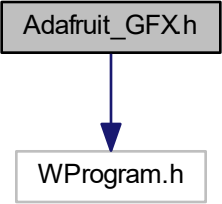


Adafruit_GFX.h



```
graph TD; A[Adafruit_GFX.h] --> B[WProgram.h]
```

WProgram.h