Button Programming Tutorial

Button Simulation Example

- The simplest way to open the simulation is to select "Button Simulation" in the IoTrain-Sim interface
- Alternatively, you can open it manually as follows
 - Open Cooja
 - Click File > Open simulation > Browse...
 - Go to the folder "iotrain-sim/database/fundamental_training/ single_node/actuation_control/button/simulation"
 - Select the file "button.csc"
 - Click Open
- Once the simulation control window appears, click the "Start" button to begin the simulation
 - Each time you click the button named "Click button", you will get a "Hello world!" output message
 - The logical running time for this simulation is set to 20 minutes

Source Code Commentary

- Prints the "Hello world!" message each time a button is pressed
 - Source code: iotrain-sim/database/fundamental_training/single_node/ actuation_control/button/simulation/button.c

```
#include "contiki.h"
#include "dev/leds.h"
#include "dev/button-sensor.h" 1
#include <stdio.h>
/*____*/
PROCESS(button process, "button process");
AUTOSTART PROCESSES(&button process);
PROCESS THREAD(button process, ev, data)
PROCESS BEGIN();
SENSORS ACTIVATE(button sensor);
/*_____
while(1)
 PROCESS WAIT EVENT UNTIL((ev==sensors event) && (data == &button sensor)):
 printf("Hello world!\n");
                   _____
PROCESS END();
```

Source Code Commentary (cont.)

- We add "dev/button-sensor.h", which is used to manage the button (for details check the file "contiki/core/dev/ button-sensor.h")
- 2 An infinite loop in which we wait for the button to be pressed
 - Two conditions have to be met: an event coming from a sensor AND that event data is the button being pressed
 - As soon as you press the button, the wait ends and the printf() call is executed, printing the string

Exercise

- Write a program that continuously behaves as specified below
 - A button is used to control the status of the green LED
 - The LED is switched on when the button is first pressed
 - The LED is switched off when the button is pressed again
- Verify the program by running it in Cooja and checking the status of the green LED
- Hint
 - Remember to modify the Makefile by adding the new file name to "CONTIKI_PROJECT"