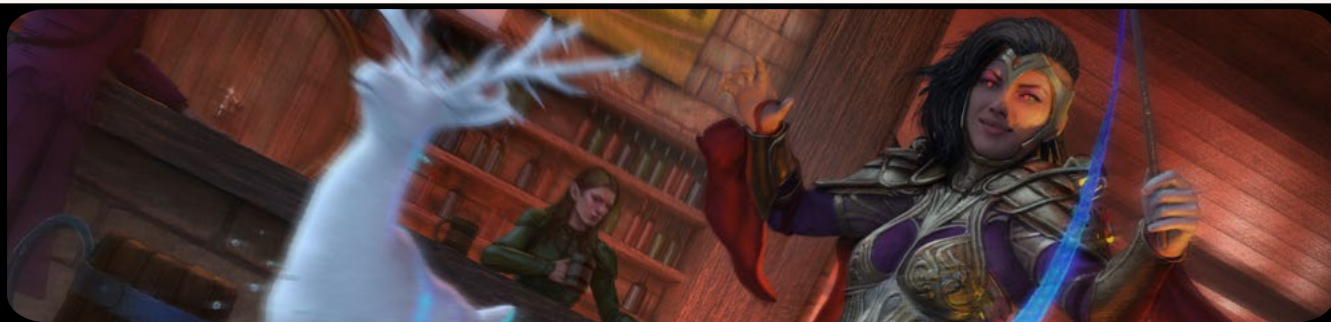




SEARCHABLE GLOSSARIES AND INDEX—CYPHER SYSTEM

Use the search function in this document as a quick way to help you find the page number of something you're looking for in the *Ptolus* book.

Please note that the glossaries and index here are not exactly the same as the ones in the book. First, the glossary entries here include information from the “Other Locales” sections in each chapter of part III. Most of these names and locales were trimmed from the printed glossaries due to space limitations. In addition, this document offers multiple page numbers for glossary entries; due to space constraints in the book, the printed glossaries usually offered only the main page number for each entry.



LOCALES GLOSSARY

Listing does include “Other Locales.”

Abbara's Bakery (168): Bakery; Docks.
Abrury's Dairy (342): South Market.
Adda's Baskets (288): Stall in open market; North Market.
Addata Renalt's Home (381): Forgery service; Warrens.
Administration Building (291): Local government headquarters; Oldtown.
Alabaster Sanctuary (481–482): Good remnant of Mosul Pearl; Jabel Shammar.
Alaina Bellsong (369): Dreamspeaker; Temple District.
Albester's Breads (209): Midtown.
Alchestrin's Tomb (218): Ancient wizard's resting place; Necropolis.
Ammel's (209): General store, but secretly a fence for stolen goods; Midtown.
Ander Kellin's Office (313): Appraiser; Oldtown.
Animal Tending (324): Animal groomer and healer; Rivergate.
Ar-Nampur (81): Charad Titan fortress north of the city.
Arena (292): Sporting events stadium; Oldtown.
Aristocrat's Table (262): Classy restaurant; Nobles' Quarter.
Ath (487): Ethereal Isle; Jewel of Spirit.
Av (486): Ethereal Isle; Jewel of the Mind.
Avery's Armor (190): Shop; Midtown.

Back Room (181): Sex club at Skull and Sword; Guildsman District.
Balleton (155): Nearby community.
Baneheart (495): Shaft up the length of the Spire in the Banewarrens; also called Tremoc Korin.
Banewarrens (79, 389): Danar's underground storage vaults for evil items and artifacts.
Bankers' Guild (313): Guild HQ; Oldtown.
Barbarian Balloonists (319): Halfling air tours; Rivergate.
Bay of Ptolus (163): Docks.
Beacon Island (151, 164): In the Bay of Ptolus; Docks.
Bellringers' Guild Office (294): Guild headquarters; Oldtown.
Besson Cral's Home (381): Drug den controlled by the Pale Dogs; Warrens.
Bith the Ratter (281): Rat catcher; North Market.
Black Spike (63): A Galchutt fortress.
Black Swan (191): Dwarven bar; Midtown.
Blackstock Printing (328): Operated by Fardream elf clones; South Market.
Bladechapel (122, 294): Knights of the Pale home; Oldtown.
Blessed Bridge (345–346): Crosses the King's River at the Street of a Million Gods.
Blue Thread (342): High-class clothier; South Market.
Boiling Pot (313): Oldtown.
Bone Hill (214): Area within the Necropolis.

- Book Wagon (281):** Darthalis Temester's information business; North Market.
- Bookbindery (209):** Midtown.
- Borning Stone (362):** Ren Tehoth site significant to Navashtrom and his sister Tardeshou.
- Buckingham's (277):** Furniture store; Nobles' Quarter.
- Bull and Bear (18, 191):** Delver's Square armorers; Midtown.
- Cal's Construction (209):** Front for a Vai cell; Midtown.
- Castle Shard (263):** Ancient magical castle; Nobles' Quarter.
- Cathedral Cavern (447):** Great hall; Dwarvenhearth.
- Cathedral of Night (232):** Chambers in the Dark Reliquary, home to a pair of nightshades; Necropolis.
- Catty's (288):** Sorn cell base; North Market.
- Cavern of Night (448):** Site of Kaled Menar; Dwarvenhearth.
- Caverns of the Galchutt (422):** Site deep below the city where the Natharl'nacna sleep.
- Celestial Conclave (346):** Temple where religion itself is revered; Temple District.
- Center Circle (320):** Open plaza/park; Rivergate.
- Chamber of Longing (398):** Delvers' meeting spot with claw-shaped statue; Undercity Market.
- Chapel of St. Thessina (324):** For Lothianites; Rivergate.
- Chapel of the Final Resolution (376–377):** Vai headquarters; Warrens.
- Chapel of the Uncreated (233):** Shrine in Dark Reliquary led by Kaladeen the balor; Necropolis.
- Charenburg (155):** Nearby community.
- Cherubar (43):** Land far west of Ptolus.
- Chon (342):** Clothier; South Market.
- Church of Lothian the Redeemer (313):** Oldtown.
- Church of the Lawgiver (288):** For Lothianites; North Market.
- Citadel of Might (295):** Order of Iron Might headquarters; Oldtown.
- Citadel of the Golden Cross (294):** Knights' headquarters; Oldtown.
- Citadel of the Seven Chains (61):** Fortress on the Vallis moon; home of the heart of the world.
- City Courts (295):** Justice center; Oldtown.
- City Library (295):** Oldtown.
- Clasthamus Isle (218–219):** Home of Andach; Necropolis.
- Clock Tower (296):** Oldtown.
- Cloud Theater (191):** Dramas performed; Midtown.
- Cloudstone (288):** Weaponsmith; North Market.
- Cock Pit (330):** Gambling den; South Market.
- Cold Desert (43):** Southwest of Ptolus.
- Conciliator Chapterhouse (347):** Headquarters of Lothianite inquisitor sect; Temple District.
- Conservatory:** See *Imperial Academy of Music*.
- Cooper's Store (320):** General store; Rivergate.
- Copper Kettle (192):** Coppersmith; Midtown.
- Courier Office (209):** Produces broadsheets; Midtown.
- Court of Night (448):** Night King's Palace; Dwarvenhearth.
- Courthouse:** See *City Courts*.
- Crown Theater (96, 268):** Opera house; Nobles' Quarter.
- Crypt Home of Igor Reichstav (220):** Necropolis.
- Crystal Baths (342):** Bathhouse; South Market.
- Dalen's Cliffs (146):** Ridge at east end of Oldtown.
- Dalenguard (297):** Historic fortress; Oldtown.
- Dallaster Manor (268):** Spice magnate's home; Nobles' Quarter.
- Danbury's (18, 192):** Delver's Square Mage bar; Midtown.
- Dark Elf Refuge:** See *Madame Kaethea's House*.
- Dark Market (399):** Illegal commerce; Undercity Market.
- Dark Reliquary (223):** Fallen/Forsaken headquarters; Necropolis.
- Darkbirth Madhouse (174):** Asylum; Guildsman District.
- Darklock Hill (214):** Area within the Necropolis.
- Darksoul House (321):** Yavos Nared's house, home to a Sorn cell; Rivergate.
- Daykeeper's Chapel (209):** For Lothianites; Midtown.
- Deathguild Headquarters (221):** Funerals; Necropolis.
- Delver's Guild Library and Maproom (299):** Oldtown.
- Delver's Guild Office (395):** Group headquarters; Undercity Market.
- Delver's Square (18, 188):** Adventurers' quarter; Midtown.
- Denoss Firth's Office (313):** Advocate; Oldtown.
- Denthon's (369):** Coffin maker; Temple District.
- Derras Fillososh's House (324):** Physicker; Rivergate.
- Desthi Nawta's Home (381):** Brothel; Warrens.
- Deymid's Body Art (209):** Tattoo parlor; Midtown.
- Dockmaster's Tower (164):** Harbormaster's; Docks.
- Dohrinthas (46):** Empress's capital and the Golden City of the Sea Kingdoms southwest of Ptolus.
- Donnel's (331):** Leather shop; South Market.
- Dragon Vault (272):** In Dallimothan tower; Nobles' Quarter.
- Dragon's Tooth Comb (324):** Barber; Rivergate.
- Dragonsbirth Mountains (45):** East of Ptolus.
- Drapers' Guildhall (184):** HQ; Guildsman District.
- Dread One's Path (495):** Extradimensional space inside the Spire.
- Dreaming Stone (423):** In the Caverns of the Galchutt.
- Dreta Phantas (425, 427):** Dreaming City of Elder Elves, captured by dark elves; now far below city.
- The Dry Easel (277):** Sells art supplies; Nobles' Quarter.
- Dungeon (385):** Adventuring areas below the city.
- The Durambor (342):** Grailwarden gem buyers; South Market.
- Dwarvenhearth (429–449):** Abandoned home of Stonemight dwarves; fell to Ghul long ago.
- Dweomer Street (309):** See *Vock Row*.
- Ebbert's Outfitters (18, 192):** Adventuring supplies in Delver's Square; Midtown.
- Ebony Tube (320):** Underground passage connecting Rivergate and Oldtown.
- Edarth's Loans (335):** Korben Trollone's front; South Market.
- Eddarth Stables (288):** Large stables for travelers; North Market.
- Effahlia's Meatpies:** (209): Midtown.
- Elan's Foods (277):** Gourmet food; Nobles' Quarter.

- Emerald Hill (189):** Elf neighborhood; Midtown.
- “Empty” House (209):** Balacazar operative hideout; Midtown.
- Endle’s Finery (19):** Clothiers; North Market.
- Endless Sea of Ice (43, 81):** Far north of Ptolus.
- Entropy Sphere (463):** Powered by the Gates of Delirium near Goth Gulgamel.
- Erdek Ard (418):** Dwarvish name of Eternity Cave.
- Erish-aga (82):** City built by wizards of Kem.
- Esh (487):** Ethereal Isle; Jewel of the Divine.
- Esser’s (168):** Brothel; Docks.
- Eternity Cave (418):** Massive caverns under the city.
- Ethereal Islands, Seven (485):** See *Jewels of Parnait*.
- Ethereal Sea (66):** The Ethereal Plane.
- Everwood (66):** Elder Elves’ name for Ethereal Sea.
- Exotic Market (332):** Sells rare items; South Market.
- Exotic Stables (209):** Midtown.
- Fabric Market (334):** South Market.
- Fairbriar (189):** Gnome neighborhood; Midtown.
- Faraway Scents (334):** Perfume shop; South Market.
- Farmer’s Rest (288):** North Market.
- Fate Weavers Headquarters (324):** School for Fate Weaving; Rivergate.
- Finelle’s Pleasant Diversions (321):** Games hall; Rivergate.
- Finnar’s Books (313):** Forgery expert; Oldtown.
- Firehouses (144):** Fire Brigade stations.
- Fish Market (193):** Midtown.
- Fogbottom (81):** Area around Ar-Nampur.
- Forlorn Tower (476):** Part of Jabel Shammar.
- Fortress of the Redeemed (392):** Brotherhood of Redemption’s headquarters.
- Foundry (176):** Ironworks; Guildsman District.
- Fountain of the Queen’s Swans (322):** Large and beautiful landmark; Rivergate.
- Fragrant House (342):** Restaurant; South Market.
- Full Larder (209):** Midtown.
- Gallows Square (295):** Execution site; Oldtown.
- Games House (309, 313):** On Vock Row; Oldtown.
- Gatehouse Pub (288):** North Market.
- Gates of Delirium (463):** Built by Eslathagos Malkith within the Spire to power the Entropy Sphere.
- Gathering Hall (395):** At Delver’s Guild office; Undercity Market.
- Gear Gate (443):** At the Grand Entrance; Dwarvenhearth.
- Ged’s Cabinets (209):** Front for secret guide service; Midtown.
- Ghostly Minstrel (18, 193):** In Delver’s Square; Midtown.
- Ghoul paths (221):** Run beneath the Necropolis.
- Ghul’s Labyrinth (390):** Warrens beneath the city Ghul built for storage, billeting, and laboratories.
- Giant’s Staircase (418):** Leads to Eternity Cave.
- Glassblowers’ Guildhouse (184):** HQ; Guildsman District.
- Glaugsgulgus (420):** Locathah city in deep caverns.
- The Goat (195):** Rough pub; Midtown.
- Golathan Naddershrike’s House and Laboratory (322):** Former wizard home; Rivergate.
- Golden Tooth (334):** Gold shop; South Market.
- Good Eats (209):** Specializes in gnome and halfling cuisine; Midtown.
- Good Rope (342):** Makes and sells hemp rope; South Market.
- Goth Gulgamel (83, 452):** Ghul’s fortress on the Spire.
- Grail Keep (45, 48):** Fortress-city home of Grailwarden dwarves in Prustan Peninsula.
- Grail Temple (45):** Beneath Grail Keep.
- Grand Cathedral (67):** Lothianites’ headquarters in Tarsis.
- Grand Entrance (443):** Accesses Dwarvenhearth.
- Grand Guildhall (177):** Gathering place; Guildsman District.
- Graveyard:** See *Chapter 11: The Necropolis*.
- Great Hall (395):** Contains shops and vendors; Undercity Market.
- Great Hall of Morachon (446):** Part of King Stardelve’s Tomb; Dwarvenhearth.
- The Green Mews (342):** Stables; South Market.
- Grey Mountains (44):** East of Tarsis.
- Greyson House (561):** “Haunted” house; North Market.
- The Griffon (196):** Popular bar; Midtown.
- Guilder Gate (148):** A southern entry into Ptolus.
- Guildhouse of Iron (177):** Ironworkers’ headquarters; Guildsman District.
- Gunlar’s Forge (184):** Front for Uldrick Kord; Guildsman District.
- Gurhorond (181):** See the *Star Jewelers*.
- Gustiv’s Ice (324):** Sells and delivers ice; Rivergate.
- Hall of Heroes (347):** Statue garden/memorial; Temple District.
- Hall of the Valiant (221):** Quiet memorial; Necropolis.
- Halls of Cordaris (392):** HQ, Order of the Legacy, in Ghul’s Labyrinth.
- Hammer and Nail (168):** Toolmaker; Docks.
- Hammersong Vaults (299):** Stores valuables; Oldtown.
- Havan’s Haven (196):** Barbershop; Midtown.
- Heart of the Malignancy (488):** Pinnacle of evil; Jabel Shammar.
- Heartwood of all Trees (125):** Former Quaan locale.
- Heavenly Baked Goods (284):** Bakery; North Market.
- Hell’s Door (209):** Gambling den; Midtown.
- Herbalists’ Guildhall (178):** Group’s headquarters; Guildsman District.
- Hidden Prison (493):** In the dungeons of Jabel Shammar.
- Highshelf Glassworks (342):** Glassmaker; South Market.
- Holy Palace (269):** Holy Emperor’s Ptolus residence; includes fine chapel for locals; Nobles’ Quarter.
- Holy Throne (141):** Seat of the Holy Emperor.
- Hotash Mountains (45):** In Prustan Peninsula.
- House of Delights (277):** Brothel; Nobles’ Quarter.
- House of the Sacred Heat (348):** Mundane healing center; Temple District.
- The Howling (214):** Area within Necropolis.
- Hungry Halfling (184):** Guildsman District.
- Imn (486):** Ethereal Isle; Jewel of Energy.

