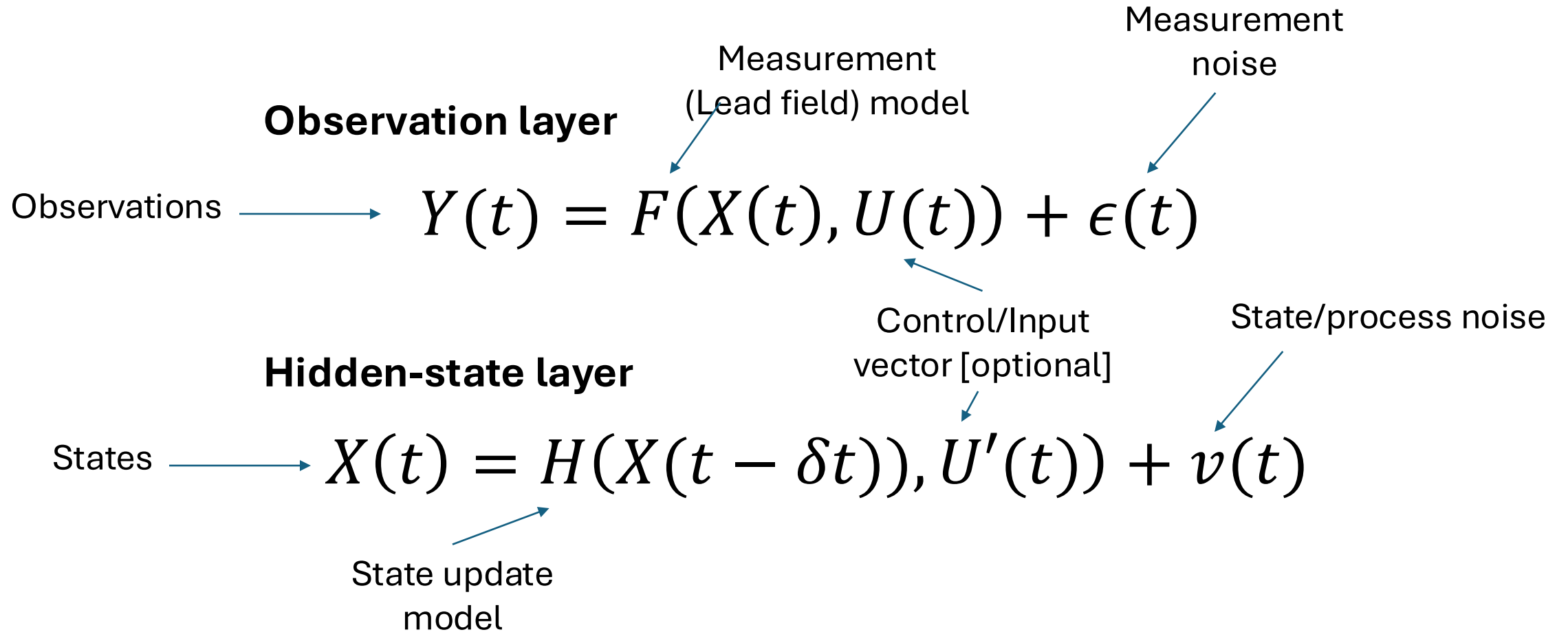
Lecture 17

Object Tracking

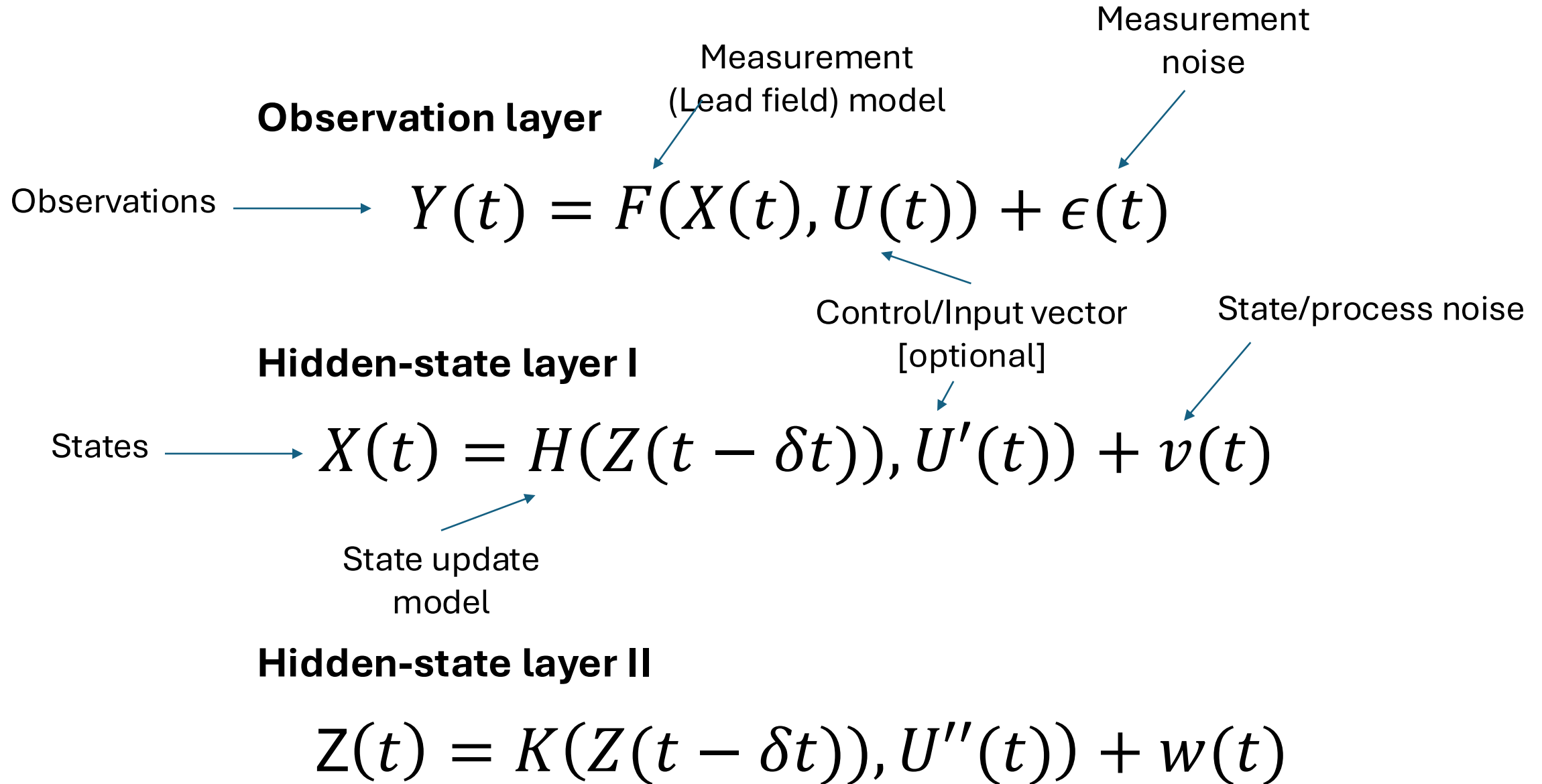
ECE 1390/2390

Kalman Filter

- Hierarchical Noise Models



- Hierarchical Noise Models



Example



Observation Layer

$$\begin{bmatrix} Y_{lat}[n] \\ Y_{long}[n] \end{bmatrix} = \begin{bmatrix} X_{lat}[n] \\ X_{long}[n] \end{bmatrix} + \varepsilon$$

Position Layer

$$\begin{bmatrix} X_{lat}[n] \\ X_{long}[n] \end{bmatrix} = \begin{bmatrix} X_{lat}[n-1] \\ X_{long}[n-1] \end{bmatrix} + T \cdot \begin{bmatrix} \cos(\theta[n]) & \sin(\theta[n]) \\ -\sin(\theta[n]) & \cos(\theta[n]) \end{bmatrix} \cdot V_{velocity}[n] + p$$

Velocity Layer

$$\begin{bmatrix} V_{velocity}[n] \\ \theta[n] \end{bmatrix} = \begin{bmatrix} V_{velocity}[n-1] \\ \theta[n-1] \end{bmatrix} + T \cdot \begin{bmatrix} A_{cc}[n] \\ W_{acc}[n] \end{bmatrix} + v$$

Acceleration Layer

$$\begin{bmatrix} A_{cc}[n] \\ W_{acc}[n] \end{bmatrix} = \begin{bmatrix} A_{cc}[n-1] \\ W_{acc}[n-1] \end{bmatrix} + \omega$$

