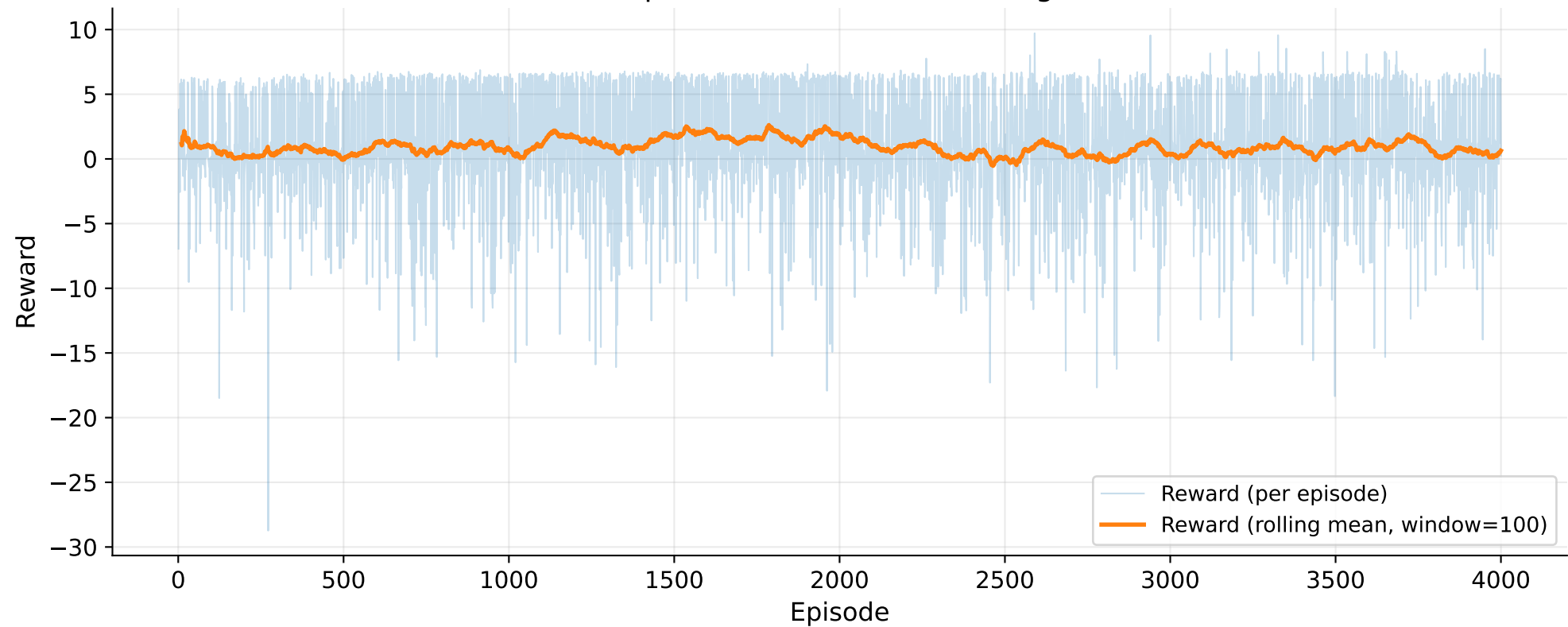
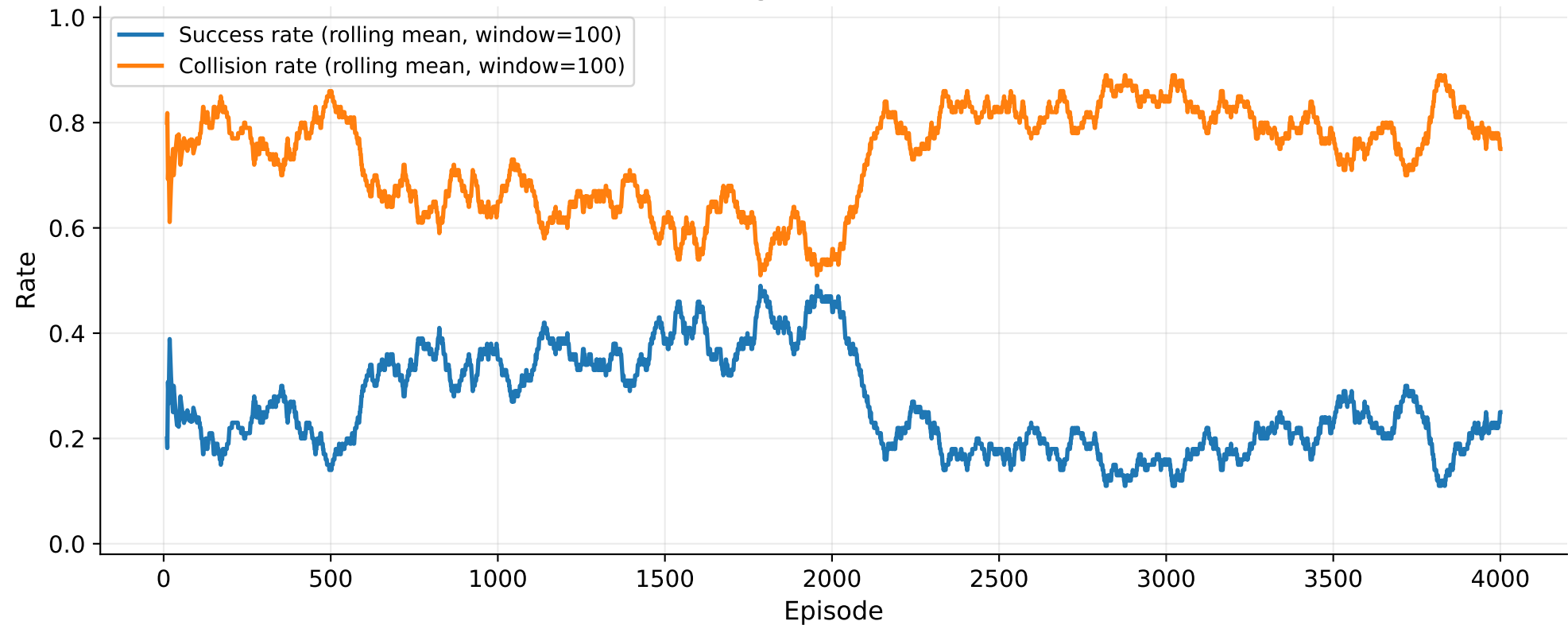


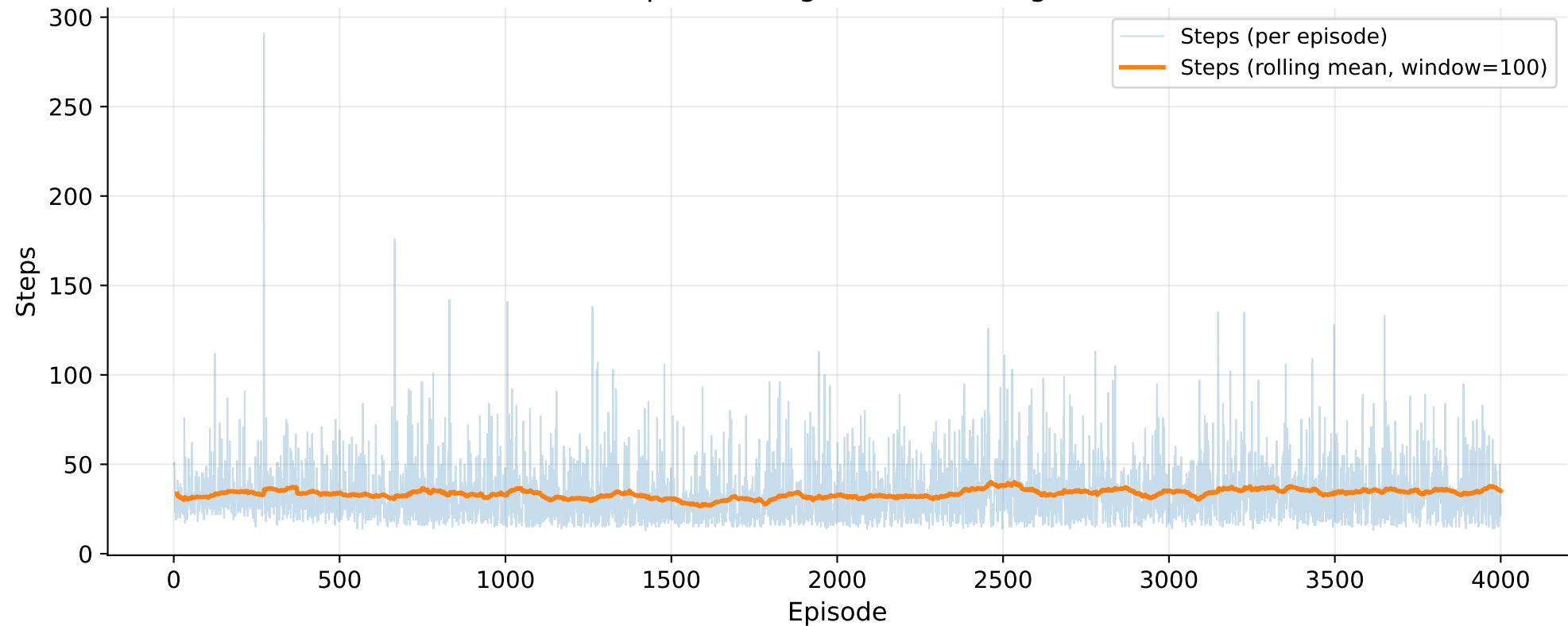