- Imperial Academy of Music (271):** Arts school; Nobles' Quarter.
- Imperial Palace (30):** Emperor's residence in Tarsis.
- Imperial University (300):** Oldtown.
- Inchin's Butchery (288):** North Market.
- Indari's Leatherworks (342):** South Market.
- Indigo Services (277):** Servant employment service; Nobles' Quarter.
- Inner Vaults (389):** Ring the Spire in the Banewarrens.
- Inverted Pyramid (302):** Invisible, floating headquarters of mage guild; Oldtown.
- Inverted Tower (443):** At the Grand Entrance; Dwarvenhearth.
- Iridithil's Home (197):** Elven sanctuary run by Doraedian Mythlord; Midtown.
- Jabber's Shoes (342):** Cobbler; South Market.
- Jabel Shammar (81, 465–495):** Evil fortress of Eslathagos Malkith atop the Spire.
- The Jade Woman (277):** Women's clothier; Nobles' Quarter.
- Jangave Lesh's Training Hall (322):** Martial and combat training; Rivergate.
- Jasmik's Flowers (324):** Florist; Rivergate.
- The Jewel (277):** Nobles' Quarter.
- Jeweled Cliffs (146):** Ridge at east end of Nobles' Quarter.
- Jewels of Parnait, Seven (485):** Ethereal path to godhood created by the wife of the Dread One.
- Jirraith's Lair (378):** Headquarters of Pale Dog leader; Warrens.
- Jodan Templehall (313):** Knights of the Chord headquarters; Oldtown.
- Juggling Fools (288):** School for jugglers; North Market.
- Jurrin's Plaza (190):** Katterwood central square; Midtown.
- Kadaver's (277):** Secret bar for criminals; Nobles' Quarter.
- Kadmiel (303):** Shade Tower that exists only in the Shadow of Ptolus; Oldtown.
- Kaira Swanwing's House (305):** Alternate HQ for Knights of the Golden Cross; Oldtown.
- Kaled Del (418):** Stonelost settlement in the Eternity Cave.
- Kaled Menar (448):** Home of the Mindforge in the Cavern of Night; Dwarvenhearth.
- Kastralathakasal (422):** Galchutt stronghold of alien metals and organic components in deep caverns.
- Katterwood (190):** Halfling neighborhood; Midtown.
- Kem (43):** Land along the Southern Sea, blighted by Wars of Fire millennia ago.
- Kerrik's (209):** Bar where one can reach the Vai; Midtown.
- Killraven's Tower (284):** Abandoned tower said to be the entrance to criminal organization; North Market.
- King Stardelve's Tomb (444–447):** Stonelost holy site; Dwarvenhearth.
- King's River (93, 151):** Flows through Ptolus.
- King's River Gorge (151):** Runs through Ptolus.
- Konagis (569):** Underwater triton city in the Whitewind Sea.
- Korben Trollone's Office (335):** Headquarters of crime boss at Edarth's Loans; South Market.
- Koth (426):** Dream tower that guards the path to the many worlds in Dreta Phantas.
- The Labyrinth (390):** See *Ghul's Labyrinth*.
- Lackie's (378):** Cheap bar; Warrens.
- Ladris' Fine Foods (199):** Grocery in Narred; Midtown.
- Lady Cardie's (313):** Brothel and front for a Vai cell; Oldtown.
- Larel's Implements (166):** Nautical shop; Docks.
- Larkspur Boarding House (209):** Midtown.
- Larth (155):** Nearby community.
- Lendarick (285):** Kennel; North Market.
- Lighthouse (164):** Located on Beacon Island; Docks.
- Linech Cran's Burrow (324, 565–567):** Drug smuggler and Balacazar ally; Rivergate.
- Lomwell's Office (209):** Bookie; Midtown.
- Longbottom (190):** Rough neighborhood in southern Midtown.
- Longdraught Brewery (178):** Largest brewer; Guildsman District.
- Longfingers Guild Headquarters (400–405):** Midtown/Undercity.
- Lost Dove (155):** Inn in Charenburg.
- Lyle Bennit's Office (313):** Advocate; Oldtown.
- Madame Kaethea's House (379):** Dark elf refuge run by Urshanna; Warrens.
- Madam Teesmor (324):** Dreamspeaker; Rivergate.
- Mahdath's Asylum (336):** For mad arcanists; South Market.
- Manathah's Traveler's Home (313):** Boarding house; Oldtown.
- The Mane (190):** Litorian residential area; Midtown.
- Maran's Odd Sizes (338):** Unique clothiers; South Market.
- Market Gate (148):** A southern entry into Ptolus.
- Masons' Guildhall (179):** HQ; Guildsman District.
- Menasa's House (313):** Boarding house; Oldtown.
- Merchants' Guildhall (342):** HQ; South Market.
- Midden Heaps (179):** Local dump; Guildsman District.
- Midtown Dance Hall (209):** Midtown.
- Mirror Maze (405):** Built by Kagrisos; Undercity Market.
- Misbegotten Tower (470):** Part of Jabel Shammar.
- Mitoren's Blades (285):** Weapon shop; North Market.
- Moleshan's (277):** Nobles' Quarter.
- Monastery of Redemption (184, 392):** HQ of Brotherhood of Redemption; Guildsman District.
- Moonsilver Forest (44):** Palastan home of Shoal elves, once home of the Harrow elves.
- Mosul Pearl (79):** Original name of Danar's fortress; became Jabel Shammar.
- Mountain of the Sky Kings (646–647):** Floating dwarf mountain far to the west; now shattered.
- Mrathrach's Pit (78):** Evil site in the Cold Desert.
- Mustek's Shop (369):** Seller of religious paraphernalia; Temple District.
- Myraeth's Oddities (199):** Magic and trinket shop in Delver's Square; Midtown.
- The Mystery Pub (342):** Tavern; South Market.

- Nadar's Pub** (324): Rivergate.
- Nalaster's Mill** (184): Lumber mill; Guildsman District.
- Nall** (43): A northern wasteland east of Ptolus.
- Nall Hall** (285): Nallish cultural center; North Market.
- Narras Ink** (342): Makes and sells ink and supplies; front for a Sorn cell; South Market.
- Narred** (190): Centaur residential neighborhood; Midtown.
- Navaen Bowcraft** (338): Elf archery shop; South Market.
- Necrophilium** (232): Licheloved area of the Dark Reliquary; Necropolis.
- Nestor's** (277): Men's clothier; Nobles' Quarter.
- Nevir's Nets** (168): Shop; Docks.
- Nluguran** (425): Dark elf city in deep caverns.
- Noble Houses' Estates** (272–275): Homes of the noble families; Nobles' Quarter.
- Norber's House** (209): Front for a Sorn cell; Midtown.
- North Gate** (148): A main entry into Ptolus.
- North Point Restaurant** (202): Fairbriar eatery whose owners sell night song magic drug; Midtown.
- Nubble's Music** (209): Sells musical instruments; Midtown.
- Nul's** (381): Tavern; Warrens.
- Nulene Chard's Office** (313): Architect; Oldtown.
- Olaf's Flophouse** (168): Inn; Docks.
- Old City Gate** (148): Gate in Oldtown; Oldtown.
- Old Goose** (209): Midtown.
- Old Lady Coss'** (209) Brothel; Midtown.
- The Old Muller House** (288): Balacazar safe house; North Market.
- Ond** (486): Ethereal Isle; Jewel of the Physical.
- Onyx Spider** (203): Sinister Tavern Row bar; Midtown.
- The Open Kitchen** (209): Midtown.
- Orad Finnas' House** (324): Killraven League safe house; Rivergate.
- Order of the Fist Compound** (348): Temple District.
- Orr** (486): Ethereal Isle to which Ghul fled; Jewel of Beginnings and Endings.
- Outer Vaults** (389): Area of the Banewarrens.
- Palace of the Day King** (448): Day King's court; Dwarvenhearth.
- Palace of the Night King** (448): Night King's court; Dwarvenhearth.
- Palastan** (44): The land that includes Ptolus.
- Pale Dogs Safe House** (380): Harbors fugitive Spynker Coil; Warrens.
- Pale Tower** (305): Home of the Malkuth; Oldtown.
- Passeon's Meats** (209): Midtown.
- Pergolas** (485): Invisible access points to the Jewels of Parnaith; in orbit around Jabel Shammar.
- Pier Five** (166): Harbors the ghost of Tyrus Green; Docks.
- Pits of Insanity** (387): Areas within the Spire that play havoc with natural laws.
- Plains of Panish** (44): Area between Tarsis and the Grey Mountains.
- The Pointy Hat** (309, 313): Wizard bar and grill on Vock Row; Oldtown.
- Postal Stationhouses** (154): Mail delivery headquarters.
- Potions and Elixirs** (209, 397): Magic shops; Undercity Market, Midtown.
- Potter's** (18, 204): Cheap Delver's Square hostel; Midtown.
- Praemal** (42, 61): The world.
- Priority of Introspection** (349): Sisterhood of Silence headquarters; Temple District.
- The Prison** (405–407): Below the Guildsman District.
- Prison of the Blessed Children** (392): Part of Ghul's Labryinth.
- Prustan Peninsula** (29, 44–45): Land between Kem and the Plains of Panish.
- Ptolus Harbor** (162): In the Bay of Ptolus; Docks.
- The Quaan** (125): Pactlords' extradimensional headquarters.
- Qualin's Books** (209): Midtown.
- The Quiet** (214): An area within the Necropolis.
- Quist** (277): Caters to servants/workers; Nobles' Quarter.
- Ramoro's Bakery** (339): South Market.
- Randle's** (313): Oldtown.
- Rastor's Weapons** (18, 204): In Delver's Square; Midtown.
- Rat's Nest** (209) Tavern; Midtown.
- Ravenstroke** (393): Laboratory in the Well of Shadow Eyes below the city.
- Ravenwood** (277): Nobles' Quarter.
- Red Stallion Pub** (285): Large alehouse; North Market.
- Reggie's Meats** (342): Smokehouse; South Market.
- Ren Tehoth** (45): Ruined land east of Palastan.
- Rhoth** (45–46): Provincial land west of Ptolus.
- River Tonam** (30, 84): Palastani river.
- Rogue Moon Trading Company** (339): Major commerce outfit; office in South Market.
- Rolomsford** (155): Nearby community.
- Rosegate House** (275): Home in Nobles' Quarter.
- Row Bathhouse** (206): On Tavern Row; Midtown.
- Rulla Finnas' House** (324): Midwife; Rivergate.
- Runihan Square**: See *Delver's Square*.
- Saches** (206): Yeoman Street clothiers; Midtown.
- Sadie's Rest** (209): Memorial park; Midtown.
- Sages' Guild Headquarters** (308): Oldtown.
- Sailor's Rest** (166): Nice bar; Docks.
- Sallachor Isle** (563): Center of shivvel processing in the Whitewind Sea.
- Sallin's Bakery** (209): Midtown.
- Salora's Pots** (339): Ceramics shop; South Market.
- Sard's Boats** (167): Rent or buy; Docks.
- Sartha Nartis' House** (313): Balacazar safe house; Oldtown.
- Savage Shark** (167): Tough bar; Docks.
- Scorched Peaks** (46): Range south of Uraq.
- Scouts, Guides, and Porters** (398): Hiring hall and access point to Dark Market; Undercity Market.
- Sea Kingdoms** (46): South and west of Ptolus.
- Sea of World's End** (46): World's southern edge.
- Secret Hall** (308): Naltegro Suun headquarters; Oldtown.
- Sepulcher of the Wintersouled** (251): Shrine in Dark Reliquary; Necropolis.

