

# Behavioral Pattern: Interpreter



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# Coming Up



## Describing the interpreter pattern

- Translating Arabic numerals to Roman numerals

## Structure of the interpreter pattern



# Coming Up



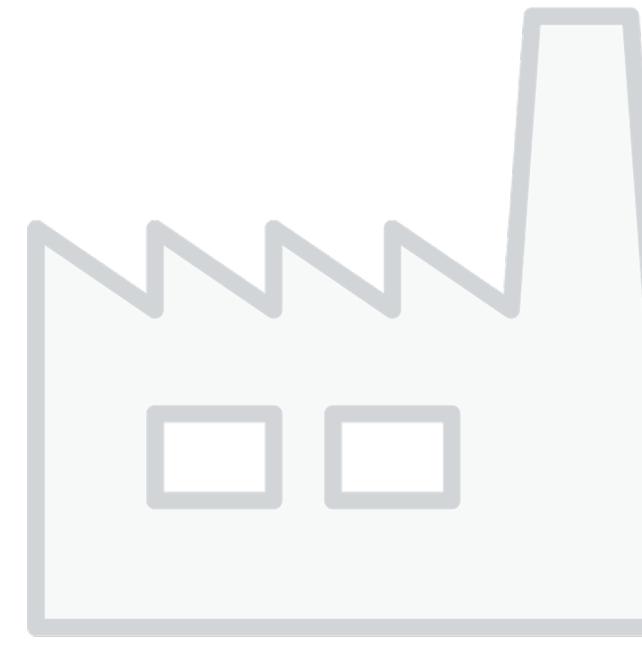
**Use cases for this pattern**

**Pattern consequences**

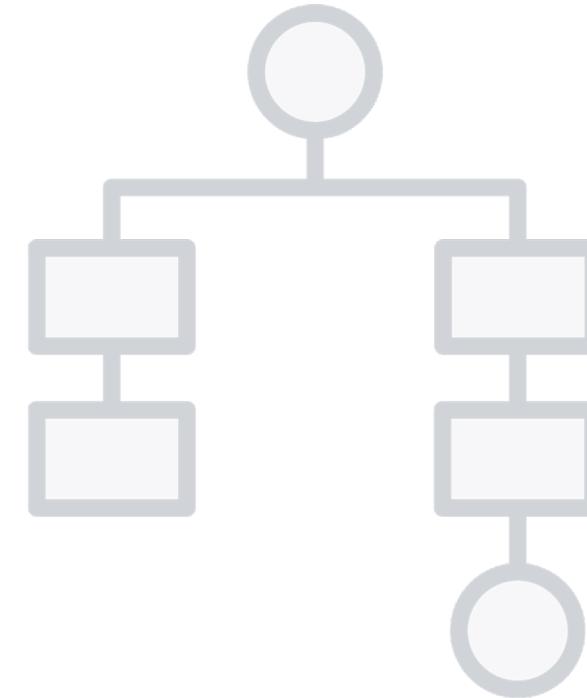
**Related patterns**



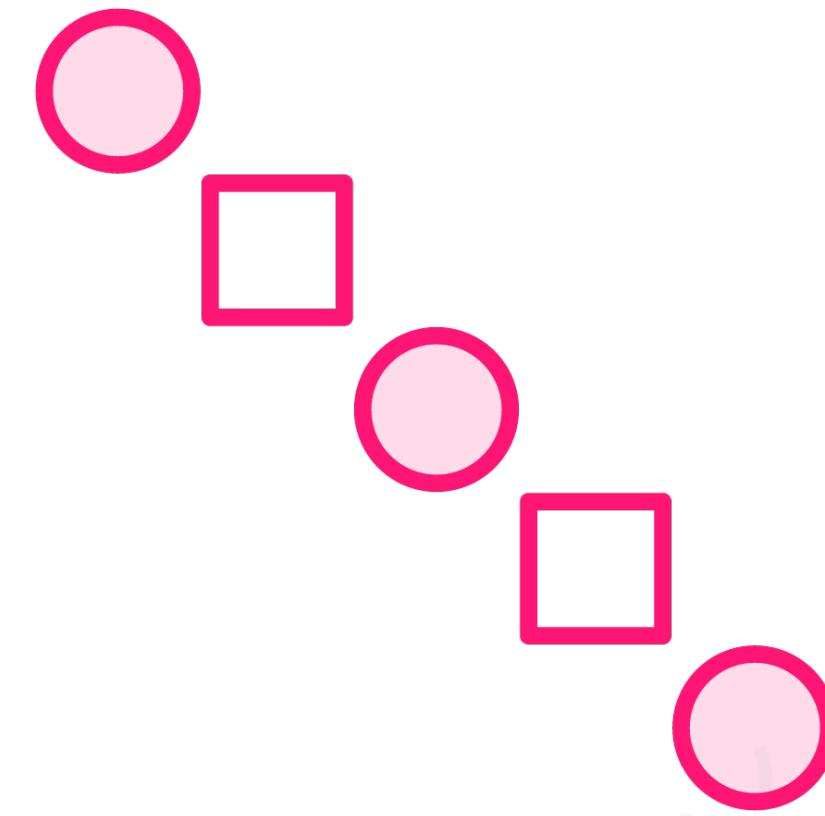
# Describing the Interpreter Pattern



Creational



Structural



Behavioral

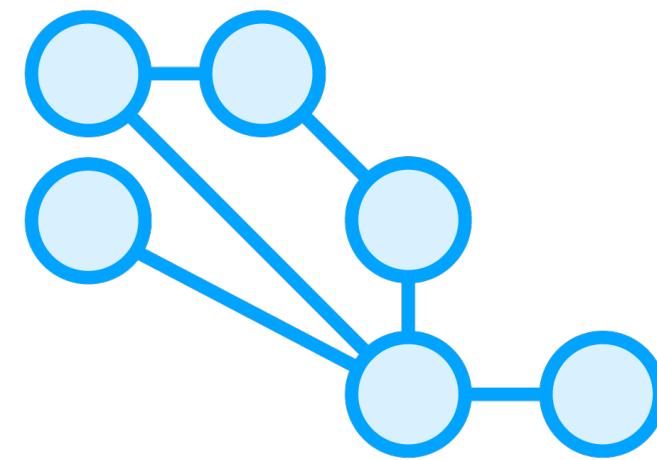


# Interpreter

**The intent of this pattern is to, given a language, define a representation for its grammar along with an interpreter that uses the representation to interpret sentences in the language**



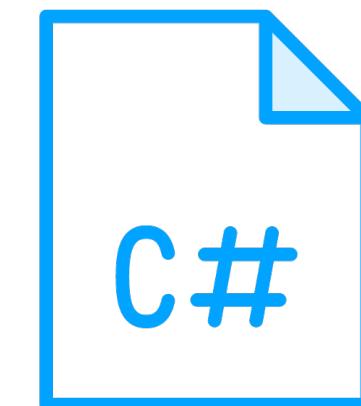
# Describing the Interpreter Pattern



**LINQ queries**



**Regular  
expressions**



**C# compiler**



# **Describing the Interpreter Pattern**

**Translating Arabic (181) to Roman (CLXXXI)  
numerals**

- Huge, unmanageable switch statement



# **Describing the Interpreter Pattern**

**Look at “181” as a sentence in a grammar**

- Grammar consists of a set of expressions
- Each expression is responsible for translating a word

