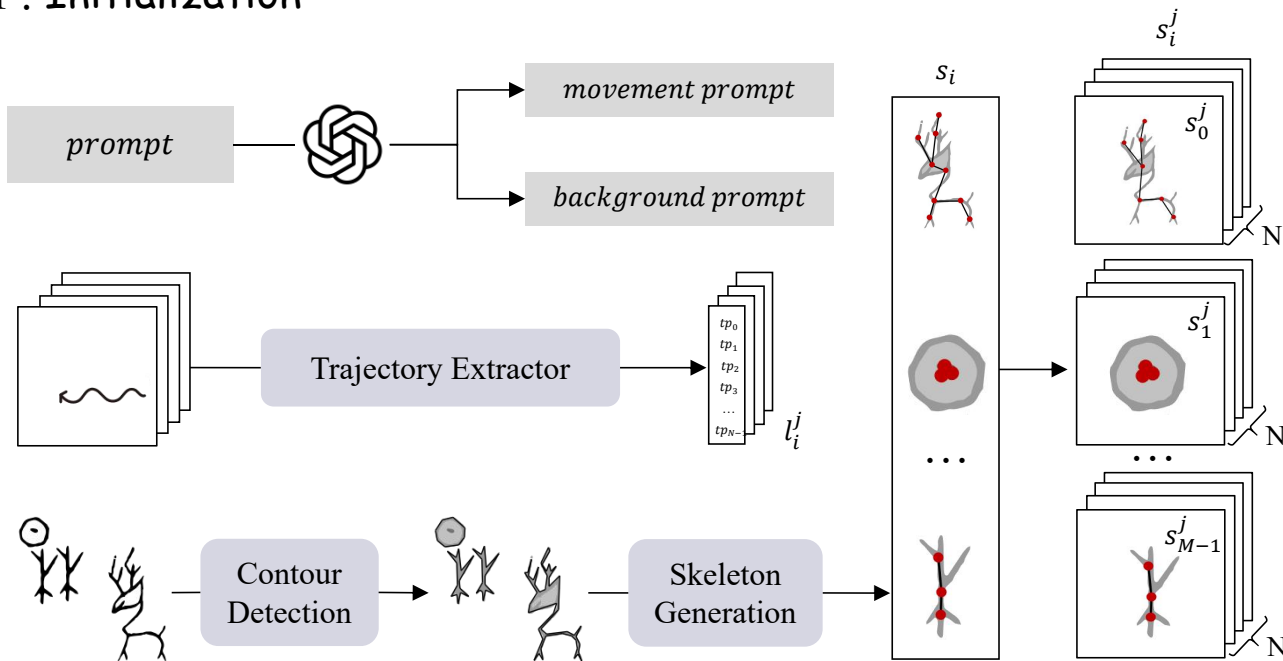
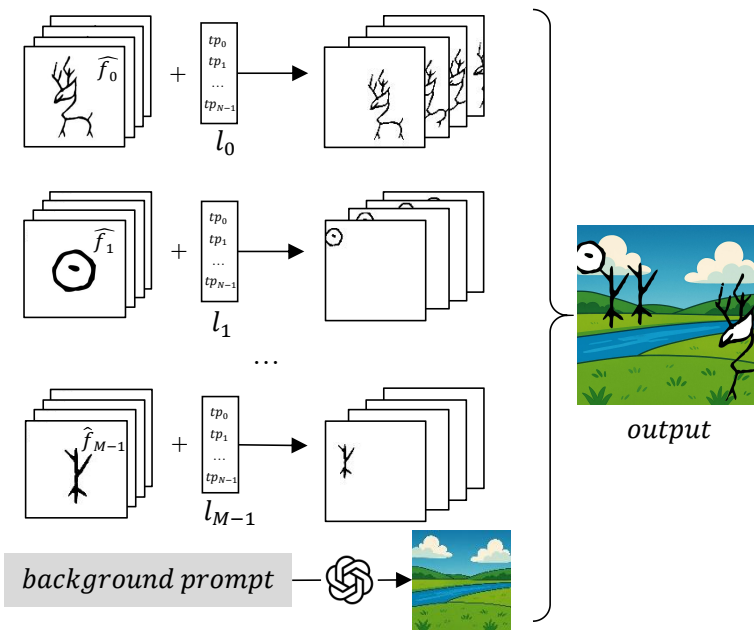


I. Initialization



III. Merge



II. Animation Generation

