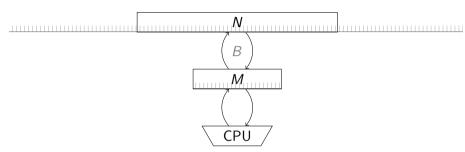
Efficient External Memory Algorithms for Binary Decision Diagram Manipulation

Steffan Christ Sølvsten, Jaco van de Pol, Anna Blume Jakobsen, and Mathias Weller Berg Thomasen November 27, 2021





The I/O model by Aggarwal and Vitter '87

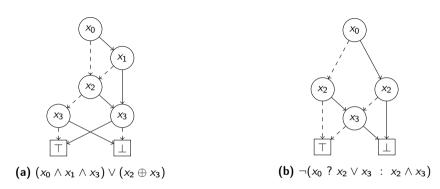
For any realistic values of N, M, and B we have that

$$N/B < \operatorname{sort}(N) \triangleq N/B \cdot \log_{M/B} N/B \ll N$$
,

Theorem (Aggarwal and Vitter '87) N elements can be sorted in $\Theta(sort(N))$ I/Os.

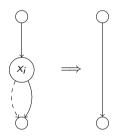
Theorem (Arge '95)

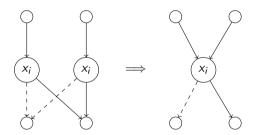
N elements can be inserted in and extracted from a Priority Queue in $\Theta(sort(N))$ I/Os.



Examples of (Reduced Ordered) Binary Decision Diagrams.

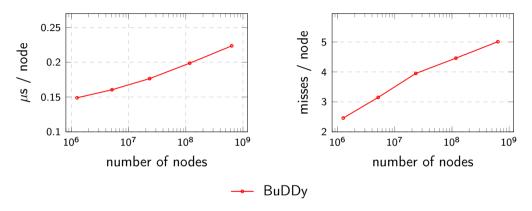
Theorem (Bryant '86)For a fixed variable order, if one exhaustively applies the two rules below, then one obtains the Reduced OBDD, which is a unique canonical form of the function.



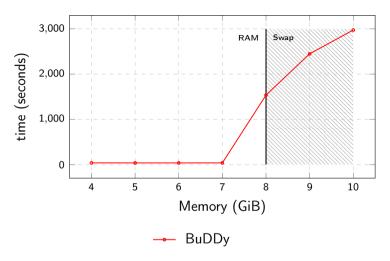


(1) Remove redundant nodes

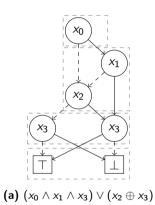
(2) Merge duplicate nodes

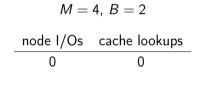


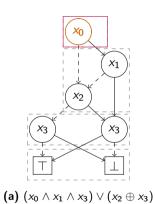
Cache behaviour for the N-Queens problem.

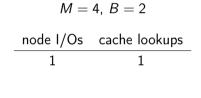


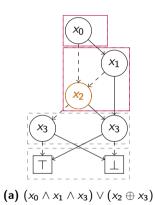
Running time for Tic-Tac-Toe with N = 21.



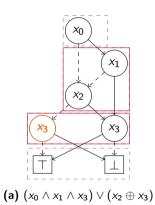


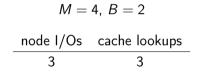


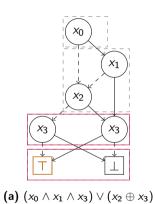


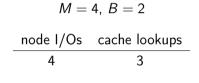


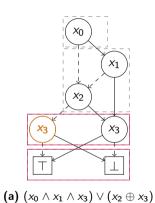
$$M = 4$$
, $B = 2$
node I/Os cache lookups
$$2 2$$

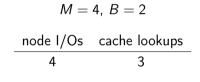


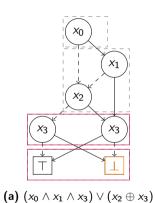


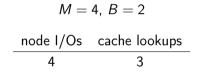


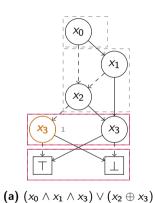


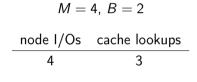


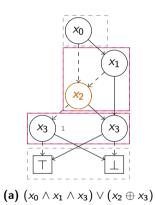




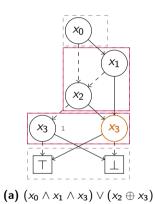


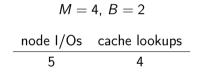


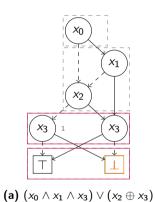


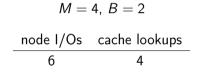


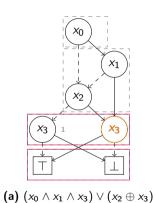
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|--------------|---------------|--|--|
| node I/Os | cache lookups | | |
| 5 | 3 | | |