**A set of expressions is called a syntax tree**



# Describing the Interpreter Pattern



# Describing the Interpreter Pattern

**RomanExpression**

*void Interpret(RomanContext context)*



# Describing the Interpreter Pattern

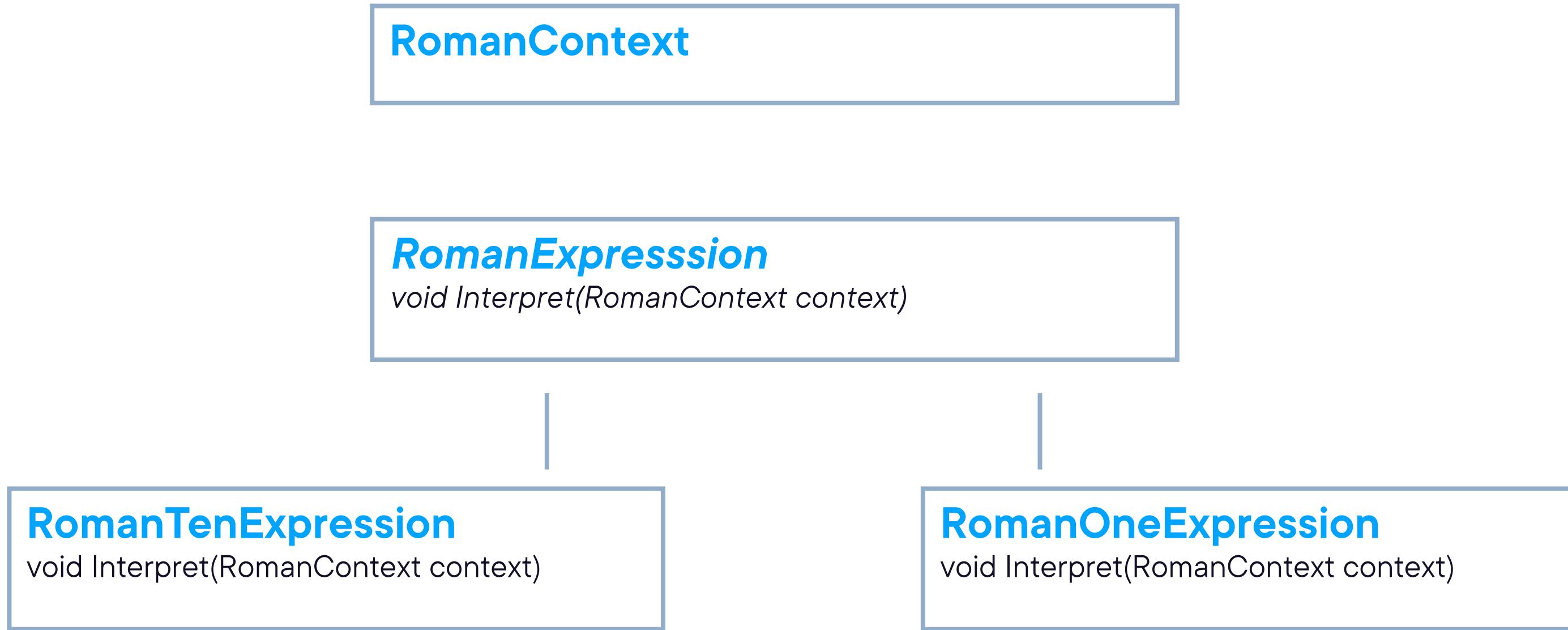
