Predicting Memory Demands of BDD Operations using Maximum Graph Cuts

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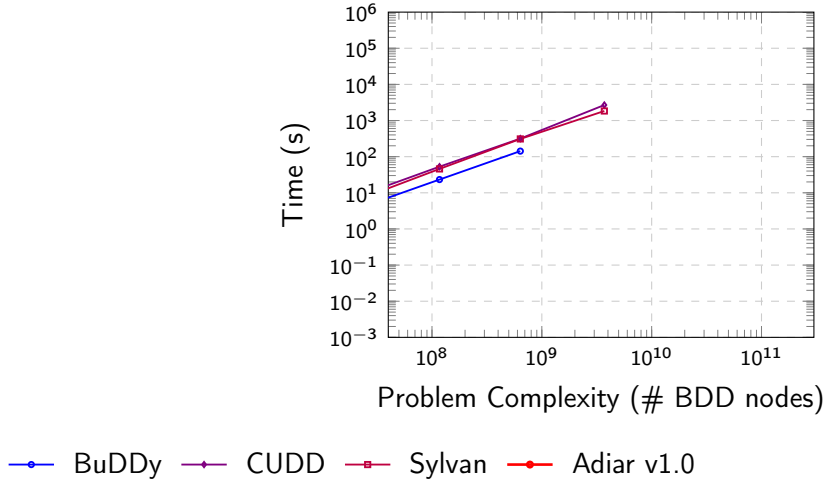
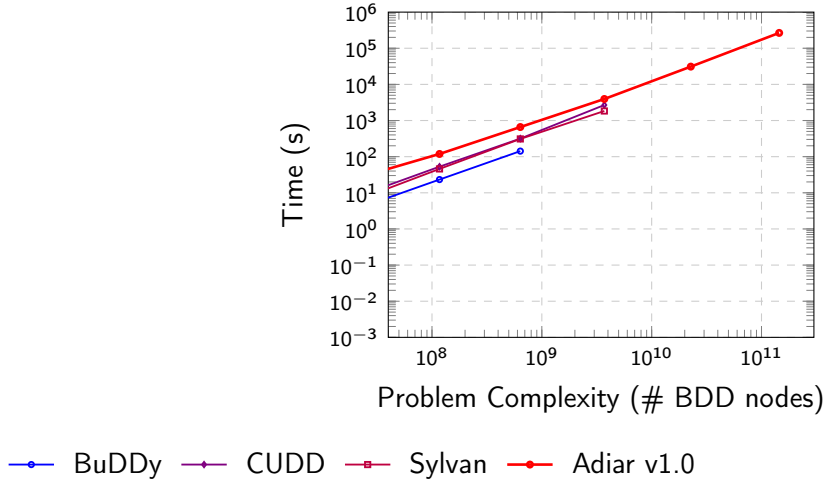
Steffan Christ Sølvsten and Jaco van de Pol

ATVA 2023



Running Time to solve *N-Queens* problems.



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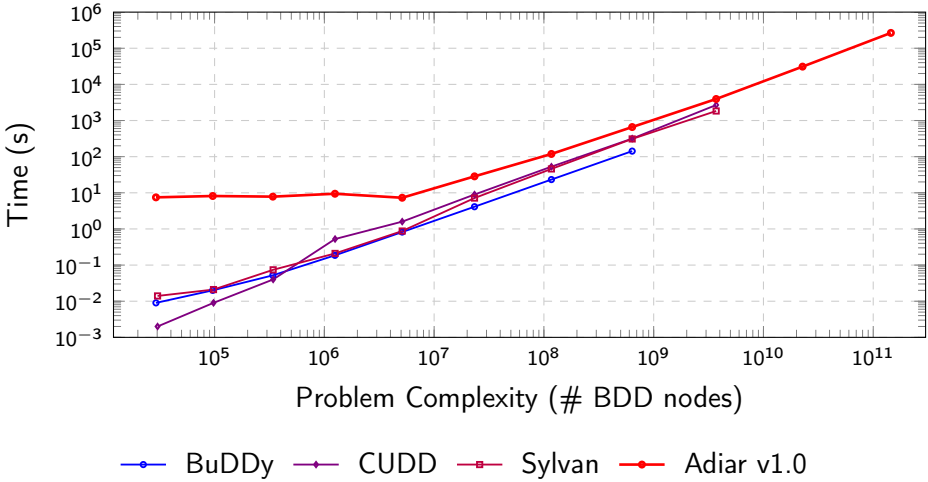