Example

$$Y[n] = A \cdot X[n] + B \cdot U[n] + e$$

$$\begin{bmatrix} Ylat(n) \\ Ylong(n) \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \end{bmatrix} * \begin{bmatrix} Xlat(n) \\ Xlong(n) \\ vel(n) \\ \theta(n) \\ Acc(n) \\ \omega(n) \end{bmatrix}$$



$$X[n] = C \cdot X[n - 1] + D \cdot U[n] + v$$

$$\begin{bmatrix} Xlat(n) \\ Xlong(n) \\ vel(n) \\ \theta(n) \\ Acc(n) \\ \omega(n) \end{bmatrix} = \begin{bmatrix} 1 & 0 & T * \cos(\theta(n - 1)) & T * \sin(\theta(n - 1)) & 0 & 0 \\ 0 & 0 & -T * \sin(\theta(n - 1)) & T * \cos(\theta(n - 1)) & 0 & 0 \\ 0 & 0 & 1 & 0 & T & 0 \\ 0 & 0 & 0 & 1 & 0 & T \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} Xlat(n - 1) \\ Xlong(n - 1) \\ vel(n - 1) \\ \theta(n - 1) \\ Acc(n - 1) \\ \omega(n - 1) \end{bmatrix}$$

$$Y[n] = A \cdot X[n] + B \cdot U[n] + e$$

$$X[n] = C \cdot X[n-1] + D \cdot U[n] + v$$

$$\hat{X}_{pred}[n] = C \cdot X[n-1] + D \cdot U[n]$$

$$\hat{Y}_{pred}[n] = A \cdot \hat{X}_{pred}[n] + B \cdot U[n]$$

$$\hat{P}_{pred}[n] = C \cdot P[n] \cdot C^T + Q$$

Prediction

$$err[n] = Y_{obs}[n] - \hat{Y}_{pred}[n]$$

$$S[n] = A \cdot \hat{P}_{pred}[n] \cdot A^T + R$$

$$K_{gain} = \hat{P}_{pred}[n] \cdot A^T \cdot S[n]^{-1}$$

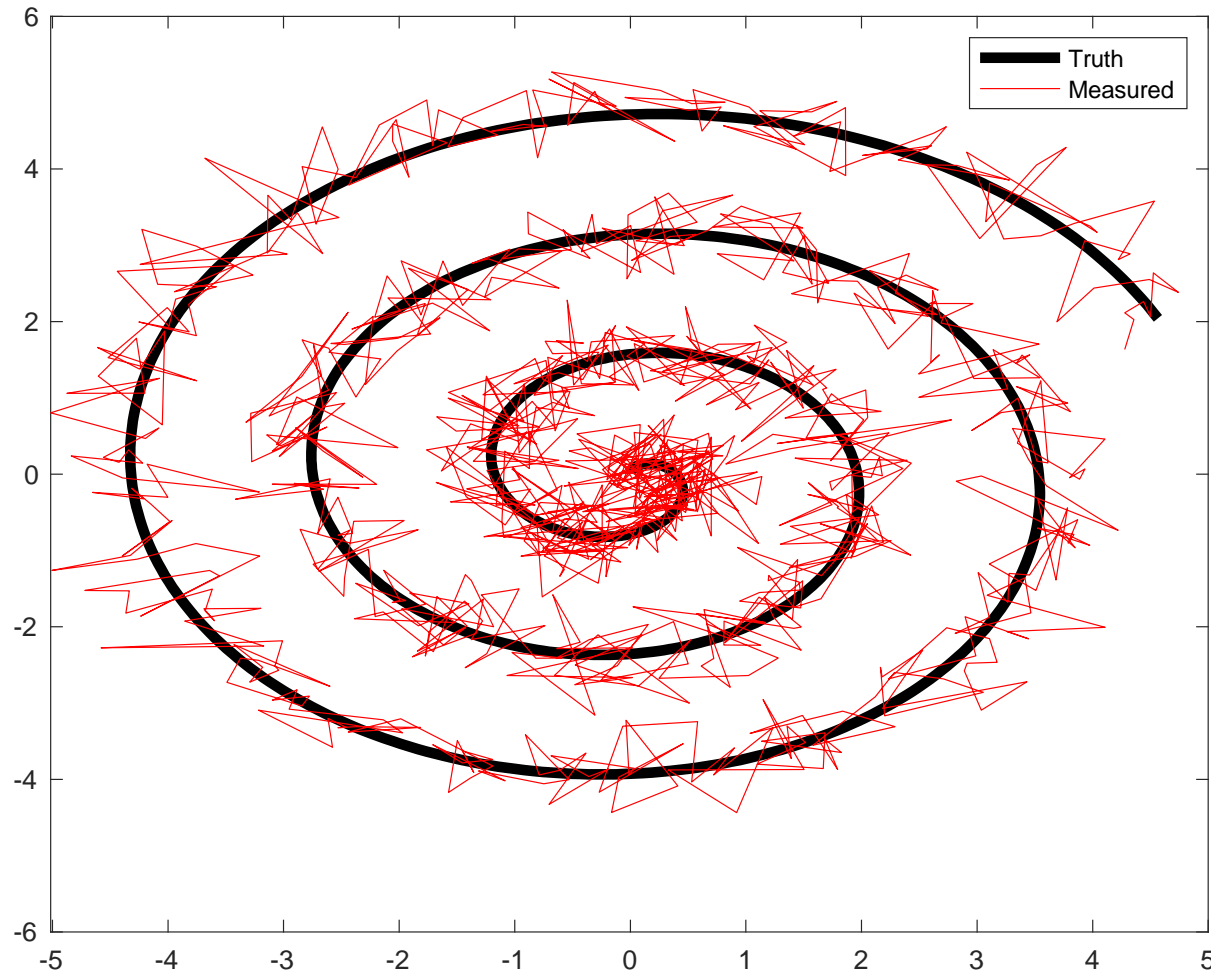
Update

$$X[n] = K_{gain} \cdot err[n] + \hat{X}_{pred}[n]$$

$$P[n] = (I - K_{gain} \cdot A) \cdot \hat{P}_{pred}[n]$$

Correction

```
>> A=eye(2);
>> nk=1000;
>> xtrue = [[1:nk]./200.*sin([1:nk]/50);...
            [1:nk]./200.*cos([1:nk]/50)];
>> y=A*xtrue+randn(2,nk)/3;
```



```
R=.1*eye(2);
Q=.2*eye(2);
```

```
x=zeros(2,nk);
P=eye(2);
```

```
for k=2:nk
    xhat=C*x(:,k-1);
    yhat = A*xhat;
    Phat = C*P*C'+Q;
    err = y(:,k)-yhat;
    S = A*Phat*A'+R;
    K = Phat*A'*inv(S);
    x(:,k)=xhat+K*err;
    P=(eye(2)-K*A)*Phat;
```

```
end
```


Optical Flow

$$I(u, v, t) \rightarrow I(u + \Delta u, v + \Delta v, t + \Delta t)$$

Taylor expansion

$$I(u + \Delta u, v + \Delta v, t + \Delta t) \approx I(u, v, t) + \frac{dI}{du} \delta u + \frac{dI}{dv} \delta v + \frac{dI}{dt} \delta t$$

Assume that intensity doesn't change (just moves around)

$$I(u, v, t) = I(u + \Delta u, v + \Delta v, t + \Delta t)$$

$$0 = \frac{dI}{du} \delta u + \frac{dI}{dv} \delta v + \frac{dI}{dt} \delta t$$

Optical Flow

Unknowns (du/dt & dv/dt)

$$-\frac{dI}{dt} = \frac{dI}{du} \frac{du}{dt} + \frac{dI}{dv} \frac{dv}{dt}$$

Change in intensity at pixel

Gradient in horizontal (u)

Gradient in vertical (v)

The diagram illustrates the optical flow equation. At the top, the text 'Unknowns (du/dt & dv/dt)' has two arrows pointing down to the du/dt and dv/dt terms in the equation. On the left, 'Change in intensity at pixel' has an arrow pointing to the $-dI/dt$ term. Below the equation, 'Gradient in horizontal (u)' has an arrow pointing to the dI/du term, and 'Gradient in vertical (v)' has an arrow pointing to the dI/dv term.