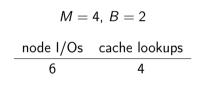


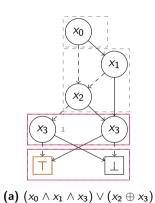




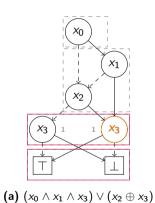


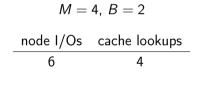


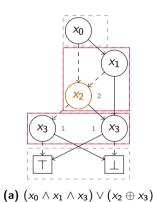


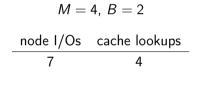


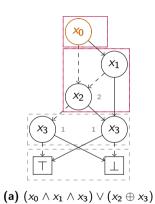
$$M = 4$$
, $B = 2$
node I/Os cache lookups
6 4

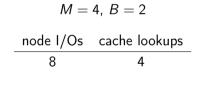


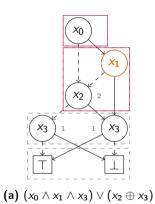


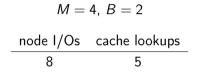


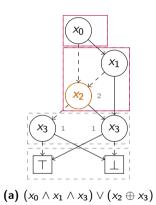




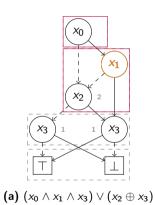




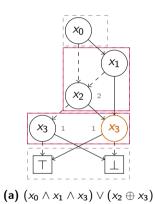




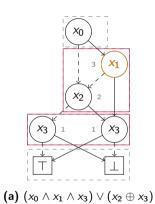
| M = 4, B = 2 | | | |
|--------------|---------------|--|--|
| node I/Os | cache lookups | | |
| 8 | 6 | | |

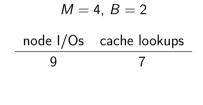


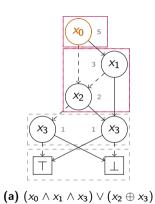
$$M = 4$$
, $B = 2$
node I/Os cache lookups
8 6



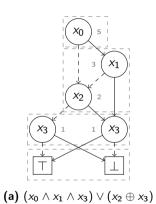
$$M = 4$$
, $B = 2$
node I/Os cache lookups
9 7



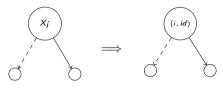


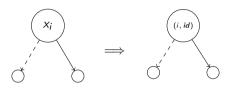


$$M = 4$$
, $B = 2$
node I/Os cache lookups
$$10 7$$

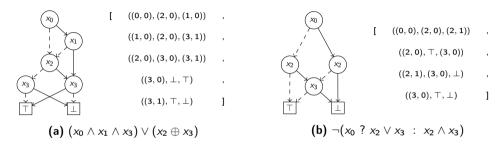


| M = 4, B = 2 | | | |
|--------------|---------------|--|--|
| node I/Os | cache lookups | | |
| 10 | 7 | | |
| | | | |

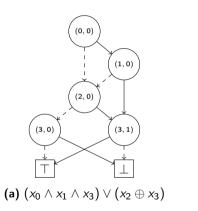




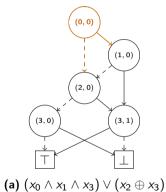
$$(i_1, id_1) < (i_2, id_2) \equiv i_1 < i_2 \lor (i_1 = i_2 \land id_i < id_j)$$



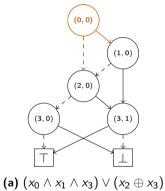
Node-based representation of prior shown BDDs



Priority Queue: *Q_{count}*:



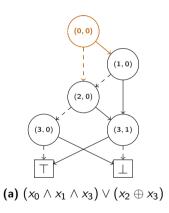
Priority Queue: Qcount:

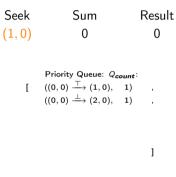


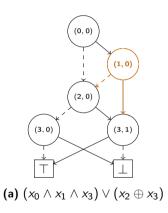
(a)
$$(x_0 \land x_1 \land x_3) \lor (x_2 \oplus x_3)$$

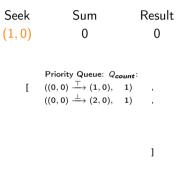
Priority Queue:
$$Q_{count}$$
:
$$[((0,0) \xrightarrow{\top} (1,0), \quad 1) \quad ,$$

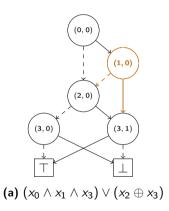
$$((0,0) \xrightarrow{\bot} (2,0), \quad 1) \quad ,$$

