# Support vector machines 2

## -Statistical Learning and Data Mining-

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# Preamble:

- We will generalize the Support Vector Classifier into the Support Vector Machine by leveraging "kernelization"
- Kernelization is the idea that we can replace inner products of observations ($\langle X_i, X_{i'} \rangle = X_i^\top X_{i'}$) with kernel evaluations ($k(X_i, X_{i'})$)
- This allows us to do dimension expansion without increasing the computational burden
- There is still a danger of overfitting with kernel methods, so we must regularize. Hence, we show that SVMs can be written as a penalized loss method, just like the logistic elastic net

# Optimal separating hyperplane

Reminder: The optimal separating hyperplane is produced by maximizing

$$\sum_{i=1}^{n} \alpha_i - \frac{1}{2} \sum_{i=1}^{n} \sum_{k=1}^{n} \alpha_i \alpha_k Y_i Y_k X_i^\top X_k$$

subject to $\alpha_i \geq 0$

A similar result holds after the introduction of slack variables

(e.g. support vector classifiers. In fact, the only difference is $\alpha_i \leq \lambda$ for each $i$)

Important: The features only enter via

$$X^\top X' = \langle X, X' \rangle$$

# (Kernel) ridge regression

Reminder: Suppose we want to predict at $X$, then

$$\hat{f}(X) = X^\top \hat{\beta}_{\text{ridge}}(\lambda) = X^\top \mathbb{X}^\top (\mathbb{X}\mathbb{X}^\top + \lambda I)^{-1} Y$$

Also,

$$\mathbb{X}\mathbb{X}^\top = \begin{bmatrix} \langle X_1, X_1 \rangle & \langle X_1, X_2 \rangle & \cdots & \langle X_1, X_n \rangle \\ & \vdots & & \\ \langle X_n, X_1 \rangle & \langle X_n, X_2 \rangle & \cdots & \langle X_n, X_n \rangle \end{bmatrix}$$

and

$$X^\top \mathbb{X}^\top = [\langle X, X_1 \rangle, \langle X, X_2 \rangle, \cdots, \langle X, X_n \rangle]$$

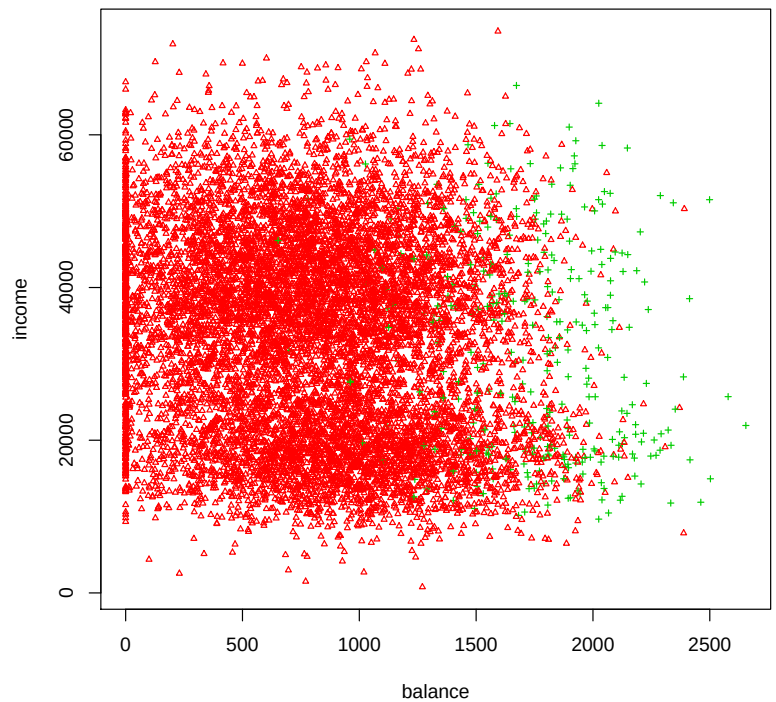
Again, we have the features enter only as

