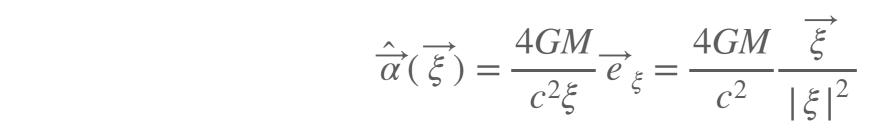
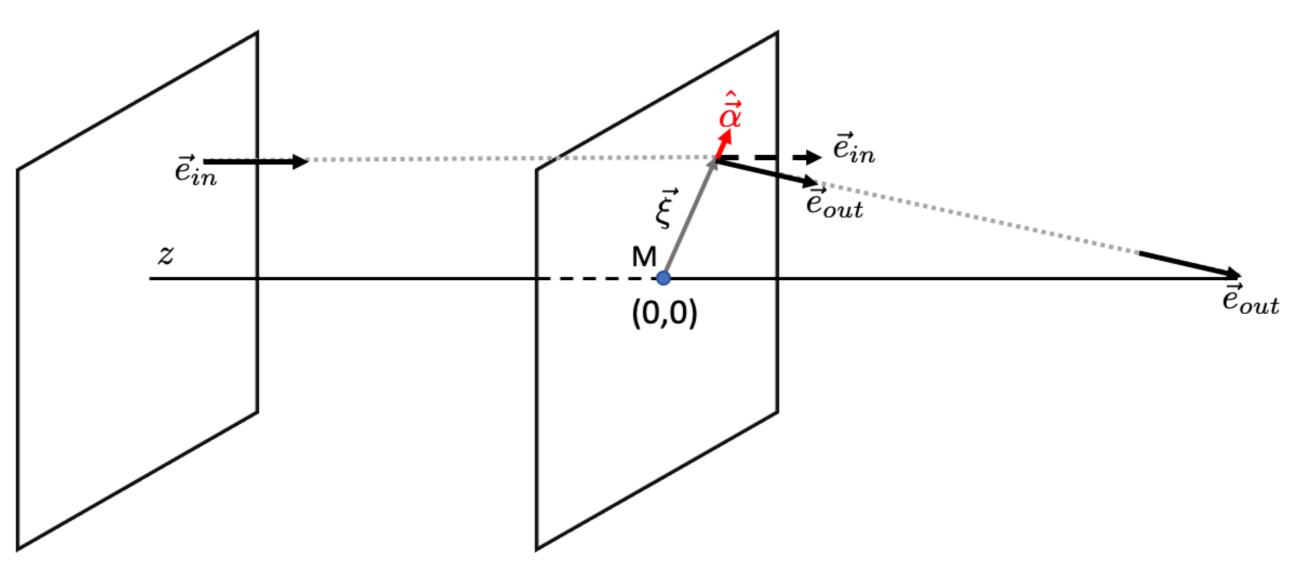
GRAVITATIONAL LENSING

3 - DEFLECTION ANGLE (CONTINUATION) - LENS EQUATION

Massimo Meneghetti AA 2018-2019

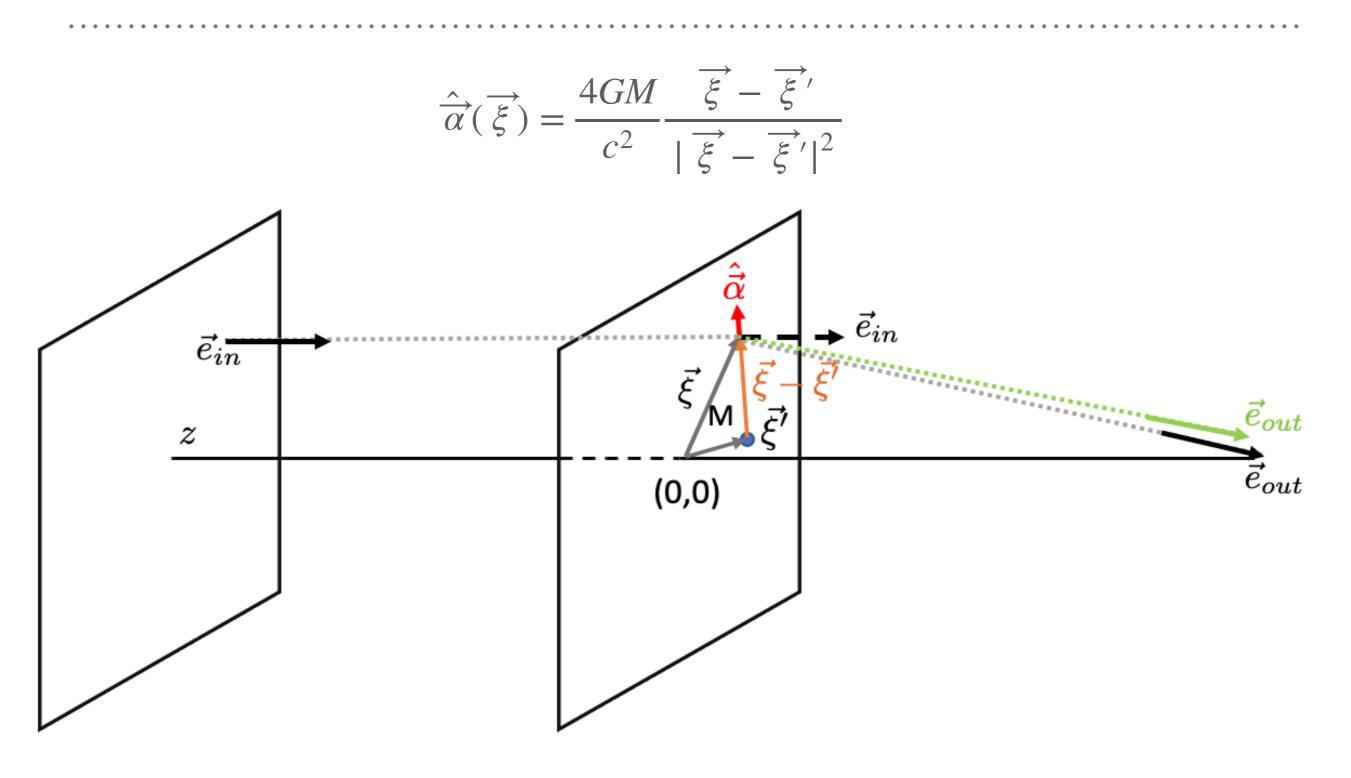
GENERALISATION OF THE DEFLECTION ANGLE FORMULA





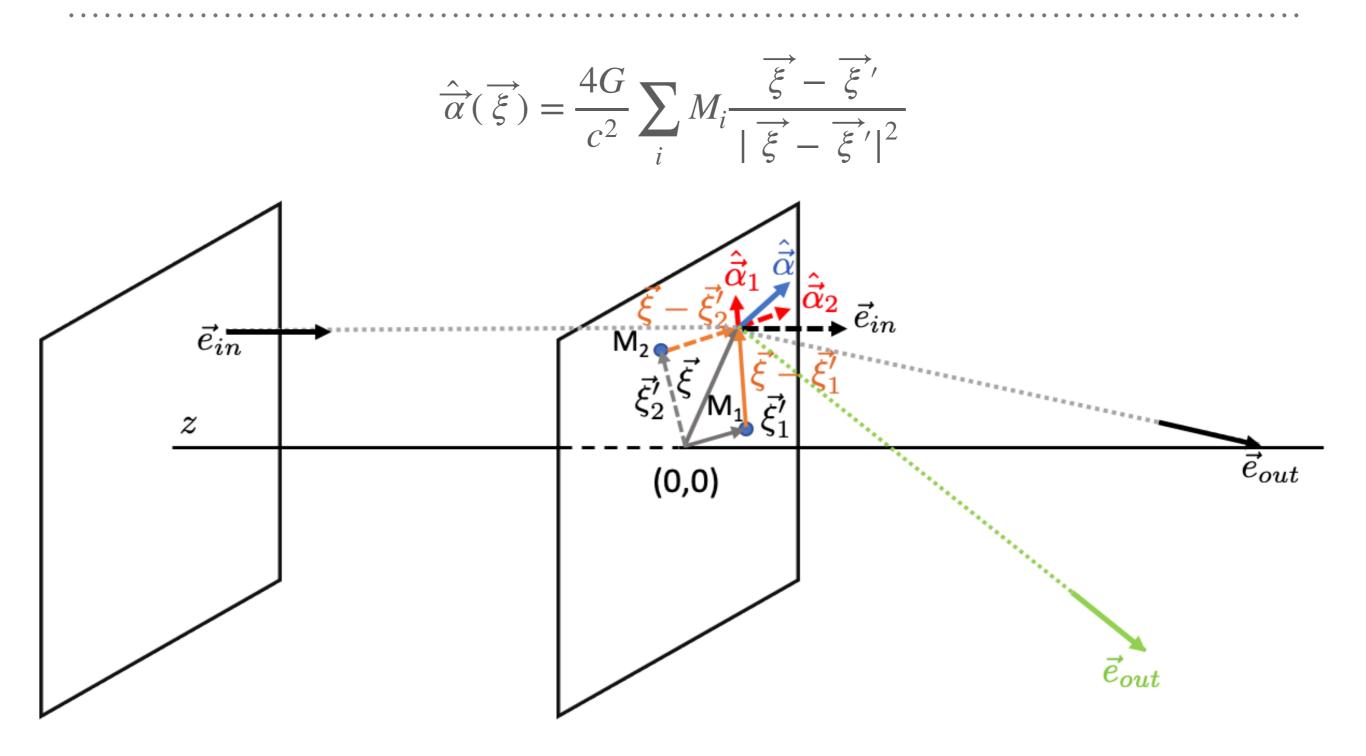
Using "Thin screen approximation"

GENERALISATION OF THE DEFLECTION ANGLE FORMULA



Using "Thin screen approximation"