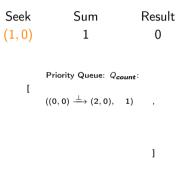


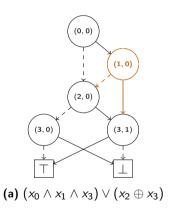


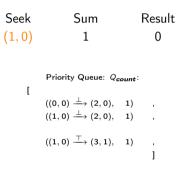


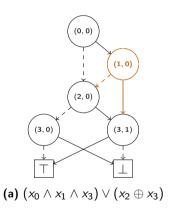


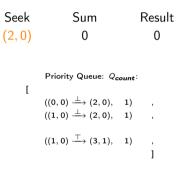


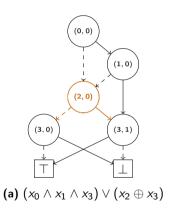


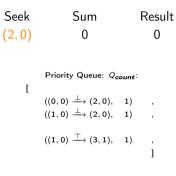


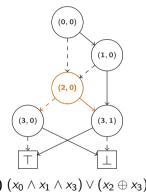




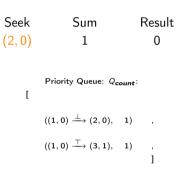


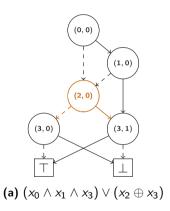


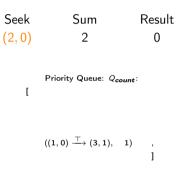


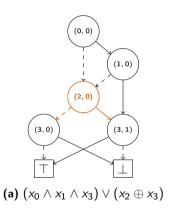


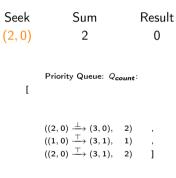
(a)
$$(x_0 \land x_1 \land x_3) \lor (x_2 \oplus x_3)$$

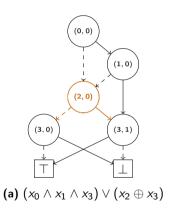


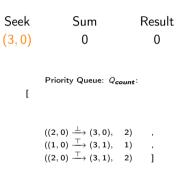


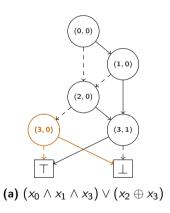


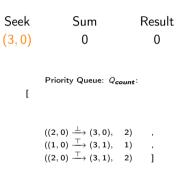


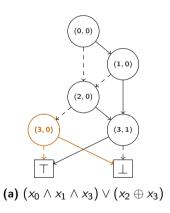


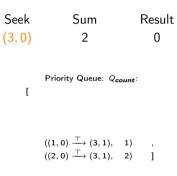


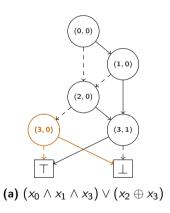


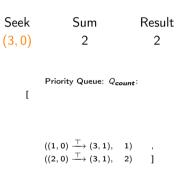


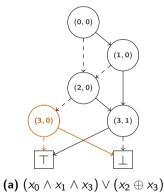




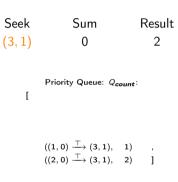


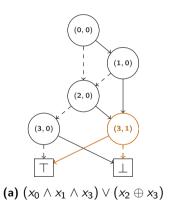


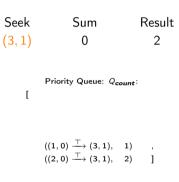


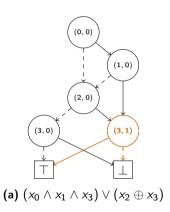


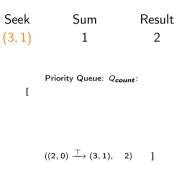
(a)
$$(x_0 \land x_1 \land x_3) \lor (x_2 \oplus x_3)$$

