

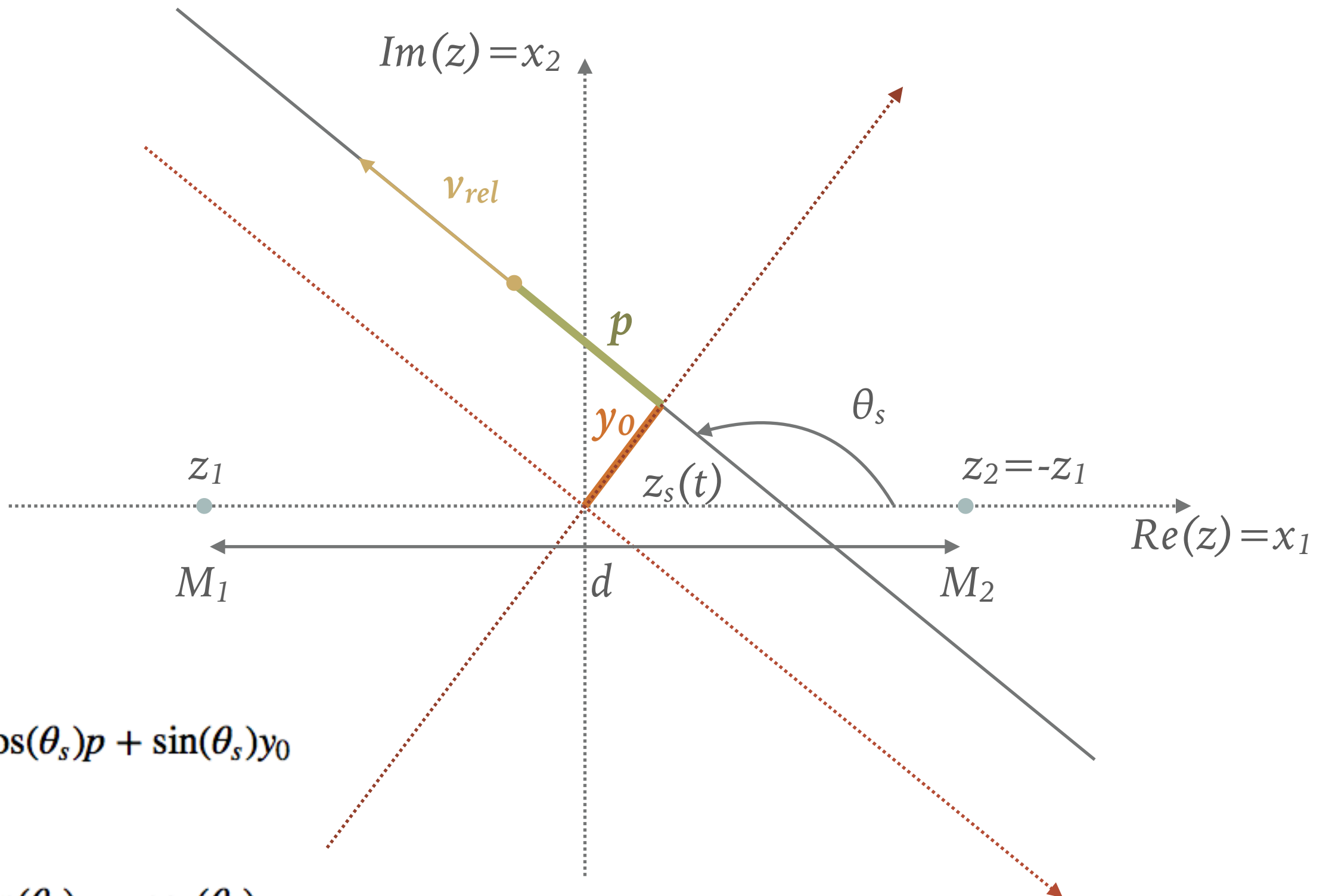
# GRAVITATIONAL LENSING

## 13 – BINARY LENSES

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*Massimo Meneghetti*  
*AA 2017-2018*

# BINARY LENSES



$$\Re(z_s) = \cos(\theta_s)p + \sin(\theta_s)y_0$$

$$\Im(z_s) = \sin(\theta_s)p - \cos(\theta_s)y_0$$

# BINARY LENSES (SEE NOTEBOOK)

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➤ Lens equation:

$$z_s = z - \frac{m_1}{z^* - z_1^*} - \frac{m_2}{z^* - z_2^*}$$

➤ determinant of the Jacobian:

$$\det A = 1 - \left| \frac{\partial z_s}{\partial z^*} \right|^2$$

$$\frac{\partial z_s}{\partial z^*} = \frac{m_1}{(z^* - z_1^*)^2} + \frac{m_2}{(z^* - z_2^*)^2}$$

➤ condition for critical points:

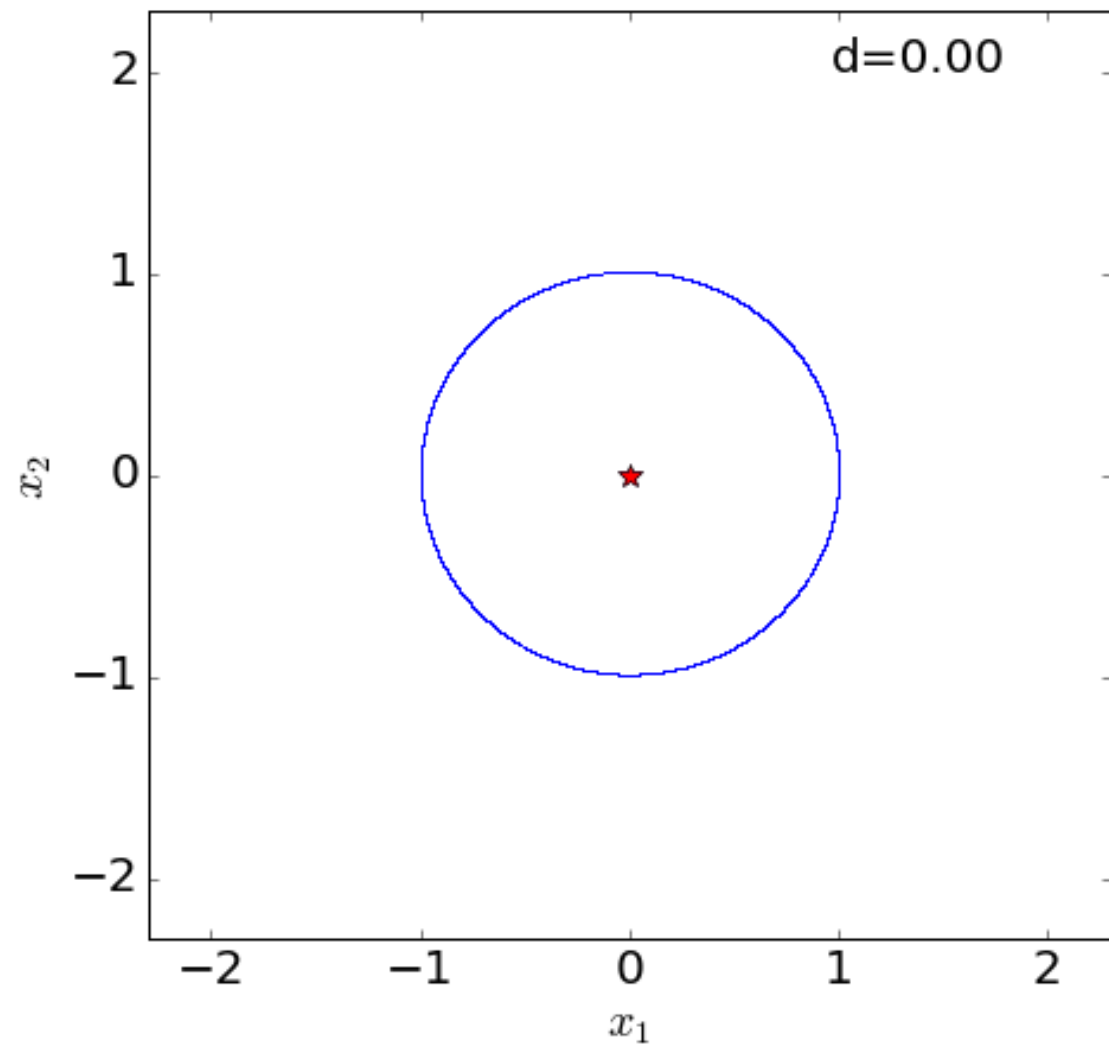
$$\frac{\partial z_s}{\partial z^*} = e^{i\phi}$$

➤ resulting fourth grade polynomial ( $z_2 = -z_1$ ):

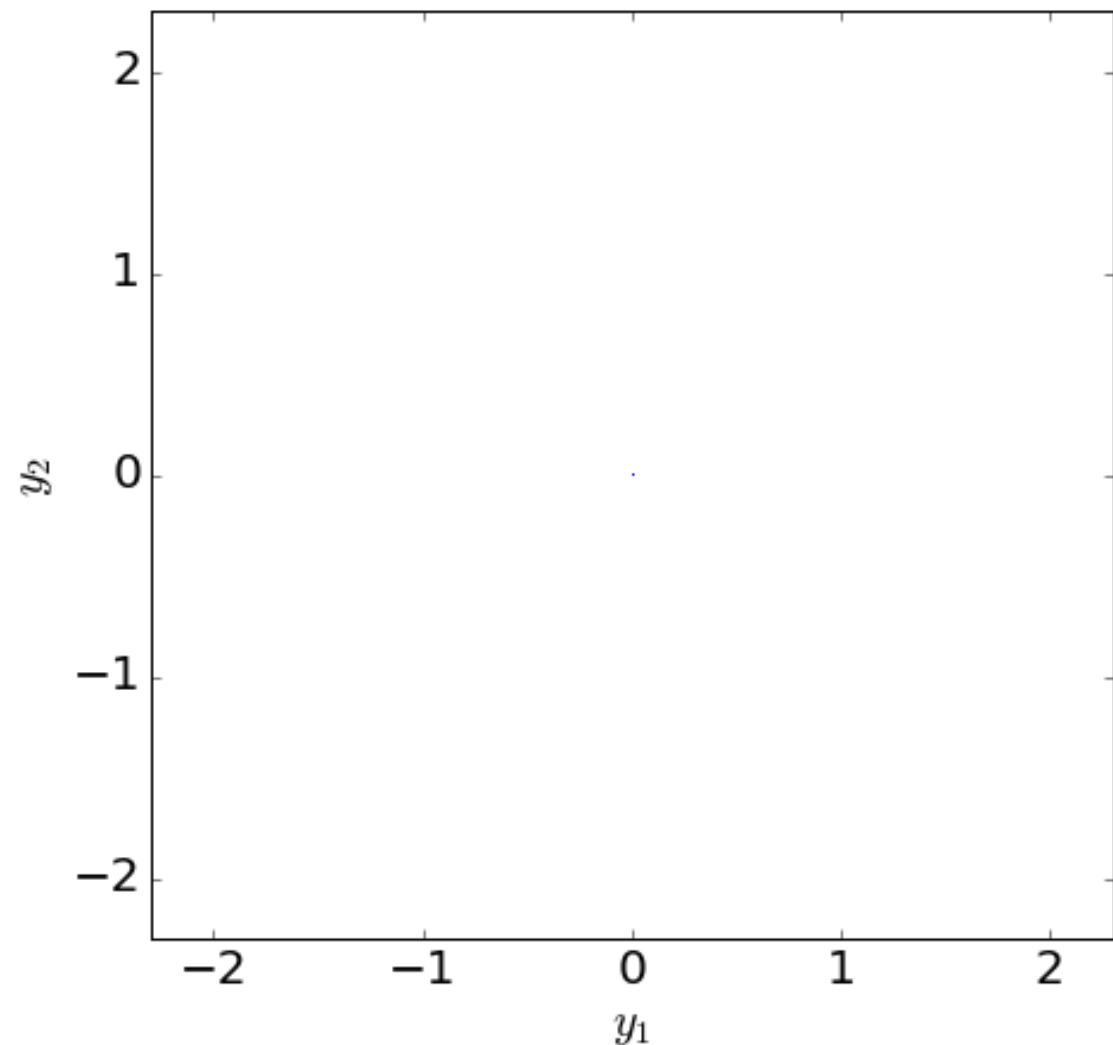
$$z^4 - z^2(2z_1^{*2} + e^{i\phi}) - zz_1^*2(m_1 - m_2)e^{i\phi} + z_1^{*2}(z_1^{*2} - e^{i\phi}) = 0$$

# BINARY LENSES:

TWO LENSES WITH THE SAME MASS ( $Q=1$ ) AND VARYING DISTANCE



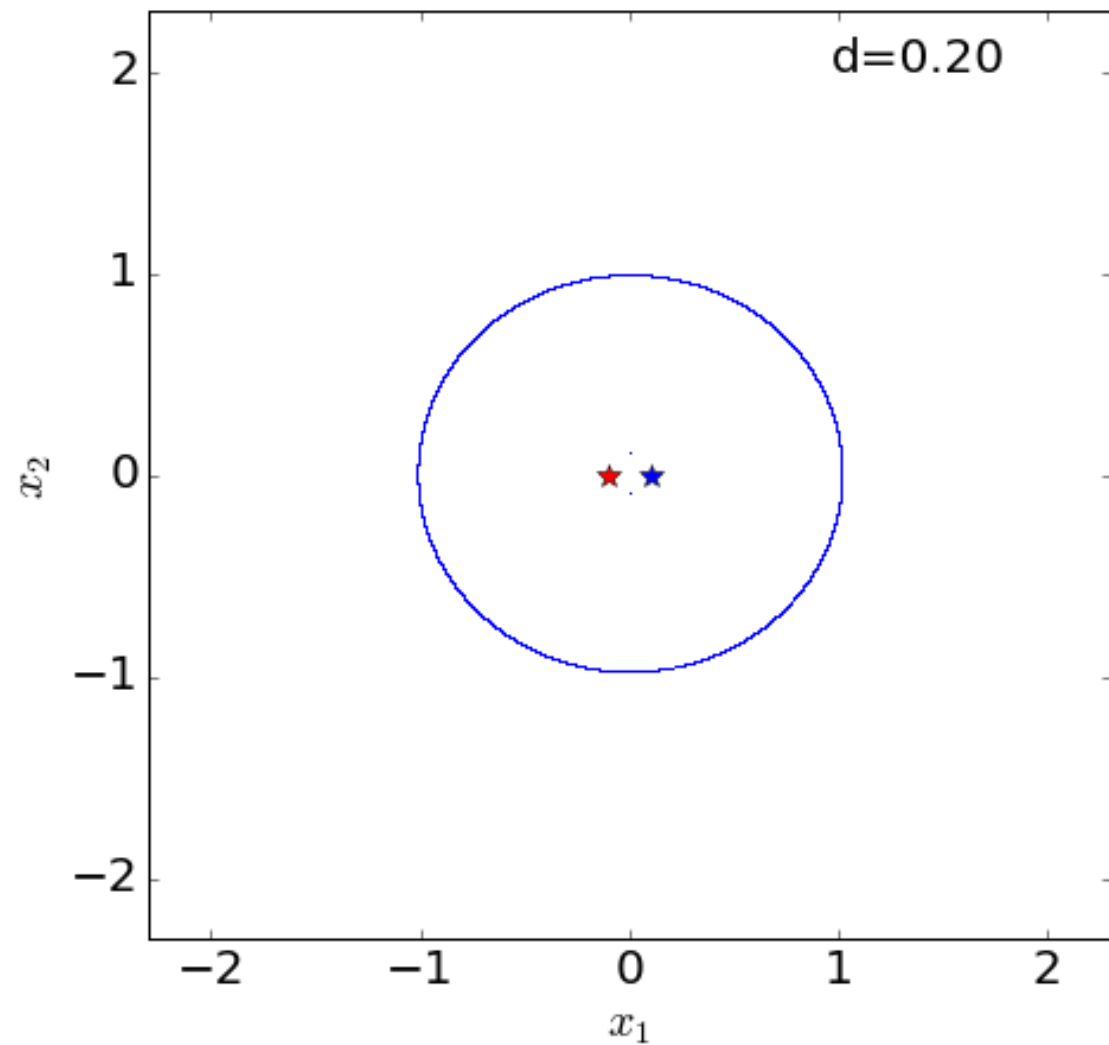
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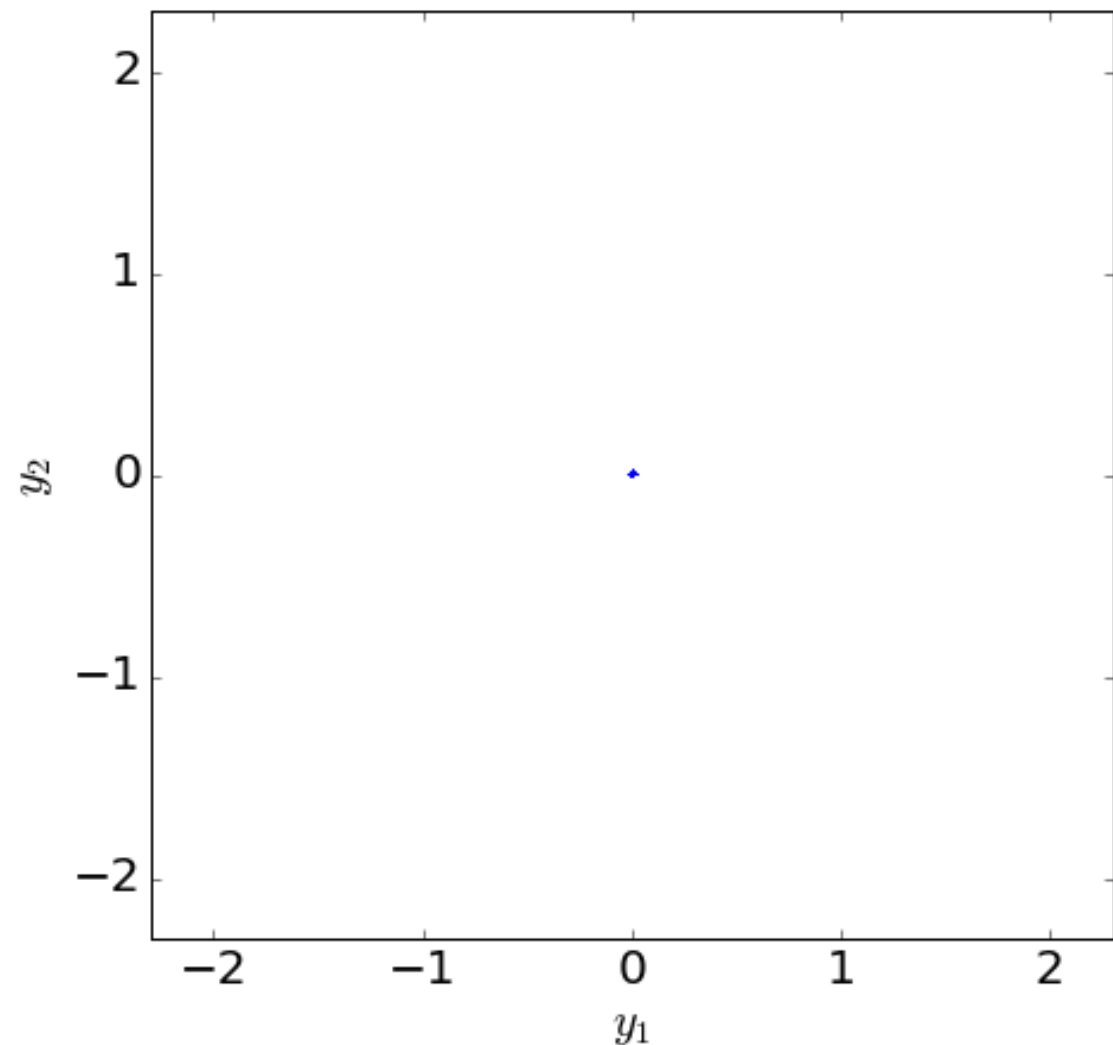
*caustics*

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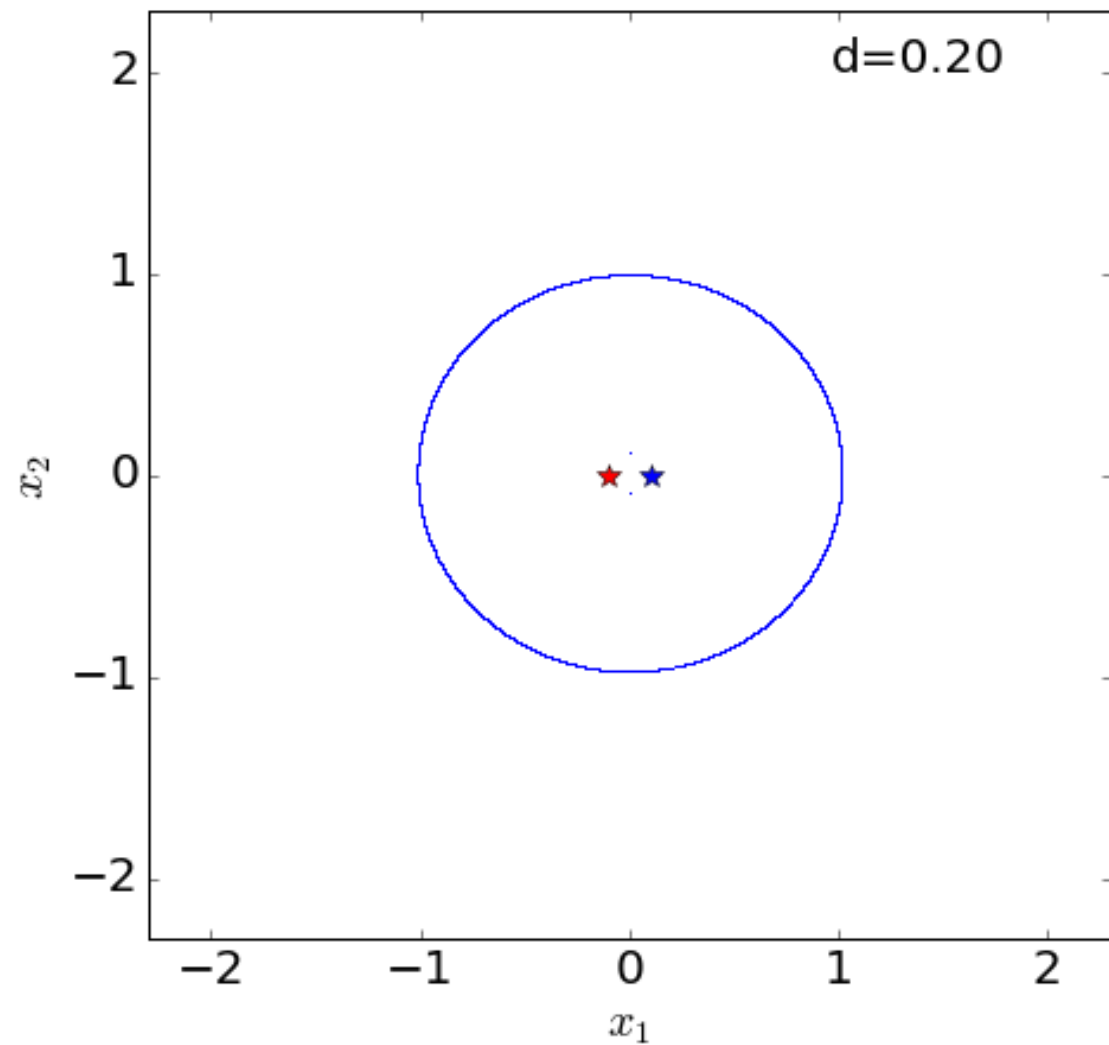
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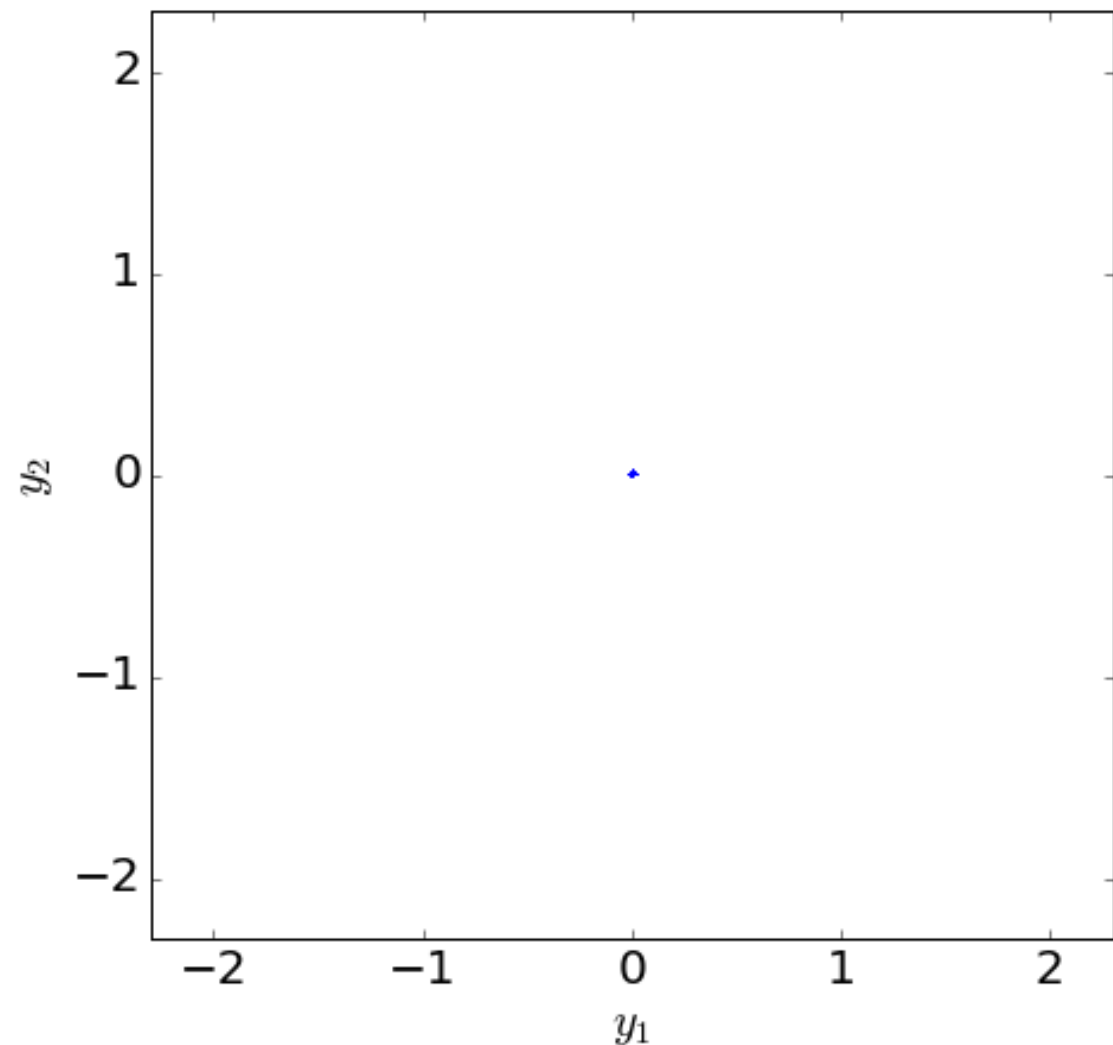
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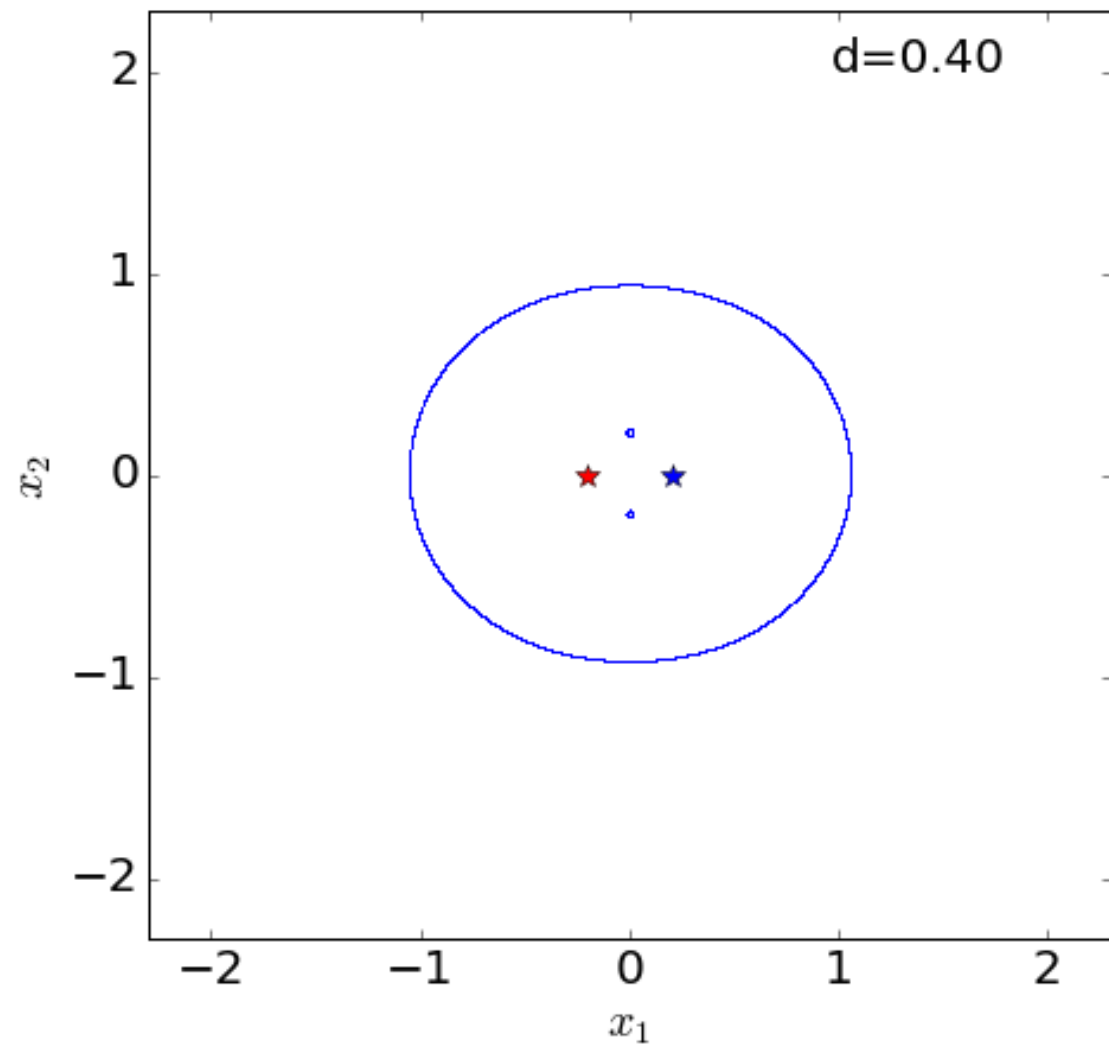
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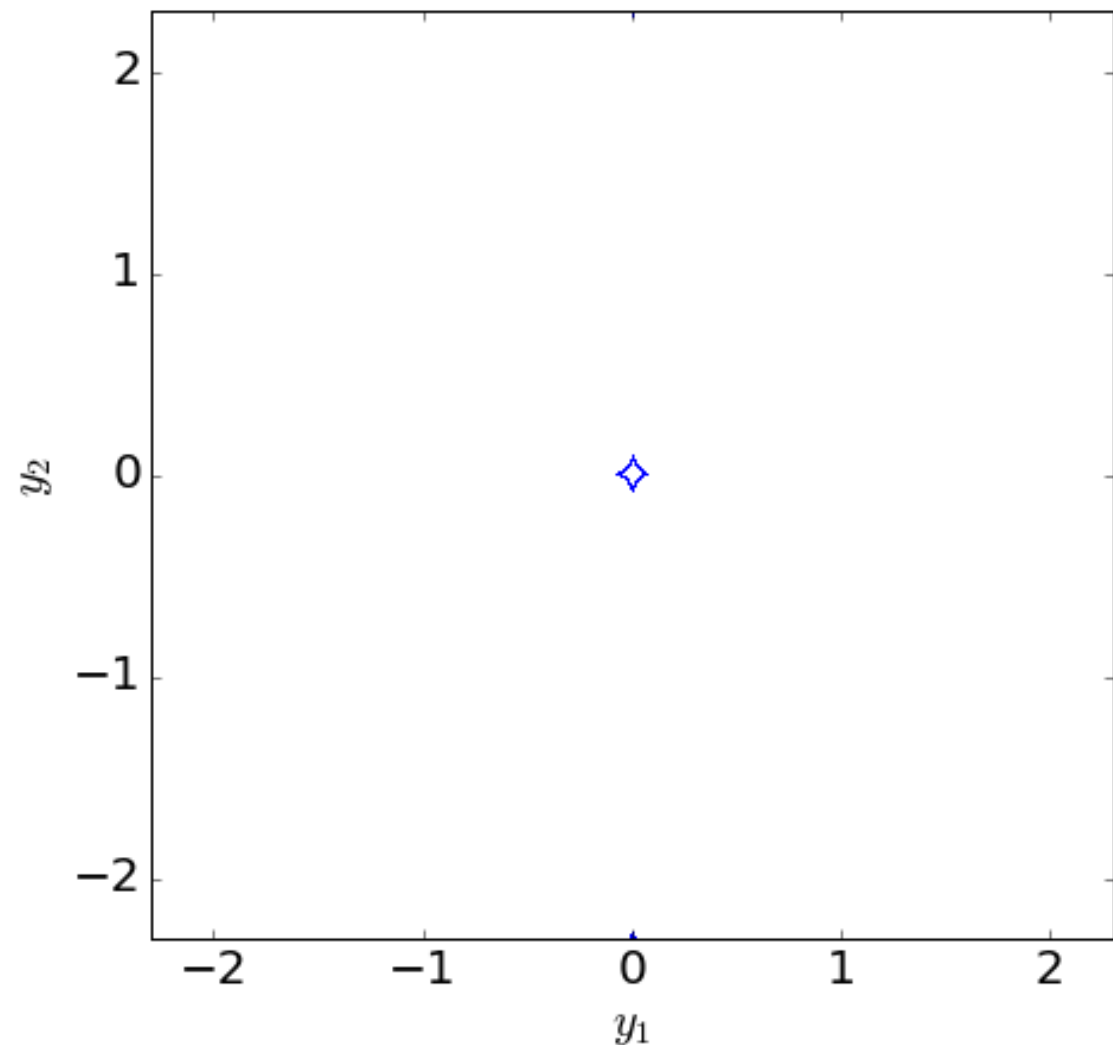
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TWO LENSES WITH THE SAME MASS ( $Q=1$ ) AND VARYING DISTANCE



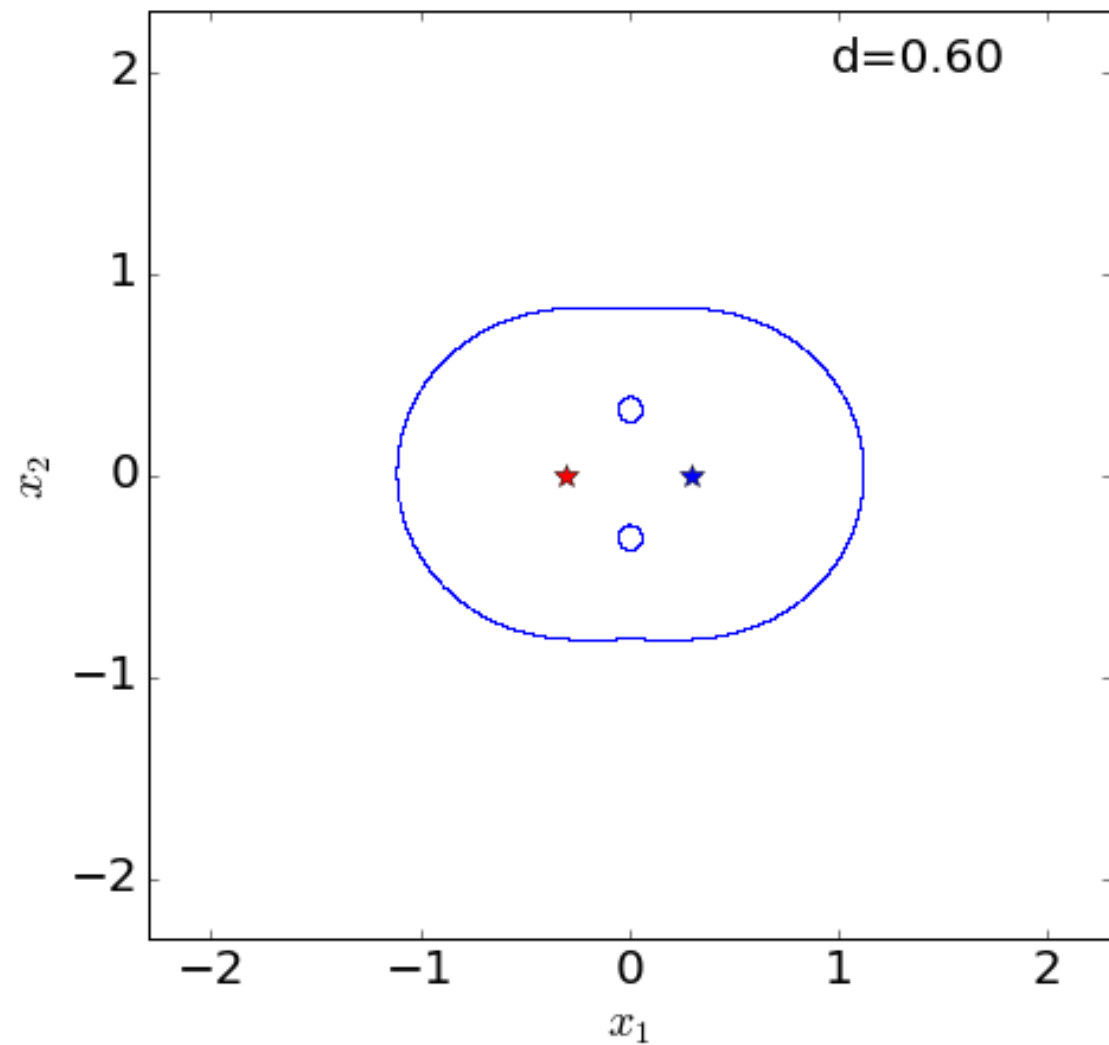
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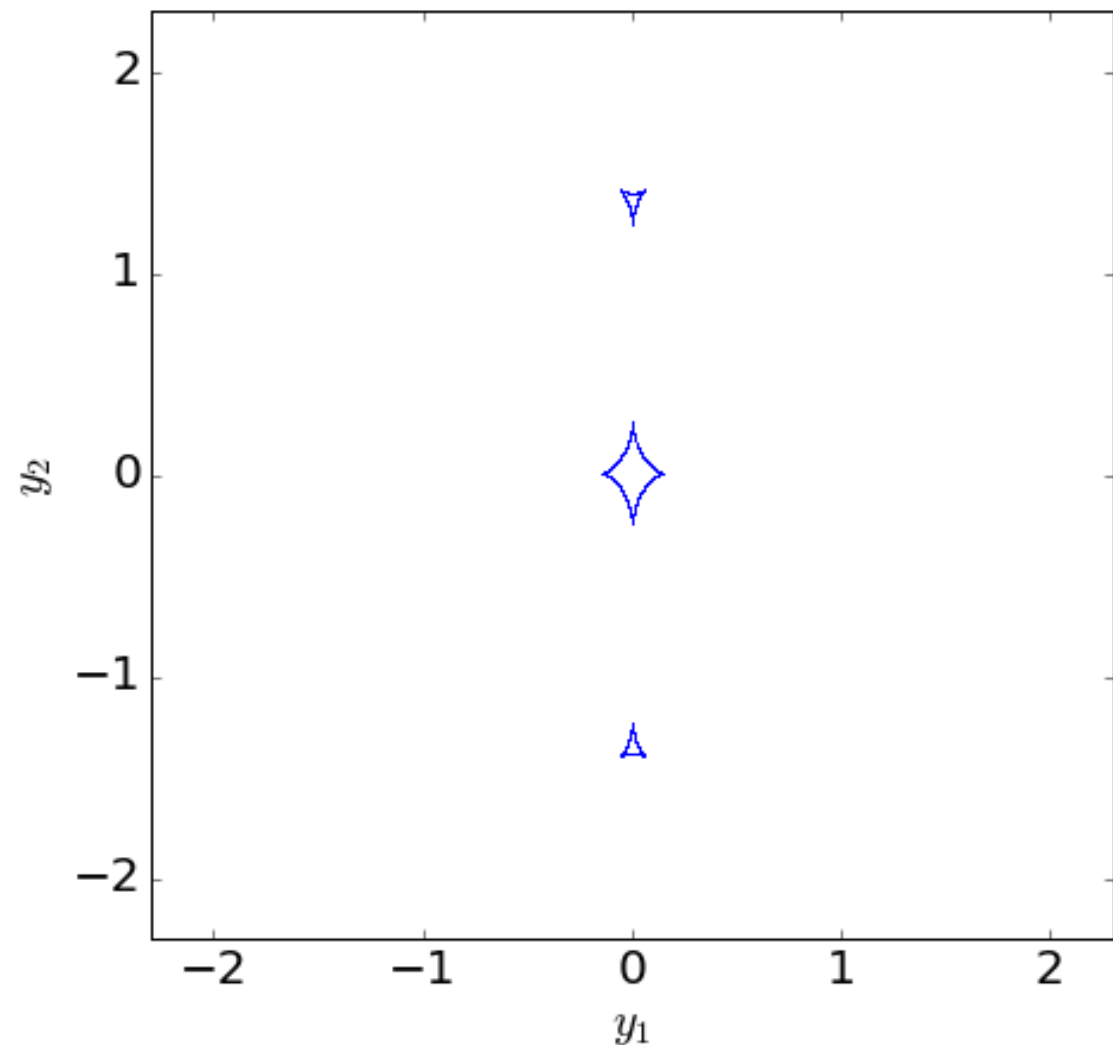
*caustics*