Episode reward over training



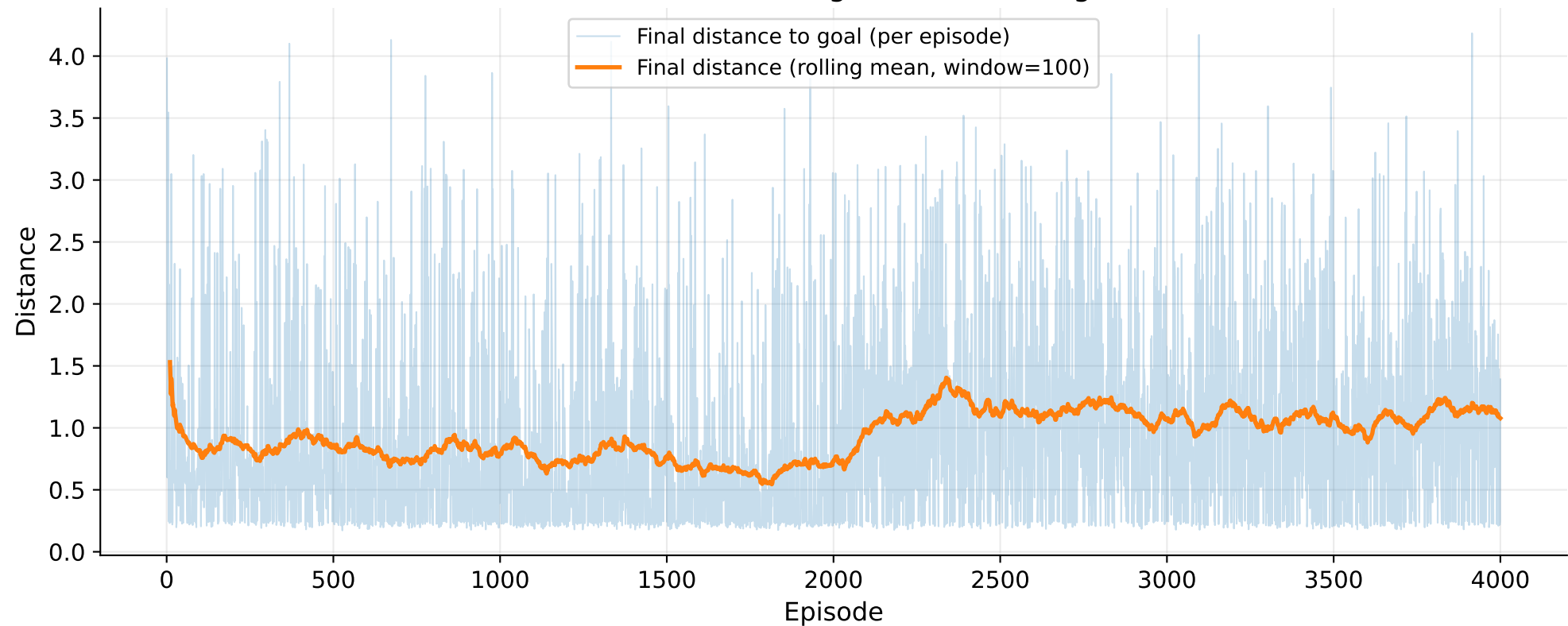
Rolling outcome rates