Each pixel has one equation and two unknowns

- Lucas-Kanade Method (Sparse flow)
- Gunnar Farneback Method (dense flow)

Optical Flow

Lucas-Kanade Method (Sparse flow)

- Track only corner points
- Find Shi-Tomasi points between frames (`cv2.goodPointsToTrack(.)`)

```
# params for corner detection
feature_params = dict( maxCorners = 100, qualityLevel = 0.3, minDistance = 7, blockSize = 7 )

# Parameters for lucas kanade optical flow
lk_params = dict( winSize = (15, 15), maxLevel = 2, criteria = (cv2.TERM_CRITERIA_EPS
|cv2.TERM_CRITERIA_COUNT,10, 0.03))

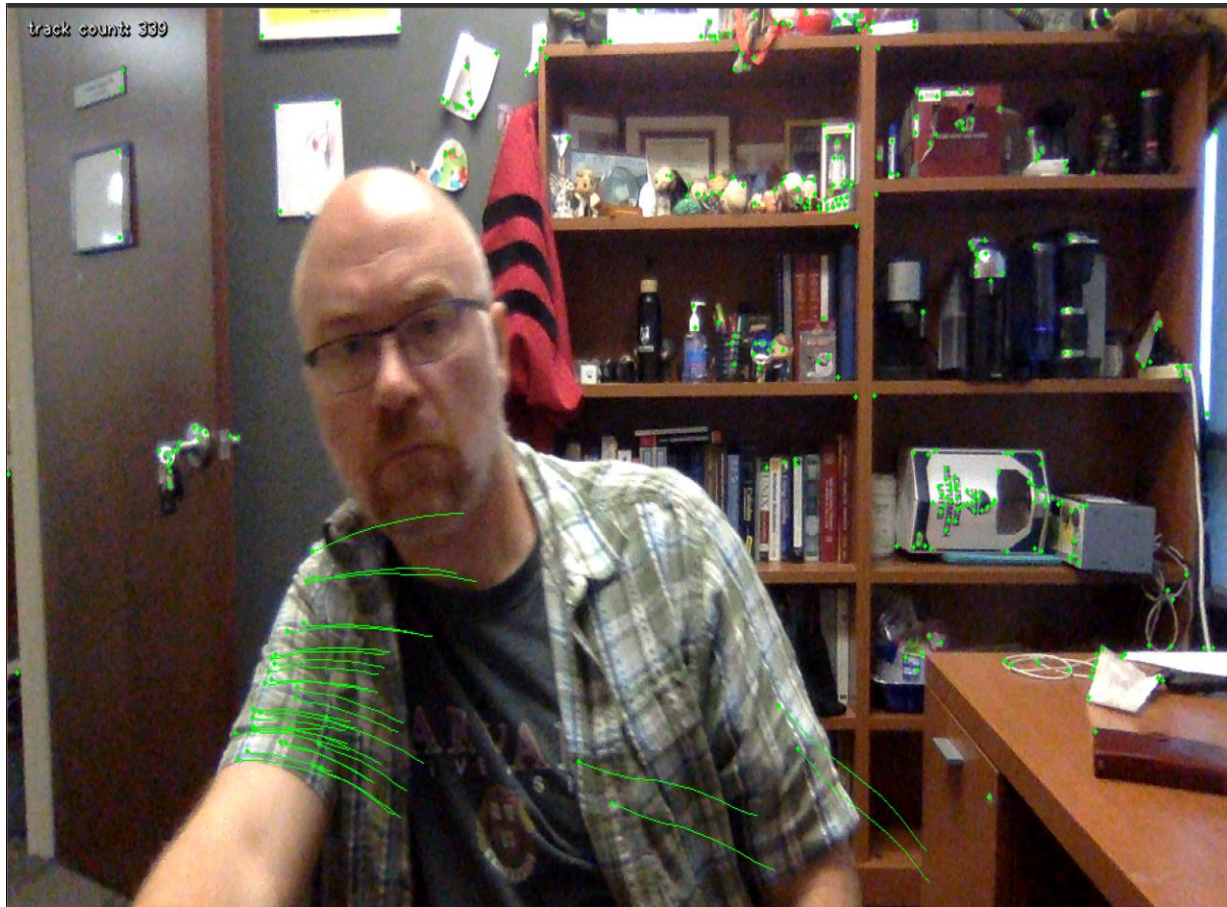
old_pts = cv2.goodFeaturesToTrack(old_gray, mask = None, **feature_params)

New_pts, status, err = cv2.calcOpticalFlowPyrLK(old_gray, new_gray, old_pts, None, **lk_params)

# Select good points
good_new = new_pts[status == 1]
good_old = old_pts[status == 1]
```

Optical Flow

Lucas-Kanade Method (Sparse flow)



Optical Flow

$$-\frac{dI}{dt} = \frac{dI}{du} \frac{du}{dt} + \frac{dI}{dv} \frac{dv}{dt}$$

- Gunnar Farneback Method (dense flow)

Make image pyramid



Polynomial Approximation

$$\tilde{I}(u, v, t = 1) = \sum_{j=-2}^2 \sum_{i=-2}^2 \alpha_{i,j} * I(u + i, v + j, t = 0)$$

Iterative estimate du & dv

$$I(u, v, t = 0) - I(u, v, t = 1) = \frac{d\tilde{I}(u,v)}{du} \frac{du}{dt} + \frac{d\tilde{I}(u,v)}{dv} \frac{dv}{dt}$$

$$\alpha_{i,j} = \begin{cases} 1 & i, j = du, dv \\ 0 & \text{else} \end{cases}$$

Optical Flow

- Gunnar Farneback Method (dense flow)

```
flow = cv2.calcOpticalFlowFarneback(old_gray_img, new_gray_img,  
    flow=None,  
    pyr_scale=0.5, # Scale for image pyramid (0.5 -> halves image for each level)  
    levels=3, # number of levels in the pyramid  
    winsize=15, # larger the window, the less sensitive to noise, but the more blurred  
    iterations=3,  
    poly_n=5, # Number of neighbors to build polynomial expansion (usually 5 or 7)  
    poly_sigma=1.1). # smoothness of polynomial (usually 1.1 for poly=5 & 1.5 for poly 7)
```

Flow is a $\langle n \times m \times 2 \rangle$ image and is the du/dt and dv/dt for each pixel location

Optical Flow

- Gunnar Farneback Method (dense flow)



Single Object tracking

- MeanShift



Center of mass of
intensities inside circle

Center of mass of
intensities inside (larger)
circle

**Size of region-of-interest in
current and next frame are fixed**

Single Object tracking

- CAMShift method (continuous adaptive mean shift)



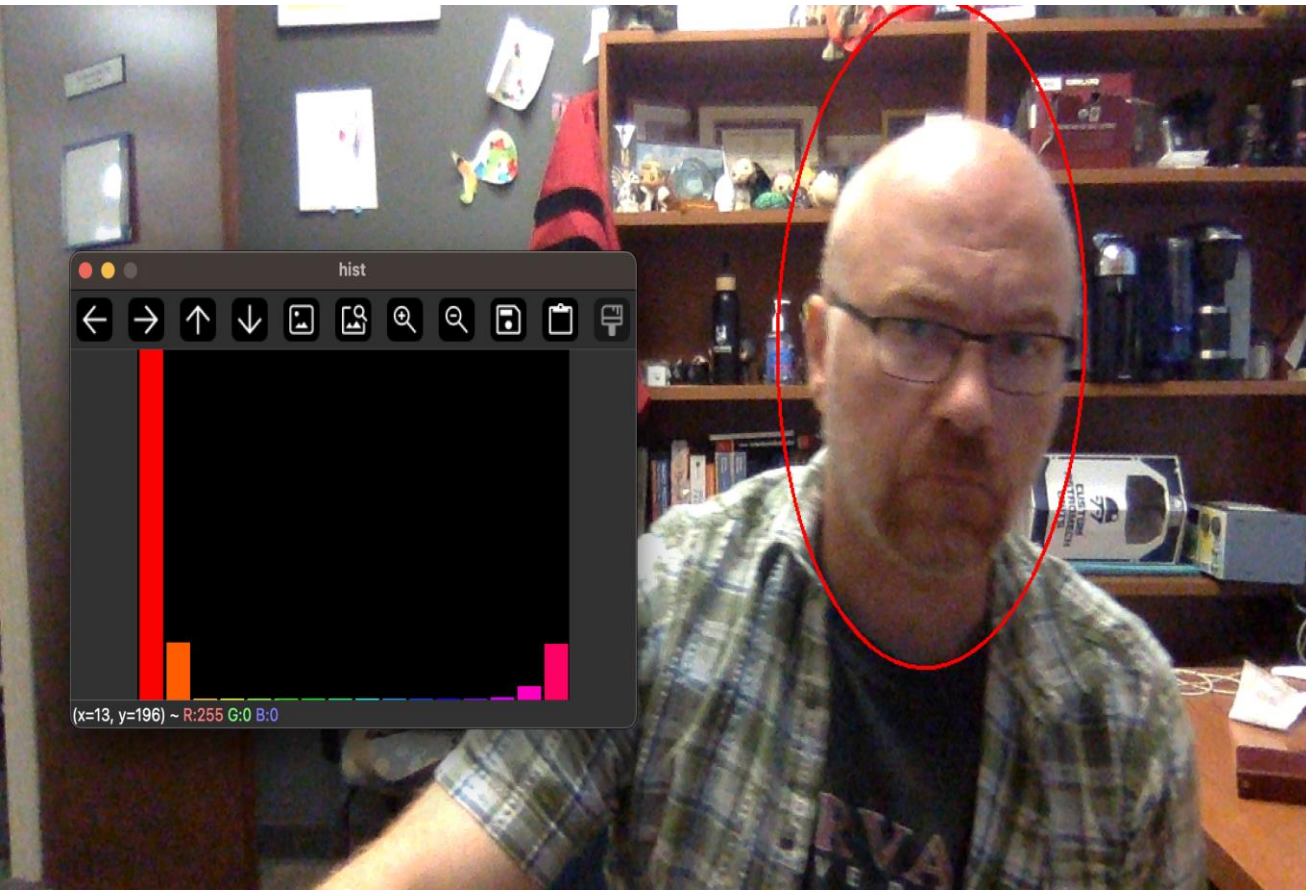
Center of mass of
intensities inside circle

