Huet, Jean-Michel and Henri Tcheng (2010). What If Telecoms - Were the Key to the Third Industrial Revolution (GlobalEdition) [Online]. Available: <http://books.google.com.sa/books>

[2] Fu, Fong-Ling, Rong-Chang Su, and Sheng-Chin Yu. “EGameFlow: A scale to measure learners’ enjoyment of elearning games.” Computers & Education [Online]. 52(1), pp. 101–112. <http://dx.doi.org/10.1016/j.compedu.2008.07.004>

[3] Rohan, “World Mobile Applications Market - Advanced Technologies, Global Forecast (2010–2015),” 2011.

[4] Demuynck, Kris and Tom Laureys. A Comparison of Different approaches to Automatic Speech Segmentation. In Proc. 5th International Conference on Text, Speech and Dialogue, pages 277– 284, Brno, Czech Republic, September 2002. <http://dx.doi.org/10.1007/3-540-46154-X_38>

[5] Quinn, Clark. "mLearning: Mobile, Wireless, In-Your-Pocket Learning.” in Line Zine, 2000.

[6] AbuZeina, Dia and Moustafa ElShafe,. Cross-Word Modeling for Arabic Speech Recognition. Springer, 2012. <http://dx.doi.org/10.1007/978-1-4614-1213-7>

[7] Alsulaiman, M., G. Muhammad, and Z. Ali, 2011. Comparison of voice features for Arabic speech recognition. In 2011 6th International Conference on Digital Information Management, ICDIM 2011. pp. 90–95.

[8] Radia, Nimish, Ying Zhang, Mallik Tatipamula, and Vijay K. Madisetti. "Next-Generation Applications on Cellular Networks: Trends, Challenges, and Solutions," Proceedings of the IEEE , vol.100, no.4, pp. 841, 854, April 2012.

[9] Al-FAHAD, Fahad N. “Students' Attitudes and Perceptions towards the Effectiveness of Mobile Learning in King Saud university, Saudi Arabia,” The Turkish Online Journal of Educational Technology – TOJET, vol. 8, 2009.

[10] Harrison, Rachel, Derek Flood, and David Duce. (2013, May). “Usability of mobile applications: literature review and rationale for a new usability model.” Journal of Interaction Science [Online]. 1(1), pp.1–16. <http://dx.doi.org/10.1186/2194-0827-1-1>

[11] Vogel, Doug, David M. Kennedy, Kevin Kuan, Ron Kwok, and Jean Lai (2007). Do Mobile Device Applications Affect Learning? 2007 40th Annual Hawaii International Conference on System Sciences (HICSS’07), 4–4.