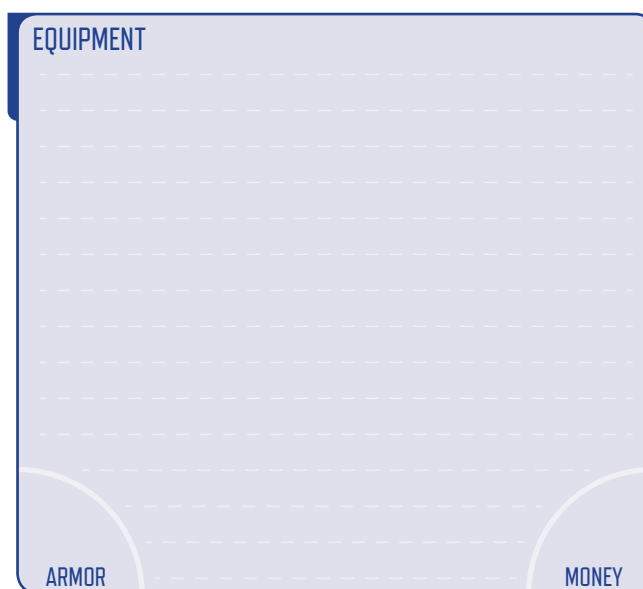




CHARACTER SHEETS

[illegible][illegible]

BACKGROUND

NOTES

PORTRAIT

[illegible][illegible]

BACKGROUND

NOTES

PORTRAIT

CAMPAIGN DESIGN WORKSHEET

CAMPAIGN

GENRE

GM

TYPES AVAILABLE

TYPE

BASED ON

MODIFICATIONS

DESCRIPTORS AVAILABLE

- | | | | | |
|-------------------------------------|---------------------------------------|--------------------------------------|--------------------------------------|--|
| <input type="checkbox"/> Appealing | <input type="checkbox"/> Cruel | <input type="checkbox"/> Hideous | <input type="checkbox"/> Mad | <input type="checkbox"/> Skeptical |
| <input type="checkbox"/> Beneficent | <input type="checkbox"/> Dishonorable | <input type="checkbox"/> Honorable | <input type="checkbox"/> Mechanical | <input type="checkbox"/> Stealthy |
| <input type="checkbox"/> Brash | <input type="checkbox"/> Doomed | <input type="checkbox"/> Impulsive | <input type="checkbox"/> Mysterious | <input type="checkbox"/> Strong |
| <input type="checkbox"/> Calm | <input type="checkbox"/> Empathic | <input type="checkbox"/> Inquisitive | <input type="checkbox"/> Mystical | <input type="checkbox"/> Strong-Willed |
| <input type="checkbox"/> Chaotic | <input type="checkbox"/> Exiled | <input type="checkbox"/> Intelligent | <input type="checkbox"/> Naive | <input type="checkbox"/> Swift |
| <input type="checkbox"/> Charming | <input type="checkbox"/> Fast | <input type="checkbox"/> Intuitive | <input type="checkbox"/> Perceptive | <input type="checkbox"/> Tongue-Tied |
| <input type="checkbox"/> Clever | <input type="checkbox"/> Foolish | <input type="checkbox"/> Jovial | <input type="checkbox"/> Resilient | <input type="checkbox"/> Tough |
| <input type="checkbox"/> Clumsy | <input type="checkbox"/> Graceful | <input type="checkbox"/> Kind | <input type="checkbox"/> Risk-Taking | <input type="checkbox"/> Vicious |
| <input type="checkbox"/> Craven | <input type="checkbox"/> Guarded | <input type="checkbox"/> Learned | <input type="checkbox"/> Rugged | <input type="checkbox"/> Virtuous |
| <input type="checkbox"/> Creative | <input type="checkbox"/> Hardy | <input type="checkbox"/> Lucky | <input type="checkbox"/> Sharp-Eyed | <input type="checkbox"/> Weird |