- Serpent Caves (419):** Connect Mahdath's Asylum to deep caverns.
- Serpent Path (491):** Part of the dungeons of Jabel Shammar.
- Seven Jewels of Parnaith (485):** See *Jewels of Parnaith*.
- Shade Tower (303):** See *Kadmiel*.
- Shadow of Ptolus (304):** Dimension of shadow parallel to Ptolus; accessed via Kadmiel.
- Shadow Sendings (154, 209):** Magic couriers; Midtown.
- Shadow Theater (310):** Unique performances; Oldtown.
- Shar's Music (209):** Sells musical instruments; Midtown.
- Shipwrights' Guild (168):** Guild HQ; Docks.
- Shoggoth (573):** Hidden city in Dragonsbirth Mountains.
- Shrine of Dreams (168):** Inn; Docks.
- Shrine of the Oracle (350):** Temple District.
- Siege Tower (222):** Keepers of the Veil headquarters; Necropolis.
- Sign of the Shovel (397):** Booth that sells digging equipment; Undercity Market.
- Silken Sail (168):** Sailmakers; Docks.
- Silver Cup (342):** Silversmith; South Market.
- Silver Palace (269):** Onetime Ptolus home of the Prince of the Church.
- Sinking Swamp (78):** Once surrounded what is now the Pit of Mrathrach.
- Skulk Alley (310):** Street where one signals the desire to meet with a skulk; Oldtown.
- The Skull and Sword (180):** Rough tavern; Guildsman District.
- The Slaughterhouse (184):** Guildsman District.
- Slave City (393):** Refuge of escaped slaves below city.
- Smoke Shop (286):** Shuul firearms shop; North Market.
- The Smokestack (342):** Tobacconist; South Market.
- Soaring Idyll (276):** Floating apartment; Nobles' Quarter.
- Sombrous Sepulcher (490):** Dread One's abode; Jabel Shammar.
- South Chandler (342):** Candle shop; South Market.
- South Gate (148):** A main entry into the city.
- Southern Sea (46):** South of the Sea Kingdoms.
- Spice Market (340):** South Market.
- Spire (150–151, 79):** Stone needle 3,000 feet tall; marks the location of Ptolus and is steeped in evil.
- St. Chausle's Chapel (342):** For Lothianites; South Market.
- St. Daris' Church (184):** For Lothianites; Guildsman District.
- St. Gustav's Chapel (206):** For Lothianites, across from Delver's Square; run by Fabitor Thisk; Midtown.
- St. Valien's Cathedral (350):** City's main Church of Lothian; adventurers unwelcome; Temple District.
- Star Crossing (325):** Large open plaza; South Market.
- Star Jewelers (181):** Skilled dwarf gemcrafters; Guildsman District.
- The Starry Night (342):** Restaurant; South Market.
- Stewpot (155):** Inn in Balleton.
- Stirring Stone (254):** Idol of Kihomenethoth, the Writhing One in Galchutt temple.
- Stockyards (182):** Guildsman District.
- Stoneday Shop (381):** General store; Warrens.
- Storamere's Palace (393):** Palace on the Ethereal Sea; entrance below the Guildsman District.
- Stormwrought Campanile (352):** Carillon; Temple District.
- Street of a Million Gods (343):** Church hub; Temple District.
- Striknos' (369):** Brothel and gambling den; Temple District.
- Sunflower Café (324):** Rivergate.
- Sussustel's Winery (277):** Nobles' Quarter.
- Sworthrower's Club (276):** Exclusive tavern; Nobles' Quarter.
- Tabby's Den (183):** Small bar; Guildsman District.
- Taggert's (353):** Bar/temple of the ale god; Temple District.
- Tal Ingersol (184):** Leatherworker; Guildsman District.
- Terrek Nal's House (208):** Midtown.
- Tarsis (46):** Imperial capital, the Eternal City.
- Tavatar's Jewelry (277):** Nobles' Quarter.
- Tavern Row (189):** Hub of many bars; Midtown.
- Tavoh's Bakery (288):** North Market.
- Tehlas Music (342):** Musical instrument shop; South Market.
- Telenn's Sweetery (288):** Bakery; North Market.
- Temple Observatory (362–363):** Dedicated to the Watcher of the Skies; Temple District.
- Temple of Ahaar (353):** God of the winds; Temple District.
- Temple of Asche (353):** God of cities; Temple District.
- Temple of Celestan (369):** Lord of the Silver Moon; Temple District.
- Temple of Destor (375, 393):** Devoted to illegal god of ill luck; in Ghul's Labyrinth.
- Temple of Excellence (358):** Improve in skills; Temple District.
- Temple of Gaen (359):** Goddess of the sun; Temple District.
- Temple of Inurath (369):** Mistress of War; Temple District.
- Temple of Kharos (369):** God of magic; Temple District.
- Temple of Melann (369):** Goddess of farming; Temple District.
- Temple of Mocharum (369):** God of dwarves; Temple District.
- Temple of Navashtrom (361):** God of strength and harmony; Temple District.
- Temple of Phoeboul (369):** God of dreams; Temple District.
- Temple of Teun (367):** Mother of All Machines; Temple District.
- Temple of the Ebon Hand (354):** Cult headquarters; Temple District.
- Temple of the Fifty-Three Gods of Chance (369):** Chaos temple; Temple District.
- Temple of the Frog (369):** Abandoned ruin; Temple District.
- Temple of the Iron God (369):** God of the forge; Temple District.
- Temple of the Rat God (363):** Chaos cult front; Temple District.
- Temple of Ynchabolos (369):** God of numbers; Temple District.
- Tenebrous Pit (300):** Below the cellar of Imperial University, created by minion of Ghul; Oldtown.

Tenpin Children's Home (209): Orphanage; Midtown.
Tent City (155): Around the Market Gate.
Tess' Cauldron (313): Material spell components; Oldtown.
Textile Workers' Guildhall (184) HQ; Guildsman District.
Theridae (44, 81–83): Elder Elf land north of the Spire along the Whitewind coast.
Three-Horned Goat (322): Sage; Rivergate.
Throne of Darkness (422): Galchutt stronghold accessed most easily via the Tourbillion.
Tillie's Furnishings (209): Midtown.
Tinsmiths' Guildhall (184): HQ; Guildsman District.
Tirres (342): Weaponsmith; South Market.
Tourbillion (422): Teleportation matrix accessible via activation of the Signet of Shallamoth Kindred.
Tournament Field (364–365): Site of the Godsday Tournament, north of the city wall.
Towart's (184): Tool shop; Guildsman District.
Tower of Blasphemy (474): Part of Jabel Shammar.
Tower of House Dallimothan (273): Designed by the aasimar wizard Tirstian; Nobles' Quarter.
Tower of Malice (477): Part of Jabel Shammar.
Tower of Science (310): Under construction; Oldtown.
Tower of Terephon (223): Home of Licheloved leader; Necropolis.
Tremoc Korin: See the *Baneheart*.
Tridam (419): Island in Umbral Lake that holds stronghold of Pactlords of the Quaan.
Trolone (29, 44): Capital of Palastan.
Trumnaught's Academy (209): Respected school; Midtown.
Ul-Drakkan (424): House Vrama's fortress in dark elf caverns; Citadel of the Lizard.
Ul-Rassadin (425): Temple-palace in Nluguran.
Ul-Sinistar (424): House Yurganth's fortress in dark elf caverns; Citadel of the Spider.
Ullar's Sons' Tannery (184): Fine leather; Guildsman District.
Umbral Lake (419): In the Eternity Cave.
Undercity Market (394): Shopping hub and entry into the Dungeon, accessed from Delver's Square.
Unn (487): Ethereal Isle; Jewel of Magic.
Uraq (46): Empire south of the Southern Sea.
Urnst, Alchemist (398): Magic shop; Undercity Market.
Urson's Used (397): Pawnshop; Undercity Market.
Vaetrus' Wood (209): Midtown.
Vantaran Peaks (45): Western limit of Ren Tehoth.
Vaults of the Rhodintor (421): Earthbound demons' home in deep caverns below the city.
Verda Marsh's House (288): Vai cell base; North Market.
Vistor Krun's Home (381): Drug den; Warrens.
Vock Row (309): Arcane street; Oldtown.
The Wagon Wheel (288): Wainwright; North Market.
Waiting (214): An area within the Necropolis.
Wall of the Lost (397): Posting board for lost adventurers in the Great Hall; Undercity Market.
Warick's (342): Cobbler, front for a brothel; South Market.
Warredin's Mill (184): Flour mill; Guildsman District.

Watchhouse (142): Garrisons for City Watch.
The Waterfall (324): Bathhouse; Rivergate.
Weaponsmiths' Guildhall (184) HQ; Guildsman District.
Welcome Inn (341): Hostel near South Gate; South Market.
Well of the Shadow Eyes (323): Leads to Ravenstroke; Rivergate.
West Town Mixtures (313): Alchemical supplies; Oldtown.
The White House (310): Legal brothel owned by Aggah-Shan; Oldtown.
Whitewind Sea (44–45): Inland sea north of Palastan.
Wilian's Keys (209): Locksmith; Midtown.
Wings Falls (151): Site where the King's River drops down Dalen's Cliffs.
Winsome Gallery (277): Art gallery; Nobles' Quarter.
Winter Lyehouse (342): Soap shop; South Market.
Wondrous Tattoos (286): Magical tattoo parlor; North Market.
Wood Market (342): South Market.
Woodworkers' Guildhall (184): HQ; Guildsman District.
Yammer's Boots (209): Cobbler; Midtown.
Yarrow Street Forum (312–313): Oldtown.
The Yellow Wall (324): Popular restaurant; Rivergate.
Zar'at (287): Harrow elf neighborhood; North Market.
Zel's Creatures (168): Exotic creatures; Docks.
Zel's Poultrice Shop (342): Apothecary; South Market.

NPC GLOSSARY

Note: Alphabetized by first name, not last name or title. Listing does include "Other Locales" proprietors.

Abbara Nechill (168): Owner, Abbara's Bakery
Abbercombe, Lord (93): Last member of ancient noble house, trapped in gold body.
Addares XXXIV (91): Current Empress.
Adlam Theobold (351): Cleric of Lothian, archbishop in St. Valien's Cathedral.
Adnith Fror (155): Runs the Lost Dove in Charenburg north of Ptolus.
Aelian Fardream (329): Elf wizard who cloned himself disastrously.
Aemryn Chillmist (168): Guildmaster of the Shipwrights' Guild
Ageless Titan (461): See *Kadavalus*.
Aggah-Shan (311): Lich owner of the White House.
Aisheth (168): Elf wizard, now gone.
Alea Theris (277): Runs Ravenwood in the Nobles' Quarter.
Alevolenz (424): Dark elf ruler of House Vrama.
Aliaster Vladaam (101): Arcanist son of Iristul.
Aliya Al-Mari (349): Monk member of the Runewardens from Uraq.
Alla Mavden (184): Proprietor of Warredin's Mill.
Allarrete Cangeri (276): Soaring Idyll's manager.
Alninai Silvertree (197): Manager at the Wind's Mystery at Iridithil's Home.

- Ammel Dar (209):** Fence for stolen goods.
- Anageo Quigg (286):** Gnome tattoo artist and spellcaster, runs Wondrous Tattoos.
- Anathais, King (44):** King of Palastan in Trolone.
- Andach (219):** Mighty druid of Clasthamus Isle.
- Ander Von Yelsin (271):** Dubious Conservatory instructor.
- Angash (578):** Male half-fiend gnoll in Shilukar's lair, child of Ravvan.
- Aoska (124):** Malkuth, one of the Twelve Commanders.
- Araevil Seversong (575):** Elf rogue hired to frame Delemele.
- Araki Chipestiro (314):** Yearsend child and runecaster.
- Aran Boturr (361):** High priest of Navashtrom.
- Arbon Sevolve (125):** Cofounder of the Order of Iron Might.
- Arkhall Vaugn (105):** Infamous Balacazar wizard.
- Arsagra Callinthan, Sister (209):** Lothianite of Daykeeper's Chapel.
- Artor Brinorin (209):** Proprietor of Cal's Construction, which is a front for a Vai cell.
- Aryla (233):** Fiendish cat servant in Dark Reliquary.
- Asaial Silverdoor (124):** Paladin at Pale Tower.
- Ashby Gerard (140):** Retired City Watch captain and one of the Twelve Commanders.
- Assart (435):** Ranger for Zachean.
- Aullik (240):** Ghoul sorcerer and Warhound keeper in the Dark Reliquary.
- Aven Jellel (187):** Tailor wannabe delver of Midtown.
- Averon (489):** See *Dark Averon*.
- Avery Tannenboss (190):** Owns Avery's Armor.
- Avros Tylor (280):** Puppeteer.
- Baenarum (462):** Urthon Aedar sentry at Goth Gulgamel.
- Balleah (482):** Planetar in the Alabaster Sanctuary.
- Barit Calomar (359):** A high priest of Gaen.
- Barras Noven (204):** Mercenary who hangs out at the Onyx Spider; cousin of Thurman Rees.
- Bartel Denton (143):** Crooked Watch captain in the South Market.
- Bastion (389):** See the *Malificite*.
- Beck Von Tibbitz (118):** Keepers of the Veil leader.
- Beggar King:** See *Lackie*.
- Bellas Rau (98):** Verrana's cousin.
- Benris Livbovic (299):** Daughter of Shad.
- Bermund Thorn (353):** Cleric of Ahaar.
- Biesta Cran (566):** Linech's shivvel-addict half-sister, now dating Shilukar.
- Bith the Ratter (281):** Rogue in the North Market.
- Blathin Skitcher (209):** Proprietor of the Full Larder.
- Boren Darsal (140):** One of the Twelve Commanders.
- Boris Ilvata (127):** See *Savane*.
- Borred Bitterstone (277):** Proprietor of Sussustel's Winery.
- Brig Stoneheart (122):** Famous Knight of the Pale.
- Brugul (579):** Female half-fiend gnoll in Shilukar's lair, child of Ravvan.
- Brusselt Airmol (213):** Halfling master thief and friend to Daersidian Ringsire.
- Cabais Fortun (292):** The Minister of Religion.
- Caebraeth Willowlight (184):** Guildmaster of the Glassblowers.
- Cailan Narrowsigh (208):** Gnome Lothianite.
- Calista (238):** Girl entrusted with the Elder Gods' secret; imprisoned in the Dark Reliquary.
- Canabulum (60, 542):** Minotaur wizard and member of the Runewardens.
- Cardalian (211):** Halfling held in the Dark Reliquary; Lilith created a magical duplicate of her.
- Cardilion Brunner (294):** A paladin Knight of the Pale at the Bladechapel.
- Carlatia Udelis (339):** Runs Ramoro's Bakery.
- Carson Herdsman (310):** Father of Tellith and manager of the Shadow Theater.
- Caudil Thinflame (209):** Proprietor of the Rat's Nest tavern.
- Celdore Silverwood (108):** Dark Leaf leader.
- Cerrinthan "Cerry" Sanserra (105):** Balacazar family diplomat.
- Chanticleer Winterwood (199):** Member of the Order of the Bow.
- Charan Fellashath (203):** Bartender at Onyx Spider, with Hennick.
- Charl Willothon (155):** Old sailor who runs the Stew Pot in Balleton north of Ptolus.
- Charnoth (57):** Litorian of the surrounding plains.
- Chelsean Featherhair (401):** Sorcerer/rogue on retainer at the Longfingers Guild headquarters.
- Chol Notan (166):** Five-year-old son of Larel.
- Chorian (424):** Female dark elf warrior of Ul-Sinistar.
- Chuster Nogol (113):** Bankers' guildmaster.
- Collus Adderwood (559):** Addled mage ally of Toridan Cran.
- Commissar of Ptolus (140):** See *Igor Urnst*.
- Cordelia Erthuo (95):** Human member of House Erthuo.
- Coss Nallisir (209):** Proprietor of Old Lady Coss' brothel.
- Cravish Nathed (106):** Nobles' Quarter crime boss.
- Cynric Gallow, Shigmaa (230):** Urasta's lieutenant.
- Dadian Navaen (339):** Uncle of Naequant at Navaen Bowcraft.
- Daersidian Ringsire (213):** Elf battle mage who rides a wyvern; friend to Brusselt Airmol.
- Damarcan (486):** Half-celestial ruler of Orr who became corrupt.
- Dark Averon (489):** Solar who helped Danar build the Banewarrens, now corrupted.
- Dartalius Estalon (294):** New Knight of the Pale at the Bladechapel.
- Darthalis Temester (281):** Information broker who owns the Book Wagon.
- Dasani Merriwether (262):** Aasimar proprietor of the Aristocrat's Table.
- Delemele Sartaris (575):** Cleric of Melann.
- Delline Yashara (178):** Herbalists' guildmaster.
- Delloch Boundstone (179):** Dwarven chief scrap merchant at Midden Heaps.
- Delphinus "Yammer" Whestal (209):** Cobbler.

