732A96/TDDE15 Advanced Machine Learning Graphical Models

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Lecture 4: Structure Learning

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- ► Structure Learning for BNs
 - Independence Test Based Approach
 - Score Based Approach
- Structure Learning for MNs
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Literature

Main source

Koski, T. J. T. and Noble, J. M. A Review of Bayesian Networks and Structure Learning. *Mathematica Applicanda* 40, 51-103, 2012.

- ▶ Theorem: Given a DAG G, a distribution p factorizes as $p(X) = \prod_i p(x_i|pa_i)$ if and only if it satisfies all the independencies identified by the separation criterion in G.
- We can get such a DAG G (which can then be used for probabilistic reasoning) as follows:

Let $Y_{1:n}$ be any ordering of the random variables $X_{1:n}$ For each Y_i do Set Pa_i to be any minimal subset of $Y_{1:i-1}$ such that $Y_i \perp_p Y_{1:i-1} \setminus Pa_i | Pa_i$

Exercise. Prove the previous statement.

- Note that G has the minimum number of edges among the DAGs that are consistent with the ordering considered.
- However, G may not have the minimum number of edges among all the DAGs, i.e. the ordering considered may not be optimal.

$A \perp_{\rho} B$	G with ordering A, B, C		G with ordering C, A, B
A B	A	В	$A \xrightarrow{C} B$

▶ We can get one such optimal DAG without searching over the n! orderings assuming that p is **faithful** to the true DAG G^* , i.e. $U_{\perp p}V|Z$ if and only if $U_{\perp G^*}V|Z$.

Parents and children (PC) algorithm

Let G be the complete undirected graph

Let $Ad(X_i)$ denote the nodes adjacent (i.e., linked) to X_i in G I:=0

Repeat while $l \le n-2$

For each ordered pair of nodes X_i and X_j in G such that $X_i \in Ad(X_j)$ and $|Ad(X_i) \setminus X_j| \ge l$ If there is some $S \subseteq Ad(X_i) \setminus X_i$ such that |S| = l and $X_i \perp_p X_i | S$, then

$$S_{ij} := S_{ji} := S$$

Remove the edge $X_i - X_j$ from G I := I + 1

Apply the rule R1 to G while possible

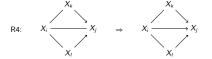
Apply the rules R2-R4 to G while possible

R1:
$$X_i \longrightarrow X_j \longrightarrow X_k \implies X_i \longrightarrow X_j \longleftarrow X_k$$

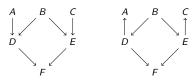
 $\land X_j \notin S_{ik}$

R2:
$$X_i \longrightarrow X_j \longrightarrow X_k \implies X_i \longrightarrow X_j \longrightarrow X_k$$

R3:
$$X_i \xrightarrow{X_j} X_k \Rightarrow X_i \xrightarrow{X_j} X_k$$



Exercise. Run the PC algorithm assuming that *p* is faithful to the following DAGs.





- In practice, we do not have access to p but to a finite sample from it. Then, replace $X_i \perp_p X_j | S$ in the PC algorithm with an independence test, preferably with one that is consistent so that the algorithm is asymptotically correct.
- Let $d_{1:N}$ be a complete sample. Then, $X_i \perp_p X_j | S$ implies that $p(x_i, x_j | s) = p(x_i | s) p(x_j | s)$ and thus that

$$N_{x_i,x_j,s} \approx N_{x_i,s}N_{x_j,s}/N_s$$

where $N_{x_i,x_j,s}$ is the number of instances in $d_{1:N}$ where x_i , x_j and s, and $N_{x_i,s} = \sum_{x_j} N_{x_i,x_j,s}$ and $N_{x_j,s} = \sum_{x_i} N_{x_i,x_j,s}$ and $N_{s} = \sum_{x_i,x_j} N_{x_i,x_j,s}$.

