# Advanced R Programming - Lecture 2

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### Today

- Program Control
- **Functions**
- Environments and scoping
- Random number generators
- Function arguments
- Returning values
- Specials
- **Functionals**
- Functional programming
- R packages

# Questions since last time?

# Program Control

Two main components

- Conditional statements
- Loops

See also extra video on program control on course page

#### Conditional statements

```
if(Boolean expression) {
# statements
} else if (Boolean expression) {
# statements
} else {
# statements
}
```

### Brackets " $\{\ldots\}$ ":

- not needed if single line follows if, else if, else
- but defensive programming

### Loops

- for (entry controlled loop)
- while (entry controlled loop)
- repeat (exit controlled loop)

### Brackets " $\{\ldots\}$ ":

- again not needed if single line follows for, while
- but defensive programming

See also extra video on program control on course page

# For loop

Entry controlled loop: checks condition before entering loop

```
for (name in vector){
# statements
}
```

# While loop

Entry controlled loop: checks condition before entering loop

```
while (Boolean expression){
# statements
}
```

# Controlling loops

- ▶ break (loop)
- next (iteration)

### Repeat loop

Exit controlled loop: checks termination condition at end of loop body

```
repeat {
# statements
}
```

- repeat needs break statement
- ▶ brackets "{...}" needed
- unless empty loop: repeat break

#### Functions revisited

```
my_function_name <- function(x, y){
  z <- x^2 + y^2
  return(z)
}</pre>
```

# Function components

fix() inbuilt editor

```
Function arguments
Function body
Function environment

These can be accessed in R by:
formals(f)
body(f)
environment(f)
```

# Lexical scoping

```
(or how does R find stuff?)
Current environment ⇒
Parent environment ⇒
...
Global environment ⇒
... along searchpath to...
Empty environment (fail)
```

# Environment search path

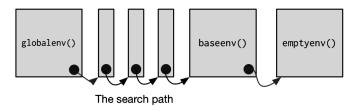


Figure: Environment search-path (H. Wickham, Adv. R, p.127)

```
parent.of.global<-parent.env(.GlobalEnv)
grandparent.of.global<-parent.env(parent.of.global)</pre>
```

#### **Environment basics**

"bag of names"

```
e <- new.env()
e$a <- FALSE
e$b <- "a"
e$c <- 2.3
e$d <- 1:3
```

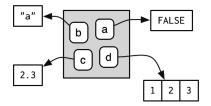


Figure: Environment (H. Wickham, Adv. R. p.125)

K. Bartoszek (STIMA LiU)

#### Environment relatives

#### Parents, but no children

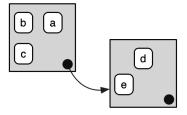


Figure: Env. relations (H. Wickham, Adv. R, p.126)

# Working with environments

See environments as lists "of stuff in the bag"

ls()
ls(all.names=TRUE) #shows hidden

rm()

# Assignments

```
Shallow assignment (inside current environment) <-
```

Deep assignment (inside parental environment, if not found, then assign in global)

Full control assignment (manually specify environment) assign()

allows for strange variable names, **not** recommended, but what if automatically generated names assign("x/x",3);ls();get("x/x")

# Assignments

```
= shallow assignment, equivalent to <- in the most external scope in function calls they a different meaning:
```

<- assigns values
= defines parameter values</pre>

```
> mean(x=1:100)
[1] 50.5
> mean(y=1:100)
Error in mean.default(y = 1:100) :
    argument "x" is missing, with no default
> mean(y<-1:100)
[1] 50.5</pre>
```

### Lazy evaluation

Variables assigned values only when needed.

```
> f1<-function(x){globalVar<<-3;x}</pre>
> f2 < -function(x) \{x < -x + 0; globalVar < < -3; x\}
## Are f1() and f2() the same?
> globalVar<-2
> f1(globalVar)
[1] 3
> globalVar<-2
> f2(globalVar)
[1] 2
```

# Random number generators

Required for simulations—provide numbers mimicking (pseudo-random numbers) a given random variable

Theory will be discussed in Computational Statistics course

```
rDistributionName, e.g., rnorm(), rexp()
```

dDistributionName, pDistributionName, qDistributionName
density, cdf, quantile, e.g., dexp(0)=1, pexp(0)=0,
qnorm(0.5)=0

discrete uniform (special dedicated function):
sample(from\_value,size,with\_or\_without\_replacement,weights)

#### Random seeds

When generating a pseudo-random number first the **random seed** is setup, in the variable .Random.seed.

