CHIHEB HMIDA

SOFTWARE INGENEERING STUDENT

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PROFILE

I am a software ingeneering student at the National School of Computer Science, with a solid background in developing and maintaining embeded systems. Proficient in a variety of programming languages, including Python, Java, C, and C++. Skilled in agile development methodologies and a strong team player. Seeking new opportunities to apply my skills and continue learning.

EDUCATION

Sep 2019 - 2022 Sep 2022 - Present

PREPARATORY INSTITUTE EL MANAR

• Graduated with 41/830 rank in the national contest.

NATIONAL SCHOOL OF COMPUTER SCIENCES

• Specialized in embeded systems and software.

SKILLS

PROGRAMMING LANGUAGES: C/C++, C#, Bash, Assembly, VHDL, Phython, JAVA, JS, SQL

MICROCONTROLLERS: Arduino UNO, ESP32, STM32, FPGA. FRAMWORKS: React JS, Flask, Tikinter, Flutter.

TOOLS: VS CODE, Git\GitHUB, Arduino IDE, Keil, Kuartus, STM32Cubemx.

PLATFORMS: GNU Linux (Debian, Ubuntu, Rasbian) / Windows.

SOFT SKILLS: Leadership, Project management, Communication, Public speaking.

PROJECTS

SMART GUARD SHIN (ESP32, UNITY, DATA VISUALIZATION): DEC 2022 - PRESENT

An indoor positioning system worn by soccer players to display real time inforamtion on a unity human interface, used by the technical staff to monitor player performances in order to insure a high reactivity leading to crucial strategic choices. Components: ESP32 UWB, NRF24L, MPU9250.

> https://github.com/Awsgandouz/SmartTag

ROBOCAPP (ANDROID STUDIO, FIREBASE, JAVA, QR CODE):

JUN 2022 - AUG 2022

A mobile application developed with Android Studio in Java with the aim of digitalising the data management of the RoboCup, the main event of the ENSI Robotics Association.

> https://github.com/fantarRaed/RobocApp

LOGIK (SURIOUS GAME, DART, FLUTTER):

MARS 2021 - MAY 2021

LOGIK! is a mobile app with 4 mini-games that aim to develop various skills and aptitudes. The games are designed for different age groups and feature categories.

> https://github.com/ismailbouhlel611/Logik-

ARE WEBSITE (REACT JS, HTML, CSS): (PROJECT MANAGER)

FEB 2023 - PRESENT

A website hosting an overview of the ENSI Robotique Association events and activities.

> https://github.com/CHIheb0022/ARE-Website

EXPERIENCES ASSOCIATIVE ACTIVITIES

TREAUSER AT ENSI ROBOTICS ASSOCIATION

PROJECT MANAGER AT THE TUNISIAN E-GOUVERNACE SOCITY

ORGANIZED ROBOCUP ENSI 5.0 ORGANIZED SUPERCUP 4.0 ORGANIZED BOOTCAMP 4.0 June 2022 - Present May 2022 - October 2022 16 October, 2022 15 February, 2023 22-23 Mars, 2023

LANGUAGES

Arabic: NativeEnglish: FluentFrensh: Intermidiate

HOBBIES

· Football, Volleyball, Cycling

• Design, Photoshop, Blender

· Camping, Cooking