$$\langle X, X' \rangle = X^\top X'$$

# Logistic regression: transformations

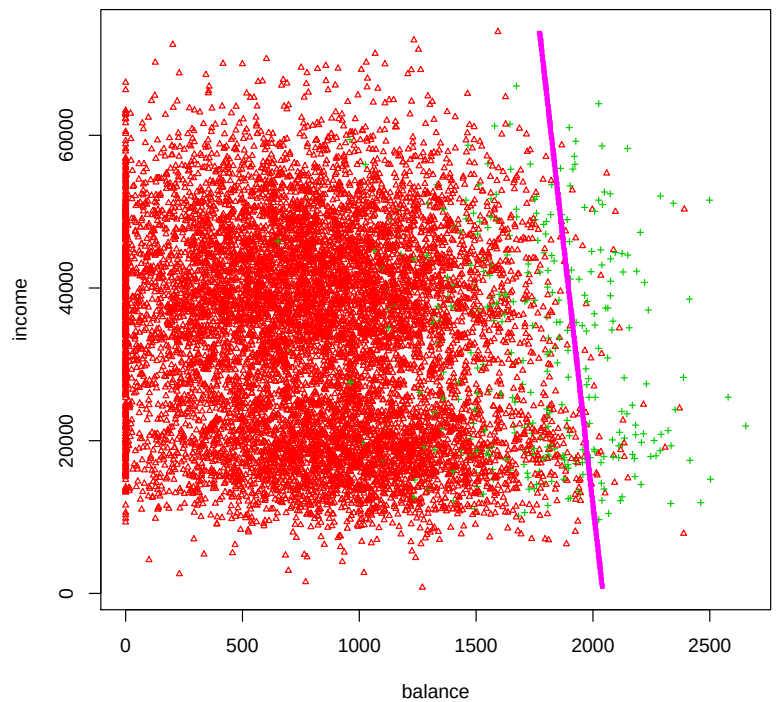
Let's look at the default data in ISL

In particular, we will look at default status as a function of balance and income



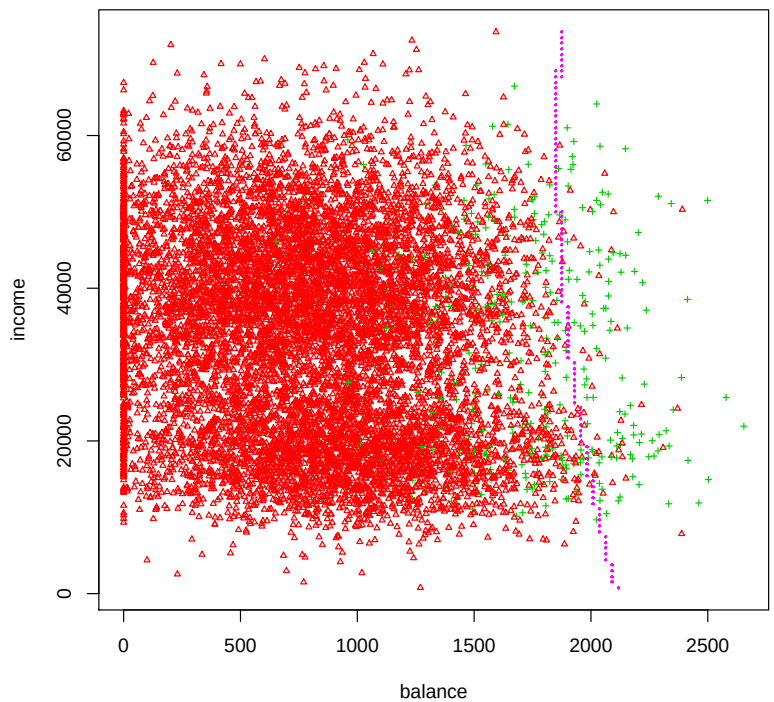
# Logistic regression: transformations

```
out.glm  = glm(default~balance + income,family='binomial')
```



# Logistic regression: transformations

```
out.glm  = glm(default~balance + income +
                    I(income^2),family='binomial')
```




Conclusion: Linear rules in a transformed space can have nonlinear decisions in original features

# Logistic regression: transformations

Reminder: The logistic model: untransformed

$$\begin{aligned}\text{logit}(\mathbb{P}(Y = 1|X)) &= \beta_0 + \beta^\top X \\ &= \beta_0 + \beta_1 \text{balance} + \beta_2 \text{income}\end{aligned}$$