- Dered Abanar (93):** Head of House Abanar.
- Deregalis Finorin (337):** Crazy summoner inmate at Mahdoth's Asylum.
- Derral Fank (557):** Member of the Pale Dogs.
- Derrence Springdart (396):** Halfling vendor of magical torches in the Undercity Market.
- Derresh (315):** The greatest assassin in Ptolus; specialty is illusions; "lives" in Oldtown.
- Derron Polon (206):** Co-owner (with Eltan) of the Row Bathhouse.
- Desariana Ballack (314):** On the run from Araki Chipestiro.
- Dessa (190):** Litorian mercenary.
- Dessenar Prowell (184):** Clergy at St. Daris' Church.
- Dessis Palath (121):** Gnome rogue Knight of the Golden Cross.
- Devina Kath (96):** Head of House Kath and chancellor of the Conservatory.
- Deymid Friar (209):** Tattoo artist.
- Dharim Boch (111):** Lives at Fate Weavers' school.
- Dialla Cester (176):** Physicker bad apple at Darkbirth's Madhouse.
- Dierna Hillerchaun (122):** Knight of the Pale leader.
- Dirvan Sargat (184):** Guildmaster of Textile Workers.
- Dockmaster (164):** Obese harbormaster in the Docks.
- Dodun Fisk (568):** Old man at the Docks.
- Dollin Ebonhome (120):** Killraven's dwarven crime boss in the North Market.
- Donrah (486):** Ruler of the jewel of Ond.
- Doraedian Mythlord (197):** Master of Iridithil's Home.
- Dorant Khatru (96):** Head of House Khatru.
- Dorg (398):** Troll guard at Potions and Elixirs.
- Doril the Elder (494):** Dwarf queen imprisoned in the dungeons of Jabel Shammar.
- Doril the Younger (494):** Dwarf queen imprisoned in the dungeons of Jabel Shammar, devious sister of Doril the Elder.
- Dorut Wolfstone (310):** Architect at Tower of Science.
- Dream King (426):** Ruler in Dreta Phantas, spent his entire adult life asleep.
- Drusii (242):** Marilith in the Dark Reliquary.
- Duce Tallary (209):** At the "Empty" House, a Balacazar operative hideout.
- Dullin Balacazar (104):** Maystra's son, a runebearer.
- Dulson Farber (322):** Lives at the three-horned goat house.
- Durant (119):** Troglodyte agent of Killraven; the Stink Man.
- Durg (336):** Korben Trollone's best friend and closest cohort, a troll.
- Ebbert Boltcrafter (192):** Rotund, good-natured dwarf owner of Ebbert's Outfitters.
- Edark Norbel (277):** Caterer.
- Edarth Ovis (335):** Moneylender and front for Korben Trollone.
- Edina Ferrar (277):** Sells furniture.
- Ednol Friss (164):** Dockworker.
- Edwina Coll (123):** Owner of Heavenly Baked Goods and leader of the Knights of the Secret Sun.
- Effahlia Hortenburg (209):** Proprietor of Effahlia's Meatpies.
- The Eight Shadows (377):** Spies and assassins for the Balacazars.
- Eithos Lightborn (291):** Shoal elf who sells cloth.
- Ekarth'il (472):** Aboleth mage in the Misbegotten Tower.
- Elga Kord (106):** Rivergate crime boss.
- Eltan Polon (206):** Co-owner (with Derron) of the Row Bathhouse.
- Emperor of the Church (91, 269):** See *Rehoboth Ylestos*.
- Empress Addares (91):** See *Addares XXXIV*.
- Enis Sadar (99):** Wife of Renn Sadar.
- Erda Schenk (143):** Crooked Oldtown City Watch captain.
- Erediana (425):** Rules Nluguran and House Thess.
- Erell Yinnick (561):** Neighbor of Greyson House.
- Erissa Endal, Sister (168):** Cleric of Lothian.
- Erixala (435):** Priestess of Gorgoth-Lol.
- Ernst Krundar (319):** Halfling owner (with Fallix Hord) of Barbarian Balloonists.
- Erred (111):** Centaur Fate Weaver.
- Erreshifal (494):** Half-dragon scion of Father Claw, in Jabel Shammar's dungeons.
- Esbel Pamorias (332):** Owns the Exotic Market.
- Esgilar Masters (306):** Paladin leader of the Order of the Steadfast Heart.
- Esser Nava (168):** Owner, Esser's brothel.
- Ethisha Kath (96):** Devina's ballerina daughter.
- Evana (306):** An angel at the Pale Tower.
- Evanston, Lord (276):** Undead resident of Rosegate House.
- Everard Wibert (143):** Crooked Watch captain in the Guildsman District.
- Exuni (184):** Centaur at The Slaughterhouse.
- Eyvind (393):** Fugitive wizard in the Slave City.
- Fabitor Thisk, Brother (206):** Chaplain of St. Gustav's Chapel.
- Falen Jenn (184):** Guildmaster of Woodworkers.
- Falishmal (234):** Balor in the Dark Reliquary.
- Falles Donnel (331):** Uris's father, started a leather shop.
- Fallix Hord (319):** Halfling owner (with Ernst Krundar) of Barbarian Balloonists.
- Fallon Movacani (261):** Shoal elf and con artist.
- Falstef (238):** First of the Malkuth; tortured deva angel held in the Dark Reliquary.
- Farfran Hone (280):** Seller in North Market.
- Fassere Armond (277):** Proprietor, Indigo Services.
- Favil Dallimothan, Uncle (94):** A very old silver dragon.
- Feegus, Doctor (564):** Shuul creator of the Prajdall.
- Felaer (307):** Deva with gold-tipped feathers at the Pale Tower.
- Feligg Desiduo (338):** Maran's husband.
- Fellis (249):** A vampire guardian of the Wintersouled.
- Ferrid Naphon (106):** Docks crime boss.
- Ferrik Noldstrom (318–319):** Yearsend child.
- Fesamere Balacazar (104):** Menon's daughter.
- Feston Barrow (209):** Proprietor of the Midtown Dance Hall.
- Fhomas Reen (107):** Vies for leadership of the Brotherhood of Redemption.
- Filas Nevish (377):** Drug-using master in the Banker's Guild.

- Firath Cleyes (209):** Bookbinder.
- Frana Amberfist (447):** Ghost of last cleric of Unnom in Dwarvenhearth.
- Fransin Nagel (97):** Head of House Nagel.
- Frastis Bek (192):** An extremely talented coppersmith and owner of the Copper Kettle.
- Frein Avathon (357):** Commander of the Ebon Hand temple guard.
- Frenkel Path (209):** Proprietor of Good Eats.
- Gaellas Icestar (187–188):** Courier for Doraedian Mythlord.
- Gaerioth Shadowhand (53):** Harrow elf monk and a member of the Company of the Black Lantern.
- Garin Vnata (96):** Conservatory Vice Chancellor.
- Garreth Bek (192):** Son of Frastis the coppersmith.
- Gattara Vladaam (102):** Daughter of Iristul.
- Gavel Longdraught (178):** Gnome brewery owner.
- Ged Morrowlost (209):** Secret guide service.
- Geffrey Barton (140):** Renowned war hero and one of the Twelve Commanders.
- Gegall (231):** Nalfeshnee in the Dark Reliquary.
- Gel Weverly (217):** Professional mourner.
- The Genesis (115):** Member of the Inverted Pyramid.
- Geordi Halfgallon (209):** Proprietor of the Larkspur Boarding House.
- Geraeal Glitterstone (202):** Gnome co-owner of the North Point Restaurant.
- Gestellek (300):** Sorn-Ulth sorcerer and lieutenant of Ghul.
- Ginith Norber (209):** Gnome sorcerer and front for Sorn cell.
- Giva Desiduo (338):** Gnome daughter of Maran.
- Glasa Tiara (305):** The Graven's half-celestial friend.
- Godam Martinelli (209):** Dreamspeaker.
- Godfred Vladaam (102):** Son of Iristul.
- Golathan Naddershrike (322):** Recently murdered human wizard in the Rivergate District.
- Gorti Jurgen (395):** The Delver's Guild's chief representative in the Undercity office.
- Grandmama Dallimothan (94):** Old gold dragon.
- The Graven (305):** Stone golem covered in engraved holy symbols at the Pale Tower.
- Guildmaster Delver (108):** See *Sorum Dandubal*.
- Gunlar Tobruk (184):** Owner, Gunlar's Forge.
- Gunther Edlund (286):** Runs the Smoke Shop.
- Guun Morrigan (559):** Toridan Cran's warrior ally.
- Hadrien Runihan (185):** Son of Abesh and friend of the Balacazars; Covenant of Blood vampire.
- Halgrim Fatherstone (106, 341):** Dwarf South Market crime boss for the Balacazars.
- Hallidin (183):** Centaur employee at the Stockyards.
- Hалlos Dallimothan (94):** Kirstol's "grandfather."
- Hallusiun Everfar (120):** Elf Knight of the Chord.
- Hannis Goldtooth (334):** Dwarf owner of the Golden Tooth, head of Goldsmiths' guild.
- Hanthan Yan (167):** Owns the Savage Shark.
- Harla Glitterstrike (182):** Dwarf mage who gets gems from
- Harrek Neer (345):** Worker in the Temple District.
- Haurt (494):** Troll chieftain in Jabel Shammar's dungeons.
- Hayman Knapp (123):** Aging Guildmaster Thief.
- Heffrul Dominarik (292):** Minister of Health.
- Helmut Itlestein (363):** Republican leader and Watcher of the Skies high priest.
- Hennam (220):** Andach's apprentice, afflicted with demonseed.
- Hennick Fellashath (203):** Bartender at Onyx Spider, with Charan.
- Hirus Feek (191):** Blacksmith of the Bull and Bear, with brother Sholum.
- Hogun Silvergleam (107):** Dwarf monk of the Brotherhood of Redemption.
- Holy Emperor (91, 269):** See *Rehoboth Ylestos*.
- Iernis Poetaen (396):** Elf who sells mapping equipment in the Undercity Market.
- Igor Reichstav (220):** Friend of Necropolis flies.
- Igor Urnst (140):** Commissar of Ptolus and a famous general who won the Gnoll War.
- Illene Schuk (341):** A daughter of the Welcome Inn's owners.
- Iti (231):** One of two night hags (with Ulti) in the Dark Reliquary.
- Itumar Shon (191):** Sixteen-year-old human clerk at the Bull and Bear.
- Iniah Croesh (115):** Inverted Pyramid master.
- Inlios Pabovini (332):** Gnome who hangs out at Danbury's and runs the Exotic Market.
- Ireve Nal (106):** Midtown crime boss.
- Iristul Vladaam (100):** Head of House Vladaam.
- Iron Mage (316):** Most powerful wizard in Ptolus, independent.
- Irretharm, Shigmaa (250):** Herald of the Wintersouled.
- Jallek Pedastan (121):** Paladin Knight of the Golden Cross.
- Jamila Nox (574):** A Fate Weaver at Helmut Itlestein's house.
- Jangave Lesh (322):** Offers combat training in Rivergate.
- Jebathio Spiritstar (202):** Gnome co-owner of the North Point Restaurant.
- Jessul Karnest (168):** Toolmaker at the Hammer and Nail.
- Jevicca Nor (115):** Well-known Inverted Pyramid mage.
- Jinni Stridetaker (184):** Owner of the Hungry Halfling.
- Jinsa Hammerblight (396):** Dwarf vendor of firearms in the Undercity Market.
- Jirraith (378):** Doppelganger and crime lord in charge of the Pale Dogs.
- Julish Waren (261):** Servant in House Sadar.
- Juna Quenan (291):** Minister of Education.
- Juranan Kath (268):** Lady Devina's aging uncle.
- Jurgen Yath (285):** Adventurer at the Red Stallion Pub.
- Kabel Dathimol (70):** Leader of the local Order of the Dawn and one of the Twelve Commanders.
- Kadavalus (461):** The Ageless Titan in Goth Gulgamel.
- Kaddis (291):** Aram who pulls a carriage.
- Kadiradel (124):** A solar angel; Malkuth high-up.
- Kadmus (265):** Majordomo of Castle Shard.

- Kaela Sparkborn (575):** Elf bard; friend of Delemele.
- Kaeran Altarstone (115):** Inverted Pyramid master.
- Kaira Swanwing (121):** Elf leader of the Knights of the Golden Cross; lives in Oldtown.
- Kaladeen (233):** Balor in the Dark Reliquary who would like to lead the Fallen; hates Lilith/Raguel.
- Kalbir Rau (98):** Verrana's son.
- Karee (287):** Harrow elf vampire and a member of the Covenant of Blood.
- Karel Unter (327–328):** Laborer of the Wood Market.
- Karetsan (287):** Harrow elf wizard and leader in the Zar'at.
- Karn Ellosh (242):** Prisoner in Drusii's chamber.
- Karsha Hammersong (299):** Dwarf wife of Ollam.
- Katerin (96):** Devina Kath's sculptor cousin.
- Kellina Styne (184):** Guildmaster of Tinsmiths.
- Kellinar Lohahn (164):** City official at the Docks.
- Kenill Dallaster (268):** Made a small fortune as a spice merchant.
- Keper, Lords (131):** Twins Reddis Keper and Neivis Keper, who lead the Vai.
- Kerrik Tanner (209):** Contact for the Vai.
- Kevris Killraven (119):** Hag crime lord.
- Keylord (236):** Half-demon minotaur in Dark Reliquary dungeons.
- Kharl Mitoren (285):** Sells weapons at Mitoren's Blades.
- King in Yellow (82):** Leader of the Wintersouled.
- Kird (201):** Myraeth's ogre bodyguard.
- Kirian Ylestos (270):** Prince of the Church.
- Kirstol Dallimothan (94):** Head of House Dallimothan.
- Kiseela Starwave (315):** Elf illusionist on Dweomer Street, created Derresh.
- Kistron Nelabast (277):** Runs Kadaver's.
- Klaron Dallimothan, Great-Aunt (94):** Ancient silver dragon.
- Knifal (241):** Half-fiend sorcerer and chief torturer in the Dark Reliquary.
- Kohoath the Betrayer (131):** Once was one of the Urthon Aedar, now in league with Ul-Sinistar.
- Kolister Mahaven (175):** Administrator of Darkbirth's Madhouse.
- Konna Werran (107):** Human bard with the Brotherhood of Redemption.
- Korben "the Keeper" Trollone (335):** Killraven's agent in the South Market.
- Kord the Culler (187):** Stonelost dwarf of Midtown.
- Koth Yurtin (331):** Arena manager at the Cock Pit.
- Krag (331):** Minotaur warrior in the Cock Pit's arena.
- Kragas the Bold (199):** Infamous Harrow elf barbarian.
- Kruellis, Lady (141):** Tarsis noblewoman who hates Ptolus.
- Kurnor Steelaxe (397):** Stonelost dwarf of the Sign of the Shovel.
- Kurtlan Nagel (97):** Jailed former head of House Nagel (he was framed).
- Lackie (378):** The Beggar King and a Harrow elf; real name Lakimos; owns Lackie's bar.
- Ladia Reymond (327):** Imperial inspector.
- Ladris (199):** Centaur cohort of Kragas the Bold.
- Laerose Trueflight (339):** Elf member of the Order of the Bow and an owner of Navaen Bowcraft.
- Laithe Silksong (340):** Manages drug traffic through the Spice Market.
- Lakimos (378):** See *Lackie*.
- Lallae Skyblue (345):** Follower of Ardaen.
- Lancil Vestman (209):** Runs Trumnaught's Academy.
- Larek Brawlen (195):** Owner of The Goat.
- Larel Notan (166):** An alchemist.
- Larsh (398):** Guard at Potions and Elixirs.
- Lassa Fedeli (277):** Sells women's clothing.
- Lathikamis (484):** The Dread One's personal bodyguard, a balor.
- Laucio Dellinti (558):** Criminal Shoal elf from the Sea Kingdoms.
- Leisarth (487):** Wizard-Priest of Ni-Gorth and vanished ruler of Unn.
- Lerrisa Kyle (319):** Physicker wannabe.
- Lerthan Dergstrom (106):** Oldtown crime boss.
- Liessa Vergan (346):** Celestial Conclave high priestess.
- Lilith (110):** Ruler of the Fallen and Forsaken.
- Linech Cran (563):** Drug smuggler and Balacazar ally in Rivergate.
- Linele Cran (563):** Linech's thirteen-year-old daughter, became undead after attack on Sallachor Isle.
- Lirion Voss (380–381):** Member of the Pale Dogs.
- Liss Satorosh (191):** Owns the Cloud Theater.
- Lothao Valinth (197):** Elf proxy of Doraedian Mythlord and one of the Twelve Commanders.
- Luana Dremain (209):** Runs the Tenpin Children's Home orphanage.
- Lyaele (494):** Lunas elf princess impersonated by a doppelganger in Jabel Shammar's dungeons.
- Lyala Cooper (320):** Owns Rivergate general store.
- Lynal Demanik (173):** Laborer at the Foundry.
- Lyrasa Contair (144):** Fire Brigade's new captain.
- Lyrikka (249):** Wintersouled vampire guardian.
- Maeda Von Rustal (360, 368):** Cleric of the Temple of Teun.
- Mahdoth (337):** An ocular tyrant under the effects of a compulsion to run an asylum for mages.
- Malasir (277):** Efreeti head of Killraven's Nobles' Quarter operations; found in Swordthrower's.
- Malegoch Krill (399):** Half-fiend sorcerer and Ennin leader in the Dark Market.
- The Malificite (389):** Formerly Bastion, a planetar angel who helped Danar build the Banewarrens (now corrupted in Jabel Shammar).
- Malkeen Balacazar (103):** Balacazar family heir.
- Malleck Javimal (355):** Powerful Ebon Hand priest.
- Maloyatas (251):** One of the Wintersouled.
- Mand Scheben (353):** Cleric of Asche and friend to Castle Shard.
- Mara von Witten, Sister (542, 582):** One of the Runewardens, cleric of Lothian.
- Maran Desiduo (338):** Gnome clothier and expert seamstress.
- Marath (190):** Litorian warrior.

