732A96/TDDE15 Advanced Machine Learning Graphical Models

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Lecture 4: Structure Learning

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- Structure Learning for BNs
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Literature

Main source

Koski, T. J. T. and Noble, J. M. A Review of Bayesian Networks and Structure Learning. *Mathematica Applicanda* 40, 51-103, 2012.

▶ We can get a DAG *G* to be used for **probabilistic** reasoning as follows:

Let $Y_{1:n}$ be any ordering of the random variables $X_{1:n}$. For each Y_i do

Set Pa_i to be any minimal subset of $Y_{1:i-1}$ such that $Y_{i\perp_P}Y_{1:i-1} \times Pa_i|Pa_i$

Exercise. Prove the previous statement.

- Note that G has the minimum number of edges among the DAGs that are consistent with the ordering considered.
- However, G may not have the minimum number of edges among all the DAGs, i.e. the ordering considered may not be optimal.

$A \perp_{\rho} B$	G with ordering A, B, C		G with ordering C, A, B
A B	A	В	$A \xrightarrow{\longrightarrow} B$

- Since the ordering of the variables in the construction of the DAG is arbitrary, we cannot interpret the DAG as a causal structure and, thus, we should not use it for causal reasoning.
- As we will see next, we can get a DAG with minimum number of edges without searching over the n! orderings assuming that p is **faithful** to the true DAG G^* , i.e. $U_{\perp p}V|Z$ if and only if $U_{\perp G^*}V|Z$. Yet the DAG learned should **only** be used for probabilistic reasoning.

Parents and children (PC) algorithm

Let G be the complete undirected graph

Let $Ad(X_i)$ denote the nodes adjacent (i.e., linked) to X_i in G

Repeat while $l \le n-2$

For each ordered pair of nodes X_i and X_j in G such that $X_i \in Ad(X_j)$ and $|Ad(X_i) \setminus X_j| \ge l$ If there is some $S \subseteq Ad(X_i) \setminus X_j$ such that |S| = l and $X_i \perp_p X_j | S$, then

$$S_{ij} := S_{ji} := S$$

Remove the edge $X_i - X_i$ from G

I := I + 1

Apply the rule R1 to G while possible Apply the rules R2-R4 to G while possible

R1:
$$X_i \longrightarrow X_j \longrightarrow X_k \implies X_i \longrightarrow X_j \longleftarrow X_k$$

 $\land X_j \notin S_{ik}$

R2:
$$X_i \longrightarrow X_j \longrightarrow X_k \implies X_i \longrightarrow X_j \longrightarrow X_k$$

R3:
$$X_i \xrightarrow{X_j} X_k \Rightarrow X_i \xrightarrow{X_j} X_k$$



▶ Exercise. Run the PC algorithm assuming that *p* is faithful to the following DAGs.





- In practice, we do not have access to p but to a finite sample from it. Then, replace $X_i \perp_p X_j | S$ in the PC algorithm with an independence test, preferably with one that is consistent so that the algorithm is asymptotically correct.
- Let $d_{1:N}$ be a complete sample. Then, $X_i \perp_p X_j | S$ implies that $p(x_i, x_j | s) = p(x_i | s) p(x_j | s)$ and thus that

$$N_{x_i,x_j,s} \approx N_{x_i,s}N_{x_j,s}/N_s$$

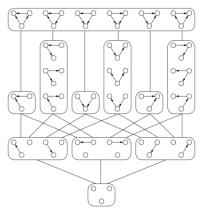
where $N_{x_i,x_j,s}$ is the number of instances in $d_{1:N}$ where x_i , x_j and s, and $N_{x_i,s} = \sum_{x_i} N_{x_i,x_j,s}$ and $N_{x_i,s} = \sum_{x_i} N_{x_i,x_j,s}$ and $N_{s} = \sum_{x_i,x_i} N_{x_i,x_j,s}$.

▶ We can measure the deviance from the expected situation above by

deviance =
$$\sum_{x_{j}, x_{j}, s} \frac{\left[N_{x_{j}, x_{j}, s} - N_{x_{j}, s} N_{x_{j}, s} / N_{s}\right]^{2}}{N_{x_{j}, s} N_{x_{j}, s} / N_{s}}$$

- ▶ If the deviance is too large, then reject the hypothesis that $X_{i\perp p}X_{i}|S$.
- Asymptotically, the deviance follows a χ^2 distribution with the appropriate number of degrees of freedom, i.e. $|S|(|X_i|-1)(|X_j|-1)$. Then, we can control the probability of falsely rejecting the hypothesis, a.k.a. p-value.

▶ Two DAGs represent the same independencies according to the separation criterion (i.e. they are **equivalent**) if and only if they have the same adjacencies and **unshielded colliders**, i.e. subgraphs $X_i \rightarrow X_k \leftarrow X_j$ where X_i and X_j are not adjacent.



Hasse diagram of the space of Markov equivalence classes of Bayesian network structures over three variables.