The decision boundary is the hyperplane $\{X : \beta_0 + \beta^\top X = 0\}$

This is linear in the feature space

# Logistic regression: transformations

Adding the polynomial transformation:

$$\Phi(X) = (\phi_1(X), \phi_2(X), \phi_3(X)) = (x_1, x_2, x_2^2)$$

$$\begin{aligned}\text{logit}(\mathbb{P}(Y = 1|X)) &= \beta_0 + \beta^\top \Phi(X) \\ &= \beta_0 + \beta_1 \text{balance} + \beta_2 \text{income} + \beta_3 \text{income}^2\end{aligned}$$

Decision boundary is still a hyperplane $\{X : \beta_0 + \beta^\top \Phi(X) = 0\}$

This is nonlinear in the original $x_1, x_2$ feature space, but is linear in terms of $\Phi(X)$!

# Logistic regression: transformations

Of course, as we include more transformations,

- We need to choose the transformations manually
- Computations can become difficult if we aren't careful
- We need to regularize to prevent overfitting

Can we form them in an automated fashion?

# Kernel Methods

# Kernel: Example

Back to polynomial terms/interactions $\Phi(X) = (x_1, x_2, x_2^2)$:

What if instead we could form a (kernel) function that produces these polynomial terms automatically?

We can!

$$\rightarrow \text{Form } k(X, X') = (X^\top X' + 1)^d$$

This kernel implicitly forms all polynomials/interactions up to degree $d$

# Kernel: Example

Example: Let $d = p = 2$ and $u, v \in R^2$ be two vectors

$$\begin{aligned} k(u,v) &= 1 + 2u_1v_1 + 2u_2v_2 + u_1^2v_1^2 + u_2^2v_2^2 + 2u_1u_2v_1v_2 \\ &= \sum_{k=1}^{M} \Phi_k(u)\Phi_k(v) \qquad (M = 6) \\ &= \Phi(u)^\top \Phi(v) \\ &= \langle \Phi(u), \Phi(v) \rangle \end{aligned}$$

where

$$\Phi(v)^\top = [1, \sqrt{2}v_1, \sqrt{2}v_2, v_1^2, v_2^2, \sqrt{2}v_1v_2]$$

Important: These equalities are everything that makes kernelization work!

# Kernel: Conclusion

Let's recap:

$$k(u, v) = 1 + 2u_1v_1 + 2u_2v_2 + u_1^2v_1^2 + u_2^2v_2^2 + 2u_1u_2v_1v_2$$
$$= \langle \Phi(u), \Phi(v) \rangle = \Phi(u)^\top \Phi(v)$$

where

$$\Phi(v)^\top = [1, \sqrt{2}v_1, \sqrt{2}v_2, v_1^2, v_2^2, \sqrt{2}v_1v_2]$$

- Some methods only involve features via inner products $X^\top X' = \langle X, X' \rangle$

  (We've explicitly seen two: ridge regression and support vector classifiers)
- If we make transformations of $X$ to $\Phi(X)$, the procedure depends on $\Phi(X)^\top \Phi(X') = \langle \Phi(X), \Phi(X') \rangle$
- Crucial: We can compute this inner product via the kernel:

$$k(X, X') = \langle \Phi(X), \Phi(X') \rangle$$

# Kernel: Conclusion

Instead of creating a very high dimensional object via transformations, choose a kernel $k$

Now, the only thing left to do is form the outer product of kernel evaluations

$$\mathbb{K} = [k(X_i, X_{i'})]_{1 \leq i, i' \leq n}$$

```
X = c(1,2,3)
k = function(x,y){ return(x + y + x*y)}
> outer(X,X,k)
     [,1] [,2] [,3]
[1,]    3    5    7
[2,]    5    8   11
[3,]    7   11   15
```

# (Kernel) SVMs

# Kernel SVM

## Recall:

$$\frac{1}{2}||\beta||_2^2 - \sum_{i=1}^{n} \alpha_i [Y_i(X_i^\top \beta + \beta_0) - 1]$$

Derivatives with respect to $\beta$ and $\beta_0$ imply:

- $\beta = \sum_{i=1}^{n} \alpha_i Y_i X_i$
- $0 = \sum_{i=1}^{n} \alpha_i Y_i$

Write the solution function

$$f(X) = \beta_0 + \beta^\top X = \beta_0 + \sum_{i=1}^{n} \alpha_i Y_i X_i^\top X$$