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TWO LENSES WITH THE SAME MASS ( $Q=1$ ) AND VARYING DISTANCE



*critical lines*

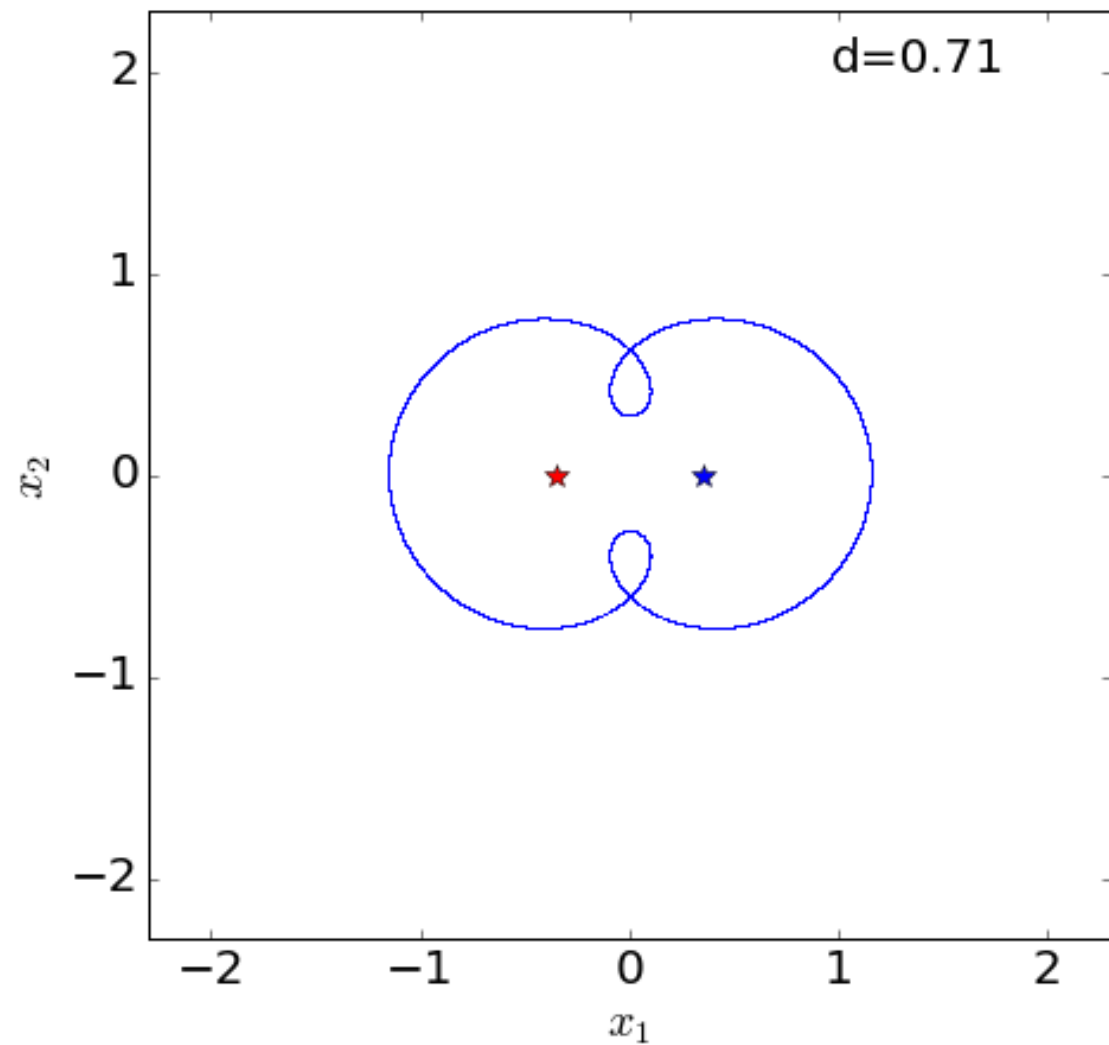


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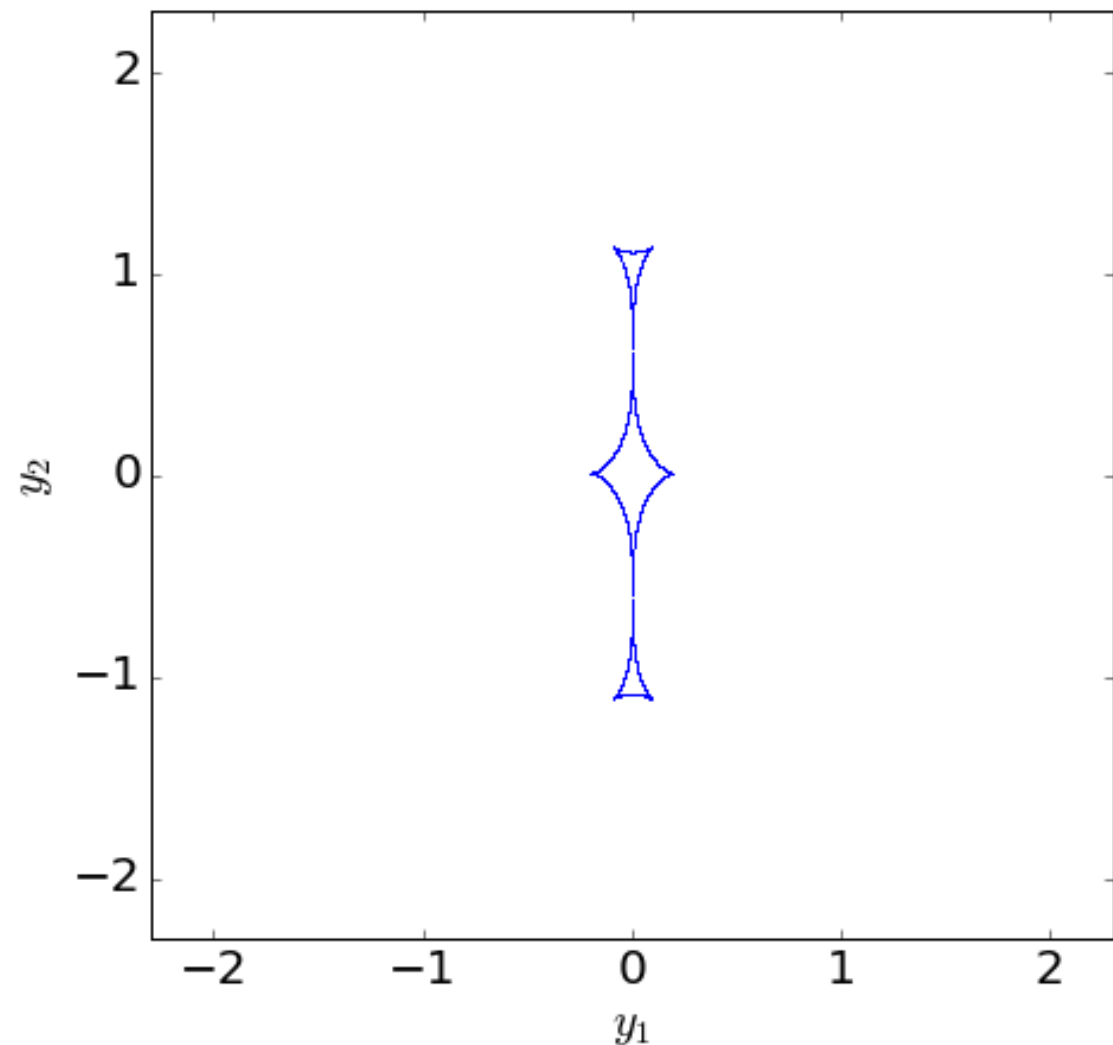


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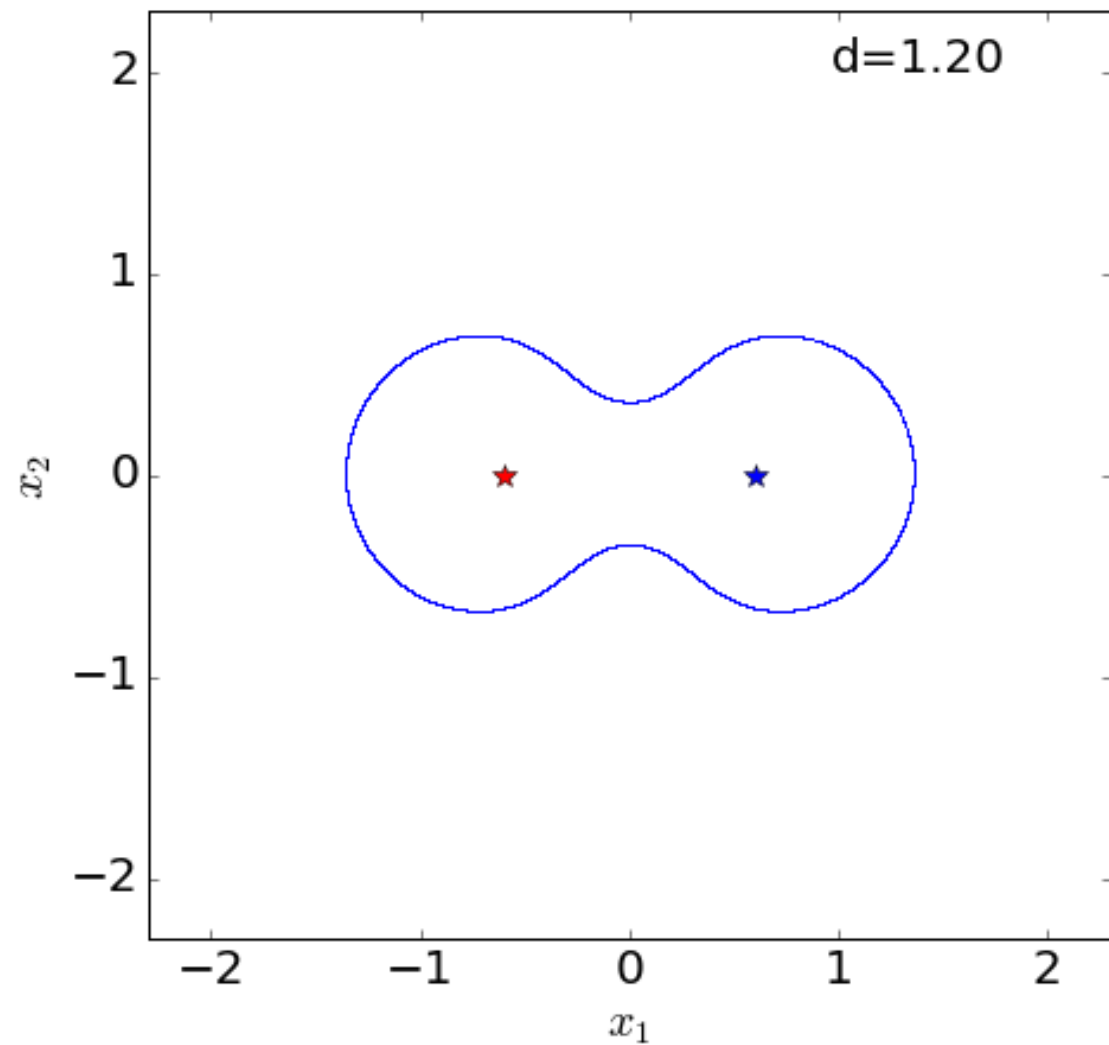
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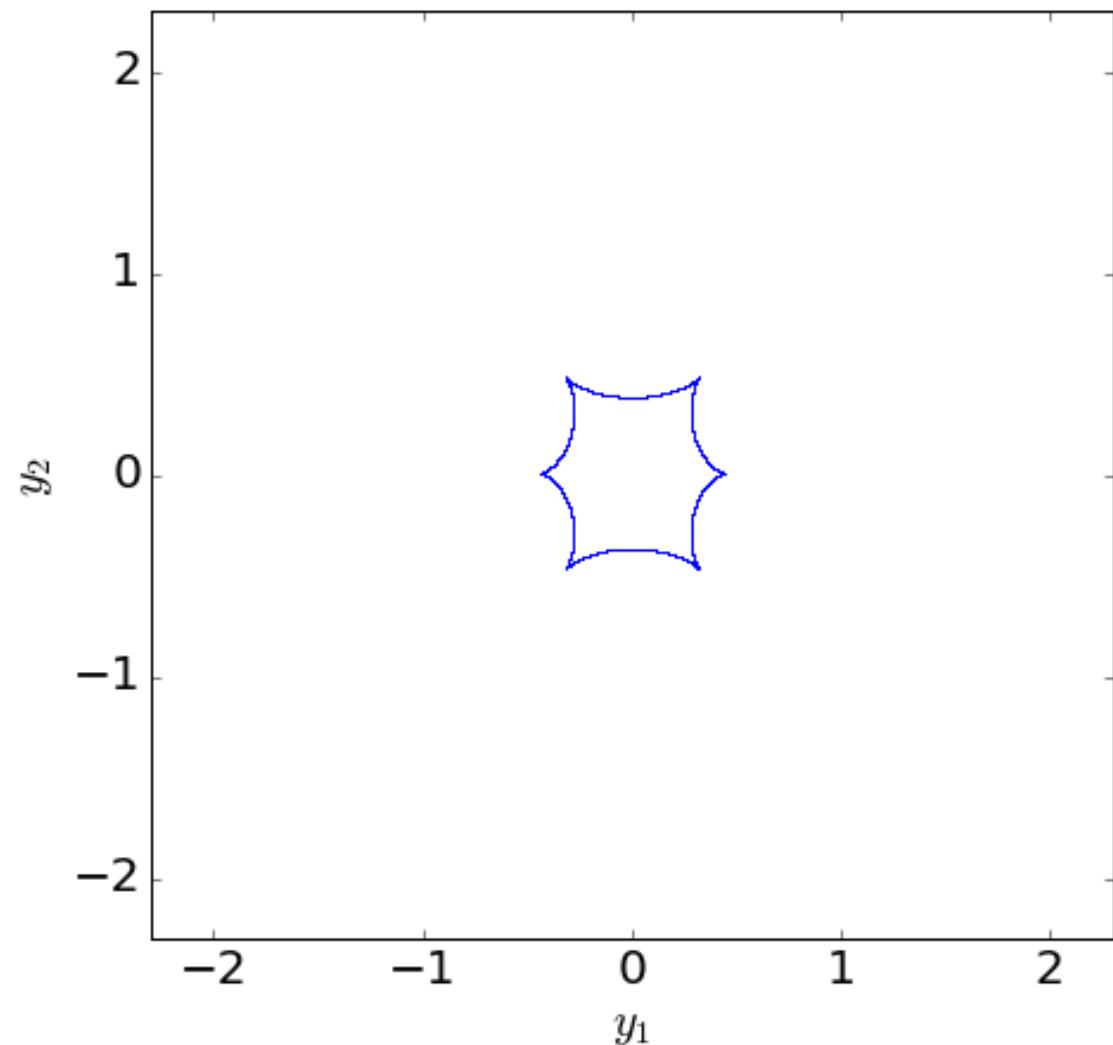
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TWO LENSEES WITH THE SAME MASS ( $Q=1$ ) AND VARYING DISTANCE



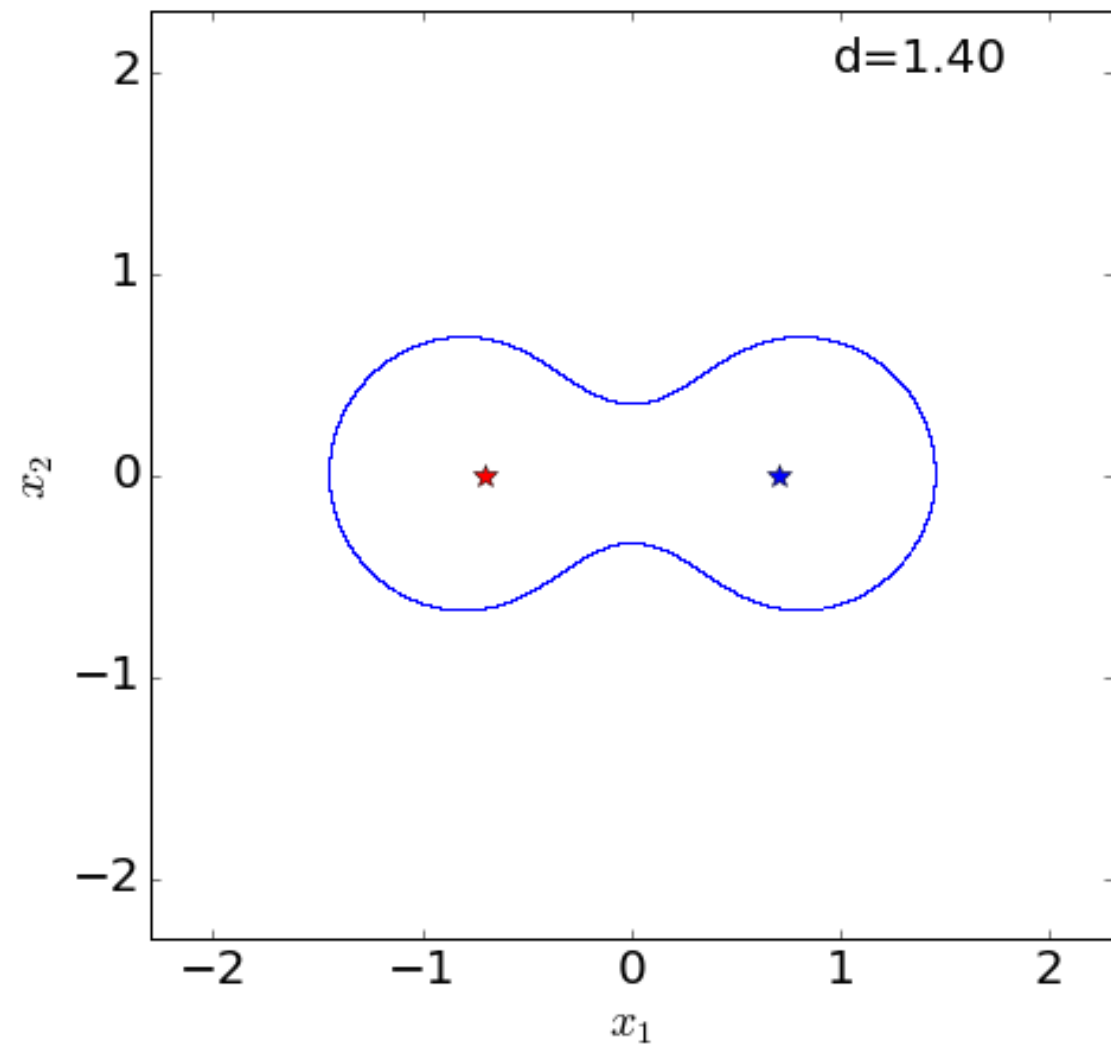
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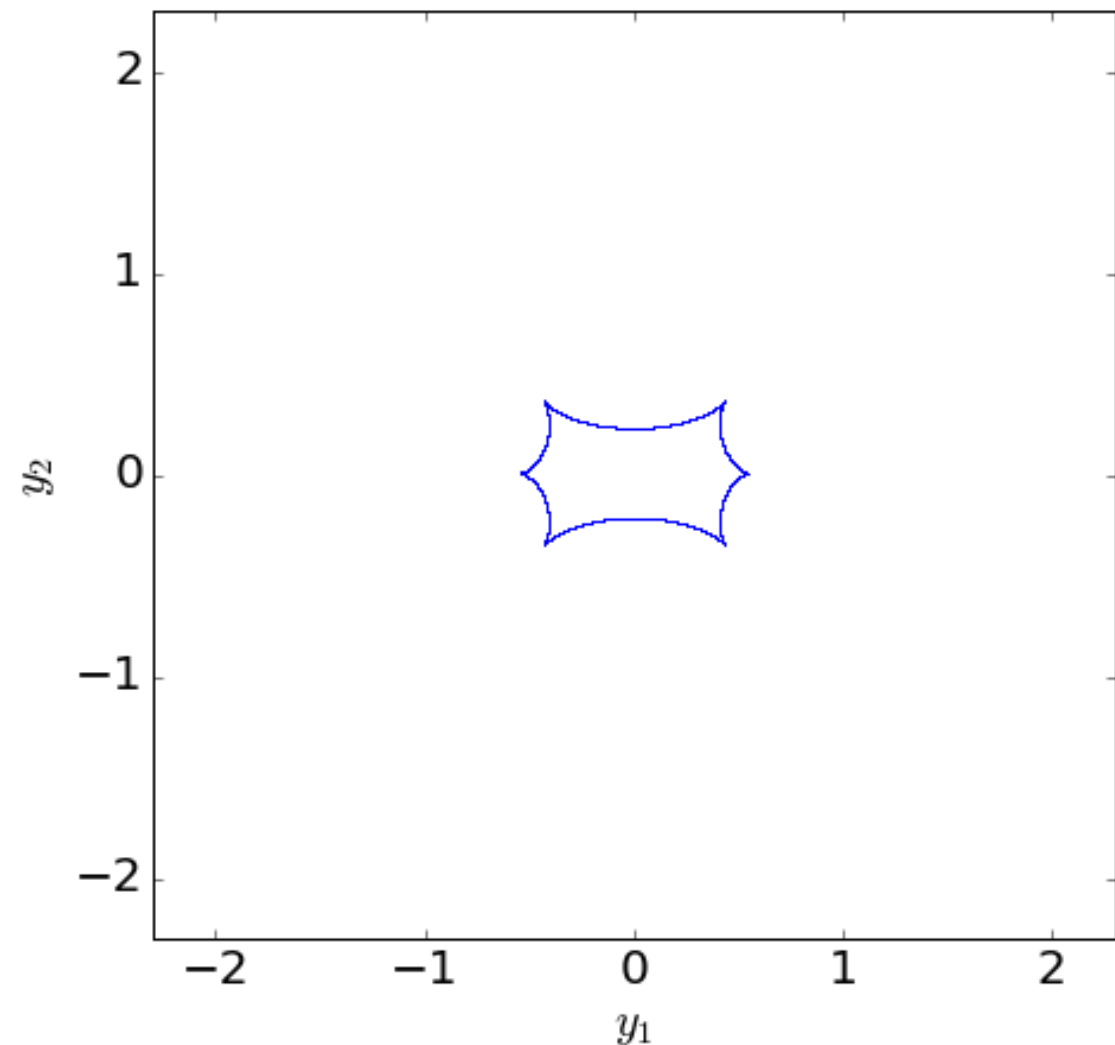
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TWO LENSEES WITH THE SAME MASS ( $Q=1$ ) AND VARYING DISTANCE



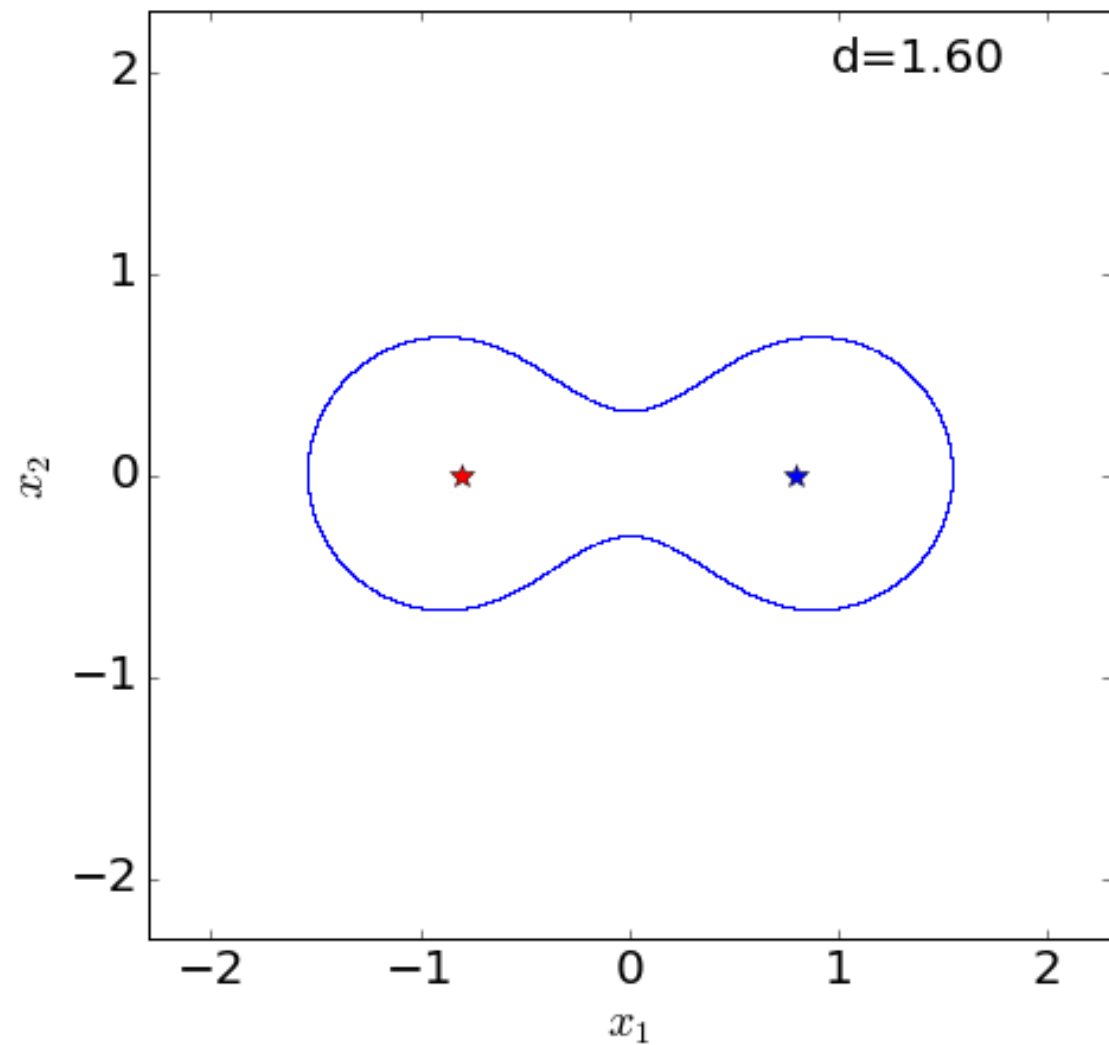
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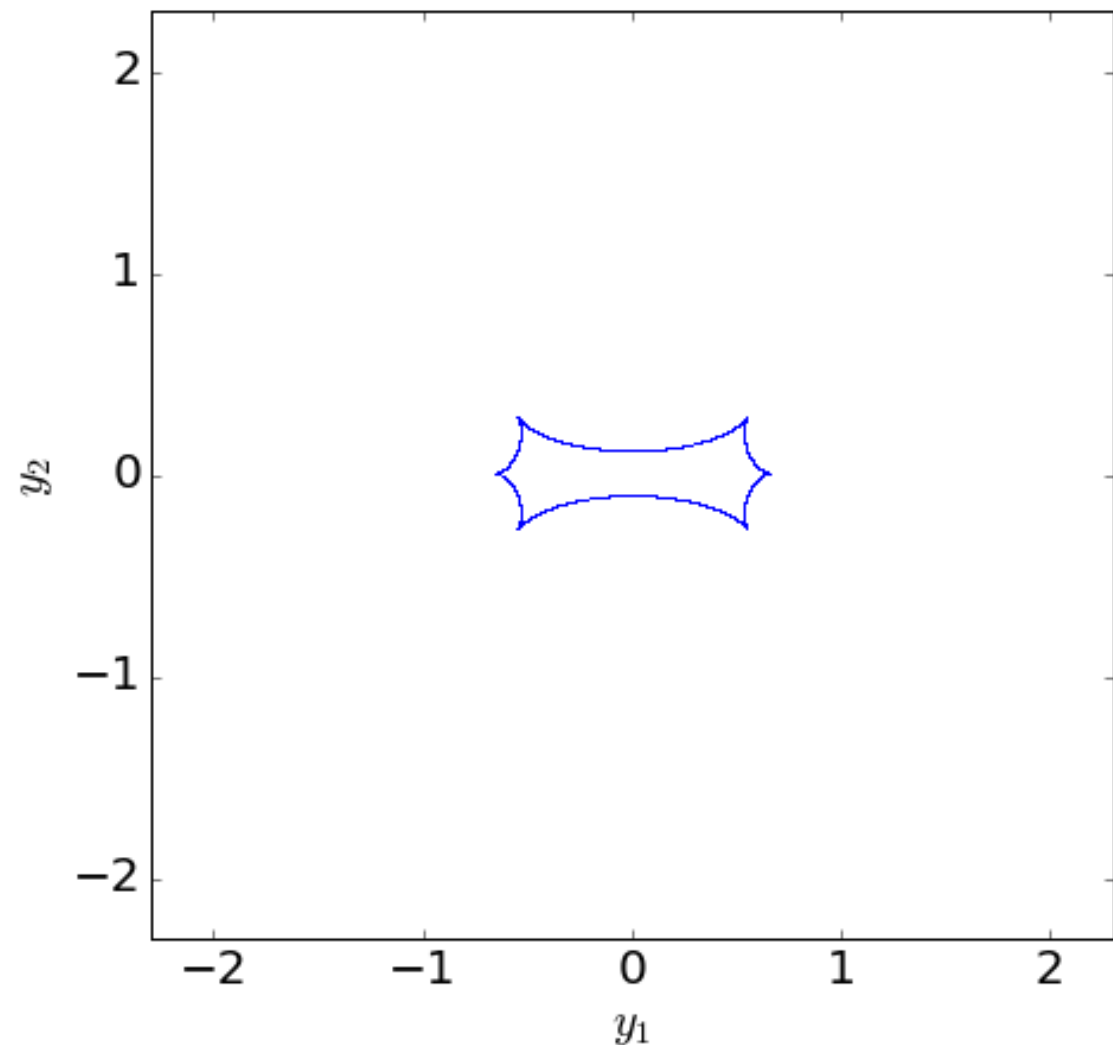
*caustics*

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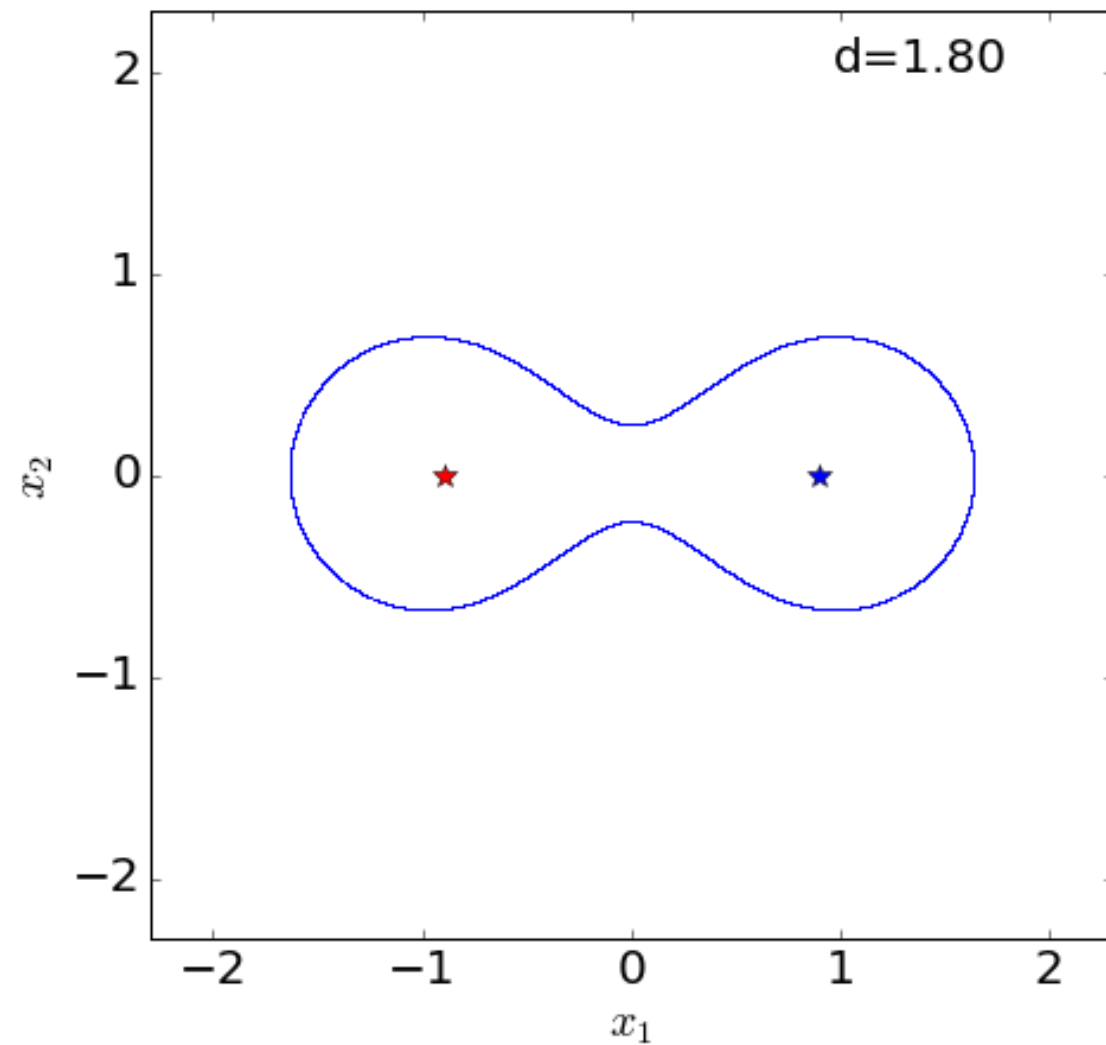
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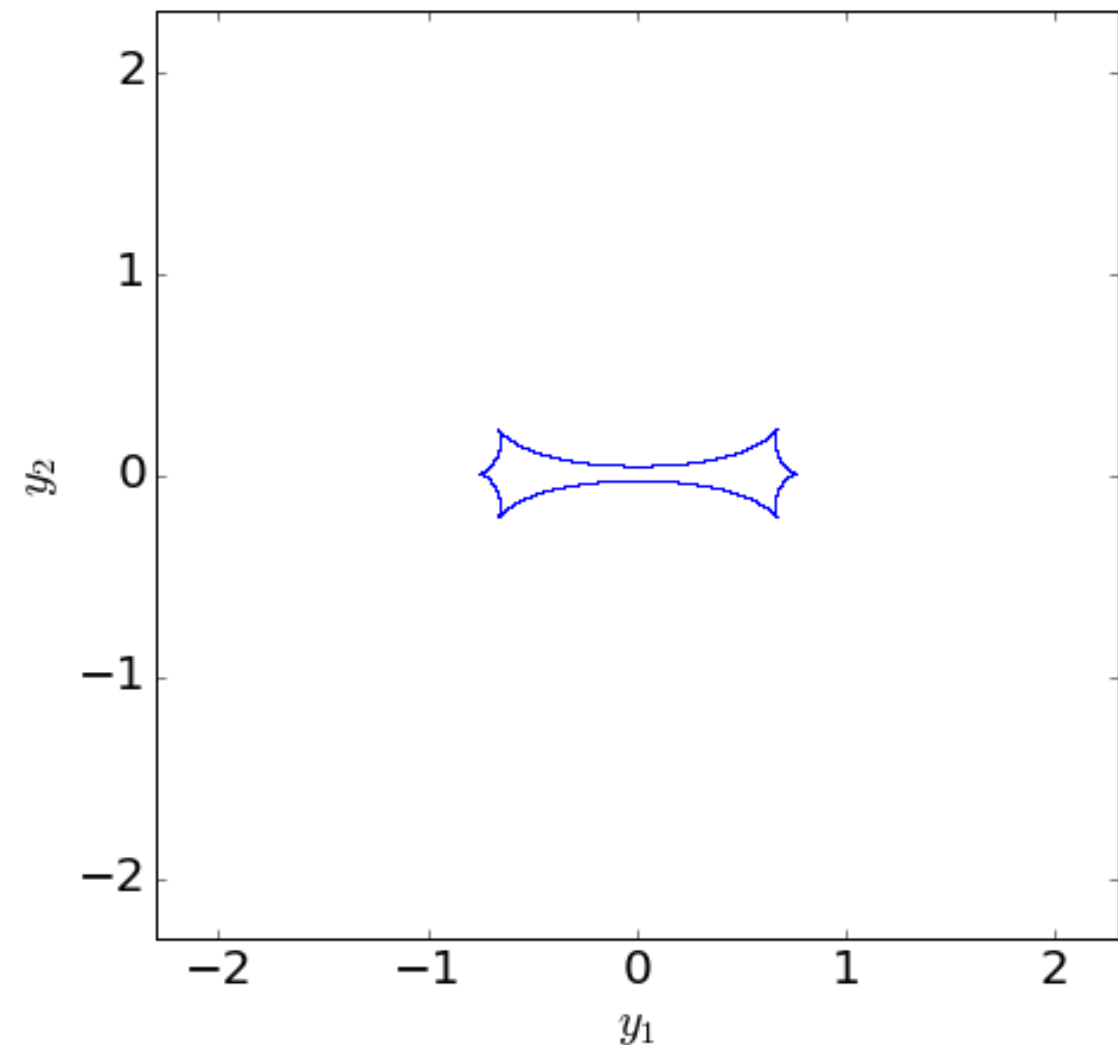
*caustics*

