

is a _____ who







Name
Descriptor Type

Focus

Type, flavor, or other

Tier	Effort	XP
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MIGHT		SPEED		INTELLECT	
Pool	Edge	Pool	Edge	Pool	Edge

RECOVERY ROLLS		DAMAGE TRACK	
			
1 action	1 hour	IMPAIRED	DEBILITATED
		+1 Effort per level	Can move only an immediate distance
		Ignore minor and major effect results on rolls	Cannot move if Speed Pool is 0
			
10 min	10 hours		
		Combat roll of 17-20 deals only +1 damage	

[illegible]

ADVANCEMENT



INCREASE
CAPABILITIES
+4 points into
stat Pools



MOVE TOWARD
PERFECTION
+1 to the Edge
of your choice



EXTRA
EFFORT
+1 into Effort



**SKILL
TRAINING**
Train in a skill or
specialize in a trained skill



OTHER
Refer to the
Cypher System
Rulebook
See page 240

SPECIAL ABILITIES

MAGIC ITEMS

Cypher Limit

EQUIPMENT & TREASURE

Armor Details and Speed Effort Cost

Armor



BACKGROUND

NOTES

PORTRAIT

PERSONAL GOALS

ORGANIZATION AFFILIATIONS

Alignment

Deity

Home District and Street

CONTACTS IN THE CITY