Kernelize the SVC $\Rightarrow$ support vector machine (SVM):

$$f(X) = \beta_0 + \sum_{i=1}^{n} \alpha_i Y_i k(X_i, X)$$

# General kernel machines

We can write the eigenvalue expansion of $k$ as

$$k(u, v) = \sum_{j=1}^{\infty} \theta_j \phi_j(u) \phi_j(v)$$

(This is called Mercer's theorem, and such a $k$ is called a Mercer kernel)

Replacing inner products with kernel evaluations is equivalent to performing the unkernelized method in the space given by the eigenfunctions of $k$ with feature map $\Phi = [\phi_1, \ldots, \phi_p, \ldots]$

## Polynomial Example:

$$\begin{aligned} k(u, v) &= 1 + 2u_1 v_1 + 2u_2 v_2 + u_1^2 v_1^2 + u_2^2 v_2^2 + 2u_1 u_2 v_1 v_2 \\ &= \sum_{k=1}^{M} \Phi_k(u) \Phi_k(v), \end{aligned}$$

$$\text{where: } \Phi(v)^\top = [1, \sqrt{2}v_1, \sqrt{2}v_2, v_1^2, v_2^2, \sqrt{2}v_1 v_2]$$

# Kernel SVMs

Hence (and luckily) specifying $\Phi$ itself unnecessary,

We need only define the kernel that is symmetric, positive definite

Some common choices for SVMs:

- Polynomial: $k(X, X') = (1 + X^\top X')^d$
- Radial basis: $k(X, X') = e^{-\tau ||X - X'||_b^b}$

  (For example, $b = 2$ and $\tau = \sigma^{-2}/2$ is (proportional to) the Gaussian density)

# Kernel SVMs: Summary

Reminder: the solution form for SVM is

$$\beta = \sum_{i=1}^{n} \alpha_i Y_i X_i$$

Kernelized, this is

$$\beta = \sum_{i=1}^{n} \alpha_i Y_i \Phi(X_i)$$

Therefore, the induced hyperplane is:

$$f(X) = \Phi(X)^\top \beta + \beta_0 = \sum_{i=1}^{n} \alpha_i Y_i \langle \Phi(X), \Phi(X_i) \rangle + \beta_0$$

$$= \sum_{i=1}^{n} \alpha_i Y_i k(X, X_i) + \beta_0$$

The final classification is still $\hat{g}(X) = \text{sgn}(\hat{f}(X))$

# SVMs via penalization

# SVMs via penalization

NOTE: SVMs can be derived from penalized loss methods

The support vector classifier optimization problem:

$$\min_{\beta_0,\beta,\xi} \frac{1}{2}||\beta||_2^2 + \lambda \sum \xi_i \text{ subject to}$$

$$Y_i f(X_i) \geq 1 - \xi_i, \xi_i \geq 0, \text{ for each } i$$

Consider the alternative optimization problem:

$$\min_{\beta,\beta_0} \sum_{i=1}^{n} [1 - Y_i f(X_i)]_+ + \tau ||\beta||_2^2$$

These optimization problems are the same!

(With the relation: $2\lambda = 1/\tau$)

# SVMs via penalization

The loss part is the hinge loss function

$$\ell(f(X), Y) = [1 - Yf(X)]_+$$

The hinge loss approximates the zero-one loss function underlying classification

It has one major advantage, however: convexity

# Surrogate losses

Looking at

$$\min_{\beta,\beta_0} \sum_{i=1}^{n} [1 - Y_i f(X_i)]_+ + \tau ||\beta||_2^2$$

It is tempting to minimize (analogous to linear regression)