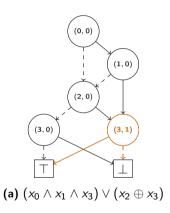


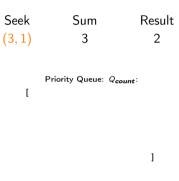


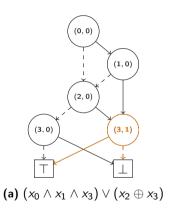


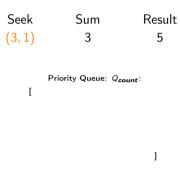


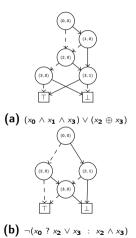


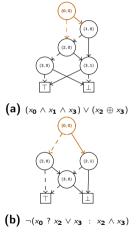


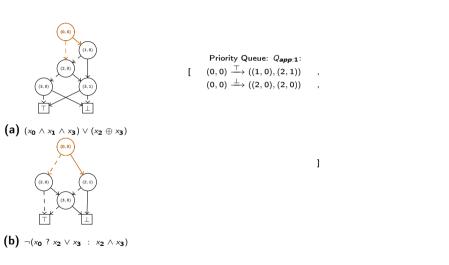


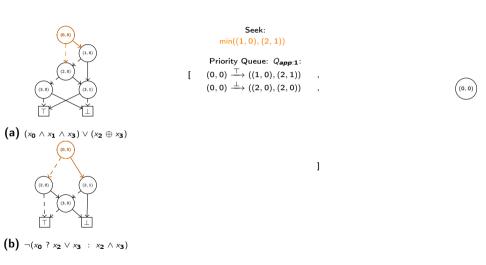


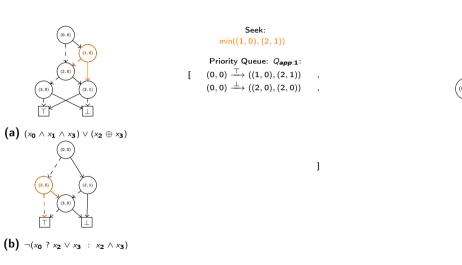


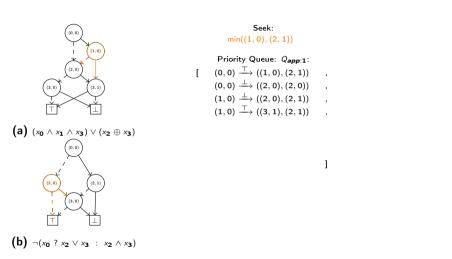


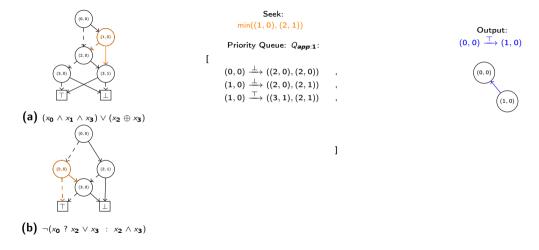


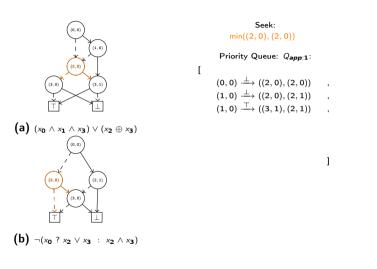






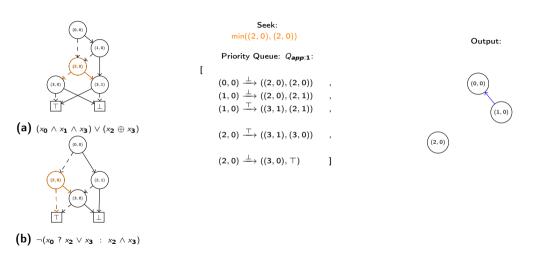


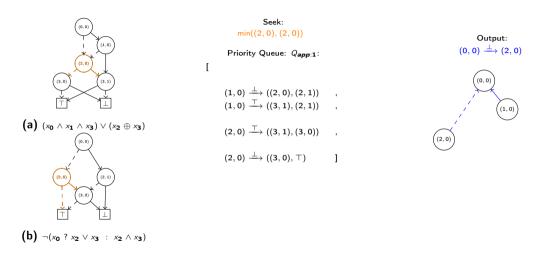


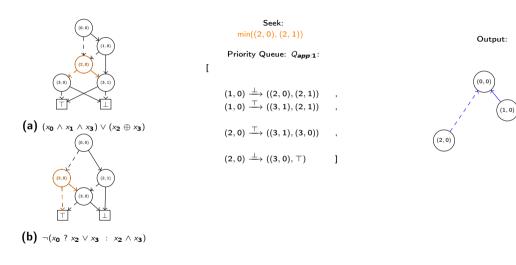


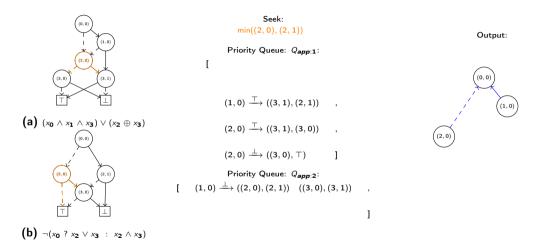
Output:

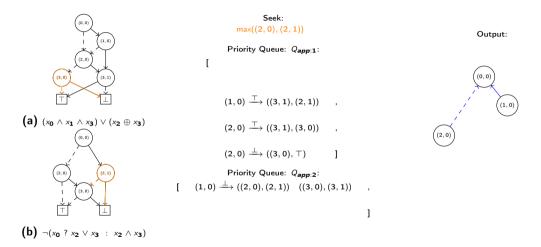


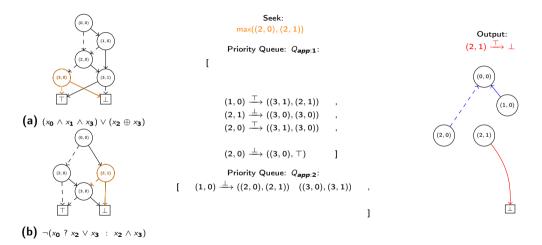


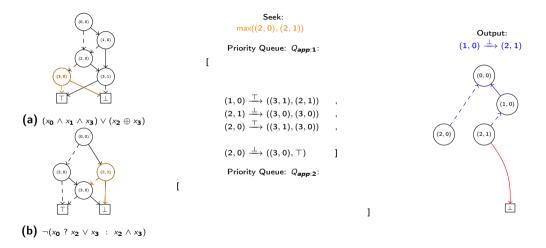


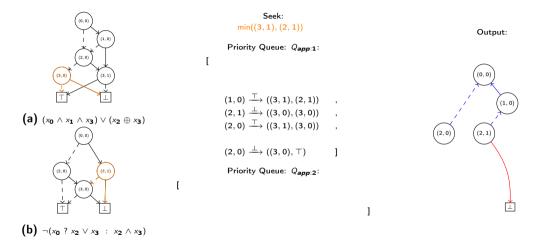


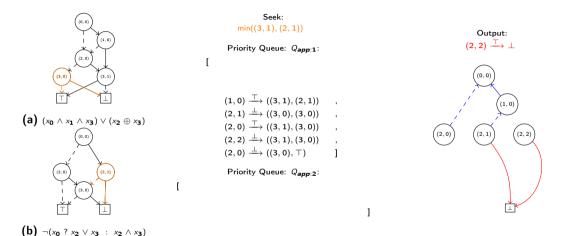


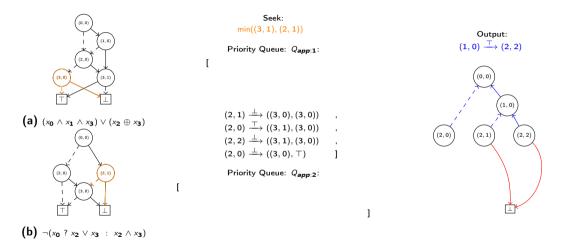


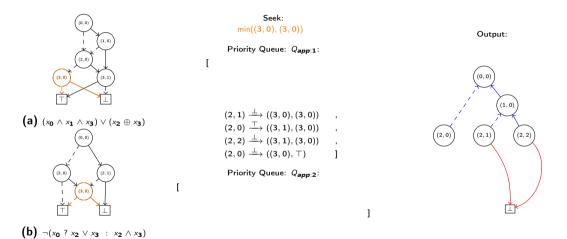


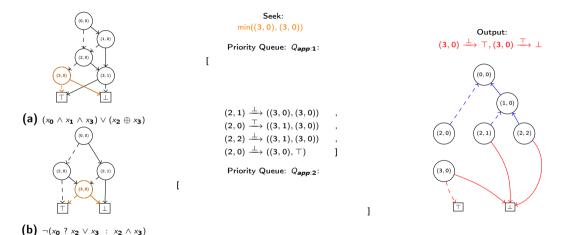


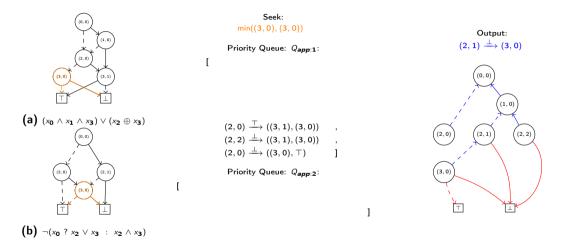


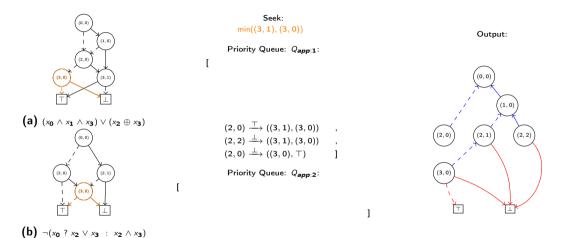


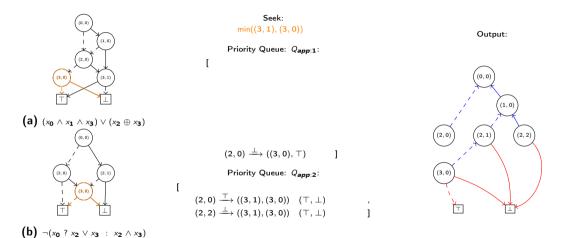


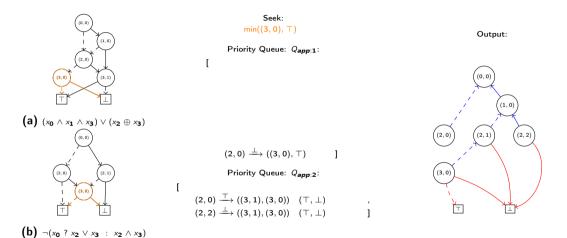


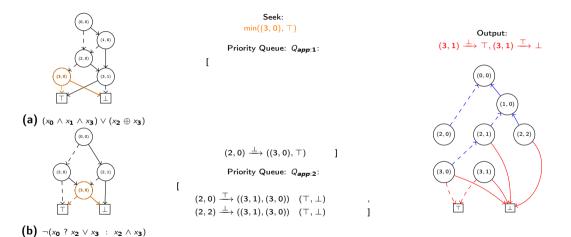


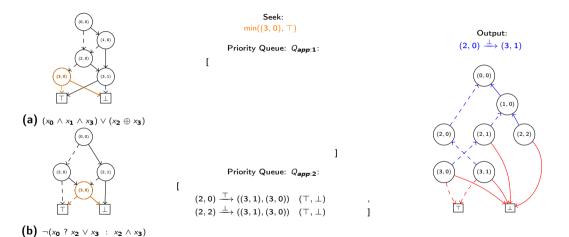


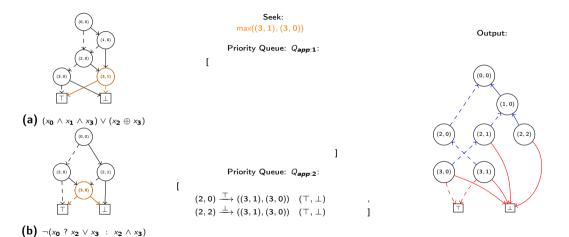


