

AdventureConnect MVP

A curated marketplace platform connecting specialized travel service providers with travelers seeking unique, authentic experiences.

Features

Phase 1 MVP Features

For Providers

- ☒ Provider registration and profile management
- ☒ Create and manage trip listings
- ☒ Handle booking inquiries
- ☒ Dashboard with booking analytics
- ☒ Image upload for trips and profiles

For Travelers

- ☒ Browse and search trips
- ☒ Filter by destination, price, dates, and activity type
- ☒ Send booking inquiries
- ☒ Manage bookings
- ☒ Traveler dashboard

Platform Features

- ☒ Secure authentication (JWT)
- ☒ Email notifications
- ☒ Responsive design with Tailwind CSS
- ☒ PostgreSQL database
- ☒ Image upload and storage
- ☒ Amadeus API integration ready

Tech Stack

Backend

- Node.js with Express.js
- PostgreSQL database
- JWT authentication

- Multer for file uploads
- Nodemailer for emails
- Amadeus SDK for flight/hotel data

Frontend

- React 18
- React Router v6
- React Query for data fetching
- React Hook Form
- Tailwind CSS
- Axios for API calls



Prerequisites

- Node.js (v14 or higher)
- PostgreSQL (v12 or higher)
- npm or yarn
- Git



Quick Start

1. Clone the repository

```
bash
```

```
git clone <repository-url>  
cd adventureconnect-mvp
```

2. Set up the Backend

```
bash
```

```
cd backend  
npm install
```

Create a `.env` file in the backend directory:

env

Database

```
DATABASE_URL=postgres://postgres:password@localhost:5432/adventureconnect
DB_HOST=localhost
DB_PORT=5432
DB_NAME=adventureconnect
DB_USER=postgres
DB_PASSWORD=password
```

Server

```
PORT=5000
NODE_ENV=development
```

JWT

```
JWT_SECRET=your-super-secret-jwt-key-change-this-in-production
JWT_EXPIRE=7d
```

Email (Using Gmail as example)

```
EMAIL_HOST=smtp.gmail.com
EMAIL_PORT=587
EMAIL_USER=your-email@gmail.com
EMAIL_PASS=your-app-password
```

Amadeus API

```
AMADEUS_CLIENT_ID=Bd76Zxmr3DtsAgSCNVhRlgCzzFDROM07
AMADEUS_CLIENT_SECRET=Onw33473vAI1CTHS
AMADEUS_BASE_URL=https://test.api.amadeus.com
```

Frontend URL

```
FRONTEND_URL=http://localhost:3000
```

File Upload

```
MAX_FILE_SIZE=5242880
UPLOAD_PATH=uploads/
```

Create the database:

```
bash
```

```
createdb adventureconnect
```

Run database migrations:

```
bash
```

```
npm run db:migrate
```

Start the backend server:

```
bash
```

```
npm run dev
```

3. Set up the Frontend

In a new terminal:

```
bash
```

```
cd frontend
```

```
npm install
```

Create a `.env` file (optional, as proxy is configured):

```
env
```

```
REACT_APP_API_URL=http://localhost:5000/api
```

Install Tailwind CSS dependencies (if not already installed):

```
bash
```

```
npm install -D tailwindcss postcss autoprefixer
```

```
npm install @tailwindcss/forms @tailwindcss/typography @tailwindcss/aspect-ratio
```

Start the frontend development server:

```
bash
```

```
npm start
```

4. Access the Application

- Frontend: <http://localhost:3000>
- Backend API: <http://localhost:5000/api>
- API Health Check: <http://localhost:5000/api/health>



Docker Setup (Alternative)

If you prefer using Docker:

```
bash  
  
docker-compose up -d
```

This will start:

- PostgreSQL database on port 5432
- Redis cache on port 6379
- Backend API on port 5000
- Frontend on port 3000

API Documentation

Authentication Endpoints

POST	/api/auth/register	- Register new user
POST	/api/auth/login	- Login user
GET	/api/auth/me	- Get current user

Provider Endpoints

GET	/api/providers	- List all providers
GET	/api/providers/:id	- Get provider profile
PUT	/api/providers/profile	- Update provider profile (auth required)

Trip Endpoints

GET	/api/trips	- List all trips
GET	/api/trips/:id	- Get trip details
POST	/api/trips	- Create new trip (provider only)
PUT	/api/trips/:id	- Update trip (provider only)
GET	/api/trips/provider/my-trips	- Get provider's trips
POST	/api/trips/:id/dates	- Add trip dates (provider only)

