

29/09/25
1) Write a program to simulate the working of stack using an array using with the following.

- a) Push
- b) Pop
- c) Peek
- d) Display

The program should print appropriate message for stack overflow, stack underflow.

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
#define SIZE 10
```

```
void push(int);
```

```
void pop();
```

```
void peek();
```

```
void display();
```

```
int stack[SIZE], top = -1;
```

```
void main()
```

```
{ int value, choice;
```

```
while(1){
```

```
printf(" *** MENU *** \n");
```

```
printf(" 1. Push 2. POP 3. Peek 4. Display 5. Exit");
```

```
printf("Enter your choice: ");
```

```
scanf("%d", &choice);
```

```
switch(choice){
```

```
case 1: printf("Enter the Value to be inserted: ");
```

```
scanf("%d", &value);
```

```
push(value);
```

```
break;
```

```
case 2: pop();
```

```
break;
```

```
case 3: peek();
```

```
break;
```

```
case 4: display();
```

```
break;
```

```
case 5: exit(0);
```



```

        default: printf("\n Wrong selection!!! Try Again!!!");
    }
}

```

```

Void push (int value) {
    if (top == size - 1)
        printf("\n Stack is Full!!! Insertion is not possible\n stack overflow");
    else {
        top++;
        stack[top] = value;
        printf("\n Insertion Success!");
    }
}

```

```

Void pop () {
    if (top == -1)
        printf("\n Stack is empty, deletion not possible!\n stack underflow");
    else {
        printf("\n Deleted: %d", stack[top]);
        top--;
    }
}

```

```

Void peek () {
    if (top == -1)
        printf("\n underflow");
    else
        printf("%d", stack[top]);
}

```

```

Void display () {
    if (top == -1)
        printf("\n stack is empty");
    else {
        int i;

```

```

    printf("\n");
    for (i = 0; i < top; i++)
        printf("%d ", stack[i]);
    printf("\n");
}

```

Output

```

*** MEN
1. Push
2. Pop
3. Peek
4. Display
5. Exit

```

Enter your
Enter the
Insertion

```

*** MEN
1. Push
2. pop
3. peek
4. Display
5. Exit

```

Enter your
Enter the
Insertion

```

*** M
1. push
2. pop
3. peek
4. Display
5. Exit

```

Enter the
Stack el

32 **

```

1. Push
2. Pop ✓
3. peek
4. Display
5. Exit

```

Enter y
Deleted


```

Try Again!!!");
printf("\nStack elements are: \n");
for (i=top; i>0; i--)
    printf("%d\n", stack[i]);
}

```

Output

*** MENU ***

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1

Enter the value to push: 2

Insertion Success.

*** MENU ***

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1

Enter the value to push: 3

Insertion Success

*** MENU ***

1. push
2. pop
3. peek
4. Display.
5. Exit

Enter your choice: 4
Stack elements are:

32 *** MENU **

1. Push
2. Pop
3. peek
4. Display.
5. Exit

Enter your choice: 2

Deleted: 3

*** MENU ***

1. push
2. pop
3. peek
4. display
5. exit

Enter your choice: 2

2

*** MENU ***

1. push
2. pop
3. peek
4. display
5. exit

Enter your choice: 5

print ("Stack element over")
for (i=top; i>0; i--)
print ("v", stack[i]);

*** MENU ***
1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1
Enter the value to push: 5
Insertion success.

*** MENU ***
1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1
Enter the value to push: 3
Insertion success.

*** MENU ***
1. push
2. pop
3. peek
4. display
5. exit

Enter your choice: 4
Stack element over.

*** MENU ***

1. push