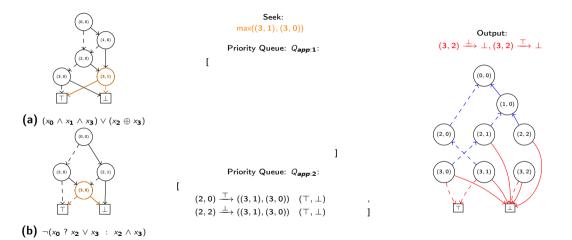


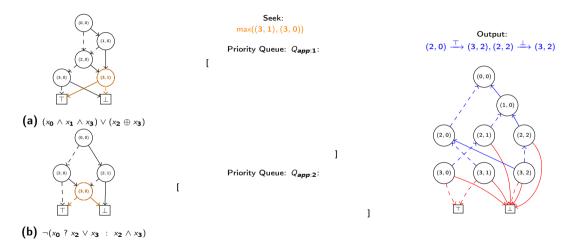


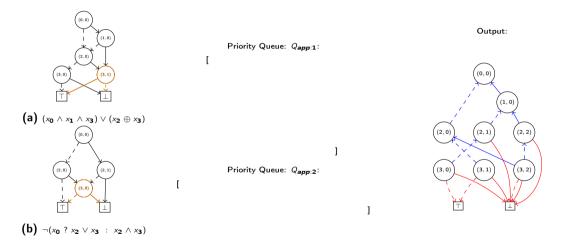


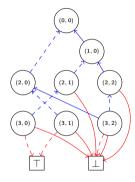


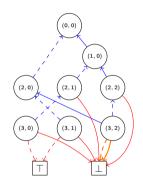




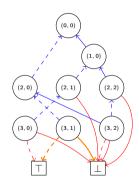




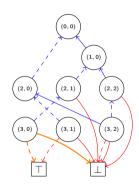




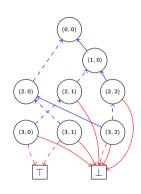
Level: 3 [$(3,2)\mapsto \bot$]

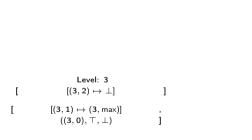


```
Level: 3  [(3,2) \mapsto \bot]   [(3,1), \top, \bot)
```

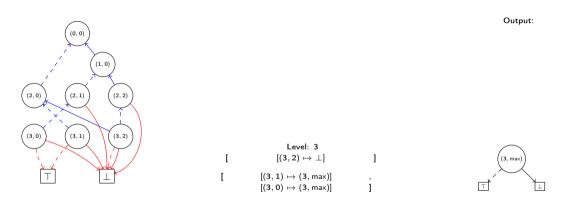


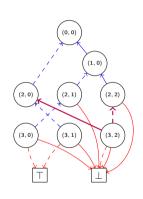
```
Level: 3  [ (3,2) \mapsto \bot ]   [ ((3,1), \top, \bot) \\ ((3,0), \top, \bot) ]
```