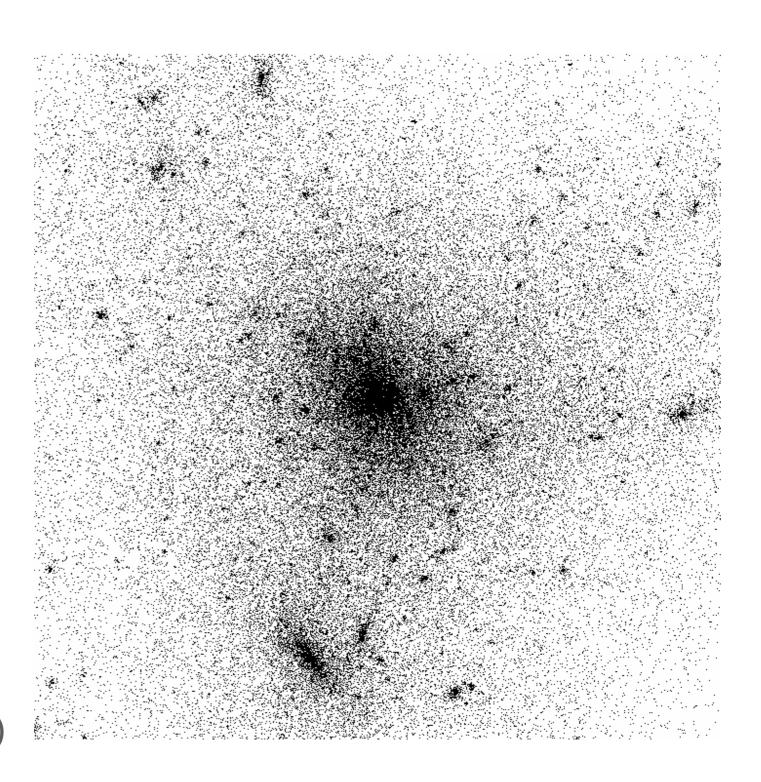
GENERALISATION OF THE DEFLECTION ANGLE FORMULA



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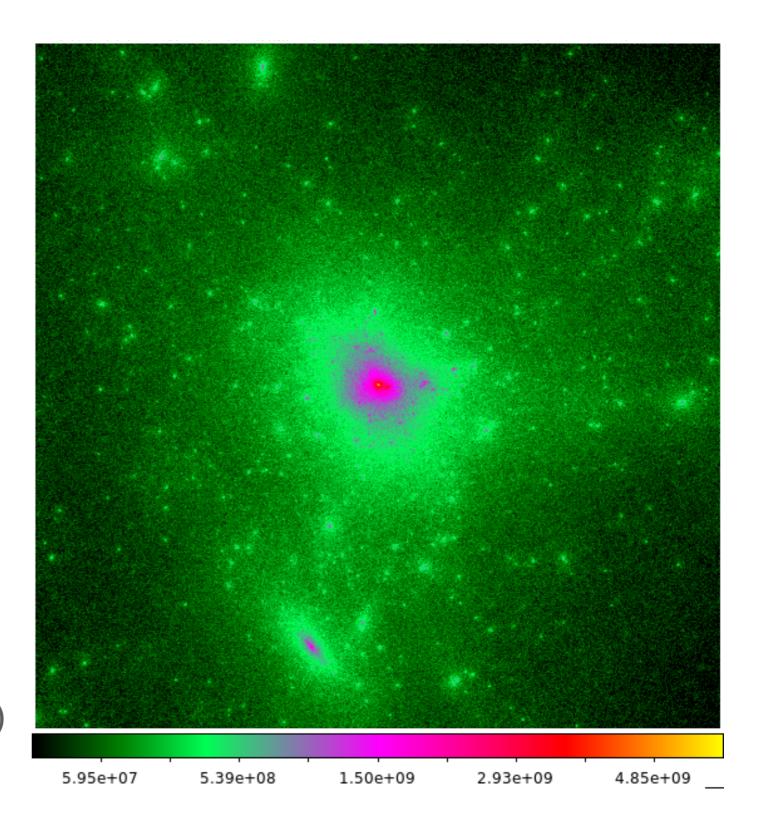
DEFLECTION BY AN ENSEMBLE OF POINT MASSES

- Structure formation is often studied using numerical simulations
- ➤ Galaxies, galaxy clusters, etc. are described by ensembles of particles
- ➤ The calculation of the deflection angle by direct summation of all contributions from each particle has a computational cost O(N²)



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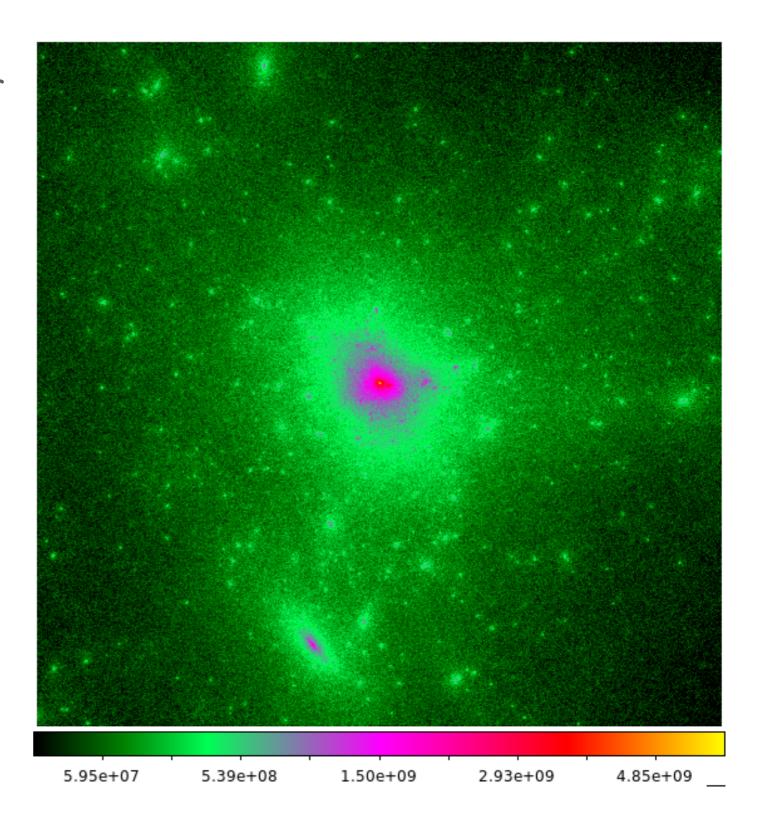
DEFLECTION BY AN EXTENDED MASS DISTRIBUTION

This can be easily generalized to the case of a continuum distribution of mass

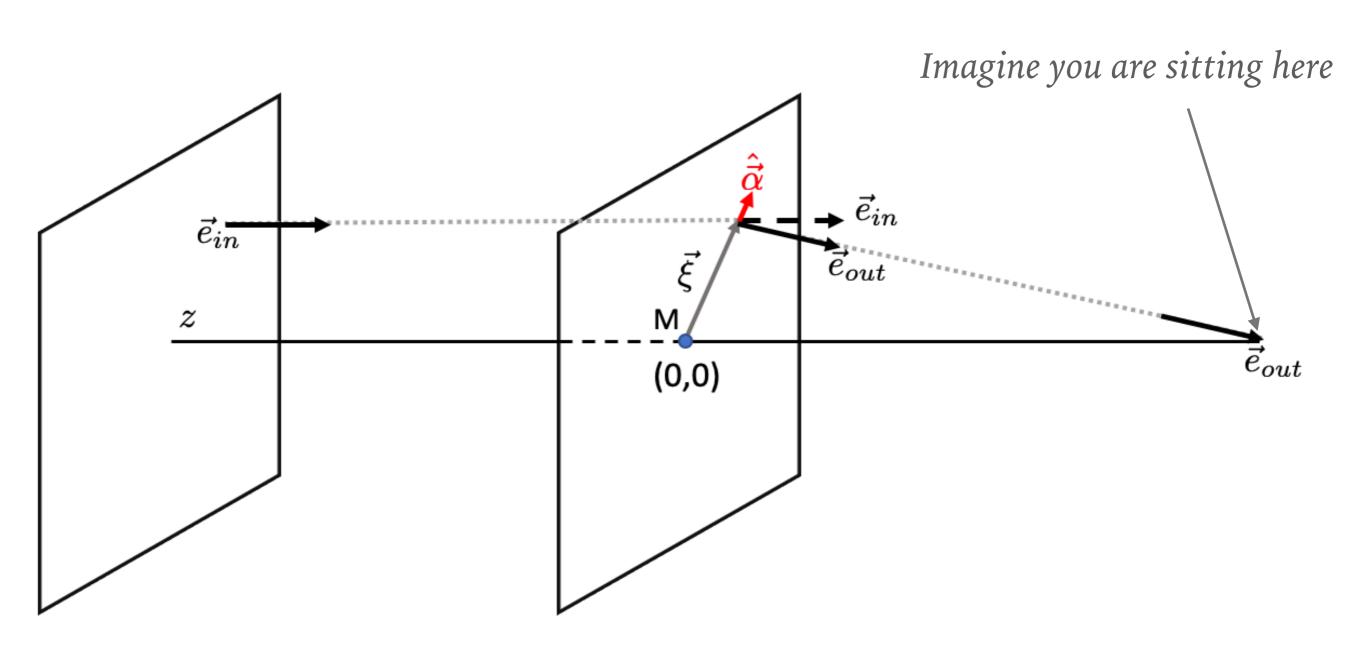
$$\Sigma(\overrightarrow{\xi}) = \int \rho(\overrightarrow{\xi}, z) dz$$

$$d\hat{\overrightarrow{\alpha}}(\vec{\xi}) = \frac{4G}{c^2} \frac{\vec{\xi} - \vec{\xi}'}{|\vec{\xi} - \vec{\xi}'|^2} \Sigma(\vec{\xi}') d\xi'^2$$

$$\hat{\overrightarrow{\alpha}}(\vec{\xi}) = \frac{4G}{c^2} \int \frac{\vec{\xi} - \vec{\xi'}}{|\vec{\xi} - \vec{\xi'}|^2} \Sigma(\vec{\xi'}) d\xi'^2$$



IS ANY DEFLECTION RIGHT?