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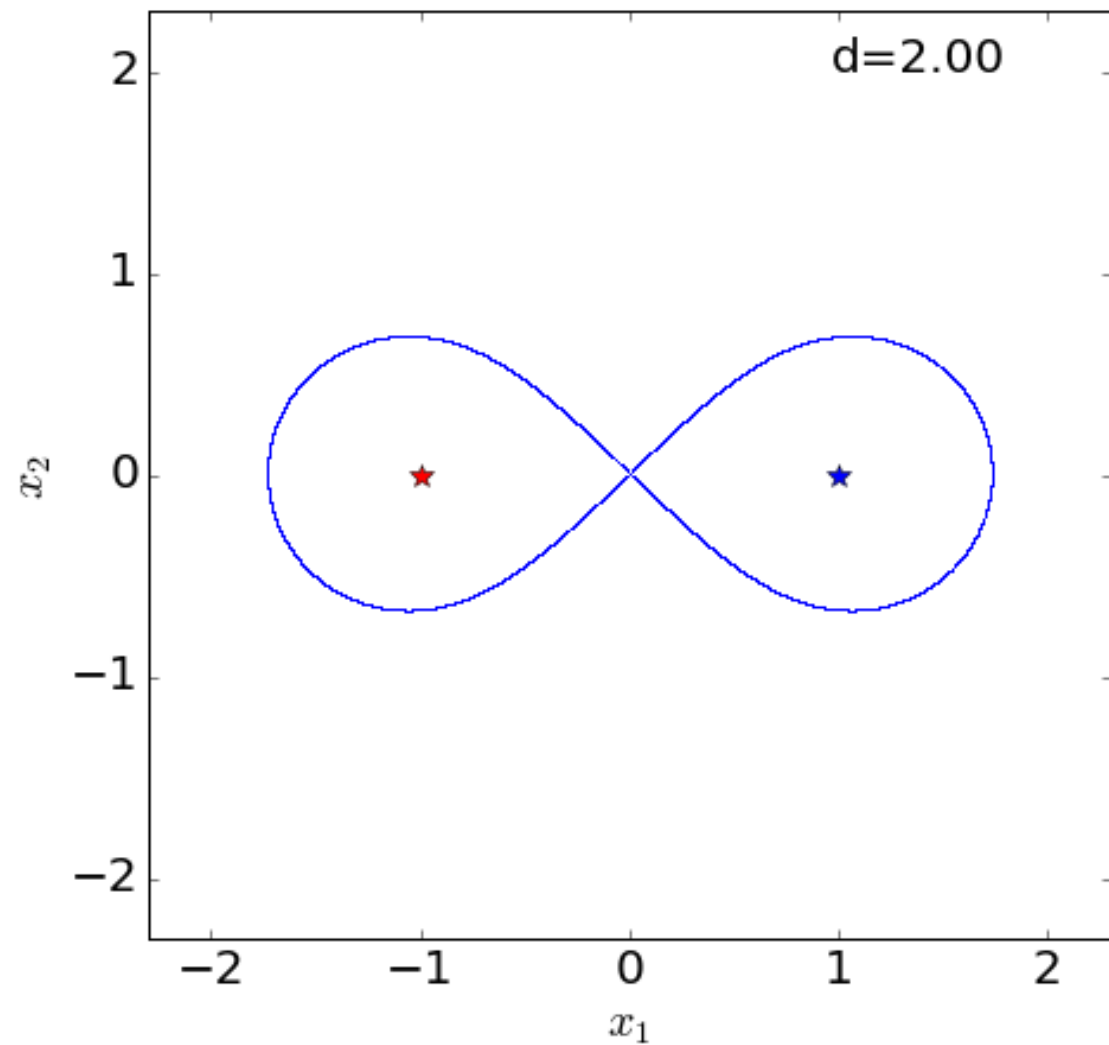
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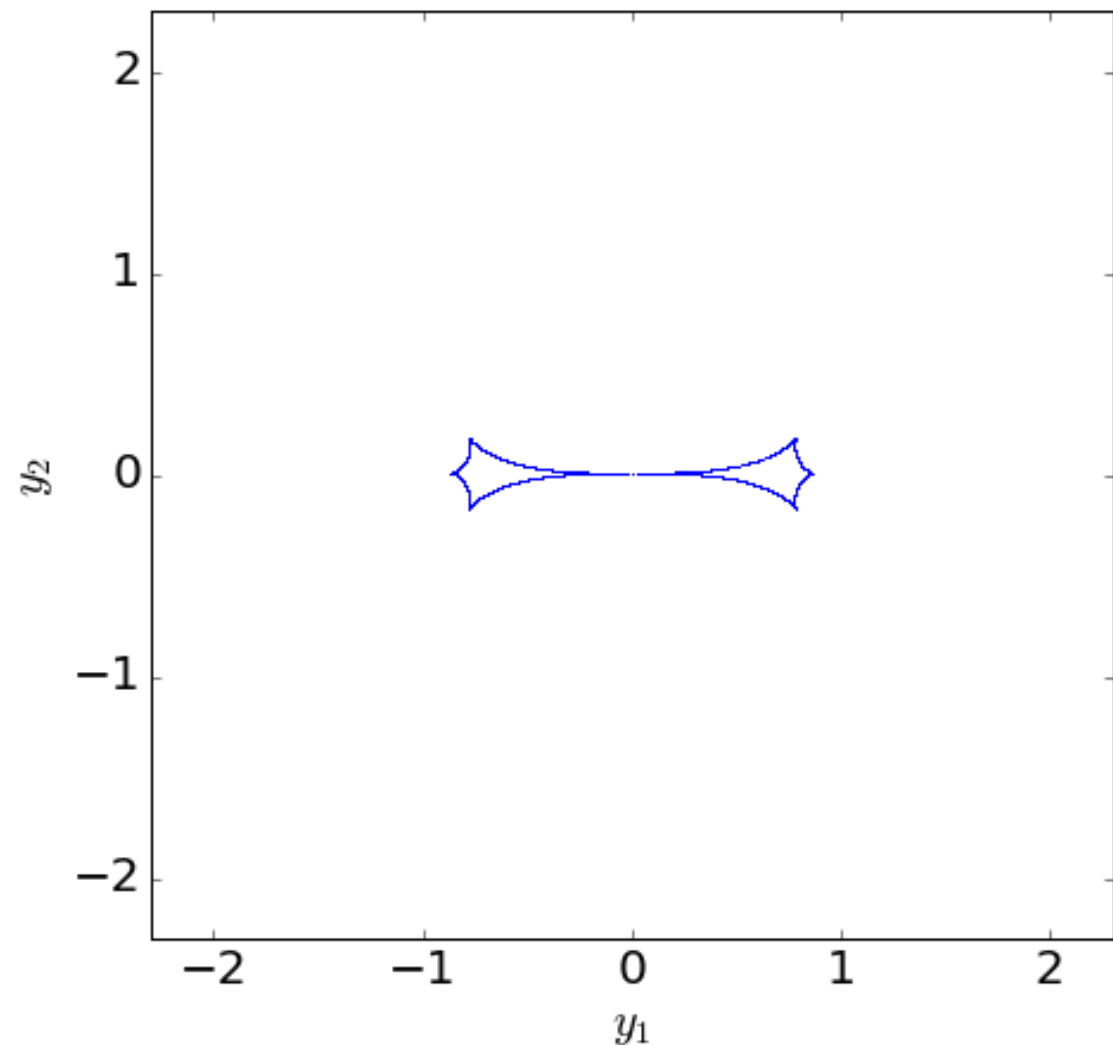
*caustics*

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TWO LENSEES WITH THE SAME MASS ( $Q=1$ ) AND VARYING DISTANCE



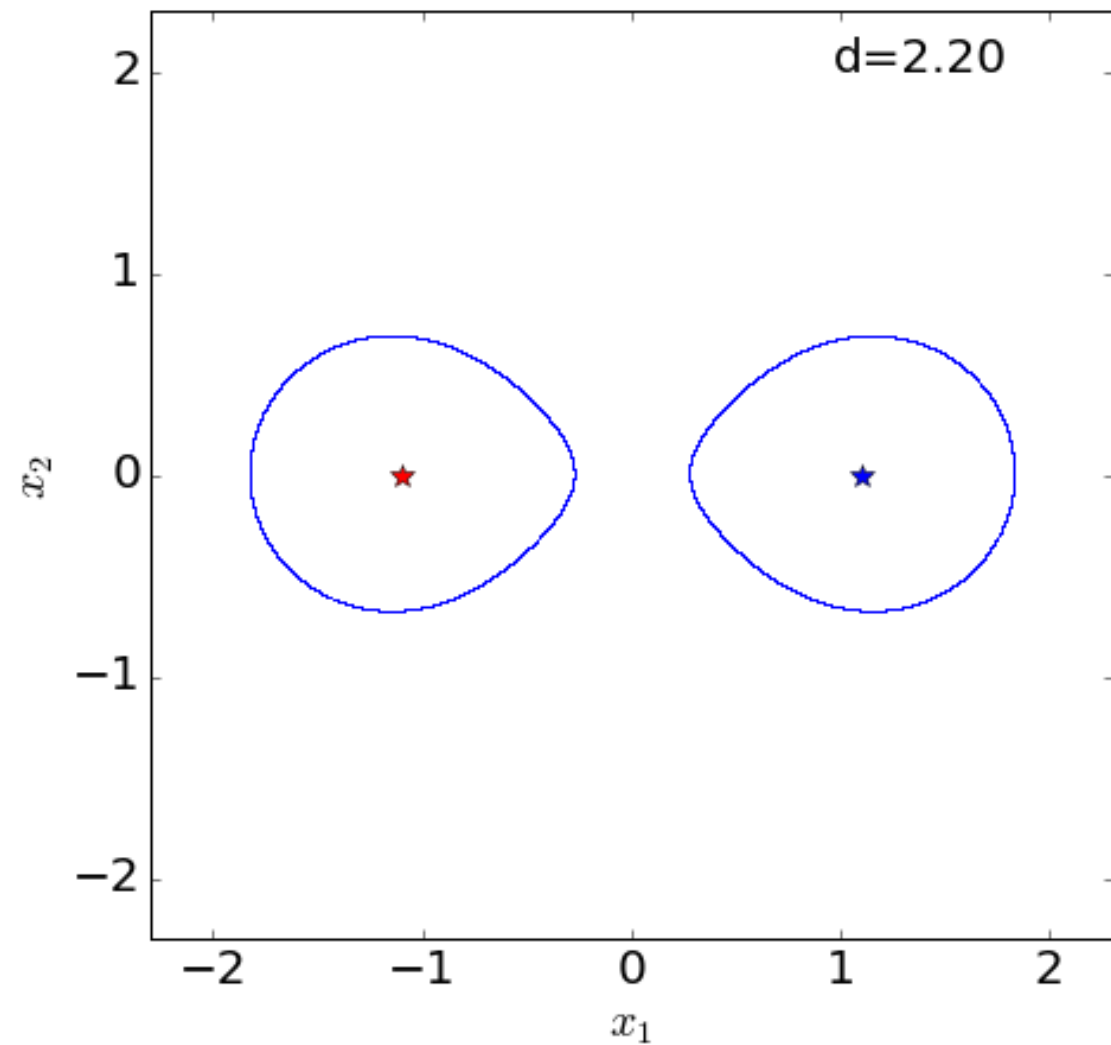
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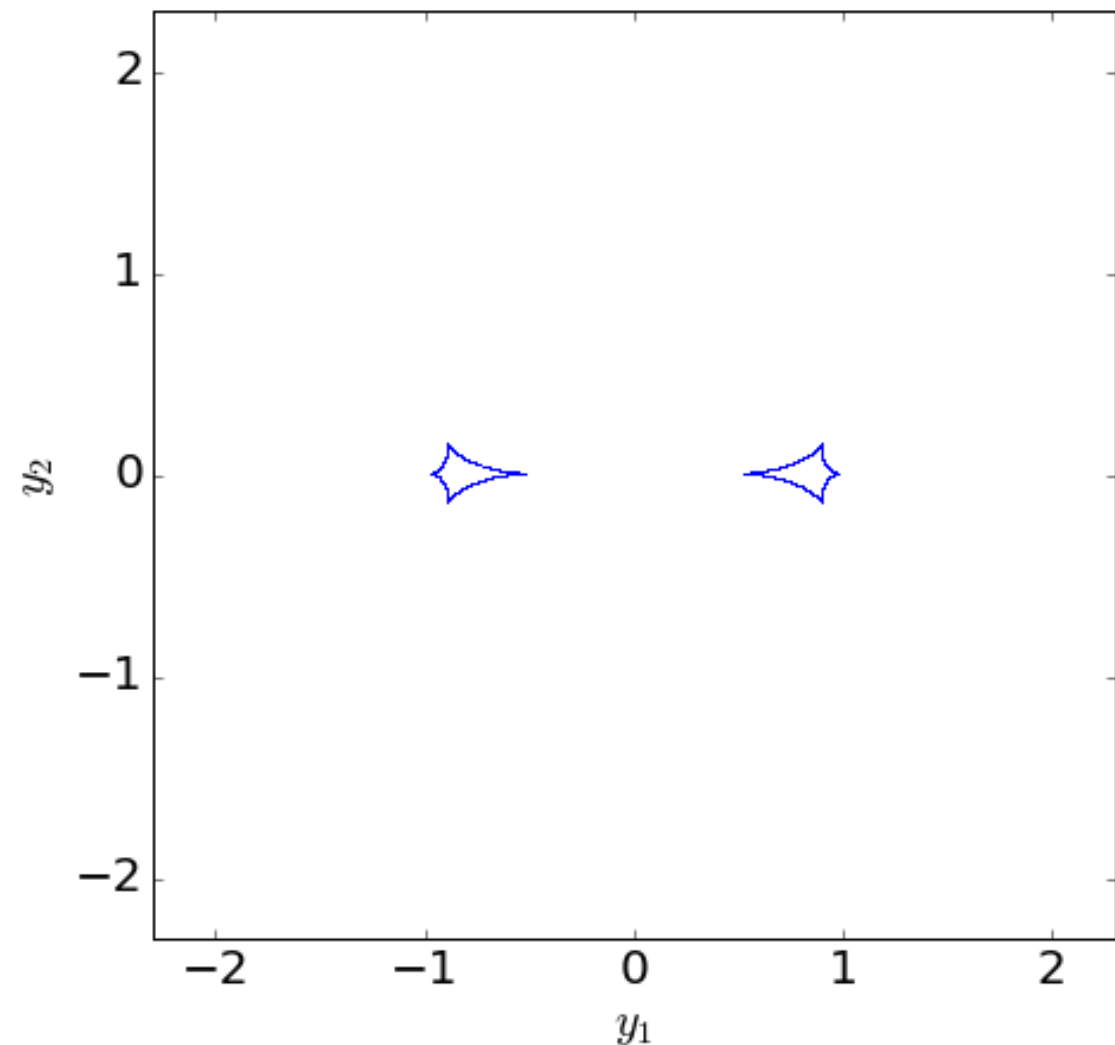
*caustics*

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TWO LENSEES WITH THE SAME MASS ( $Q=1$ ) AND VARYING DISTANCE



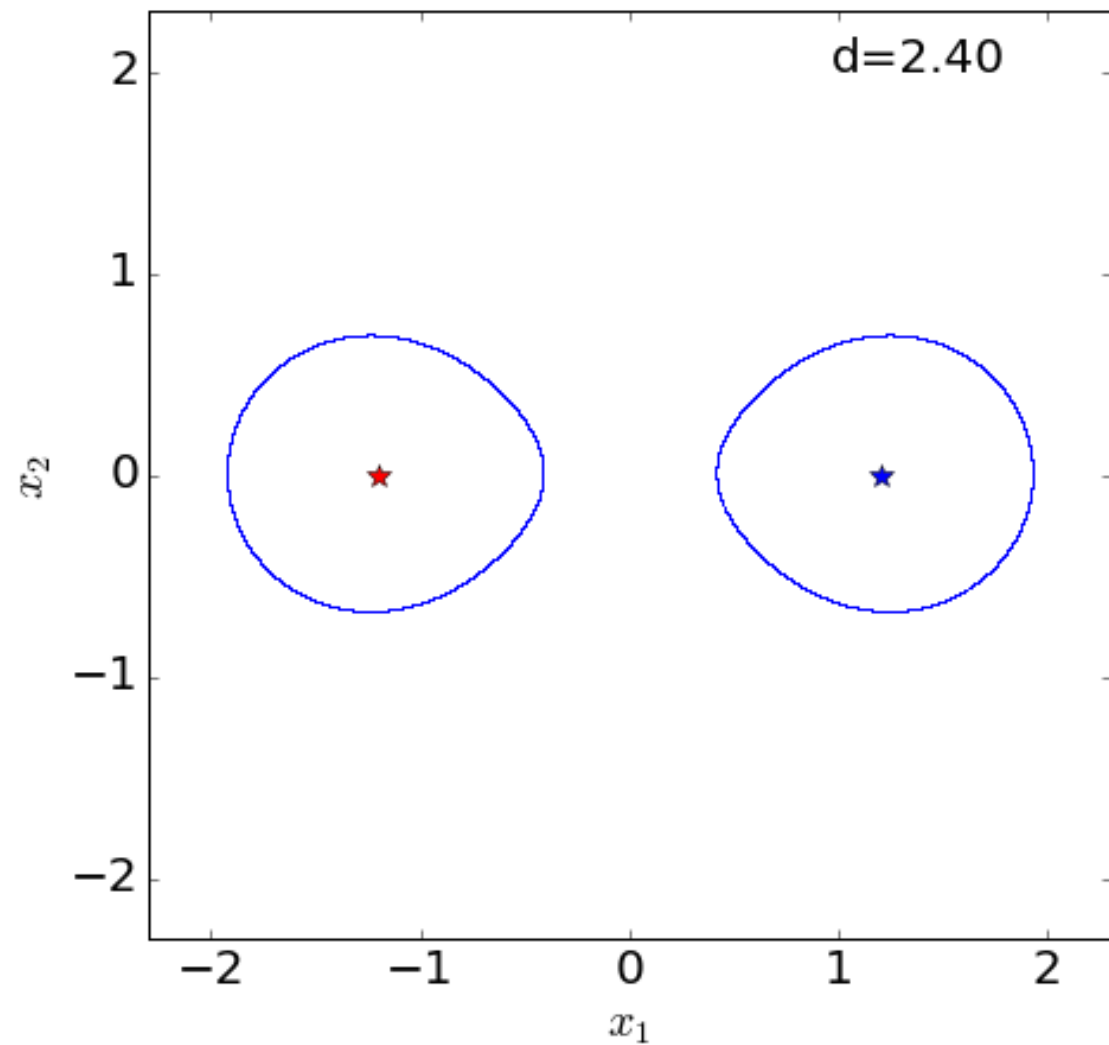
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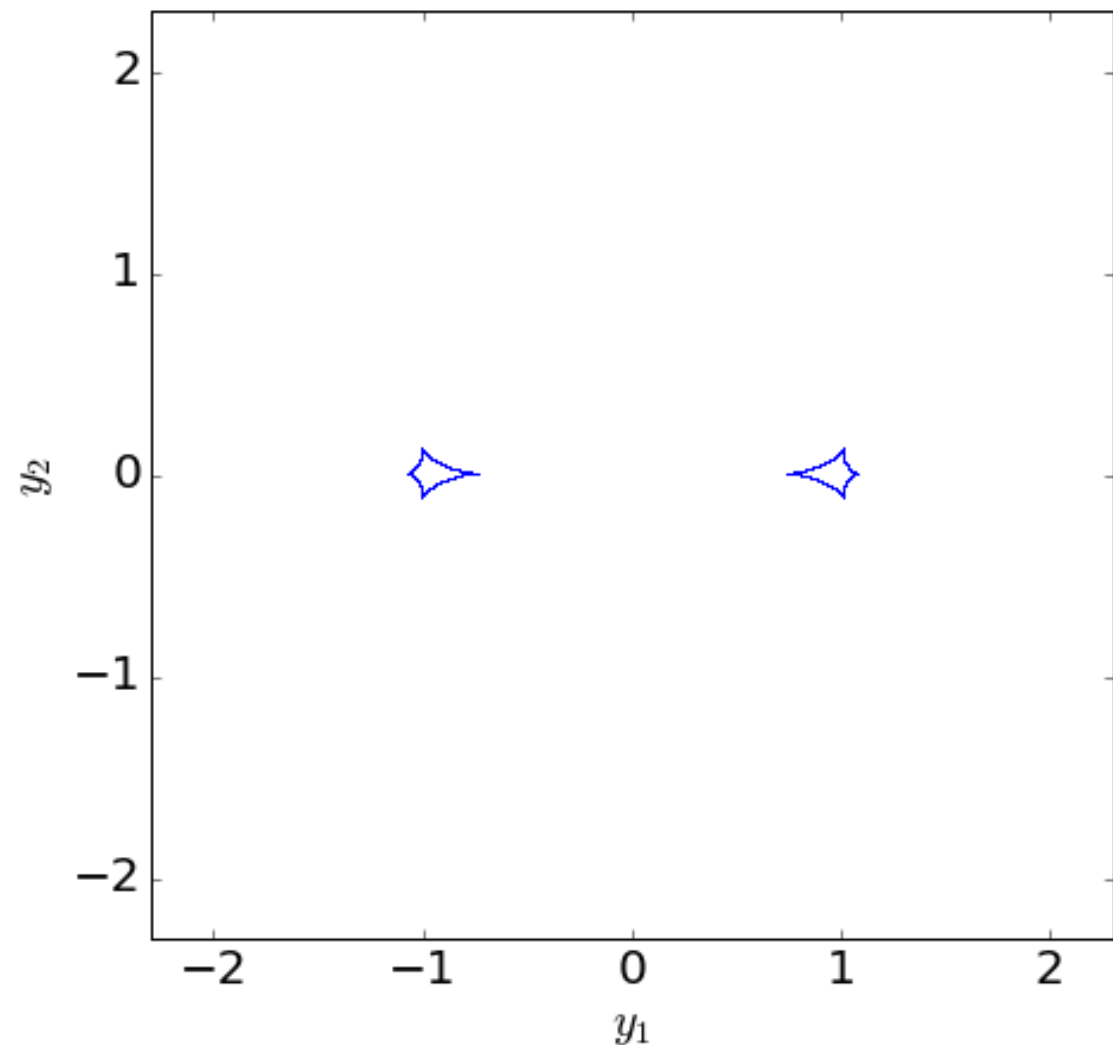
*caustics*

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TWO LENSES WITH THE SAME MASS ( $Q=1$ ) AND VARYING DISTANCE



*critical lines*



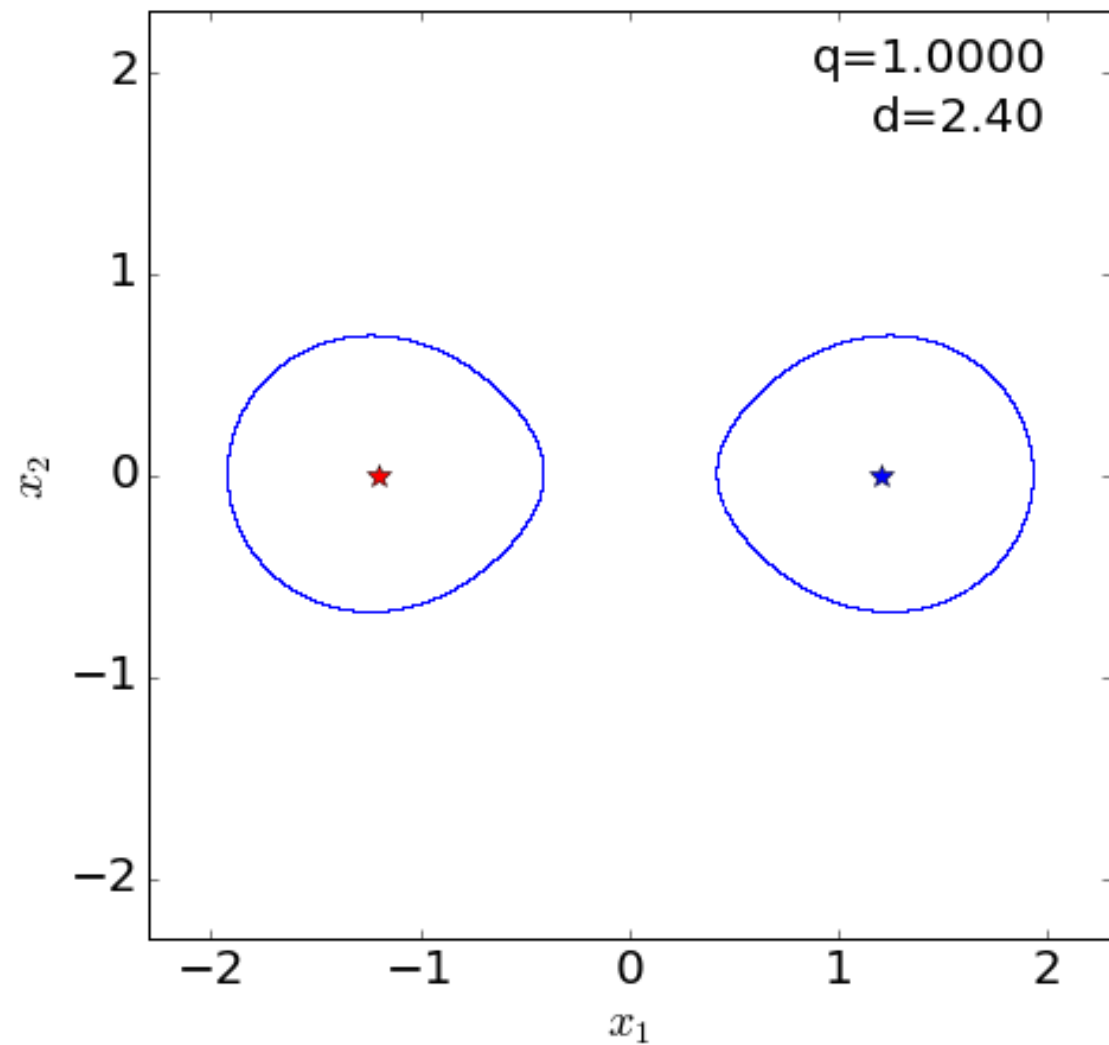
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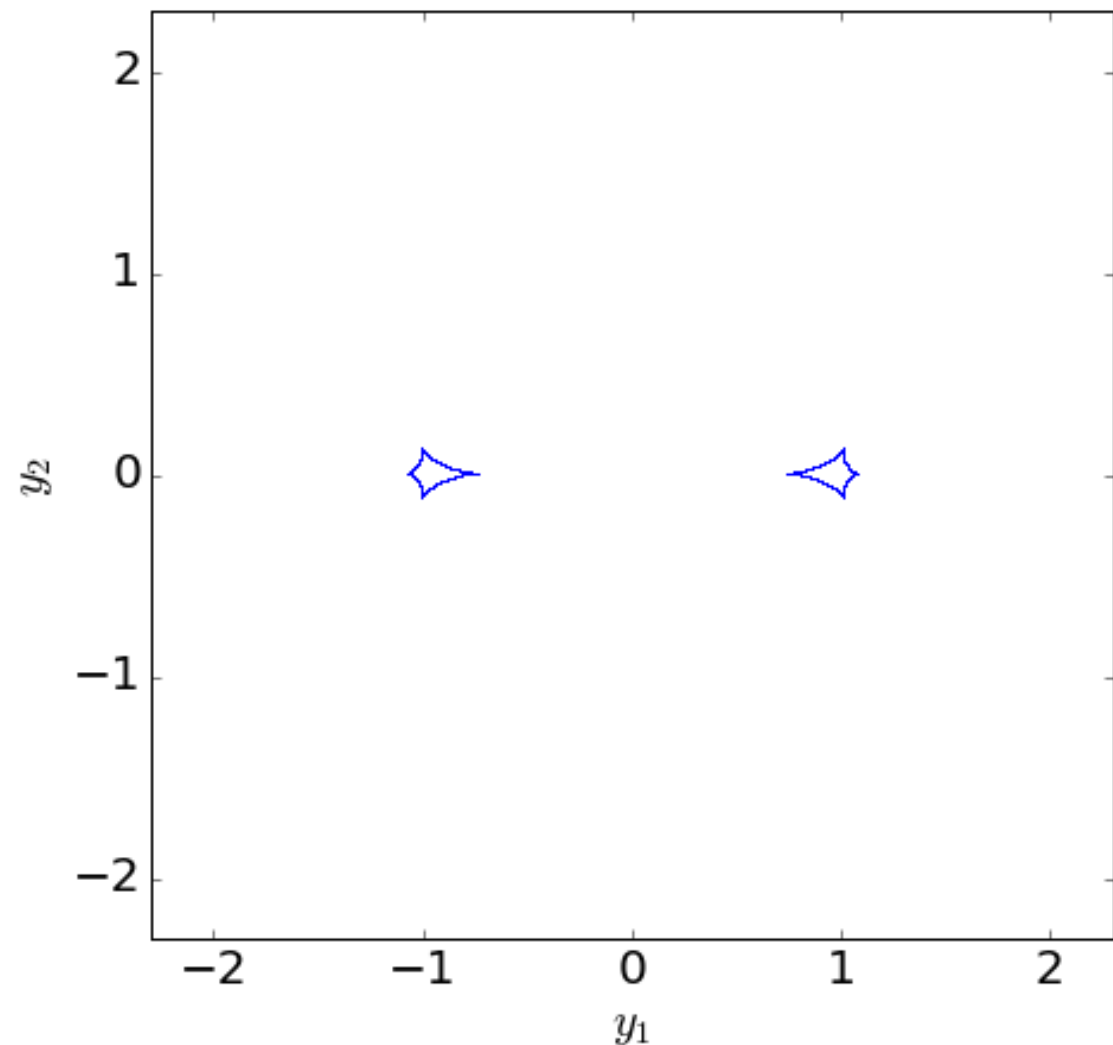
# BINARY LENSES:

## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

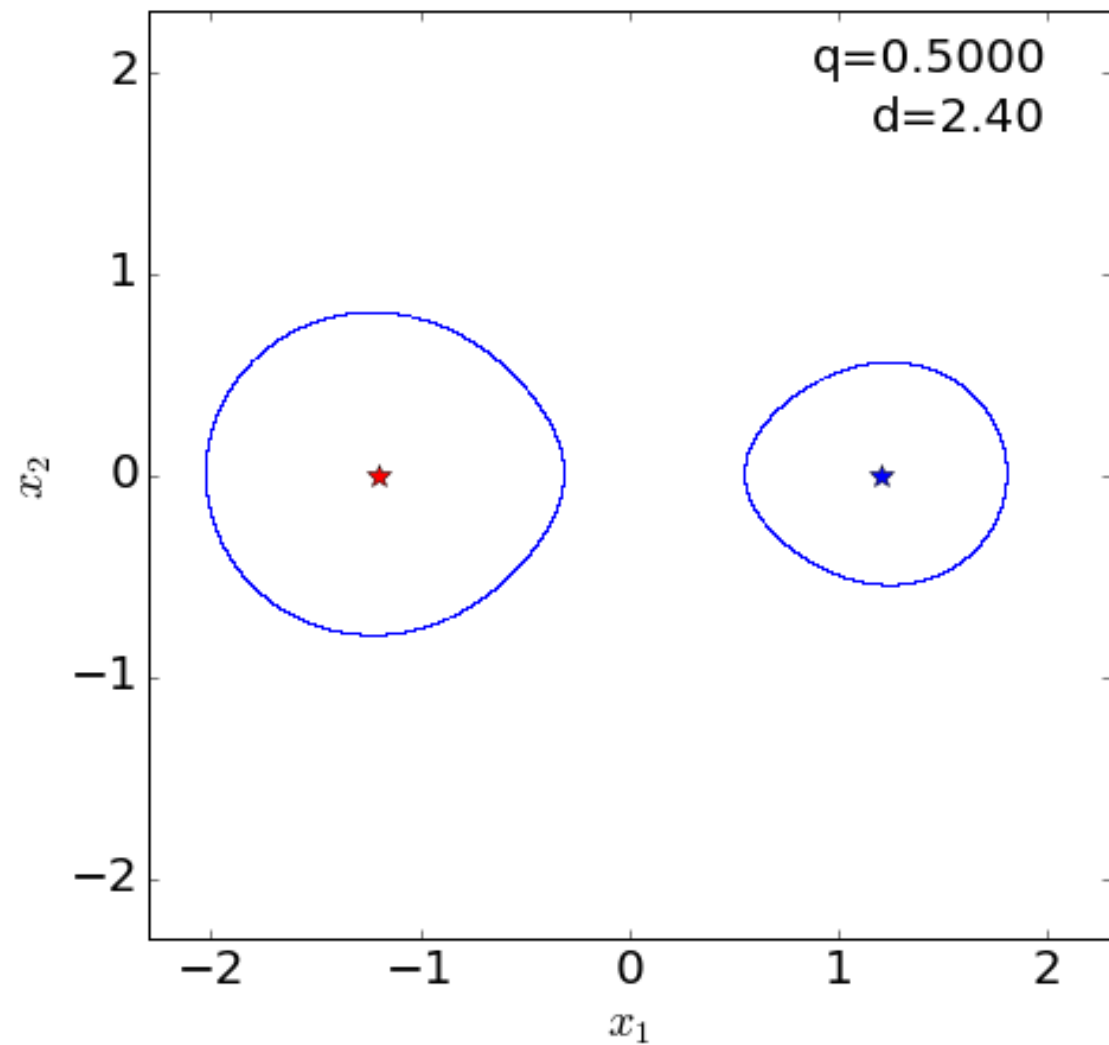


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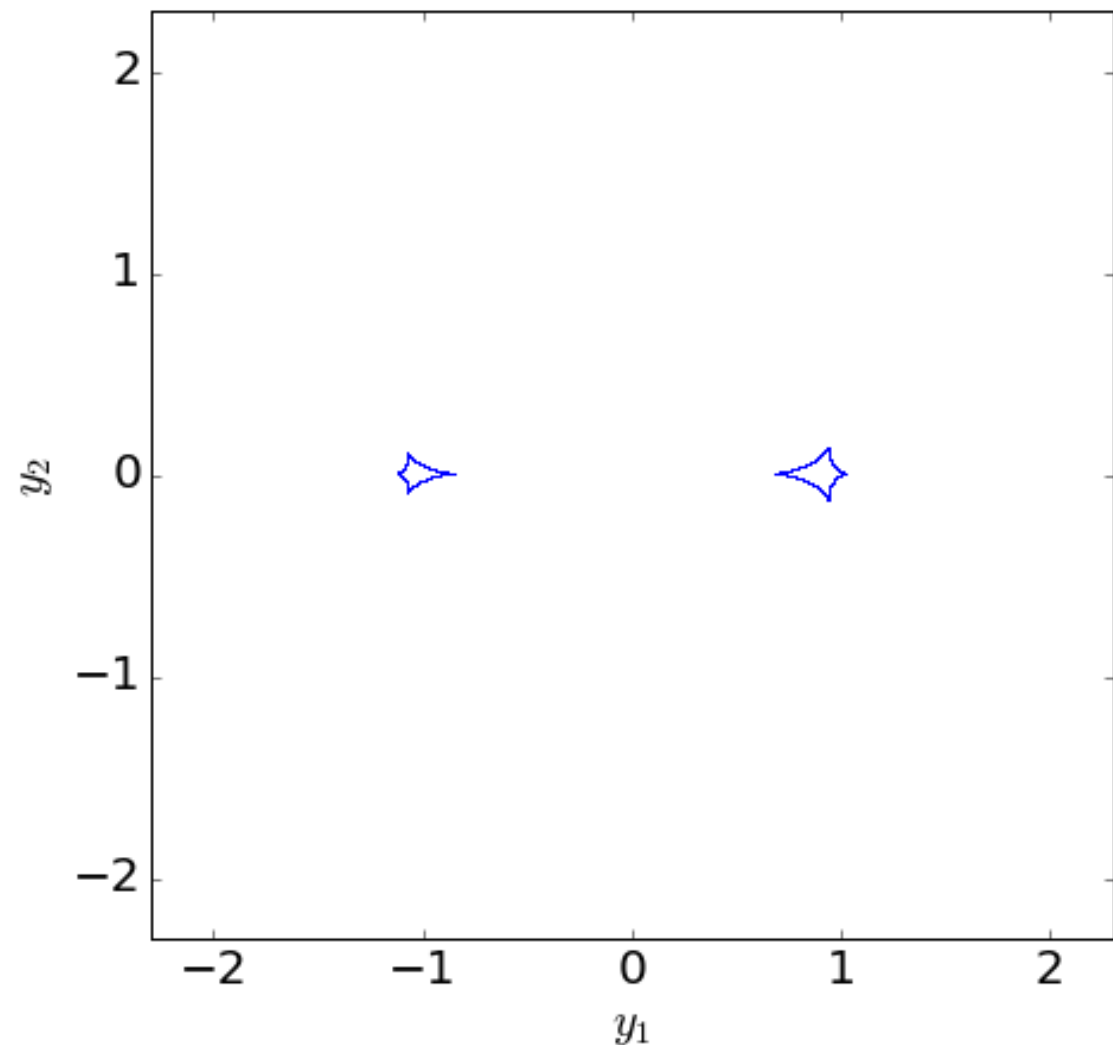
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## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