RomanContext

RomanExpression

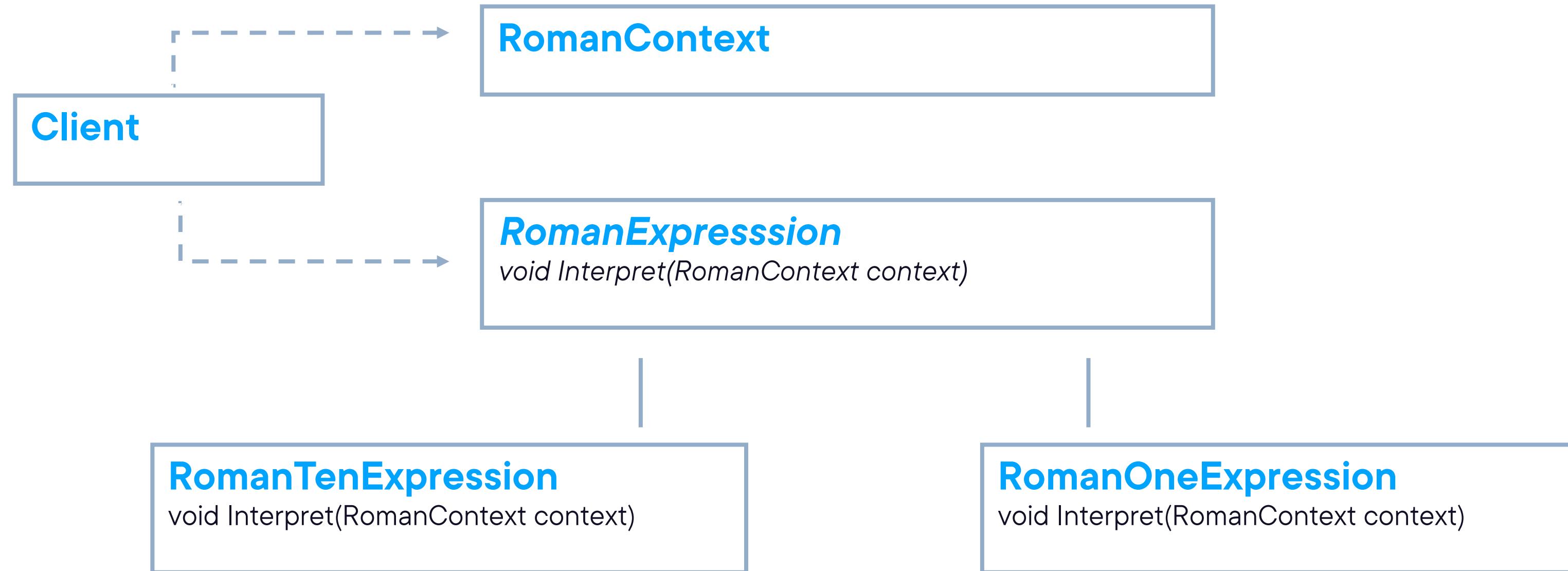
*void Interpret(RomanContext context)*



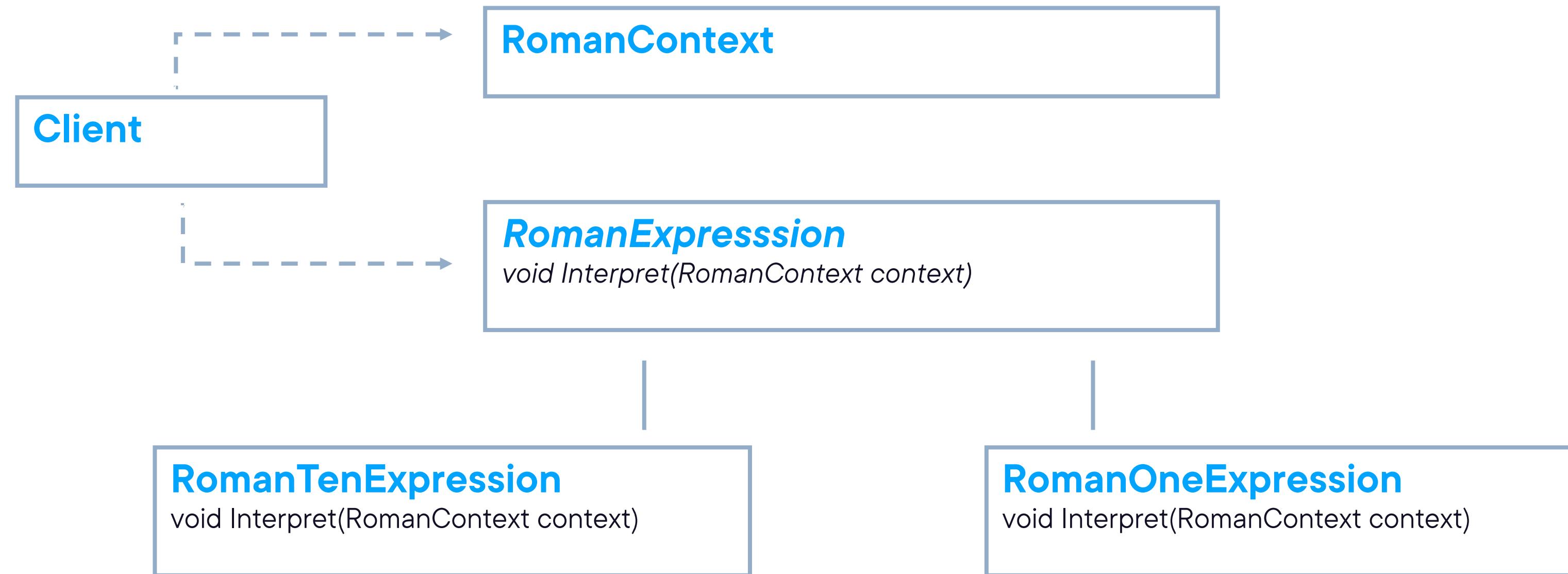
# Describing the Interpreter Pattern



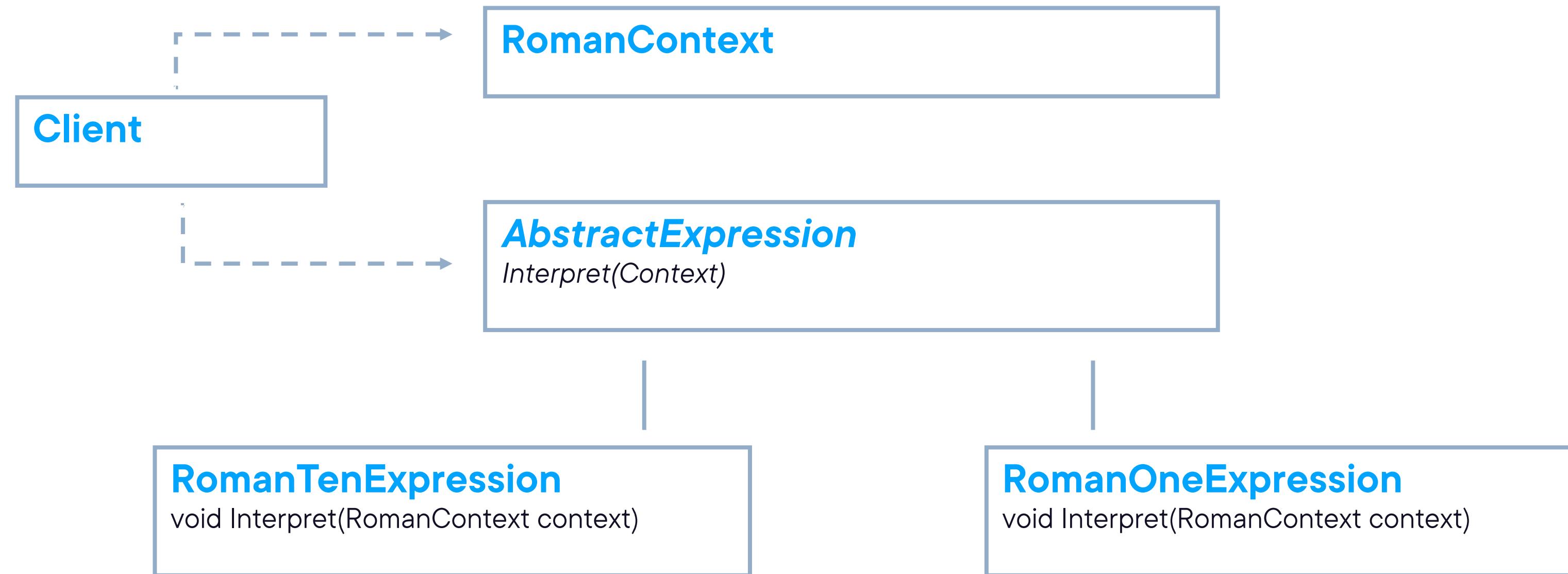