Some rays are deflected in the right way, others are not!

IS ANY DEFLECTION RIGHT?

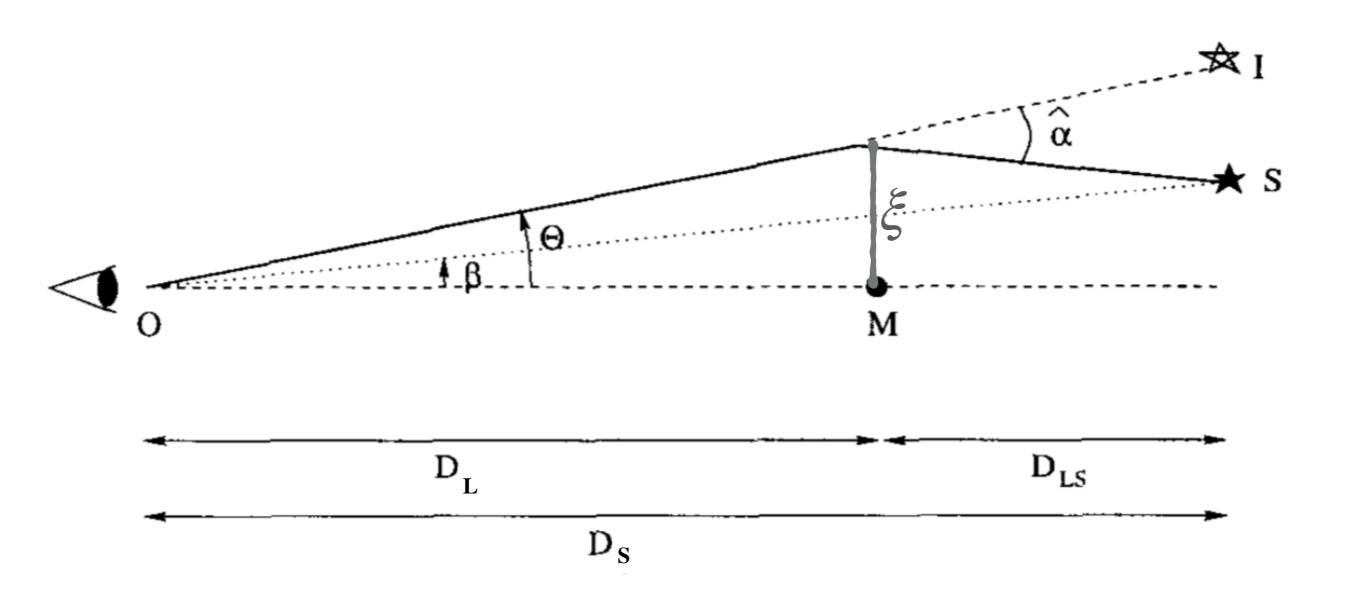
Imagine you are sitting here $ec{e}_{in}$ (0,0)

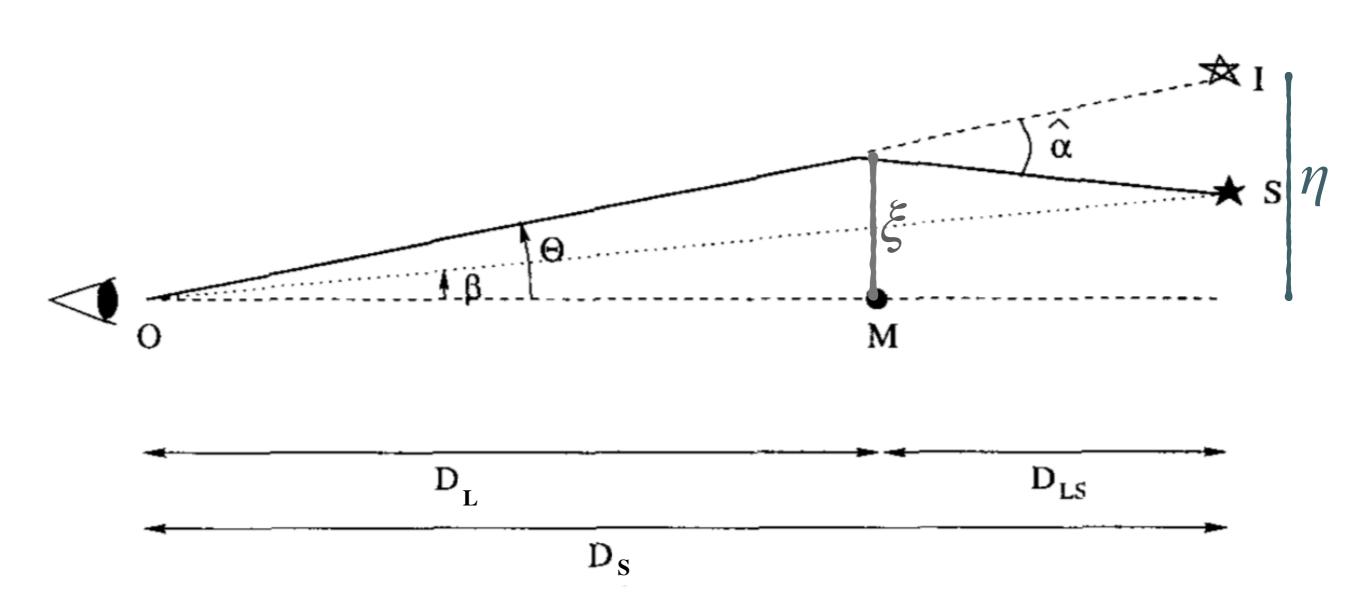
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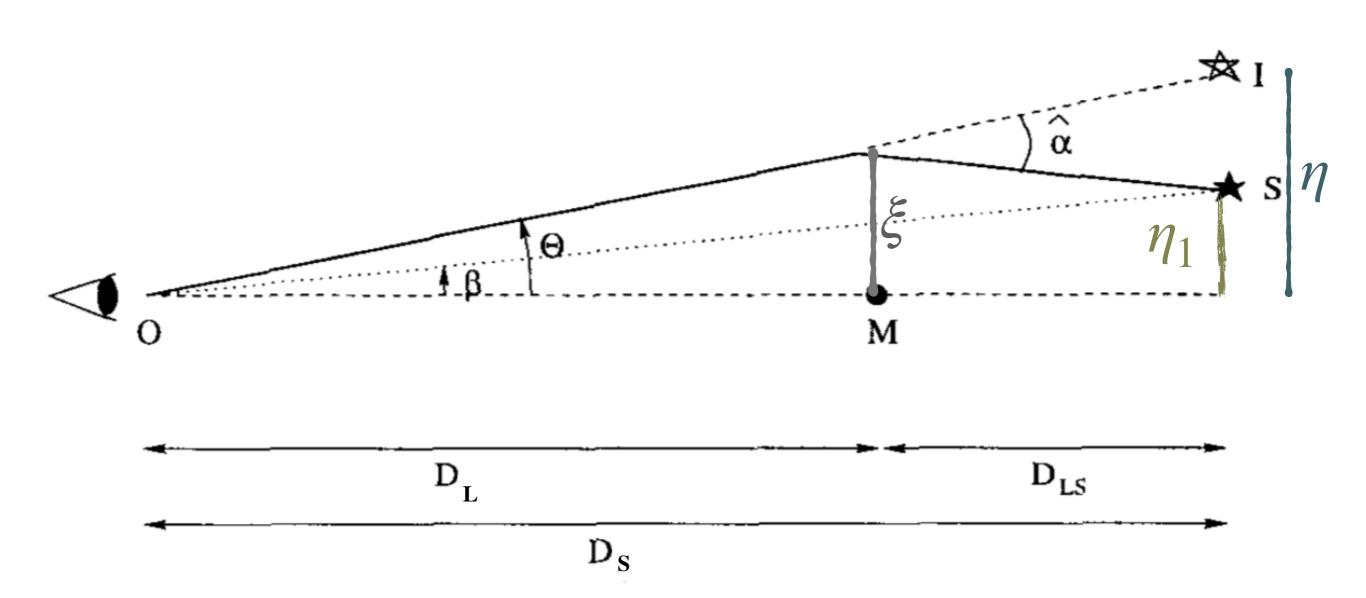
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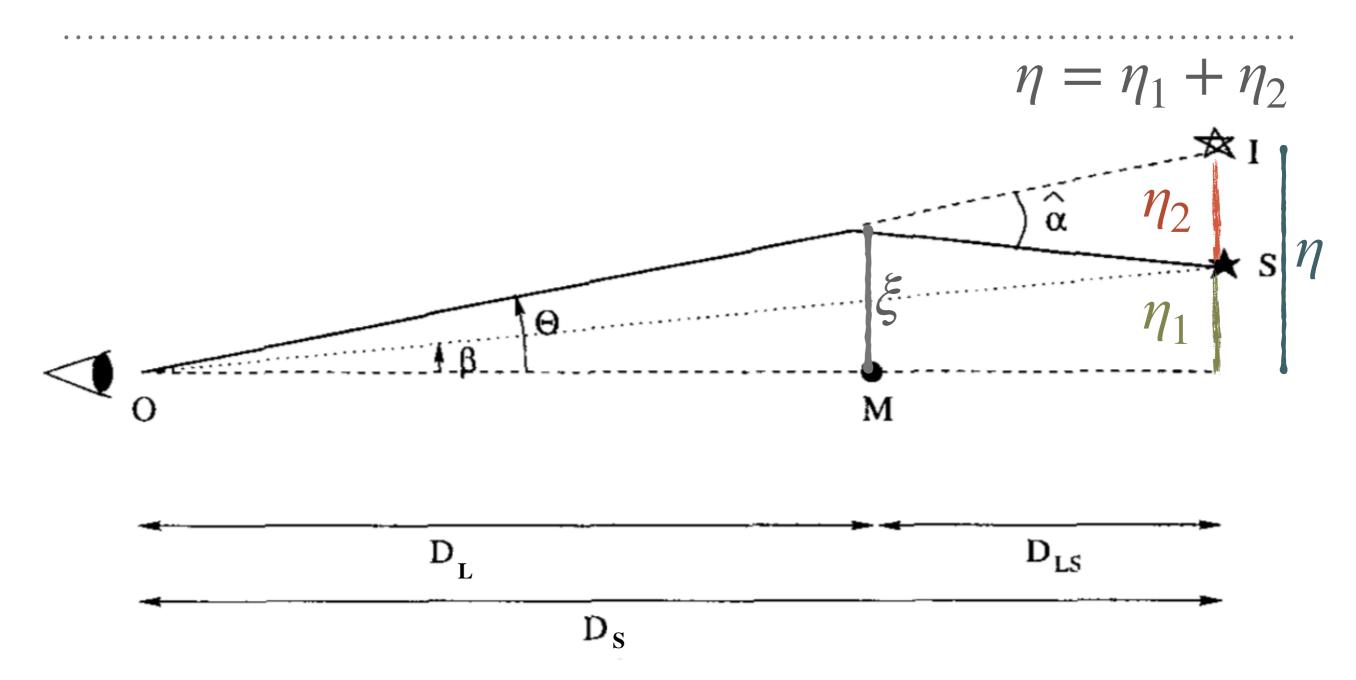
Imagine you are sitting here \vec{e}_{in} \vec{e}_{out} (0,0)

