

STEFFAN SØLVSTEN

Bachelor of Science (BSc) in Computer Science at Aarhus University

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Ambitious, versatile and hard-working computer scientists and full stack developer with a deeper interest for *algorithms*, *complexity theory*, and *logic and semantics*.

EXPERIENCE

Teaching Assistant

Aarhus University

March 2017 – January 2018

Aarhus, Denmark

I corrected weekly assignments, and organized weekly classroom following the exercises provided by the course coordinator for a group of students.

I designed extra lessons and exercises to help the students prepare for the courses.

Courses: Algorithms and Datastructures Regularity and Automata

Software Developer

IT Minds

March 2018 – April 2019

Aarhus, Denmark

Consultant providing IT solutions, that improve and automate the client's workflow. Among my clients have been *LEGO*, where I was working full stack and was the main architect on the frontend Angular application.

I was the lead architect on the frontend of an internal project, where I successfully mentored the new interns, providing feedback on their approaches to solutions and code quality.

Though more practical, my academic skills and theoretical insights have been invaluable to identify the effective and elegant solutions.

Student Programmer

SCALGO

May 2019 – current

Aarhus, Denmark

SCALGO brings cutting-edge massive terrain data-processing technology to market, build on more than two decades of research on I/O-efficient and geometric algorithms.

As a student developer my responsibilities are the development and maintenance of the *SCALGO Live* platform's frontend and middleware.

VOLUNTEERING

I have been very active at the university outside of the studies. Below are some things I have volunteered for among other things

Tutor

Mat/Fys-Tutorgruppen, Aarhus University

January 2016 – December 2017

Aarhus, Denmark

Planning and delivering a warm welcome first years for their first semester at the University. This included both social and university related questions.

SKILLS

Interpersonal Skills

Teaching Consulting Public speaking

Technologies

LaTeX OCaml Java / C# Spring Boot Python
Twisted Git SQL TypeScript Angular
ReasonML React

Theoretical Computer Science

Algorithms Concurrency Complexity Theory
Functional Programming Logic Semantics
Algorithmic Game Theory Distributed systems
Software Architecture

Mathematics

Linear Algebra Algebra Mathematical Modelling
Mathematical Analysis

EDUCATION

Bachelor in Computer Science

Aarhus University, Denmark

August 2015 – June 2018

Graduating from Denmark's most theoretical computer science bachelor's degree with a mean of 11.5 (A).

Bachelors Project in writing a compiler in SML. Final grade: 12 (A+).

LANGUAGES

English

Fluent – IELTS Academic: 8.0 (2019)

Danish

Native

German

Native

Bartender

Fredagscaféen, Aarhus University

📅 May 2017 – Present

📍 Aarhus, Denmark

Computer Science's very own "Fredagsbar" at Aarhus University. I have been bartending two to four times every semester.

Kitchen Responsible

Regnecentralen, Aarhus University

📅 May 2017 – Present

📍 Aarhus, Denmark

Regnecentralen is a kitchen and social hub for students. I took care of practical everyday things, arranged events, created social media content, and am developing a full stack IoT solution to gate the access to the kitchen.