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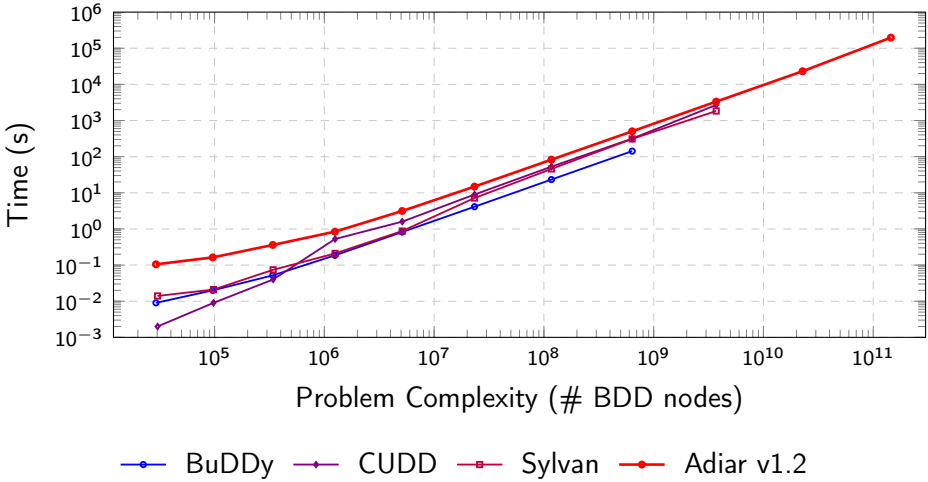

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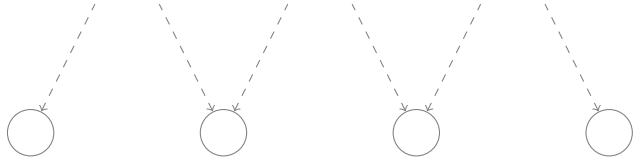
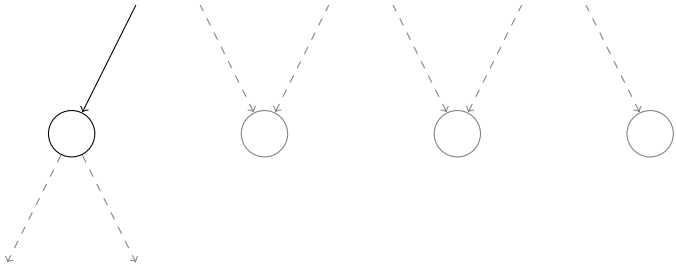
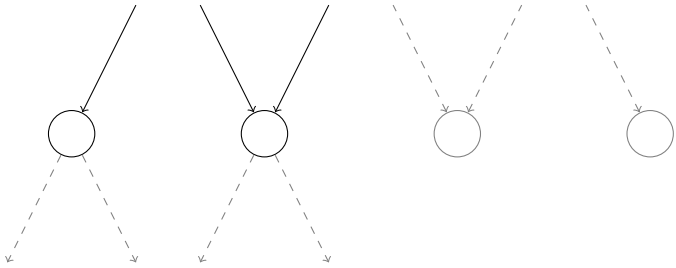
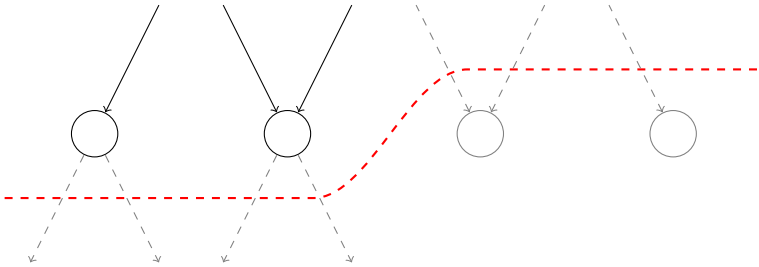
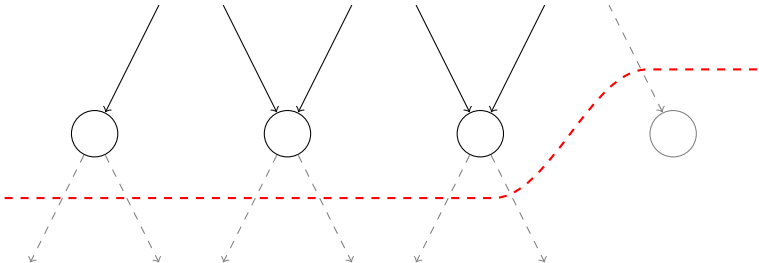
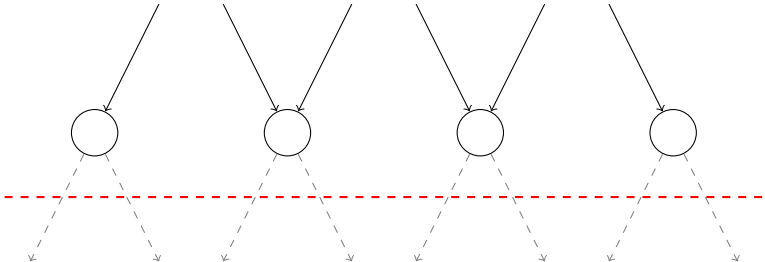