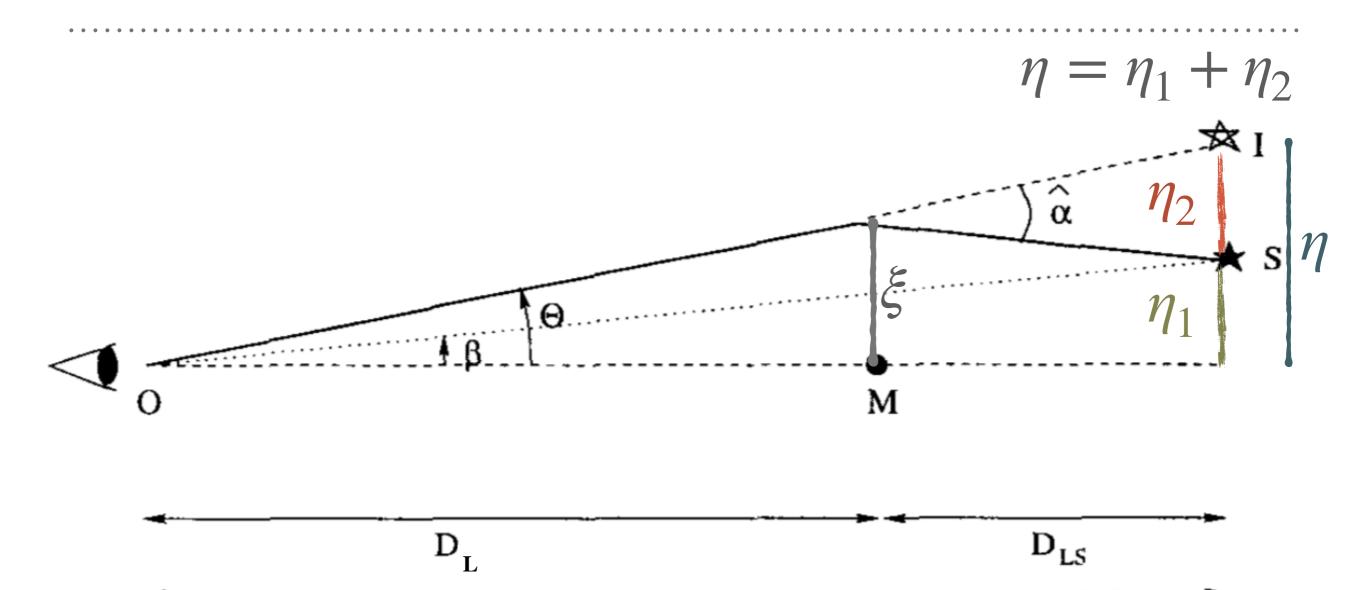
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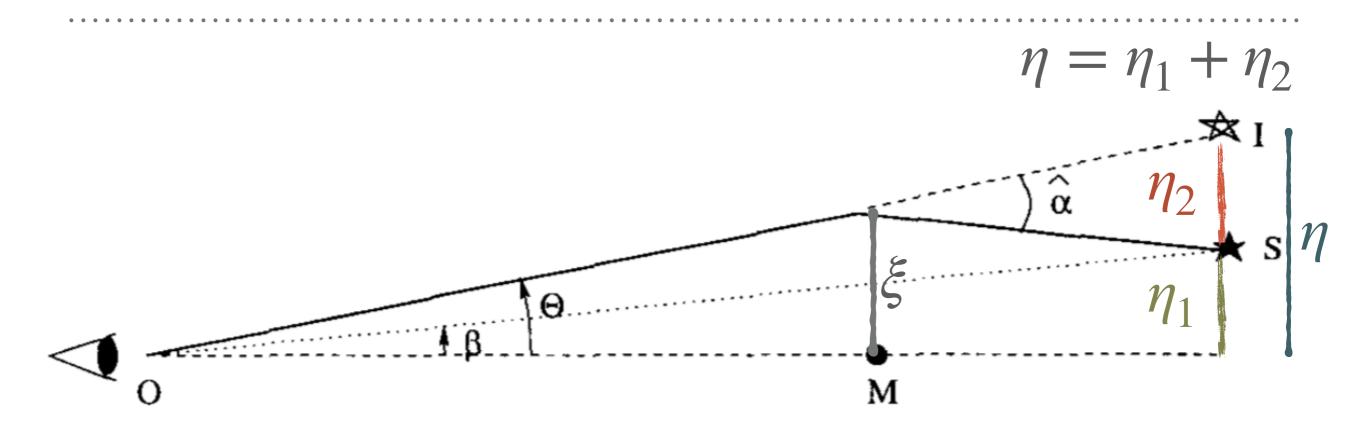




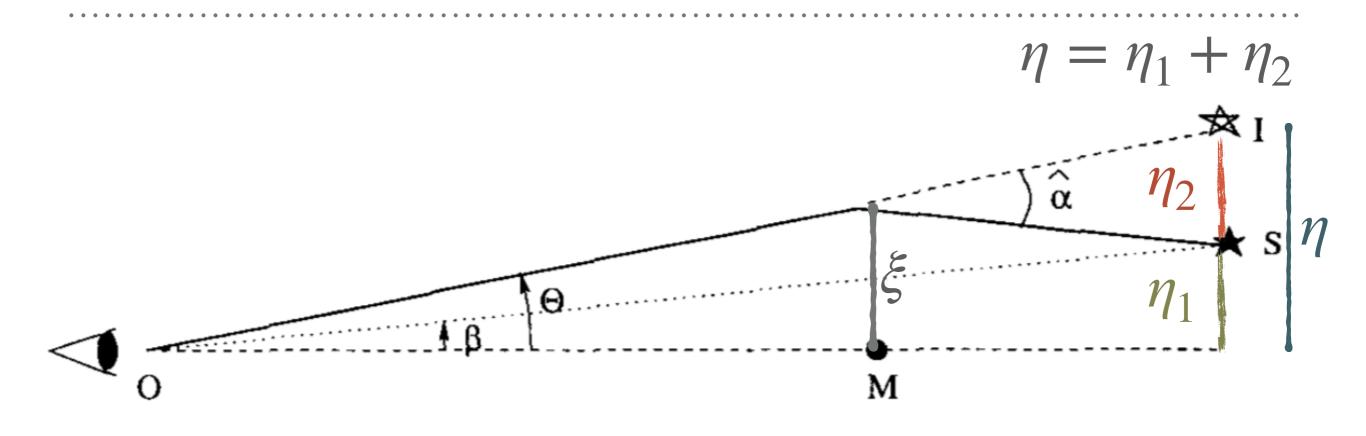


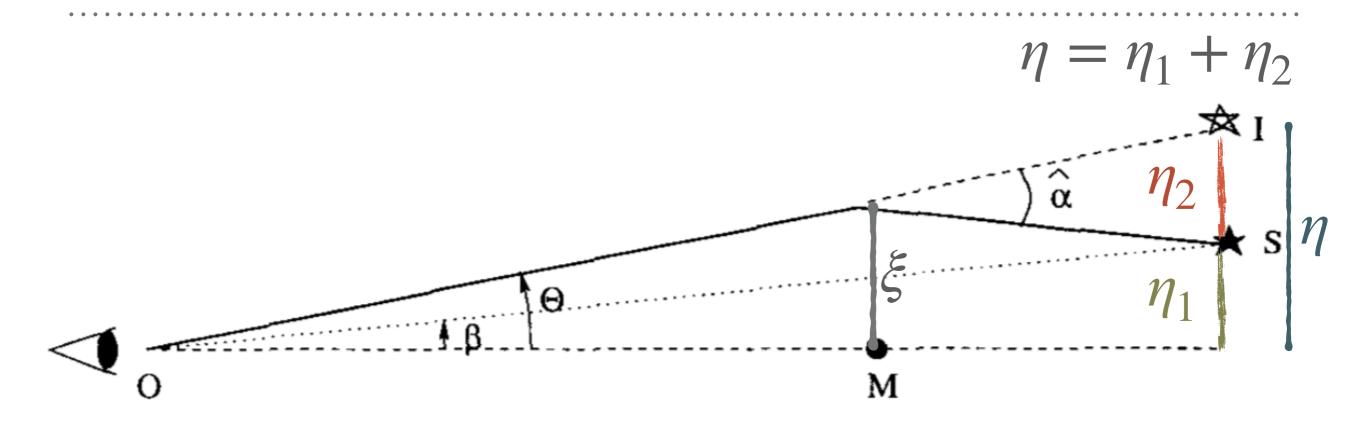
 D_{S}

$$\eta = D_S \theta$$



$$D_{\rm L}$$
 $D_{\rm LS}$ $D_{\rm LS}$ $D_{\rm LS}$ $D_{\rm LS}$ $D_{\rm LS}$ $D_{\rm LS}$