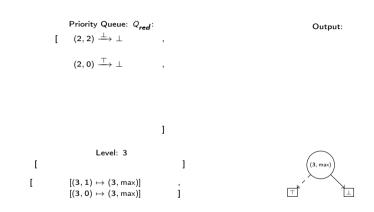


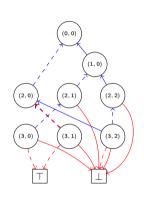


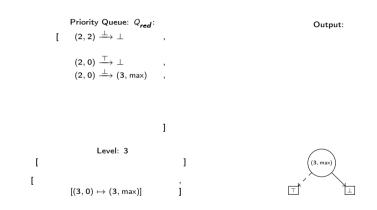


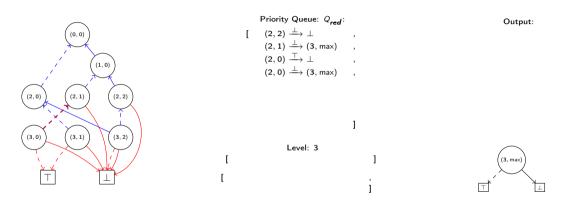


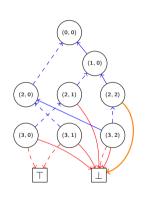


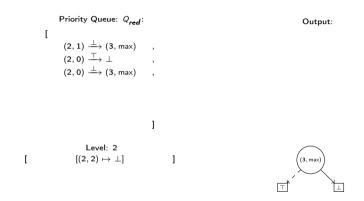


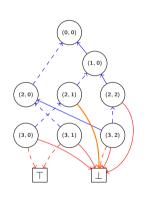


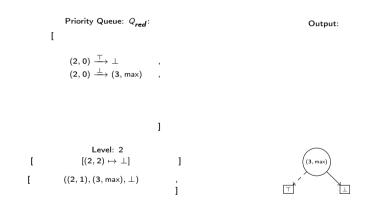


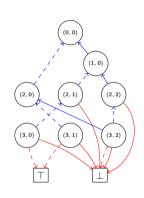


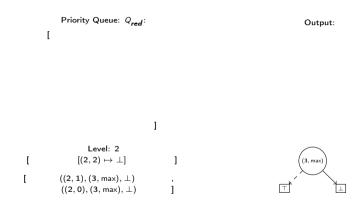


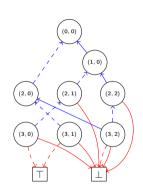


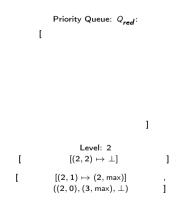


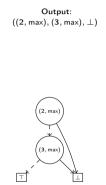


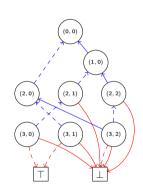


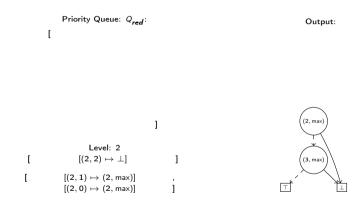


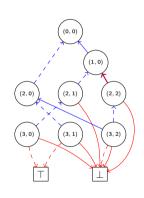


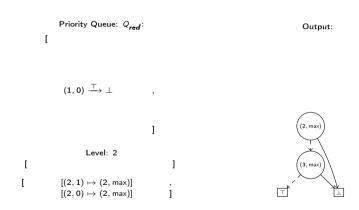


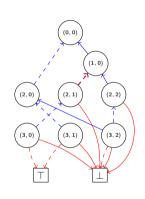


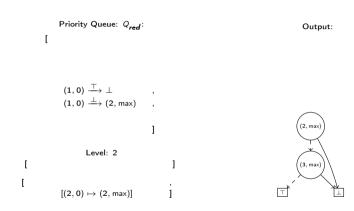


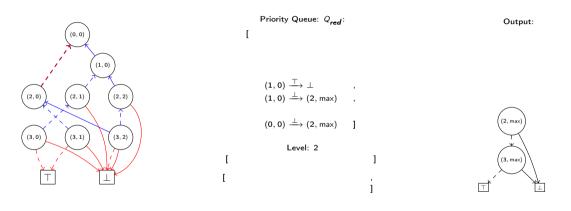


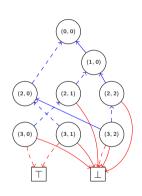


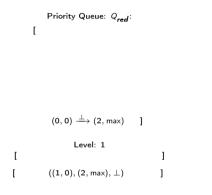


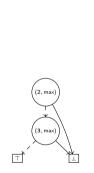




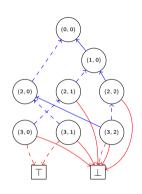


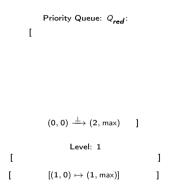


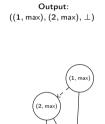




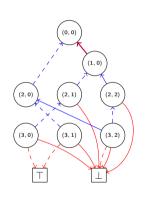
Output:

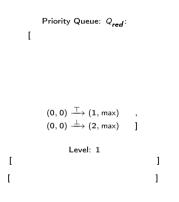


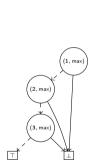




(3, max)

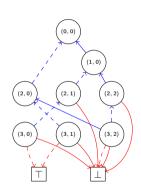


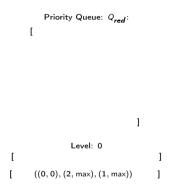


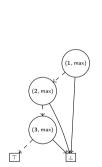


Output:

Reduce Example

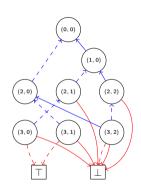


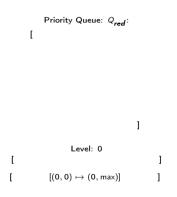


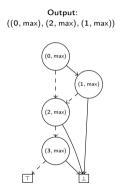


Output:

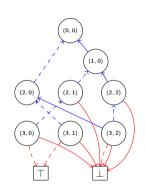
Reduce Example

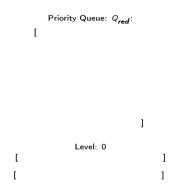


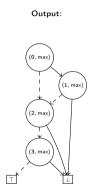




Reduce Example







Level: 1 Level: 2 Level: 3

$$\left[(0,0) \xrightarrow{\top} ((1,0),(2,1)) \right]$$

$$[(0,0) \xrightarrow{\perp} ((2,0),(2,0)) ,$$

Level: 1

$$\left[(0,0) \xrightarrow{\top} ((1,0),(2,1)) \right]$$

Level: 2

$$\left[(0,0) \xrightarrow{\perp} ((2,0),(2,0)) \quad , \quad (1,0) \xrightarrow{\perp} ((2,0),(2,1)) \quad , \quad (1,0) \xrightarrow{\top} ((3,1),(2,1)) \quad \right]$$

Level: 1

Level: 2

 $\left[\quad (0,0) \xrightarrow{\bot} ((2,0),(2,0)) \quad , \quad (1,0) \xrightarrow{\bot} ((2,0),(2,1)) \quad , \quad (1,0) \xrightarrow{\top} ((3,1),(2,1)) \quad \right]$

Level: 1

$$\left[\begin{array}{ccc} (2,0) \xrightarrow{\bot} ((3,0),\top) & , & (2,0) \xrightarrow{\top} ((3,1),(3,0)) & , \end{array} \right.$$

Level: 1

1

Level: 2

, $(1,0) \xrightarrow{\perp} ((2,0),(2,1))$, $(1,0) \xrightarrow{\top} ((3,1),(2,1))$

Level: 3

 $\left[\begin{array}{ccc} (2,0) \stackrel{\bot}{\longrightarrow} ((3,0),\top) & , & (2,0) \stackrel{\top}{\longrightarrow} ((3,1),(3,0)) \end{array} \right. ,$

Level: 1

Level: 2

$$\left[\begin{array}{cccc} & & & & & & \\ & & & & & \\ & & & & \\ & & & & \end{array}, \quad (1,0) \xrightarrow{\top} ((3,1),(2,1)) \quad \right]$$

Level: 1

.

