Steve Van

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EDUCATION

University Of Sheffield

South Yorkshire, England

Computer Science (Artificial Intelligence) with an Industrial Placement Year BSc

September. 2023 - Current

• First Year – First Class With 76% Average

Solihull Sixth Form College

West Midlands, England

Maths, Computer Science, IT

Sep. 2020 - June 2022

• Achieved A in Maths, A* in Computer Science and D* in IT

EXPERIENCE

Social Secretary For Filipino Society

June 2024 – Present

South Yorkshire, England

University Of Sheffield

- Managed event promotions, outreach, and member engagement across various social media platforms, achieving a 15% increase across platforms
- Played a key role in enhancing the society's presence on campus by planning social gatherings, and collaborative events with other student societies
- Strengthened my organizational, communication and leadership skills through active coordination of team efforts and planning

Global Engineering Week, EWB Engineering for People Design Challenge Feb. 2024 – Feb. 2024 – White South Yorkshire, England

- Led a multidisciplinary team of six members to develop a solution, addressing deforestation in the Pu Ngaol region, utilizing sound sensors to detect illegal logging.
- \bullet Achieved 90% grade through collaboration with team members from various STEM fields, providing constructive feedback and shared accountability
- Improved my public speaking skills, ensuring smooth communication between my colleagues during the duration of the project
- Gained valuable real-world experience in project management and cross-functional collaboration, offering a preview of the dynamics and challenges faced in the industry

Fujitsu WorkX Virtual Experience Program

 $Feb\ 2022-Feb\ 2022$

Fujitsu, SpringPod

Birmingham

- Simulated real-life work scenarios, strengthening my knowledge in certain practices like Cybersecurity and Quantum Computing
- Effectively managed time to balance academic responsibilities with the demands of the program
- Applied Knowledge from different webinars by completing interactive exercises and quizzes

Customer Service Receptionist

Mar. 2018 – July 2023

Rosa Nails And Beauty

Birmingham

- Addressed and resolved customer inquiries, ensuring a high level of service satisfaction
- Scheduled appointments and coordinated dates for incoming customer requests efficiently
- Managed customer requests and facilitated smooth business operations during working hours.

PROJECTS

Story Sharing Platform | Ruby, Sinatra, Git, HTML, CSS, SQLite3

Feb. 2024 – June 2024

- Developed a full-stack web application, allowing users to share and read stories using Ruby with the Sinatra Framework
- Implemented SQLite for database management, handling user data, story content and comments.
- Used Git as the version control system to collaborate with fellow team members
- Designed and implemented key features such as user authentication, story submission and commenting using routes

Aim Trainer | Unity, C#, MySQL, PHP

Sep. 2019 – May 2020

- Developed a 3D aim training game using Unity and C#, designed to improve players' accuracy and reaction time through interactive, point-based tasks
- Created 3D models for in-game objects that players interact with to accumulate points, improving gameplay engagement
- Engineered the back-end using PHP and MySQL to handle user authentication and log player performance data.
- Stored end game results in a MySQL database, utilizing this data to provide personalized training recommendations aimed at imiproving player performance

Spotify Chart/Dashboard | Java, JUnit, Gradle

Feb. 2024 – June 2024

- Created a UI which displayed the top 500 most listened too songs on Spotify
- Implemented various tests using JUnit to ensure functionality of the program

TECHNICAL SKILLS

Languages: Java, Python, C/C++, SQL, JavaScript, HTML/CSS, Ruby

Frameworks: React, Sinatra, JUnit, WordPress,

Developer Tools: Git, VS Code, Visual Studio, PyCharm, IntelliJ, Eclipse, Gradle

Libraries: pandas, NumPy, Matplotlib