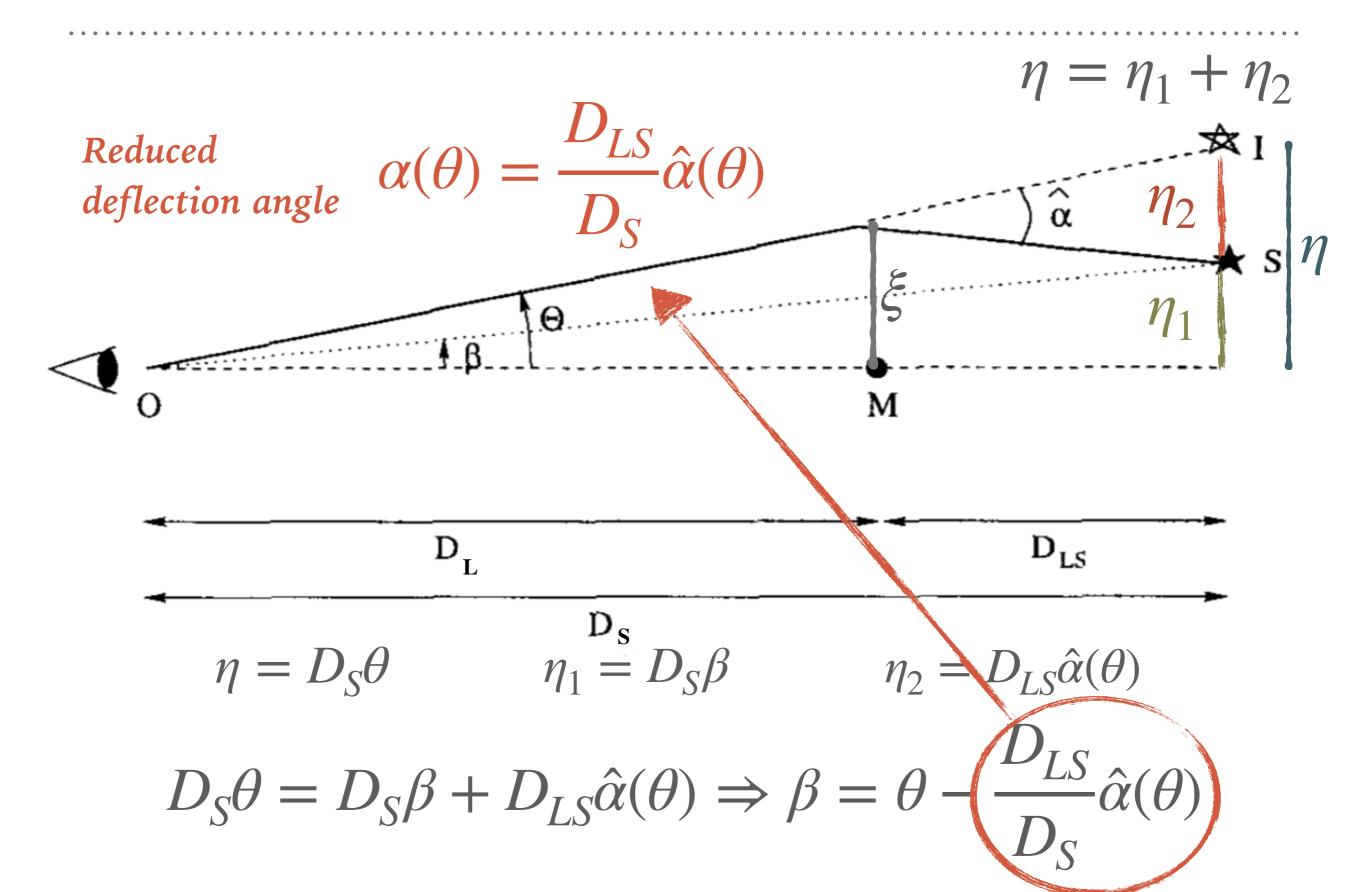


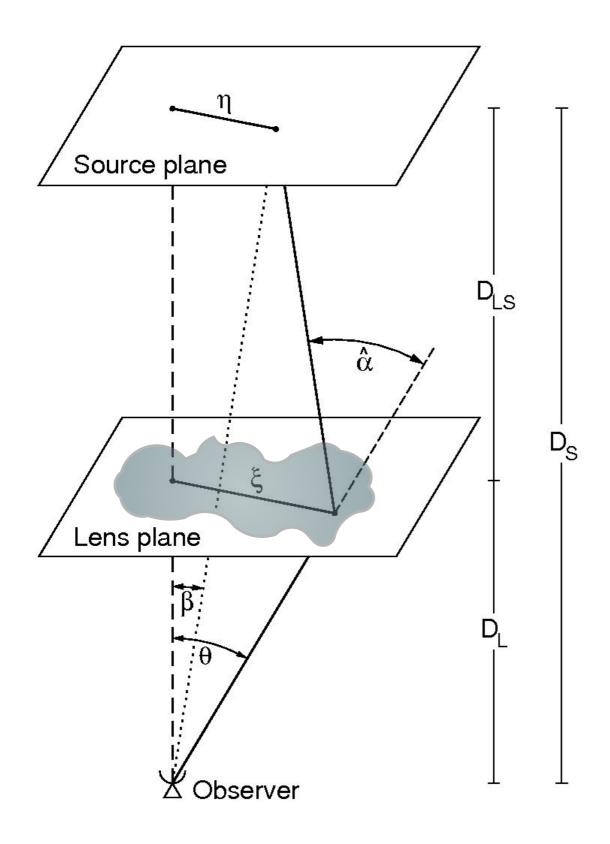


$$D_{LS}$$

$$\eta = D_{S}\theta \qquad \eta_{1} = D_{S}\beta \qquad \eta_{2} = D_{LS}\hat{\alpha}(\theta)$$

$$D_{S}\theta = D_{S}\beta + D_{LS}\hat{\alpha}(\theta) \Rightarrow \beta = \theta - \frac{D_{LS}}{D_{S}}\hat{\alpha}(\theta)$$





Remember that:

- 1) positions on the lens and source planes are defined by vectors
- 2) the deflection angle itself is a vector

$$\overrightarrow{\theta} = \frac{\overrightarrow{\xi}}{D_L} \qquad \overrightarrow{\beta} = \frac{\overrightarrow{\eta}}{D_S}$$

$$\overrightarrow{\beta} = \overrightarrow{\theta} - \frac{D_{LS}}{D_S} \hat{\overrightarrow{\alpha}} (\overrightarrow{\theta}) = \overrightarrow{\theta} - \overrightarrow{\alpha} (\overrightarrow{\theta})$$

DIMENSIONLESS NOTATION

Quite often, an alternative way is chosen to write the lens equation: the so called "dimension-less" notation.

This implies the choice of a reference angle (or length) to scale the source and image positions and the deflection angle:

$$\overrightarrow{\theta} = \frac{\overrightarrow{\xi}}{D_L} \qquad \overrightarrow{\beta} = \frac{\overrightarrow{\eta}}{D_S} \qquad \overrightarrow{\alpha}(\overrightarrow{\theta}) = \frac{D_{LS}}{D_S} \hat{\overrightarrow{\alpha}}(\overrightarrow{\theta}) \qquad \overrightarrow{\beta} = \overrightarrow{\theta} - \frac{D_{LS}}{D_S} \hat{\overrightarrow{\alpha}}(\overrightarrow{\theta}) = \overrightarrow{\theta} - \overrightarrow{\alpha}(\overrightarrow{\theta})$$

$$\theta_0 = \frac{\xi_0}{D_L} = \frac{\eta_0}{D_S}$$

the reference angle subtends the reference scales on the lens and on the source planes

$$\frac{\overrightarrow{\theta}}{\theta_0} = \frac{\overrightarrow{\beta}}{\theta_0} - \frac{\overrightarrow{\alpha}(\overrightarrow{\theta})}{\theta_0}$$

dividing both members of the lens equation by the reference angle...

$$\overrightarrow{y} = \overrightarrow{x} - \overrightarrow{\alpha}(\overrightarrow{x})$$

$$\overrightarrow{\alpha}(\overrightarrow{x}) = \frac{\overrightarrow{\alpha}(\overrightarrow{\theta})}{\theta_0} = \frac{D_L}{\xi_0} \overrightarrow{\alpha}(\overrightarrow{\theta})$$

LENSING POTENTIAL

$$\hat{\vec{\alpha}} = \frac{2}{c^2} \int_{-\infty}^{+\infty} \vec{\nabla}_{\perp} \Phi dz$$

This formula tells us that the deflection is caused by the projection of the Newtonian gravitational potential on the lens plane.

$$\hat{\Psi}(\vec{\theta}) = \frac{D_{LS}}{D_{L}D_{S}} \frac{2}{c^{2}} \int \Phi(D_{L}\vec{\theta},z) dz$$
 We introduce the effective lensing potential

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$$\hat{\Psi}(\vec{\theta}) = \frac{D_{\rm LS}}{D_{\rm L}D_{\rm S}} \frac{2}{c^2} \int \Phi(D_{\rm L}\vec{\theta},z) {\rm d}z \quad \text{We introduce the effective lensing potential}$$

the lensing potential is the projection of the 3D potential

LENSING POTENTIAL

$$\hat{\vec{\alpha}} = \frac{2}{c^2} \int_{-\infty}^{+\infty} \vec{\nabla}_{\perp} \Phi dz$$

This formula tells us that the deflection is caused by the projection of the Newtonian gravitational potential on the lens plane.



the lensing potential scales with distances

$$\vec{\nabla}_{\theta} \hat{\Psi}(\vec{\theta}) = \vec{\alpha}(\vec{\theta})$$

The reduced deflection angle is the gradient of the lensing potential

$$\begin{split} \vec{\nabla}_{\theta} \hat{\Psi}(\vec{\theta}) &= D_{L} \vec{\nabla}_{\perp} \hat{\Psi} = \vec{\nabla}_{\perp} \left(\frac{D_{LS}}{D_{S}} \frac{2}{c^{2}} \int \hat{\Phi}(\vec{\theta}, z) dz \right) \\ &= \frac{D_{LS}}{D_{S}} \frac{2}{c^{2}} \int \vec{\nabla}_{\perp} \Phi(\vec{\theta}, z) dz \\ &= \vec{\alpha}(\vec{\theta}) \end{split}$$

NOTE THAT...