$$\sum_{i=1}^{n} \mathbf{1}(Y_i \neq g(X_i)) + \tau ||\beta||_2^2$$

However, this is nonconvex

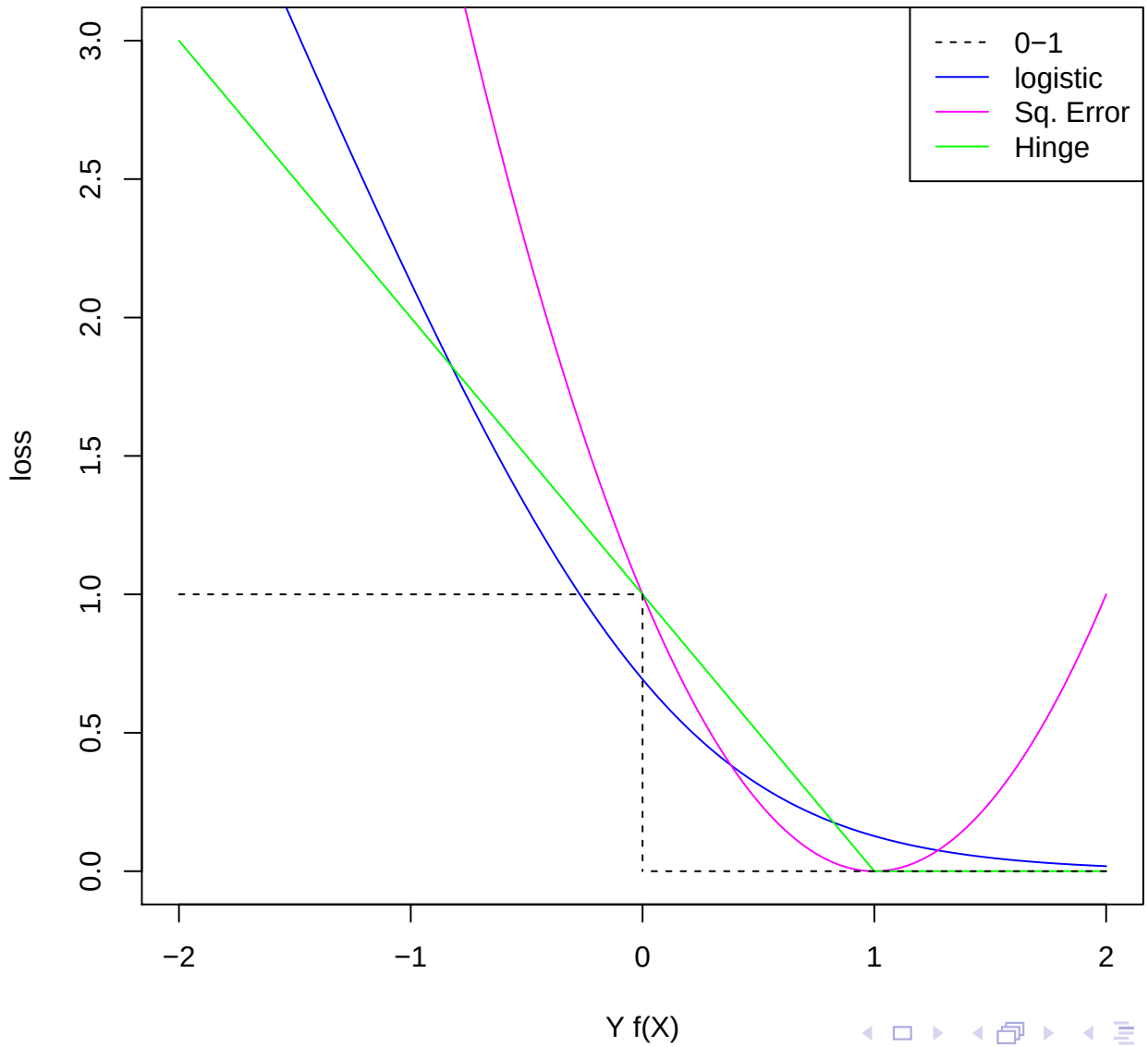
# Surrogate losses

Idea: We can use a surrogate loss that mimics this function while still being convex

It turns out we have already done that! (two times)