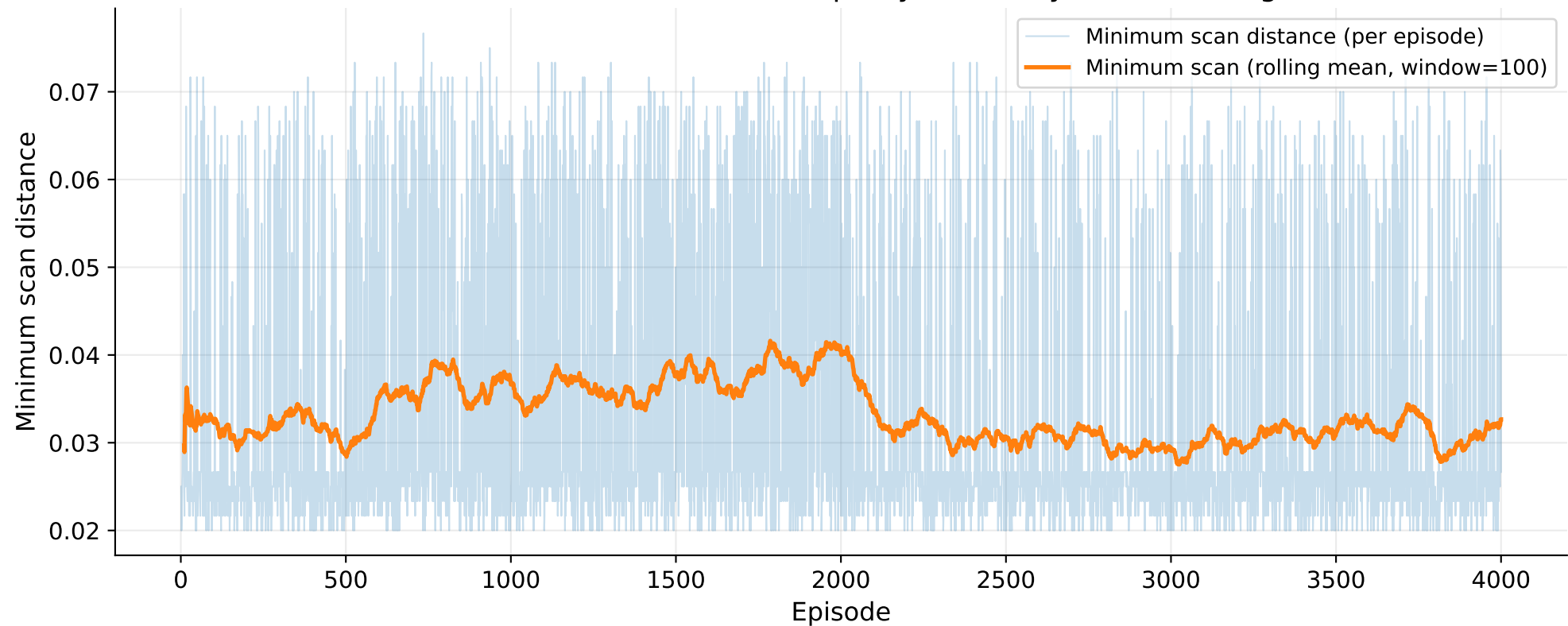
# Episode length over training



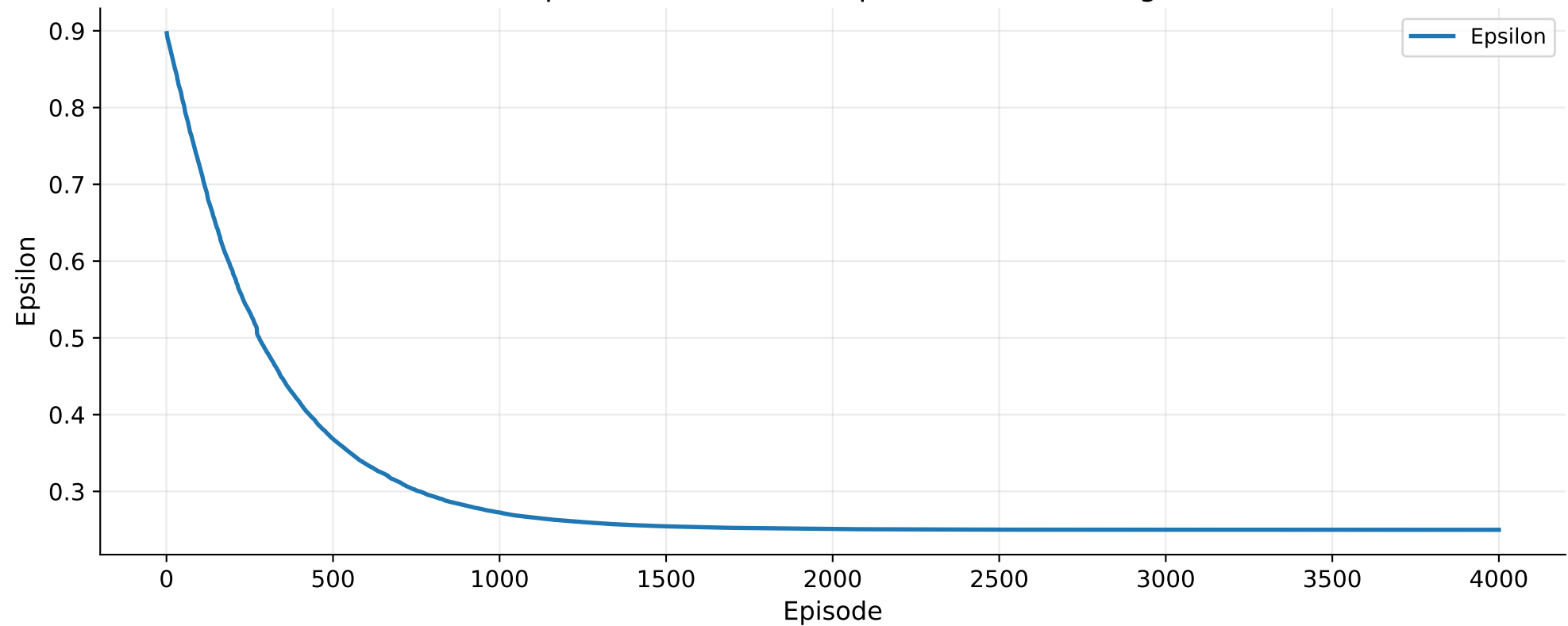
