

# MATH 1012 Calculus IA.

## Functions

A function  $f$  is a rule that defines the relationship between  $x$  and  $y$ .

$$x \xrightarrow{f} y = f(x)$$

$\downarrow$  output       $\downarrow$  input

Notice: essentially same  $\begin{cases} y = x+1. \\ g = u+1. \end{cases}$

$x$ : independent variable.  $y$ : dependent variable ( $y$  is computed by  $x$  when  $f$  is given).

Notice: For a function  $f$ :

1) One input will only give one output.

$y = \pm \sqrt{x}$ .  $\rightarrow$  This rule is not a function.  $x=4 \Rightarrow \begin{cases} y=2 \\ y=-2 \end{cases}$ .

2). It's possible that  $x_1 \neq x_2$  and  $f(x_1) = f(x_2)$ .

$y = x^2 \rightarrow$  This is a function.  $f(2) = f(-2) = 4$ .

3).  $f$  is called a one-to-one function if  $f(x_1) \neq f(x_2)$  for any  $x_1 \neq x_2$ .

$y = x^2$  is not one-to-one because  $f(2) = f(-2) = 4 \rightarrow$  different inputs give different outputs.

$y = x$  is one-to-one.

## 1. Domain and range

Given  $f(x)$ .

Domain of  $f$ : the set of real numbers that can be mapped by  $f$ .  
 $\rightarrow$  the set where we choose inputs.

Range of  $f$ : the set of real numbers to which  $f$  maps.  
 $\rightarrow$  the set consisting of all possible outputs.

Notice:  $f(x)$  is meaningful only if  $x$  is in the domain of  $f$ .

Example:  $y = \frac{1}{x}$ . ( $x \neq 0$ ).

Domain:  $(-\infty, 0) \cup (0, +\infty)$ .  $\rightarrow$  always use a round bracket next to " $\infty$ ".

Range:  $(-\infty, 0) \cup (0, +\infty)$ .

Example:  $y = \sqrt{x}$ .

Domain:  $[0, +\infty)$ .

Range:  $[0, +\infty)$ .

Example:  $y_1 = \frac{x^2-1}{x-1}$ . Domain:  $(-\infty, 1) \cup (1, +\infty)$ .

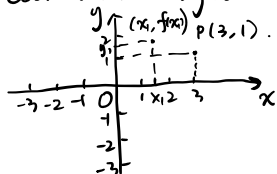
$y_2 = x+1$ . Domain:  $(-\infty, +\infty)$ .

Notice:  $y_1 \neq y_2$ . (because they have different domains)

## 2. Graph of function

(the visualization of graph).

Coordinate system.



$$x_1 \xrightarrow{f} y_1 = f(x_1)$$

$\nearrow$  the domain of  $f$ .

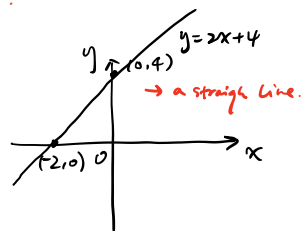
The graph of  $f$  is the set  $\{(x, f(x)) \mid x \in \mathbb{D}\}$ .  $\rightarrow$  a curve formed by points  $(x, f(x))$ .

Example:  $y = 2x + 4$ .  $\rightarrow$  linear function.

Find  $\begin{cases} x\text{-intercept: } (x, f(x)) \text{ with } f(x) = 0. \\ y\text{-intercept: } (0, f(0)). \end{cases}$

Table.

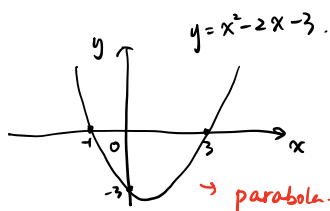
$x$	-3	-2	-1	0	1
$y$	-2	0	2	4	6



Example:  $y = x^2 - 2x - 3$   
 $= (x-1)^2 - 4$ .

Table

$x$	-2	-1	0	1	2	3
$y$	5	0	-3	-4	-3	0

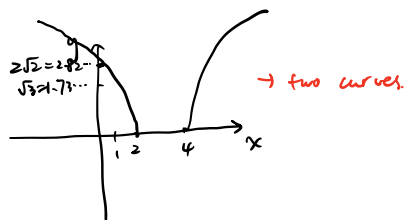


Example:  $y = \sqrt{(x-2)(x-4)}$ .  $\rightarrow (x-2)(x-4) \geq 0$ .

Domain:  $(-\infty, 2] \cup [4, +\infty)$ .

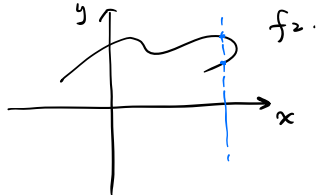
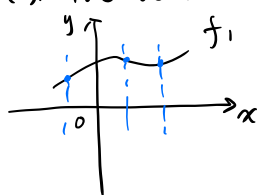
Table

$x$	0	1	2	4	5
$y$	$2\sqrt{2}$	$\sqrt{3}$	0	0	$\sqrt{3}$



### 3. Two tests

(1). The vertical line test: to determine whether a curve is the graph of a function.