- Hinge: $[1 - Yf(X)]_+$
- Logistic: $\log(1 + e^{-Yf(X)})$

# Comparing loss functions



# SVMs in practice

General functions: The basic SVM functions are in the C++ library libsvm

R package: The R package e1071 calls libsvm

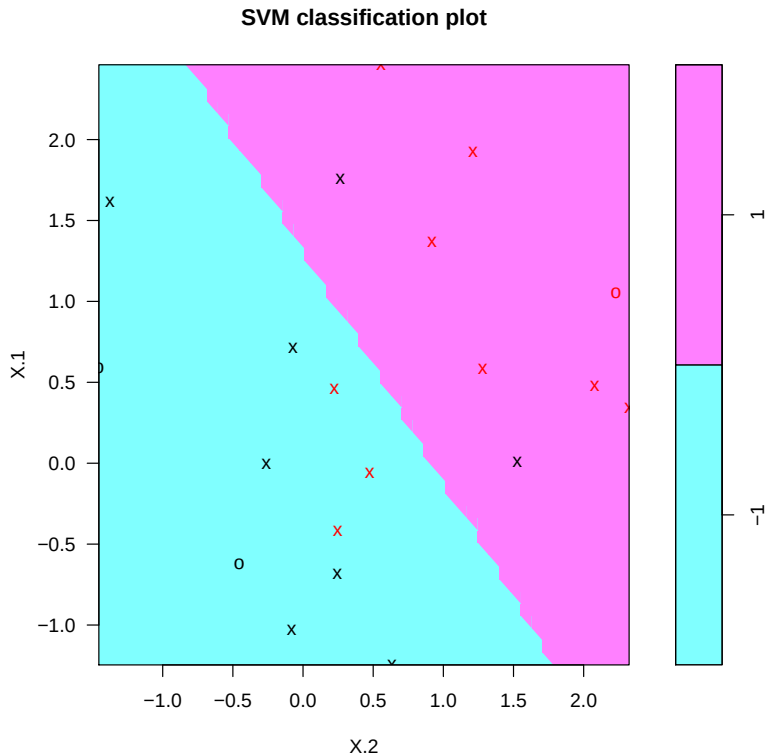
Path algorithm: `svmpath`

For a nice comparison of these approaches, see "Support vector machines in R"

(`http://www.jstatsoft.org/v15/i09/paper`)

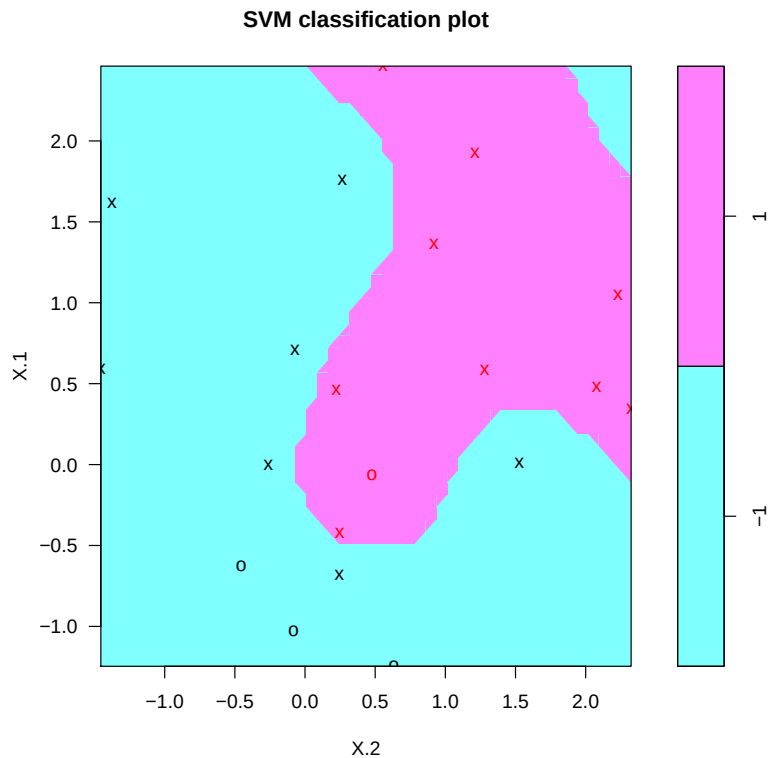
# SVM example

```
tune.out = tune(svm,Y~.,data=dat,kernel="linear",
        ranges=list(cost=c(0.001, 0.01, 0.1, 1,5,10,100)))
```