Center of mass of
intensities inside (larger)
circle

**Size of region-of-interest is also
adjusted based on covariance of
intensities**

Single Object tracking

- CAMShift method (continuous adaptive mean shift)



Boosting tracker

- Similar to Haar cascade model
- Requires training at runtime with positive/negative data
- User labels object to be tracked (or by some detection method)
- Given new frame, run classifier on all nearby pixels to previous known location
- Update positives/negatives and training as we add frames

MIL (multiple instance learning)

- Similar to Boosting tracker, but uses multiple samples around the point to define positive “bags” (collections of images related to the positive image)
- Less prone to drift cf Boosting
- Better job at partial occlusions than Boost but cannot track over full occlusions

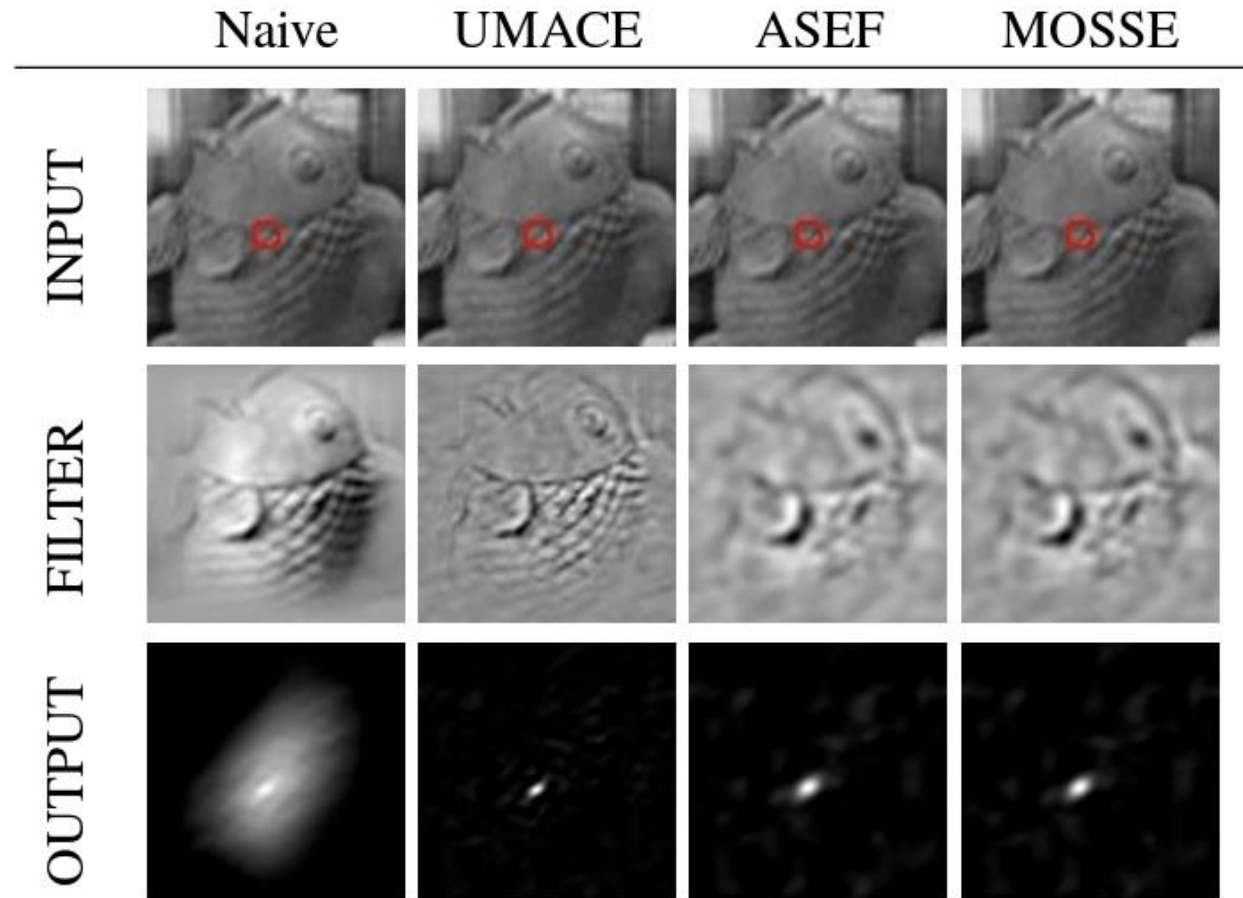
KCF (kernelized correlation function) tracker
 CSRT (discriminate correlation filter)
 MOSSE (minimum output sum of squared error)

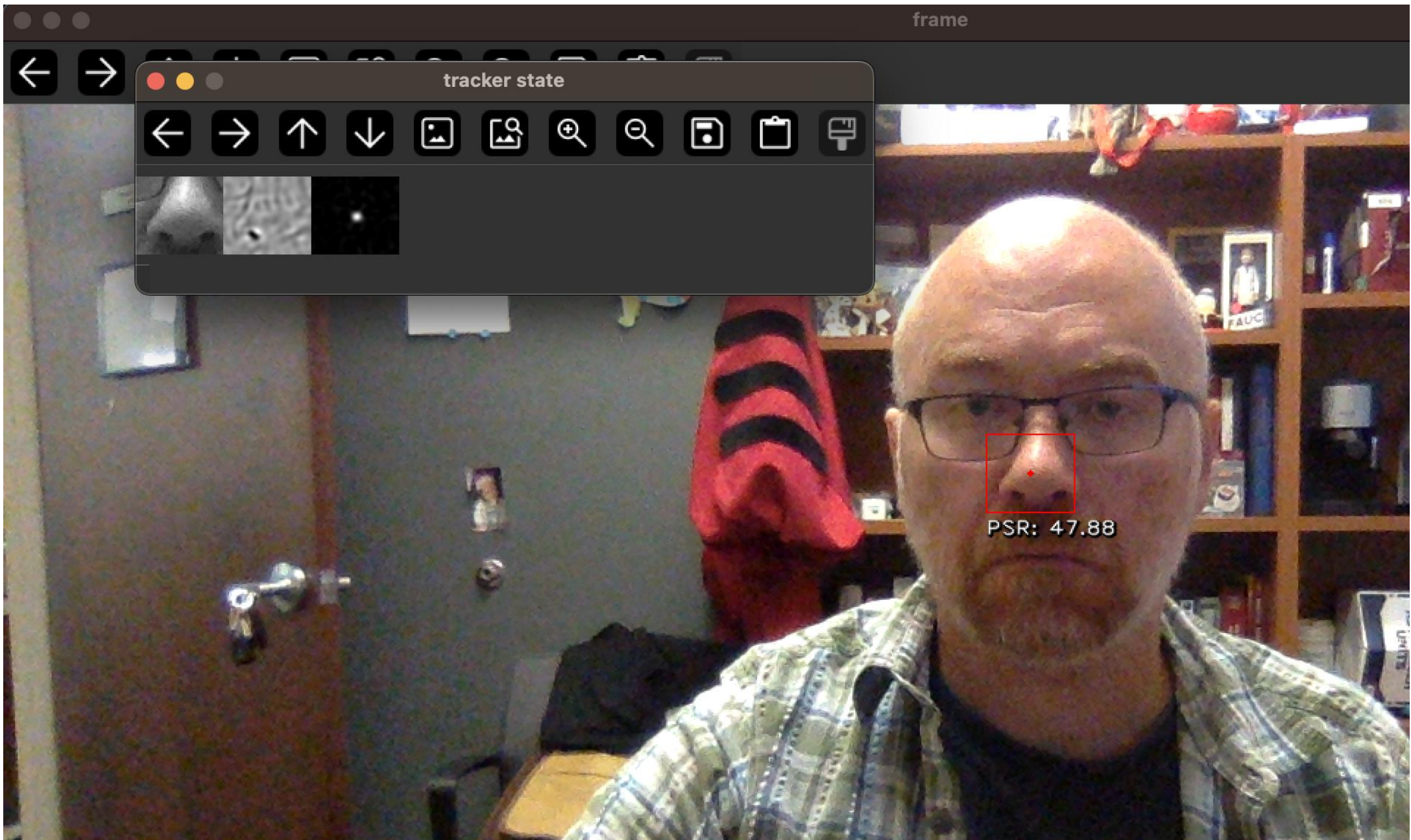
- 1) Given a test texture to track (h)
- 2) Compute FFT of texture (H)
- 3) Compute correlation of h with new image (f)

$$g = f \otimes h$$

$$G = F \cdot H^*$$

find max of correlation





Lecture Notes on Kalman filters

Example



Observation Layer

$$\begin{bmatrix} Y_{lat}[n] \\ Y_{long}[n] \end{bmatrix} = \begin{bmatrix} X_{lat}[n] \\ X_{long}[n] \end{bmatrix} + \varepsilon$$