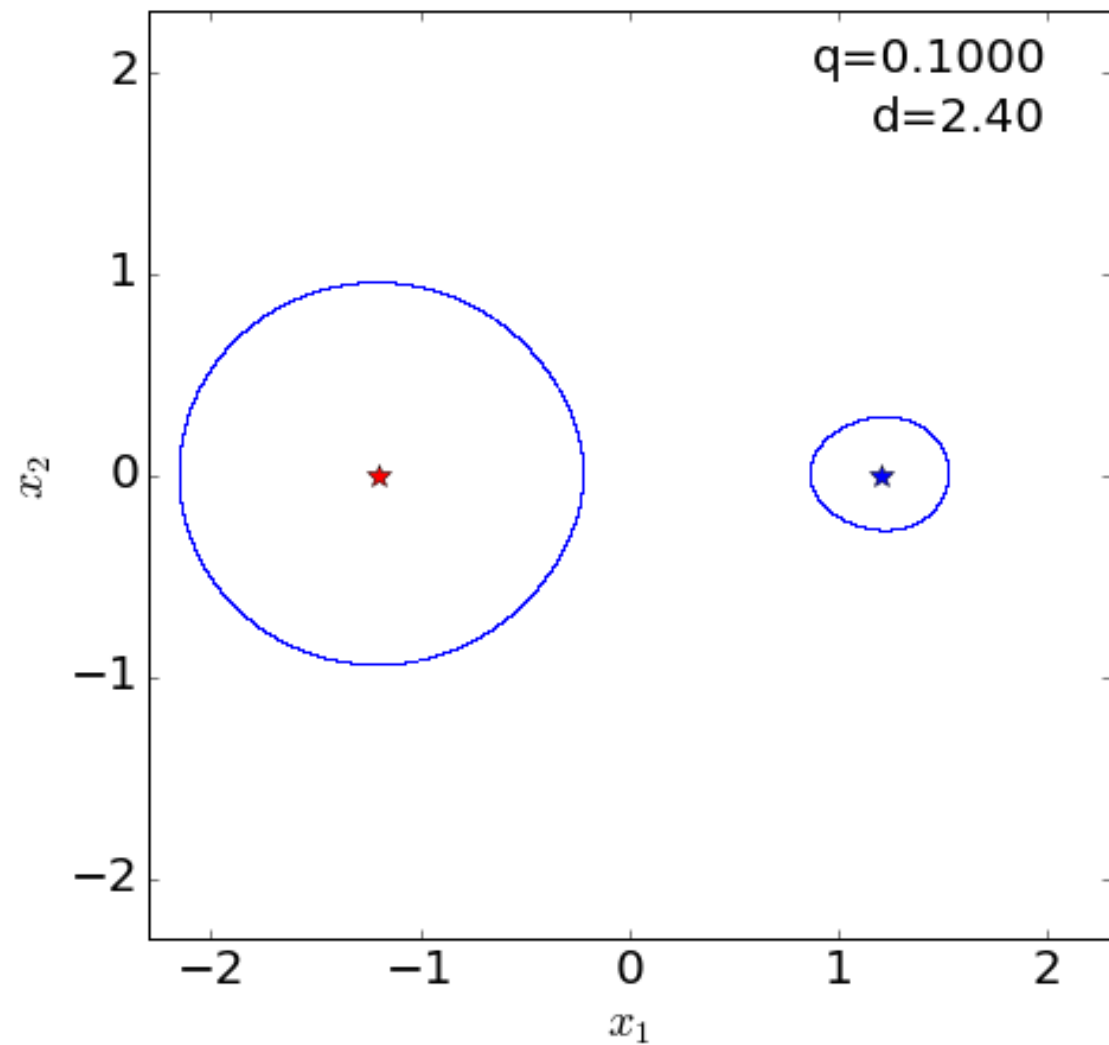


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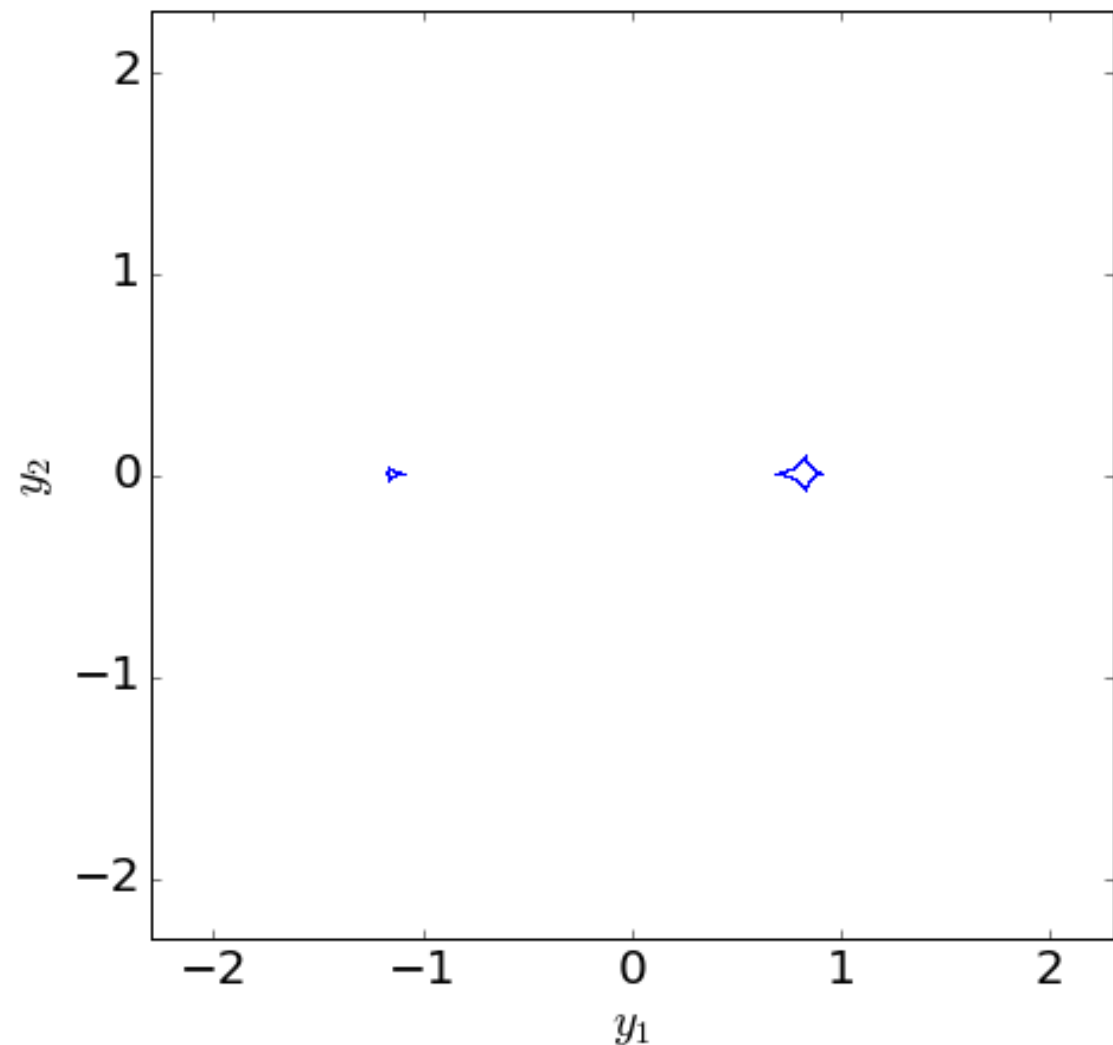
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*critical lines*

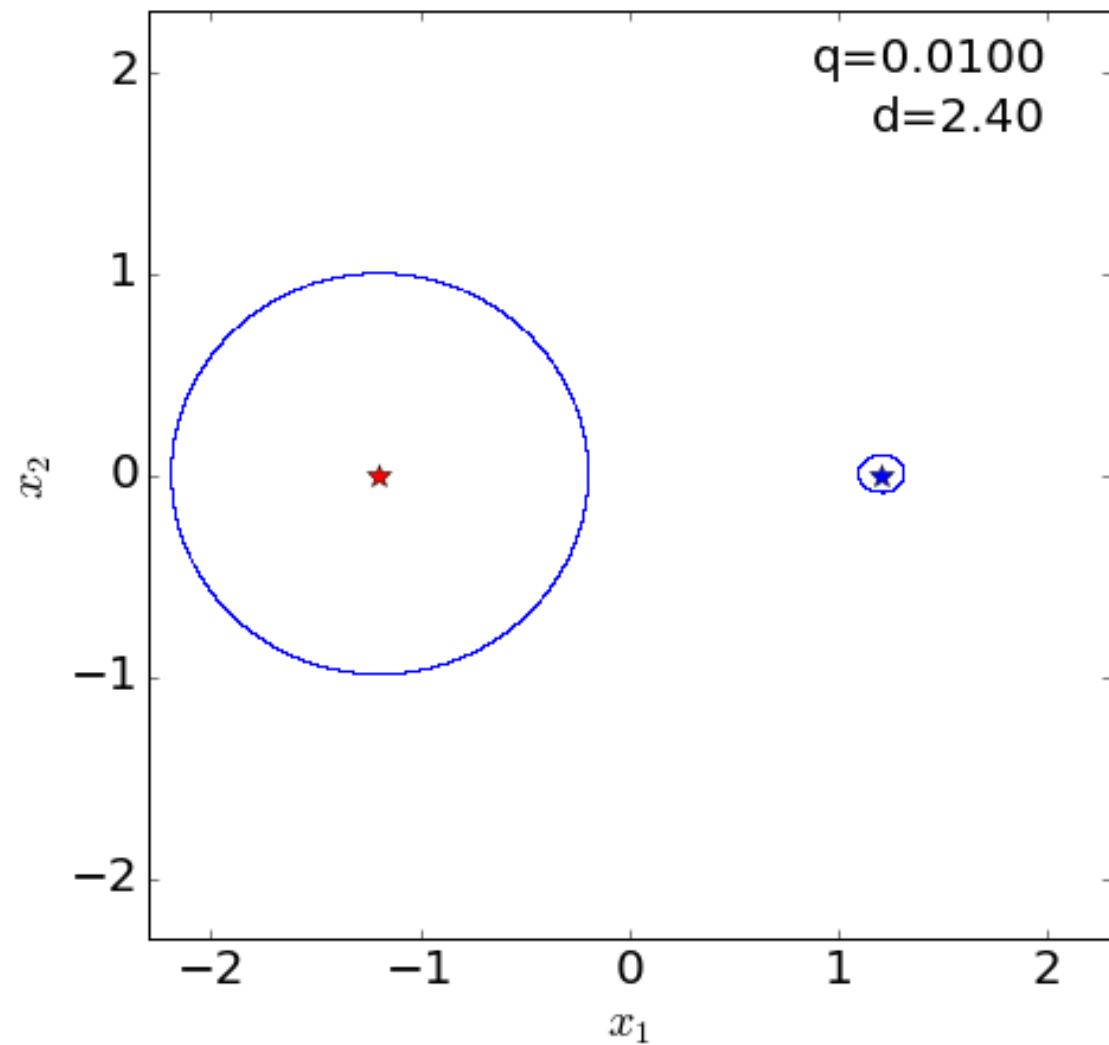


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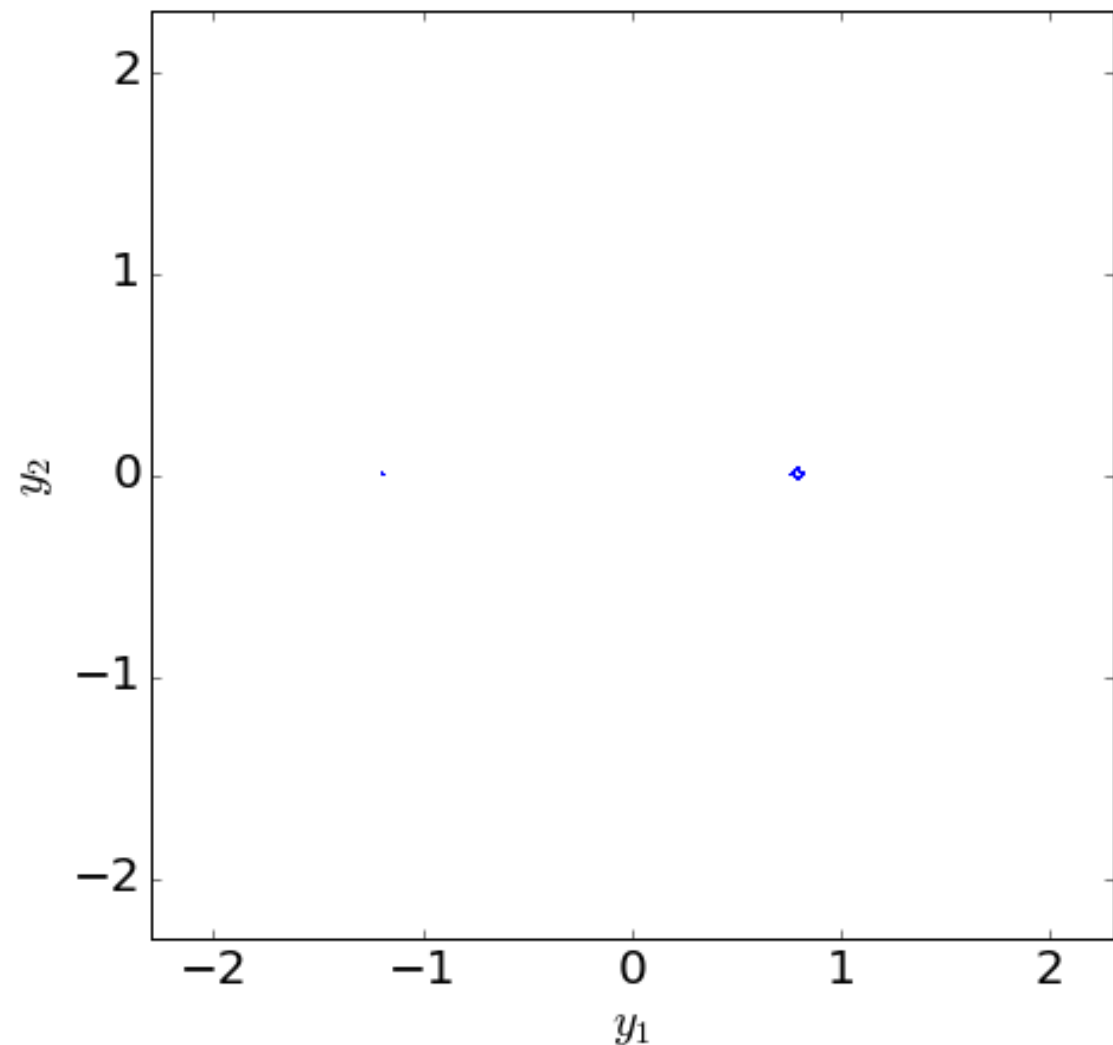
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*critical lines*

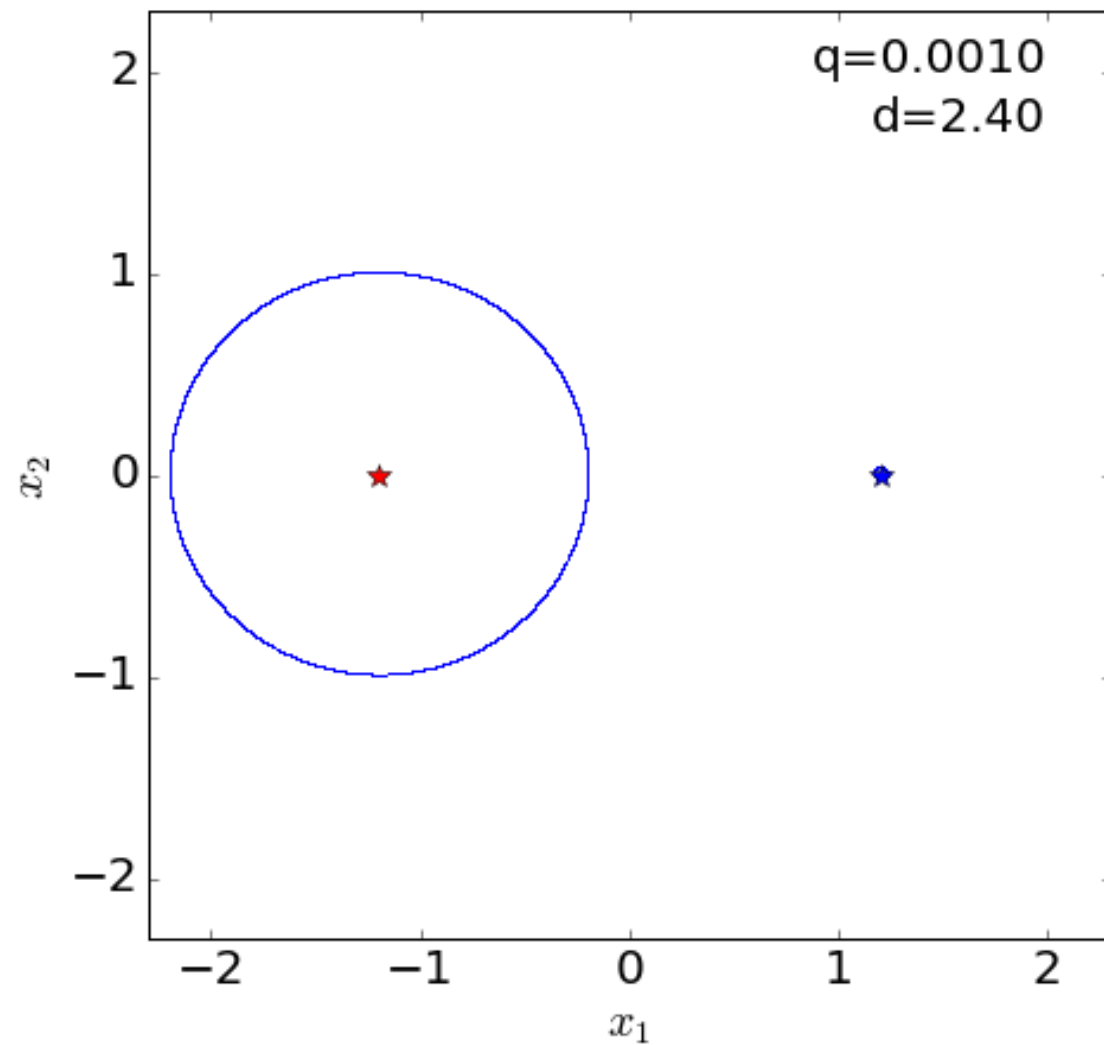


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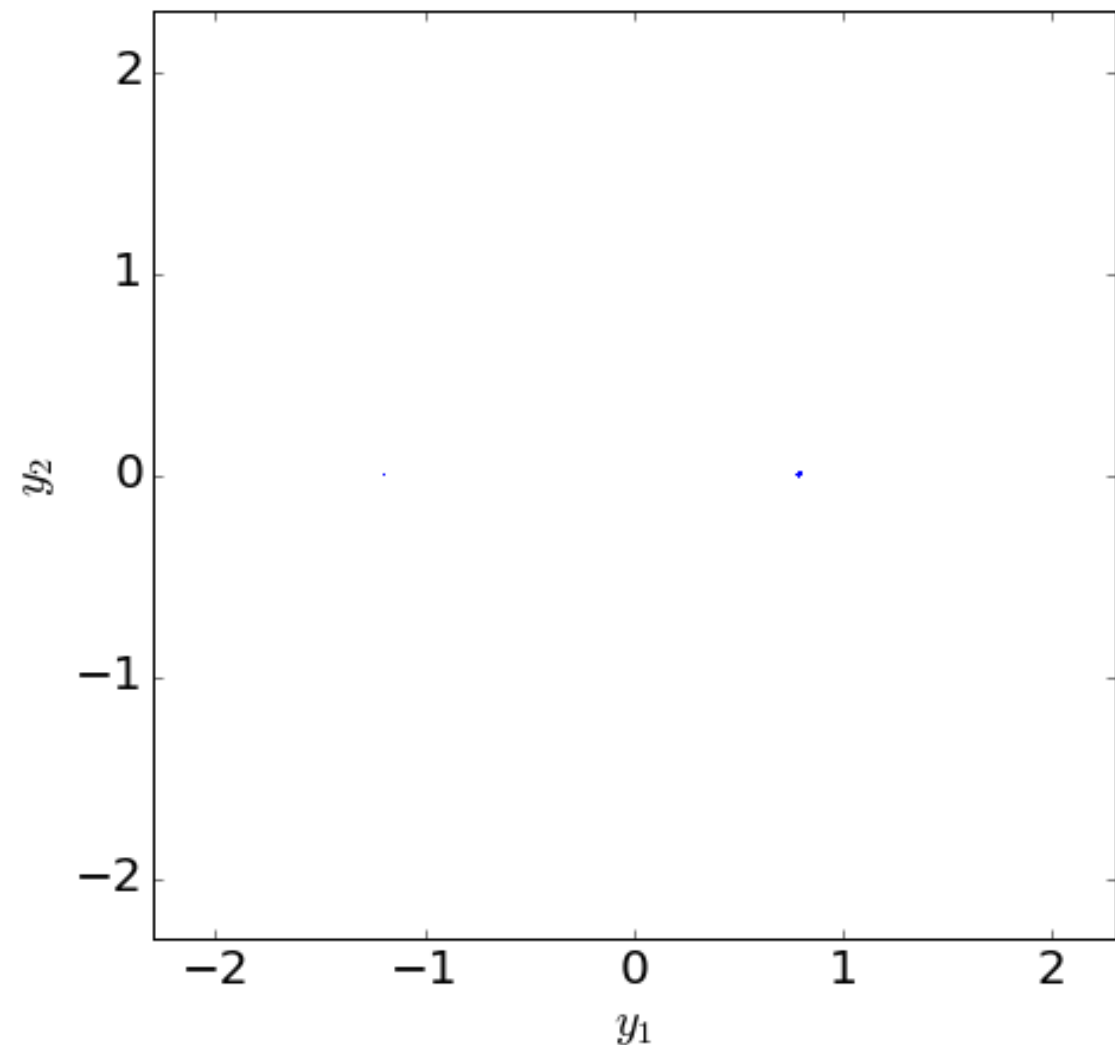
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*critical lines*

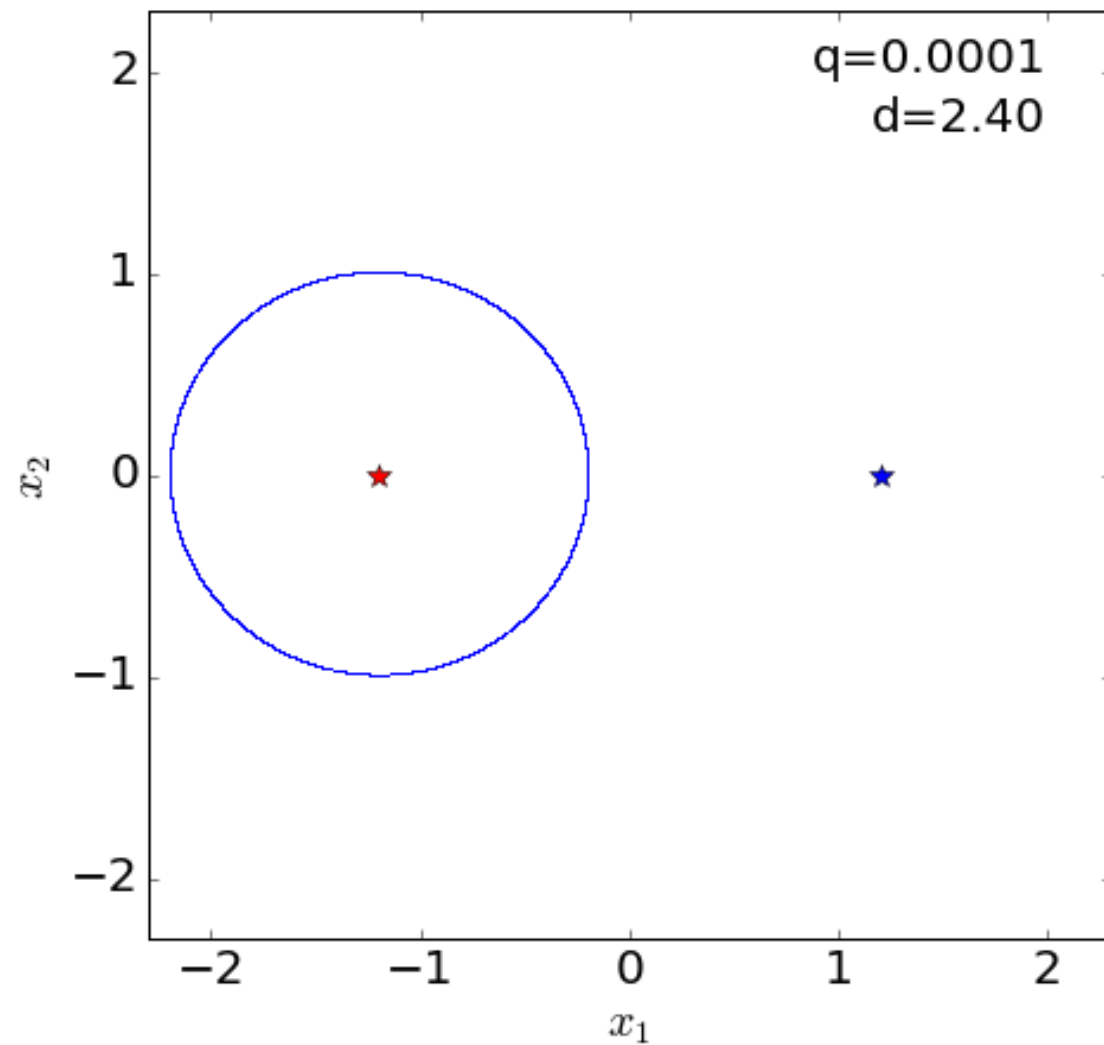


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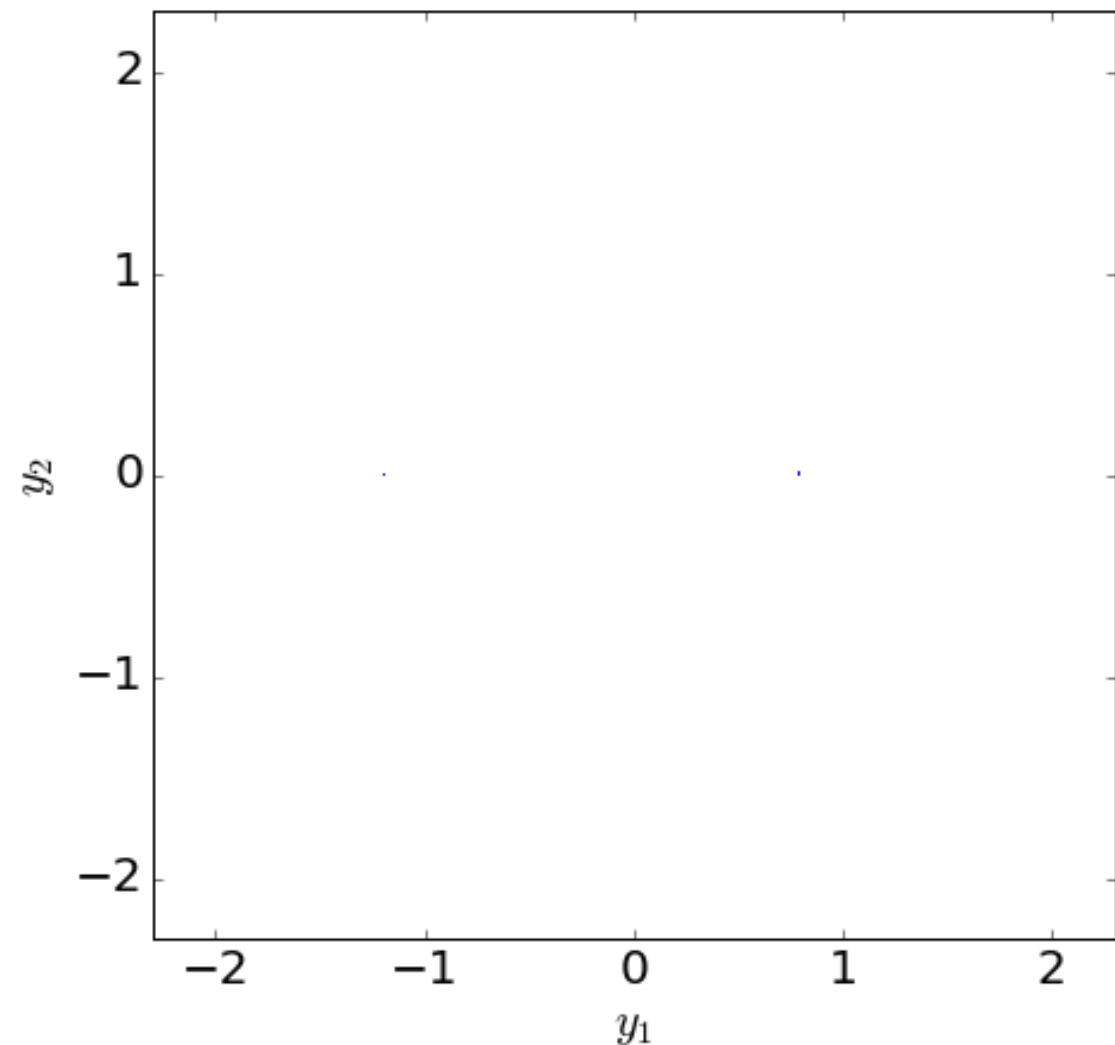
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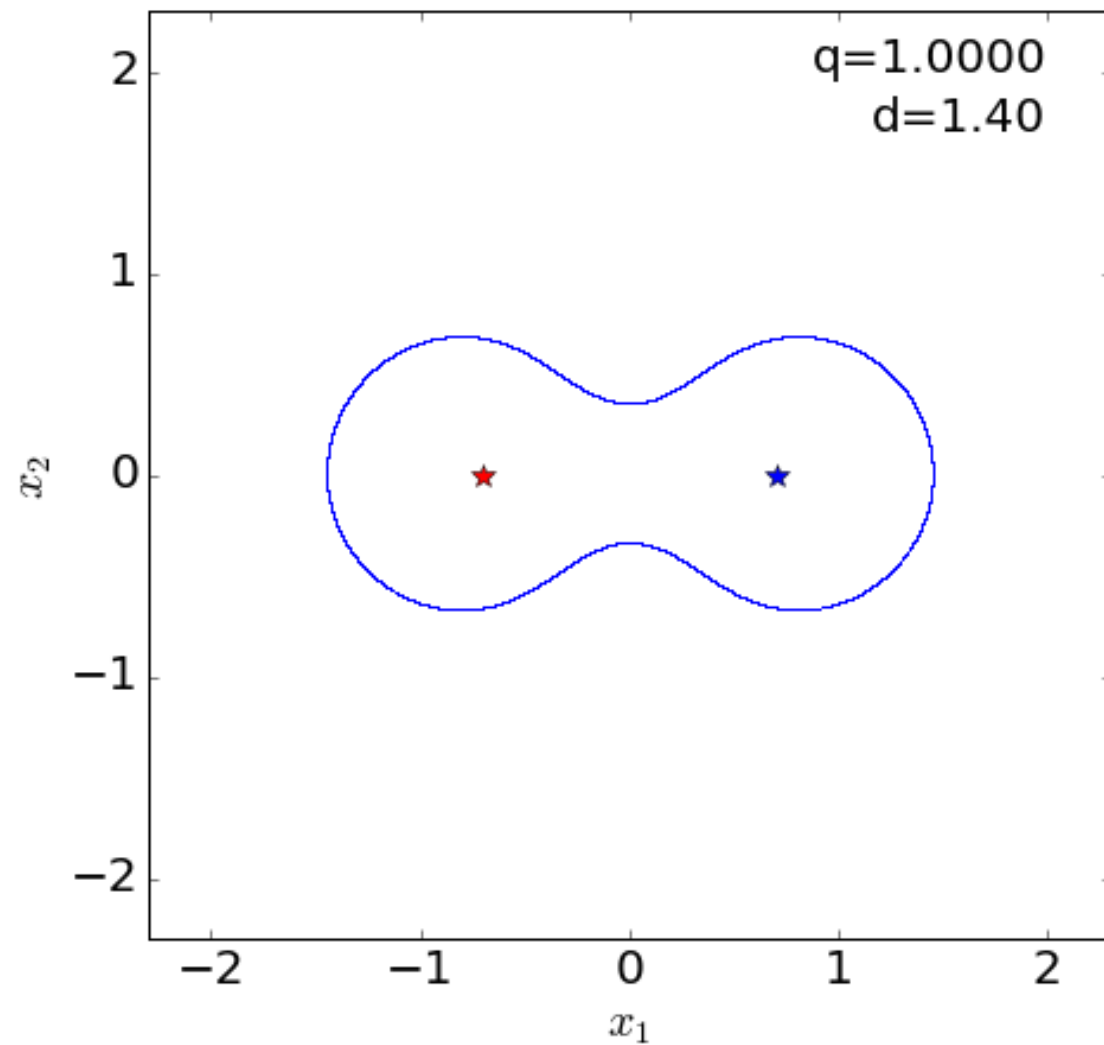
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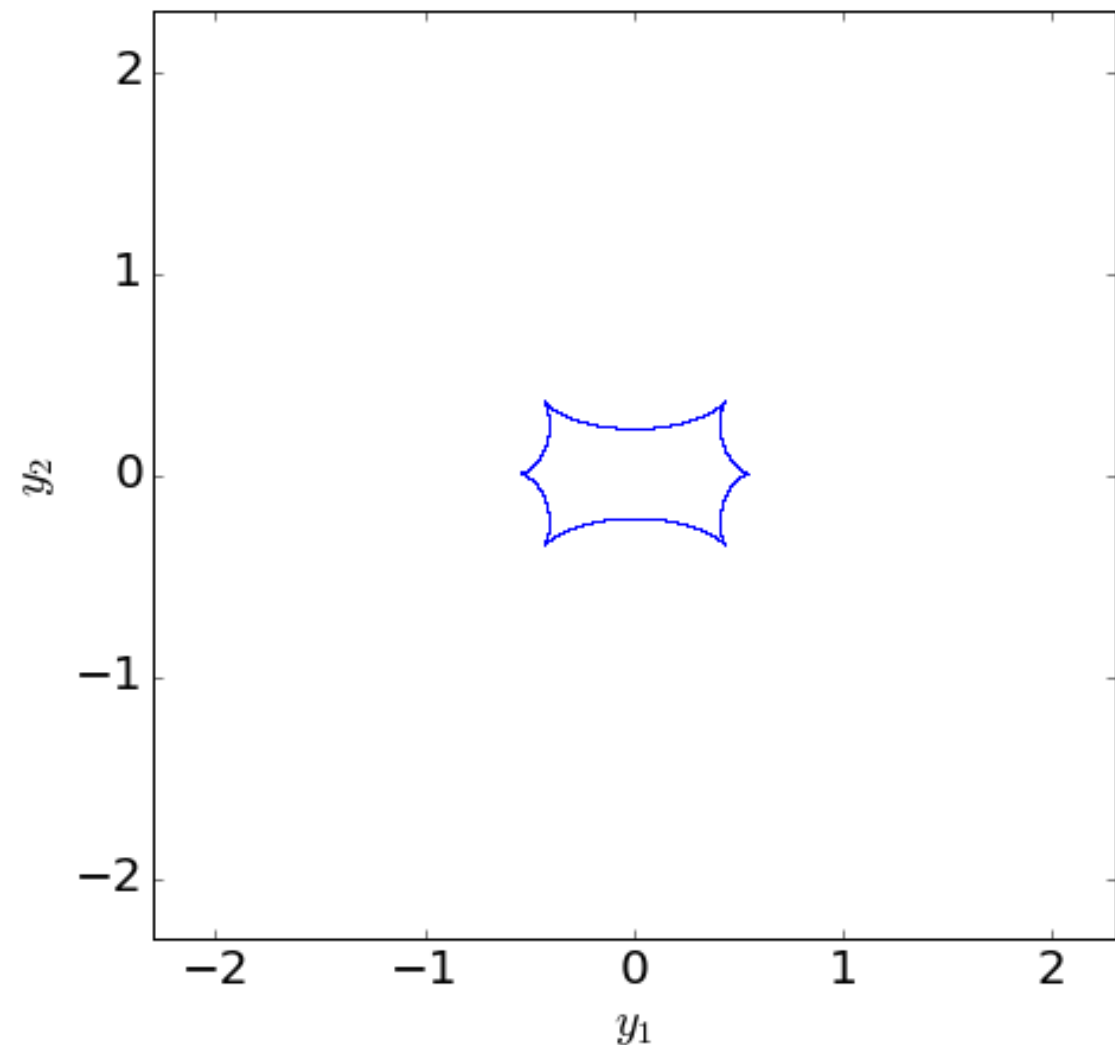
*caustics*

# BINARY LENSES: TWO LENSEES WITH THE VARYING MASS AND FIXED DISTANCE

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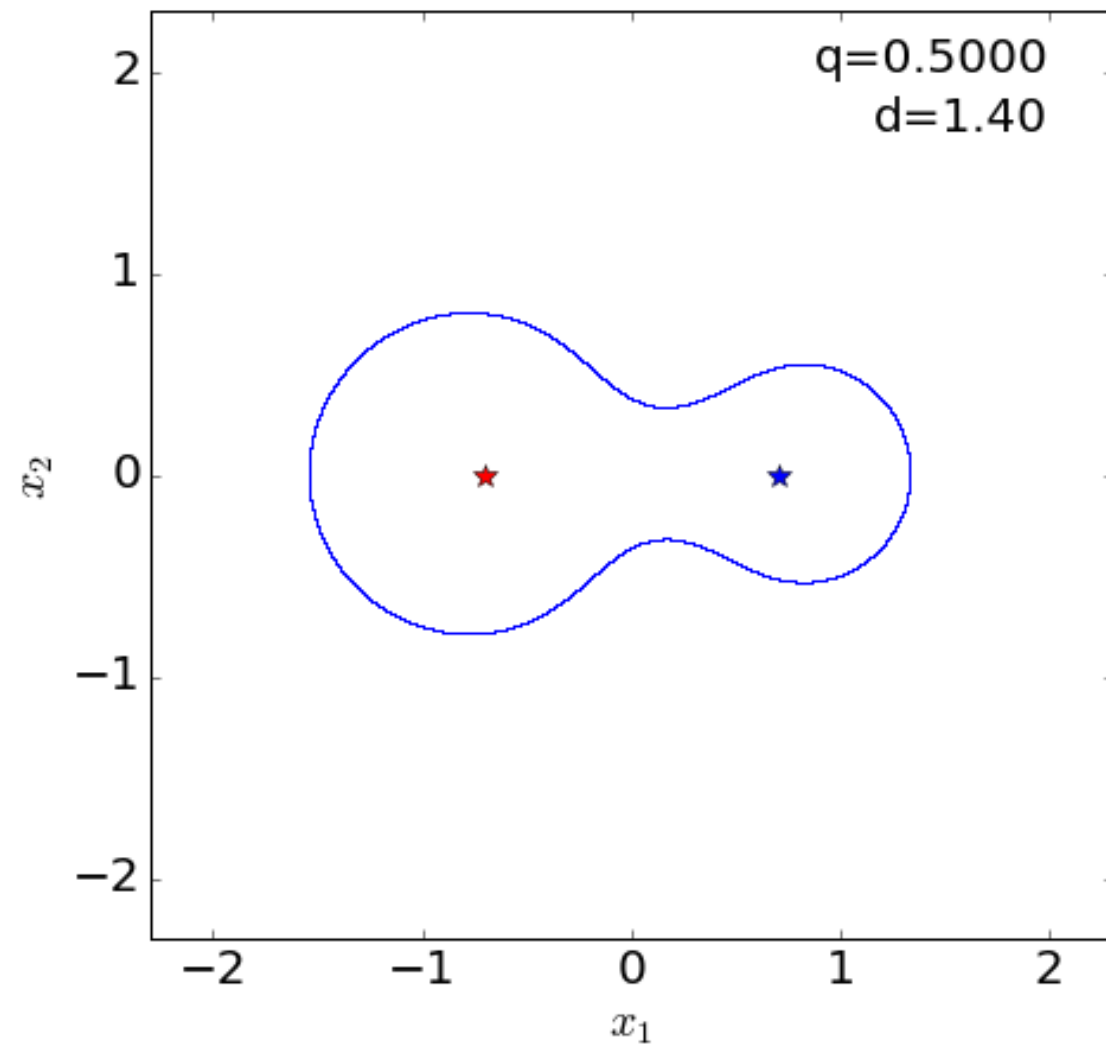
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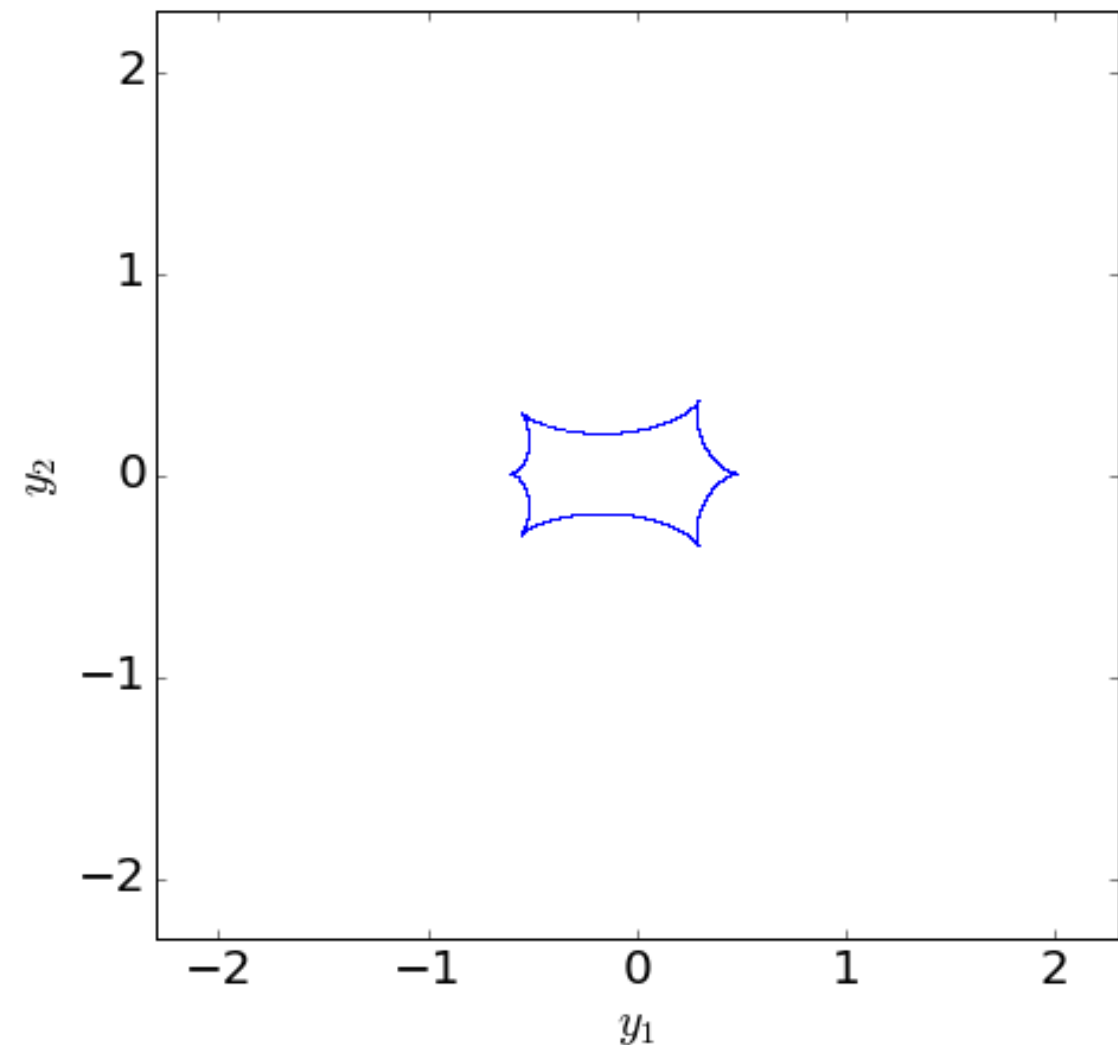
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# BINARY LENSES: TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*



