

# Shilukar's Lair

## Ptolus ADVENTURE MAPS

Deep underground, below the Guildsman District, the dark elf Shilukar has claimed a section of tunnels and chambers that were once a part of Ghul's Labyrinth. Here, he has built his chaositech laboratory and keeps his weird creations. **Ptolus Adventure Maps: Shilukar's Lair** contains 15 miniatures-scale map tiles designed for use with the third level adventure *Shilukar's Lair* found in chapter 33 of *Ptolus: Monte Cook's City by the Spire*. These tiles will add a new dimension to an evening of table top dungeon delving action.

This location connects directly with the *Ptolus e-Adventure Tiles: Sewers* set.





# PTOLUS

## ADVENTURE MAPS

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### Shilukar's Lair

*Cartography and design*

**ED BOURELLE**

*Ptolus logo and cover pattern illustration*

**TODD LOCKWOOD**

*Ptolus created by*

**MONTÉ COOK**

*Editorial assistance*

**SUE WEINLEIN COOK**

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*For more material on the City by the Spire visit*

**WWW.PTOLUS.COM**

*Look for FREE miniatures scale map tiles at*

**WWW.SKELETONKEYGAMES.COM**

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#### **Print:**

- Ptolus Adventure Maps are designed to be printed on your home printer.
- Print all the tiles or only the tiles you need - it is completely up to you.
- Each tile is offered on its own page so you can be selective and print only what you need.
- When printing, make sure that the *Print to Fit Page* option is clicked OFF so that the tiles will retain their one inch grid.

#### **Trim:**

- Trim out your Ptolus Adventure Maps with a sharp blade and a straight edge on a safe cutting surface.
- Where indicated, cut the tiles to the dashed line.

#### **Connect:**

- Use tape on the back of your Ptolus Adventure Maps to hold them together.
- Spray adhesive can be used to mount your tiles to a poster board.
- Mount the tiles to magnetic sheeting and trim for use on metal surfaces.

#### **Play:**

- Use miniatures or cardboard counters on your Ptolus Adventure Maps for infinite excitement.
  - Use markers to make notes and combat diagrams, you can always print more.
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**Product Code: SKGPAM04**

# Shilukar's Lair

Ptolus page 612 (Chapter 33)

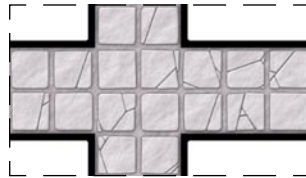
City Map grid K8 (Guildsman District)



SHILUKAR01



SHILUKAR 02



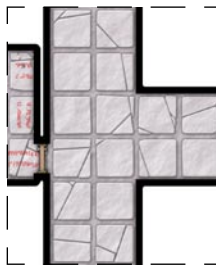
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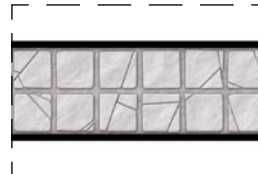
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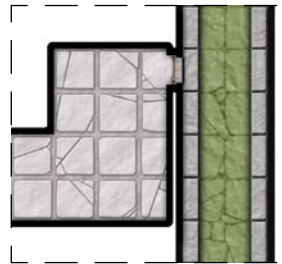
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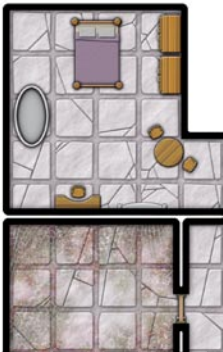
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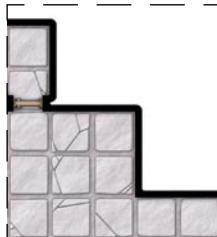
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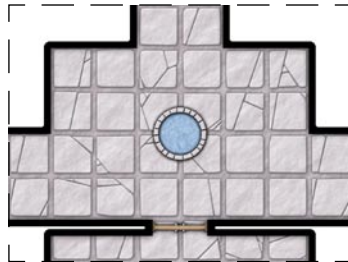
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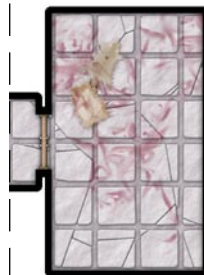
SHILUKAR 09



SHILUKAR 10



SHILUKAR 13



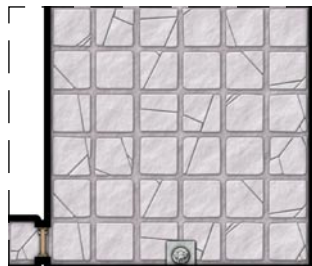
SHILUKAR 15



SHILUKAR 11



SHILUKAR 12



SHILUKAR 14