Position Layer

$$\begin{bmatrix} X_{lat}[n] \\ X_{long}[n] \end{bmatrix} = \begin{bmatrix} X_{lat}[n-1] \\ X_{long}[n-1] \end{bmatrix} + p$$

$$Y[n] = X[n] + e$$

$$Y[n] = A \cdot X[n] + B \cdot U[n] + e$$

$$X[n] = X[n-1] + p$$

$$X[n] = C \cdot X[n-1] + D \cdot U[n] + v$$

Example



Observation Layer

$$Y[n] = X[n] + e$$

Position Layer

$$e = N(0, R)$$

$$X[n] = X[n - 1] + v$$

$$v = N(0, Q)$$

Example



Given $X[n-1]$, where do I expect the car to be at n :

$$\hat{X}_{pred}[n] = X[n-1]$$

$$\hat{Y}_{pred}[n] = \hat{X}_{pred}[n]$$

After I measure the position, how far off was my estimate:

$$err[n] = Y_{obs}[n] - \hat{Y}_{pred}[n]$$

Update the estimate of $X[n]$ between where I expected it to be and where I measured it :

$$X[n] = K_{gain} \cdot err[n] + \hat{X}_{pred}[n]$$

$$K_{gain} \sim \begin{cases} 1 & \text{Update is solely determined by } Y[n] \\ 0 & \text{Update is solely determined by } X[n-1] \end{cases}$$

Kalman Gain

$$Y = A \cdot X + e$$

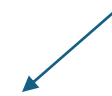
Least-squares

$$\min_X (|Y - AX|^2)$$

Weighted Least-squares

$$\min_X (|Y - AX|_R^2 + |X - X_0|_Q^2)$$

Prior expectation of X



Notation denotes:

$$|\Psi|_\Omega^2 \equiv \Psi \cdot \Omega^{-1} \cdot \Psi^T$$

Kalman Gain

$$Y = A \cdot X + e$$

$$\min_X (|Y - AX|_R^2 + |X - X_0|_Q^2)$$

$$X = (A^T \cdot R^{-1} \cdot A + Q^{-1})^{-1} A^T \cdot R^{-1} \cdot (Y - A \cdot X_0) + X_0$$

Special Case (Tikhonov regularization/ Ridge regression)

$$X_0 = 0 \quad \begin{array}{l} R = \varepsilon \cdot I \\ Q = v \cdot I \end{array} \quad \lambda = \frac{\varepsilon}{v} \quad \leftarrow 1/\text{Signal-to-noise ratio}$$

$$X = (A^T \cdot A + \lambda \cdot I)^{-1} A^T \cdot Y$$

Kalman Gain

$$Y = A \cdot X + e$$

$$\min_X (|Y - AX|_R^2 + |X - X_0|_Q^2)$$

$$X = \underbrace{(A^T \cdot R^{-1} \cdot A + Q^{-1})^{-1} A^T \cdot R^{-1}} \cdot (Y - A \cdot X_0) + X_0$$

$$X[n] = K_{gain} \cdot (Y_{obs}[n] - \hat{Y}_{pred}[n]) + \hat{X}_{pred}[n]$$

$$X = Q \cdot A^T \cdot (A \cdot Q \cdot A^T + R)^{-1} \cdot (Y - A \cdot X_0) + X_0$$

$$Y[n] = X[n] + e$$

$$X[n] = X[n - 1] + v$$

$$\hat{X}_{pred}[n] = X[n-1]$$

$$\hat{Y}_{pred}[n] = \hat{X}_{pred}[n]$$

$$\hat{P}_{pred}[n] = P[n] + Q$$

Prediction

$$err[n] = Y_{obs}[n] - \hat{Y}_{pred}[n]$$

$$S[n] = \hat{P}_{pred}[n] + R$$

$$K_{gain} = \hat{P}_{pred}[n] \cdot S[n]^{-1}$$

Update

$$X[n] = K_{gain} \cdot err[n] + \hat{X}_{pred}[n]$$

$$P[n] = (I - K_{gain}) \cdot \hat{P}_{pred}[n]$$

Correction

$$Y[n] = A \cdot X[n] + B \cdot U[n] + e$$

$$X[n] = C \cdot X[n-1] + D \cdot U[n] + v$$

$$\hat{X}_{pred}[n] = C \cdot X[n-1] + D \cdot U[n]$$

$$\hat{Y}_{pred}[n] = A \cdot \hat{X}_{pred}[n] + B \cdot U[n]$$

$$\hat{P}_{pred}[n] = C \cdot P[n] \cdot C^T + Q$$

Prediction

$$err[n] = Y_{obs}[n] - \hat{Y}_{pred}[n]$$

$$S[n] = A \cdot \hat{P}_{pred}[n] \cdot A^T + R$$

$$K_{gain} = \hat{P}_{pred}[n] \cdot A^T \cdot S[n]^{-1}$$

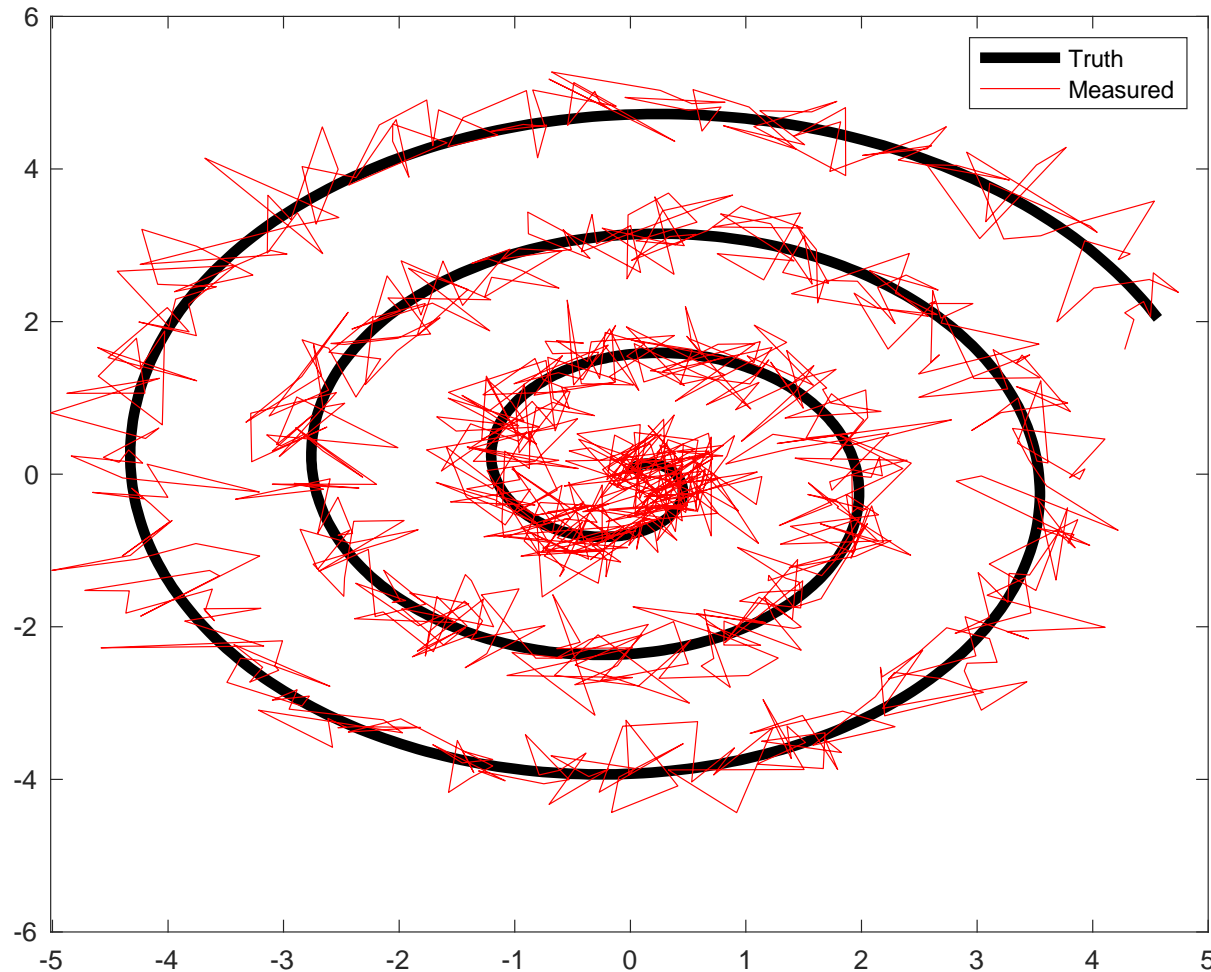
Update

$$X[n] = K_{gain} \cdot err[n] + \hat{X}_{pred}[n]$$

$$P[n] = (I - K_{gain} \cdot A) \cdot \hat{P}_{pred}[n]$$

Correction

```
>> A=eye(2);
>> nk=1000;
>> xtrue = [[1:nk]./200.*sin([1:nk]/50);...
            [1:nk]./200.*cos([1:nk]/50)];
>> y=A*xtrue+randn(2,nk)/3;
```



```
R=.1*eye(2);
Q=.2*eye(2);
```

