

DSpot: how developers can amplify existing test cases.

Benjamin DANGLOT

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benjamin.danglot@inria.fr

STAMP Workshop INRIA - Sophia Antipolis

Demo

DSpot

DSpot: Principle

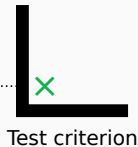


Program

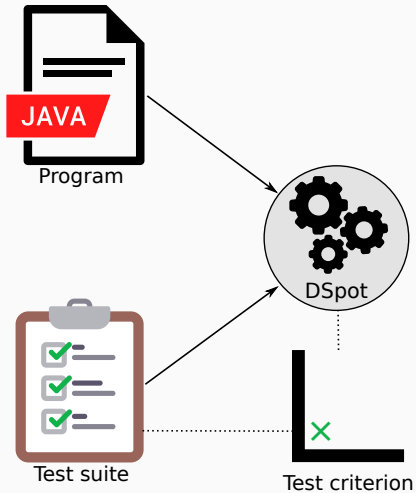


Test suite

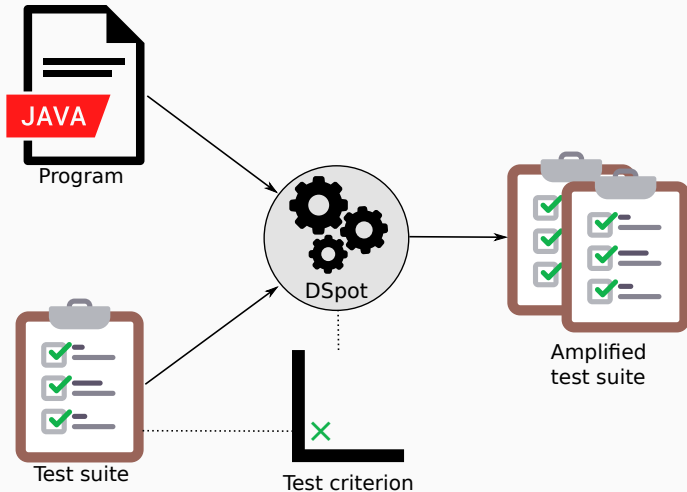
DSpot: Principle



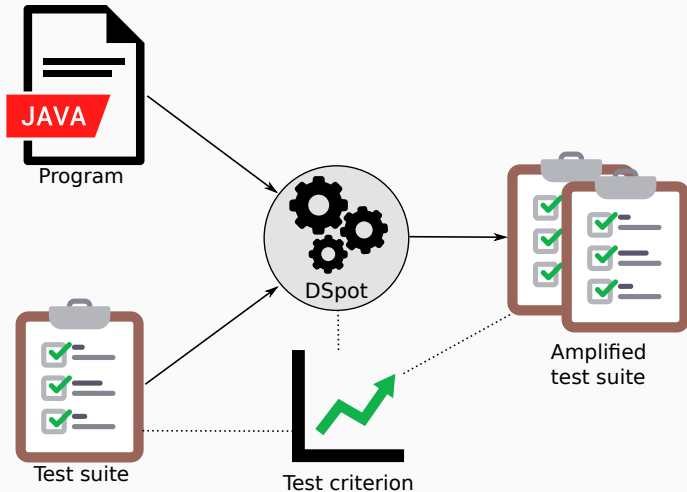
DSpot: Principle



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DSpot: Principle



Test Example

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();
    benjamin.eat(tacos);
    assertFalse(benjamin.isHungry());
}
```

Test Example

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@Test
public void test() {
    Tacos tacos = new Tacos();
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    assertFalse(benjamin.isHungry());
}
```