# Final distance to goal over training



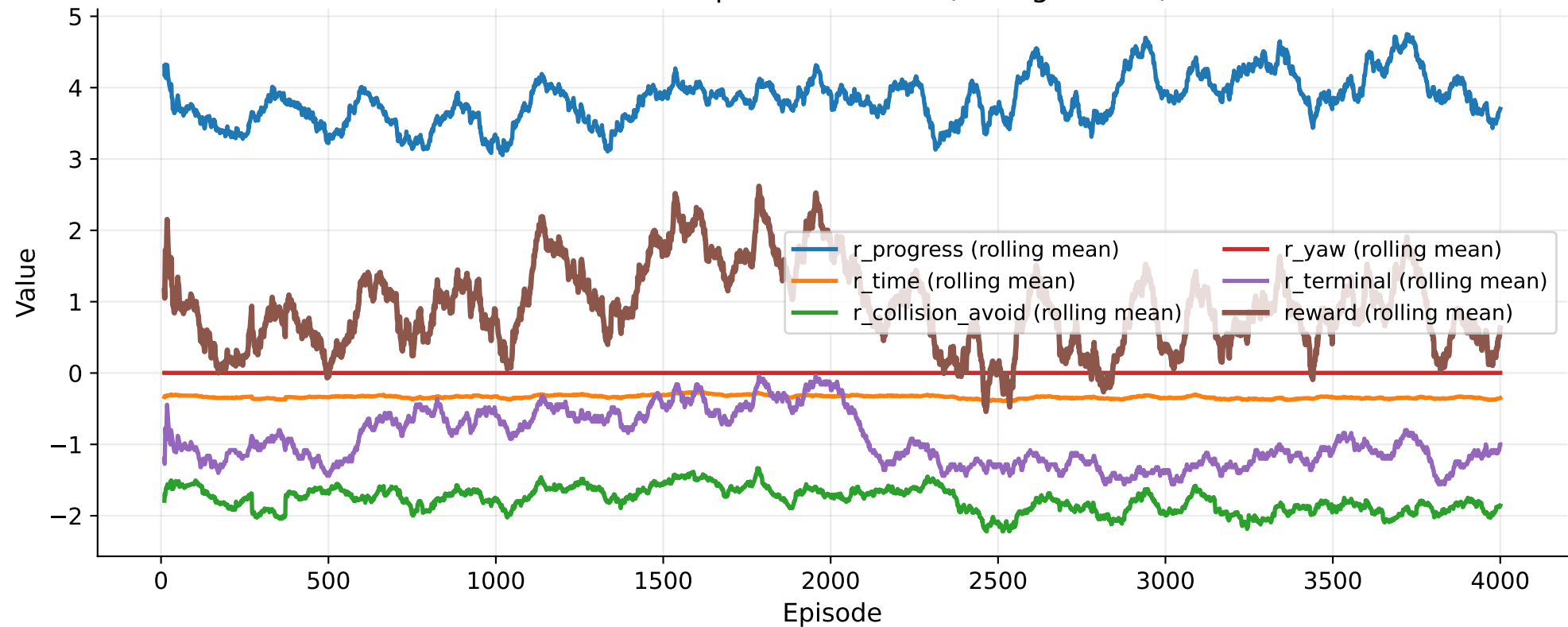