▶ We can measure the deviance from the expected situation above by

deviance =
$$\sum_{x_{j}, x_{j}, s} \frac{\left[N_{x_{j}, x_{j}, s} - N_{x_{j}, s} N_{x_{j}, s} / N_{s}\right]^{2}}{N_{x_{j}, s} N_{x_{j}, s} / N_{s}}$$

- ▶ If the deviance is too large, then reject the hypothesis that $X_{i\perp p}X_{i}|S$.
- Asymptotically, the deviance follows a χ^2 distribution with the appropriate number of degrees of freedom, i.e. $|S|(|X_i|-1)(|X_j|-1)$. Then, we can control the probability of falsely rejecting the hypothesis, a.k.a. p-value.

- Theorem: Two DAGs represent the same independencies according to the separation criterion (i.e. they are equivalent) if and only if they have the same adjacencies and unshielded colliders, i.e. subgraphs X_i → X_k ← X_j where X_i and X_j are not adjacent.
- The output of the PC algorithm is not a DAG in general, but an essential graph (EG):
 - The EG G has an edge X_i → X_j if and only if X_i → X_j is in every DAG that is equivalent to the true DAG G*.
 - In other words, G has an edge X_i X_j if and only if X_i → X_j is in some DAG that is equivalent to G* and X_i ← X_j is in some other DAG that is equivalent to G*.
- ▶ A naive way to convert G into a DAG that is equivalent to G^* is as follows:

Repeat while possible

Replace any edge $X_i - X_j$ in G with $X_i \to X_j$ if this does not create a directed cycle or a new unshielded collider

If G is not a DAG, then backtrack

Alternatively, we can choose the DAG G with maximum posterior probability (a.k.a Bayesian score):

$$p(G|d_{1:N}) = p(d_{1:N}|G)p(G)/P(d_{1:N}) \propto p(d_{1:N}|G)p(G)$$

where $p(d_{1:N}|G)$ is the marginal likelihood of $d_{1:N}$ given G, p(G) is a prior probability distribution, and $p(d_{1:N})$ is a normalization constant.

Moreover

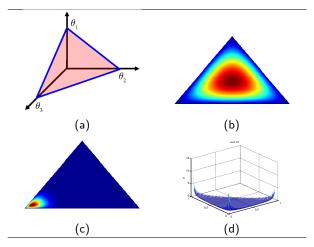
$$p(d_{1:N}|G) = \int p(d_{1:N}|\theta,G)p(\theta|G)d\theta$$

where $p(d_{1:N}|\theta, G)$ is the likelihood function of $d_{1:N}$ given G and θ , and $p(\theta|G)$ is a prior probability distribution.

▶ **Assuming** that $p(\theta|G) = \prod_i \prod_j p(\theta_{x_i|Pa_i=j}|G)$ and $p(\theta_{x_i|Pa_i=j}|G) \sim Dirichlet(\alpha_{ij1}, \dots, \alpha_{ijk_i})$, we have that

$$p(d_{1:N}|G) = \prod_{i} \prod_{j} \frac{\Gamma(\alpha_{ij})}{\Gamma(\alpha_{ij} + N_{ij})} \prod_{k} \frac{\Gamma(\alpha_{ijk} + N_{ijk})}{\Gamma(\alpha_{ijk})}$$

where $\alpha_{ij} = \sum_k \alpha_{ijk}$, N_{ijk} is the number of instances in $d_{1:N}$ where $X_i = k$ and $Pa_i = j$, and $N_{ij} = \sum_k N_{ijk}$.



(a) The Dirichlet distribution over a 3-valued random variable is defined over the simplex represented by the triangular surface. Points in this surface satisfy $0 \le \theta_i \le 1$ and $\sum_i \theta_i = 1$. (b) Dirichlet(2,2,2). (c) Dirichlet(2,2,20). (d) Dirichlet(0.1,0.1,0.1). Source: Murphy (2012).

 Theorem: The Bayesian score is score equivalent (i.e. it gives the same score to equivalent DAGs) if and only if

$$\alpha_{ijk} = \alpha p'(ijk)$$

where α is the user-defined imaginary sample size (the higher the less regularization) and p'(ijk) is a prior probability distribution. For instance, $p'(ijk) = 1/(|X_i| \prod_{X_i \in P_{3i}} |X_i|)$ results in the so-called BDeu score.