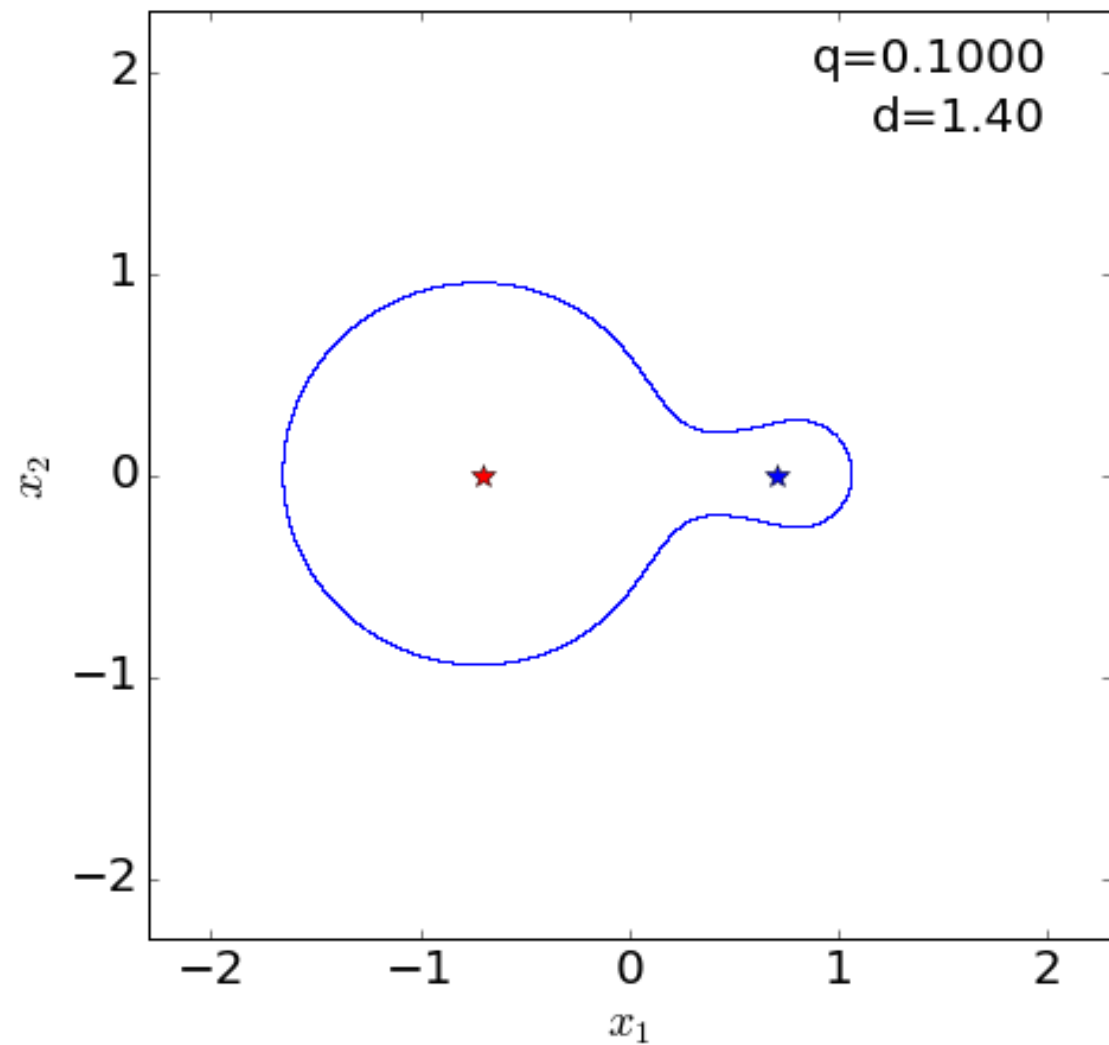
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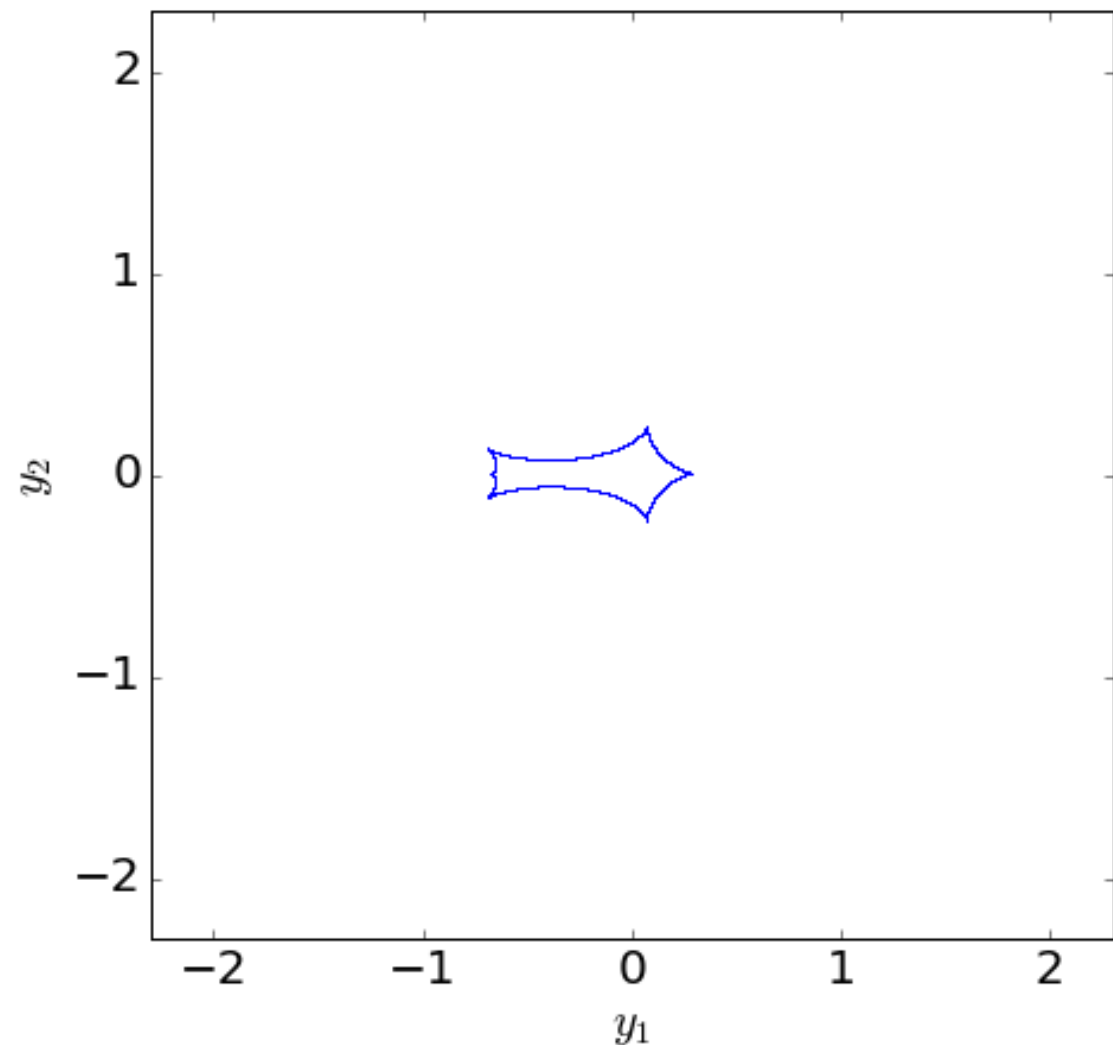
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*critical lines*

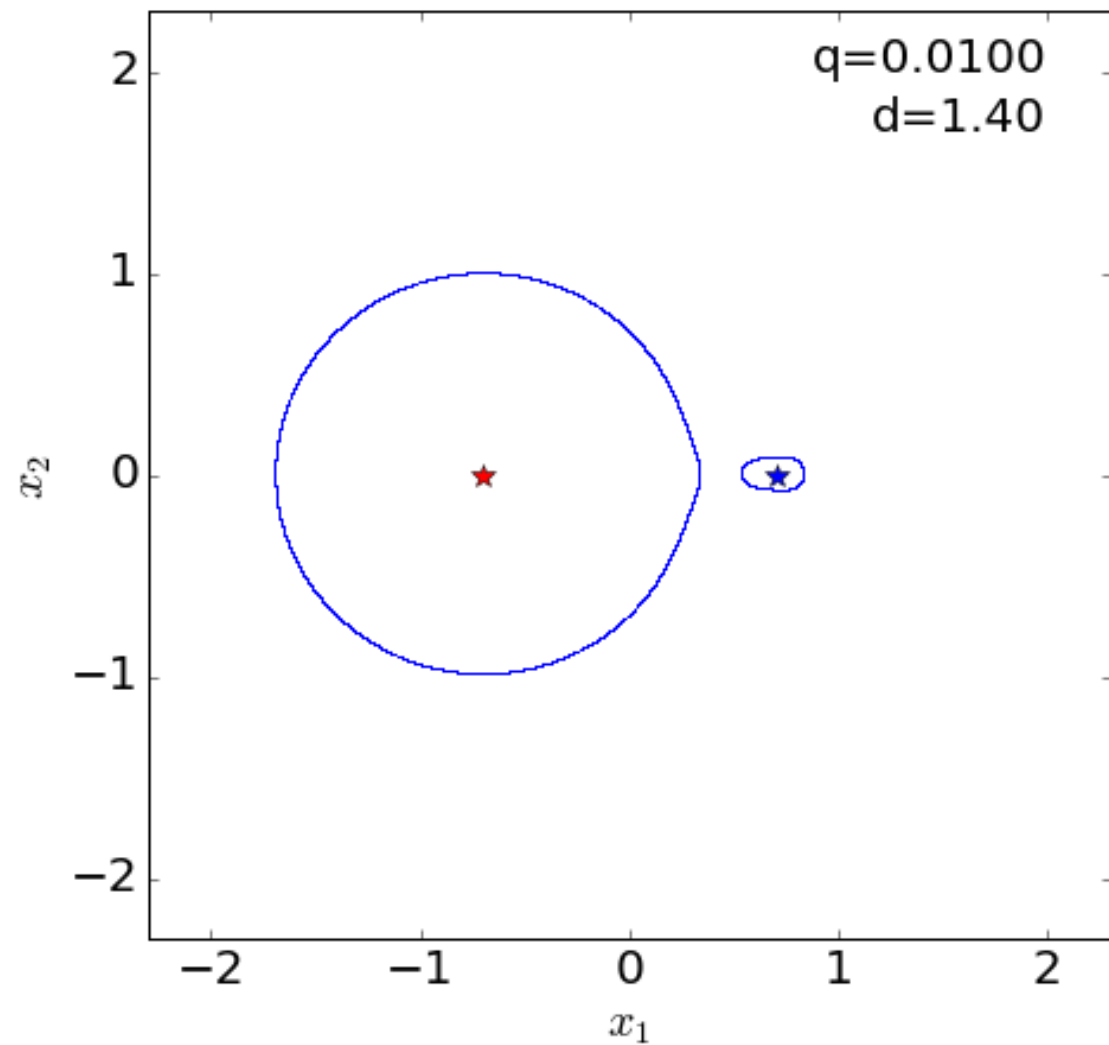


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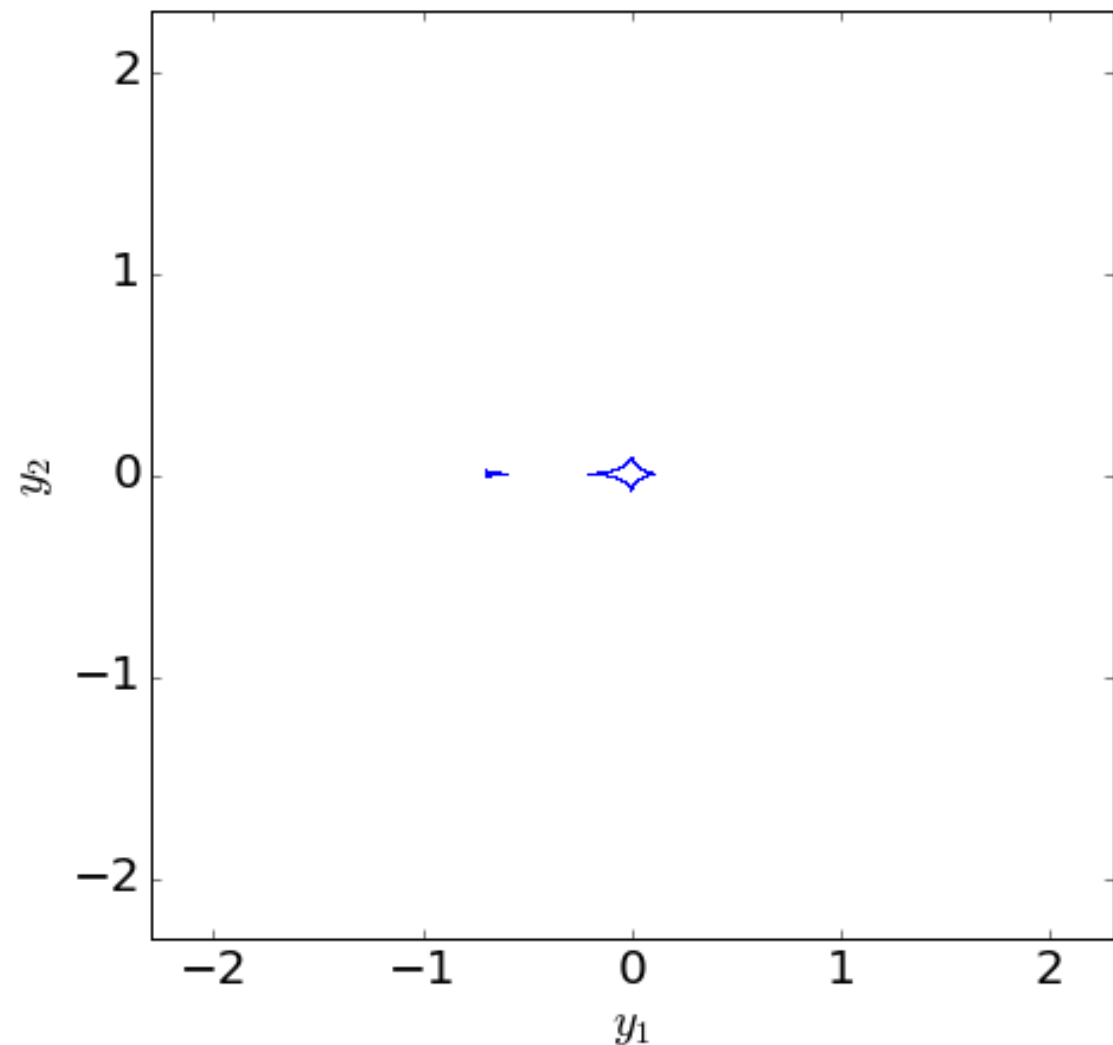
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*critical lines*

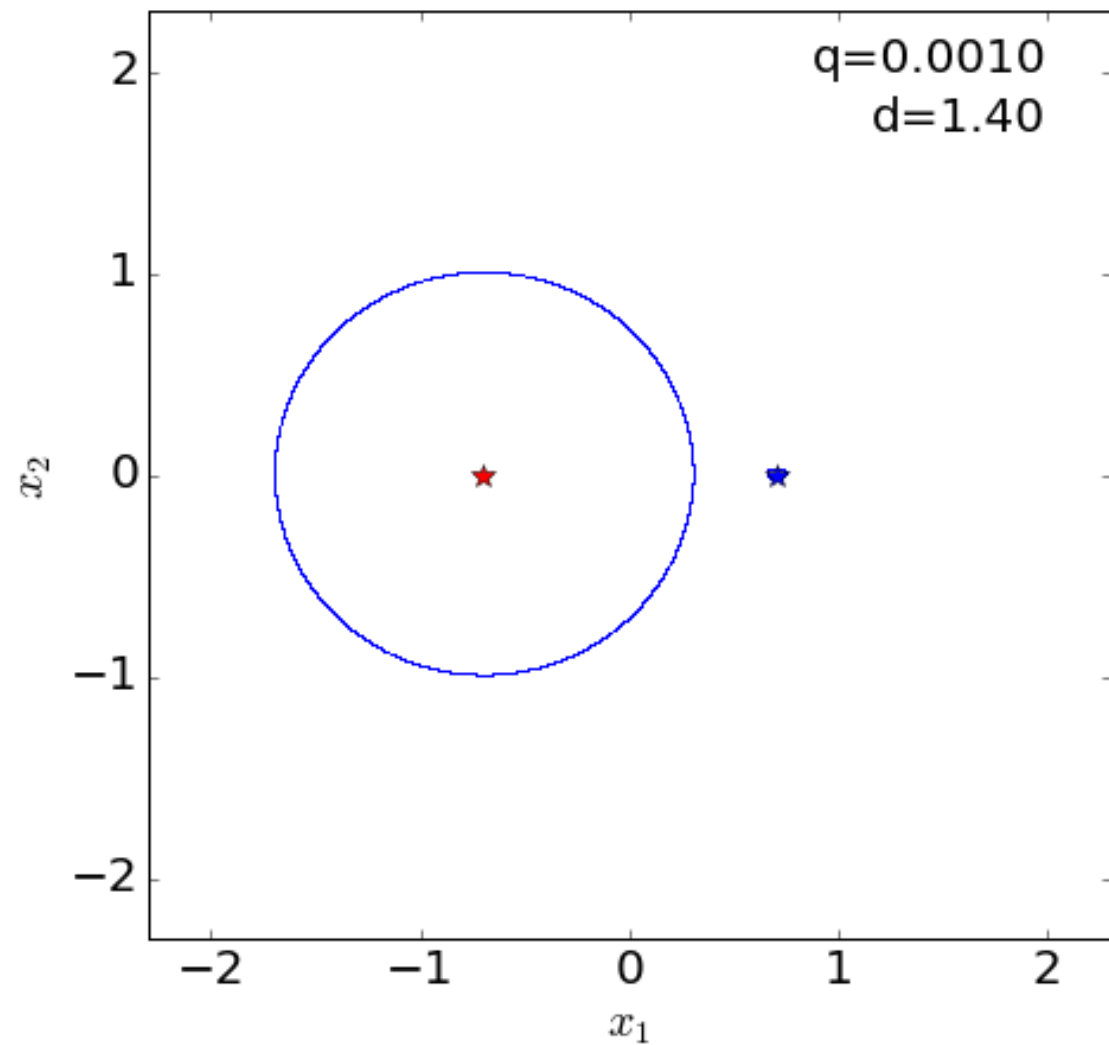


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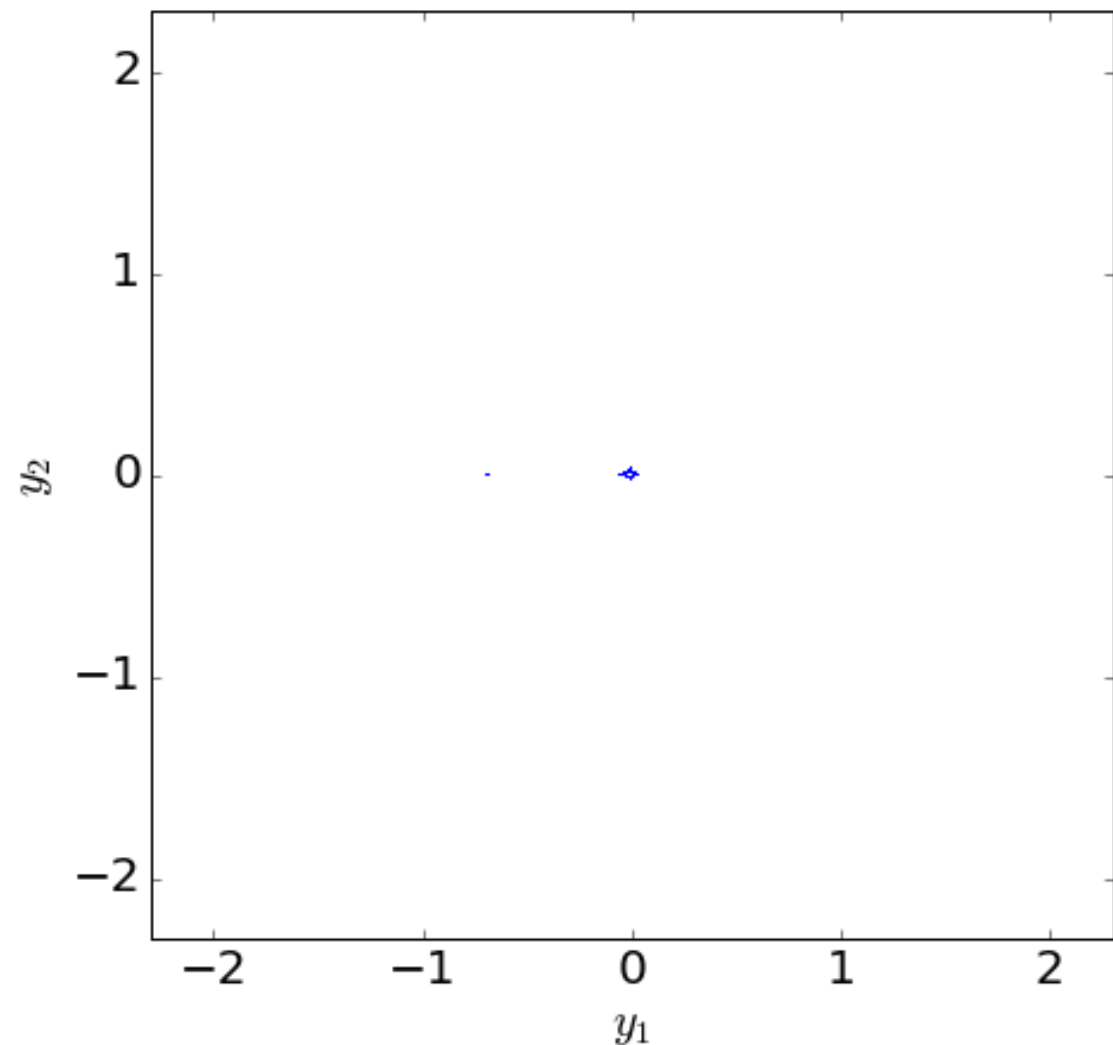
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## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

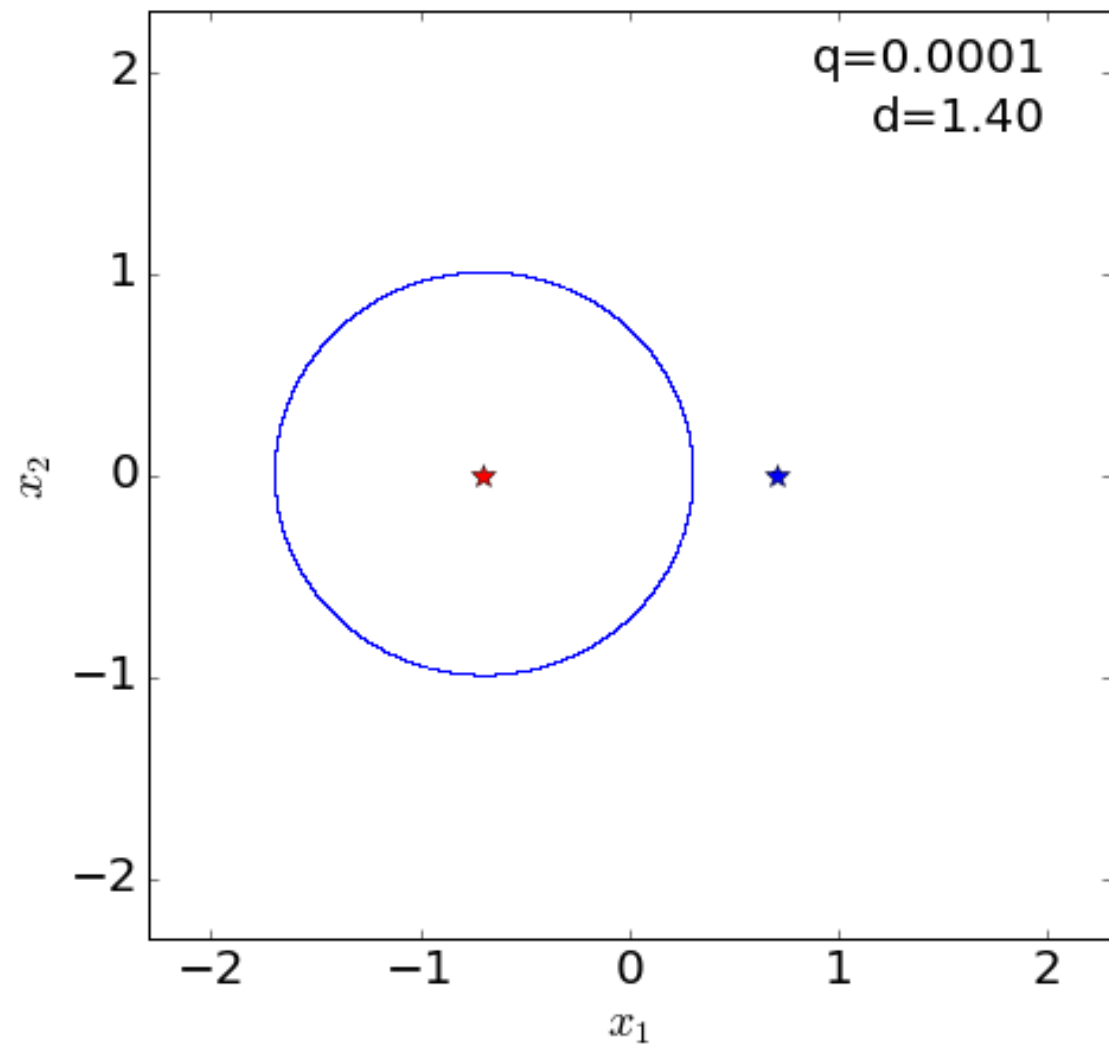


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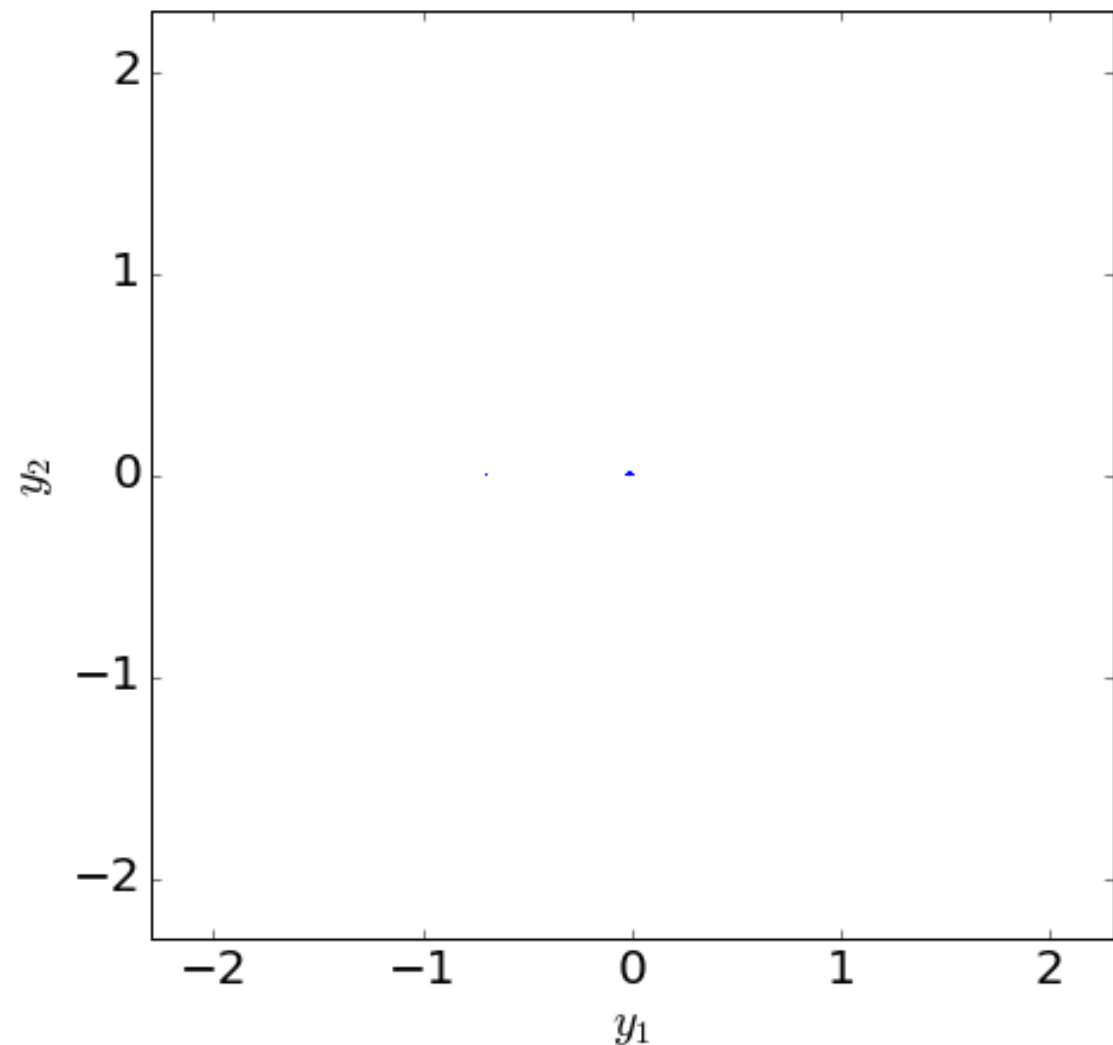
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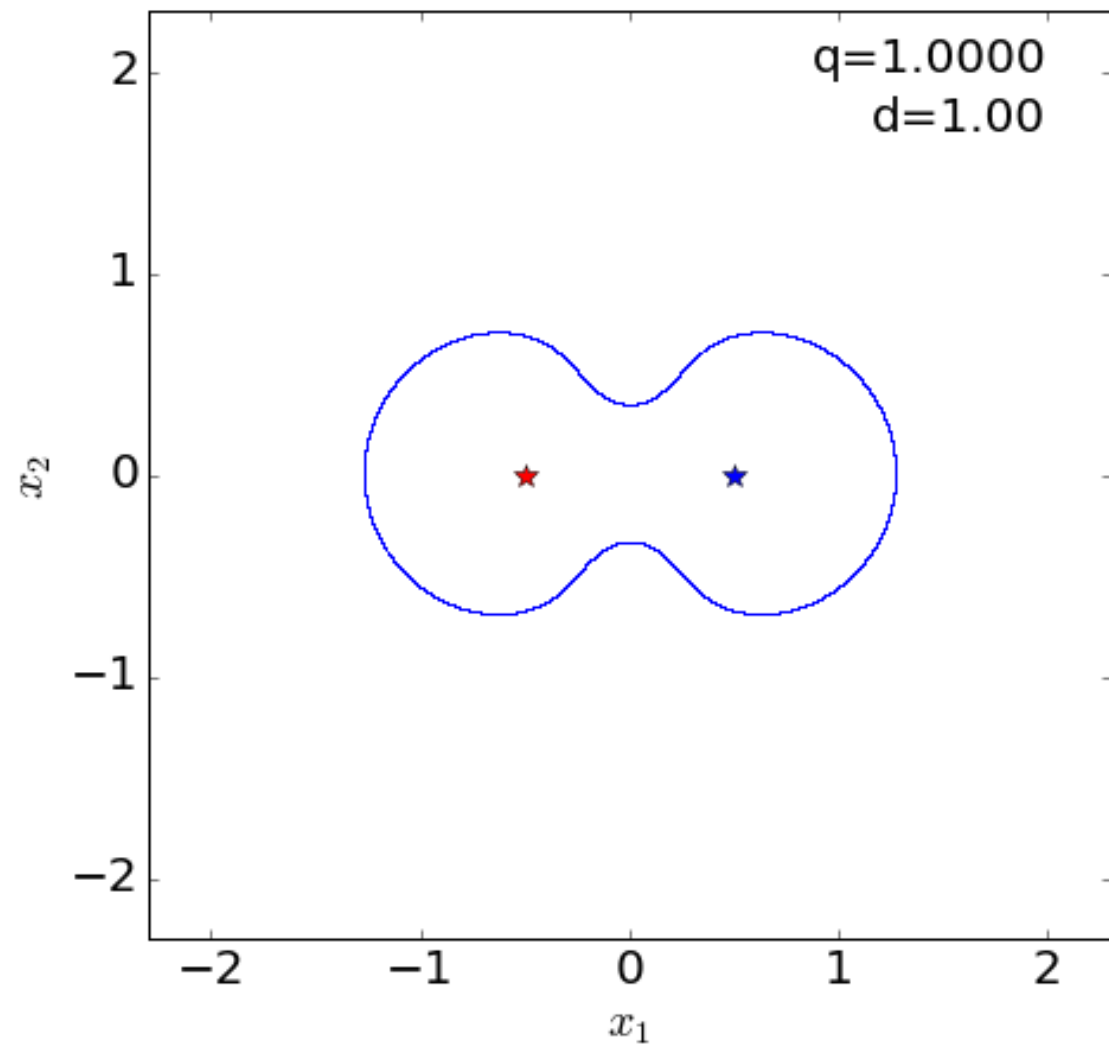


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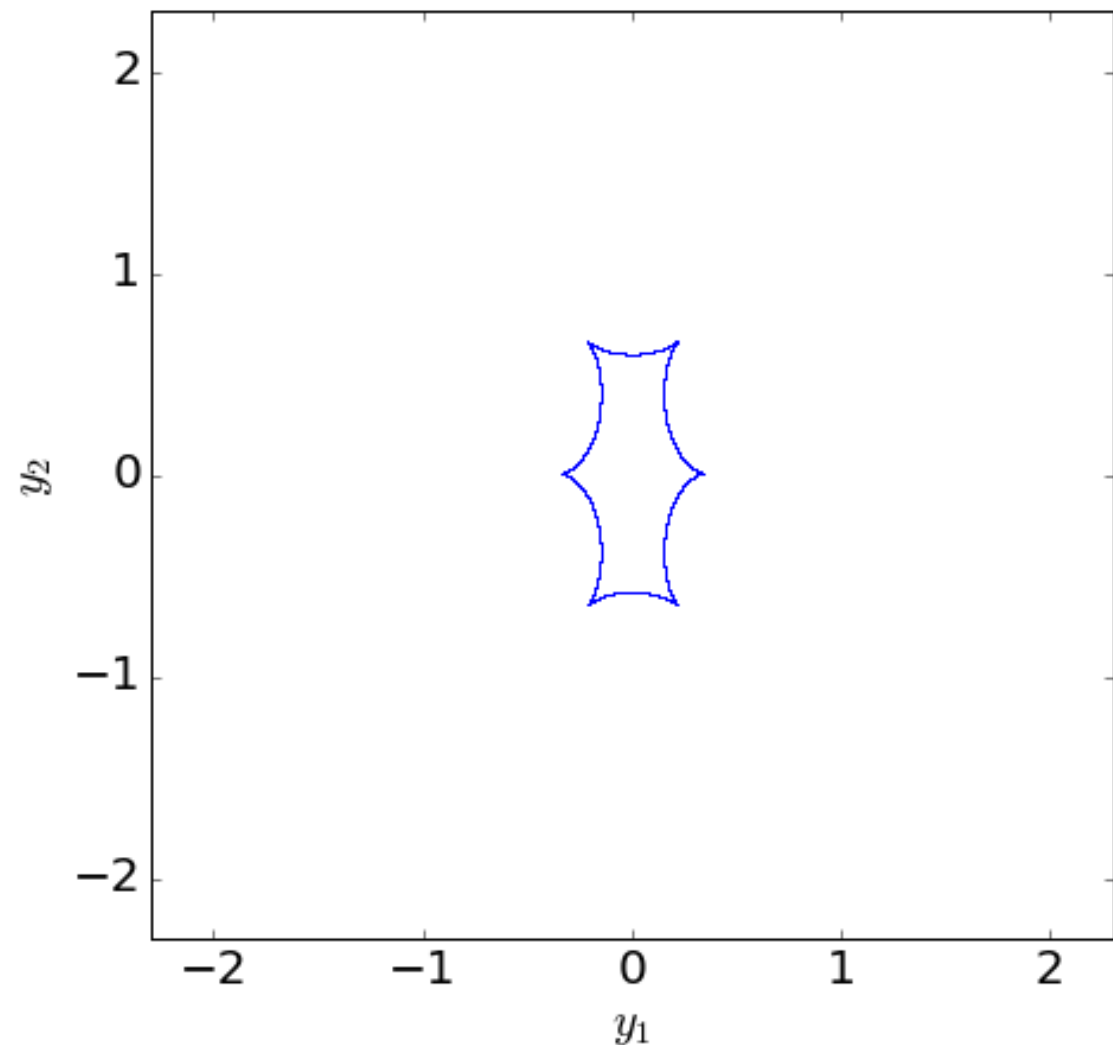
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## TWO LENSEES WITH THE VARYING MASS AND FIXED DISTANCE