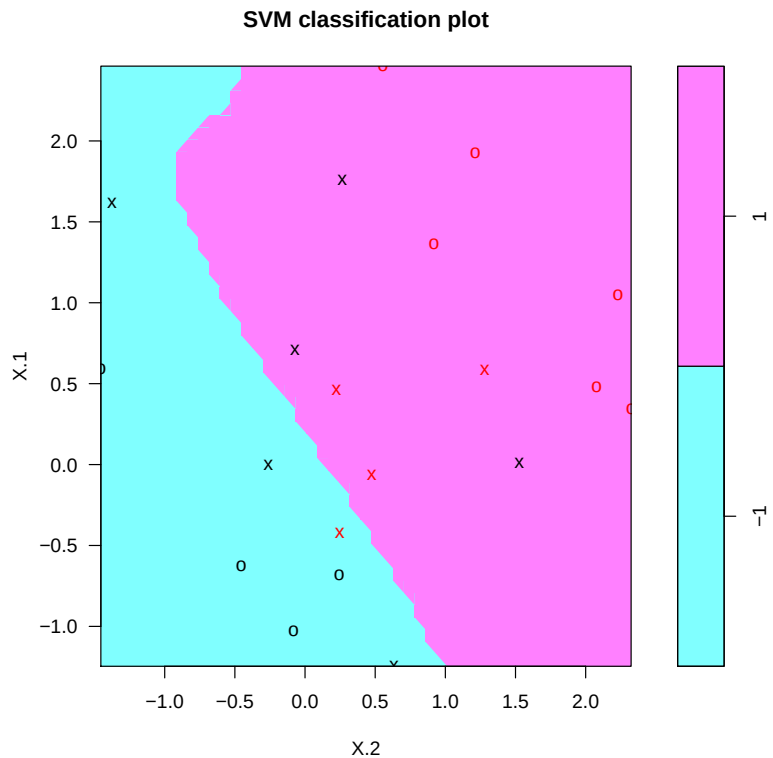
# SVM example

```
tune.out = tune(svm,Y~.,data=dat,kernel="radial",
        gamma=c(1,2),
        ranges=list(cost=c(0.001, 0.01, 0.1, 1,5,10,100)))
```