- Marcad Shever (99):** Thollos's younger brother.
- Mardun Narvesh (180):** Tends bar at the Skull and Sword.
- Marean Sevenjewel (327):** Shoal elf cobbler.
- Margaetalis Everwood (198):** Elf who delights in gossip and intrigue.
- Marial Tabbott (209):** Architect.
- Marija Elinek (111):** Head Fate Weaver.
- Markus Schuk (341):** Owns the Welcome Inn with Valene.
- Marlow Atrabonc (191):** The Cloud Theater's primary director and writer.
- Marta Thone (206):** Works as a seamstress at Saches clothiers.
- Marved Sallin (352):** Self-titled campanologist.
- Matrenus (96):** Devina Kath's husband.
- Maystra Balacazar (104):** Menon's daughter.
- Medre Allaconda (233):** Most powerful member of the Covenant of Blood, member of the Forsaken; lives in the Dark Reliquary.
- Meither Amost (106):** Half-elf North Market crime boss.
- Melanope Havan (196):** Midtown barber.
- Melior Kalen (359):** A high priest of Gaen.
- Mellintha Springdart (396):** Sorcerer wife of Derrence who makes magical torches for sale.
- Menaster Orrund (574):** A Fate Weaver at Helmut Itlestein's house.
- Menon Balacazar (103):** Aging crime lord, head of the Balacazar crime family.
- Merchael Finetooth (321):** Gnome who operates Finelle's Pleasant Diversions.
- Mercus Niolonthor (291–292):** Minister of Guilds.
- Meruk (494):** Solar angel imprisoned in Jabel Shammar's dungeons.
- Methul Watcher (559):** Alias of Helmut Itlestein.
- Miaga, Queen (44):** Palastani ruler in Trolone.
- Migos Foraeth (191):** Half-elf proprietor of the Black Swan.
- Mikka Towart (184):** Owner of Towart's tool shop.
- Mila Stovan, Lady (261):** Minor noble of House Abanar.
- Mina (374–375):** Child of the Warrens.
- Mooncry (307):** Beautiful deva angel with long dark hair at the Pale Tower.
- Moondros (393):** Nymph ruler of the Slave City.
- The Mother (247):** Terribly transformed marilith in the Dark Reliquary.
- Mother Superior of the Sisterhood of Silence (128):** Head of this order of law-enforcing female monks.
- Moynath Autumnsong (266):** Inverted Pyramid master and friend to Castle Shard.
- Muwal (494):** Ogre-mage who was a prince of his kind millennia ago; in Jabel Shammar's dungeons.
- Myalla Wurt (96):** The Kath estate's severe house matron.
- Myraeth Tuneweaver (199):** Elf wizard and owner of a magical oddities and trinket shop.
- Mystia Descri (125):** Cofounder of the Order of Iron Might.
- Na'haras (104):** Ancient human revived as a vampire of the void to be Malkeen Balacazar's bodyguard.
- Naeon Ullistri (271):** Elf bard at the Conservatory.
- Naephos Worldsea (99):** Renn Sadar's proxy.
- Naequant Navaen (338):** Head of the Trueflight family; owns Navaen Bowcraft.
- Naevin Swanwing (121):** Elf warrior Knight of the Golden Cross.
- Nagrus (106):** Half-orc Warrens crime boss.
- Nalachoserithis (494):** Great wyrm gold dragon whose bones lie in the hidden prison of Jabel Shammar's dungeons.
- Nalleth Falcron (185):** Possessed slayer in the Guildsman District who invented the stone mask.
- Nallia Feston (336):** Korben Trollone's mistress at Swordthrower's Club.
- Nallis Sevensong (280):** Gnome seller of dairy products.
- Nann Krakosh (397):** Makes and sells iron rations in the Undercity Market.
- Naosh (330):** Aggah-Shan's half-orc lieutenant and manager of the Cock Pit.
- Nara Nayson (397):** Assistant to Tirres.
- Nara Rau (98):** Bellas's wife, an expert in appraising goods and people.
- Nara Tallendi (277):** Proprietor of Elan's Foods.
- Narasha (266):** Rare female satyr at Castle Shard.
- Nared Torell (567):** Shivvel addict and former slave.
- Narlasa Hevron (164):** Dancer at the Savage Shark.
- Narlu (60, 155):** Ornu-Nom consort of Radik.
- Narlus Dye (124):** Bard at the Pale Tower.
- Narris Dallimothan (94–95):** Young male silver dragon.
- Narvallen Kedderis (184):** Guildmaster of Weaponsmiths.
- Narya Itlestein (182):** Stockyards administrator and Helmut's older sister.
- Nastriss (400):** Ritter Ratagan's assarai slave-soldier in the Dark Market.
- Navanna Vladaam (101):** Daughter of Iristul.
- Naxx (492):** Leader of the gaols of Jabel Shammar.
- Nayvras (350):** Oracle at the Shrine of the Oracle.
- Nevis Keper (132):** One of the Twin Lords Keper.
- Nelinda Kruppet (295):** Head librarian of the City Library.
- Nella Schaun (196):** Manager of the Griffon.
- Neridoc Bittersong (395):** Gnome "Arcane Scribe" in the Undercity Market.
- Nest Master (414):** Albino ratman in the sewers.
- Nestlin Ka (95):** Majordomo of House Dallimothan.
- Nevir Goldstock (168):** Owner, Nevir's Nets.
- Niaer Daystep (334):** Half-elf owner of Faraway Scents.
- Nicalon Regelis (101):** Alias of Navanna Vladaam in her guise as a Knight of the Chord.
- Nila Finch (272):** Captain of the *Vanished Dream* Abanar aeroship.
- Nilea Farrowson (168):** Owner, Silken Sail.
- Niles Chaman (184):** Guildmaster of the Drapers.
- Nilla Nagel (97):** Yarek Nagel's sickly daughter.
- Nillis Regarson (292):** Minister of Safety.
- Nills Nubble (209):** Sells high-quality musical instruments.
- Nireus Pard (69):** Bishop of Ptolus.

- Nivae Tamelli (120):** Greatest bard in all of Ptolus; also a Knight of the Chord.
- Nolvaga Von Meudel (300):** University chancellor and Tarsis native.
- Nora Dallaster (268):** Wife of Rillis.
- Nord Steelgrim (292):** Minister of Public Works.
- Nordith Furl (209):** Broadsheet printer and at *Courier* office.
- Norris Felder (168):** Cursed captain with aethel, hiding in the Docks.
- Nowen the Horse (397):** Human of Nallish heritage at the Sign of the Shovel.
- Nuella Farreach (209):** Proprietor of the Exotic Stables in Midtown.
- Nyathoch (251):** One of the Wintersouled.
- Nyatrah (578):** Gnoll cleric of Ravvan.
- Nyphistree Silvertree (199):** Head of the Order of the Bow.
- Ochremeshk (586):** Imprisoned demon prince; can be released using soul magic in Tinareg's tooth.
- Odsen Rom (405):** Tiedling warden of the Prison.
- Ogden Reinhard (140):** Well-known warrior and one of the Twelve Commanders.
- Olaf Gudenfal (168):** Owner, Olaf's Flophouse.
- Ollam Hammersong (299):** Dwarf owner of Hammersong Vaults.
- Onesh Fillari (168):** Owner, Shrine of Dreams.
- Ooshul (242):** Drusii's babau lieutenant.
- Ophan, Brother (184):** Member, Brothers of Redemption.
- Oracthon (423):** Great wyrm black dragon with the remaining essence of Thoggidrum.
- Orden Falcron (185):** Sociopathic possessor of Nalleth; powerful sorcerer and alchemist.
- Oron Bridgemaster (192):** Dwarf bartender at Danbury's.
- Ortry Gannon (557):** One of the Pale Dogs.
- Ossath Hidail (217):** Member of the Forsaken.
- Oukina (567):** Linech's girlfriend.
- Oulgas, King (43):** Barbarian ruler of the Eastern Hordes.
- Pabos Lendarick (285):** Runs a kennel.
- Paema Coldwhisper (277):** Sells art supplies.
- Pared Cobart (179):** Masons' guildmaster.
- Parnell Alster (208):** Sheva Callister's ghost friend.
- Paseon Naurill (209):** Butcher.
- Pauthan Udelis (339):** Ramoro's pickpocket brother.
- Peliopie Erthuo (95):** Head of House Erthuo.
- Pellandar (198):** Friend of Zaetra.
- Pevan Shamus (353):** Cleric/owner of Taggert's.
- Phadian Gess (118):** Keepers of the Veil seneschal.
- Phon Quartermain (557):** Seamstress at Saches.
- Phord Dallimothan (94):** Kirstol's "father."
- Pianett Thundalin (120):** Crime boss in the Rivergate District.
- Piraloth (307):** Half-celestial brooder at the Pale Tower.
- Piruss Lomwell (209):** Bookie at Lomwell's.
- Prince Ironheart (122):** A Knight of the Pale.
- Prince of the Church:** See *Kirian Ylestos*.
- Quaelin Fillasti (121):** Elf wizard and Knight of the Golden Cross.
- Qualin Atero (209):** Bookseller.
- Quideth Minnisham (218):** Onetime companion of Wynn Rabinall.
- Quillong (569):** Triton scout/spy from Konagis.
- Quiral (459):** Blood priest in Goth Gulgamel.
- Quivor Nox (398):** Co-proprietor of Potions and Elixirs.
- Ra-Zoblam (227):** Tiedling attendant to Raguel.
- Radik (155):** Ornu-Nom orc from south of Ptolus.
- Radolf Cooper (566):** Lives in Linech's burrow and works for him.
- Raenashal (424):** Dark elf mistress of Ul-Sinistar.
- Raguel (110):** Divine ruler of Hell, now in the Dark Reliquary.
- Rajaz Nillotti (203):** An Uraqi knife-fighter and Imperial Eyes spy.
- Rallele Noramar (121):** A Knight of the Golden Cross.
- Ramoro Udelis (339):** Runs Ramoro's Bakery.
- Rastor (204):** Massive litorian with beads tied into his mane who owns Rastor's Weapons.
- Raule (96):** Sallina Kath's son, a singer and songwriter.
- Rebeva Autorth (294):** Manages the office of the Bellringers' Guild.
- Rechel Pattemon (132):** Most experienced Viridian Lord; one of the Twelve Commanders.
- Redalla Shever (99):** Thollos's wife.
- Reddis Keper (132):** One of the Twin Lords Keper.
- Regan Frome (107):** Sorcerer with the Brotherhood of Redemption.
- Regidal Norn (217):** Human widower knowledgeable about the Necropolis.
- Rehoboth Ylestos (91, 269):** Holy Emperor of the Church of Lothian; also claims secular throne.
- Reinym Ghar (362):** The Great Warder; half-elf cleric leader of the Navashtroum/Tardeshou church.
- Relinda Chilithon (308):** The Guildmaster Sage.
- Renala Hotterin (144):** Halfling Goldshield administrator.
- Renn Sadar (99):** Head of House Sadar.
- Rerold Codwink (277):** Proprietor of The Jewel.
- Ressis Kal (181):** Half dark elf who runs the Back Room.
- Rethicalas (287):** Juvenile male red dragon rumored to be among the Harrow elves in the Za'rat.
- Rill, Lady (264):** Lord of Castle Shard, Bride of Magic.
- Rillis Dallaster (268):** Spice trade magnate.
- Rintha (131, 377):** Half-fiend ratcatcher and Vai courier.
- Ritter Ratagan (399):** Ennin leader in Dark Market.
- Robel Pillian (123):** A captain in the Commissar's Men.
- Roema Ashenwood (353):** Elf member of the campanile Sorn cell.
- Roman Albester (209):** Proprietor of Albester's Breads.
- Rona Schuk (341):** A daughter of the Welcome Inn's owners.
- Ronam Tumblefoot (167):** Halfling member of the Longfingers Guild.
- Rondella Loyath (209):** Runs Shadow Sendings.
- Rose Farber (322):** Wife of Dulson.
- Ruballa (183):** Orc employee at the Stockyards.
- Ruror Greatblade (567):** Linech's dwarf bodyguard.