In blue, the input of the test

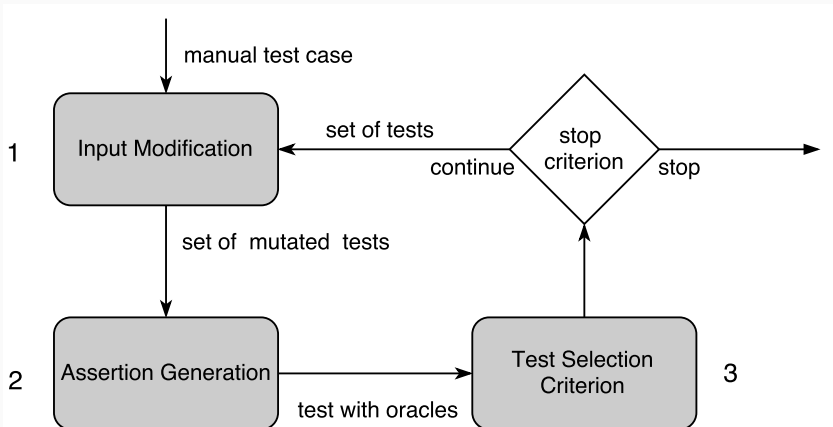
Test Example

```
@Test
public void test() {
    Tacos tacos = new Tacos();
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    benjamin.eat(tacos);
    assertFalse(benjamin.isHungry());
}
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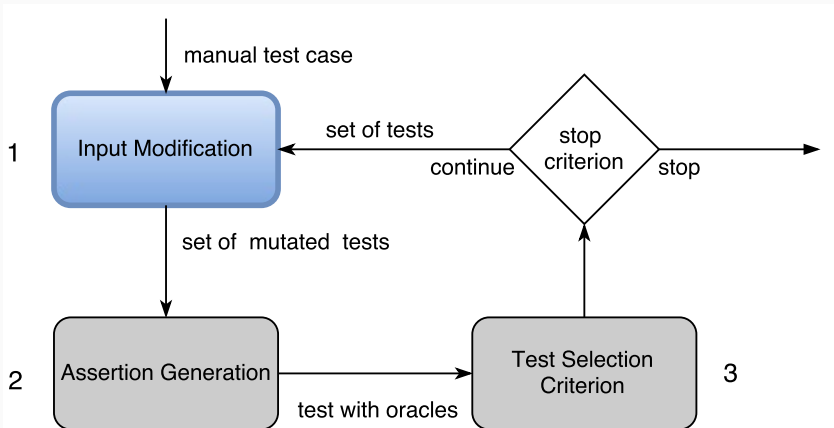
In blue, the input of the test

In green, an oracle of the test to verify the current behavior

How DSpot works?



DSpot: 1. Input Modification



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```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();
    benjamin.eat(tacos);
    assertFalse(benjamin.isHungry());
}
```

Modifies the input to create new state of the program

DSpot: 1. Input Modification

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();
    benjamin.eat(tacos);
    assertFalse(benjamin.isHungry());
}
```

Remove method call

Removes a method call to create a new state of the program

DSpot: 1. Input Modification

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();
    // Remove this line
    assertFalse(benjamin.isHungry());
}
```

Removes a method call to create a new state of the program

DSpot: 1. Input Modification

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    assertFalse(benjamin.isHungry());
}
```

Removes a method call to create a new state of the program

Before:

benjamin.isHungry() → *false*

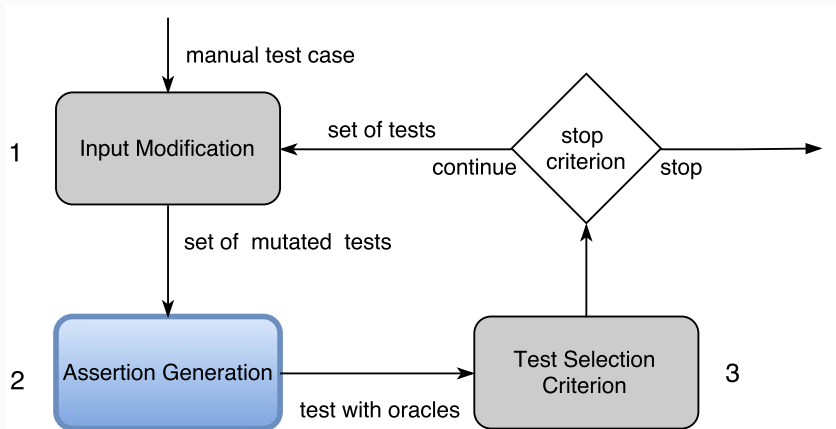
benjamin.isHappy() → *true*

After:

benjamin.isHungry() → *true*

benjamin.isHappy() → *false*

DSpot: 2. Assertion Generation



DSpot: 2. Assertion Generation

1. Remove existing assertions
2. Instrument the test
3. Run Instrumented test to collect values
4. Generate assertions based on values collected

DSpot: 2. Assertion Generation

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    assertFalse(benjamin.isHungry());
}
```