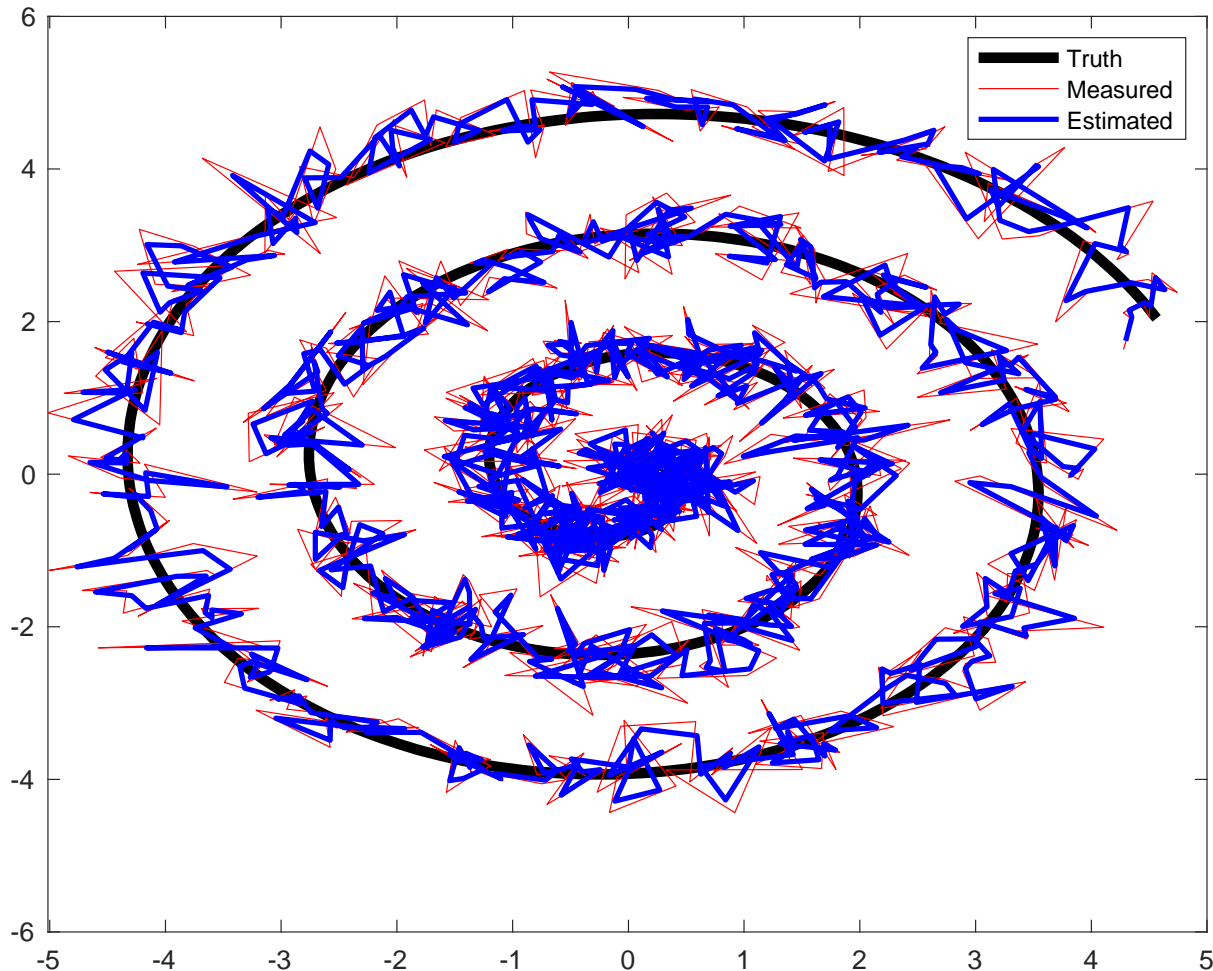
```
x=zeros(2,nk);
P=eye(2);
```

```
for k=2:nk
    xhat=C*x(:,k-1);
    yhat = A*xhat;
    Phat = C*P*C'+Q;
    err = y(:,k)-yhat;
    S = A*Phat*A'+R;
    K = Phat*A'*inv(S);
    x(:,k)=xhat+K*err;
    P=(eye(2)-K*A)*Phat;
```

```
end
```



```
>> A=eye(2);
>> nk=1000;
>> xtrue = [[1:nk]./200.*sin([1:nk]/50);...
            [1:nk]./200.*cos([1:nk]/50)];
>> y=A*xtrue+randn(2,nk)/3;
```



```
R=.1*eye(2);
```

```
Q=.2*eye(2);
```

```
x=zeros(2,nk);
```

```
P=eye(2);
```

```
for k=2:nk
```

```
    xhat=C*x(:,k-1);
```

```
    yhat = A*xhat;
```

```
    Phat = C*P*C'+Q;
```

```
    err = y(:,k)-yhat;
```

```
    S = A*Phat*A'+R;
```

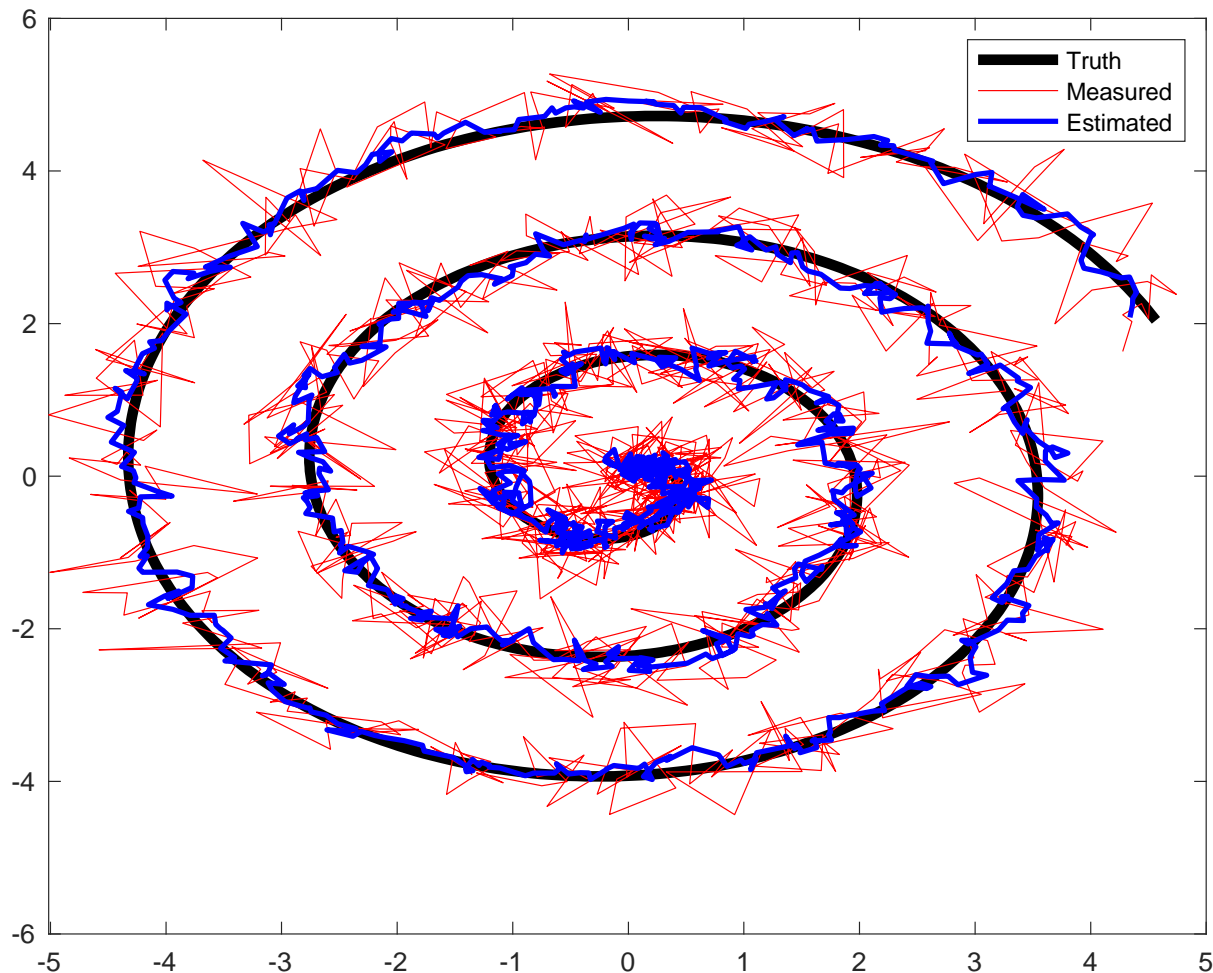
```
    K = Phat*A'*inv(S);
```

```
    x(:,k)=xhat+K*err;
```

```
    P=(eye(2)-K*A)*Phat;
```

```
end
```

