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Star DAO Project Island – Deployment Engine Core Mechanism (Draft)

This document is a preparatory outline for the core system diagram of the Star DAO Deployment Island. Based on previous statements by the founder, it will be used to create a visual representation.

1. Overall Objective

To build an open platform driven by modular smart contracts, automated deployment services, and a fair reward-sharing system.

The system allows anyone to submit code, images, or ideas, and in return receive automated deployment services, feedback, and DAO-based governance support.

2. Main Flow Structure

2.1 User Submission Process

- Submit core files (e.g., .py , images, documents, concepts)
- Optional assisted file generation (may require fees)
- Simulated deployment (paid; supports trial & error)
- Official deployment (tiered pricing by duration)
- Results and feedback returned to user

2.2 Modular Division of Labor

- All actions (deployment, verification, optimization) are handled via modules
- Modules include:
 - Platform-built modules (native services)
 - **User-contributed modules** (plug-ins/extensions)
- Revenue is split based on module usage:
 - Native module income goes to the platform
 - Contributed module income goes to its creator(s)

3. Pricing & Revenue Distribution

3.1 Points-Based Pricing

• \$1 = 10,000 points

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• Simulated Deployment: ~100 points (subject to adjustment)

- Official Deployment:
 - 2 mins = 200 pts
 - 10 mins = 500 pts
 - 30 mins = 1000 pts
- Points and fiat/currency are interchangeable

3.2 Profit Distribution (After Server and Basic Costs)

- 5% to Main Island
- 5% to Project Island Leader
- 10% to Project Development Fund
- 40% to Governance, Module & Platform contributors
- 40% to **Capital Investors** (if investment exists)

Note:

This framework can be expanded into smart contract deployments, blockchain experiments, and more. Its modular design ensures scalability across technical categories.