• Under the Dirichlet parameter prior assumption and when $N \to \infty$, we have that

$$\log p(d_{1:N}|G) \approx \log p(d_{1:N}|\theta^{ML},G) - \frac{\log N}{2}dim(G)$$

where dim(G) is the dimension or number of free parameters of G, i.e. $\sum_i (|X_i|-1) \prod_{X_i \in Pa_i} |X_i|$.

This approximation is called Bayesian information criterion (BIC), and it shows that the Bayesian score favours models that trade off fit of data and model complexity.

- Number of DAGs with 1-12 nodes: 1, 3, 25, 543, 29281, 3781503, 1138779265, 783702329343, 1213442454842881, 4175098976430598143, 31603459396418917607425, 521939651343829405020504063
- Then, an exhaustive search is prohibitive. Then, a heuristic search must be performed instead.

Hill-climbing (HC)

Let G be the empty DAG

Repeat until no change occurs

Add, remove or reverse any edge in ${\it G}$ that improves the Bayesian score the most

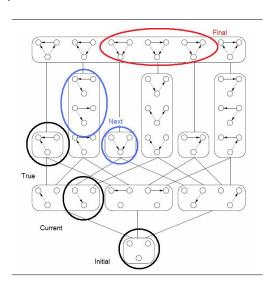
The log Bayesian score and the BIC score are decomposable if log p(G) is so. That is

$$\log p(G|d_{1:N}) = \sum_{i} f(X_{i}, Pa_{i}, d_{1:N})$$

▶ Then, adding, removing or reversing a edge in *G* implies recomputing only one or two factors.

- Theorem: The log Bayesian score and the BIC score are locally consistent. That is, as the number of training points grows large
 - if $X_i \not\perp_P X_i | Pa_i$ then $score(G \cup \{X_i \rightarrow X_i\} | D) > score(G|D)$, and
 - if $X_j \perp_p X_i | Pa_j$ then $score(G \cup \{X_i \rightarrow X_j\} | D) < score(G|D)$.
- Intuitively, asymptotically
 - the scores increase when adding an edge that eliminates an independence that is not in the generative distribution, and
 - the scores decrease when adding an edge otherwise, i.e. the edge just adds unnecessary parameters.
- ▶ This is important for algorithms such as HC that learn G by modifying one edge at a time.

 Unfortunately, HC is not asymptotically correct (even if the score is locally consistent).



- ▶ Theorem: Given an UG G, a distribution p factorizes as $p(x) = \prod_{K \in Cl(G)} \varphi(k)/Z$ if and only if it satisfies all the independencies identified by the separation criterion in G.
- We can get such an UG G (which can then be used for probabilistic reasoning) as follows:

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For each X_i do Set Ad(X_i) to be any minimal subset of X \times X_i such that X_{i \perp_p} X \times Ad(X_i) |Ad(X_i)
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Luckily, we can get G without searching over the 2^{n-1} possible adjacent sets for each node if we assume that p is **faithful** to the true MN G^* , i.e. $U \perp_P V | Z$ if and only if $U \perp_{G^*} V | Z$.

Incremental associative Markov boundary algorithm (IAMB)

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For each X_i do Ad(X_i) := \emptyset

Repeat until no change occurs if there exists X_j \notin Ad(X_i) \cup X_i such that X_i \not \perp_p X_j | Ad(X_i) then Ad(X_i) := Ad(X_i) \cup X_j

Repeat until no change occurs if there exists X_j \in Ad(X_i) such that X_i \perp_p X_j | Ad(X_i) \setminus X_j then Ad(X_i) := Ad(X_i) \setminus X_j
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- Exercise. Sketch how to perform structure learning for MNs. Consider issues such as score decomposability, existence of closed form expressions, and problems due to equivalent MNs.
- Exercise. Sketch how to perform structure learning for BNs and MNs from an incomplete sample. Consider issues such as score decomposability, existence of closed form expressions, and problems due to equivalent BNs and MNs.

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Thank you