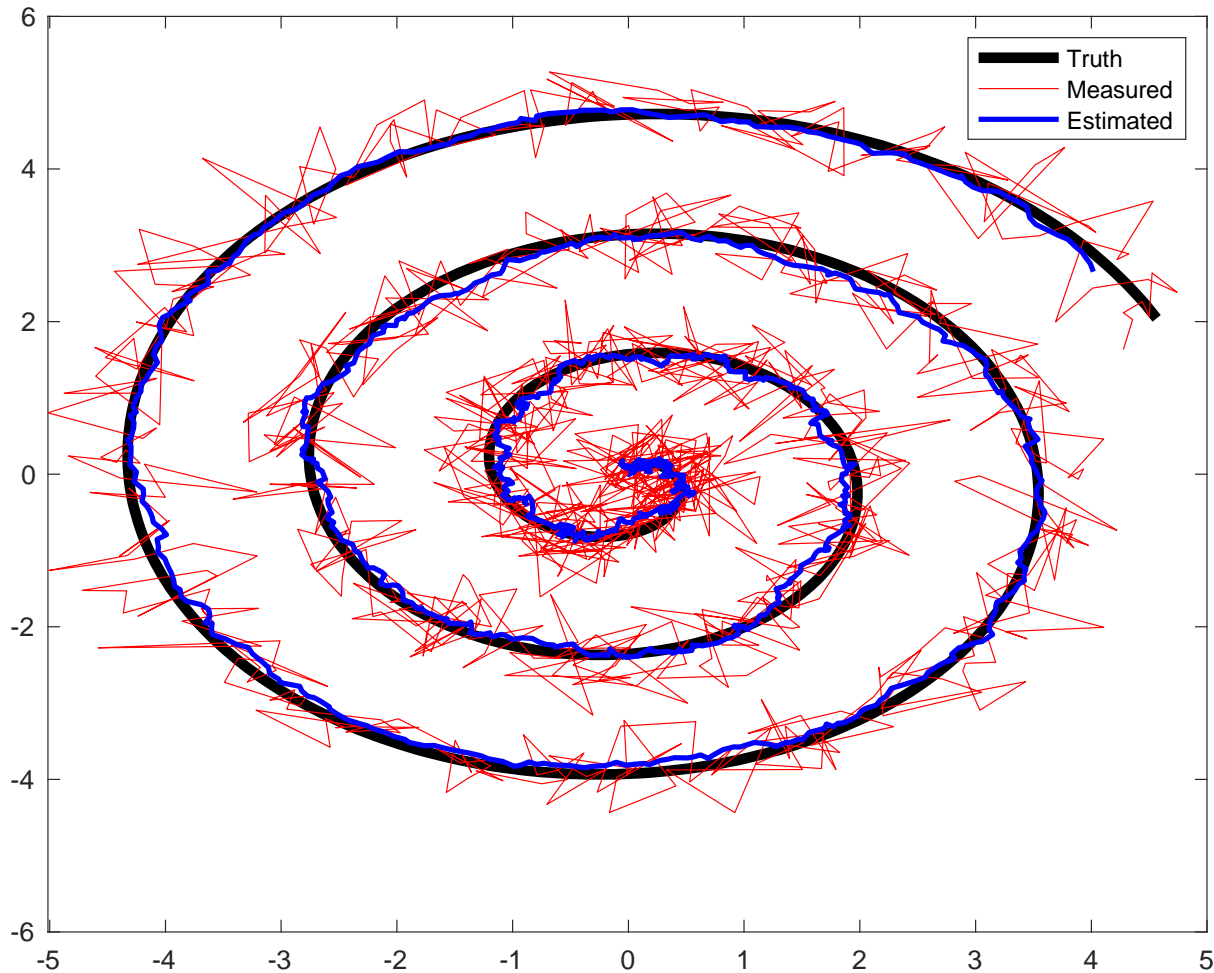
```
>> A=eye(2);
>> nk=1000;
>> xtrue = [[1:nk]./200.*sin([1:nk]/50);...
            [1:nk]./200.*cos([1:nk]/50)];
>> y=A*xtrue+randn(2,nk)/3;
```



```
R=2*eye(2);
Q=.2*eye(2);
```

```
x=zeros(2,nk);
P=eye(2);
for k=2:nk
    xhat=C*x(:,k-1);
    yhat = A*xhat;
    Phat = C*P*C'+Q;
    err = y(:,k)-yhat;
    S = A*Phat*A'+R;
    K = Phat*A'*inv(S);
    x(:,k)=xhat+K*err;
    P=(eye(2)-K*A)*Phat;
end
```

```
>> A=eye(2);
>> nk=1000;
>> xtrue = [[1:nk]./200.*sin([1:nk]/50);...
            [1:nk]./200.*cos([1:nk]/50)];
>> y=A*xtrue+randn(2,nk)/3;
```



```
R=20*eye(2);
```

```
Q=.2*eye(2);
```

```
x=zeros(2,nk);
```

```
P=eye(2);
```

```
for k=2:nk
```

```
    xhat=C*x(:,k-1);
```

```
    yhat = A*xhat;
```

```
    Phat = C*P*C'+Q;
```

```
    err = y(:,k)-yhat;
```

```
    S = A*Phat*A'+R;
```

```
    K = Phat*A'*inv(S);
```

```
    x(:,k)=xhat+K*err;
```

```
    P=(eye(2)-K*A)*Phat;
```

```
end
```

Fixed Interval Smoother

For (k=0; k<n; k++):

$$\hat{X}_{k|k-1} = C \cdot X_{k-1|k-1} + D \cdot U_k$$

$$\hat{Y}_k = A \cdot \hat{X}_{k|k-1} + B \cdot U_k$$

$$\hat{P}_{k|k-1} = C \cdot P_{k-1|k-1} \cdot C^T + Q$$

$$inn_k = Y_k - \hat{Y}_k$$

$$S = A \cdot \hat{P}_{k|k-1} \cdot A^T + R$$

$$K = \hat{P}_{k|k-1} \cdot A^T \cdot S^{-1}$$

$$X_{k|k} = K \cdot inn_k + \hat{X}_{k|k-1}$$

$$P_{k|k} = (I - K \cdot A) \cdot \hat{P}_{k|k-1}$$

end

For (k=n; k>0; k--):