- Saeth Watersong (334):** Elf employee at Faraway Scents.
- Sala Eddaris (332):** Wizard investigating Inlios.
- Salicha Watt (209):** Proprietor of The Open Kitchen.
- Sallina Kath (96):** Devina Kath's sister.
- Salora Hail (339):** Owns a pottery shop.
- Salsan (570):** Lizardfolk slave ("Sir Jingles") kept in the Balacazar cave complex by the sea.
- Sanne (285):** Seeks her missing husband, Sebestin.
- Sard Drin "Old Sard" (167):** Owner, Sard's Boats.
- Sarra Finaloss (174):** Lothianite in the Guildsman District.
- Savane (127):** Shuul leader whose real name is Boris Ilvata.
- Savvan (487):** Demon lord in the Jewels of Parnait who has the cask of frozen dreams.
- Scrud (378):** Gutterkings leader.
- Seanus Illithan (566):** Eager halfling who is Linech's newest employee.
- Sebestin (285):** Missing husband of Sanne.
- Secki (165):** Eight-year-old girl who works for the Dockmaster.
- Segaci Fellisti (91, 118, 127):** Aging councilor who now claims the Lion-Guarded Throne.
- Selestical (251):** One of the Wintersouled.
- Sephranos, the Winged King (124):** A solar angel and the leader of the Malkuth.
- Serai Lorenci (542):** Elf wizard/chaositechnician; a member of the Runewardens and Sercian's twin.
- Sercian Lorenci (548):** Multitalented elf member of the Company of the Black Lantern; Serai's twin.
- Setarsis (472):** Aboleth wizard in the Misbegotten Tower of Jabel Shammar.
- Shad Livbovic (109, 299):** Delvers' Guild librarian.
- The Shadow Eyes (323):** Mad sorcerer clone of the elf Aelian Fardream.
- Shaeshin Twinleaf (198):** Elf who hopes to become the new emissary from Dohrinthas.
- Shakkar (424):** Male dark elf warrior of Ul-Sinistar.
- Shar Unlastia (209):** Seller of fine musical instruments.
- Sheva Callister (208):** Famous delver (retired) who found the Crown of Ki-Lias.
- Shibata (370):** Minotaur cleric of Nival.
- Shilukar (545, 563):** Dark elf chaositechnician and puppetmaster.
- Shim (310):** A skulk.
- Sholum Feek (191):** Blacksmith of the Bull and Bear, with brother Hirus.
- Shurrin Delano (542):** Carper's Bay rogue who loves Tellith Herdsman; one of the Runewardens.
- Silion Ankismar (366–367):** One of the heads of the Temple of the Rat God.
- Singriosh Notorison (397):** Tiedling who runs the knife booth in the Undercity Market.
- Siphanon Shatterbright (199):** Elf member of the Order of the Bow.
- Sissy Cooper (566):** Radolf's wife; lives in Linech's burrow and works for him.
- Slugashulg (420):** King of the locathah caverns.
- Smurd (183):** An ogre employee at the Stockyards.
- Sobac Redwand (212):** A well-known elf thief.
- Sokalahn (405):** Half-demon wizard who wanted the Black Grail and became a lich after breaking one of the Gates of Delirium.
- Soren Clanstone (419):** Dwarf prince of Kaled Del who hangs out at the Black Swan.
- Sorum Dandubal (108):** Guildmaster Delver.
- Spyncer Coil (380):** Mad creator of the Swords of Ptolus, now hiding with the Pale Dogs.
- Ssethenus (393):** Lizardfolk former slave who seeks to overthrow Moondros in the Slave City.
- Starachele (425):** A sorcerer spy in Ul-Sinistar.
- Starsochin (434):** A Hound once imprisoned by Stonemight dwarves.
- Staun Merris (209):** Runs a gambling den called Hell's Door.
- Stavislav Felatt (121):** Sorcerer/ranger Knight of the Golden Cross.
- Steron Vsool (359):** Mighty paladin and champion of Gaen whose glowing heart is visible through his chest.
- Stillis Covenrow (122):** Halfling rogue who serves as the Bladechapel's majordomo.
- Sturm Slavent (166):** Captain, *Waverider*.
- Sulet (287):** Mercenary Harrow elf in the Zar'at.
- Sumar (570):** Slave from Uraq kept in the Balacazar cave complex by the sea.
- Surmoil Rallekred, Shigmaa (229):** Forsaken sorcerer.
- Synethys (321):** Half-dragon Sorn member, claims to be a half-demon.
- Synlass Perideth (274):** Elf member of House Sadar.
- T'bruukr (227):** Tiedling attendant to Raguel.
- Tabor Danbury (192):** Danbury's proprietor.
- Tagel Unergart (28):** Order of the Dawn leader.
- Tagg (375):** Member of the Narrow Street Boys gang.
- Tal Ingersol (184, 397):** Leatherworker in the Guildsman District and the Undercity Market.
- Talbot Ferrar (277):** Sells men's clothing.
- Talenta (370):** Trumpet archon in the Temple District with viral goodness plague.
- Taliestha (424):** Female dark elf warrior of Ul-Sinistar.
- Tallaeth (96):** Ethisha Kath's half-elf husband.
- Taltos Urnst (398):** Claims to be the Commissar's cousin; runs Urnst, Alchemist.
- Tamora Rigan (339):** Runs the Rogue Moon Trading Company local office.
- Taran Mult (167):** Manages the Sailors' Rest bar.
- Tarin Ursalatao (194):** Talented and charismatic bard at the Ghostly Minstrel.
- Tarkus (378):** Centaur member of the Pale Dogs, a messenger for Jirraith.
- Tashari Lin (339):** A main Rogue Moon stockholder; ex-wife of Linech Cran.
- Tasilicus Rhendron (307):** Wizard at the Pale Tower.
- Tavatar (277):** Jeweler.
- Tellian Riverborn (361, 548):** One of the Company of the Black Lantern, a cleric of Navashtrom.

- Tellith Herdsman (194):** Manages the inn at the Ghostly Minstrel.
- Teophia Jewelblade (203):** Gnome wizard and friend of the North Point Restaurant's owners.
- Terella Spoch, Sister (122):** Cleric at the Bladechapel.
- Terephon (223):** Licheloved leader.
- Terraeth Whispermoon (309):** Harrow elf sorcerer; a specialist in fighting threats to the city.
- Terrek Nal (208):** A student of Golathan Naddershrike who killed him in anger.
- Terrik Clanstone (418):** Dwarf leader of Kaled Del.
- Terros Kallind (293):** Human gladiator in Oldtown.
- Terrosh Barro (173):** Goldsmith guildmember.
- Testusumi (294):** Guardian naga at the Citadel of the Golden Cross.
- Teyvran Newaster (268):** Owner of the Crown Theater.
- Tharla Tennebaum (300):** Administrator of Imperial University.
- Themus Wuur (180):** Half-orc owner of the Skull and Sword bar.
- Therad Stone (277):** Sage.
- Therese Urnst (144):** Eldest of the Commissar's daughters.
- Thollos Shever (99):** Head of House Shever.
- Thorar (229):** Dominated Stonelost dwarf in Dark Reliquary.
- Thord Questin (575):** Recently excommunicated cleric of Melann.
- Thorrim Kolvir (212):** Centaur paladin in Midtown.
- Thuela Nasarini (120):** Halfling (spider-creature) crime boss for Killraven in Oldtown.
- Thurman Rees (310):** Proprietor of the White House in Oldtown; cousin of Barras Noven.
- Thurvan Rashong (305):** Daersidian Ringsire's friend; stole the box of shadows and was corrupted.
- Tiel Lawley (371):** Well-known warrior and worshipper of Battle.
- Tillian Dallaster (268):** Daughter of Rillis and Nora.
- Tillie Milkwood (209):** Proprietor of furniture shop.
- Timerian, Velator (392):** Insane leader of the Order of the Legacy beneath Ptolus.
- Tinareg (238):** Old half-orc in the Dark Reliquary's prison whose tooth has Ochremeshk's symbol.
- Tinerias Edren (297):** A philosopher.
- Tirres (397):** Centaur weaponsmith in the Undercity Market with a workshop in the South Market.
- Tissakal (379):** Dark elf murderer in the Warrens.
- Toman Etherin (191):** A commoner with a missing daughter in Midtown.
- Torel Sellek (178):** Longdraught Brewery worker.
- Toridan Cran (559):** Half-orc criminal brother of Linech.
- Torus Blackstone (345):** Follower of Teun.
- Travinor Rem (398):** Rogue proprietor of Scouts, Guides, and Porters; also runs the Dark Market.
- Trevan Mees (318):** Bookbinder in the South Market.
- Tuea Severwing (121):** Harrow elf paladin Knight of the Golden Cross.
- Tully Boltcrafter (193):** Ebbert's brother; took one too many blows to the head in his adventuring days.
- Tussi Moheath (183):** Runs Tabby's Den.
- Tyonaeth Glittersprite (398):** Elf sorcerer and co-proprietor of Potions and Elixirs.
- Tyrese Anvilfist (114):** Tinsmiths' dwarf guildmaster.
- Tyrus Green (166):** A ghost at Pier Five in the Docks.
- Tyrus Marphel (144):** Fired from the Fire Brigade following a scandal.
- Udalaag (542):** Abused half-dragon burrower rescued by the Runewardens and turned to good.
- Uetha Wolanat (121):** Half-elf cleric of the Elder Gods and Knight of the Golden Cross.
- Ulana Erosa (209):** Proprietor of Sallin's Bakery.
- Ularis Gadare (120):** Killraven's half-elf rogue lieutenant in the Guildsman District.
- Uldrick Kord (106):** Guildsman District crime boss.
- Ulitik (473):** A monstrous, tentacled sorcerer in the Misbegotten Tower.
- Ulti (231):** One of two night hags (with Ilti) in the Dark Reliquary.
- Unirthom the Blue (115):** An Inverted Pyramid master.
- Unos (209):** Proprietor of the Old Goose tavern.
- Unosh Teversan (363):** Helmut Itlestein's second-in-command.
- Urak Nar (337):** Mahdoth's Asylum administrator.
- Urasta, Shigmaa (605):** Tiefling Forsaken leader.
- Uris Donnel (331):** Falles's son, runs a leather shop in the South Market.
- Urlenius (361):** Ogre-mage Star of Navashtröm.
- Urnst Ankismar (366–367):** A wererat and one of the heads of the Temple of the Rat God.
- Ursah Renner (375):** Woman of the Warrens.
- Urson Brightfall (397):** Half-elf pawnbroker at Urson's Used.
- Urshanna (379):** Dark elf priestess who runs Madame Kaethea's House.
- Utha Aryen (285):** Co-owns the Red Stallion Pub.
- Uthlachiman the Elder (425):** Blue dragon who leads a sorcerer cabal in Ul-Sinistar.
- Utresh Dallimothan (94):** Adult bronze dragon.
- Uyethicas (251):** One of the Wintersouled.
- Vaethir Erthuo (95):** Elf member of House Erthuo.
- Vaetrus Stardream (209):** Elf bowyer.
- Vagger Nulus (558):** Small-time hood with big ambitions.
- Vala Ivansk (167):** Owns the Sailors' Rest bar.
- Valene Schuk (341):** Owns the Welcome Inn with Markus.
- Vanum Vaal (323):** Alias for the Shadow Eyes in his guise as a witch and Killraven ally.
- Vard Hillman (194):** Owner of the Ghostly Minstrel.
- Varen (487):** Ruler of Av.
- Varthis Starborn (198):** Gnome squatter at Iridithil's Home.
- Vatur (397):** Lizardfolk who repairs damaged equipment from his Undercity Market booth.
- Veda Medaris (178, 381):** Head of the Ironworkers' Guild.
- Velator:** See *Timerian*.
- Verrana Rau (98):** Head of House Rau.
- Vestra Totharson (294):** Paladin with the Order of Dayra; friend of Dierna at the Bladechapel.

Vexander Sangreal (548): Elf mage and a member of the Company of the Black Lantern.

Vissuine (424): Dark elf evoker in Ul-Sinistar.

Vladimir Urnst (398): Claims to be the Commissar's cousin; helps run Urnst, Alchemist.

Waeven Iosanil (313): Elf philosopher.

Wandering Smith (341): Avatar of the Iron God in the South Market.

Wareth Naddershrike (322): Brother of the murdered wizard Golathan.

The Warhound (239): Unique demon in the Dark Reliquary.

Wilhemara (494): Cloud giant queen in the dungeons of Jabel Shammar.

Wilian Barrow (209): Locksmith.

Wilsha Rarris (288): Owner, Gatehouse Pub in North Market.

Winistar "Winnie" Potter (204): Owns Potter's inn.

Winteril (347): Cherubim elf at the Celestial Conclave.

Wuntad, Shigmaa (77): Seeks to unite the chaos cults for the Night of Dissolution.

Wylsaen Faechild (277): Runs an art gallery.

Wynn Rabinall (349): Powerful monk and leader of the Order of the Fist.

Wynthaes (169): Cherubim elf spy who seeks out slavers in the Docks.

Yahn Runhald (184): One of Ullar's sons.

Yallis Kether (285): Co-owns the Red Stallion Pub.

Yanalla Kadrein (268): Star of many Crown Theater productions.

Yarek Nagel (97): A doddering noble uncle.

Yarrana Montass (292): Minister of Trade.

Yavan Helliscon (277): Owns Swordthrower's Club; a member of House Abanar.

Yavil Totharson (294, 322): A retired soldier at Jangave's Training Hall; brother of Vestra.

Yavos Nared (321): Evil Sorn cell leader at Darksoul House.

Ylouil (572): Demon spirit possessing Linech's pocketwatch.

Ymrik (303): Frost giant who stole the box of shadows.

Yorid Glitterfist (140): A representative of Kaled Del among the Twelve Commanders.

Yorrick Moleshan (277): Proprietor, Moleshan's.

Yuethi Mooncircle (107): Vies for leadership of the Brotherhood of Redemption.

Yul Havan (196): A barber and owner at Havan's Haven.

Yula Falass (309): Abjurer known as a security specialist.

Yurikin Falahoff (334): Fabric Market manager.

Zachean (435): Dark elf vampire in Dwarvenhearth.

Zade Kenevan (194): Gruff and skinny bartender at the Ghostly Minstrel.

Zaetra (198): Cherubim elf and a close friend of Doraedian Mythlord.

Zairic Westridon (337): Mahdath's gnome wizard assistant who hangs out at Danbury's.

Zalisartaram (321): Harrow elf games expert.

Zastanix (227): A flylike demon in the Dark Reliquary.

Zathirix (458): Sorcerer and leader of the Sorn-Ulth beneath the Nobles' Quarter near Goth Gulgamel.

Zavere, Lord (264): A Lord of Castle Shard.

Zed Harrock (184): Worker at Nalaster's Mill.

Zel Serrisio (168): Owner of Zel's Creatures.

Zellath Kory (277): Sorn cell member.

Znaam (486): Bloated insectlike ruler of Imn.

Zophas Adhar (122, 542): Aasimar paladin and Knight of the Pale; member of the Runewardens.

IMPORTANT CHARACTERS FROM HISTORY

Abesh Runihan (111, 347): Hero who defeated the ghost-lich Kagrissos but died in doing so.

Addares X (Von Tessel) (31, 89): The Empress who instituted the need for firearm permits.

Alchestrin (218, 263): Human wizard and former lord of Castle Shard.

Arlian (111): A friend of Abesh Runihan; like Nitham, could see fates.

Bared Stonefist (430): Dwarvenhearth's Day King at time of Sokalahn.

Barris Deeperstone (430): Dwarven general in first dark elf war, won at Cabled Rock.

Brusk (347): The half-orc warrior who slew the tarrasque.

Cheroboth Ylestos (141): Former Emperor of the Church (657 1A).

Cordaris (392): A woman of long ago who found the Legacy and created the Order of the Legacy.

Danar Rotansin (28, 79–82, 384): Good cleric who created the Banewarrens to rid the world of evil artifacts but was corrupted by one of them and became Eslathagos Malkith. Dwelled in Mosul Pearl. Husband of Parnait.

Delian Von Tessel (28, 30, 66–67, 84, 87, 90, 347): The first Emperor of the Lion-Guarded Throne.

Derrick Stonefist (429): The first Day King in Dwarvenhearth.

Derrin Darkbirth (174–175): Founded an asylum in the Guildsman District.

Dionys (85, 348): A human warrior-druid and member of the Great Seven who killed Ghul.