A. Removes existing assertions

DSpot: 2. Assertion Generation

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    benjamin.isHungry() ← assertion removed
}
```

A. Removes existing assertions

DSpot: 2. Assertion Generation

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    benjamin.isHungry();
}
```

B. Instruments the code to gather new values

DSpot: 2. Assertion Generation

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    benjamin.isHungry();
    Log.log(benjamin, id: "benjamin");
}
```

B. Instruments the code to gather new values

DSpot: 2. Assertion Generation

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    benjamin.isHungry();
    Log.log(benjamin, id: "benjamin");
}
```

C. Runs the instrumented test and obtains observations

DSpot: 2. Assertion Generation

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    benjamin.isHungry();
    Log.log(benjamin, id: "benjamin");
}
```

C. Runs the instrumented test and obtains observations

Observations:

benjamin.isHungry() → *true*

benjamin.isHappy() → *false*

DSpot: 2. Assertion Generation

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    assertTrue(benjamin.isHungry());
    assertFalse(benjamin.isHappy());
}
```

D. Generates new assertions based on observations

Observations:

benjamin.isHungry() → *true*

benjamin.isHappy() → *false*

DSpot: 2. Assertion Generation

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    assertTrue(benjamin.isHungry());
    assertFalse(benjamin.isHappy());
}
```

D. Generates new assertions based on observations

Observations:

benjamin.isHungry() → *true*

benjamin.isHappy() → *false*

DSpot: Amplification of Test Results

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();
    benjamin.eat(tacos);
    assertFalse(benjamin.isHungry());
}
```

Original test

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();

    assertTrue(benjamin.isHungry());
    assertFalse(benjamin.isHappy());
}
```

Amplified test

DSpot: Amplification of Test Results

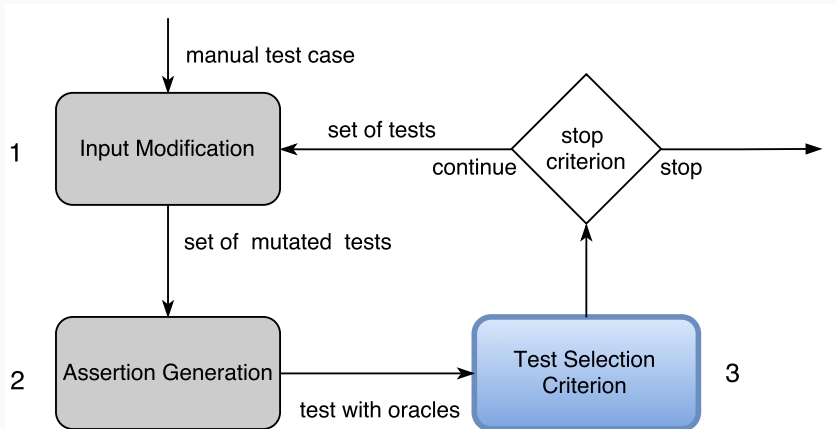
```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();
    benjamin.eat(tacos);
    assertFalse(benjamin.isHungry());
}
```

Original test

