

- Tasks:
 1. Define the project scope and requirements.
 2. Design a UML class diagram and draft a database schema.
 3. Create wireframes and user flows for the GUI.
 4. Develop a static GUI prototype (layout only, non-functional).
 5. Compile the documentation and submit the deliverables.
- Dependencies:
 - Task 2 depends on task 1
 - Task 3 depends on task 1 and task 2
 - Task 4 depends on task 3
 - Task 5 depends on task 1, task 2, task 3 and task 4.
- Timeline:
 - 28 Jul – 3 Aug → Define the project scope and requirements.
 - 4 – 17 Aug → Design a UML class diagram and draft a database schema.
 - 18 – 24 Aug → Create wireframes and user flows for the GUI.
 - 25 Aug – 7 Sep → Develop a static GUI prototype (layout only, non-functional).
 - 8 – 9 Sep → Compile the documentation and submit the deliverables.