Minimum obstacle distance (proxy for safety) over training



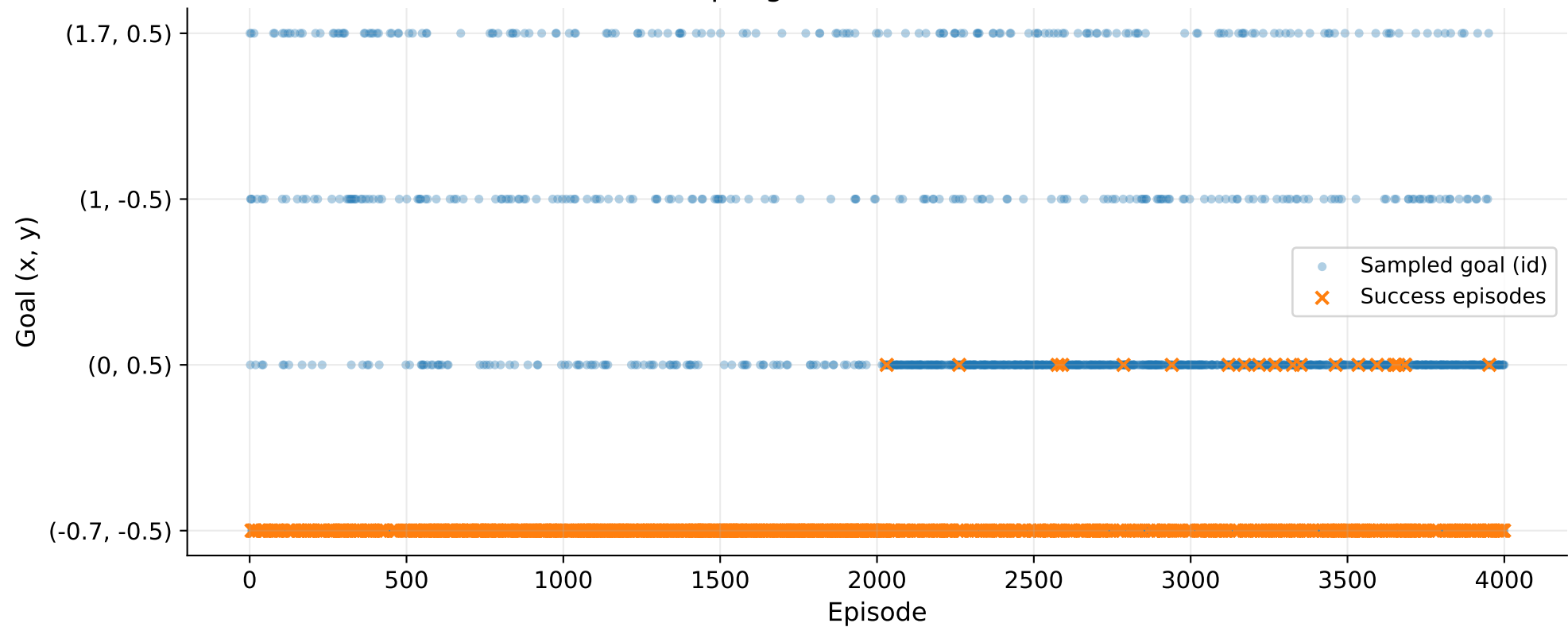