```
@Test
public void test() {
    Tacos tacos = new Tacos();
    Benjamin benjamin = new Benjamin();
    → Method call removed
    Assertion Generated → assertTrue(benjamin.isHungry());
    → assertFalse(benjamin.isHappy());
}
```

Amplified test

DSpot: 3. Test Selection

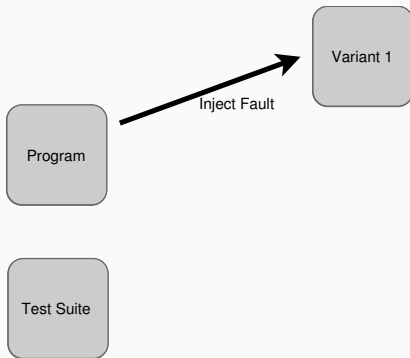


Pre-Requisite: Mutation Analysis



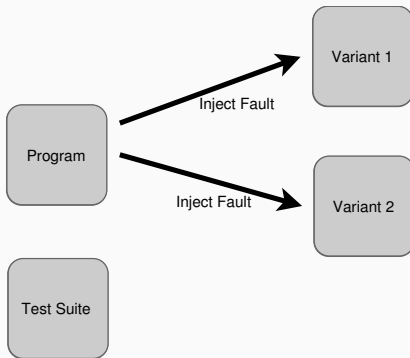
The mutation analysis computes the **mutation score**, a measure of the efficiency of tests

Mutation Analysis



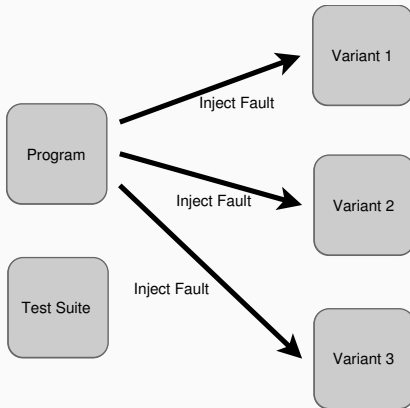
First, creates variants of program by injecting faults

Mutation Analysis



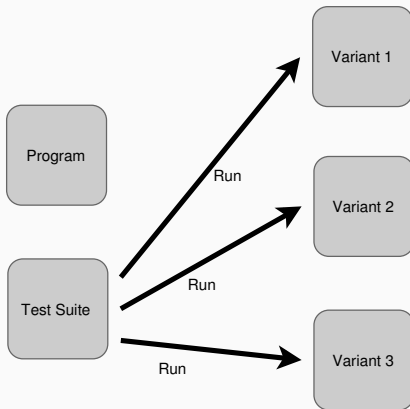
First, creates variants of program by injecting faults

Mutation Analysis



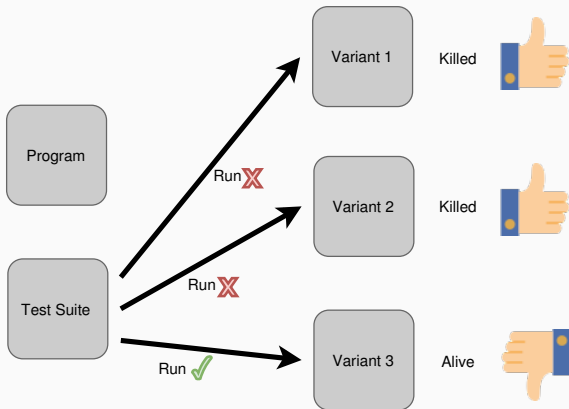
First, creates variants of program by injecting faults

Mutation Analysis



Then, runs tests against each variant

Mutation Analysis



Failing test \Leftrightarrow mutant killed \Leftrightarrow behavior variation detected

Selection Of Test Using Mutation Analysis

✓ test passes \Leftrightarrow mutant remains alive

✗ test fails \Leftrightarrow mutant is killed

Mutation Analysis



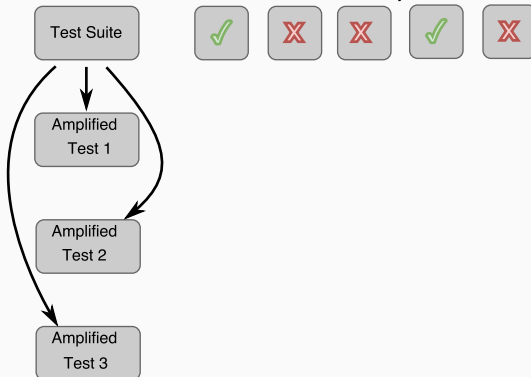