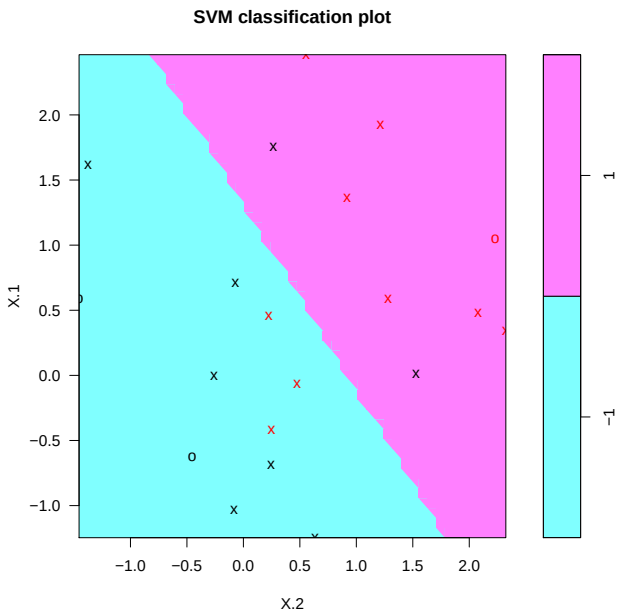


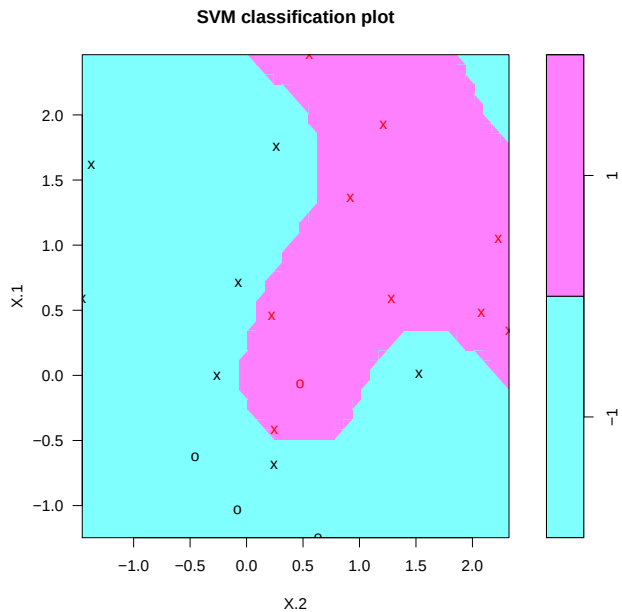
# SVM example

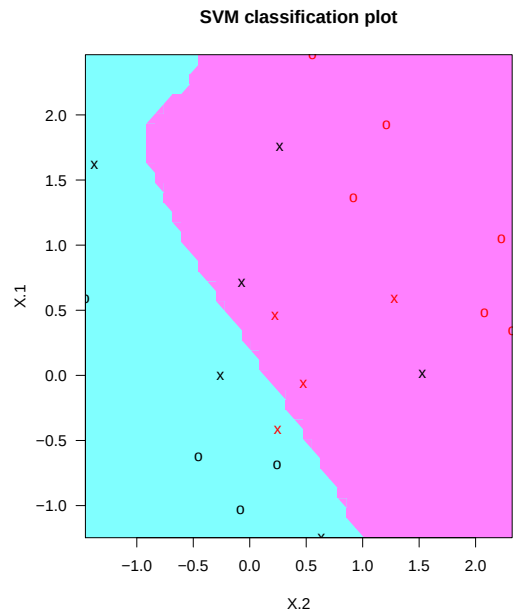
```
tune.out = tune(svm,Y~.,data=dat,kernel="polynomial",
        degree=c(3,5,10),
        ranges=list(cost=c(0.001, 0.01, 0.1, 1,5,10,100)))
```



# SVM example


SVM classification plot
X.1
X.2
2.0
1.5
1.0
0.5
0.0
−0.5
−1.0
−1.0
−0.5
0.0
0.5
1.0
1.5
2.0
1
−1


SVM classification plot
X.1
X.2
2.0
1.5
1.0
0.5
0.0
−0.5
−1.0
−1.0
−0.5
0.0
0.5
1.0
1.5
2.0
1
−1


SVM classification plot
X.1
X.2
2.0
1.5
1.0
0.5
0.0
−0.5
−1.0
−1.0
−0.5
0.0
0.5
1.0
1.5
2.0

# Multiclass SVMs

# Multiclass SVMs

Sometimes, it becomes necessary to do multiclass classification

There are two main approaches:

- One-versus-one
- One-vesus-all

# Multiclass SVMs: One-versus-one

Here, for $G$ possible classes, we run $G(G-1)/2$ possible pairwise classifications

For a given test point $X$, we find $\hat{g}_k(X)$ for $k = 1, \ldots, G(G-1)/2$ fits

The result is a vector $\hat{G} \in \mathbb{R}^G$ with the total number of times $X$ was assigned to each class

We report $\hat{g}(X) = \arg\max_g \hat{G}$

This approach leverages all the class information, but can be REALLY slow

(It does have the advantage of only using at any one time the training observations $i$ such that $Y_i$ has either of two classes we are considering)

# Multiclass SVMs: One-versus-all

Here, we fit only $G$ SVMs by respectively collapsing over all size $G-1$ subsets of $\{1,\ldots,G\}$

Take all $\hat{f}_g(X)$ for $g=1,\ldots,G$, where class $g$ is coded 1 and "the rest" is coded -1

Assign $\hat{g}(X)=\arg\max_g \hat{f}_g(X)$

# Postamble:

- We will generalize the Support Vector Classifier into the Support Vector Machine by leveraging "kernelization"

  (Reminder: we saw this before in ridge regression)
- Kernelization is the idea that we can replace inner products of observations ($\langle X_i, X_{i'} \rangle = X_i^\top X_{i'}$) with kernel evaluations ($k(X_i, X_{i'})$)

  (This can be seen in the form of the solution

  $\hat{f}(X) = \sum_{i=1}^n \alpha_i Y_i X^\top X_i \to \sum_{i=1}^n \alpha_i Y_i k(X, X_i)$)
- This allows us to do dimension expansion without increasing the computational burden
- There is still a danger of overfitting with kernel methods, so we must regularize. Hence, we show that SVMs can be written as a penalized loss method, just like the logistic elastic net

  (This is the "hinge loss function")