It **defines** the sequence of random numbers that will be returned. Set directly (.Random.seed<-value) or set.seed(value).

```
> set.seed(1)
> rnorm(1)
[1] -0.6264538
> rnorm(1)
[1] 0.1836433
> set.seed(1)
> rnorm(1)
[1] -0.6264538
```

# Setting up the generator

#### Random seed

Different generator types (algorithms). Can specify generator for Gaussian, and discrete uniform pseudo-random numbers.

Can specify version of of generator (version of R).

```
RNGkind(kind=alg_kind, normal.kind=Gaussian_alg,
sample.kind=discrete_uniform_alg)
RNGversion(R_version)
set.seed(seed_value, kind=algorithm_kind,
normal.kind=Gaussian_alg, sample.kind=disc_unif_alg)
```

#### Random numbers: be careful

As of R 3.6.0 there is a change in the random number generator, seeds are not compatible between versions < 3.6.0 and > 3.6.0. Use RNGversion("R version string") to set random number generator, see also ?RNGkind.

populations" (from ?RNGversion), see also https://bugs.r-project.org/bugzilla/show\_bug.cgi?id=17494.

Change due to "sample noticeably non-uniform on large

```
suppressWarnings(RNGversion(min(as.character(getRversion()),"3.5.3")))
RNGversion(min(as.character(getRversion()), "3.6.0"))
set.seed(42, kind = "Mersenne-Twister", normal.kind = "Inversion")
```

RDieHarder: R Interface to the "DieHarder" RNG Test Suite A huge number of tests described in NIST SP 800-22 https://csrc.nist.gov/pubs/sp/800/22/r1/upd1/final.

# Assignments: be careful

The object .Random.seed is only looked for in the user's workspace.

(https://stat.ethz.ch/R-manual/R-devel/library/base/html/Random.html)

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# Function arguments

copy-on-modify semantics "modifying a function argument does not change the original value"

specify arguments by...

position complete name partial name

```
myfun(1,2)
myfun(firstarg=1,secondarg=2)
myfun(f=1,s=2)
```

Just in case: partial names cannot be used in function body

# Function arguments (cont)

```
copy-on-modify semantics
```

```
do.call()
missing()
```

...

Default values

```
do.call(myfun,list(1,2))
do.call("myfun",list(f=1,s=2))
```

missing(): check if argument passed

# Return values: the last expression evaluated in a function

#### Multiple values using lists

Pure functions "map the same input to the same output and have no other impact on the workspace.

In other words, pure functions have no side effects: they don't affect the state of the world in any way apart from the value they return." (H. Wickham, Adv. R, p.94)

# Return values: the last expression evaluated in a function

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on.exit()

"gets called when the function exits, regardless of whether or not an error was thrown. This means that its main use is for cleaning up after risky behaviour." https://stackoverflow.com/questions/28300713/how-and-when-should-i-use-on-exit

return()

# **Specials**

Most functions in R are prefix operators: the name of the function comes before the arguments." (H. Wickham,

Adv. R)

#### infix functions

"function name comes in between its arguments, like + or -" (H. Wickham, Adv. R)

### **Specials**

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#### infix functions

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#### replacement functions

"Replacement functions act like they modify their arguments in place, and have the special name  $xxx<-\dots$  I say they "act" like they modify their arguments in place, because they actually create a modified copy." (H. Wickham, Adv. R)

# Infix functions (p. 90)

- Useful to define arithmetic operations
- Example (inbuilt): %\*%, %%, %/%
- ► Example (without %): +, &&, <-, \$, @

# Infix functions (p. 90)

```
> x < -1
> < -(x,2)
       unexpected assignment in "<-"
Error:
> x+1
[1] 2
> +(x,1)
Error: unexpected ',' in "+(x,"
> '+'(x.1)
[1] 2
> '<-'(x,3)
> x
[3]
```

# Infix functions (p. 90)

- User defined infix functions must start and end with %
- ▶ Name of function has to be put in backticks when defining
- Example :

```
'%+%'<-function(a,b) paste0(a,b)
"new" %+% " string"
> [1] "new string"
```

paste0 just concatenates without the separator

# roperators package

```
Assignment operators %+=% "Modifies the stored value of the left-hand-side object by the right-hand-side object. Equivalent of operators such as +=-=*= /= in languages like C++ or Python.
```

%+=% and %-=% can also work with strings."