.....

... the same result holds if we use the dimension-less notation:

$$ec{
abla}_x = rac{\xi_0}{D_{
m L}} ec{
abla}_{ heta}$$



$$ec{
abla}_{x}\hat{\Psi}=rac{\xi_{0}}{D_{\mathrm{L}}}ec{
abla}_{ heta}\hat{\Psi}=rac{\xi_{0}}{D_{\mathrm{L}}}ec{lpha}$$

By multiplying both sides of the equation by $D_{\rm L}^2/\xi_0^2$ we obtain:

$$\frac{D_{\mathrm{L}}^2}{\xi_0^2} \vec{\nabla}_x \hat{\Psi} = \frac{D_{\mathrm{L}}}{\xi_0} \vec{\alpha} \qquad \qquad \Psi = \frac{D_{\mathrm{L}}^2}{\xi_0^2} \hat{\Psi} \qquad \qquad \vec{\nabla}_x \Psi(\vec{x}) = \vec{\alpha}(\vec{x})$$

We have introduced the dimensionless counter-part of the lensing potential!

$$\triangle_{\theta} \hat{\Psi}(\vec{\theta}) = 2\kappa(\vec{\theta})$$

The laplacian of the lensing potential is twice the convergence:

$$\kappa(\vec{\theta}) \equiv \frac{\Sigma(\vec{\theta})}{\Sigma_{\rm cr}}$$
 with $\Sigma_{\rm cr} = \frac{c^2}{4\pi G} \frac{D_{\rm S}}{D_{\rm L}D_{\rm LS}}$

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$$[G] = L^3/M/T^2$$

$$[c^2] = L^2/T^2$$

$$[D_X] = L$$

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$$[D_X] = L$$

The critical surface density is a characteristic density to distinguish between strong and weak gravitational lenses!

$$\triangle_{\theta} \hat{\Psi}(\vec{\theta}) = 2\kappa(\vec{\theta})$$

The laplacian of the lensing potential is twice the convergence:

We start from the poisson equation

$$\triangle \Phi = 4\pi G\rho$$

The surface mass density is then:

$$\Sigma(\vec{\theta}) = \frac{1}{4\pi G} \int_{-\infty}^{+\infty} \triangle \Phi dz$$

$$\kappa(\vec{\theta}) = \frac{1}{c^2} \frac{D_{\rm L}D_{\rm LS}}{D_{\rm S}} \int_{-\infty}^{+\infty} \triangle \Phi dz$$

Let's introduce the Laplacian operator on the lens plane:

$$\triangle_{\theta} = \frac{\partial^{2}}{\partial \theta_{1}^{2}} + \frac{\partial^{2}}{\partial \theta_{2}^{2}} = D_{L}^{2} \left(\frac{\partial^{2}}{\partial \xi_{1}^{2}} + \frac{\partial^{2}}{\partial \xi_{2}^{2}} \right) = D_{L}^{2} \left(\triangle - \frac{\partial^{2}}{\partial z^{2}} \right)$$

Then:

$$\triangle \Phi = \frac{1}{D_{\rm L}^2} \triangle_{\theta} \Phi + \frac{\partial^2 \Phi}{\partial z^2}$$

With this substitution:

$$\kappa(\vec{\theta}) = \frac{1}{c^2} \frac{D_{\rm LS}}{D_{\rm S} D_{\rm L}} \left[\triangle_{\theta} \int_{-\infty}^{+\infty} \Phi dz + D_{\rm L}^2 \int_{-\infty}^{+\infty} \frac{\partial^2 \Phi}{\partial z^2} dz \right]$$

where the second term in the sum is zero, if the lens if gravitationally bound!

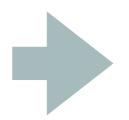
Given the definition of lensing potential:

$$\kappa(\boldsymbol{\theta}) = \frac{1}{2} \triangle_{\boldsymbol{\theta}} \hat{\Psi}$$

Note that:

$$riangle_{m{ heta}} = D_{
m L}^2 riangle_{m{\xi}} = rac{D_{
m L}^2}{m{\xi}_0^2} riangle_{x}$$

$$\triangle_{\theta} = D_{\mathrm{L}}^2 \triangle_{\xi} = \frac{D_{\mathrm{L}}^2}{\xi_0^2} \triangle_x \qquad \kappa(\theta) = \frac{1}{2} \triangle_{\theta} \hat{\Psi} = \frac{1}{2} \frac{\xi_0^2}{D_{\mathrm{L}}^2} \triangle_{\theta} \Psi$$



$$\kappa(\vec{x}) = \frac{1}{2} \triangle_x \Psi(\vec{x})$$

DIMENSIONLESS NOTATION

From

$$\vec{\hat{\alpha}}(\vec{\xi}) = \frac{4G}{c^2} \int \frac{(\vec{\xi} - \vec{\xi'}) \Sigma(\vec{\xi'})}{|\vec{\xi} - \vec{\xi'}|^2} d^2 \xi'$$

we obtain

$$\vec{\alpha}(\vec{x}) = \frac{1}{\pi} \int_{\mathbf{R}^2} d^2 x' \kappa(\vec{x}') \frac{\vec{x} - \vec{x}'}{|\vec{x} - \vec{x}'|}$$

Using

$$\vec{\nabla}_x \Psi(\vec{x}) = \vec{\alpha}(\vec{x})$$

$$\Psi(\vec{x}) = \frac{1}{\pi} \int_{\mathbf{R}^2} \kappa(\vec{x}') \ln |\vec{x} - \vec{x}'| d^2 x'$$

DIMENSIONLESS NOTATION

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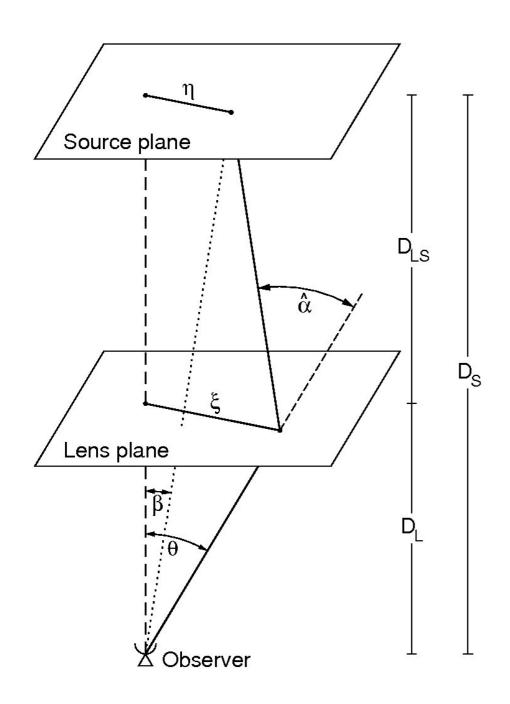
Using

$$\vec{\nabla}_x \Psi(\vec{x}) = \vec{\alpha}(\vec{x})$$

Convolution kernels

$$\Psi(\vec{x}) = \frac{1}{\pi} \int_{\mathbf{R}^2} \kappa(\vec{x}') \ln |\vec{x} - \vec{x}'| \mathrm{d}^2 x'$$

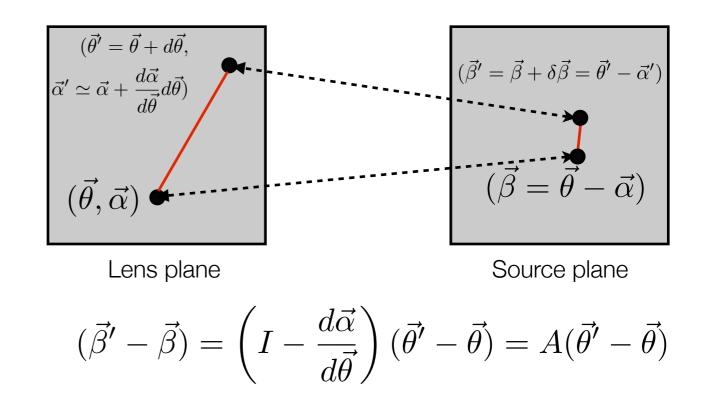
LENS MAPPING (FIRST ORDER)



we derived the lens equation

$$\vec{\beta} = \vec{\theta} - \frac{D_{LS}}{D_S} \hat{\vec{\alpha}}(\vec{\theta}) = \vec{\theta} - \vec{\alpha}(\vec{\theta})$$

• Assuming that the d.a. does not vary significantly over the scale $d\Theta$:



LENS MAPPING (FIRST ORDER)

 $A \equiv rac{\partial ec{eta}}{\partial ec{ heta}} = \left(\delta_{ij} - rac{\partial lpha_i(ec{ heta})}{\partial heta_j}
ight) = \left(\delta_{ij} - rac{\partial^2 \hat{\Psi}(ec{ heta})}{\partial heta_i \partial heta_j}
ight)$

A is called "the lensing Jacobian": it is a symmetric second rank tensor describing the first order mapping between lens and source planes.

