

**Method Overloading Knowledge :**

- While working with method overloading, java compiler will select the method (Static Polymorphism) based on some criteria/rules

↳ In order to get the proper output, Compiler gives the priority by using the following rule :

- 1) **Most specific type rule :**  
`double > float (float is more specific than double)`  
`long > long`  
`long > int`  
`int > char`  
`short > short` (If there is no relation b/w char & short)  
`short > byte`