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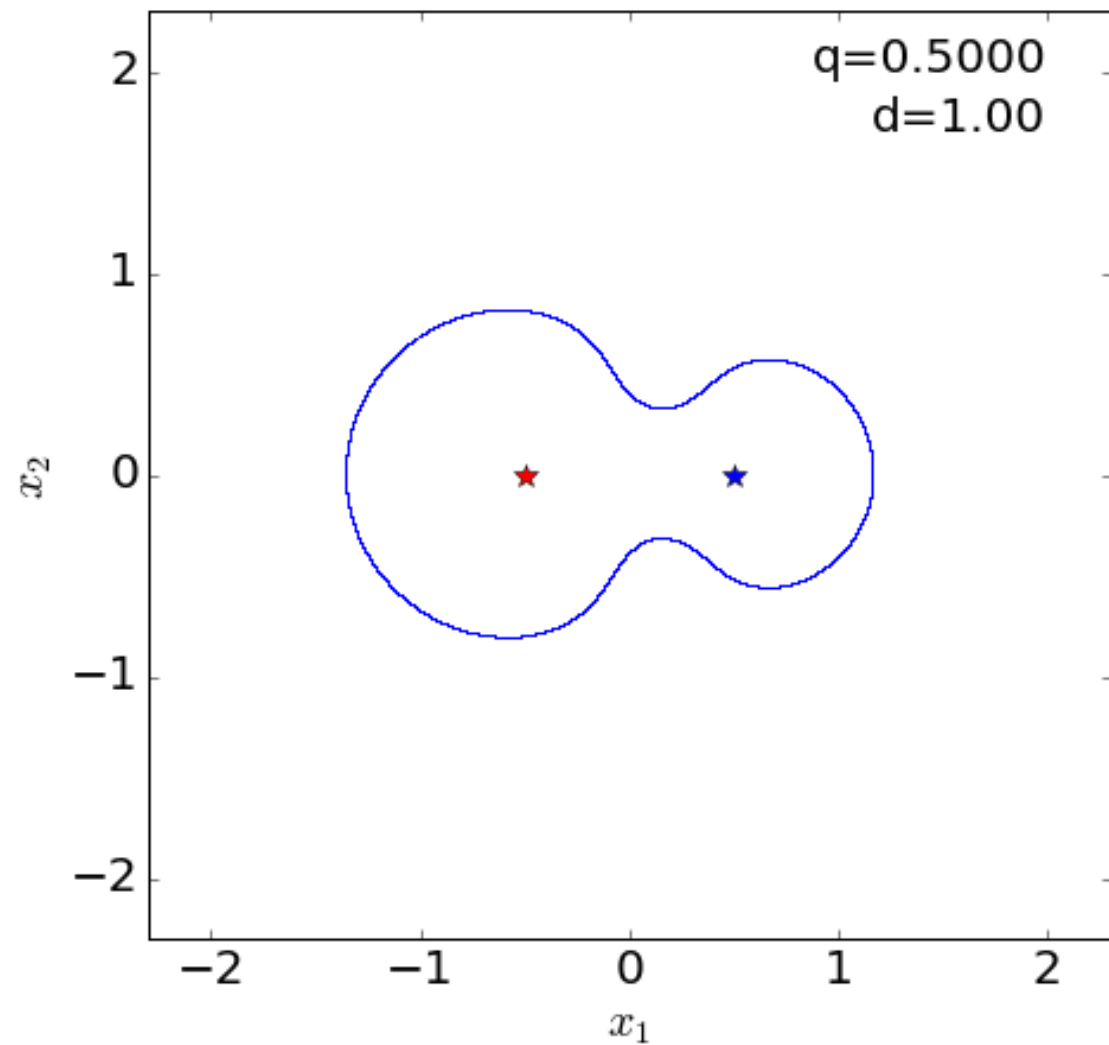
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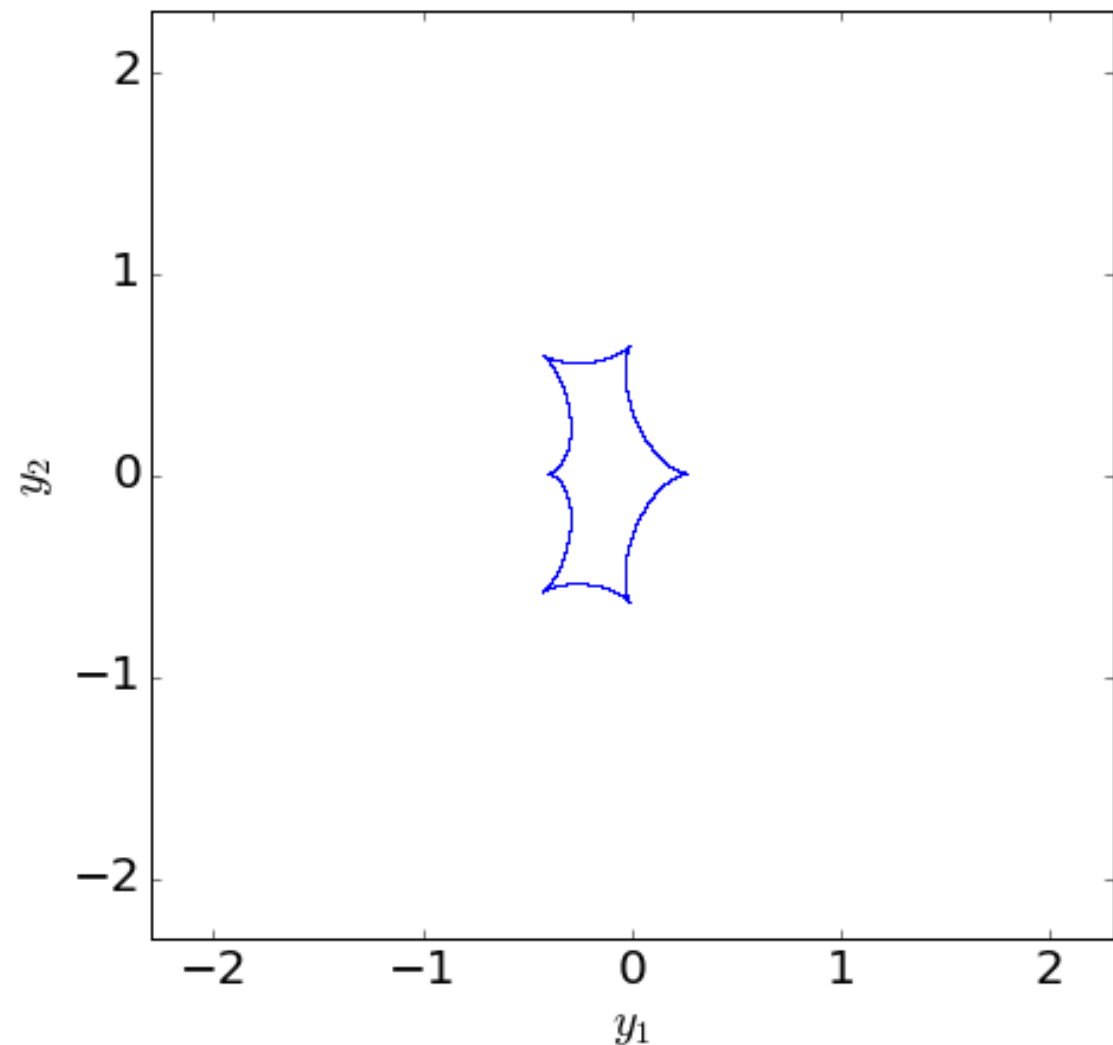
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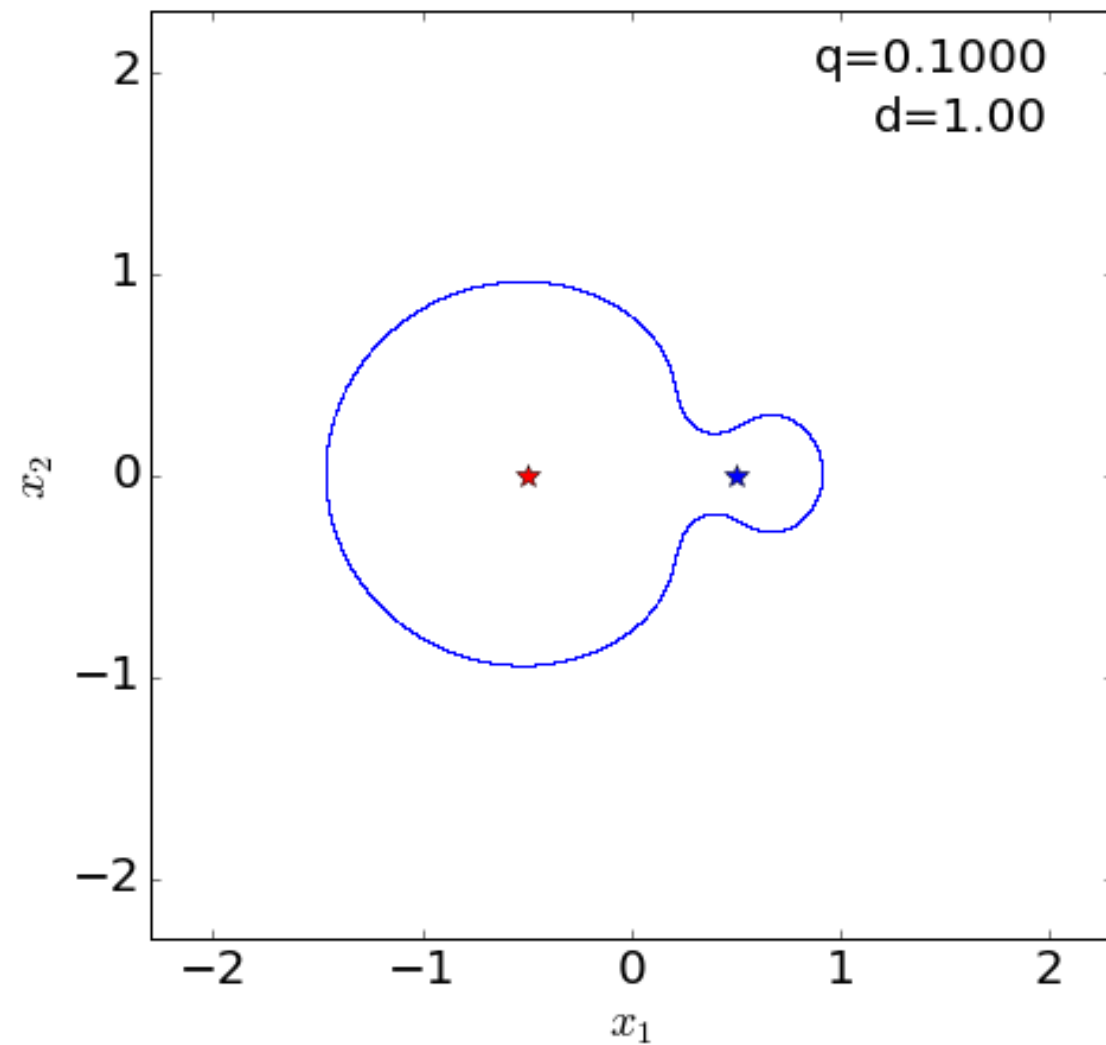
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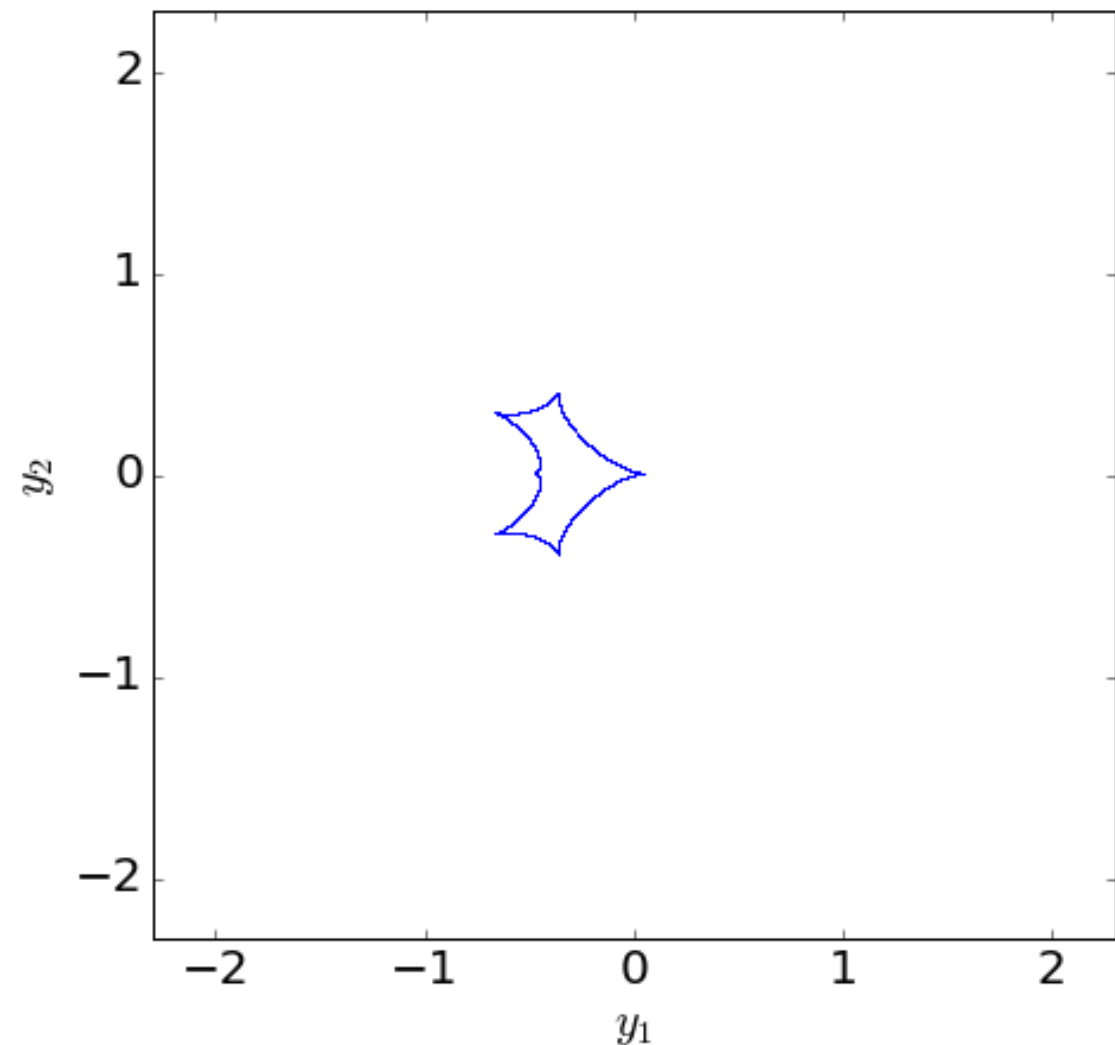
*caustics*

# BINARY LENSES: TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

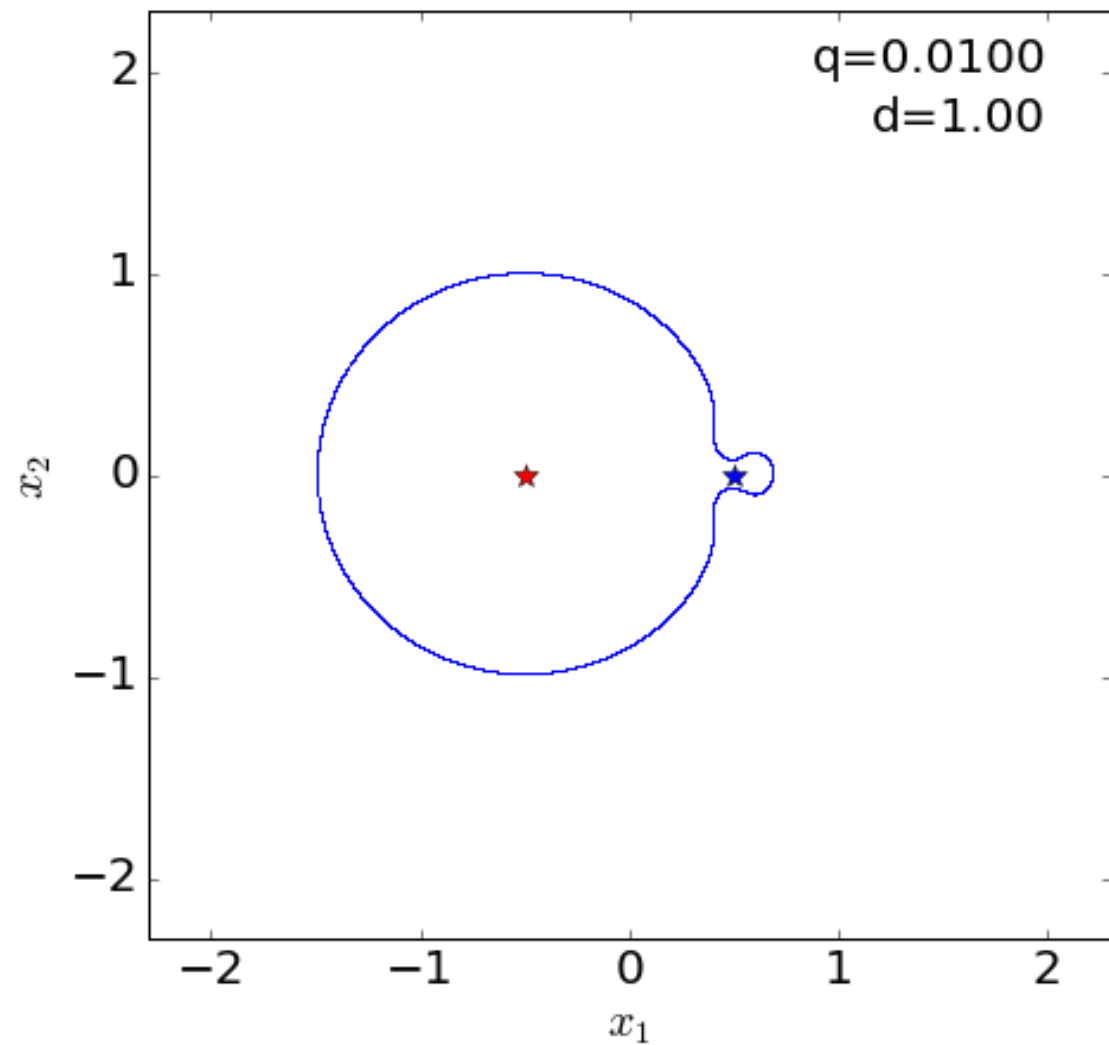


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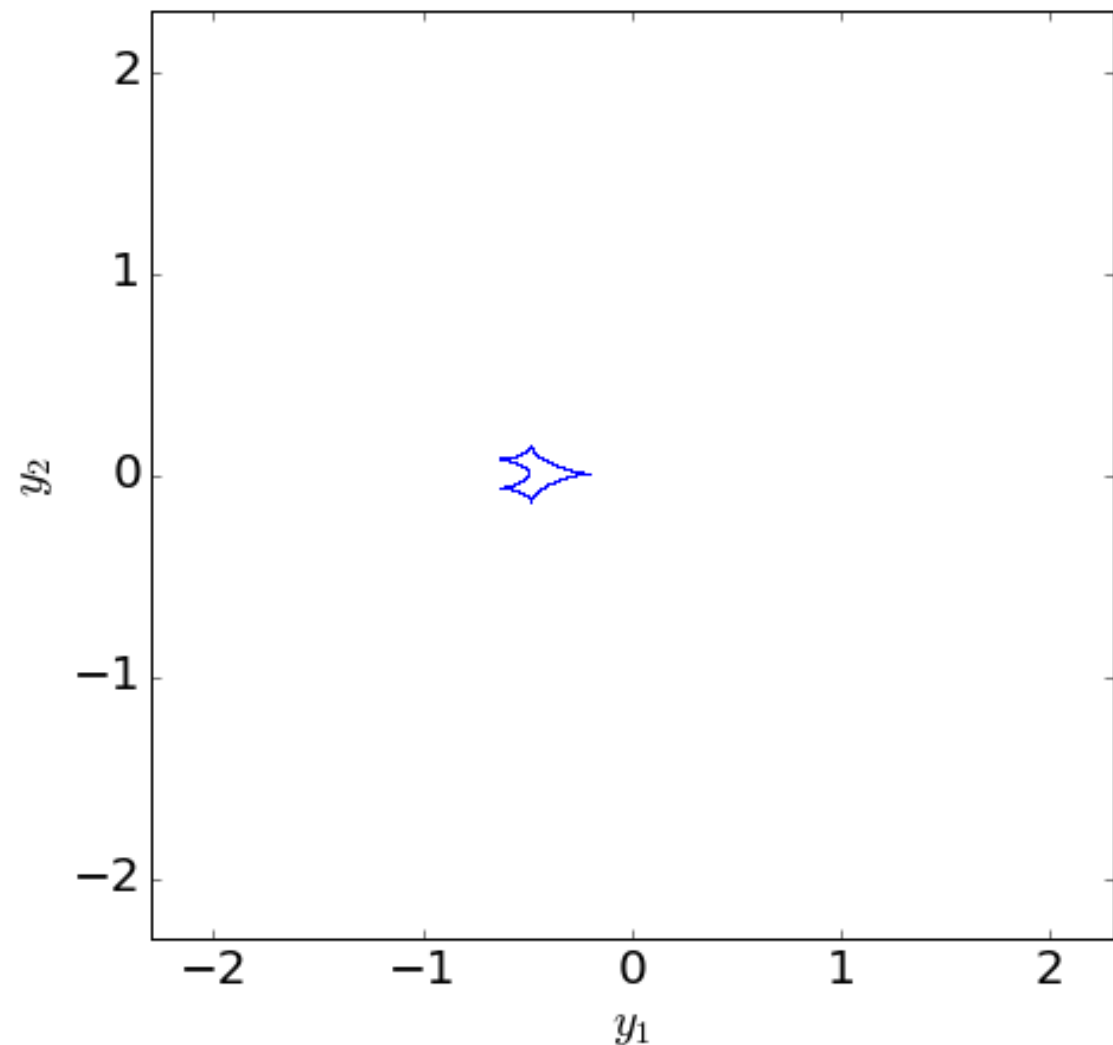
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## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*



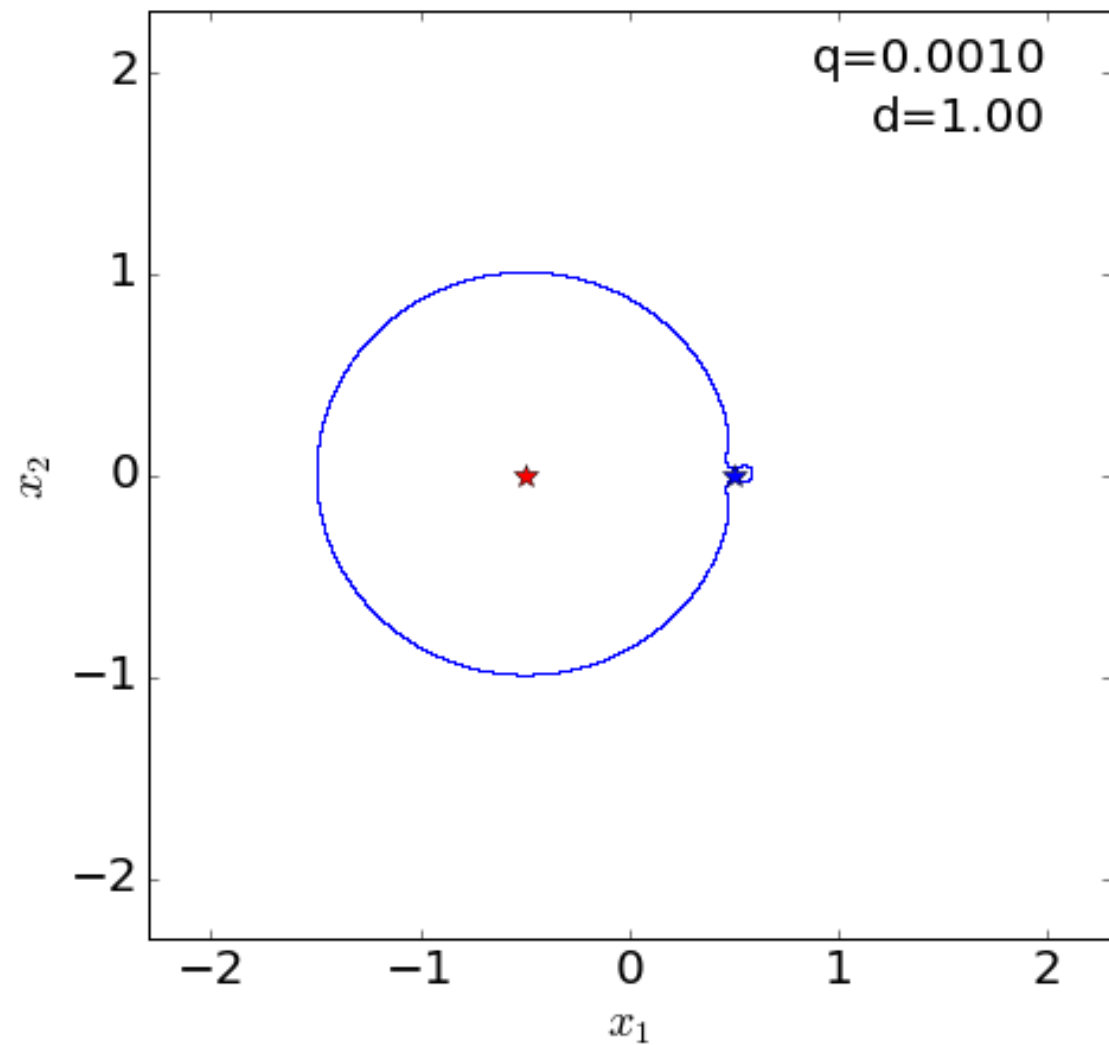
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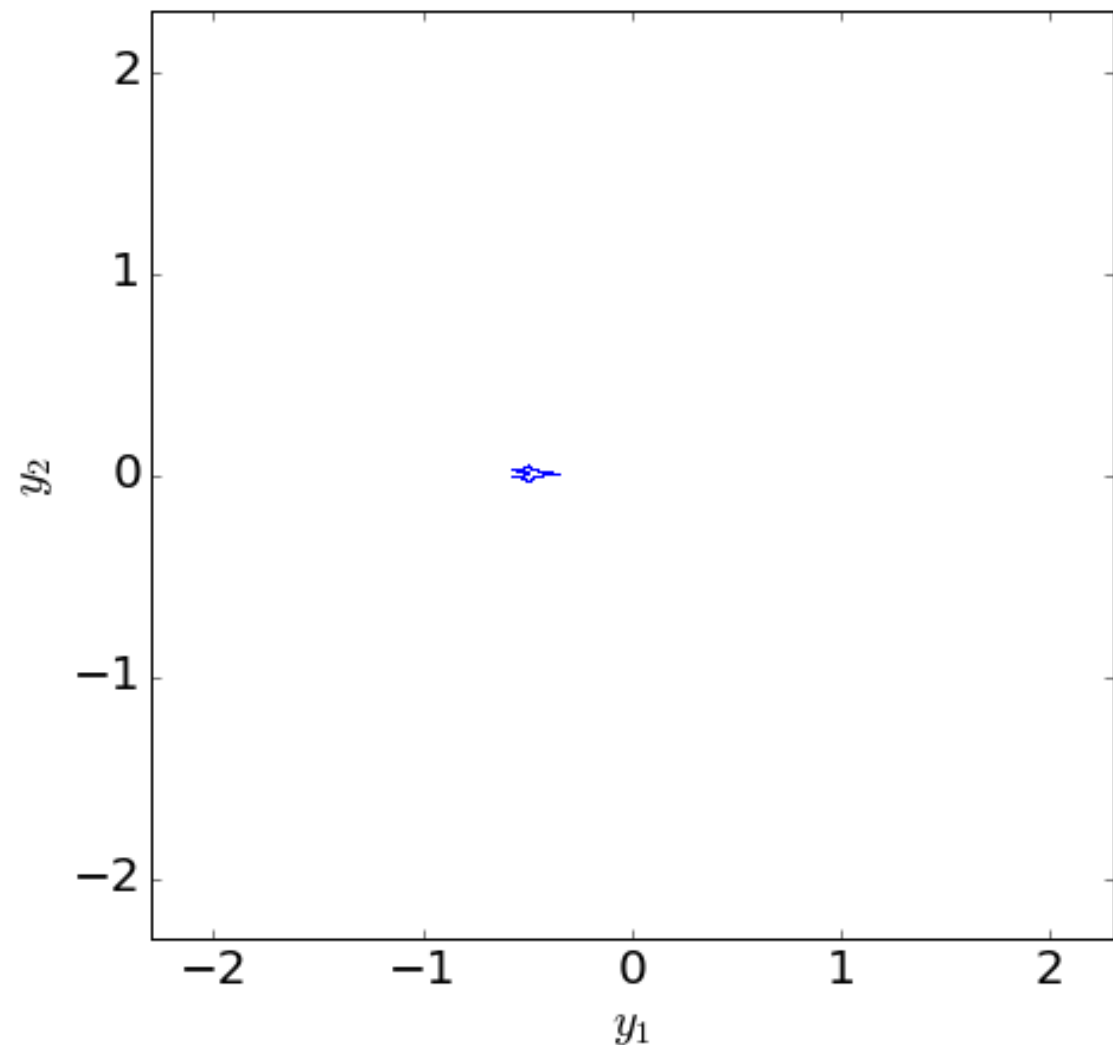
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## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

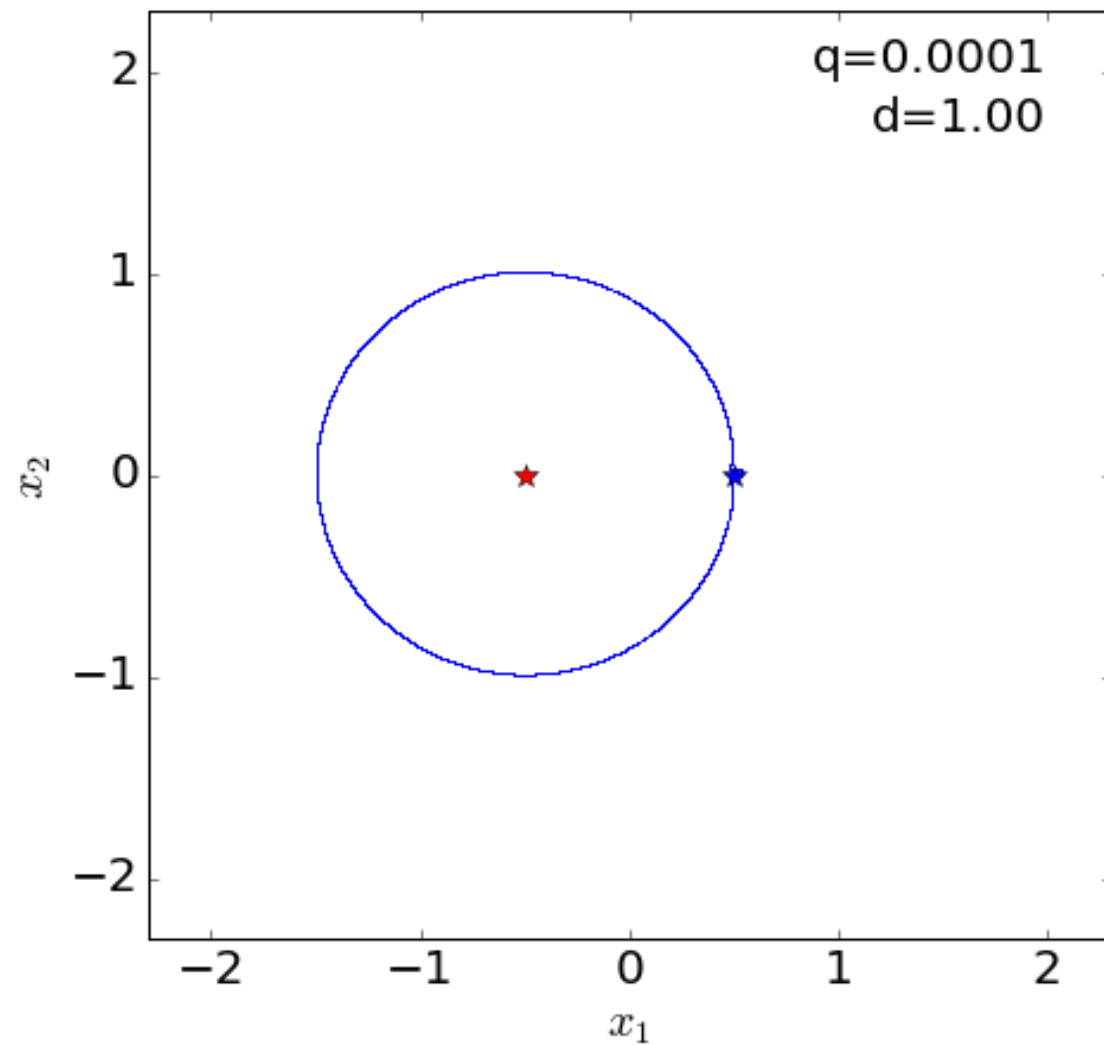


*caustics*

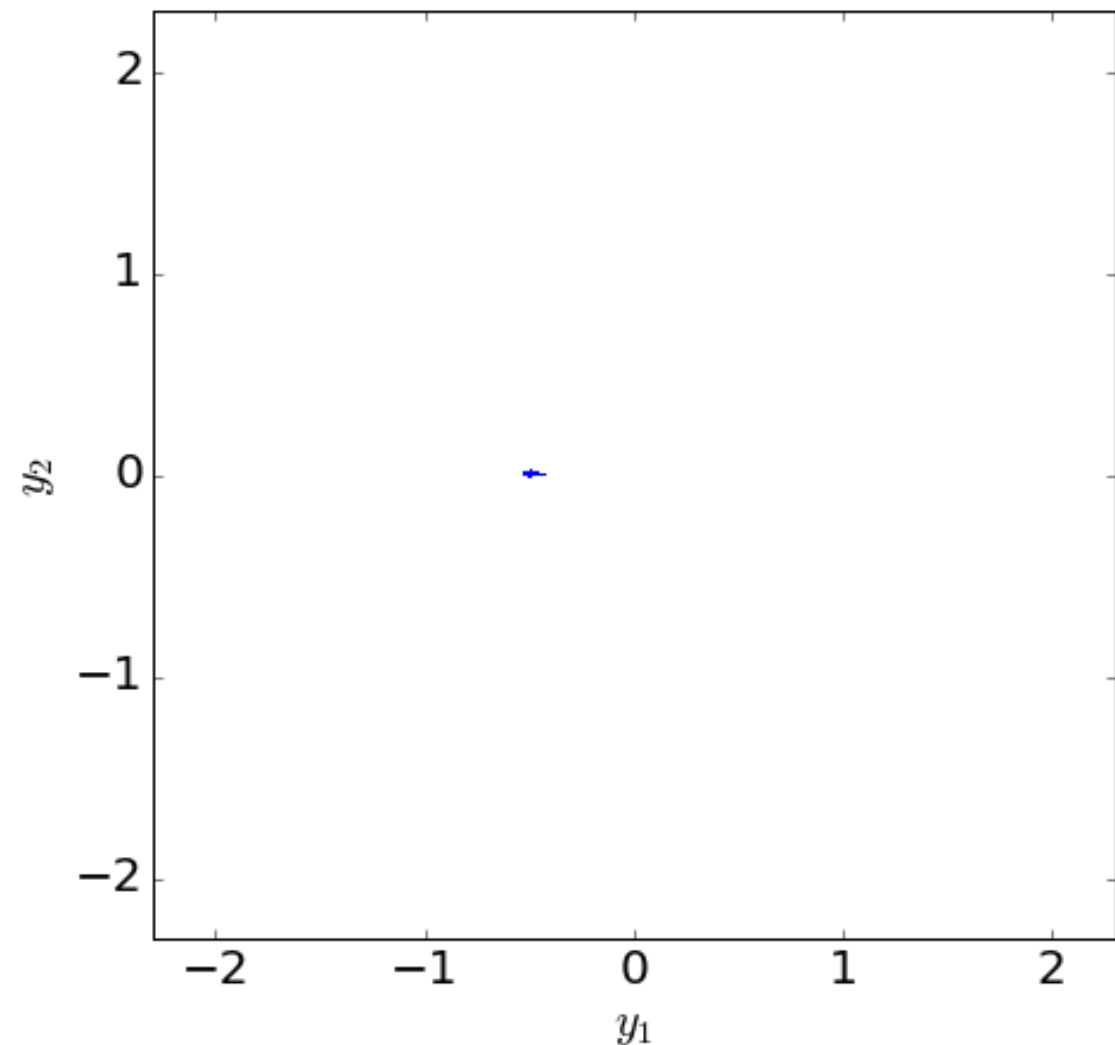
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## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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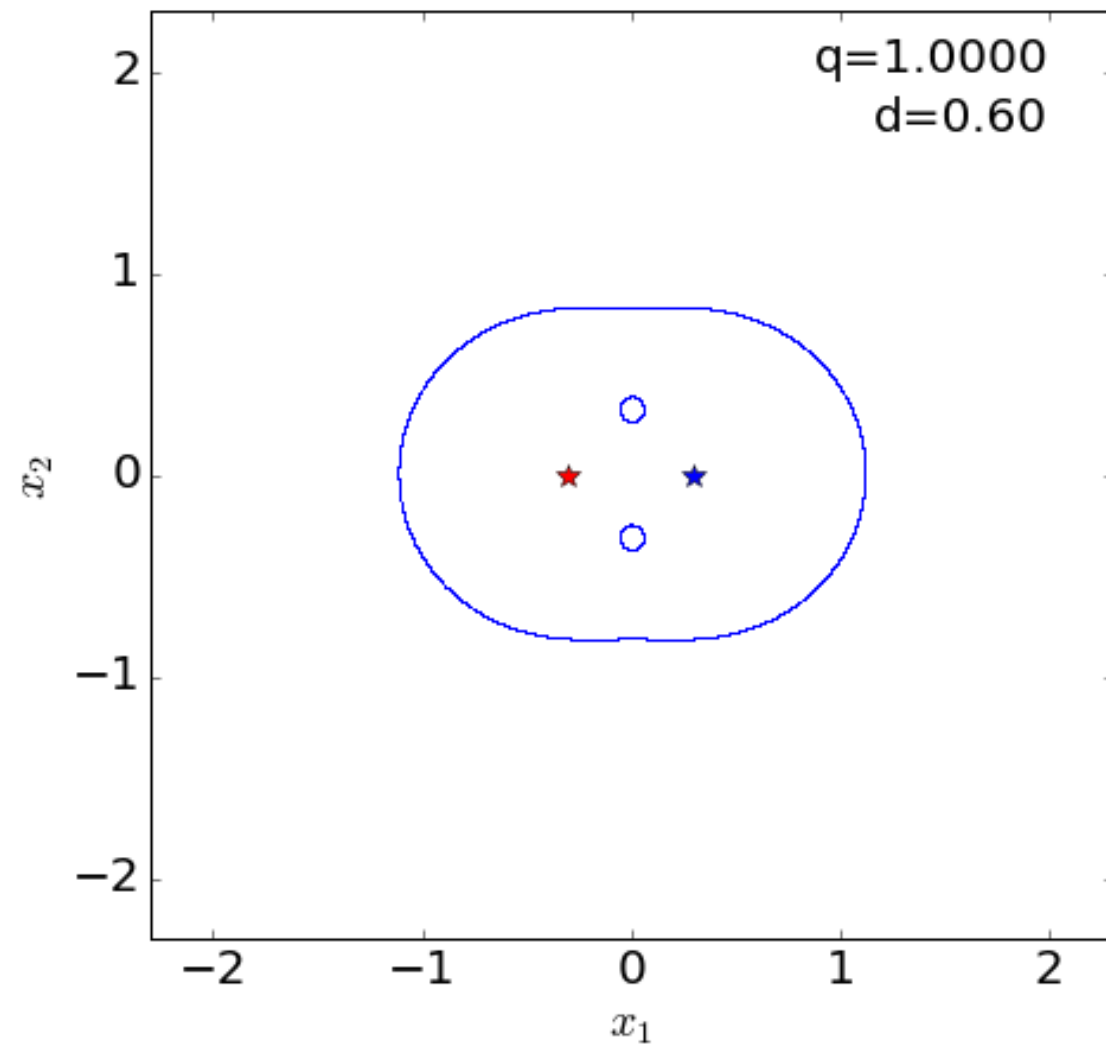
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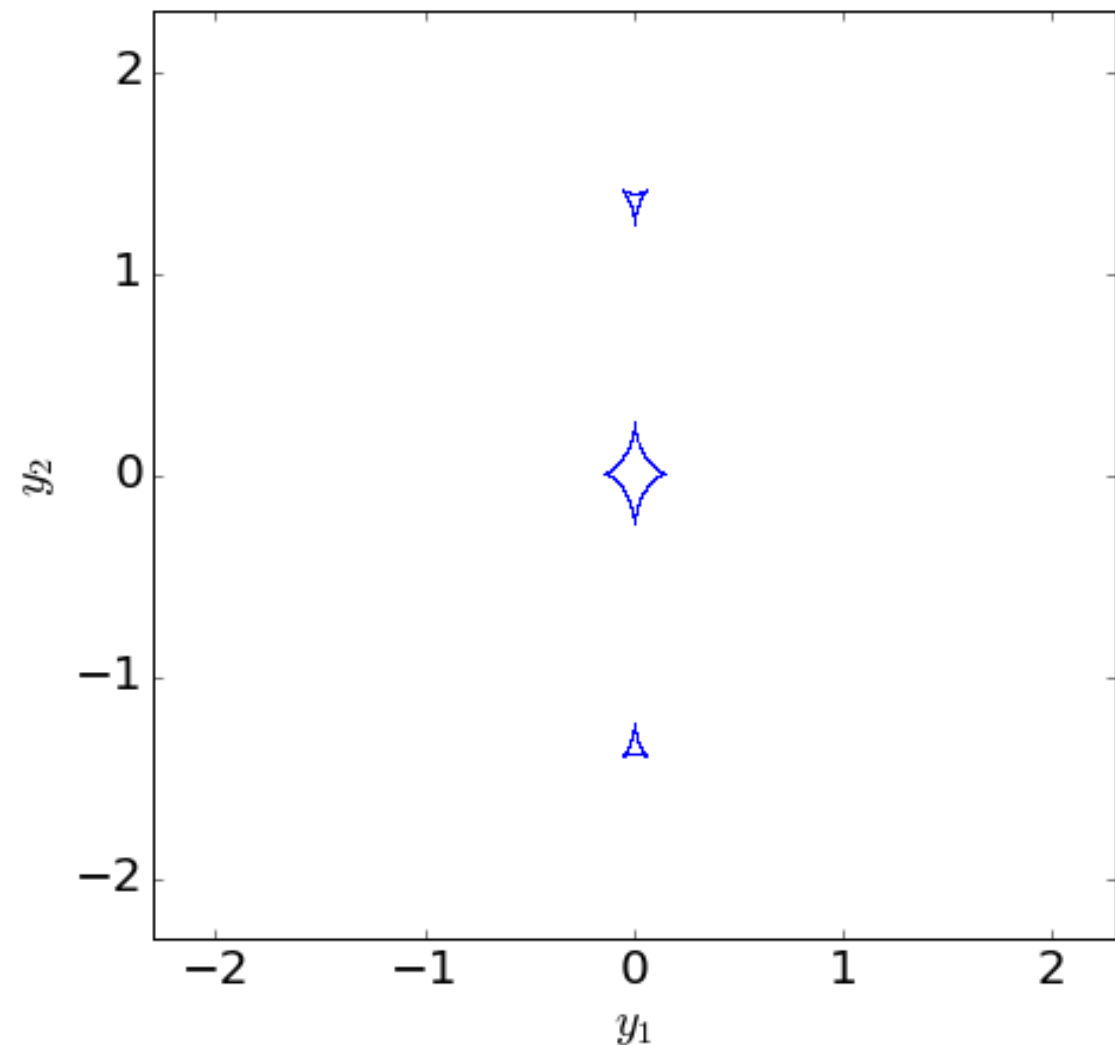
*caustics*

