ABOUT ME

A Front-end Developer with a diverse background in automation engineering. With a strong foundation in HTML, CSS, and JavaScript, and experience with various frontend frameworks, I enjoy creating user-friendly interfaces that are both visually appealing and efficient.

As an automation engineer, I have developed a keen eye for detail, efficiency, problem-solving skills, and an analytical mindset. This experience has helped me write clean and effective code while automating repetitive tasks, which translates well into my work as a frontend developer.

Additionally, my experience as a photographer and computer technician has taught me the importance of creativity, customer satisfaction, and effective communication. As a former barista, I understand the value of attention to detail and creating enjoyable experiences for the end user.

EDUCATION

Front-end Web Development Altcademy

2022- 2023

Automation Engineering

A.T.E.I. of Thessaloniki

Thesis: "Automatic Robotic Hand Control Through Brain Waves." 2009- 2015

TECHNOLOGIES

5

HTML

3

CSS

JS

JavaScript

В

Bootstrap

6

iQuery



React



Redux



Sass



Tailwind



Git

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EXPERIENCE

Discover Meteora https://ste3zy.github.io/ReactProjectM/

A basic **React** app that demonstrates the use of **React components**, **React Router**, and other tools and dependencies that I used to build this simple travel website for my hometown. The application uses external dependencies such as FontAwedome for icons and CSS files for styling. It also uses **React hooks** such as useEffect, to manage the lifecycle of the components and handle side effects.

Rock Paper Scissors Lizard Spock https://ste3zy.github.io/Rock-Paper-Scissors-Lizard-Spock/

This webpage is a simple implementation of the "Rock, Paper, Scissors" game with a twist. The game is played against a computer opponent and the user can select from a list of choices. The webpage has two game modes: continuous and best-out-of-three. The page was built using **HTML**, **CSS**, and **JavaScript**. It also uses the **DOM API** to manipulate the webpage dynamically, including event listeners and creating new **HTML** elements on the page.

10 Second Math Game https://ste3zy.github.io/10_Second_Math/

This simple game allows the user to select the type of arithmetic operation (addition, subtraction, multiplication, or division) and the maximum value of the operands. The game generates an arithmetic equation randomly with two operands and an operator, and the user has ten seconds to input the correct answer using the provided calculator. The game displays the equation, the time left, the score, and the high

The code uses **jQuery** and **Bootstrap** to style and handle the **HTML** and **CSS**.

Movie-Finder https://ste3zy.github.io/Movie-Finder/

This is a web page that allows users to search for movies and displays search results using data from the Open Movie Database API (OMDb). The page has a search bar where users can enter the movie they want to search for. The search results are then displayed and include the movie poster, an interactive title that functions as a hyperlink to the IMDb webpage, and year of release. To build this webpage, HTML, CSS, and JavaScript were used. The JavaScript code uses an XMLHttpRequest object to retrieve data from the OMDb API and then dynamically updates the webpage with the search results.

To Do List

https://ste3zy.github.io/ToDoList/

A simple web application that allows a user to create a to-do list, mark items as complete, and delete items. The application uses **AJAX** to communicate with a **RESTful API** that provides the backend for the application.

The application uses **jQuery** to handle the **AJAX** requests and to update the display of the to-do list dynamically. The app includes a responsive design using **Bootstrap**.

Additional information regarding my past projects and certifications can be found on my personal portfolio website

REFERENCES

Nikos Papageorgiou

Clerk / Front-end Developer

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Altcademy / Front-end Instructor

Email: xiao@altcademy.com