

TEEN FORM

NAME

IS

DESCRIPTOR

MIGHT		SPEED		INTELLECT	
POL	EDGE	POL	EDGE	POL	EDGE

SKILLS T = trained, S = specialized, I = inability Pool T S I

EQUIPMENT

CASH

RECOVERY ROLLS 1d6+

1 ACTION 1 HOUR 10 MINS 10 HOURS

DAMAGE TRACK

IMPAIRED DEBILITATED

+1 Effort per level
Ignore minor and major
effect results on rolls
Combat roll of 17-20
deals only +1 damage

Can move only an
immediate distance
Cannot move if
Speed Pool is 0

MASK FORM

NAME

IS A

DESCRIPTOR

TYPE

WHO

FOCUS

TIER	EFFORT	XP	ARMOR
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MIGHT		SPEED		INTELLECT	
POL	EDGE	POL	EDGE	POL	EDGE

SPECIAL ABILITIES

ADVANCEMENT

INCREASE CAPABILITIES +4 points into stat Pools

MOVE TOWARD PERFECTION +1 to the Edge of your choice

EXTRA EFFORT +1 into Effort

SKILL TRAINING Train in a skill or specialize in a trained skill

OTHER Refer to the Cypher System Rulebook

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UNMASKED

BY DENNIS DETWILLER

ATTACKS MOD DAM

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CYPHERS

LIMIT

BACKGROUND

NOTES

PORTRAIT