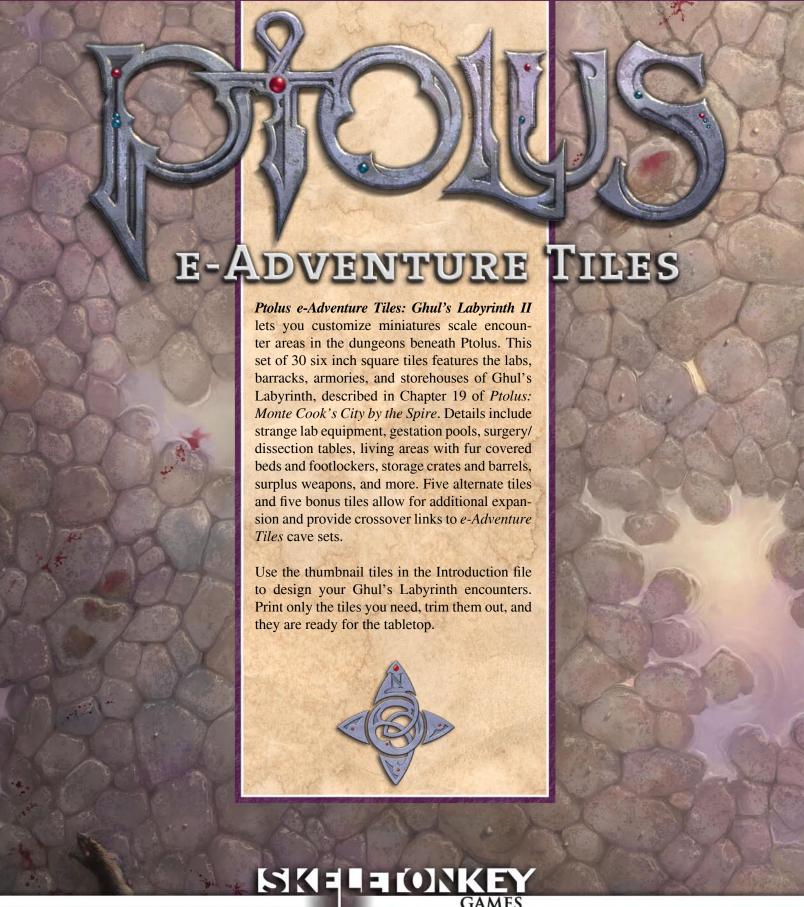
# Ghul's Labyrinth II





### Ghul's Labyrinth II

Cartography and design

#### ED BOURELLE

Ptolus logo and cover pattern illustration

### TODD LOCKWOOD

Delver's Guild and Ghul symbols

#### **ERIC LOFGREN**

Ptolus created by

#### Monte Cook

Editorial assistance

#### SUE WEINLEIN COOK



For more material on the City by the Spire visit

WWW.PTOLUS.COM

 $Look for \ FREE \ miniatures \ scale \ map \ tiles \ at$ 

WWW.SKELETONKEYGAMES.COM

#### Print

- Ptolus e-Adventure Tiles are designed to be printed on your home printer.
- Print all the tiles or only the tiles you need it is completely up to you.
- Each tile is offered on its own page so you can be selective and print only what you need.
- When printing, make sure that the *Print to Fit Page* option is clicked OFF so that the tiles will retain their one inch grid.

#### Trim:

- Trim out your Ptolus e-Adventure Tiles with a sharp blade and a straight edge on a safe cutting surface.
- Where indicated, cut the tiles to the dashed line.

#### **Connect:**

- Use tape on the back of your Ptolus e-Adventure Tiles to hold them together.
- Spray adhesive can be used to mount your tiles to a poster board.
- Mount the tiles to magnetic sheeting and trim for use on metal surfaces.

#### Play:

- Use miniatures or cardboard counters on your Ptolus e-Adventure Tiles for infinite excitement.
- Use markers to make notes and combat diagrams, you canalways print more.

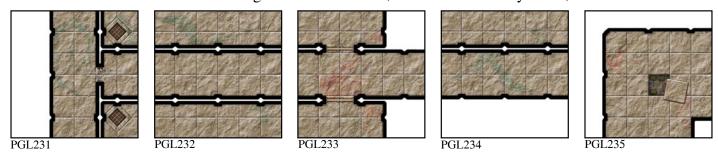
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**Product Code:** SKGPAT03



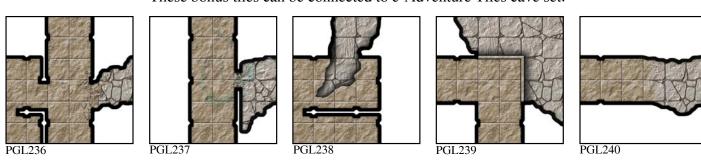
### **ALTERNATE TILES**

These Alternate tiles feature a broken glass and bronze door, a Delver's Guild waystation, and other useful tiles.



### **BONUS TILES**

These bonus tiles can be connected to e-Adventure Tiles cave set.



This bonus tile is available exclusively at www.skeletonkeygames.com



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