

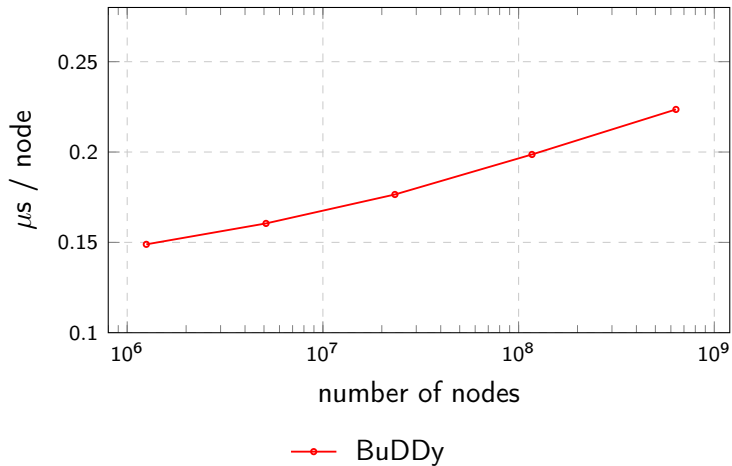
Adiar:

Binary Decision Diagrams in External Memory

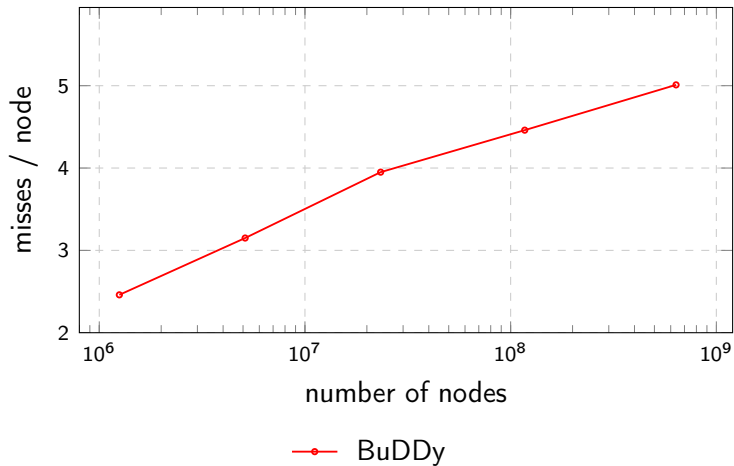
Steffan Christ Sølvesten, Jaco van de Pol,
Anna Blume Jakobsen, and Mathias Weller Berg Thomasen

TACAS 2022

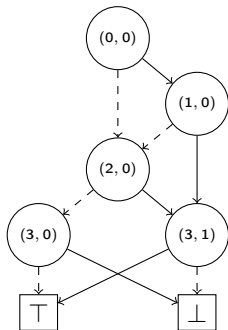




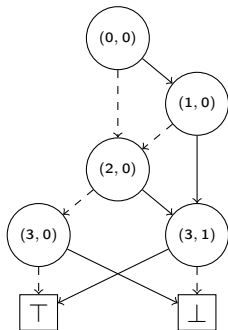
Minimal running time for the *Queens* problems.



Cache-misses for the *Queens* problems.



(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

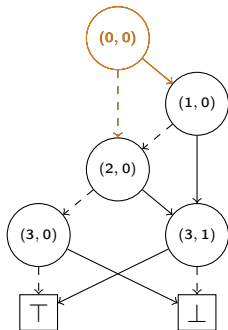


(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Priority Queue: Q_{count} :

[

]

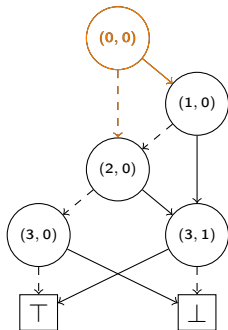


(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Priority Queue: Q_{count} :

[

]



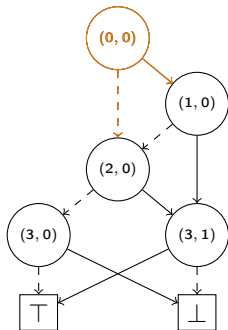
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Priority Queue: Q_{count} :

[$((0, 0) \xrightarrow{\top} (1, 0), 1)$,

$((0, 0) \xrightarrow{\perp} (2, 0), 1)$,

]



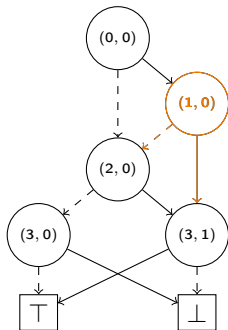
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(1, 0)	0	0

