

Main finding or question:

→ What should a <sup>new</sup> returning player know about the game?

→ Most popular ← consider using these champions → each position & role

→ Duration ← take this much time for a game

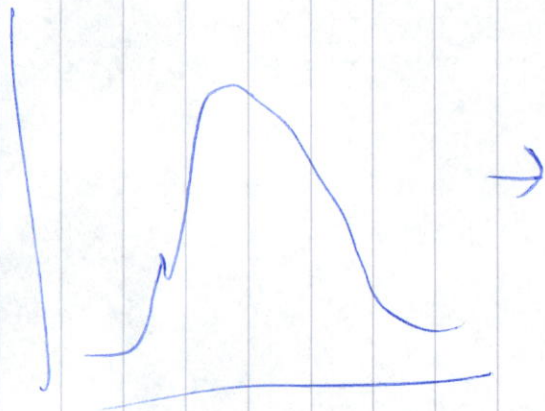
→ Wards ← buy some wards but not too much

→ Minions ← kill as many as possible but focus on ~~kill~~ kills & objectives later

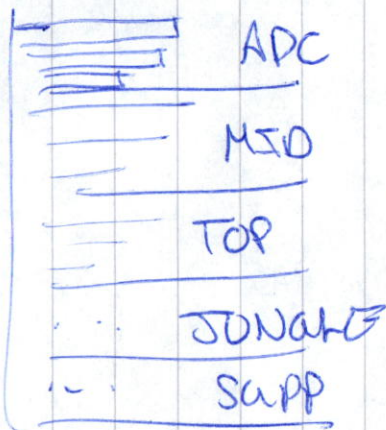
↳ Where does the most money come from?  
per depends on phase

- ↳ minions
- ↳ ganks
- ↳ kills/assists
- ↳ towers
- ↳ jungle

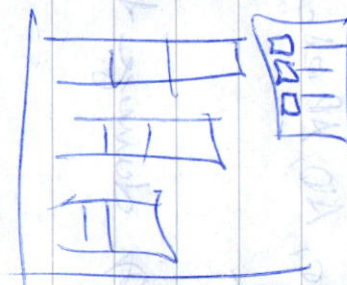
Duration  
≈ 15-60 mins



Popular  
Champions ↗

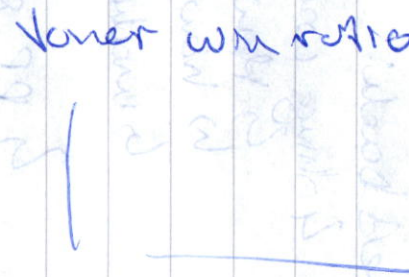
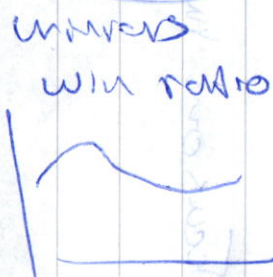
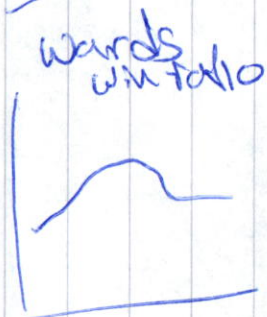


k/D  
Interactive



~~Handwritten scribbles~~

~~Handwritten scribbles~~





Feedback:

4 things worth considering

↳ How new is player

↳ how much detail do I want

↳ make sure to have interaction

↳ RP stats (str, AB, AP, etc)

No death <sup>!!</sup>

→ popular champs by damage type

→ variety characters

→ Focus on interactivity