Exploration schedule (epsilon) over training



Reward decomposition trends (rolling means)

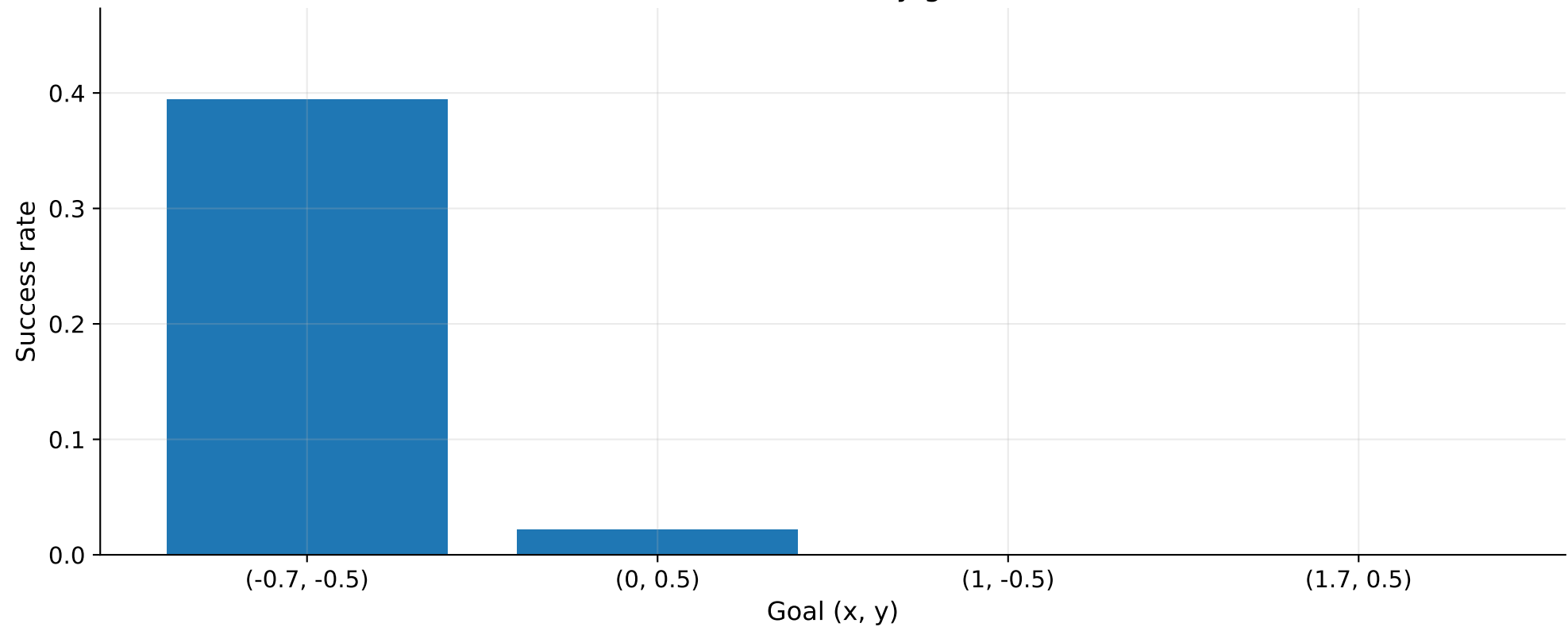