Priority Queue: Q_{count} :

[$((0, 0) \xrightarrow{\top} (1, 0), 1)$,
 $((0, 0) \xrightarrow{\perp} (2, 0), 1)$,

]



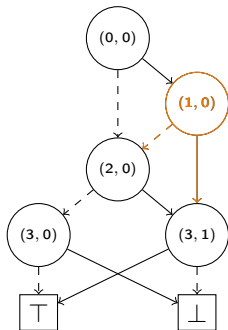
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

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(1, 0)	0	0

Priority Queue: Q_{count} :

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 $((0, 0) \xrightarrow{\perp} (2, 0), 1)$,

]

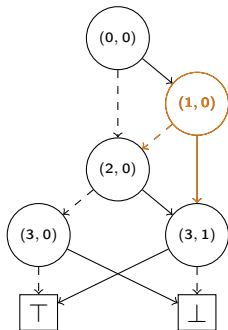


(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(1, 0)	1	0

Priority Queue: Q_{count} :

[
 $((0, 0) \xrightarrow{\perp} (2, 0), 1)$,
]

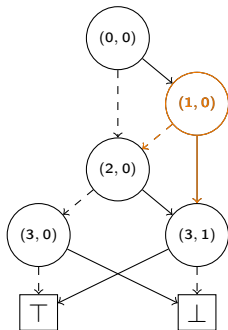


(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(1, 0)	1	0

Priority Queue: Q_{count} :

[
 $((0, 0) \xrightarrow{\perp} (2, 0), 1)$,
 $((1, 0) \xrightarrow{\perp} (2, 0), 1)$,
 $((1, 0) \xrightarrow{\top} (3, 1), 1)$,
]

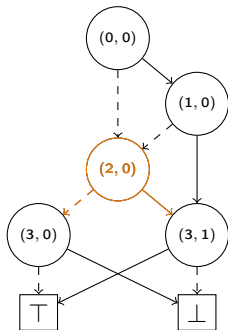


(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(2, 0)	0	0

Priority Queue: Q_{count} :

[
 $((0, 0) \xrightarrow{\perp} (2, 0), 1)$,
 $((1, 0) \xrightarrow{\perp} (2, 0), 1)$,
 $((1, 0) \xrightarrow{\top} (3, 1), 1)$,
]



(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

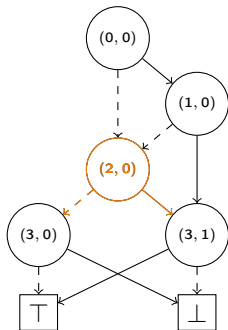
Seek	Sum	Result
(2, 0)	0	0

Priority Queue: Q_{count} :

[

$((0, 0) \xrightarrow{\perp} (2, 0), 1)$,
$((1, 0) \xrightarrow{\perp} (2, 0), 1)$,
$((1, 0) \xrightarrow{\top} (3, 1), 1)$,

]



(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

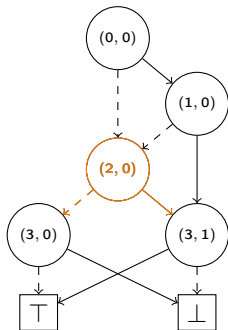
Seek	Sum	Result
(2, 0)	1	0

Priority Queue: Q_{count} :

[

$((1, 0) \xrightarrow{\perp} (2, 0), 1)$,

$((1, 0) \xrightarrow{\top} (3, 1), 1)$,
]



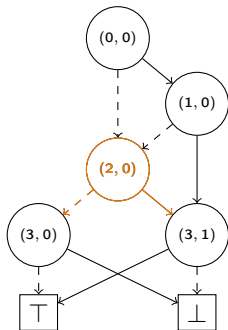
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(2, 0)	2	0

Priority Queue: Q_{count} :

[

$((1, 0) \xrightarrow{T} (3, 1), 1)$,
]



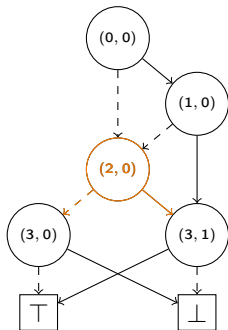
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(2, 0)	2	0

Priority Queue: Q_{count} :

[

$((2, 0) \xrightarrow{\perp} (3, 0), 2)$,
 $((1, 0) \xrightarrow{\top} (3, 1), 1)$,
 $((2, 0) \xrightarrow{\top} (3, 1), 2)$]



(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek
(3, 0)