For strings: %+%, %-% (string addition and subtraction), %s\*%, %s/% (string multiplication and division)

- > x<-1; x%+=%10 ##11
- > "ab"%+%"c" ##abc
- > "abc"%-%"b" ##ac
- > "ac"%s\*%2 ##acac
- > "acac"%s/%"c" ##2

roperators's manual



- When defining, replacement function's name has to be put in backticks (<- is in name!)</p>
- Typically 2 arguments: object to modify, with what to modify
- Additional arguments go in the middle
- Does not modify in place, creates copy! Performance issues

Type manually, copy-paste, source() and inside called function.

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Behaves differently on different versions of R. With newer versions of R modification in place seems impossible (textbook from 2015).

# Functionals: "apply family of functions"

Higher order functions

Common in mathematics and functional languages

#### **Functionals**

#### Pros

(Often) faster alt. to loops

Easy to parallelize

Encourages you to think about independence (see above point)

#### **Functionals**

Cons

Can't handle serially dependent algorithms

Can make code more difficult to read

#### Common Functionals

```
lapply()
vapply()
sapply()
apply()
tapply()
mapply()
```

rapply(): nested lists
eapply(): elements of environment

**USE** simplify argument!

## outer(): apply function to pairs

```
> outer(1:3,1:3) ## product by default
     [,1] [,2] [,3]
[1,] 1 2 3
[2,] 2 4 6
[3,] 3 6 9
> outer(c("a","b","c"),c("a","b","c"))
Error in tcrossprod(x, y):
  requires numeric/complex matrix/vector arguments
> outer(1:3,1:3, paste, sep="*")
     [,1] [,2] [,3]
[1,] "1*1" "1*2" "1*3"
[2,] "2*1" "2*2" "2*3"
[3,] "3*1" "3*2" "3*3"
```

## Common Functionals: library(parallel)

```
parLapply()
parSapply()
parApply()
parRapply()
parCapply()
parLapplyLB()
parSapplyLB()
```

**USE** simplify argument!

#### Functional programming

To understand computations in R, two slogans are helpful:

- Everything that exists is an object.
- Everything that happens is a function call.
  - John Chambers

Programming paradigm
Foundation in R
Key abstraction is "the function"
Especially without side effects!

R is not purely functional, few languages are

# Anonymous functions

Functions without names Often used in functionals

sapply(1:n,function(i){i^2},simplify=TRUE)

## Closures: functions written by functions

"An object is data with functions. A closure is a function with data."

John D. Cook

#### Closure example 732A94\_AdvancedRHT2025\_Lecture02\_Slide44.R

```
counter_factory <- function(){</pre>
 i <- 0
 f <- function(){
   i <<-i+1
 f ## What is the returned object?
## ''function has own parent environment''
first_counter <- counter_factory()
second_counter <- counter_factory()</pre>
first_counter()
first_counter()
second_counter()
ls(environment(first_counter))
```

#### **Exception handling**

Trap error instead of code crashing.

```
tryCatch({
    RcodeToRun
},error=function(e){R code to handle error e},
warning=function(w){R code to handle warning w},
message=function(m){R code to handle message m})
```

Errors should be handled locally if possible or passed on.

Language of description (check locale).

Can be used in parallel code, but then take care of description and returned value—output of threads might be merged.

throw in code: stop(e), warning(w), message(m)

## R packages

An environment with functions and/or data

The way to share code and data

4 000 developers (date?) nearly 12500 packages (as of 4 May 2018) 18428 packages (as of 15 August 2022) according to CRAN

available.packages(available\_packages\_filters = c("CRAN"))

## Package basics

```
Usage
library()
::
:::
```

Installation
install.packages()

devtools::install\_github()
devtools::install\_local()

## Package namespace

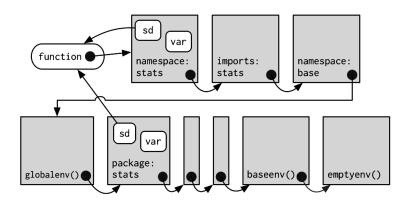


Figure: Package namespace (H. Wickham, Adv. R, p.136)

# Which are good packages

#### Examine the package

- 1. Who?
- 2. When updated?
- 3. In development?

# Semantic versioning

"Dependency hell"

[MAJOR]. [MINOR]. [PATCH]

(See reference on course page)

# REMEMBER ALWAYS CHECK INPUT!

The End... for today.

Questions?

See you next time!