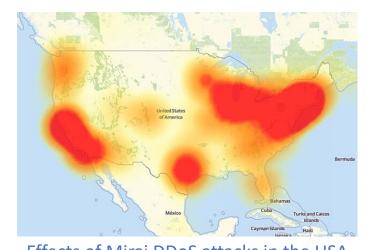
IoTrain-Sim Overview

IoT Training System Using the Cooja Network Simulator

Motivation

- The growth rate of Internet of Things (IoT) devices is exponential, predicted to reach 50 billion in 2020
- Design and implementation issues will cause serious problems regarding IoT safety/security
- People lack knowledge and awareness of IoT security, hence IoT security education and training are extremely urgent



Effects of Mirai DDoS attacks in the USA Source: https://www.theverge.com/2016/10/21/13362354/ dyn-dns-ddos-attack-cause-outage-status-explained

About IoTrain-Sim

- IoTrain-Sim is an integrated system for IoT security training and education
 - Provides training tutorials, simulation examples, and hands-on exercises to users
 - Content is divided into fundamental and security training
 - Contiki OS and the Cooja simulator are employed for the hands-on exercises
- Due to the characteristics of the tools used, the training scope is currently limited to Wireless Sensor Networks (WSN) and RPL-based IoT networks

Contiki OS

- Contiki is an open-source operating system for IoT devices
 - Helps connects tiny low-cost, low-power microcontrollers
 - Powerful toolbox for building complex wireless systems
 - Supports fully standard IPv6 and IPv4, along with recent low-power wireless standards, 6LoWPAN, RPL, CoAP
- Contiki applications are written in standard C, and using the Cooja simulator systems can be emulated before deployment
- As there are many examples in the Contiki source code to help users get started, and most have a Cooja simulation available, we considered Contiki & Cooja to be very suitable tools for IoTrain-Sim
 - For more information, see http://www.contiki-os.org/

Cooja Simulator

- Cooja is a Contiki OS network simulator
 - An extensible Java-based simulator capable of emulating Tmote Sky (Z1 or other) nodes
 - Compiles Contiki for the native platform as a shared library, and loads the library into Java using Java Native Interfaces (JNIs)
- The code to be executed by the simulated nodes is the exact same firmware you may upload to physical nodes
- Provides a simulation environment that allows developers to see their applications run in large-scale networks or in extreme detail on fully emulated hardware devices

Training Workflow

Training using IoTrain-Sim is typically conducted as illustrated below

Instruction Tutorials

Chose a practice topic via the user interface

View the instruction tutorials (**PDF slides**)

Ready-to-run Simulations

Open the prepared simulations in Cooja according to the tutorials (CSC files)

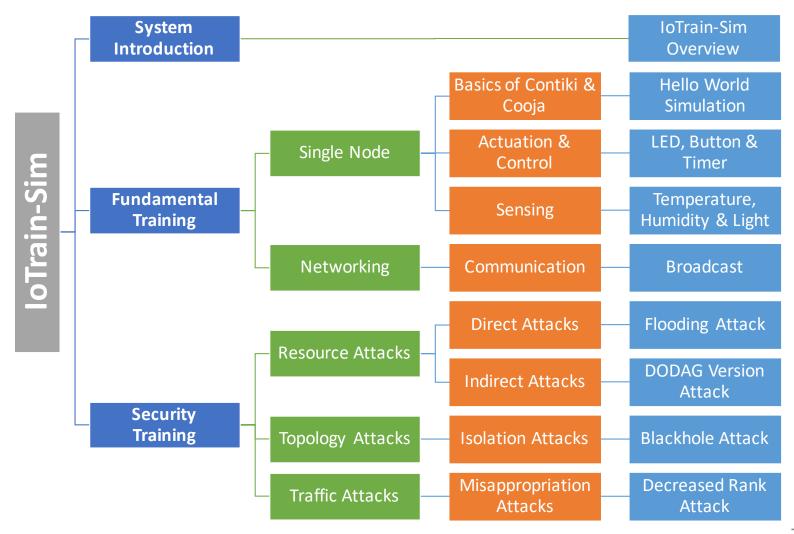
Analyze the results of the simulation

Hands-on Practice

Complete the exercises included in the tutorial

Modify the source code and create new simulations (**C files**)

Content Overview



Fundamental Training

Single Node

- Basics of Contiki & Cooja
 - Hello World simulation
- Actuation & Control
 - LED, button, timer programming in Contiki & Cooja
 - Hands-on exercises
- Sensing
 - Temperature, humidity and light intensity sensor simulation
 - Sensor programming in Contiki & Cooja

Networking

- Communication
 - Broadcast tutorial

Security Training

Resource attacks

- Direct attacks
 - RPL DIS flooding attack
- Indirect attacks
 - RPL DODAG version number attack

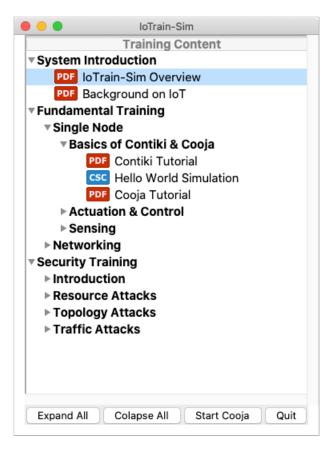
Topology attacks

- Isolation attacks
 - Blackhole attack

Traffic attacks

- Misappropriation attacks
 - Decreased rank attack

IoTrain-Sim User Inteface



Graphical User Interface

```
We user@instant-contikl: ~

File Edit View Search Terminal Help

TRAINING MENU

(1) System Introduction
(2) Fundamental Training [>]
(3) Security Training [>]

Enter your choice (or 'b' to go back, 'c' to start Cooja, 'q' to quit):
```

Command Line Interface (optional)

For further utilization details, see the file README.md included in the IoTrain-Sim release