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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 4_MCQ_Updated

Attempt : 1 Total Mark : 20

Marks Obtained: 20

Section 1: MCQ

1. The process of accessing data stored in a serial access memory is similar to manipulating data on a

Answer

Queue

Status: Correct Marks: 1/1

2. Which of the following properties is associated with a queue?

Answer

First In First Out

Status: Correct Marks: 1/1

3. Which one of the following is an application of Queue Data Structure? Answer All of the mentioned options Status: Correct Marks: 1/1 4. What does the front pointer in a linked list implementation of a queue contain? **Answer** The address of the first element Marks: 1/1 Status: Correct 5. What are the applications of dequeue? Answer All the mentioned options Status: Correct Marks: 1/1 6. Front and rear pointers are tracked in the linked list implementation of a queue. Which of these pointers will change during an insertion into the EMPTY queue? **Answer** Both front and rear pointer Status: Correct Marks: 1/1 7. Insertion and deletion operation in the queue is known as

Answer

Enqueue and Dequeue

Status: Correct Marks: 1/1

8. What is the functionality of the following piece of code?

```
public void function(Object item)
      Node temp=new Node(item,trail);
      if(isEmpty())
        head.setNext(temp);
        temp.setNext(trail);
      else
        Node cur=head.getNext();
        while(cur.getNext()!=trail)
          cur=cur.getNext();
        cur.setNext(temp);
      size++;
   }
   Answer
   Insert at the rear end of the dequeue
   Status: Correct
                                                                     Marks: 1/1 25°
```

9. After performing this set of operations, what does the final list look to contain?

```
InsertFront(10);
InsertFront(20);
InsertRear(30);
DeleteFront();
InsertRear(40);
InsertRear(10);
DeleteRear();
InsertRear(15);
display();
```

Answer

10 30 40 15

Status: Correct Marks: 1/1

10. Which operations are performed when deleting an element from an array-based queue?

Answer

Dequeue

Status: Correct Marks: 1/1

11. When new data has to be inserted into a stack or queue, but there is no available space. This is known as

Answer

overflow

Status: Correct Marks: 1/1

12. In linked list implementation of a queue, the important condition for a queue to be empty is?

Answer

FRONT is null

Status: Correct Marks: 1/1

13. The essential condition that is checked before insertion in a queue is?

Answer

Overflow

Status: Correct Marks: 1/1

```
14. What will be the output of the following code?
#include <stdio.h>
#include <stdio.h>
   #define MAX_SIZE 5
   typedef struct {
     int arr[MAX_SIZE];
     int front;
     int rear;
     int size;
   } Queue;
   void enqueue(Queue* queue, int data) {
     if (queue->size == MAX_SIZE) {
        return;
     queue->rear = (queue->rear + 1) % MAX_SIZE;
     queue->arr[queue->rear] = data;
     queue->size++;
   int dequeue(Queue* queue) {
     if (queue->size == 0) {
        return -1;
     int data = queue->arr[queue->front];
     queue->front = (queue->front + 1) % MAX_SIZE;
    queue->size--;
     return data;
   int main() {
     Queue queue;
     queue.front = 0;
     queue.rear = -1;
     queue.size = 0;
     enqueue(&queue, 1);
     enqueue(&queue, 2);
     enqueue(&queue, 3);
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     printf("%d ", dequeue(&queue));
   printf("%d ", dequeue(&queue));
     enqueue(&queue, 4);
```

```
enqueue(&queue, 5);
printf("%d ", dequeue(&queue));
printf("%d ", dequeue(&queue));
return 0;
}

Answer
1 2 3 4

Status: Correct

Marks: 1/1
```

15. Which of the following can be used to delete an element from the front end of the queue?

Answer

public Object deleteFront() throws emptyDEQException(if(isEmpty())throw new emptyDEQException("Empty");else{Node temp = head.getNext();Node cur = temp.getNext();Object e = temp.getEle();head.setNext(cur);size--;return e;}}

Status: Correct Marks: 1/1

16. In what order will they be removed If the elements "A", "B", "C" and "D" are placed in a queue and are deleted one at a time

Answer

ABCD

Status: Correct Marks: 1/1

17. What will the output of the following code?

```
#include <stdio.h>
#include <stdlib.h>
typedef struct {
   int* arr;
   int front;
   int rear;
   int size;
```

```
} Queue;
Queue* createQueue() {
  Queue* queue = (Queue*)malloc(sizeof(Queue));
  queue->arr = (int*)malloc(5 * sizeof(int));
  queue->front = 0;
  queue->rear = -1;
  queue->size = 0;
  return queue;
int main() {
  Queue* queue = createQueue();
  printf("%d", queue->size);
  return 0;
Answer
0
Status: Correct
                                                                  Marks: 1/1
```

18. In a linked list implementation of a queue, front and rear pointers are tracked. Which of these pointers will change during an insertion into a non-empty queue?

Answer

Only rear pointer

Status: Correct Marks: 1/1

19. A normal queue, if implemented using an array of size MAX_SIZE, gets full when

Answer

Rear = MAX_SIZE - 1

Status: Correct Marks: 1/1

20. What will be the output of the following code?

```
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#include <stdlib.h>
#define MAX_SIZE 5
typedef struct {
       int* arr:
       int front;
       int rear;
       int size;
    } Queue:
    Queue* createQueue() {
       Queue* queue = (Queue*)malloc(sizeof(Queue));
       queue->arr = (int*)malloc(MAX_SIZE * sizeof(int));
queue->front = -1;
queue->rear = -1;
queue->size = 0;
     \bigcirc queue->rear = -1;
       return queue;
    int isEmpty(Queue* queue) {
       return (queue->size == 0);
    int main() {
       Queue* queue = createQueue();
       printf("Is the queue empty? %d", isEmpty(queue));
       return 0;
Änswer
    Is the queue empty? 1
                                                                                 Marks: 1/1
    Status: Correct
```

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