FOCI AVAILABLE

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|--|--|---|--|
| <input type="checkbox"/> Abides in Stone | <input type="checkbox"/> Employs Magnetism | <input type="checkbox"/> Looks for Trouble | <input type="checkbox"/> Shepherds Spirits |
| <input type="checkbox"/> Absorbs Energy | <input type="checkbox"/> Entertains | <input type="checkbox"/> Loves the Void | <input type="checkbox"/> Shreds the Walls of the World |
| <input type="checkbox"/> Awakens Dreams | <input type="checkbox"/> Exists Partially Out of Phase | <input type="checkbox"/> Masters Defense | <input type="checkbox"/> Siphons Power |
| <input type="checkbox"/> Battles Robots | <input type="checkbox"/> Exists in Two Places at Once | <input type="checkbox"/> Masters Spells | <input type="checkbox"/> Slays Monsters |
| <input type="checkbox"/> Bears a Halo of Fire | <input type="checkbox"/> Explores Dark Places | <input type="checkbox"/> Masters the Swarm | <input type="checkbox"/> Solves Mysteries |
| <input type="checkbox"/> Blazes With Radiance | <input type="checkbox"/> Fights Dirty | <input type="checkbox"/> Masters Weaponry | <input type="checkbox"/> Speaks for the Land |
| <input type="checkbox"/> Brandishes an Exotic Shield | <input type="checkbox"/> Fights With Panache | <input type="checkbox"/> Metes Out Justice | <input type="checkbox"/> Stands Like a Bastion |
| <input type="checkbox"/> Builds Robots | <input type="checkbox"/> Flies Faster Than a Bullet | <input type="checkbox"/> Moves Like a Cat | <input type="checkbox"/> Talks to Machines |
| <input type="checkbox"/> Calculates the Incalculable | <input type="checkbox"/> Focuses Mind Over Matter | <input type="checkbox"/> Moves Like the Wind | <input type="checkbox"/> Throws With Deadly Accuracy |
| <input type="checkbox"/> Channels Divine Blessings | <input type="checkbox"/> Fuses Flesh and Steel | <input type="checkbox"/> Murders | <input type="checkbox"/> Thunders |
| <input type="checkbox"/> Commands Mental Powers | <input type="checkbox"/> Fuses Mind and Machine | <input type="checkbox"/> Needs No Weapon | <input type="checkbox"/> Travels Through Time |
| <input type="checkbox"/> Conducts Weird Science | <input type="checkbox"/> Grows to Towering Heights | <input type="checkbox"/> Never Says Die | <input type="checkbox"/> Was Foretold |
| <input type="checkbox"/> Consorts With the Dead | <input type="checkbox"/> Helps Their Friends | <input type="checkbox"/> Operates Undercover | <input type="checkbox"/> Wears Power Armor |
| <input type="checkbox"/> Controls Beasts | <input type="checkbox"/> Howls at the Moon | <input type="checkbox"/> Performs Feats of Strength | <input type="checkbox"/> Wears a Sheen of Ice |
| <input type="checkbox"/> Controls Gravity | <input type="checkbox"/> Hunts | <input type="checkbox"/> Pilots Starcraft | <input type="checkbox"/> Wields Two Weapons at Once |
| <input type="checkbox"/> Crafts Illusions | <input type="checkbox"/> Infiltrates | <input type="checkbox"/> Plays Too Many Games | <input type="checkbox"/> Works for a Living |
| <input type="checkbox"/> Crafts Unique Objects | <input type="checkbox"/> Interprets the Law | <input type="checkbox"/> Rages | <input type="checkbox"/> Works Miracles |
| <input type="checkbox"/> Dances With Dark Matter | <input type="checkbox"/> Is Idolized by Millions | <input type="checkbox"/> Rides the Lightning | <input type="checkbox"/> Works the Back Alleys |
| <input type="checkbox"/> Defends the Gate | <input type="checkbox"/> Is Licensed to Carry | <input type="checkbox"/> Runs Away | <input type="checkbox"/> Works the System |
| <input type="checkbox"/> Defends the Weak | <input type="checkbox"/> Is Wanted by the Law | <input type="checkbox"/> Sailed Beneath the Jolly Roger | <input type="checkbox"/> Would Rather Be Reading |
| <input type="checkbox"/> Descends From Nobility | <input type="checkbox"/> Keeps a Magic Ally | <input type="checkbox"/> Scavenges | <input type="checkbox"/> |
| <input type="checkbox"/> Doesn't Do Much | <input type="checkbox"/> Leads | <input type="checkbox"/> Sees Beyond | <input type="checkbox"/> |
| <input type="checkbox"/> Drives Like a Maniac | <input type="checkbox"/> Learns Quickly | <input type="checkbox"/> Separates Mind From Body | <input type="checkbox"/> |
| <input type="checkbox"/> Emerged From the Obelisk | <input type="checkbox"/> Lives in the Wilderness | <input type="checkbox"/> Shepherds the Community | <input type="checkbox"/> |

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| <input type="checkbox"/> Clever | <input type="checkbox"/> Foolish | <input type="checkbox"/> Jovial | <input type="checkbox"/> Resilient | <input type="checkbox"/> Tough |
| <input type="checkbox"/> Clumsy | <input type="checkbox"/> Graceful | <input type="checkbox"/> Kind | <input type="checkbox"/> Risk-Taking | <input type="checkbox"/> Vicious |
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| <input type="checkbox"/> Absorbs Energy | <input type="checkbox"/> Entertains | <input type="checkbox"/> Loves the Void | <input type="checkbox"/> Shreds the Walls of the World |
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