Selection Of Test Using Mutation Analysis

✓ test passes \Leftrightarrow mutant remains alive

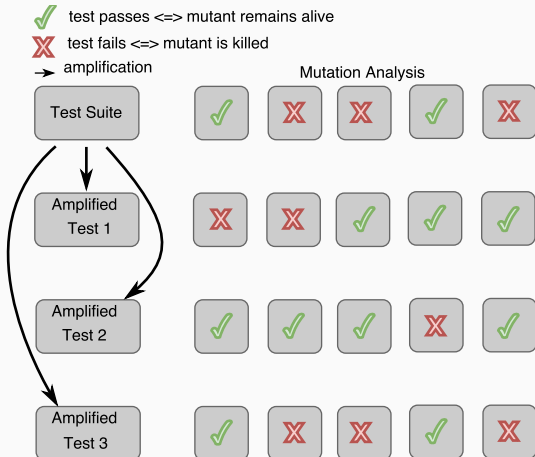
✗ test fails \Leftrightarrow mutant is killed

→ amplification

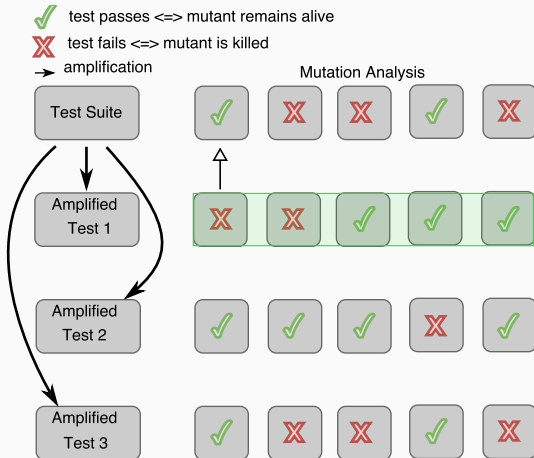
Mutation Analysis



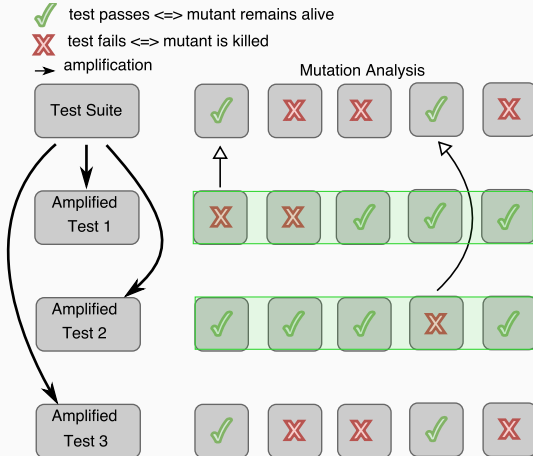
Selection Of Test Using Mutation Analysis



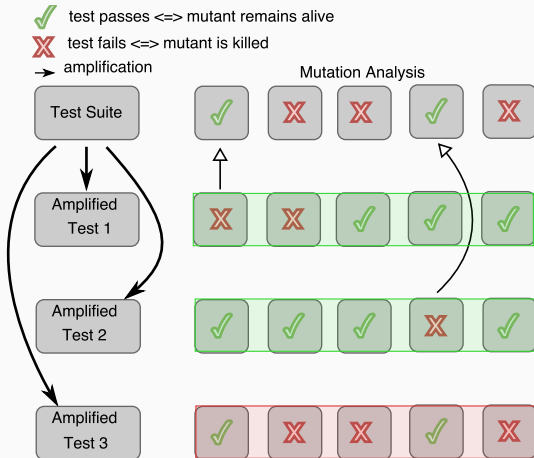
Selection Of Test Using Mutation Analysis



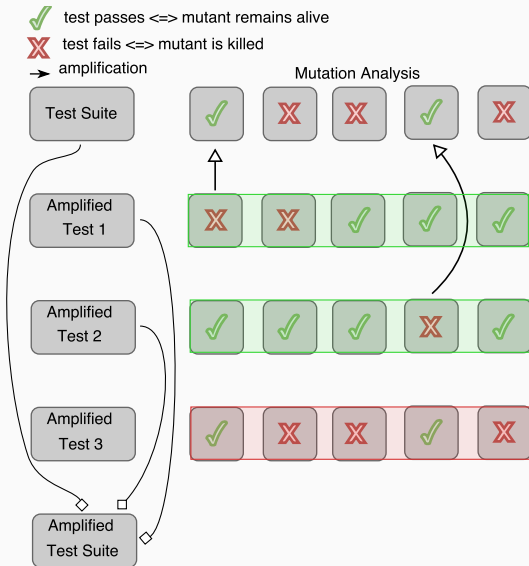
Approach



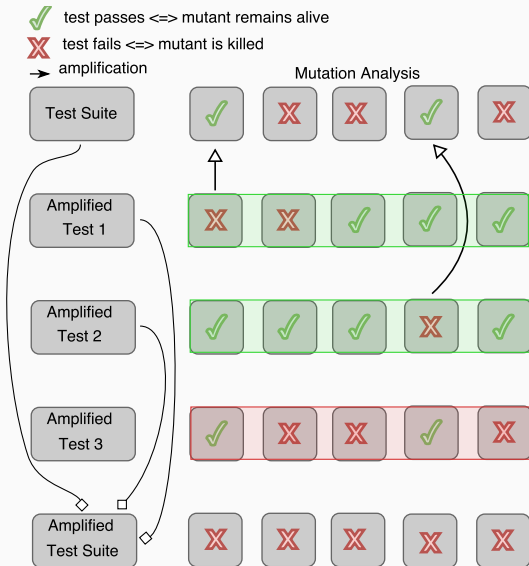
Selection Of Test Using Mutation Analysis



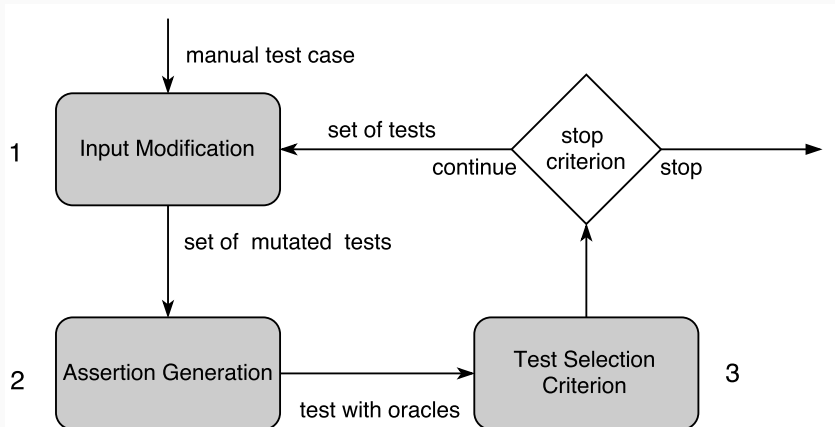
Selection Of Test Using Mutation Analysis



Selection Of Test Using Mutation Analysis



DSpot: iteration



Hands-on!

Hands-on!

- GitHub repository:
`https://github.com/STAMP-project/dspot.git`
- Using maven plugins (no manual downloading required)
- First, amplify a toy-project from STAMP-project repository (dhell)
- Then, amplify your own project!
- Bunch of scripts available at:
`wget https://danglotb.github.io/resources/cmd_dspot_tuto.zip`

Toy-project to play with DSpot

- Clone: `git clone https://github.com/STAMP-project/dhell.git`
- Amplify:

```
mvn eu.stamp-project:dspot-maven:amplify-unit-tests \
  -DtargetOneTestClass \
  -Damplifiers=MethodAdd,MethodRemove \
  -Diteration=1 \
  -Dtest=eu.stamp_project.examples.dhell.HelloAppTest
```

- Output:

```
===== REPORT =====
```

```
PitMutantScoreSelector:
```

```
The original test suite kills 12 mutants
```

```
The amplification results with 1 new tests
```

```
it kills 2 more mutants
```

- Look output in `target/dspot/output/`.
- You should find some reports (.txt, .json), and the java file

On your own project

Amplify only assertions:

```
mvn eu.stamp-project:dspot-maven:amplify-unit-tests \
    -DtargetOneTestClass \
    -Dtest=your.TestClass
```

Amplify input: option -Damplifiers=amplifier1,amplifier2

```
mvn eu.stamp-project:dspot-maven:amplify-unit-tests \
    -DtargetOneTestClass \
    -Damplifiers=MethodAdd \
    -Diteration=1 \
    -Dtest=your.TestClass
```

values: MethodAdd, MethodRemove, AllLiteralAmplifiers,
MethodGeneratorAmplifier, ReturnValueAmplifier

<https://github.com/STAMP-project/dspot.git>

Backup hands-on

- Compute the original mutation score of class with:

```
mvn clean test -DskipTests \
  eu.stamp-project:pitmp-maven-plugin:descartes \
  -DoutputFormats=XML \
  -DtargetTests=your.TestClass \
  (-DtargetModules=myModule)
```

- Copy: `cp target/pit-reports/AAAAMDDHHMM/mutations.xml ./mutations.xml`
- Amplify with `mutations.xml`:

```
mvn eu.stamp-project:dspot-maven:amplify-unit-tests \
  -Dpath-pit-result=mutations.xml \
  -Dtest=your.TestClass
```

```
mvn eu.stamp-project:dspot-maven:amplify-unit-tests \
  -Dpath-pit-result=mutations.xml \
  -Damplifiers=MethodAdd \
  -Dtest=your.TestClass
```

- Iterations: `-Diteration=<int>, 1, 2, 3...`
- Amplifiers: `-Damplifiers=<a1,a2,...an>, MethodAdd, MethodRemove, TestDataMutator, MethodGeneratorAmplifier`