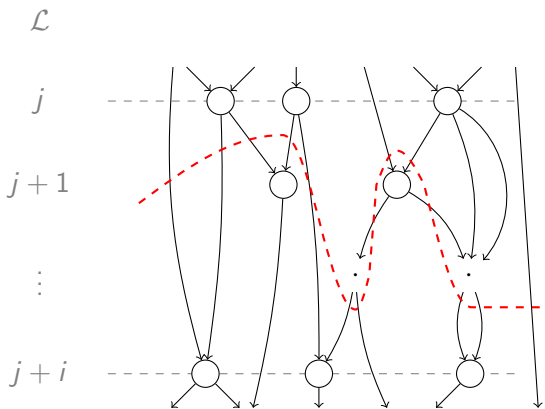








i-level cut



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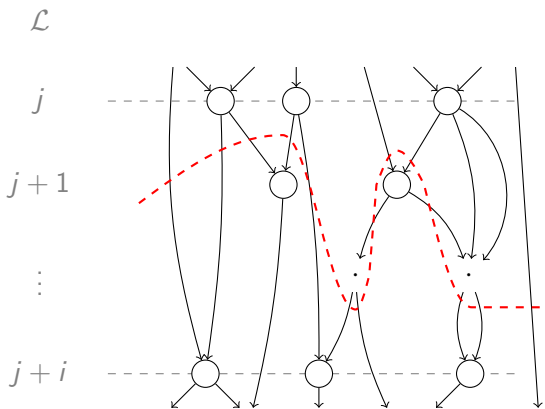
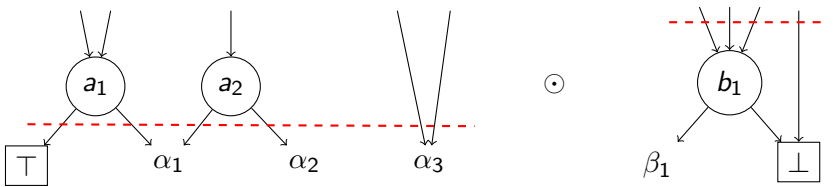


Lemma (**Sølvsten, Van de Pol 2023**)
The maximum i-level cut problem is in P for $i \in \{1, 2\}$.

Theorem (**Lampis, Kaouri, Mitsou 2011**)
The maximum i-level cut problem is NP-complete for $i \geq 4$.

Theorem (**Sølvsten, Van de Pol 2023**)
Given maximum 2-level cuts size C_f for f and C_g for g, the maximum 2-level cut for $f \odot g$ is less than or equal to $C_f \cdot C_g$.

Proof.