# BINARY LENSES: TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

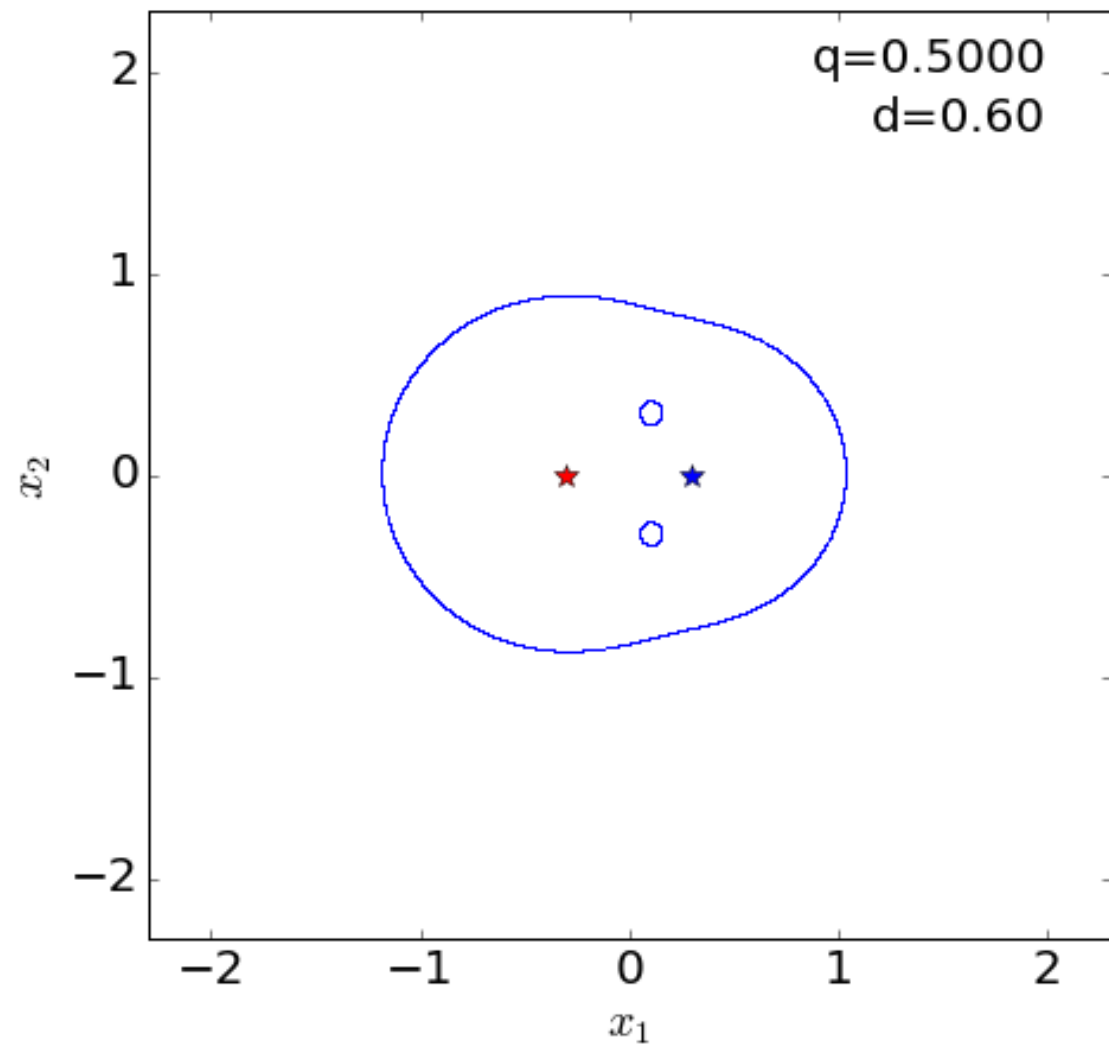


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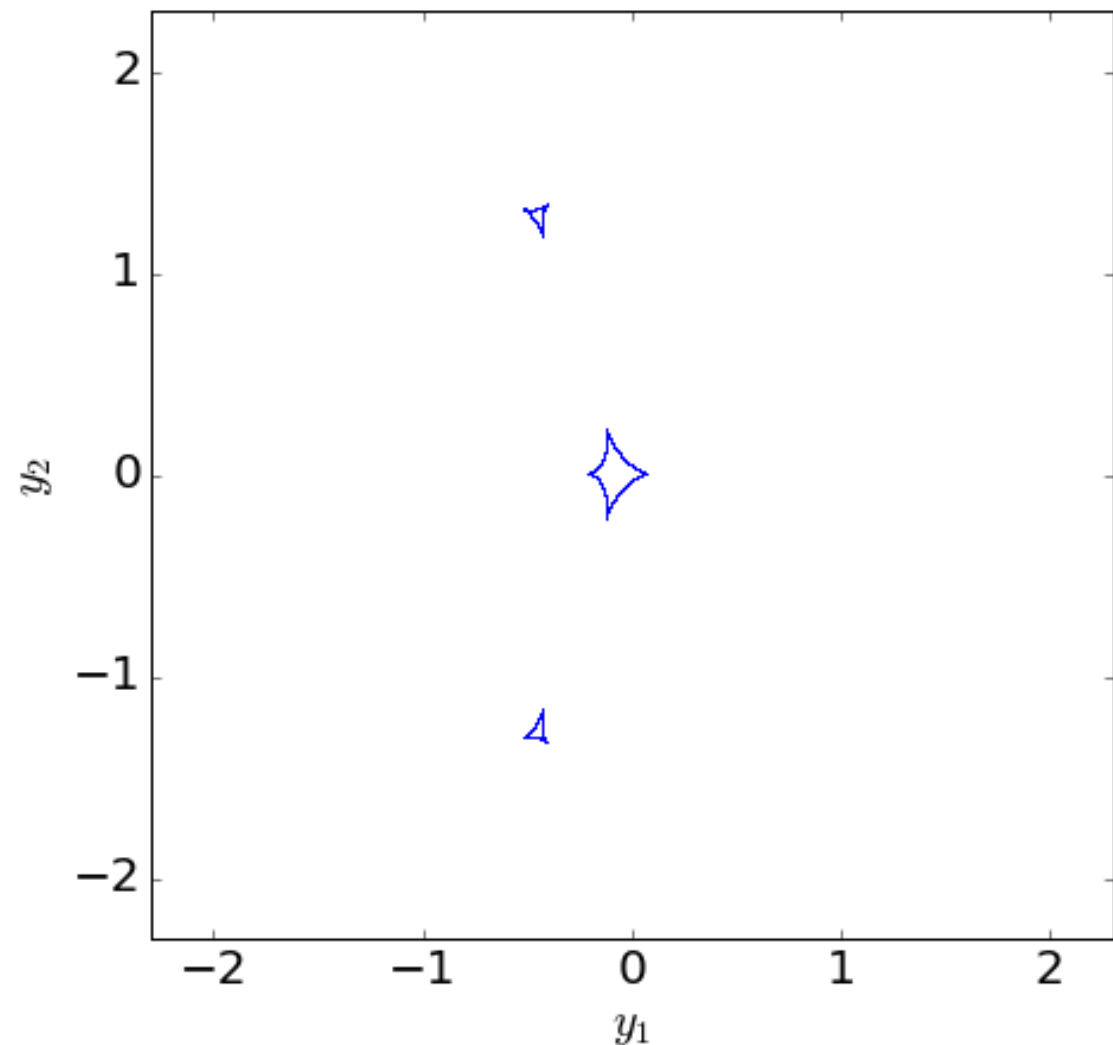
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## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

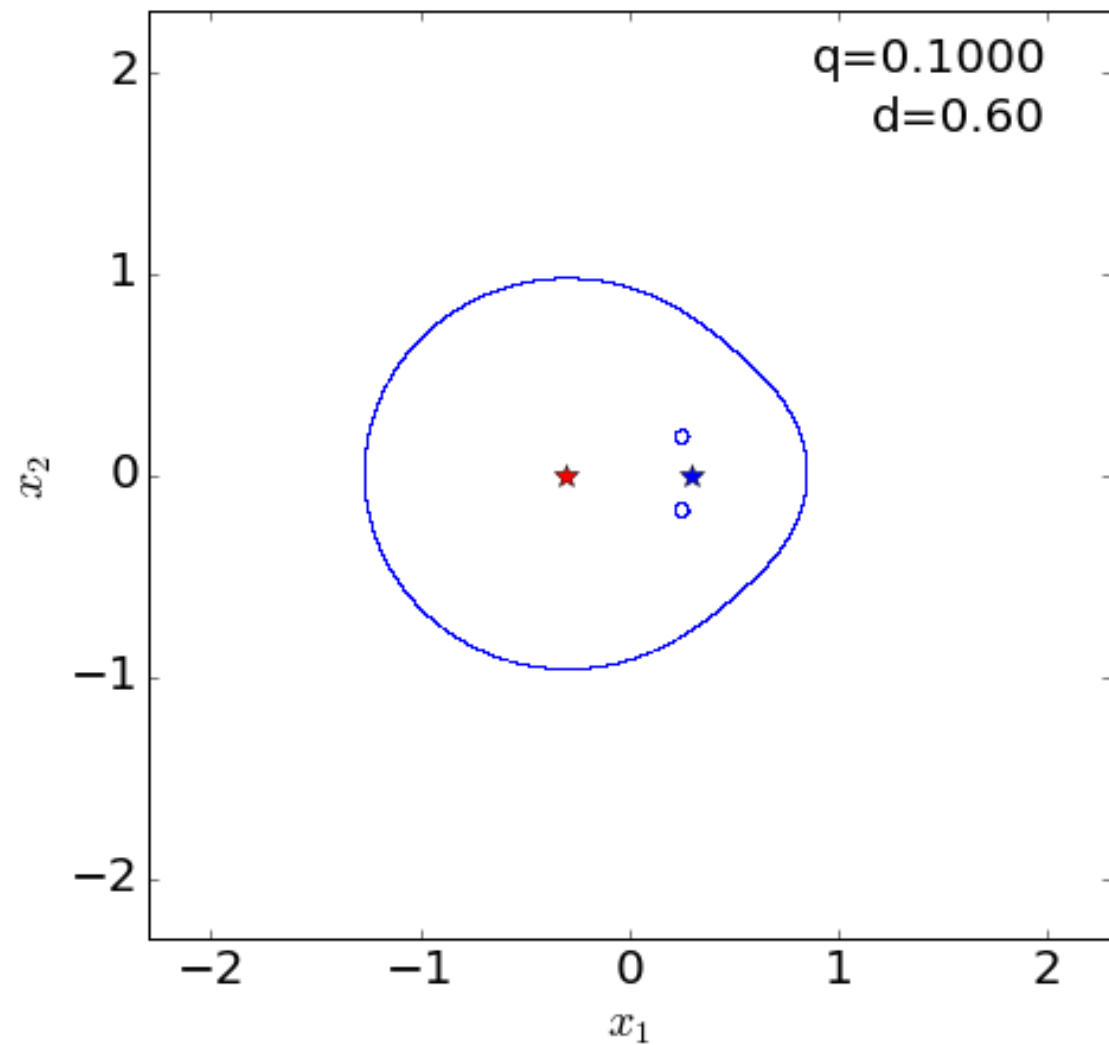


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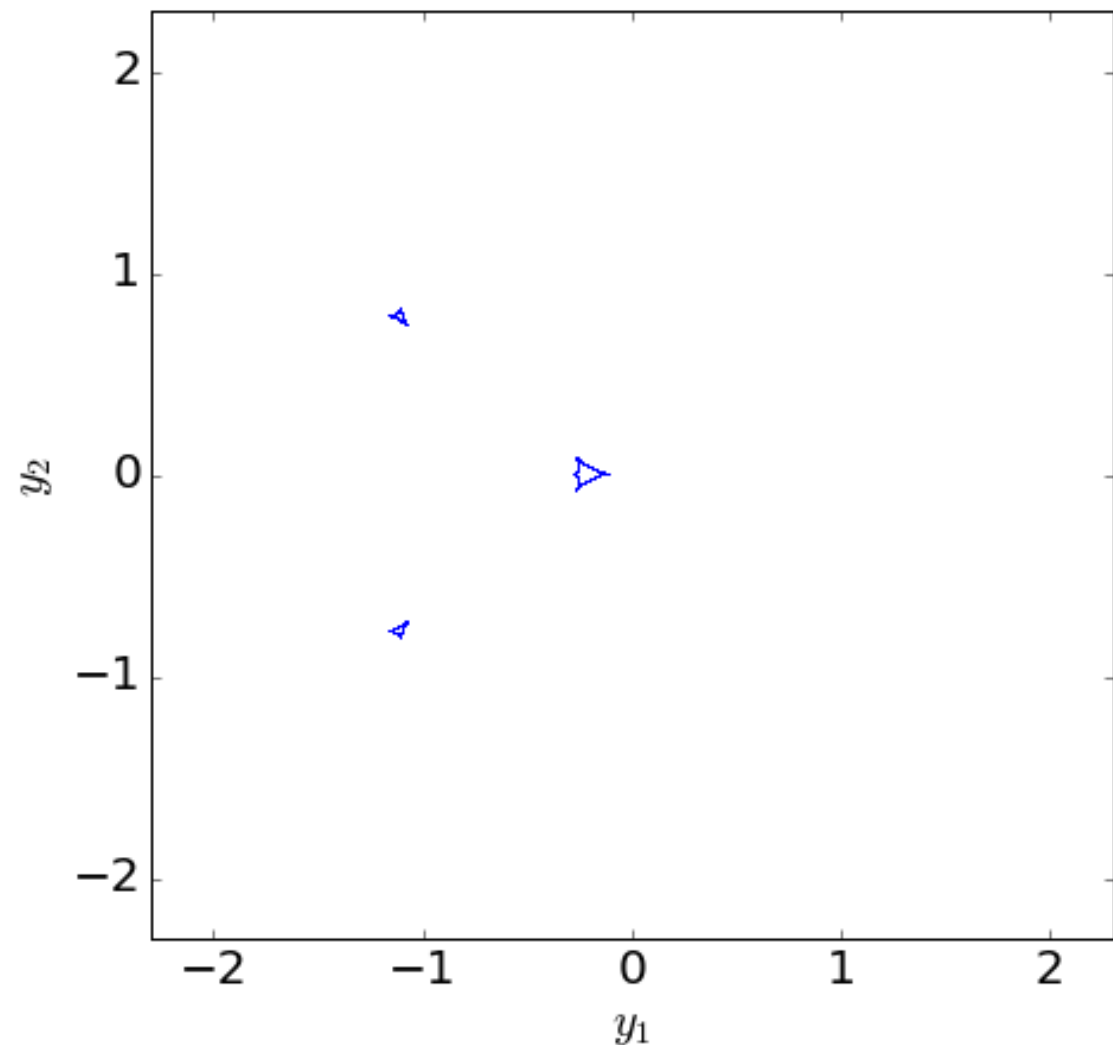
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## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

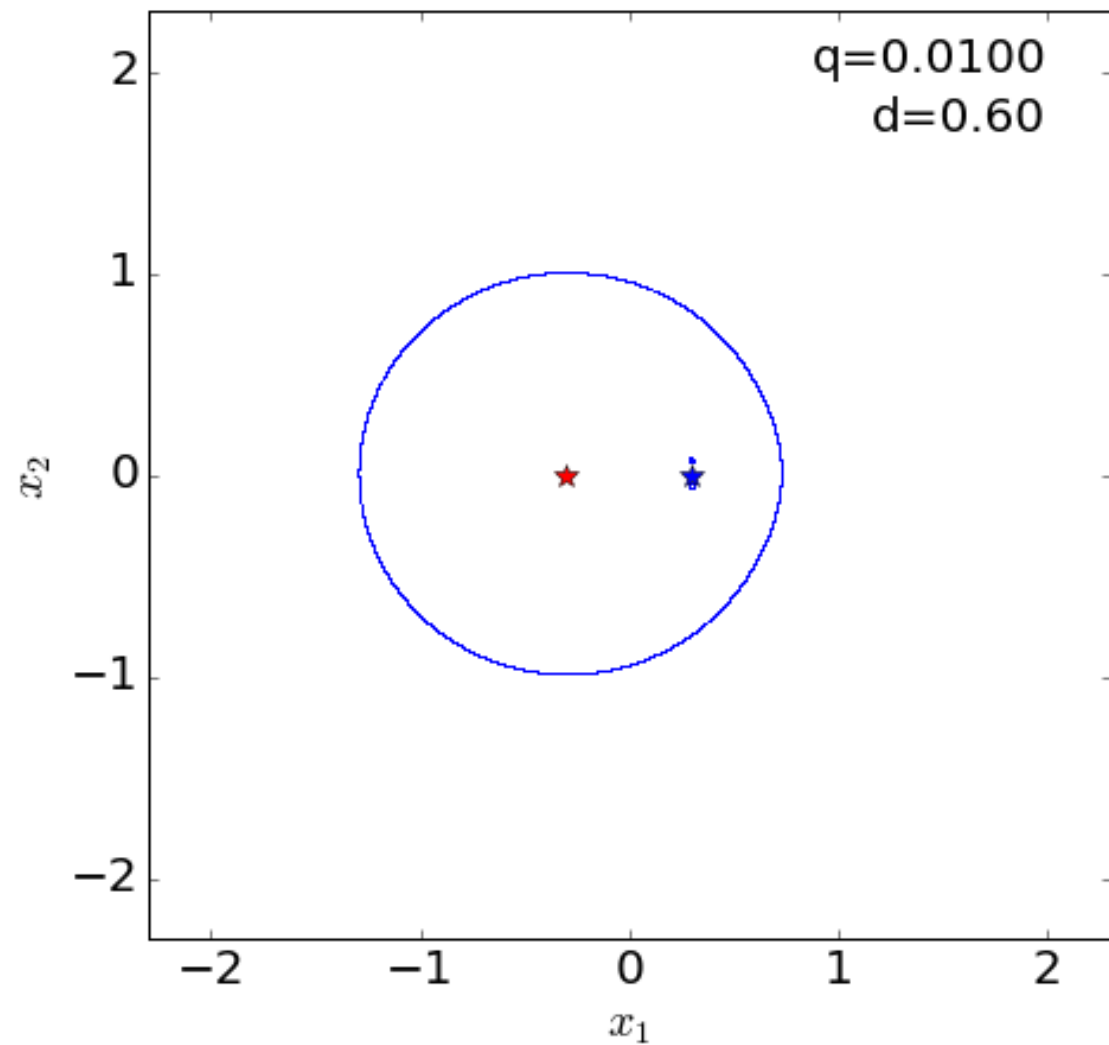


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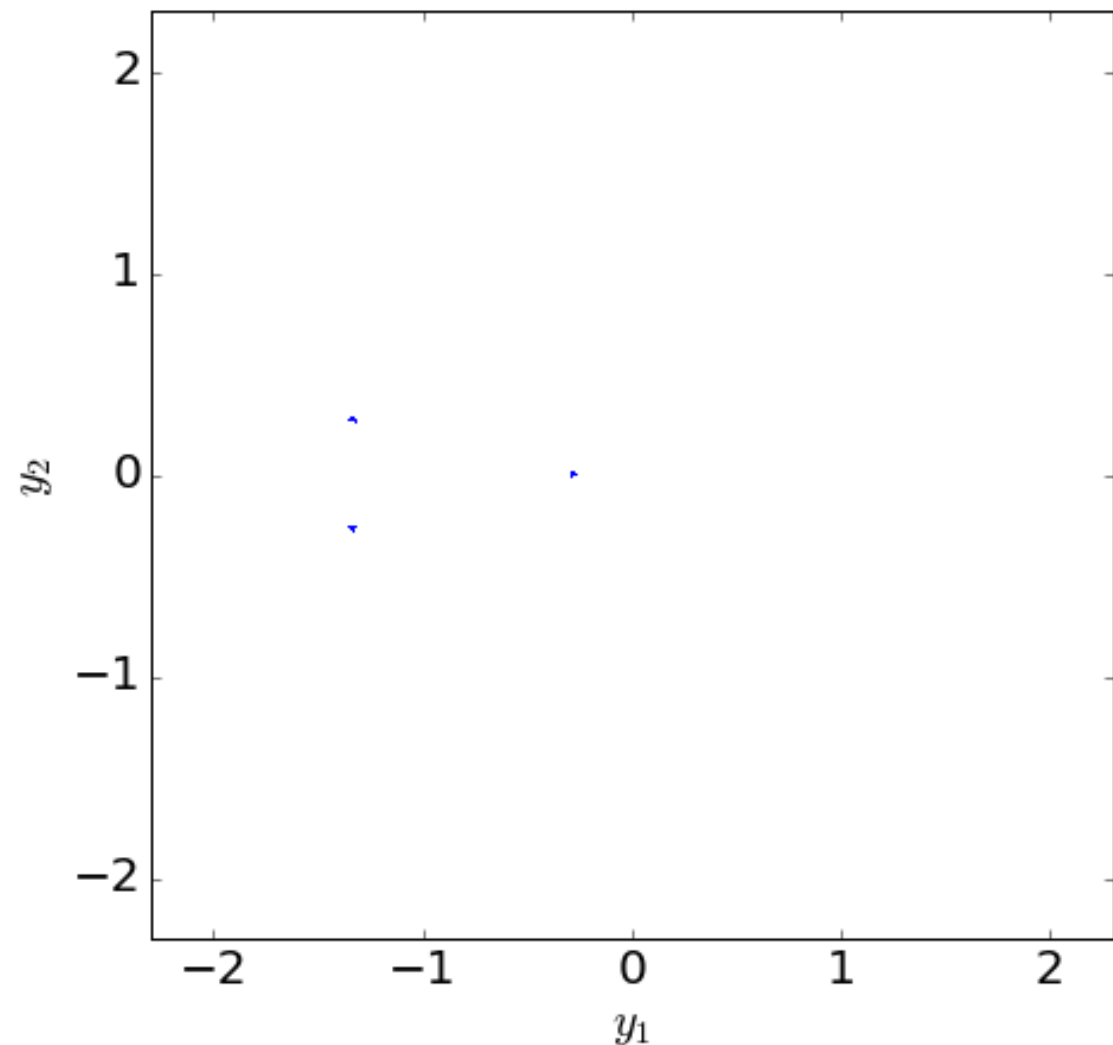
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## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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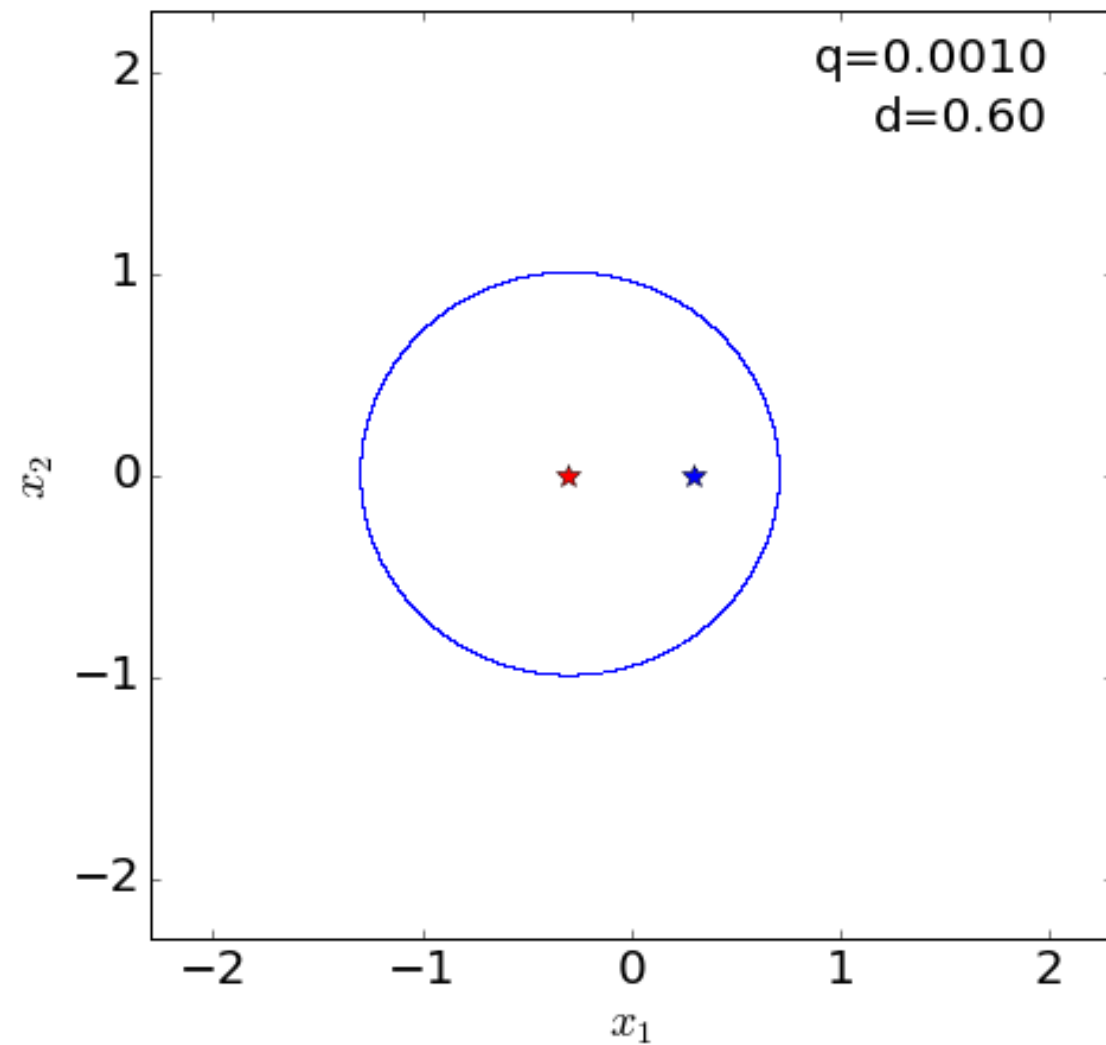
*critical lines*



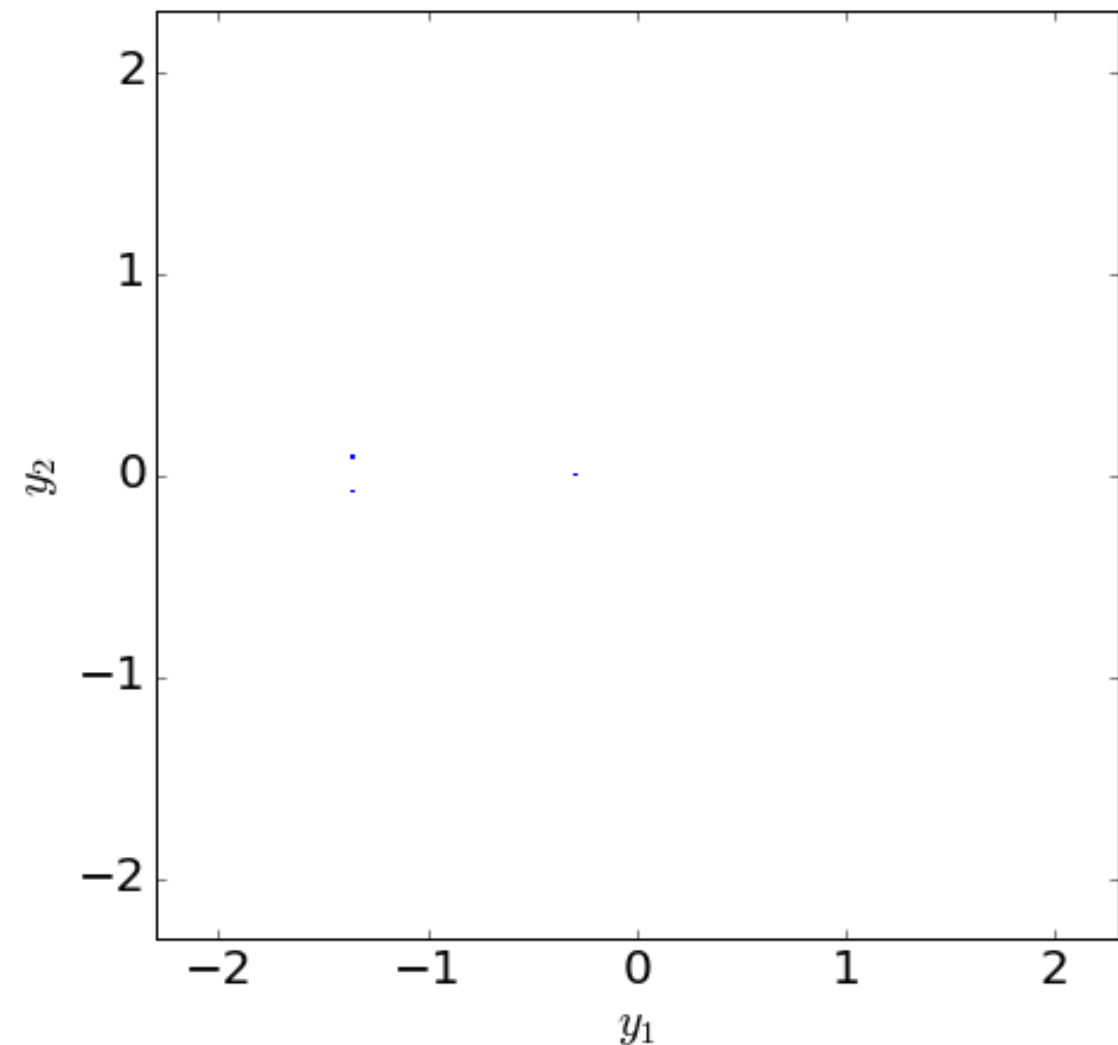
*caustics*

# BINARY LENSES: TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

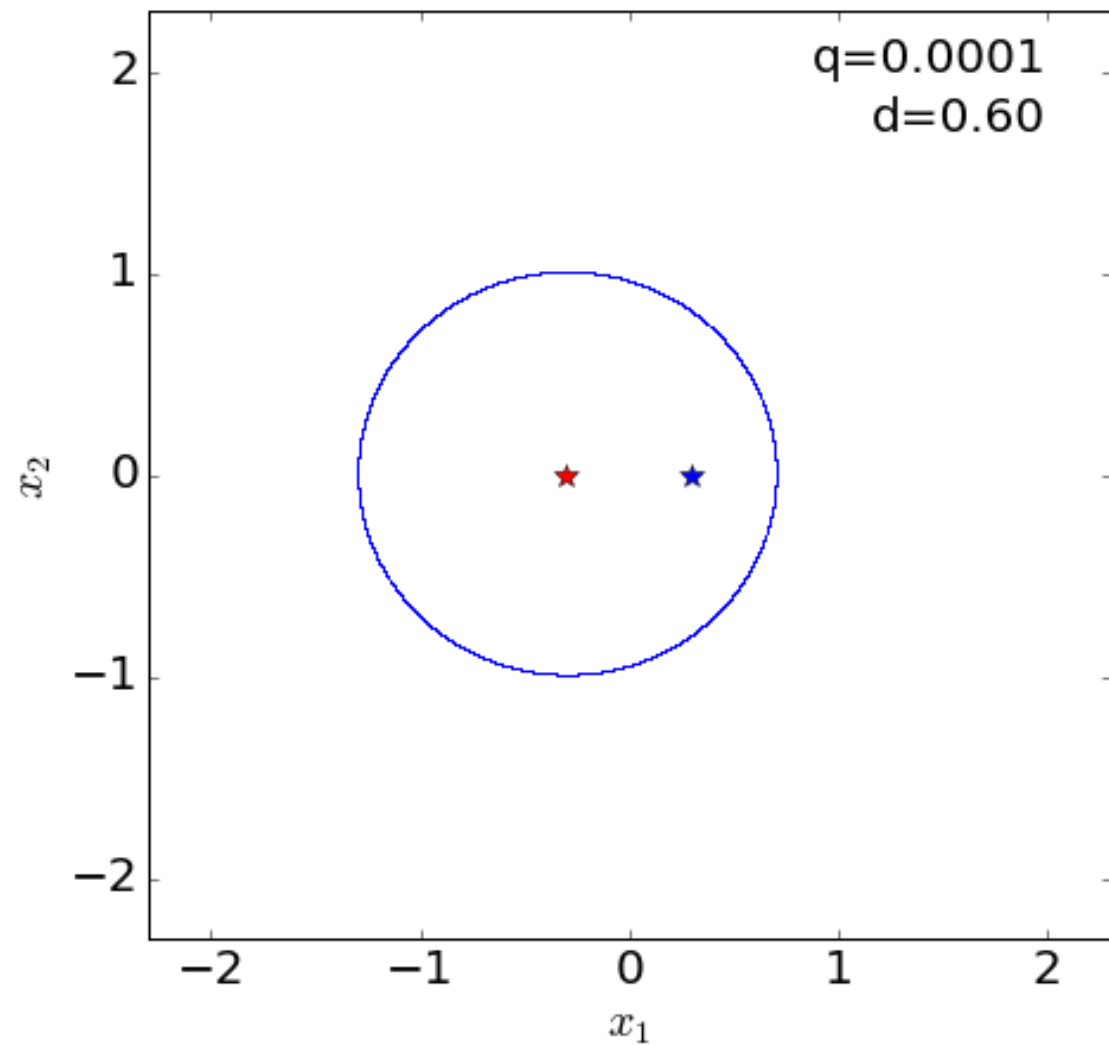


*caustics*

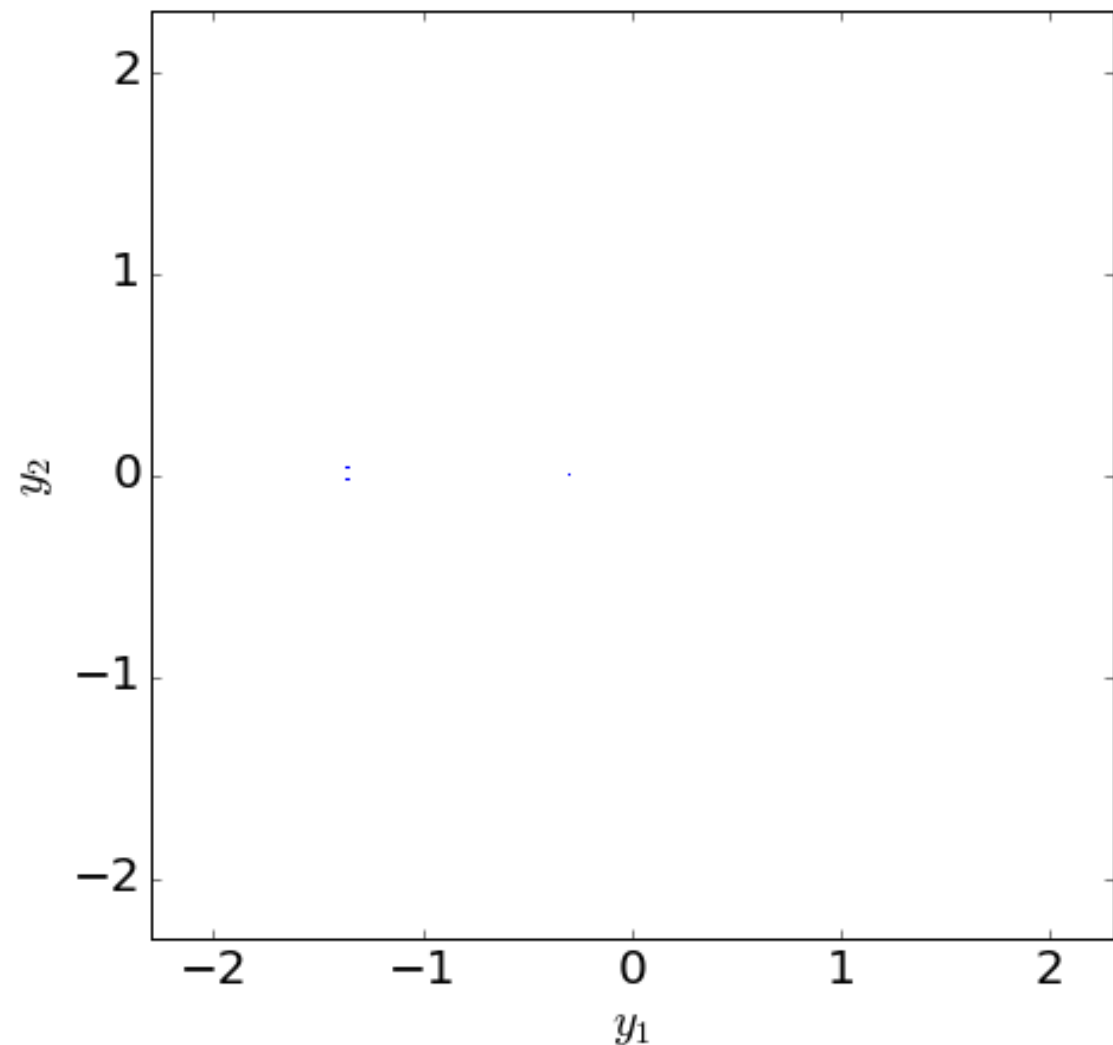
# BINARY LENSES:

## TWO LENSES WITH THE VARYING MASS AND FIXED DISTANCE

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*critical lines*

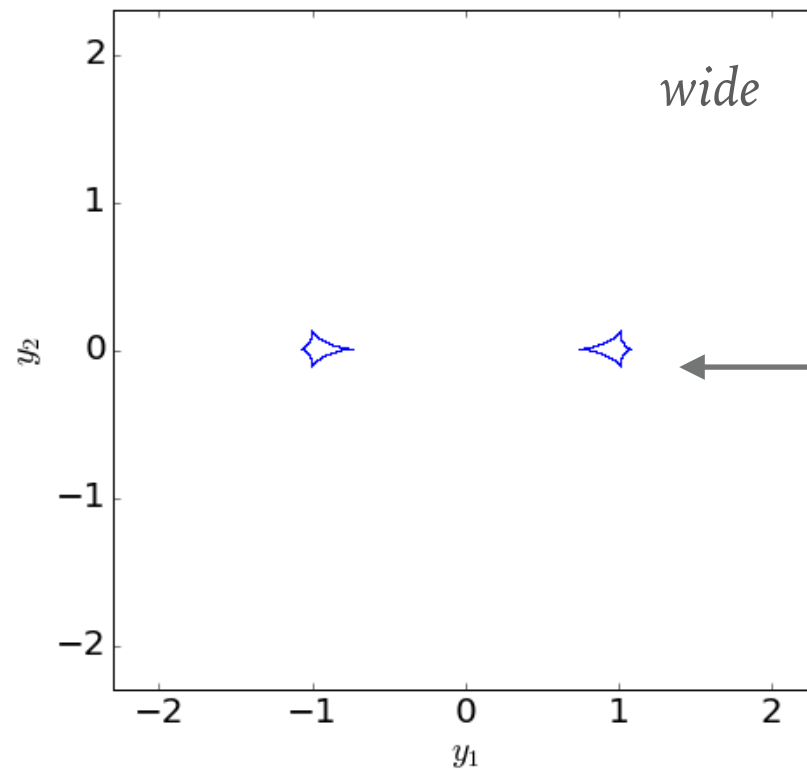
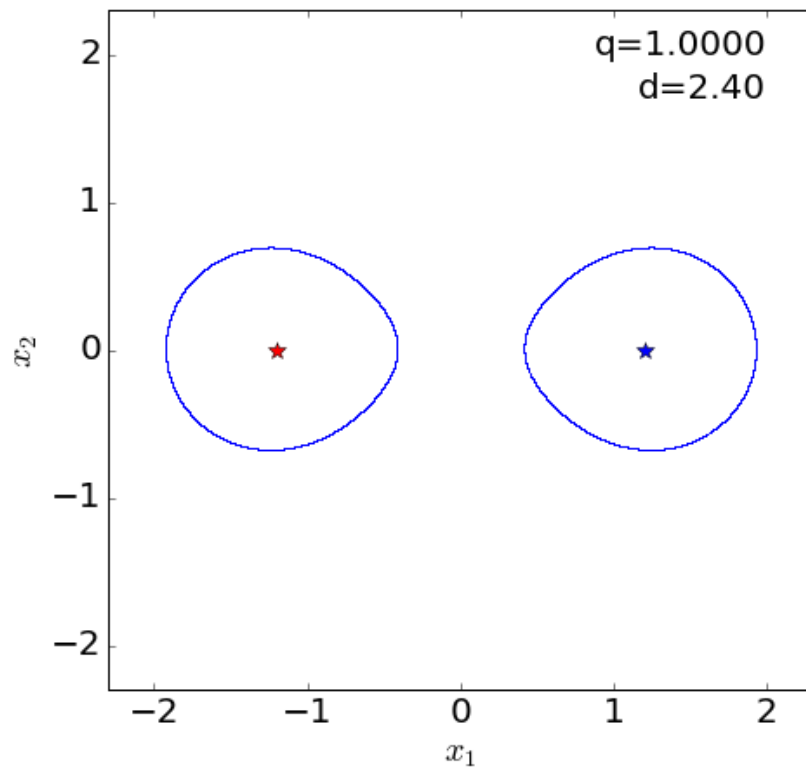


*caustics*

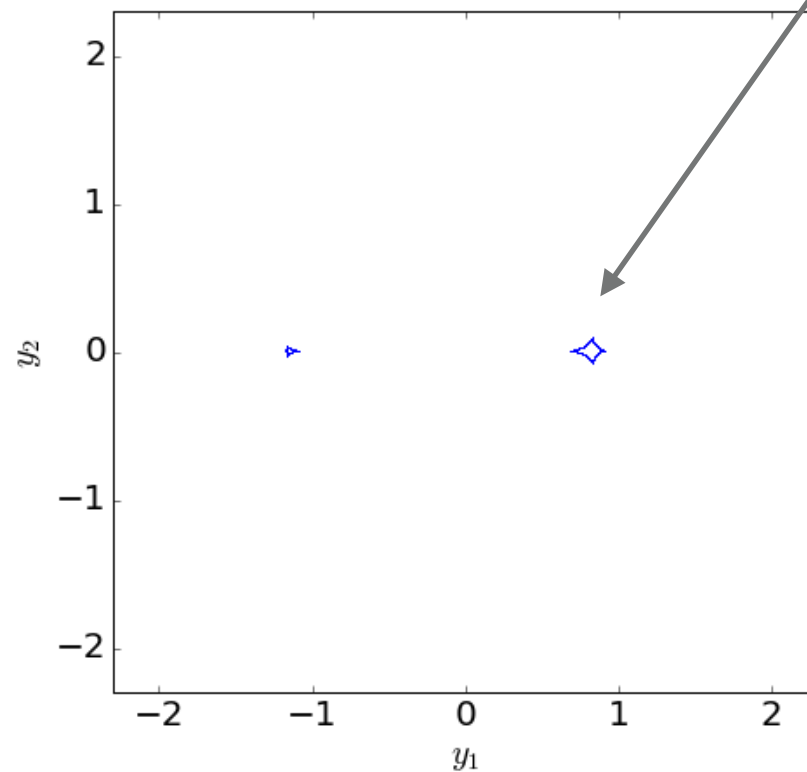
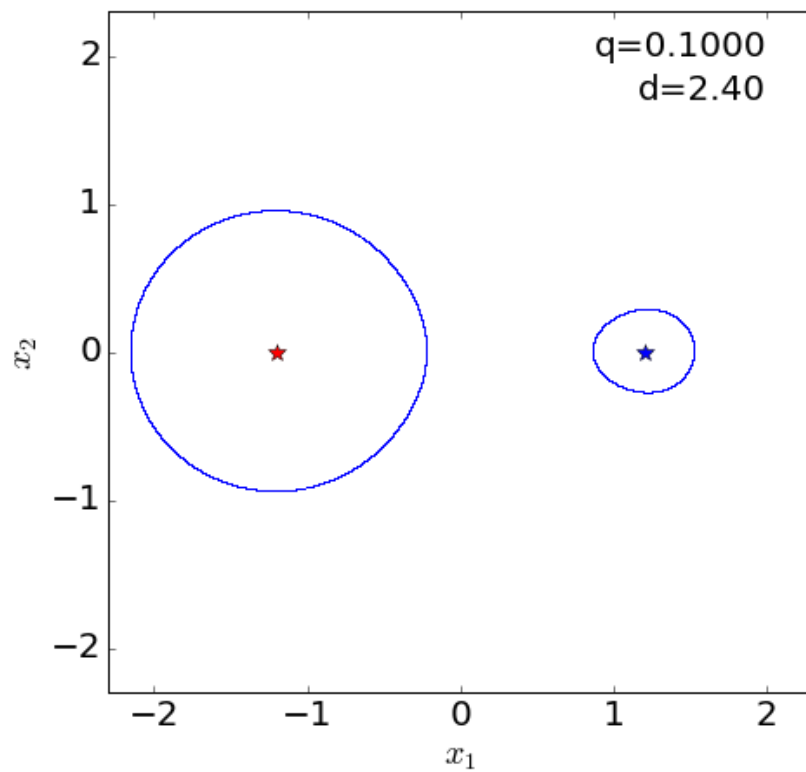


# BINARY LENSES: TOPOLOGY CLASSIFICATION

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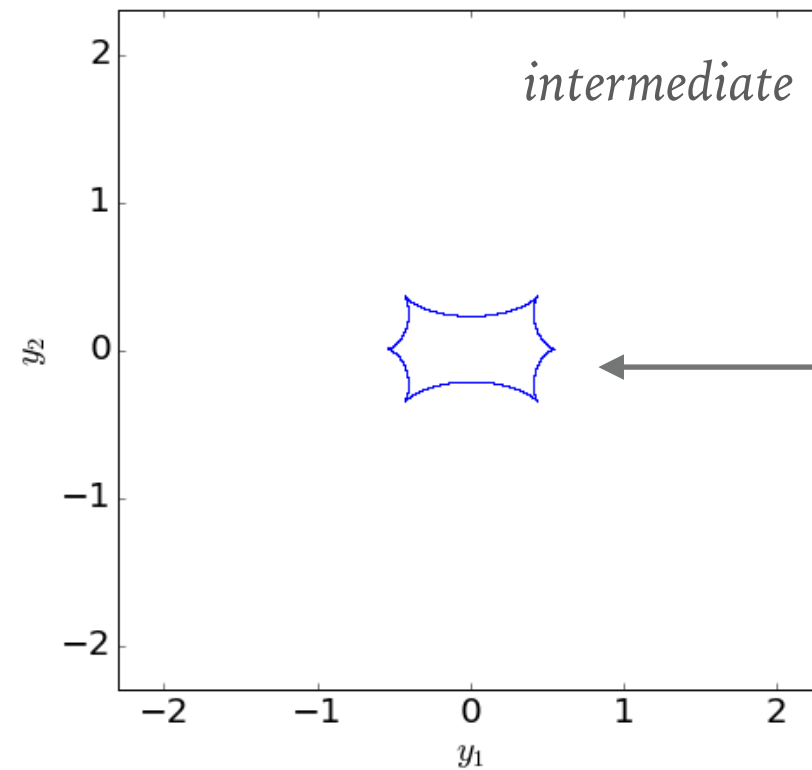
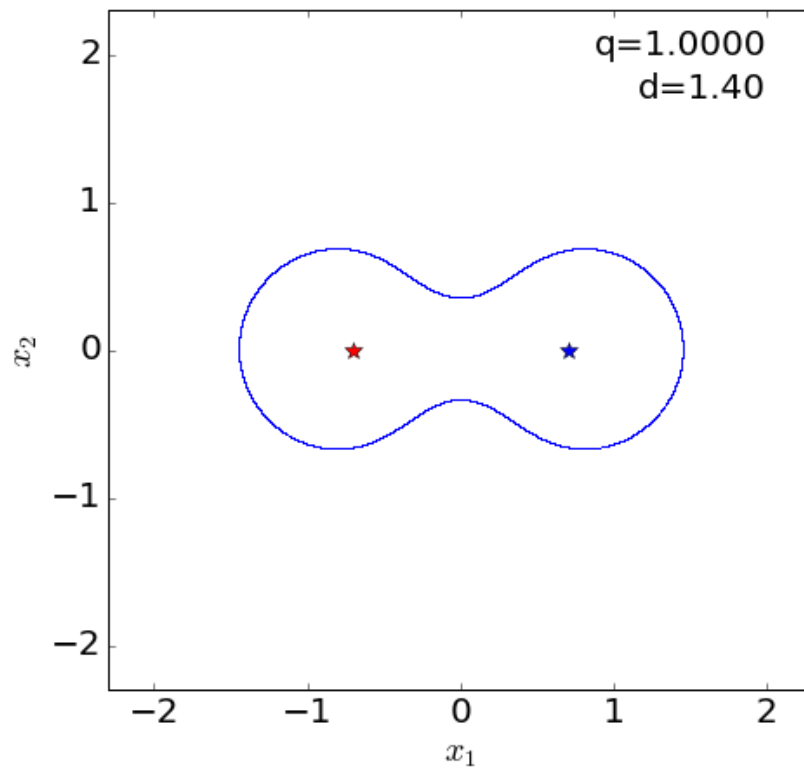


*separate 4-cusp caustics*

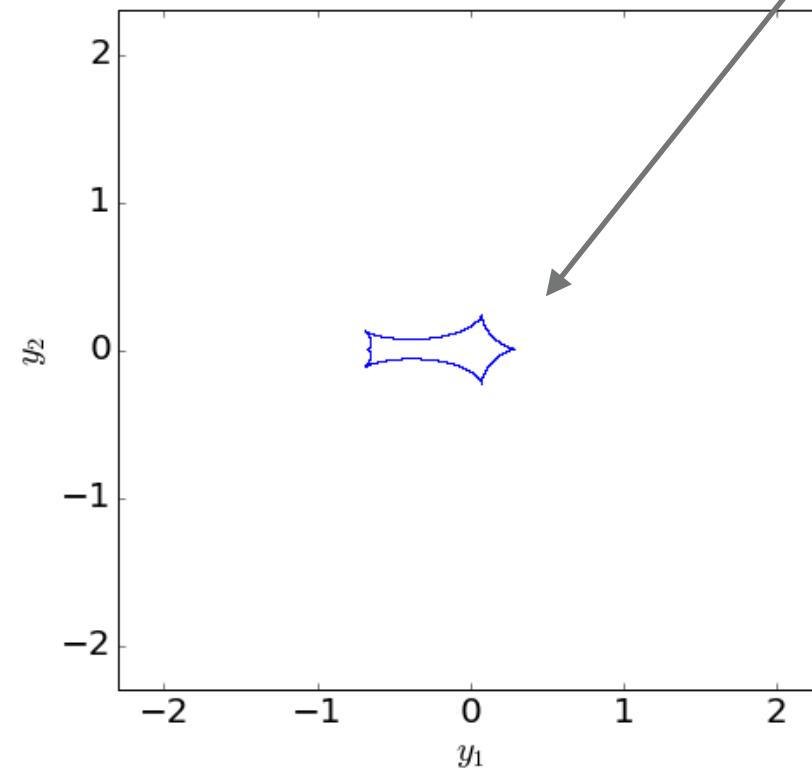
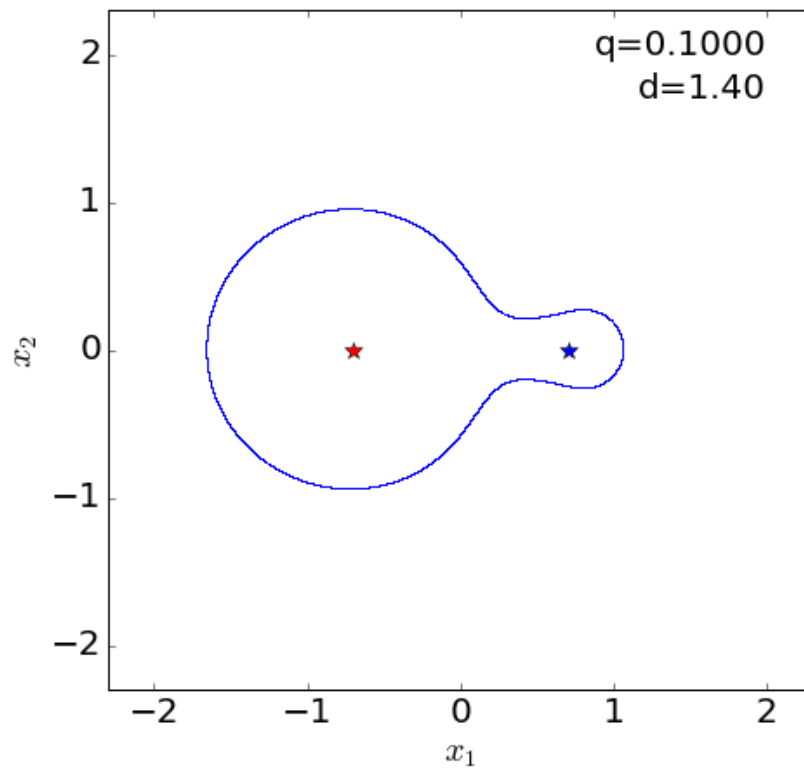


# BINARY LENSES: TOPOLOGY CLASSIFICATION

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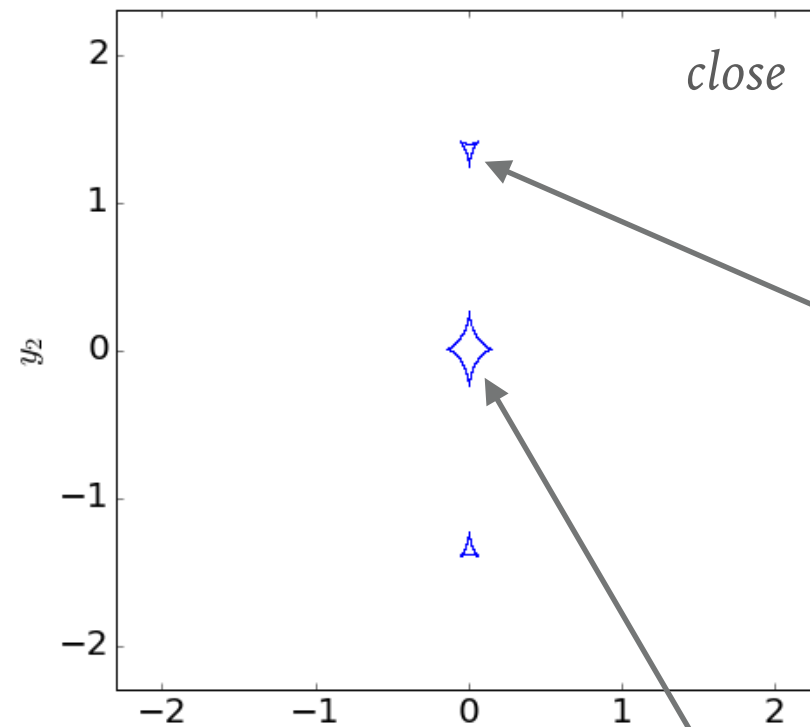
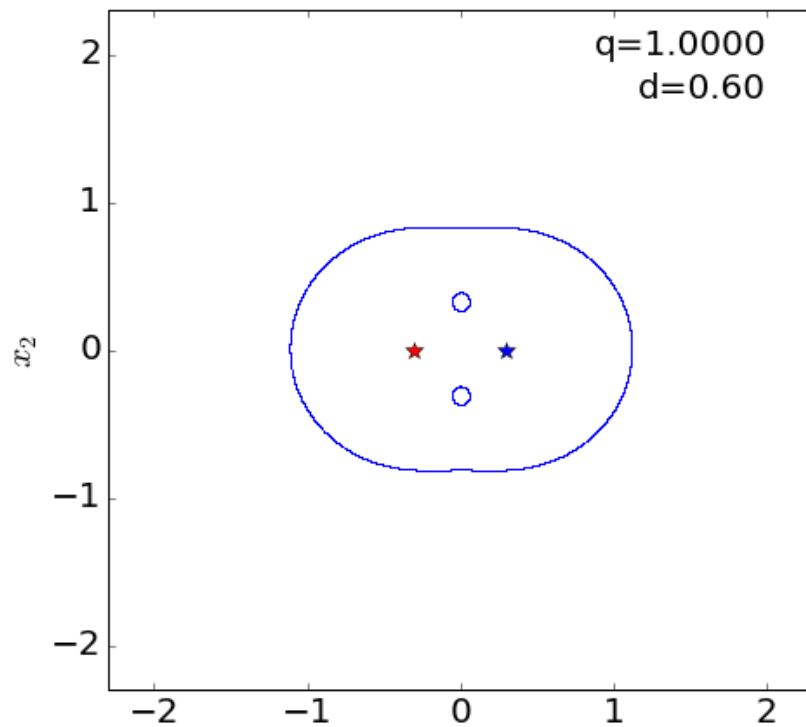


*single 6-cusp  
caustic*

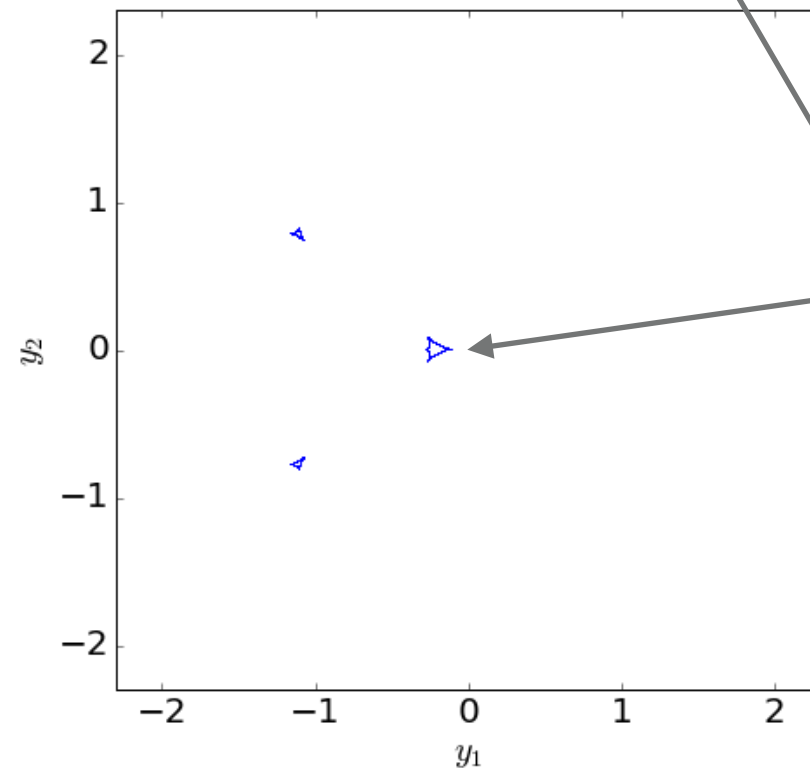
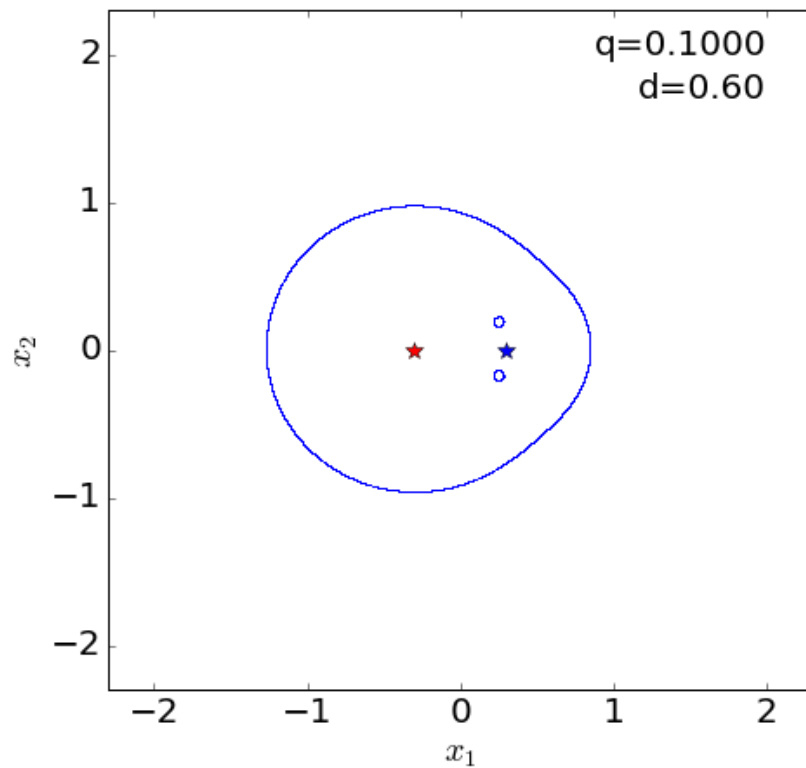


# BINARY LENSES: TOPOLOGY CLASSIFICATION

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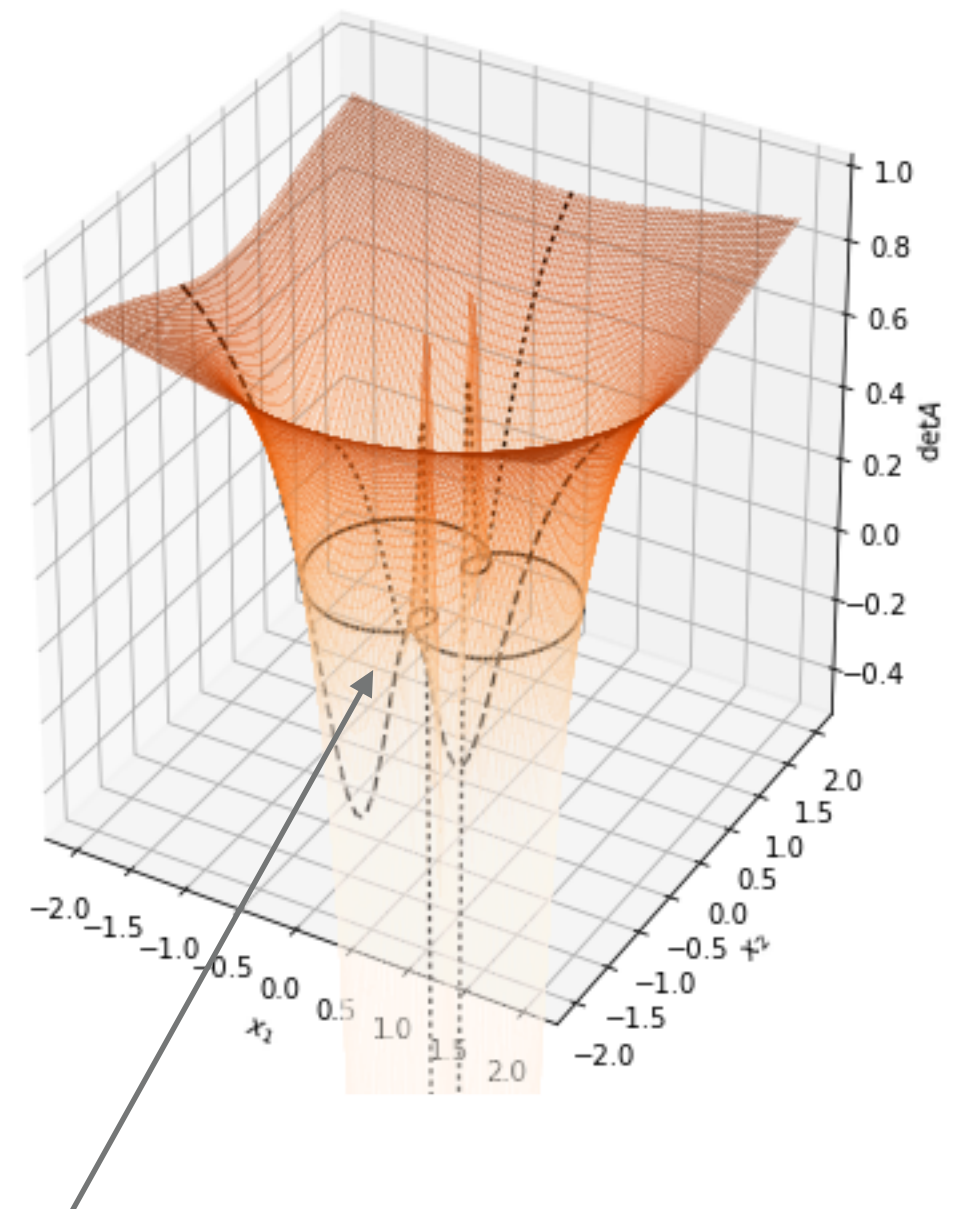
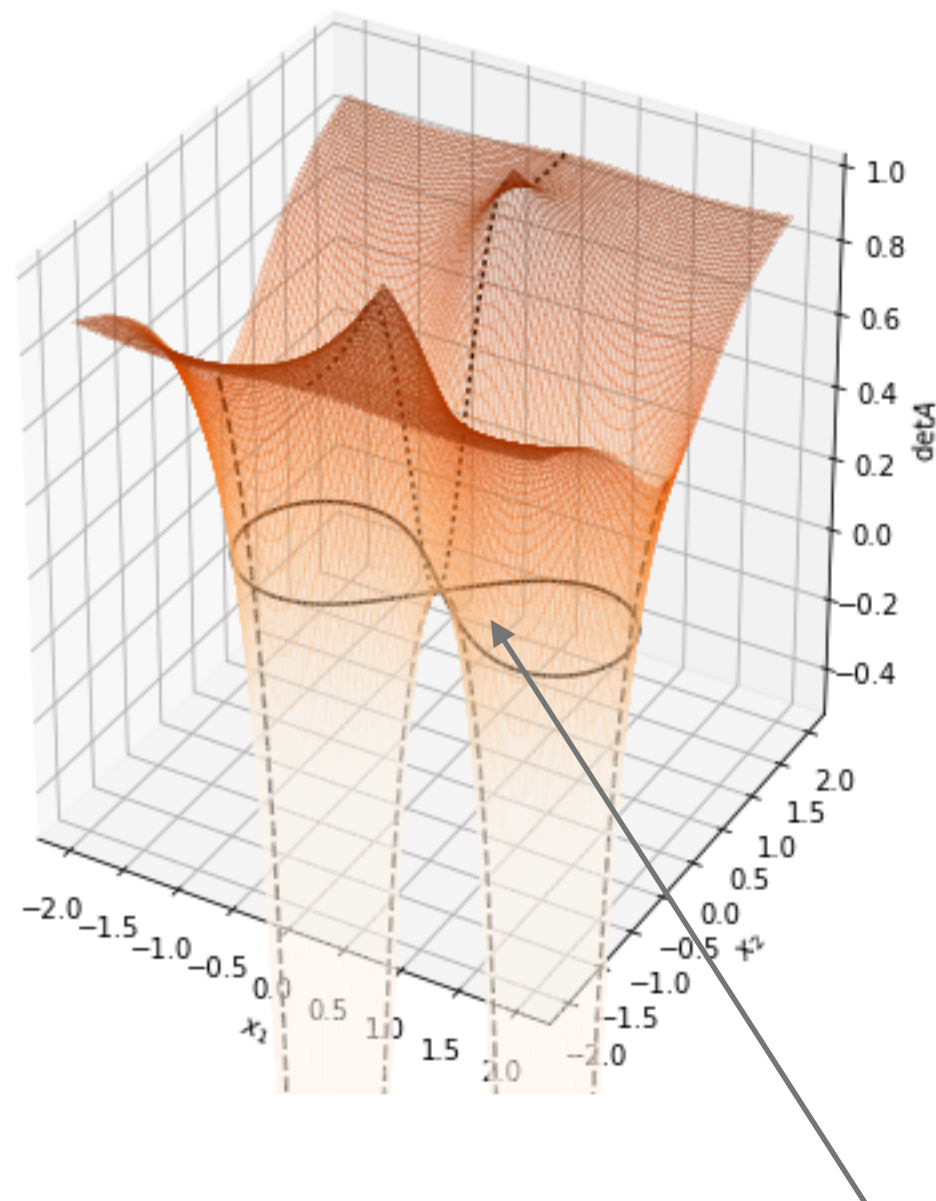
*two  
triangular  
caustics*



*single 4-cusp  
caustic*

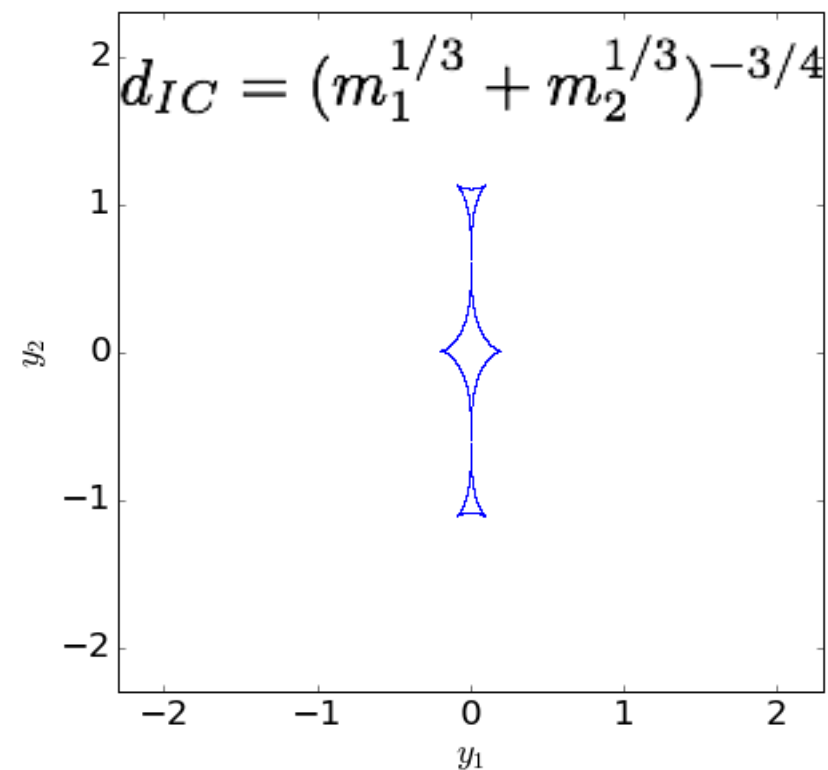
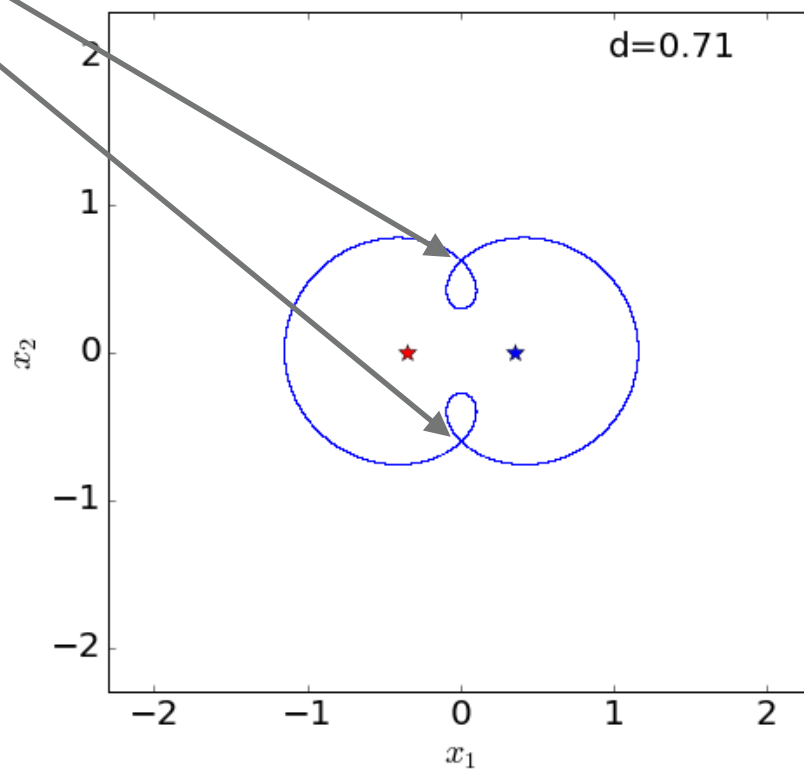
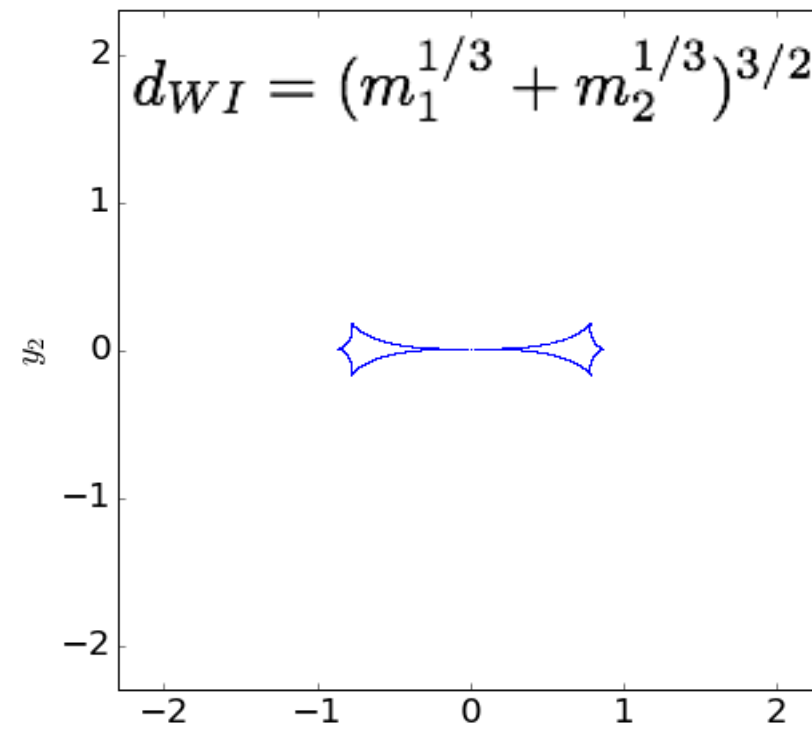
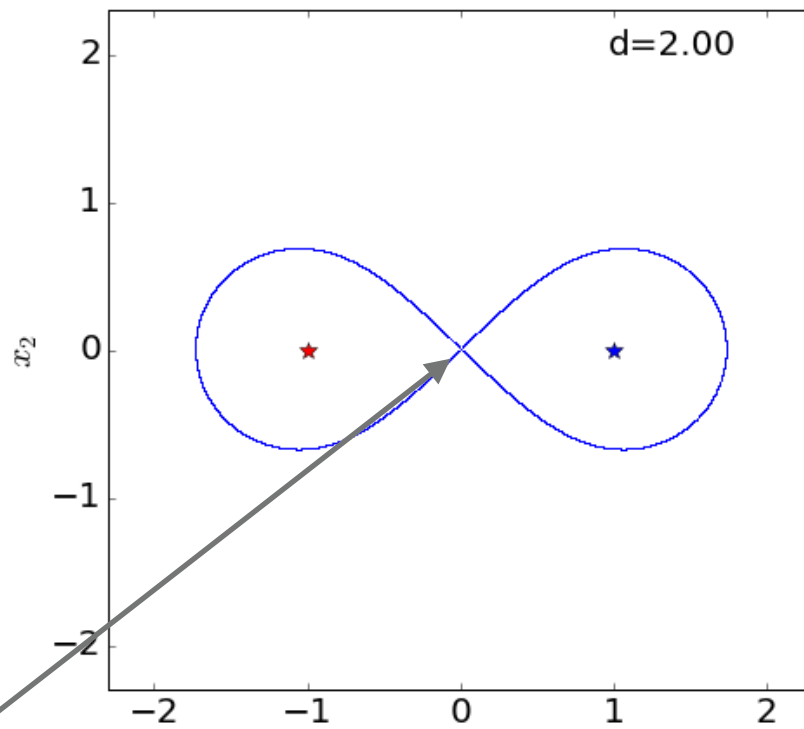
# TRANSITIONS

.....



*Touching critical lines = saddle points of  $\det A$*

# TRANSITIONS



*Touching  
critical lines*

$$\det A = 0$$

$$\frac{\partial \det A}{\partial z^*} = 0$$

# MULTIPLE IMAGES

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➤ Lens equation:

$$z_s = z - \frac{m_1}{z^* - z_1^*} - \frac{m_2}{z^* - z_2^*}$$

➤ complex polynomial:

$$p_5(z) = \sum_{i=0}^5 c_i z^i$$

$$\Delta m = \frac{m_1 - m_2}{2} \quad m = \frac{m_1 + m_2}{2} \quad z_2 = -z_1 \quad z_1 = z_1^*$$

$$c_0 = z_1^2 [4(\Delta m)^2 z_s + 4m\Delta m z_1 + 4\Delta m z_s z_s^* z_1 + 2m z_s^* z_1^2 + z_s z_s^{*2} z_1^2 - 2\Delta m z_1^3 - z_s z_1^4]$$

$$c_1 = -8m\Delta m z_s z_1 - 4(\Delta m)^2 z_1^2 - 4m^2 z_1^2 - 4m z_s z_s^* z_1^2 - 4\Delta m z_s^* z_1^3 - z_s^{*2} z_1^4 + z_1^6$$

$$c_2 = 4m^2 z_s + 4m\Delta m z_1 - 4\Delta m z_s z_s^* z_1 - 2z_s z_s^{*2} z_1^2 + 4\Delta m z_1^3 + 2z_s z_1^4$$

$$c_3 = 4m z_s z_s^* + 4\Delta m z_s^* z_1 + 2z_s^{*2} z_1^2 - 2z_1^4$$

$$c_4 = -2m z_s^* + z_s z_s^{*2} - 2\Delta m z_1 - z_s z_1^2$$

$$c_5 = z_1^2 - z_s^{*2}$$

Witt & Mao, 1995,  
*ApJ*, 447, L105

➤ 3 or 5 images

# IMAGE MAGNIFICATION

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- magnification at the image position:

$$\mu = \det A^{-1} = \left[ 1 - \left| \frac{m_1}{(z^* - z_1^*)^2} + \frac{m_2}{(z^* - z_2^*)^2} \right| \right]^{-1}$$

- total magnification:

$$\mu_{tot} = \sum_{i=1}^{n_i} |\mu_i|$$

- *of course, the magnification varies as a function of  $z$  and consequently as a function of  $t$ , if the source moves relative to the lens...*