This tensor can be written as the sum of an isotropic part, proportional to its trace, and an anisotropic, traceless part.

$$A_{iso,i,j} = \frac{1}{2} \text{Tr} A \delta_{i,j}$$

$$A_{aniso,i,j} = A_{i,j} - \frac{1}{2} \text{Tr} A \delta_{i,j}$$

ANISOTROPIC PART

$$rac{\partial^2 \hat{\Psi}(\vec{ heta})}{\partial \, heta_i \partial \, heta_j} \equiv \hat{\Psi}_{ij}$$

Introducing the shear:

$$\gamma_1 = \frac{1}{2}(\hat{\Psi}_{11} - \hat{\Psi}_{22})$$
 $\gamma_2 = \hat{\Psi}_{12} = \hat{\Psi}_{21}$,

$$\Gamma = \begin{pmatrix} \gamma_1 & \gamma_2 \\ \gamma_2 & -\gamma_1 \end{pmatrix}$$

Symmetric, trace-less tensor with eigenvalues:

$$\pm\sqrt{\gamma_1^2+\gamma_2^2}=\pm\gamma$$

ISOTROPIC PART

$$\frac{1}{2} \operatorname{tr} A \cdot I = \left[1 - \frac{1}{2} (\hat{\Psi}_{11} + \hat{\Psi}_{22}) \right] \delta_{ij}$$

$$= \left(1 - \frac{1}{2} \triangle \hat{\Psi} \right) \delta_{ij} = (1 - \kappa) \delta_{ij}$$

Remember: $\triangle_{\theta}\Psi(\vec{\theta}) = 2\kappa(\vec{\theta})$

THE SHEAR IS NOT A VECTOR!

$$\det A = (1 - \kappa - \gamma)(1 - \kappa + \gamma)$$
$$\gamma = \sqrt{\gamma_1^2 + \gamma_2^2}$$

There is thus an orthogonal coordinate transformation $R(\varphi)$, a rotation by an angle φ , which brings the Jacobian matrix into diagonal form.

The Jacobian matrix transforms as

$$A \to A' = R(\varphi)^T A R(\varphi)$$

This shows that the shear components transform under coordinate rotations as

$$\gamma_1 \to \gamma_1' = \gamma_1 \cos(2\varphi) + \gamma_2 \sin(2\varphi)$$
$$\gamma_2 \to \gamma_2' = -\gamma_1 \sin(2\varphi) + \gamma_2 \cos(2\varphi)$$

i.e. unlike a vector! Since the shear components are mapped onto each other after rotations of $\varphi=\pi$ rather than $\varphi=2\pi$, they form a socalled spin-2 field.

LENSING JACOBIAN

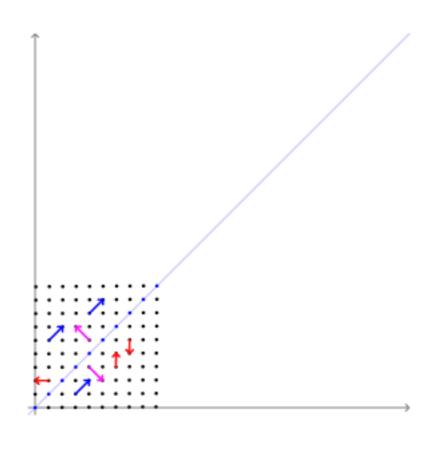
$$A = \begin{pmatrix} 1 - \kappa - \gamma_1 & -\gamma_2 \\ -\gamma_2 & 1 - \kappa + \gamma_1 \end{pmatrix}$$

$$= (1 - \kappa) \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} - \gamma \begin{pmatrix} \cos 2\phi & \sin 2\phi \\ \sin 2\phi & -\cos 2\phi \end{pmatrix}$$

Lens mapping at first order is a linear application, distorting areas.

Distortion directions are given by the **eigenvectors** of A.

Distortion amplitudes in these directions are given by the eigenvalues.



LENSING JACOBIAN

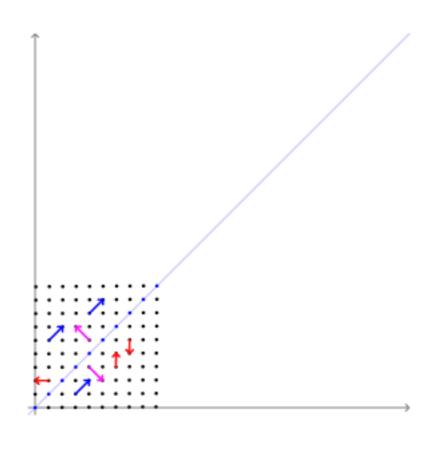
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EXAMPLE: FIRST ORDER DISTORTION OF A CIRCULAR SOURCE

$$\beta_1^2 + \beta_2^2 = \beta^2$$

In the reference frame where A is diagonal:

$$\begin{pmatrix} \beta_1 \\ \beta_2 \end{pmatrix} = \begin{pmatrix} 1 - \kappa - \gamma & 0 \\ 0 & 1 - \kappa + \gamma \end{pmatrix} \begin{pmatrix} \theta_1 \\ \theta_2 \end{pmatrix}$$

$$\beta_1 = (1 - \kappa - \gamma)\theta_1$$

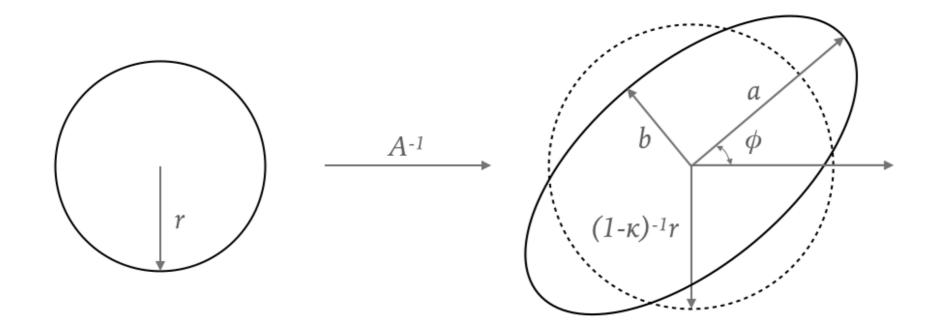
$$\beta_2 = (1 - \kappa + \gamma)\theta_2$$

$$\beta^2 = \beta_1^2 + \beta_2^2 = (1 - \kappa - \gamma)^2 \theta_1^2 + (1 - \kappa + \gamma)^2 \theta_2^2$$

This is the equation of an ellipse with semi-axes:

$$a = \frac{\beta}{1 - \kappa - \gamma} \qquad b = \frac{\beta}{1 - \kappa + \gamma}$$

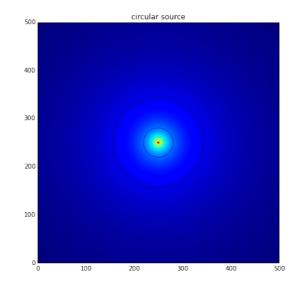
EXAMPLE: FIRST ORDER DISTORTION OF A CIRCULAR SOURCE



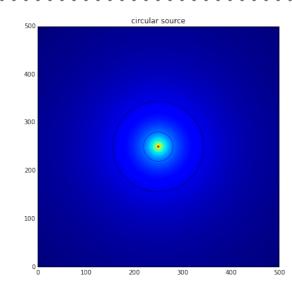
convergence: responsible for isotropic expansion or contraction shear: responsible for anisotropic distortion

Ellipticity:
$$e = \frac{a-b}{a+b} = \frac{\gamma}{1-\kappa} = g$$

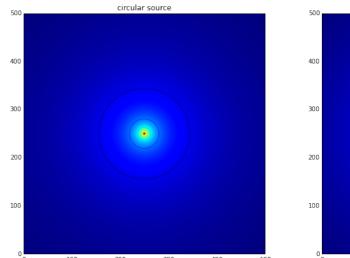
➤ Let's consider a circular source

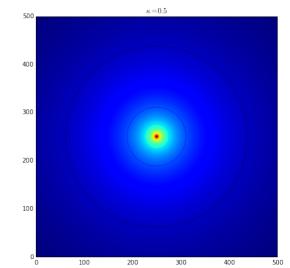


- ➤ Let's consider a circular source
- ➤ How is it distorted if we apply a pure convergence trasformation?

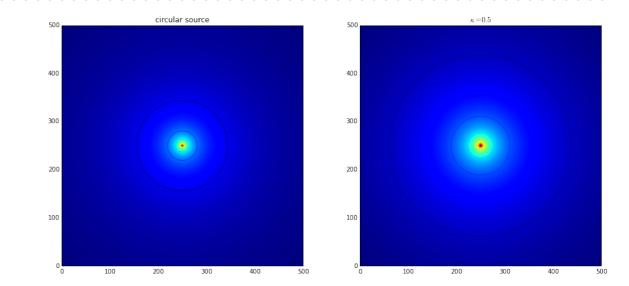


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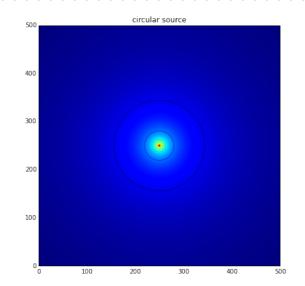


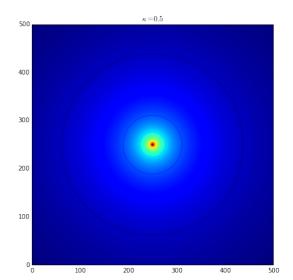


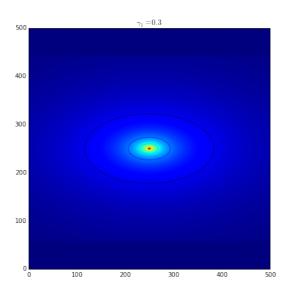
- ➤ Let's consider a circular source
- ➤ How is it distorted if we apply a pure convergence trasformation?
- Now, assume that $\gamma_1>0$ and $\gamma_2=0$. How is the image distorted?