- The output of the PC algorithm is not a DAG in general, but an essential graph (EG):
 - The EG G has an edge X_i → X_j if and only if X_i → X_j is in every DAG that is equivalent to the true DAG G*.
 - In other words, G has an edge X_i − X_j if and only if X_i → X_j is in some DAG that is equivalent to G* and X_i ← X_j is in some other DAG that is equivalent to G*.
- ▶ A naive way to convert G into a DAG that is equivalent to G^* is as follows:

Repeat while possible

Replace any edge $X_i - X_j$ in G with $X_i \to X_j$ if this does not create a directed cycle or a new unshielded collider If G is not a DAG, then backtrack

Again, G can be used for probabilistic reasoning but not for causal reasoning.

Structure Learning for BNs: Score Based Approach

Alternatively, we can choose the DAG G with maximum posterior probability (a.k.a Bayesian score):

$$p(G|d_{1:N}) = p(d_{1:N}|G)p(G)/P(d_{1:N}) \propto p(d_{1:N}|G)p(G)$$

where $p(d_{1:N}|G)$ is the marginal likelihood of $d_{1:N}$ given G, p(G) is a prior probability distribution, and $p(d_{1:N})$ is a normalization constant.

Moreover

$$p(d_{1:N}|G) = \int p(d_{1:N}|\theta,G)p(\theta|G)d\theta$$

where $p(d_{1:N}|\theta, G)$ is the likelihood function of $d_{1:N}$ given G and θ , and $p(\theta|G)$ is a prior probability distribution.

▶ **Assuming** that $p(\theta|G) = \prod_i \prod_j p(\theta_{x_i|Pa_i=j}|G)$ and $p(\theta_{x_i|Pa_i=j}|G) \sim Dirichlet(\alpha_{ij1}, \dots, \alpha_{ijk_i})$, we have that

$$p(d_{1:N}|G) = \prod_{i} \prod_{j} \frac{\Gamma(\alpha_{ij})}{\Gamma(\alpha_{ij} + N_{ij})} \prod_{k} \frac{\Gamma(\alpha_{ijk} + N_{ijk})}{\Gamma(\alpha_{ijk})}$$

where $\alpha_{ij} = \sum_k \alpha_{ijk}$, N_{ijk} is the number of instances in $d_{1:N}$ where $X_i = k$ and $Pa_i = j$, and $N_{ij} = \sum_k N_{ijk}$.

Structure Learning for BNs: Score Based Approach

 The Bayesian score is score equivalent (i.e. it gives the same score to equivalent DAGs) if

$$\alpha_{ijk} = \frac{\alpha}{|X_i| \prod_{X_l \in Pa_i} |X_l|}$$

where α is the user-defined imaginary sample size (the higher the less regularization). This is call the BDeu score.

• Under the Dirichlet parameter prior assumption and when $N \to \infty$, we have that

$$\log p(d_{1:N}|G) \approx \log p(d_{1:N}|\theta^{ML}, G) - \frac{\log N}{2}dim(G)$$

where dim(G) is the dimension or number of free parameters of G, i.e. $\sum_i (|X_i|-1) \prod_{X_i \in Pa_i} |X_i|$.

This approximation is called Bayesian information criterion (BIC), and it shows that the Bayesian score favours models that trade off fit of data and model complexity.

Structure Learning for BNs: Score Based Approach

- Number of DAGs with 1-12 nodes: 1, 3, 25, 543, 29281, 3781503, 1138779265, 783702329343, 1213442454842881, 4175098976430598143, 31603459396418917607425, 521939651343829405020504063
- Then, an exhaustive search is prohibitive. Then, a heuristic search must be performed instead.

Hill-climbing (HC)

Let ${\it G}$ be the empty DAG Repeat until no change occurs Add, remove or reverse any edge in ${\it G}$ that improves the Bayesian score the most

Unlike the PC algorithm, HC is not asymptotically correct under faithfulness, i.e. it may get trapped in local optima. Still, HC is very popular.

▶ We can get an UG G to be used for probabilistic reasoning as follows:

For each X_i do Set $Ad(X_i)$ to be any minimal subset of $X \times X_i$ such that $X_i \perp_p X \times Ad(X_i) | Ad(X_i)$

Luckily, we can get G without searching over the 2^{n-1} possible adjacent sets for each node if we assume that p is **faithful** to the true MN G^* , i.e. $U \perp_p V | Z$ if and only if $U \perp_{G^*} V | Z$.

Incremental associative Markov boundary algorithm (IAMB)

For each X_i do $Ad(X_i) := \emptyset$ Repeat until no change occurs if there exists $X_j \notin Ad(X_i) \cup X_i$ such that $X_i \not \perp_p X_j | Ad(X_i)$ then $Ad(X_i) := Ad(X_i) \cup X_j$ Repeat until no change occurs if there exists $X_j \in Ad(X_i)$ such that $X_i \bot_p X_j | Ad(X_i) \setminus X_j$ then $Ad(X_i) := Ad(X_i) \setminus X_i$

Exercise. How would you perform score based structure learning for MNs?

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Thank you