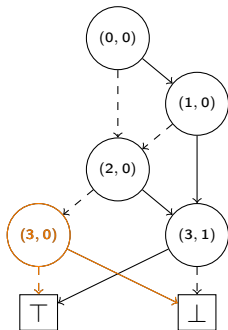
Sum
0

Result
0

Priority Queue: Q_{count} :

[

$((2, 0) \xrightarrow{\perp} (3, 0), 2)$,
 $((1, 0) \xrightarrow{\top} (3, 1), 1)$,
 $((2, 0) \xrightarrow{\top} (3, 1), 2)$]



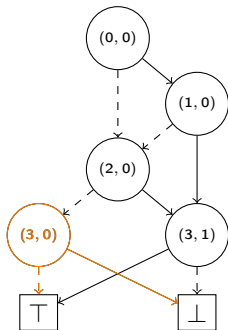
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(3, 0)	0	0

Priority Queue: Q_{count} :

[

$((2, 0) \xrightarrow{\perp} (3, 0), 2)$,
 $((1, 0) \xrightarrow{\top} (3, 1), 1)$,
 $((2, 0) \xrightarrow{\top} (3, 1), 2)$]



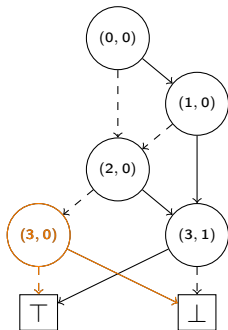
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(3, 0)	2	0

Priority Queue: Q_{count} :

[

$((1, 0) \xrightarrow{T} (3, 1), 1)$,
 $((2, 0) \xrightarrow{T} (3, 1), 2)$]



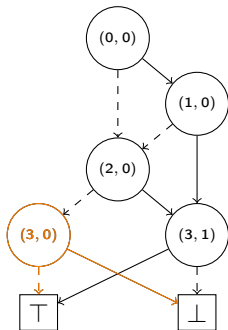
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(3, 0)	2	2

Priority Queue: Q_{count} :

[

$((1, 0) \xrightarrow{T} (3, 1), 1)$,
 $((2, 0) \xrightarrow{T} (3, 1), 2)$]



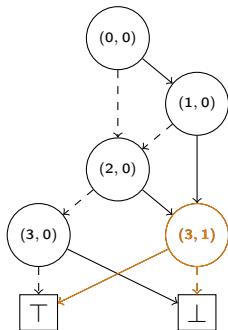
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(3, 1)	0	2

Priority Queue: Q_{count} :

[

$((1, 0) \xrightarrow{T} (3, 1), 1)$,
 $((2, 0) \xrightarrow{T} (3, 1), 2)$]



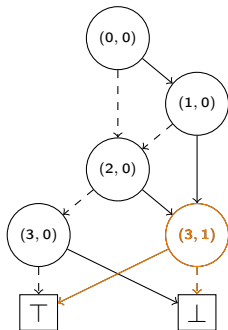
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(3, 1)	0	2

Priority Queue: Q_{count} :

[

$((1, 0) \xrightarrow{T} (3, 1), 1)$,
 $((2, 0) \xrightarrow{T} (3, 1), 2)$]



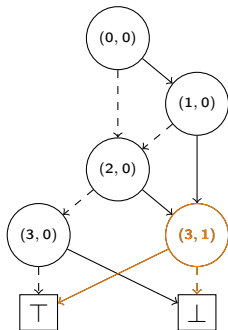
(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek	Sum	Result
(3, 1)	1	2

Priority Queue: Q_{count} :

[

$((2, 0) \xrightarrow{\top} (3, 1), \quad 2) \quad]$



(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek
(3, 1)

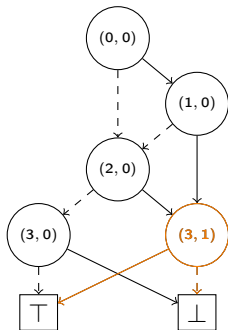
Sum
3

Result
2

Priority Queue: Q_{count} :

[

]



(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Seek
(3, 1)

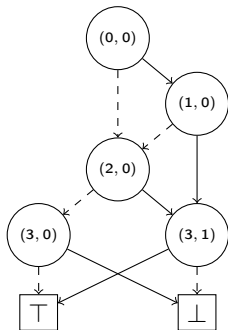
Sum
3

Result
5

Priority Queue: Q_{count} :

[

]



