

Betreff: Re: ST license issue with open source community
Von: Weihong Guan <weihong.guan@gmail.com>
Datum: 04.10.18, 11:46
An: Georg Icking-Konert <georg@cream-tea.de>
Kopie (CC): pkk@spth.de

Hi Georg,

What I did is just as I said before that I would ask this question to ST officials at a local ST roadshow, Well, the ST guy, Mr. Peng said I could write an email to him and he would see what he can do. Well, so far nothing happened.

Keep in touch,
Guan

On Sun, Sep 30, 2018 at 3:03 PM Georg Icking-Konert <georg@cream-tea.de> wrote:

hello Guan,

thanks a lot for keeping me in the loop! Any progress on the below SPL license discussion with STM?

In an ideal world ST would make STM8-SPL truly open-source, support SDCC out of the box (i.e. include the patches), and break down the functions to files like in [this repository](#). The latter drastically reduces size with SPL projects due to better dead code elimination. Currently supports only STM8S.

But one step at a time: any feedback from STM on your below mail? For a status update thanks a lot in advance!

Greetings from Germany,
Georg (gicking)

PS: once that is solved, I plan to modify my [STM8_templates repo](#) to

- include the patched SPL sources
- use SPL device headers instead of my own
- where sensible use SPL routines instead of custom. Likely only if SPL is split up [as here](#) for space/speed reason
- provide examples for use with and without SPL routines

Am 14.09.2018 um 15:11 schrieb Weihong Guan:

Hello Mr Peng,

I am Weihong Guan (@aGuegu). I am the one asked you questions about user agreement and license issue as a open source committer this afternoon at STM32 roadshow at Fuzhou. Thank you for answering my tough question politely. :)

My question origins from https://github.com/gicking/STM8-SPL_SDCC_patch/issues/8

To make st mcu development workable on an open-source environment, enthusiasts and hackers have donated a lot of time and brain cell. But somehow the license issue make it inconvenient for them to discuss and improve their work, which would benefit the whole community, the community ST has been trying so hard to build.

The issue linked above happened when we try to make STM8 SPL workable with SDCC (<https://sdcc.sourceforge.net>)

I wish ST can officially clarify this and help us work out a way to do it right.

Even with a strict freeware License, ST can still host the code on github, right?

Regards,