Recall: One input will only give one output.

Test: A curve is the graph of a function if and only if each vertical line intersects this curve at most once.

Example:  $f_1$  passes the test  $\rightarrow f_1$  is the graph of a function.

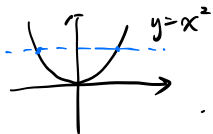
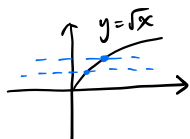
$f_2$  does not pass the test.  $\rightarrow f_2$  is not the graph of a function.

(2) The horizontal line test: to verify whether a function is a one-to-one function.

Recall: A one-to-one function satisfies  $f(x_1) \neq f(x_2)$  for any  $x_1 \neq x_2$ .

Test: A function is one-to-one if and only if each horizontal line intersects the graph of  $f$  at most once.

Example:



$y = \sqrt{x}$  is a one-to-one function.

$y = x^2$  is not a one-to-one function.

# 4. Operations on functions

$f(x)$   $g(x)$   $D_f$ : domain of  $f$ .

$D_g$ : domain of  $g$ .

Operations

Sum:  $(f+g)(x) = f(x) + g(x)$ .

Difference:  $(f-g)(x) = f(x) - g(x)$ .

Product:  $(f \cdot g)(x) = f(x) \cdot g(x)$ .

Quotient:  $(\frac{f}{g})(x) = \frac{f(x)}{g(x)}$ .

Composition:  $(f \circ g)(x) = f(g(x))$ .

$(g \circ f)(x) = g(f(x))$ .

Domain of new function.

$D_{f+g} = \{x \mid x \in D_f, x \in D_g\} = D_f \cap D_g$ .

$D_{f-g} = \{x \mid x \in D_f, x \in D_g\}$

$D_{f \cdot g} = \{x \mid x \in D_f, x \in D_g\}$

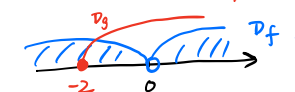
$D_{\frac{f}{g}} = \{x \mid x \in D_f, x \in D_g, \underline{g(x) \neq 0}\}$ .

$D_{f \circ g} = \{x \mid x \in D_g, \underline{g(x) \in D_f}\}$ .

$D_{g \circ f} = \{x \mid x \in D_f, \underline{f(x) \in D_g}\}$ .

Example:  $f(x) = \frac{1}{x^2}$ ,  $g(x) = \sqrt{x+2}$ .

$D_f: x \neq 0 \rightarrow (-\infty, 0) \cup (0, +\infty)$ .



$D_g: x+2 \geq 0 \rightarrow [-2, +\infty)$ .

$(f+g)(x) = \frac{1}{x^2} + \sqrt{x+2}$ .

$D_{f+g} = D_f \cap D_g = [-2, 0) \cup (0, +\infty)$ .

$(f-g)(x) = \frac{1}{x^2} - \sqrt{x+2}$ .

$D_{f-g} = D_f \cap D_g = [-2, 0) \cup (0, +\infty)$ .

$(f \cdot g)(x) = \frac{\sqrt{x+2}}{x^2}$

$D_{f \cdot g} = D_f \cap D_g = [-2, 0) \cup (0, +\infty)$ .

$(\frac{f}{g})(x) = \frac{f(x)}{g(x)} = \frac{1}{x^2 \cdot \sqrt{x+2}}$ .

$D_{\frac{f}{g}} = D_f \cap D_g \cap \{x \mid \underline{g(x) \neq 0}\} \rightarrow x > -2$ .

$= (-2, 0) \cup (0, +\infty)$ .

$(f \circ g)(x) = f(g(x)) = \frac{1}{(g(x))^2} = \frac{1}{x+2}$ .

$D_{f \circ g} = D_g \cap \{x \mid \underline{g(x) \in D_f}\} \rightarrow \sqrt{x+2} \neq 0 \rightarrow x > -2$ .

$= (-2, +\infty)$ .

$(g \circ f)(x) = g(f(x)) = \sqrt{\frac{1}{x^2} + 2}$ .

$D_{g \circ f} = D_f \cap \{x \mid \underline{f(x) \in D_g}\} \rightarrow \frac{1}{x^2} + 2 \geq 0$ .

$= (-\infty, 0) \cup (0, +\infty)$ .

Notice: (1).  $h(x) = \frac{1}{x+2}$ . Domain of  $h: x \neq -2 \rightarrow (-\infty, -2) \cup (-2, +\infty)$ .

$f \circ g \neq h$ .  $\rightarrow$  They have different domains.

(2). In general,  $f \circ g \neq g \circ f$ .