(a) $(x_0 \wedge x_1 \wedge x_3) \vee (x_2 \oplus x_3)$

Result
5

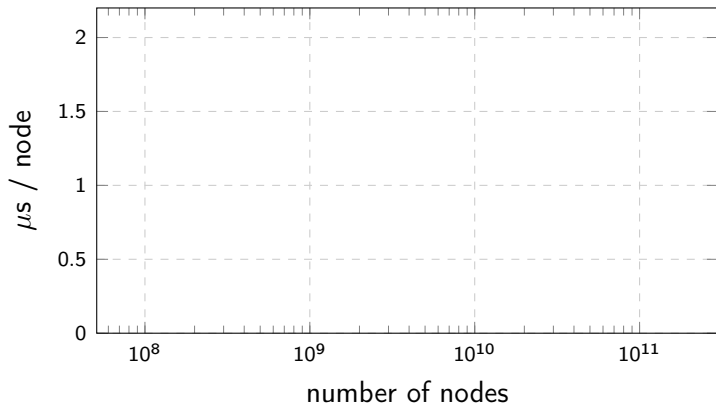
Priority Queue: Q_{count} :

[

]

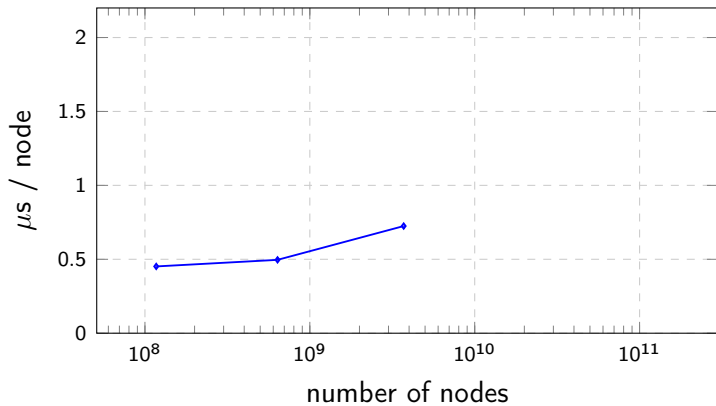
Adiar

github.com/ssoelvsten/adiar



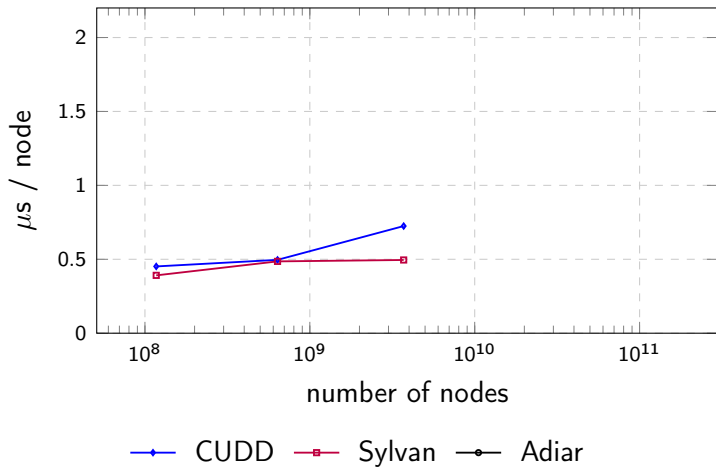
—•— CUDD —■— Sylvan —●— Adiar

Minimal running time for the *Queens* problems.

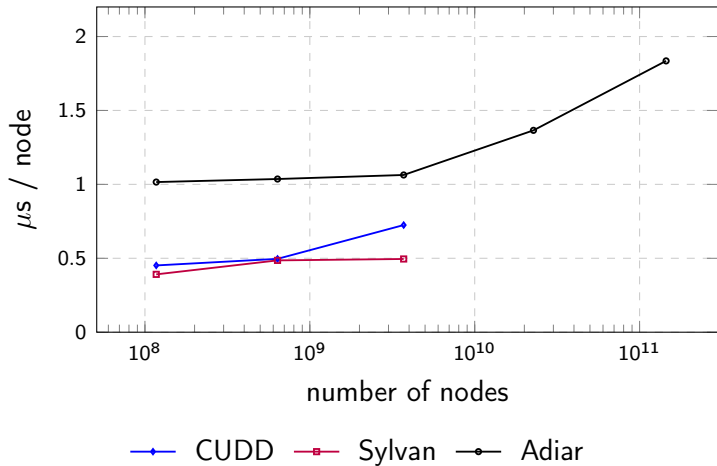


—♦— CUDD —■— Sylvan —●— Adiar

Minimal running time for the *Queens* problems.



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Minimal running time for the *Queens* problems.

Steffan Christ Sølvsten

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🐦 [@ssoelvsten](https://twitter.com/ssoelvsten)

Adiar

🔗 github.com/ssoelvsten/adiar

📄 ssoelvsten.github.io/adiar