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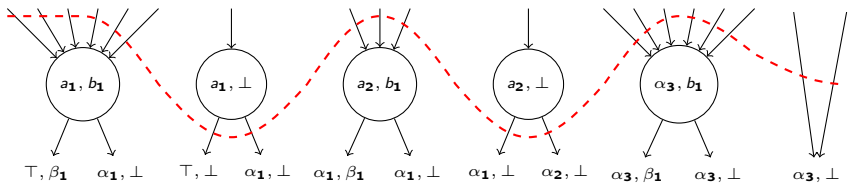

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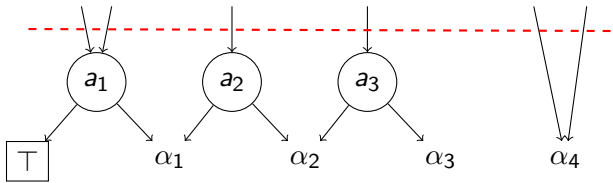
Lemma (Sølvsten, Van de Pol 2023)
The maximum 2-level cut for f is at most $\frac{3}{2}$ larger than its maximum 1-level cut.

Proof.
The maximum 1-level cut bounds the number of available in-going and out-going edges.



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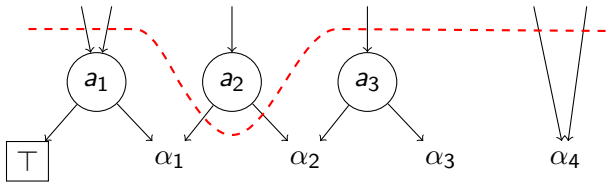

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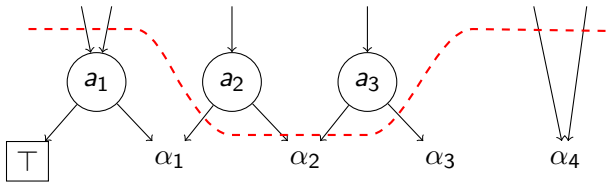

□

Possible to process a

1.1 GiB BDD

with only

128 MiB Memory

Adiar v1.0 : 56.5 hours

Running time to verify the 15 smallest EPFL instances.

Adiar v1.0 : 56.5 hours

Adiar v1.2 : 4.0 hours (-93%)[1]

Running time to verify the 15 smallest EPFL instances.

[1] 52.1 of these hours were saved on just verifying the `sin` circuit alone.

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ssoelvsten.github.io

Adiar

github.com/ssoelvsten/adiar

ssoelvsten.github.io/adiar

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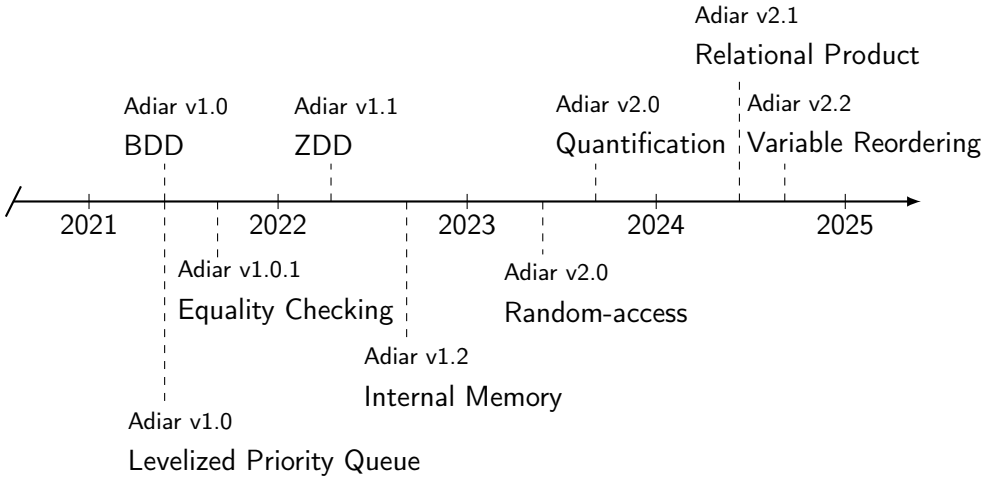
Adiar v2.1
Relational Product
Adiar v1.0
BDD
Adiar v1.1
ZDD
Adiar v2.0
Quantification
Adiar v2.2
Variable Reordering
2021
2022
2023
2024
2025
Adiar v1.0.1
Equality Checking
Adiar v2.0
Random-access
Adiar v1.2
Internal Memory
Adiar v1.0
Levelized Priority Queue

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Adiar

github.com/ssoelvsten/adiar

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