Goal sampling over time (and successes)

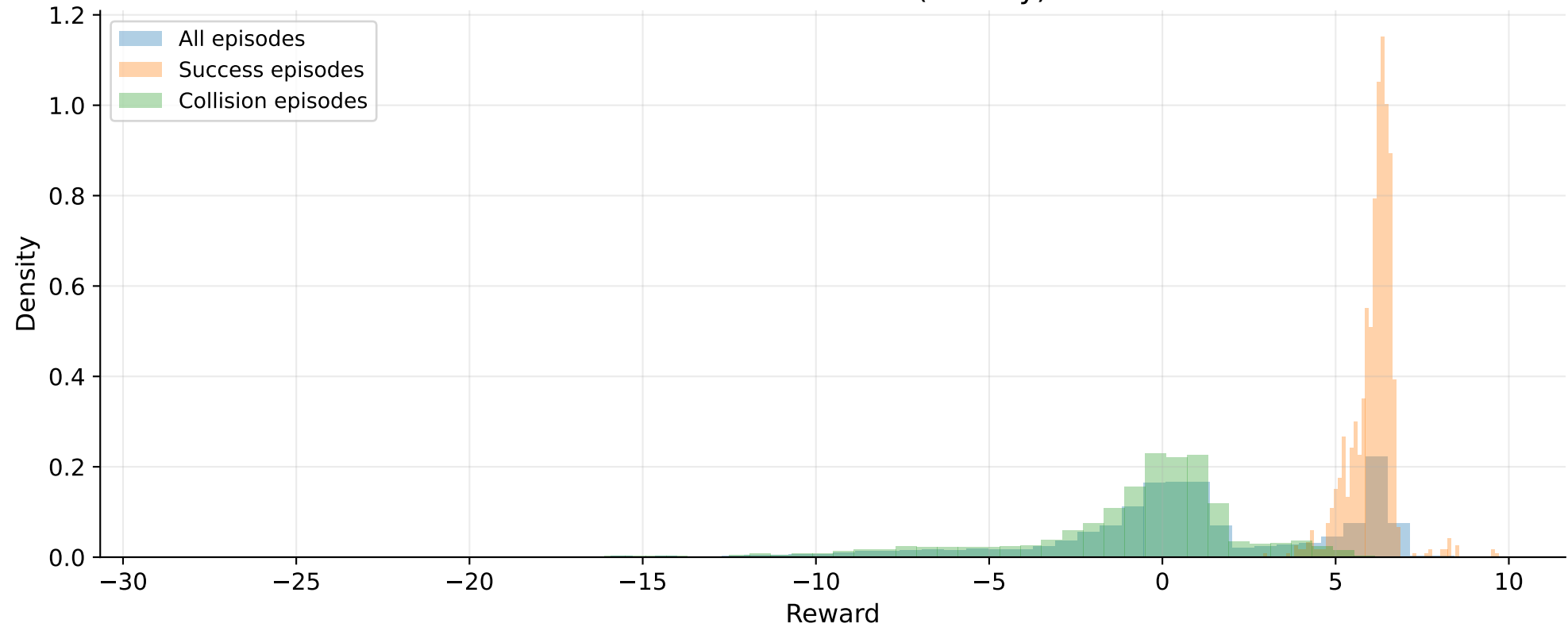




Success rate by goal



Reward distribution (density)



Consistency check: reward vs logged components