$$M_k = P_{k|k} \cdot A \cdot \hat{P}_{k+1|k}^{-1}$$

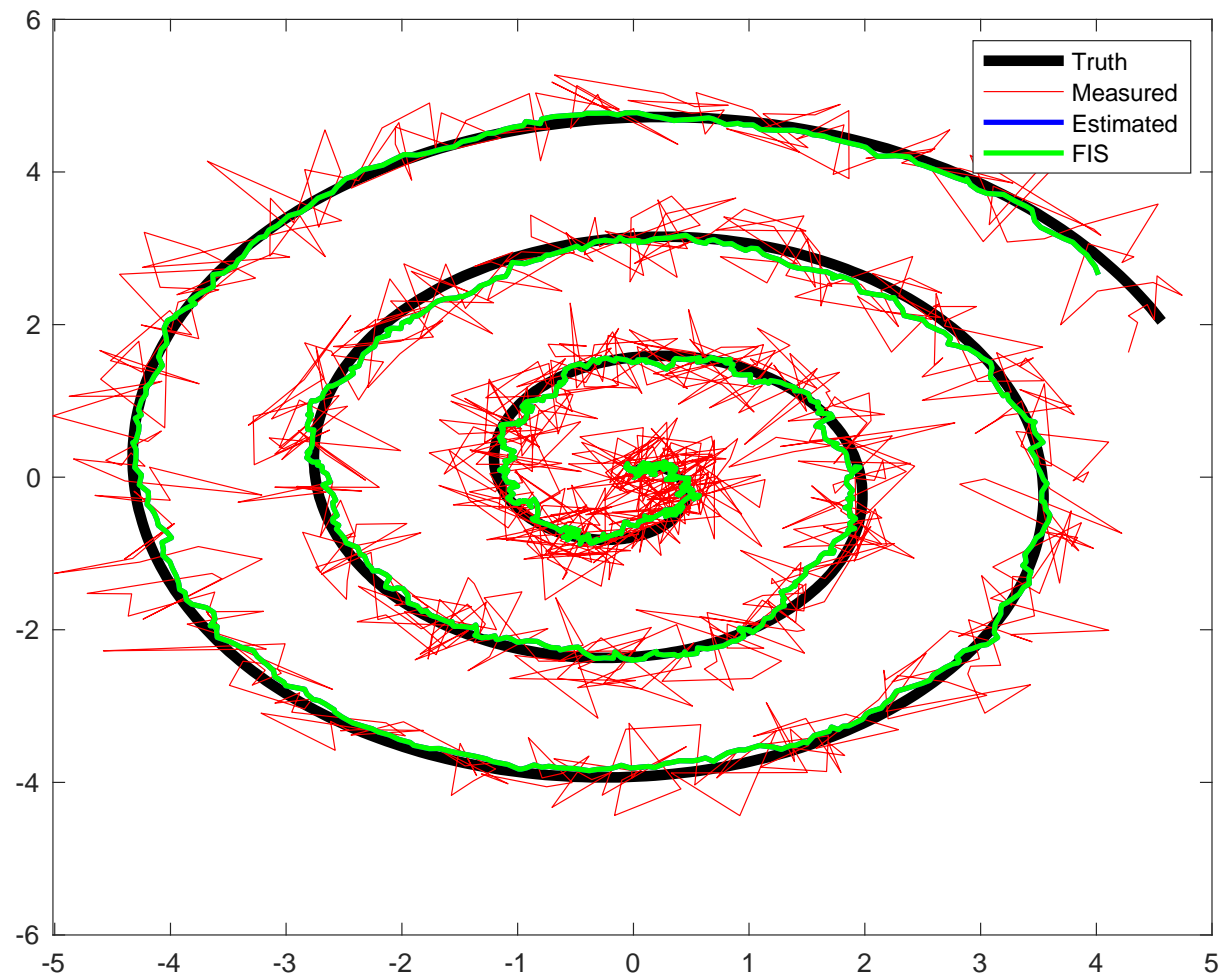
$$X_{k|n} = X_{k|k} + M_k \cdot (X_{k+1|n} - X_{k+1|k})$$

$$P_{k|n} = P_{k|k} + M_k \cdot (P_{k+1|n} - \hat{P}_{k+1|k})$$

end

Requires storing the

$X_{k|k}$, $X_{k+1|k}$, $P_{k|k}$, and $\hat{P}_{k+1|k}$ from the forward pass



Tuning R and Q

- R- Measurement noise
 - Uncertainty in each measurement
 - Low R \rightarrow model will simply track the measurements (no filtering)
 - High Q \rightarrow model will be independent of the data
 - Data fusion (use R to weight different measurements)
- Q- Process noise
 - Allowed changes in the state between updates
 - Low Q \rightarrow state will be more static
 - High Q \rightarrow allows state to vary wildly (less informative)
 - Ideally Q is the variance(diff(state))

Example



Observation Layer

$$\begin{bmatrix} Y_{lat}[n] \\ Y_{long}[n] \end{bmatrix} = \begin{bmatrix} X_{lat}[n] \\ X_{long}[n] \end{bmatrix} + \varepsilon$$

Position Layer

$$\begin{bmatrix} X_{lat}[n] \\ X_{long}[n] \end{bmatrix} = \begin{bmatrix} X_{lat}[n-1] \\ X_{long}[n-1] \end{bmatrix} + T \cdot \begin{bmatrix} \cos(\theta[n]) \\ -\sin(\theta[n]) \end{bmatrix} \cdot V_{velocity}[n] + p$$

Velocity Layer

$$\begin{bmatrix} V_{velocity}[n] \\ \theta[n] \end{bmatrix} = \begin{bmatrix} V_{velocity}[n-1] \\ \theta[n-1] \end{bmatrix} + T \cdot \begin{bmatrix} A_{cc}[n] \\ W_{acc}[n] \end{bmatrix} + v$$

Acceleration Layer

$$\begin{bmatrix} A_{cc}[n] \\ W_{acc}[n] \end{bmatrix} = \begin{bmatrix} A_{cc}[n-1] \\ W_{acc}[n-1] \end{bmatrix} + \omega$$

Example

$$Y = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} X_{lat} \\ X_{long} \\ X_{velocity} \\ \theta_{velocity} \\ X_{accel} \\ \theta_{accel} \end{bmatrix} + \varepsilon$$



$$\begin{bmatrix} X_{lat} \\ X_{long} \\ X_{velocity} \\ \theta_{velocity} \\ X_{accel} \\ \theta_{accel} \end{bmatrix} = B \left(\begin{bmatrix} X_{lat} \\ X_{long} \\ X_{velocity} \\ \theta_{velocity} \\ X_{accel} \\ \theta_{accel} \end{bmatrix} \right) + \begin{bmatrix} v_{lat} \\ v_{long} \\ v_{velocity} \\ v_{velocity} \\ v_{accel} \\ v_{accel} \end{bmatrix}$$

$$B(X) = \begin{bmatrix} X_{lat} + T * \cos(\theta_{velocity}) * X_{velocity} \\ X_{long} - T * \sin(\theta_{velocity}) * X_{velocity} \\ X_{velocity} + T * X_{accel} \\ \theta_{velocity} + T * \theta_{accel} \\ 1 \\ 1 \end{bmatrix}$$

Example

$$Y = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} X_{lat} \\ X_{long} \\ X_{velocity} \\ \theta_{velocity} \\ X_{accel} \\ \theta_{accel} \end{bmatrix} + \varepsilon$$



$$\begin{bmatrix} dX_{lat}/dt \\ dX_{long}/dt \\ dX_{velocity}/dt \\ d\theta_{velocity}/dt \\ dX_{accel}/dt \\ d\theta_{accel}/dt \end{bmatrix} = \begin{bmatrix} 1 & 0 & T \cdot \cos(\theta_{velocity}) & -T \cdot X_{velocity} \cdot \sin(\theta_{velocity}) & 0 & 0 \\ 0 & 1 & -T \cdot \sin(\theta_{velocity}) & T \cdot X_{velocity} \cdot \cos(\theta_{velocity}) & 0 & 0 \\ 0 & 0 & 1 & 0 & T & 0 \\ 0 & 0 & 0 & 1 & 0 & T \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} dX_{lat}/dt \\ dX_{long}/dt \\ dX_{velocity}/dt \\ d\theta_{velocity}/dt \\ dX_{accel}/dt \\ d\theta_{accel}/dt \end{bmatrix} + \begin{bmatrix} v_{lat} \\ v_{long} \\ v_{velocity} \\ v_{velocity} \\ v_{accel} \\ v_{accel} \end{bmatrix}$$

Advantages-

- Model is restricted by real-world physics. (e.g. instantaneous velocity changes are not possible)
- More control over the sources of noise/error

$$Y[n] = H(X[n], U[n]) + e$$

$$X[n] = F(X[n-1], U[n]) + v$$

$$\hat{X}_{pred}[n] = F(X[n-1], U[n])$$

$$\hat{Y}_{pred}[n] = H(\hat{X}_{pred}[n], U[n])$$

$$\hat{P}_{pred}[n] = F' \cdot P[n] \cdot F'^T + Q$$

$$err[n] = Y_{obs}[n] - \hat{Y}_{pred}[n]$$

$$S[n] = H' \cdot \hat{P}_{pred}[n] \cdot H'^T + R$$

$$K_{gain} = \hat{P}_{pred}[n] \cdot H'^T \cdot S[n]^{-1}$$

$$X[n] = K_{gain} \cdot err[n] + \hat{X}_{pred}[n]$$

$$P[n] = (I - K_{gain} \cdot H') \cdot \hat{P}_{pred}[n]$$

Prediction

$$F' = \left. \frac{\partial F}{\partial X} \right|_{\hat{X}_{pred}[n]}$$

Update

$$H' = \left. \frac{\partial H}{\partial X} \right|_{\hat{Y}_{pred}[n]}$$

Correction