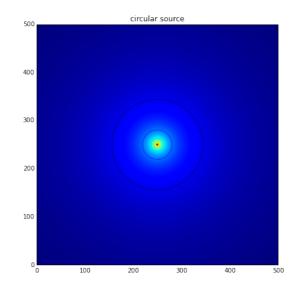
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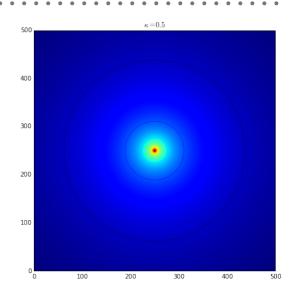


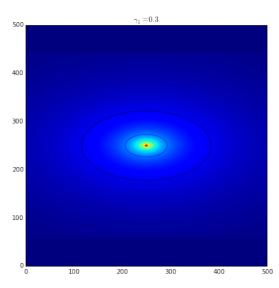




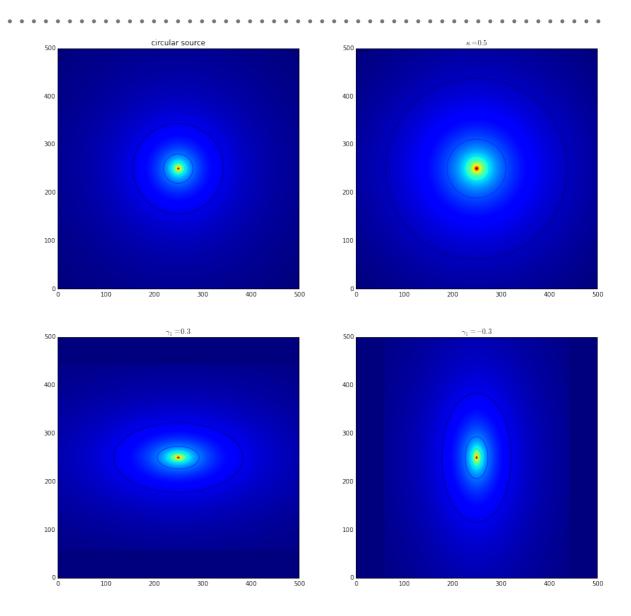
- ➤ Let's consider a circular source
- ➤ How is it distorted if we apply a pure convergence trasformation?
- Now, assume that $\gamma_1>0$ and $\gamma_2=0$. How is the image distorted?
- ➤ And what if γ_1 <0 and γ_2 =0?



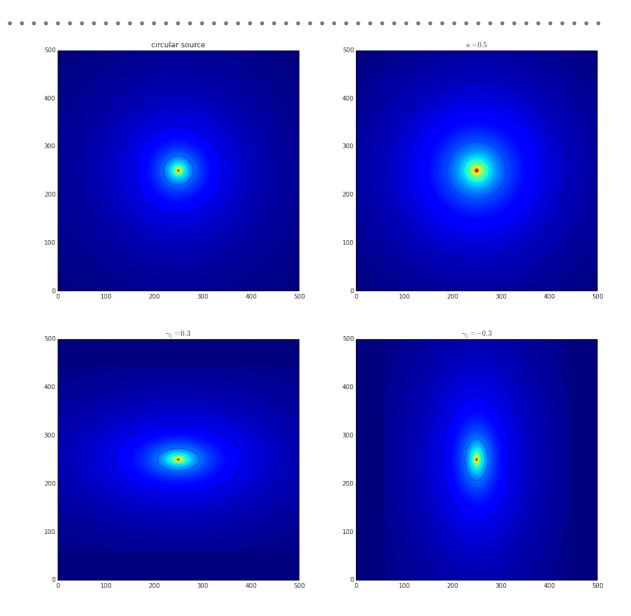




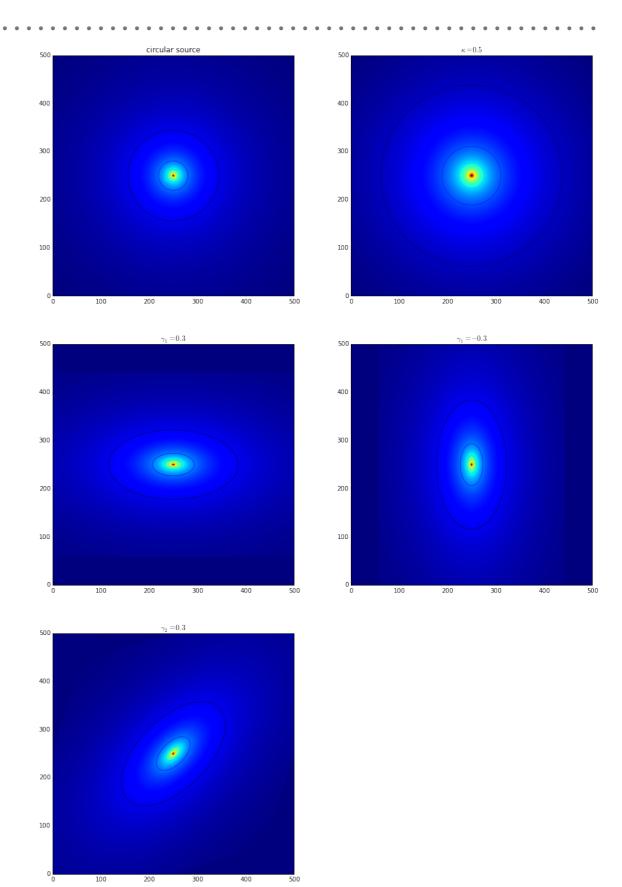
- ➤ Let's consider a circular source
- ➤ How is it distorted if we apply a pure convergence trasformation?
- Now, assume that $\gamma_1>0$ and $\gamma_2=0$. How is the image distorted?
- ➤ And what if γ_1 <0 and γ_2 =0?



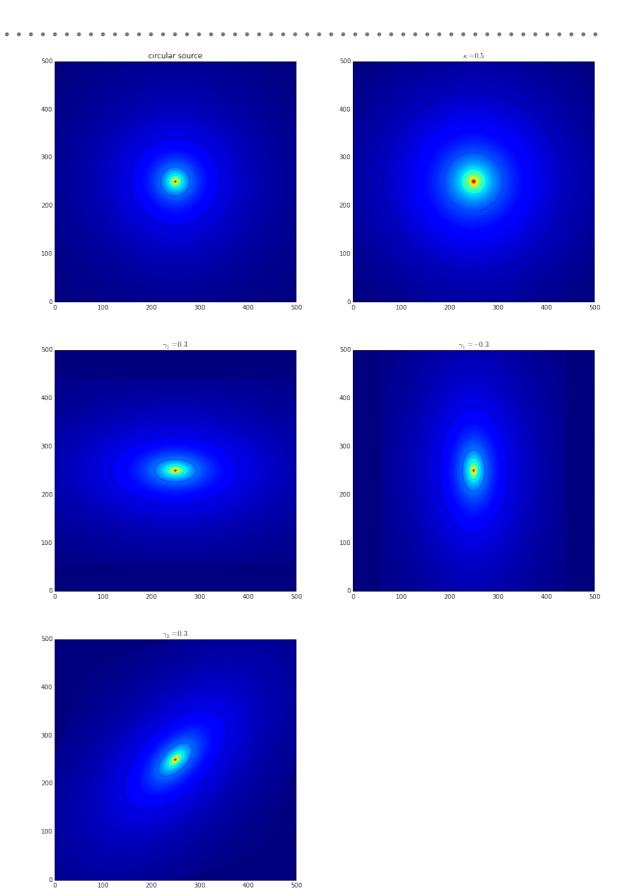
- ➤ Let's consider a circular source
- ➤ How is it distorted if we apply a pure convergence trasformation?
- Now, assume that $\gamma_1>0$ and $\gamma_2=0$. How is the image distorted?
- ➤ And what if γ_1 <0 and γ_2 =0?
- Let's set γ_1 =0. How is the image distorted if γ_2 >0?



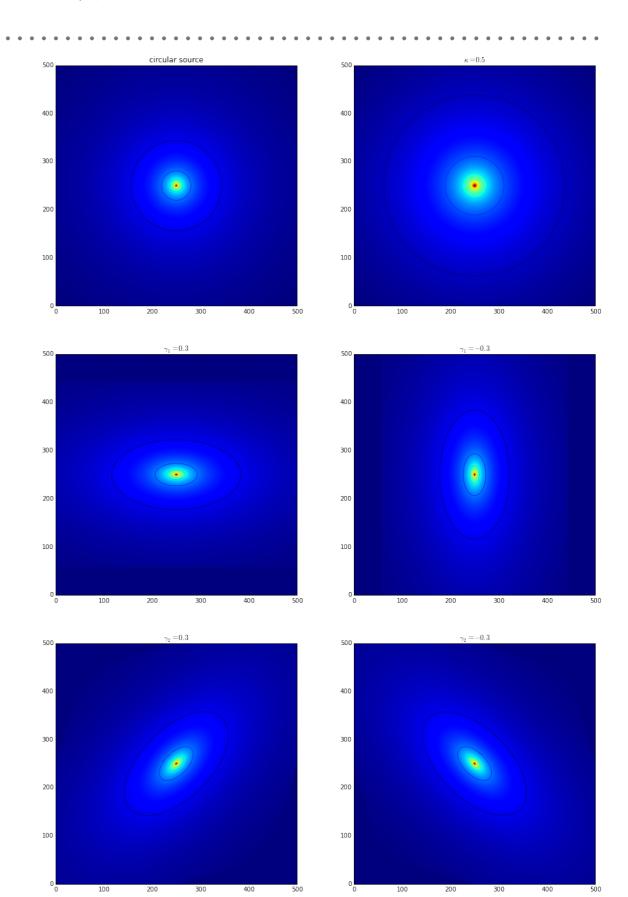
- ➤ Let's consider a circular source
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- \rightarrow And if $\gamma_2 < 0$?



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- \rightarrow And if $\gamma_2 < 0$?



SHEAR DISTORTIONS

