### DYNAMIC PROGRAMMING

### Day 4

Q)https://www.geeksforgeeks.org/maximum-s um-path-in-a-matrix-from-top-left-to-bottom-rig ht/?ref=rp

```
Given a matrix: n X m
eg.
A 2X3 matrix -
123
456
dp[2][2]-->1,2,5
        -->1,4,5
dp[2][2]=10
dp[1][2]=1,2-->3
dp[1][3]=6
dp[2][1]=5
dp[2][3]=max(dp[1][3],dp[2][2])+6
        =max(6,10)+6==16
movement:right or down
dest:bottom right(n,m)
```

```
start:top left(1,1)
1-2-3-6-->6+3+2+1=12
1-2-5-6-->1+2+5+6=14
1-4-5-6-->16
max val find?
(i,j)-->(i-1,j)(down)
   \rightarrow(i,j-1)(right)
(n,m)-->(n-1,m),(n,m-1)
dp[i][j]-->store max value we can obtain
(1,1)-->(i,j)
dp[n][m]-->ans
int dp[n+1][m+1]
i,j
dp[i][j]=max(dp[i-1][j],dp[i][j-1])+arr[i][j]
base case:(i==0||j==0)return 0;
for(int i=0;i<=n;i++)</pre>
 dp[i][0]=0;
for(int j=0;j<=m;j++)</pre>
 dp[0][j]=0;
```

```
for(int i=1;i<=n;i++)
{
  for(int j=1;j<=m;j++)
  {

dp[i][j]=max(dp[i-1][j],dp[i][j-1])+
  arr[i][j];
  }
}
ans==dp[n][m]</pre>
```

## Q)https://codeforces.com/problemset/problem/ /1286/A

```
N bulbs--numbering 1 to n prev bulb odd numbered--current odd numbered prev even--current even missing bulbs--0
```

odd->even,even->odd→++1 complexity-->min

```
5
05023
odd=1
even=1
missing:1,4
1-->odd 5 even 2 3
complexity=2(5,4),(2,3)
2-->even 5 odd 2 3
complexity=(4,5),(1,2),(2,3)==3
min complexity achieve?
odd-->fill,even-->fill
ith index-->upto n
odds rem, even rem
```

missing=8
odd=3
even=5
odd--,odd=2
even=8-2=6
odd+even=missing
even-->missing

```
-->ith index
-->odds rem
-->even rem
ith index==odd,prev??
-->prev(odd--1/even--0)
prev==2(i==0)
ith \rightarrow (i+1)th
ith \rightarrow (i-1)th
(i+1)th-->ith
ith fill
ith index-->assume garland upto i
i+1th
ith-->odd\rightarrow (i+1)th/even->(i+1)th
ith-->odd/even
if(arr[i]==0)//filling req
else//already filled
```

```
int fun(int i,int oc,int ec,int
prev)
int res=INT MAX;
if(arr[i]!=0)
{
if(arr[i]%2==prev||i==0)
  res= fun(i+1,oc,ec,arr[i]%2);
else
res= 1+fun(i+1,oc,ec,arr[i]%2);
else
if(oc>0)
if(i==0)
if(arr[i]==0)
el
res=min(res,fun(i+1,oc-1,ec,1)+(prev
```

```
==0)//slot odd fill
if(ec>0)
res=min(res,fun(i+1,oc,ec-1,0)+(prev
==1)//slot even fill
return res;
}
05023
   int arr[105];
  int n;
  int dp[105][55][55][3];
   int fun (int i, int oc, int
  ec, int prev)
   {
     if (i==n)
      return 0;
```

if (dp[i][oc][ec][prev]!=-1)

```
return
dp[i][oc][ec][prev];
   int res=1e9;
  if (arr[i]!=0)
  {
if((prev==2)||((arr[i]%2)==p
rev))
res=fun(i+1, oc, ec, arr[i]%2);
      else
res=1+fun(i+1,oc,ec,arr[i]%2
);
  }
  else
  {
      if (prev==2)
       {
          if (oc>0)
```

```
res=min(res, fun(i+1, oc-1, ec,
(int) 1));
           if(ec>0)
res=min(res, fun(i+1, oc, ec-1,
(int) 0));
       else
       {
          if (oc>0)
res=min(res, fun(i+1,oc-1,ec,
1) + (prev == 0));
          if (ec>0)
res=min(res, fun(i+1,oc,ec-1,
0) + (prev == 1));
```

```
return
dp[i][oc][ec][prev]=res;
}
int main()
{
   memset(dp,-1,sizeof(dp));
   cin>>n;
   int oc=0, ec=0;
   for (int i=0; i<n; i++)</pre>
   {
      cin>>arr[i];
      if (arr[i]%2)
        oc++;
      else if(arr[i]!=0)
        ec++;
   }
   oc=(n+1)/2-oc;
   ec = (n/2) - ec;
   //cout<<oc<<"
"<<ec<<"\n";
   int res=fun(0,oc,ec,2);
```

```
cout<<res<<"\n";
return 0;</pre>
```

# Matrix Chain Multiplication (MCM-type problems in DP)

A(BC) or (AB)C

}

ABCDEF -> minimize the number of addition operations

27000/4500 = 6times

A[0....N]
Size of ith matrix is A[i-1]\*A[i]

Hint: (AB)(CDEF) -> placing brackets lets us solve independent problems

Dimension of (AB) = first dimension of A\*
second dimension of B

Dimension of (CDEF) = first dimension of C\*
second dimension of F

DP state -> i,j ->index of first matrix and index of last matrix M1,M2,M3,....Mn

Dp[i][j] -> min number of addition operations
required if you multiply matrices Mi...Mj
optimally

Dp[i][j] = min(dp[i][k]+dp[k+1][j] + A[i-1]\*A[k]\*A[j]), k from i to j-1

(ABCDE) -> (A)(BCDE) or (AB)(CDE) or (ABC)(DE) or (ABCD)(E)

(A)(BCDE) -> M1=A and M2=BCDE M1 -> first dim of A \* second dim of A M2 -> first dim of B \* second Dim of E

```
int dp[n+1][n+1];
memset(dp,-1,sizeof dp);
int f(int 1, int r)
{
if(l==r) return 0;
if(dp[1][r]!=-1) return dp[1][r];
dp[l][r]=1e9;
for(int k=i;k<r;k++)</pre>
dp[1][r]=min(dp[1][r],
dp[1][k]+dp[k+1][r]+
    a[l-1]*a[k]*a[r]);
return dp[1][r];
```

### Now, try these problems:

- 1. <a href="https://www.spoj.com/problems/MIXTURES/">https://www.spoj.com/problems/MIXTURES/</a>
- https://atcoder.jp/contests/dp/tasks/dp\_n

https://leetcode.com/problems/minimum-cost-to-cut-a-stick/

### **Principle of Inclusion and Exclusion (PIE)**

$$|A \cup B| = |A| + |B| - |A|$$
 inter  $|B|$ 

D(n) -> derangement of length n Number of permutation P where Pi notequal to i for all i.

N! - F

F -> number of permutations where there is atleast one index i such that Pi = i.

Ai -> number of permutations where ith element is fixed, i.e. Pi=i  $F = |U Ai| = nC1 * (n-1)! - nC2*(n-2)! + ...(-1)^{(n+1)*nCn*(n-n)!}$ 

#### **Homework:**

https://codeforces.com/problemset/problem/5 59/C