The Dread One: See *Eslathagos Malkith*.

Eriskal (85, 348): Elf rogue and member of the Great Seven who killed Ghul.

Eslathagos Malkith (28, 79–81, 389): Evil overlord who sought to conquer the world and the planes beyond thousands of years ago. Also called the Dread One. Dwelled in Jabel Shammar. See *Danar Rotansin*.

Ethylasir (263): A powerful mage of long-ago Castle Shard.

Faranastra the Faithful (487): Slain ruler of the Jewel of Ath.

Gerris Hin (308): A loremaster and historian from ages past.

Ghul (28, 30–31, 83): Claimed to descend from the Dread One and sought to emulate his conquest hundreds of years ago. Built the fortress of Goth Gulgamel halfway up the Spire. Created the Utterdark and many new evil creatures and ruled much of the world for centuries before he fell to the Brightfather's Day forces.

The Gilded Angel (64): Sent to judge Praemus's creation; created or bequeathed the Legacy.

The Half God: See *Ghul*.

Hathol Hammersmith (429): The first Night King in Dwarvenhearth.

Iridithil (197): Legendary Elder Elf known for sheltering the needy.

Jan Dalen (297): Prustan general in the Ghulwar.

Kagrisos (28, 111): Ghost-lich that threatened to unleash a disease on the world; killed by Abesh Runihan.

Kam (85, 348): Halfling monk and a member of the Great Seven who killed Ghul.

Karalada (393): Sorcerer sister of Karanosin near the Slave City; foe to Father Claw.

Karanosin (393): Sorcerer sister of Karalada near the Slave City; foe to Father Claw.

Kaval Stardelve (431): One of the last Day Kings, and probably one of the greatest.

Khelaeson (85, 130): Elf wizard who banished the Utterdark.

The Last King: See Rissathion, King.

Lukas Mikolic (221): Prince of the Church when Ptolus became the heir's home, buried in the Necropolis.

Maeritha Moonrise (348): Created the Quaan and helped slay Eslathagos Malkith.

Maven Balacazar (102): Menon's great-great-grandmother; ran the crime family circa 547 IA.

Mrathrach (62): A Vested of the Galchutt who sought to imprison the Gilded Angel to destroy the world.

Nitham (111): A friend of Abesh Runihan; like Arlian, could see fates.

Norrid Favanar (114): Onetime Commissar of Ptolus.

Palabosh, Holy Emperor (269): Uncle of current Holy Emperor Rehoboth Ylestos.

Parnaith (28, 485): Powerful mage who created the Seven Jewels (along with the Wizard-Priests of Ni-Gorth). Tried and failed to reverse the corruption of her husband, Danar.

Polemith (483): A former lieutenant of the Dread One; created the Dire Song.

Radlov Von Tessel (30): Nephew of first Emperor; became the second Emperor.

Rissathion, King (84, 272): The Last King of Palastan, slain by Ghul.

Rudolf Von Tessel (84): Main Purveyor of Law and former Emperor.

Runshallot (85, 348): Human cleric of Gaen and a member of the Great Seven who killed Ghul.

Saerth (85, 348): Elf wizard-rogue and a member of the Great Seven who killed Ghul.

Saggarintys the Silver King (79, 389): Silver dragon who helped Danar in the Banewarrens.

Shay Orridar (86): Recreated the Knights of the Golden Cross.

Silver Sisters: See *Karalada* and *Karanosin*.

Skull-King: See *Ghul*.

Tomas Storocek (222): Former leader of the Keepers of the Veil.

Tacheron Kint (28, 348): A famous warrior and explorer who rescued children from the Shadow of Ptolus.

Tarbenthis Frome (300): A corrupt Commissar in 547 IA; Maven Balacazar had him in her pocket.

Thadeus Koll (212, 303): Discovered the Shadow of Ptolus.

Thoggidrum (62): A Vested of the Galchutt who received the Dreaming Stone; now Orachthon.

Thoy Champous (348): A human paladin of Ahaar, now in the Hall of Heroes.

Tirestian (272, 306): Aasimar wizard who designed the Tower of House Dallimothan and the Pale Tower.

Uthegos (85, 348): Dwarf warrior and a member of the Great Seven who killed Ghul.

Vaklav Von Tibbitz (117): Founded the Keepers of the Veil.

Vladaam (62): A Vested of the Galchutt; rent the veil between life and death to bring forth the undead.

Ylilistro (85, 348): Half-elf sorcerer-ranger and a member of the Great Seven who killed Ghul.

Yrkyth Vladaam (28, 100): A mad wizard who built the Enigma Engine.

Zachary Hedron (348): Fighter who died rescuing people in the Great Fire of 701 IA.

GENERAL INDEX

Chaositech items: 

Look here for terms that are not people or places. Examples include gods, organizations, items, concepts, and events.

aasimars 34, 59

Abanar, House 22, 93–94, 272

Abbercombe, House 93

Abboth 63

Abyssal (language) 47

adamantine 439

adventures 554–580

and aid 549

for various PC power levels 555

hooks and goals 543–544

plotting 540–543, 551

urban 546–548

aelectricity 527–528

aeroships 176, 274

aethel 646

affliction of souls 389

Ahaar 71

alcohol 167, 283, 518

Aldinach 71

alstalan 519

ammunition 524–525

Ancient Rites of Custom 92–93

antithesis stone 389

apartments 312, 502

aram, see centaurs

arcanists, insane 336

- architecture 19, 21, 152
- Ardaen 71
- armor 524–525
 - Amalgam Armor of the Iron Mage 633
 - rat hide armor 525
 - steam armor 525
 - Urthon Aedar plate armor 645
- Arrowhead* (ship) 568
- artifacts 632–646
 - Amalgam Armor of the Iron Mage 633
 - amulet of the arcanist 633
 - anarchic weapon 633
 - Ankh of Justice 633
 - Araki's runeplates 633
 - arrow of slaying 633
 - attack sphere 536
 - axiomatic weapon 633
 - box of shadows 634
 - Brooch of Khatru 634
 - cask of frozen dreams 634
 - chaos storage cube 536
 - chime of opening 634
 - color wand 634
 - crystal ball 635
 - demon gun 635
 - demon-sealed box 635
 - demonskull talisman 635
 - device destabilizer 536
 - disease incubator implant 536
 - Dread Cloak 636
 - Dread One's Staff 636
 - drilling spear 537
 - emitter, disruption ray 537
 - emotion reader 537
 - flayer pistol 636
 - Forsaken body paint 636–637
 - globe of accord 637
 - Hadrien's Daggerwand 637
 - harrower 537
 - hat of disguise 637
 - headband of reflected arrows 637
 - holy water 637
 - holy weapon 637
 - horn of blood 637
 - hungersword 638
 - idol of Ravvan 638
 - illitor 638
 - invisible charm 638
 - ioun stone 638
 - Jevicca's Arm 639
 - Korben's beastblade 639
 - lance of endless night 639
 - lenses of the Utterdark 639
 - magnetic dragon pistol 639
 - malefic mask 639
 - Mara's mace 640
 - orrery of the jewels 640
 - Parnaith's Heart 640
 - Parnaith's mirrored sphere 640
 - Platinum Cestus 640
 - Quaan bone ring 640
 - radiant holy symbol of Gaen 641
 - rapid-fire dragon pistol 641
 - shadowstaff 641
 - Sheva's sword 641
 - Signet of Shallamoth Kindred 641
 - silent ammunition 641
 - silent firearm 641
 - siphon 537
 - skullring 642
 - song of death 642
 - sphere of annihilation 642
 - spidery walker 537
 - staff of the magi 642
 - staves of Ghul 643
 - stunning bolt 643
 - sunless salve 643
 - Sunstrike 645
 - Sword of the Dragonkings 643
 - Swords of Ptolus 644
 - Talisman of Ultimate Evil 644
 - thoughtstone 644
 - Thundersong 645
 - unholy weapon 645
 - Urthon Aedar plate armor 645
 - waking key 646
 - war altar 646
- Asche 71, 353
- assarai, see lizardfolk
- Assembly 140
- ayorith 518
- Baalhazor 71
- Balacazar crime family 102–106
- Banewarrens key 389
- Bankers' Guild 113, 313
- barometer 525–526
- battle cart 525
- Battle of the Grand Gate 431
- bayonet 524
- beggars 374, 378
- bell alarm 526
- Bellringers' Guild 113, 158, 294
- berserker 283
- Bertrant 333
- black adamantine 646
- Black Curtain cult 268
- Black Grail 125, 430
- blast axe 524
- blessed children 37, 582–583
- blitz, the 167

- blood trolls 459–460
- bloodstarved 225
- Blue Wind* 168
- bluesteel doors 391
- Blurrah 71
- Boar Clan 432
- bombs, chaositech 535
- bombs, festering 589
- bombs, powder 523
- bones of steel 529–530
- Book of Days Forsaken* 592
- Book of Inverted Darkness* 490
- Book of St. Yessid* 346
- breakfast 282
- breather mask 526
- Brewers' Guild 113
- Brides of Magic 106
- bridges 150
- Brightfather's Day 29
 - Pact of 84, 85
- broadsheets 157–158
- Brotherhood of Redemption 22, 106–107
- Brotherhood of the Sword 125
- Brothers of the Heart 122
- Brothers of Venom cult 75
- burials 221, 502
- Cabled Rock, victory of 430
- calendar 506
- campaigns 539, 540–553
- cannon 523–524
- cannon golem 434
- carriages 153
- cartagra 389
- Castain 69, 71
- cavern farms 433
- caverns 415–427
- Celestan 72
- centaurs 34, 51–52, 190
- chaos 62, 531
- chaos cults 75
- chaos symbols 74
- chaositech 529–537
 - attack sphere 536
 - caches of 420
 - chaos surgery 532
 - repairing and modifying 531
- chaositech devices 529–537
 - chaos bombs 535
 - chaos storage cube 536
 - device destabilizer 536
 - disease incubator implant 536
 - drilling spear 537
 - emitter, disruption ray 537
 - emotion reader 537
 - harrower 537
 - siphon 537
 - spidery walker 537
- character creation 32–39, 550
- Charad (language) 47
- Charad Titans 81–83
- Charlathan 72
- Children of Leisarth 487
- Children of Mrathrach 420
- children of the hand 354, 358
- chimera rifle 521–522
- Church of Lothian 25, 30, 67–71, 90–91, 350
- Circle of Green 107–108
- citizenship, see also Imperial Identification Papers 20, 512
- City Council 20, 140
- City Watch 16, 141–144
- claim staking 109
- cliffs in Ptolus 146–147
- climate 153, 506
- clocks 296, 526
- clothing 499
- Cobblers' Guild 113
- coins 145–146
- Cold Quiet 84
- colordoor nodes 485
- Commissar's Guns 140
- Commissar's Men 16, 141
- Common (Imperial language) 47
- communication 154–158
- Company of the Black Lantern 548
- compasses 526
- Conciliators 22, 71
- Coppersmiths' Guild 113
- corrupt teleport beacons 230
- corruption points 468–469
- cost of living 502–503
- “Council of Coin,” see City Council
- Courier, The* 157
- couriers 154
- Covenant of Blood 103
- crafting chaositech 531–532
- crafting firearms 528
- crafting machines 528
- criers, see Bellringers' Guild
- crime 511–520
 - illegal drugs 518–519
 - law enforcement 141–143
 - punishments 520
- Crimson Coil cult 75
- Crimson Court 110, 226
- cthorn 460–461
- customs 29
- cyphers
 - bombs, docility 535
 - bombs, frenzy 535
 - bombs, infestation 535

- bombs, void ☹ 535
- chaositech 533–537
- crafting 630–631
- fantasy names 621–626
- PC access 630
- potions, random name table 626–627
- pricing 632
- random fantasy 626–630
- scrolls, random name table 627–629
- unholy weapon 645
- wondrous items 629–630
- cyphers, 621–632
 - see also chaositech items (indicated by ☹)
- D'Stradi demons 584–585
- Dallimothan, House 22, 94–95, 272
- Danace 72
- Daragin 434
- Dark Elf Wars 430–431
- Dark Leaf 108
- darkskull 228
- Day King 431–432
- Daykeeper, see Lothian
- Days of Blood 70, 71, 86
- days of the week 33
- death 218
- Deathguild 113
- Deathmantle cult 75
- deification 71, 485–487
- delchordis 439
- Delver's Guild 22, 108–109, 113
- delvers 14, 507–510
- Demogorgon 72
- demographics 137
- Demon Gods 72
- demon-possessed watch 572
- Destor 72, 375
- dinner 282
- Dire Song 483
- districts 17, 138, 158–160
 - Docks 18, 162–169
 - Guildsman 18, 170–185
 - Midtown 19, 186–213
 - Necropolis 19, 214–256
 - Nobles' Quarter 19, 257–277
 - North Market 19, 278–288
 - Oldtown 19, 289–316
 - Rivergate 20, 317–324
 - South Market 20, 325–342
 - Temple 20, 343–371
 - Warrens 20, 372–381
- Dorud Allum 430
- double pistol 522
- Draconic (language) 47
- dragon chain 643
- dragon pistol 522
- dragon record book 272
- dragon rifle 522
- Dragonscales 333
- Dread, the 453
- Dread One's Despair 476
- Dreaming Apothecary 23, 116–117
- dreamspeaker 29, 209, 324, 369
- drinks 167, 283, 518
- drugs 518–519
- dungeons 234–254, 439–495
 - the Dungeon 385–386
- Dwarvenhearth keys 433
- dwarves
 - ancient clans of 432
 - as spellcasters 433
 - Earthsingers 48, 494–495
 - Grailwarden 33, 48–49, 84
 - Gurhorond 181
 - Mindforge 433
 - Stonelost 32, 49, 495
 - Stonemight 429
- Dwarvish (language) 47
- Eastern Hordes 43, 89
- Ebon Hand cult 76, 354–358
- economy 145–146
- Edict of Deviltry 23, 30–31, 70, 71, 86–87
- Eight Shadows 377
- Elder Brood 598
- Elder Elves 49
- Elder Gods 61–62, 543
- Elder Titans 81–83
- Elemental Planes 28
- elves
 - Cherubim 34, 52–53
 - dark 34, 59–60, 434–435
 - Elder 49
 - half-elves 34, 51
 - Harrow 34, 53–54, 85, 287, 456
 - Shoal 33, 50
- Elvish (language) 47
- Emerald Eye cult 319
- Emperor of the Church (position) 25, 30, 67, 90–91
- Empire of Tarsis 16–17, 29–32, 42, 45–46, 140
 - history of 87–91
 - Imperial line 90–91
 - map of 45
 - the Church and 67–69
- Engelan 72
- Enigma Engine 100
- Ennin 125, 163, 165, 168–169, 399
- entertainment 191, 268, 292–293, 310, 333, 499–500
- equipment 38, 521–528, 533–537
 - alchemical 398
 - chaositech 533–537
 - technological 521–528