Level: 2

, $(1,0)\stackrel{ op}{\longrightarrow} ((3,1),(2,1))$

Level: 3

Level: 2

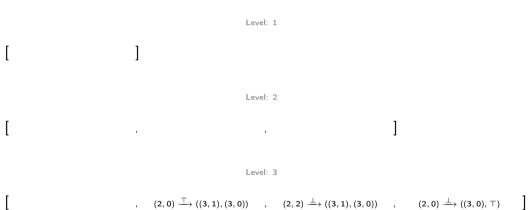
 $(1,0) \xrightarrow{\top} ((3,1),(2,1))$

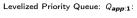
Level: 3

$$(2,0) \xrightarrow{\perp} ((3,0),\top$$

Level: 1 Level: 2 Level: 3

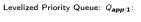
Level: 1 Level: 2 Level: 3





Level: 1 Level: 2 Level: 3

, $(2,2)\stackrel{\perp}{\longrightarrow} ((3,1),(3,0))$, $(2,0)\stackrel{\perp}{\longrightarrow} ((3,0),\top)$



Level: 1 Level: 2 Level: 3

, $(2,0) \xrightarrow{\perp} ((3,0),\top)$

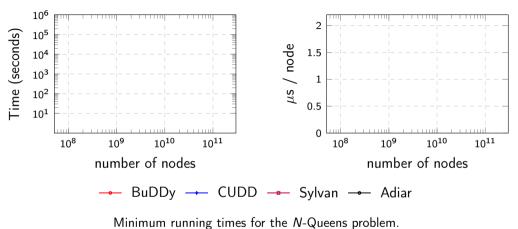
Level: 1 Level: 2 Level: 3 The unique identifier of nodes and leaves can be represented in a single 64-bit integer.



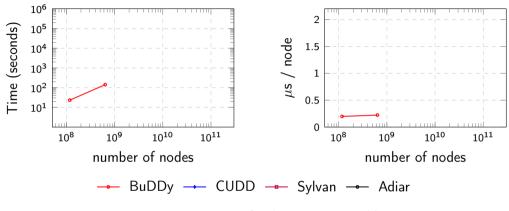
The f bit-flag is used to store the *is_high* boolean inside of the source of an arc.

Adiar

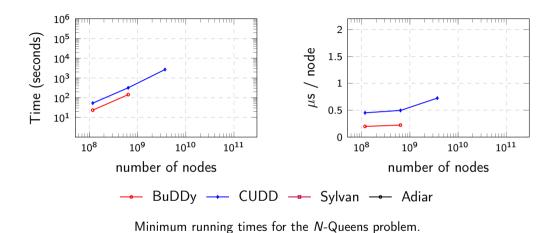
github.com/ssoelvsten/adiar

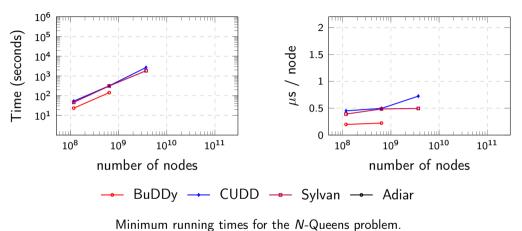


willimitum running times for the W-Queens problem

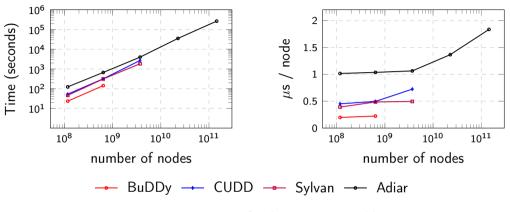


Minimum running times for the N-Queens problem.





villimani ranning times for the 74-Queens problem



Minimum running times for the N-Queens problem.

| Algorithm | | Depth-first | Time-forwarded | | | |
|------------------|--------------------------------------|------------------------------|---|--|--|--|
| Reduce | | O(N) | $O(\operatorname{sort}(N))$ | | | |
| BDD Manipulation | | | | | | |
| Apply | f⊙g | $O(N_f \cdot N_g)$ | $O(\operatorname{sort}(N_f \cdot N_g))$ | | | |
| If-Then-Else | f ? g : h | $O(N_f \cdot N_g \cdot N_h)$ | $O(\operatorname{sort}(N_f \cdot N_g \cdot N_h))$ | | | |
| Restrict | $f _{x_i=v}$ | O(N) | $O(\operatorname{sort}(N))$ | | | |
| Negation | $\neg f$ | O(1) | O(1) | | | |
| Quantification | $\exists / \forall v : f _{x_i = v}$ | $O(N^2)$ | $O(\operatorname{sort}(N^2))$ | | | |
| Counting | | | | | | |
| Count Paths | #paths in f to $	op$ | O(N) | $O(\operatorname{sort}(N))$ | | | |
| Count SAT | #x:f(x) | O(N) | $O(\operatorname{sort}(N))$ | | | |
| Other | | | | | | |
| Equality | $f \equiv g$ | O(1) | $O(\operatorname{sort}(N))$ | | | |
| Evaluate | f(x) | O(L) | O(N/B) | | | |
| Min/Max SAT | $\min / \max\{x \mid f(x)\}$ | O(L) | O(N/B) | | | |