Booking Endpoints

POST	/api/bookings/inquiry	- Create booking inquiry (traveler only)
GET	/api/bookings/traveler	- Get traveler's bookings
GET	/api/bookings/provider	- Get provider's bookings
GET	/api/bookings/:id	- Get booking details
PUT	/api/bookings/:id/status	- Update booking status (provider only)

Amadeus Integration (Future)

GET	/api/amadeus/flights/search	- Search flights
GET	/api/amadeus/hotels/search	- Search hotels
GET	/api/amadeus/hotels/:hotelId	- Get hotel details
POST	/api/amadeus/flights/confirm-price	- Confirm flight price
GET	/api/amadeus/locations/search	- Search locations

Testing the Application

1. Register as a Provider

1. Go to <http://localhost:3000/register>
2. Select "Offer travel services/experiences (Provider)"
3. Fill in the registration form
4. You'll be redirected to complete your profile

2. Create a Trip

1. Click "Create Trip" in the navbar or dashboard
2. Fill in all required fields
3. Add images, dates, and itinerary
4. Publish the trip

3. Register as a Traveler

1. Open an incognito window or different browser
2. Register as a traveler
3. Browse trips at <http://localhost:3000/trips>
4. Click on a trip and send a booking inquiry

4. Manage Bookings

1. As a provider, check your bookings dashboard
2. Respond to the inquiry (confirm or decline)
3. As a traveler, check your booking status

Project Structure

```
adventureconnect-mvp/
├── backend/
│   ├── src/
│   │   ├── config/           # Database, auth, Amadeus config
│   │   ├── controllers/      # Route controllers
│   │   ├── middleware/       # Auth, upload middleware
│   │   ├── models/           # Database models
│   │   ├── routes/           # API routes
│   │   ├── utils/            # Email utilities
│   │   └── app.js             # Express app setup
│   ├── uploads/              # Uploaded images
│   ├── server.js              # Server entry point
│   └── package.json
├── frontend/
│   ├── src/
│   │   ├── components/       # Reusable components
│   │   ├── contexts/         # React contexts (Auth)
│   │   ├── pages/            # Page components
│   │   ├── services/         # API services
│   │   ├── App.js            # Main app component
│   │   └── index.js           # Entry point
│   ├── public/
│   └── package.json
├── docker-compose.yml
└── README.md
```

Security Considerations

- Change the JWT secret in production
- Use environment variables for sensitive data
- Enable HTTPS in production
- Implement rate limiting (already configured)
- Validate and sanitize all inputs
- Use prepared statements for database queries

Deployment

Backend Deployment (Heroku example)

bash

```
cd backend
heroku create adventureconnect-api
heroku addons:create heroku-postgresql:hobby-dev
heroku config:set JWT_SECRET=your-production-secret
git push heroku main
```

Frontend Deployment (Netlify example)

bash

```
cd frontend
npm run build
netlify deploy --prod --dir=build
```

Update the `REACT_APP_API_URL` environment variable to point to your production API.

Future Enhancements (Phase 2+)

- ☐ Real-time chat with Socket.IO
- ☐ Advanced trip customization engine
- ☐ AI-powered trip recommendations
- ☐ Payment processing integration
- ☐ Review and rating system
- ☐ Mobile applications
- ☐ Multi-currency support
- ☐ Advanced analytics dashboard

Contributing

1. Fork the repository
2. Create your feature branch (`git checkout -b feature/AmazingFeature`)
3. Commit your changes (`git commit -m 'Add some AmazingFeature'`)
4. Push to the branch (`git push origin feature/AmazingFeature`)
5. Open a Pull Request

License

This project is licensed under the MIT License.

Troubleshooting

Common Issues

1. Database connection error

- Ensure PostgreSQL is running
- Check database credentials in `.env`
- Run `createdb adventureconnect` if database doesn't exist

2. Email not sending

- For Gmail, enable 2FA and create an app password
- Check EMAIL_USER and EMAIL_PASS in `.env`

3. Images not uploading

- Ensure `uploads/` directory exists in backend
- Check file permissions

4. Amadeus API errors

- Verify API credentials are correct
- Check if you're using test environment credentials



Support

For support, email support@adventureconnect.com or create an issue in the repository.

Built with ❤️ for the adventure travel community