- Erebaccus 435
- Errad 76
- Erthuo, House 22, 95–96, 273
- Eruliche 494
- ether 66
- Ethereal Islands 66–67
- Ethereal Plane/“Sea” 28, 63, 66–67
- expenses 502–503
- Explorers (type) 36, 550
- extradimensional spaces 453, 480
- Faceless Rage 88
- Fallen 23, 109–110, 223
- Fate Weavers 23, 111
- Fate Weaving 111
- Father Claw 72
- festering bombs 589
- festivals 29, 364, 500
- fiend slaves 398
- Fifty-Three Gods of Chance 72
- fire 552
- Fire Brigade 144
- fire-resistant coating 526
- firearms 38, 438, 521–524
 - permits 516
- firestone 528
 - create firestone 613
 - material 647
- First Inquisition 86
- fishwranglers 194
- Flame Clan 432
- Flipping Frog 333
- food 282–283, 499–500
- Forsaken 23, 111–113, 223, 232
- Forsaken shigmaa 592
- Frega 72, 447
- friendship bands 29–30
- fuel 528
- Gaen 72, 359–361
- Galchutt 61, 62–63, 79, 251–254, 422–423
- gambling 310, 332, 333, 365, 519
- gender differences 505
- geography 42–46
- ghost lock 234
- ghostweed 518
- ghoulworm 250–251
- Ghulwar 30–31, 32, 431
- gift of deformity 354, 357
- glass and bronze doors 391
- Glassblowers’ Guild 113
- glider wings 525
- globe of accord 637
- glowstones 439
- GM advice 540–553
- Gnoll War 46
- gnomes 33, 50, 189
- Gnomish (language) 47
- gods (see also individual gods’ names)
 - Elder 61–62
 - new 71–74
- Godsday Tournament and Festival 364–365
- Godsday 364
- goggles 526
- Goldshield 144
- Goldsmiths’ Guild 113
- Gorgoth-Lol 72
- government 16, 68, 90–91, 140–144
- Grand Guild Assembly 177
- gravebloom 518
- Great Book*, see dragon record book
- Great Seven 85
- greathammer 128
- guilds 18, 113–114
 - guilder vs. guildmaster 172
- Guilder, The* 157
- Gutterkings 378
- Hadrien’s Daggerwand 185, 637
- haggling 284
- half-elves 34, 51
- half-orcs 34, 51
- half-worlds, see Ethereal Islands
- Halfling (language) 47
- halflings 34, 50, 189
- Hammer of St. Daris 70
- hand cannon 522
- Hannan 72
- Harreda 72
- Healers of the Sacred Heat 23, 348
- healing 346, 348, 351, 500, 549
- Heart of Parnaith, see Parnaith’s Heart
- Heavens 28
- Heiran and Nareis 72
- heliophil 647
- hellfire giants 457
- Hells 29, 65, 109–110
- hellsbreath gun 522
- Herbalists’ Guild 113
- Herkan 72, 447
- hiistich 435
- history 30–31, 78–91
- holidays 29, 364, 500
- Holy Empire, see Church of Lothian
- hot-air balloons 319, 525
- Hounds 434
- “House Dragon,” see Dallimothan, House
- house gifts 30
- house mages 260
- House of Shadows, see Sadar, House
- houses 187, 321, 322, 498, 502
- humans 34, 51
- hungerswords 101, 102, 208, 638

- Hussar 568
- hydra rifle 522–523
- iconography 137
- idol of Ravvan 638
- illitor 638
- Imperial Age 30, 43, 78
- Imperial Charter 118, 121, 517
- Imperial Eyes 144
- Imperial Governor 32, 140
- Imperial Identification Papers 20, 512
- Imperial Seal 137
- inns 193–197
- Inurath 72
- Inverted Pyramid 23, 114–116, 302, 649
- Iron God 72, 448
- Ironworkers' Guild 113
- ithildin 647
- ithilnaur 647
- ivory egg 472
- Jewelers' Guild 113
- Jode 72–73
- Juranis 73
- Kath, House 22, 96, 273
- Keepers of the Veil 23–24, 117–118, 222
- Kharos 73
- Khatru, House 22, 96, 274
- Kihomenethoth 63
- Killraven Crime League 24, 118–120
- King's Stone 92–93
- King's Tapestry 272
- Kingdom of Palastan, see Palastan
- Kingdom of Prust 69
- knife throwing 333
- Knight and Squire 333
- Knights of Enlightenment, see Knights of Shadow
- Knights of Shadow 123
- Knights of the Chord 120, 650
- Knights of the Golden Cross 24, 120–121, 294
- Knights of the Pale 24, 121–123, 294, 650
- Knights of the Secret Sun, see Knights of Shadow
- Kran 73
- Kravren path 590
- Lady, The 73
- languages 47
- law 511–512
 - Church law 67
 - law enforcement 141–143
- Lawgiver, see Lothian
- Leatherworkers' Guild 113
- Legacy 392
- Leisarn, House 425
- letter of credit 146
- licenses and permits 20, 516
- Licheloved 23, 111–112
- lighthouses 164
- Lion-Guarded Throne 30, 90–91
- Lions of Tarsis, see Von Tessel family
- liquid light 647
- liquid shadow 647
- Litorian (language) 47
- litorians 34, 56–57
- lizard men, see lizardfolk
- lizardfolk 34, 58–59
- Locharit 73
- Longfingers Guild 24, 113, 123–124, 400–405
- Lords of Castle Shard 263–264
- Lords of the Seven Chains 61, 64
- loresong faen, see gnomes
- Lothian 67–69, 82, 350–351
- Lothianites 25
- Lovely Malison 112
- lover's grip 268, 269
- Lunas (moon) 28, 42
- Lunas elves, see Elder Elves
- lunch 282
- luritas 30
- mage coins 146
- Mage Game, the 20, 309
- magic 21, 37–38, 309, 607–648
 - buying 18, 116, 199–202
 - firearms 521
 - illegal 17, 19, 520
 - organizations 106, 114–117, 129
 - spells 37, 142–143, 550, 607–619
 - tattoos 287
- Main Purveyors 85
- maintenance and fuel 528
- malefic mask 470, 639
- Maleskari 73
- Malignancy 467–469
- Malkuth 24, 66, 124, 305
- manufactory 172
- map symbols 160
- maps (see also individual locales)
 - Docks 163
 - Empire 45
 - Guildsman District 171
 - Midtown 188–189
 - Necropolis 215
 - Nobles' Quarter 258
 - North Market 279
 - Oldtown 290
 - Palastan 155
 - Rivergate 318
 - South Market 326
 - Temple District 344
 - Warrens 373
- markets, see shopping
- Market Voice, The* 157
- marlite 647

- Masons' Guild 113
 master trigger 523
 match cord 526
 meals 282, 499
 Melann 73
 Merchants' Guild 113
 mercury thermometer 526
Midtown Partisan, The 157
 Mindforge dwarves 433
 ministers of the city 291–292
 minotaurs 34, 60
 Mirresh 73
 mithral 439
 mob scene/panic 553
 Mocharum 73, 447–448
 money 95, 145–146, 501–504
 monsters 139, 581–606
 crime 516
 month of Vallis 616
 months of the year 33
 moons 42
 moonsilver 648
 Morachon 73, 447–448
 Mother of All Machines, see Teun
 murlch 518
 music 120, 650
 Myliesha 73
 Nagel, House 22, 97, 274
 Nallish (language) 47
 Naltegro Suun 124–125, 308
 Naragul 434
 Nareis and Heiran 72
 Narrow Street Boys 375
 Natharl'nacna, see Galchutt
 Navashtrom 73, 361–362
 necrophagon 389
 news 21, 157
 Ni-Gorth 73
 Wizard–Priests of 80, 82, 485
 Night King 431–432
 Night of Dissolution 62, 254
 nightsong 518–519
Ninth Holy Book of Lothian 70
 Niveral 73, 516
 noble houses 22, 92–102, 272–275
 family crypts of 217
Noble Record, The 157–158
 obaan 423
 oblates 70
 Old Man, The 73
 Old Prustan (language) 47
 Ollom 73, 353
 opera 268
 orbs of dragonkind 95
 Orcish (language) 47, 458
 orcs 34, 60
 half-orcs 34, 51
 Ornu-Nom 34, 60
 Orcus 72
 Order of Dayra 70
 Order of Iron Might 113, 125, 295
 Order of the Blooded Knife cult 76
 Order of the Bow 199
 Order of the Dawn 70
 Order of the Fist 24, 348–349
 Order of the Legacy 392
 Order of the Steadfast Heart 306
 organizations 22–25, 92–133
 Ornu-Nom orcs 34, 60
 orrery 640
 Pactlords of the Quaan 125
 Pactslaves 125
 Palastan 21, 29, 44, 92, 155
 Palastani (language) 47
 Pale Dogs 24, 126, 380–381
 Parnaith's Heart 472, 640
 patch paste 526
 pearls of winter's heart 251, 256
 Peg the Tom 333
 pergolas 485
 Phoeboul 73
 physicker 172
 pills 526
 pistol shield 524
 Plagueborn cult 76
 Platinum Cestus 640
 pocketwatches 526
 pole, collapsible 10-foot 526
 politics 16, 68, 90–91, 142–143, 504–506
 population 137
 powder bomb 522
 Praemus 61–64, 487
 Prajdall 564
 pressurized launcher 526
 priests (of Lothian) 67–68
 printing press 526, 527
 prostitution 519
 Prust 29, 30, 87
ptan pa 436
Ptolus Herald, The 158
 puzzles 433
 Quaan bone ring 640
 quickling faen, see halflings
 Raddashin's Eye 73
 Rajek 73
 random encounters 410, 415, 552
 Rat God 76, 363–367
 rat harness 526, 527
 rat hunters 411
 ratbrute 587, 589

- ratling 587, 588
- ratlord 587, 589
- ratman 587–588
- ratman's nest 411–414
- Rau, House 22, 97–98, 274
- ravalan 519
- Ravvan 73
- religion 25, 61–77, 504
- repeater rifle 522
- republican movement 142
- restaurants 166–167, 193–195, 202, 262, 282–283, 324, 341, 342
- retrieval insurance 109
- rhodintor 590
- rigging boots 526, 527
- ringfights 364–365
- riven souls 233–234
- roads 150, 155
- Rogue (moon) 28, 42
- rogues and hiding loot 123
- Rotting Fester 88
- rune golem 434
- runebearers 62, 363
- Runewardens 542
- sacraments (of Lothian) 71
- Sadar, House 22, 98–99, 274
- Sages' Guild 114
- saints (of Lothian) 70
- Sarycal path 590
- Scarlet Death 88
- Sea Mother 420
- seals, official 137
- Second Inquisition 86
- Serpentine Lord 72, 419–420
- Servants of the Axe 436
- Seven Chains 61, 64
- seven Species of Chaos 33
- Seven Thrones 333
- sewers 408–414
- sextant 526, 527
- shaadom 254, 591
- shadow magic 99
- Shadow of Ptolus 304
- Shadow Sendings 154–157
- shadowskin 473
- shadowstuff 303–304
- Sheva's sword 641
- Shever, House 22, 99–100, 274
- shigmaa, see Forsaken shigmaa
- shivvel 519
- shopping
 - customs 326
 - for magic 18, 116, 199–202
 - markets 278
 - temple goods 345
- Shuul, the 24, 126–127
- Silver Thorn Clan 432
- Silversmiths' Guild 114
- sintrin poison 425
- siphon worms 240
- Sisterhood of Silence 24, 127–128, 349
- Six Blasphemers 474, 476
- skarls 439
- skeletal hands 473
- skills 550
 - crafting chaositech 531–532
 - crafting firearms 528
 - crafting machines 528
 - Fate Weaving 111
- skulk 310, 593–594
- smokebomb 522
- smokeweed 518
- smoking 518
- Solarr elves, see Elder Elves
- Sorn, the 24, 114, 119, 129
- Sorn-Ulth 34, 458, 596
- soul magic 620–621
- soul of the world 61–62, 425–427, 543
- soul riders 129–130, 452, 455–456
- Soulless 436–438
- Speakers (for Sisters of Silence) 128
- species 32–35, 48–60, 137, 139
 - species relations 55
- spectacles 526
- spells 37, 142–143, 550, 607–619
 - illegal 17, 19, 520
- spidereye 181
- sports 292, 293, 309, 364–365
- spyglass 526, 527
- spyglass rifle 523
- Squirming Horde 85
- sscree 423
- staff of the magi 115, 642
- staves of Ghul 363, 643
- steam carts 525
- steamboat 525
- sting pistol 523
- stitched zombies 240
- stone mask 526, 527
- Stoneblood Clan 432
- stores 190, 285, 287, 328, 332
- streets 150, 151–153
- sunless salve 643
- Swords of Ptolus 178, 644
- Sylvanae 73
- syringe 527
- System Monitors 411
- Taeshandra 73
- Tardeshou 73
- targetball 293

- taverns 180–181, 183, 191, 192, 193–196, 197–198, 203–204, 276, 282–283, 285, 310, 313, 330–331, 341, 353
- etiquette 205
- taxes 501, 516–517
- technology 38, 521–528, 533–537
- telling time 38
- temples 343–371
 - buying temple goods 345
- Teun 73, 367–368
- Tevra 74
- Textile Workers' Guild 114
- Thamus 74, 218, 219
- theater 191, 268, 310
- Thess, House 425
- thieves' guild, see Longfingers Guild
- thoughtstone 158, 644
- tieflings 34, 60
- timeline 30–31, 78, 80, 82, 84, 86, 88
- Tinsmiths' Guild 114
- Titans, Charad 81–83
- Tolling Bell cult 77
- tolls 148
- Torrens 23, 111–112
- Torskal 74
- Toruk-Rul 34, 458, 595
- touch of the Ebon Hand 354
- touts 373
- transportation 153, 525
- trapfinder ball 527
- treasure-seekers, see delvers
- Trial of the Book 488
- Tribunal 140
- true resurrection 360
- Twelve Commanders 140
- Twenty-Four Gods of the Hours 74
- Ullar leather 184
- Undercity 385, 394–407
 - Undercity Market 394–398
- Undercommon (language) 47
- Undergrounder, The* 158
- Unhinged, see Erebaucus
- Unnah 74, 103
- Unnom 74, 447
- Unseen Grail 33
- Uraqi (language) 47
- urban campaigns 546–553
- Urthon Aedar 85, 111, 130–131, 462
- Utterdark 83–85, 453
- Vai 25, 114, 131–132
- Vallis moon 42, 61
- Vallis stone 648
- Vanished Dream* (ship) 272
- Vast Codex* 32, 511–512
- Vested of the Galchutt 62
- vices 518–519
- Vile Machine 244
- villains 544–545
- Viridian Lords 25, 132
- vistaran 519
- Vladaam, House 22, 100–102, 274–275, 545
- Von Tessel family 90–91
- Vrama, House 425
- War of the Gods 61
- warehouse 173
- warmstones 439
- Wars of Fire 43, 452
- Watch, the, see City Watch
- Watcher of the Skies 74
- Waverider* (ship) 166
- waystations 108–109
- weapons 521–528, 533–537
 - jams 524
- Weaponsmiths' Guild 114
- weather 153, 506
- Westron (language) 47
- Wheel, The 333
- White Grail 33, 45, 48
- Wintersouled 37–38, 223, 249–251, 597
- Wizard-Priests of Ni-Gorth 80, 82, 485
- Woodworkers' Guild 114
- work 499
- workshop, typical 172
- Ynchabolas 74
- Yurabbos 74, 447
- Yurganth, House 425
- zaug 598