# Describing the Interpreter Pattern



# Structure of the Interpreter Pattern



# Structure of the Interpreter Pattern



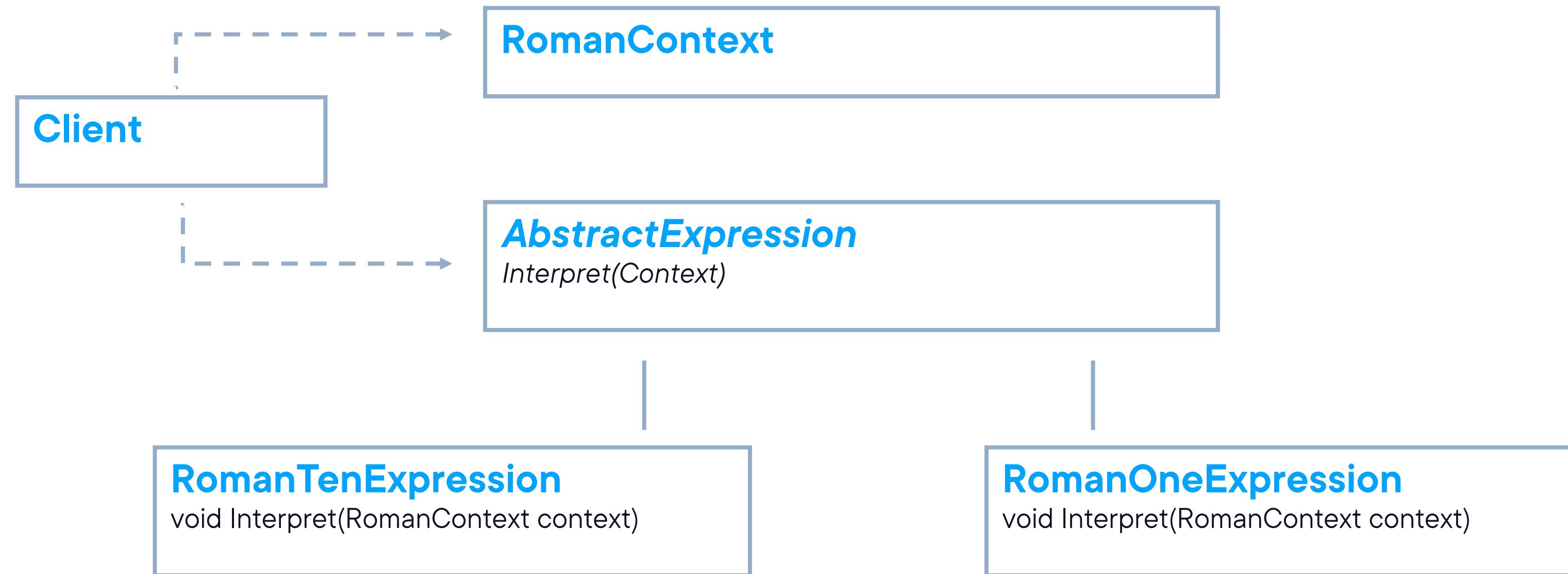
**AbstractExpression  
declares an abstract  
Interpret operation that is  
common to all nodes in the  
abstract syntax tree**



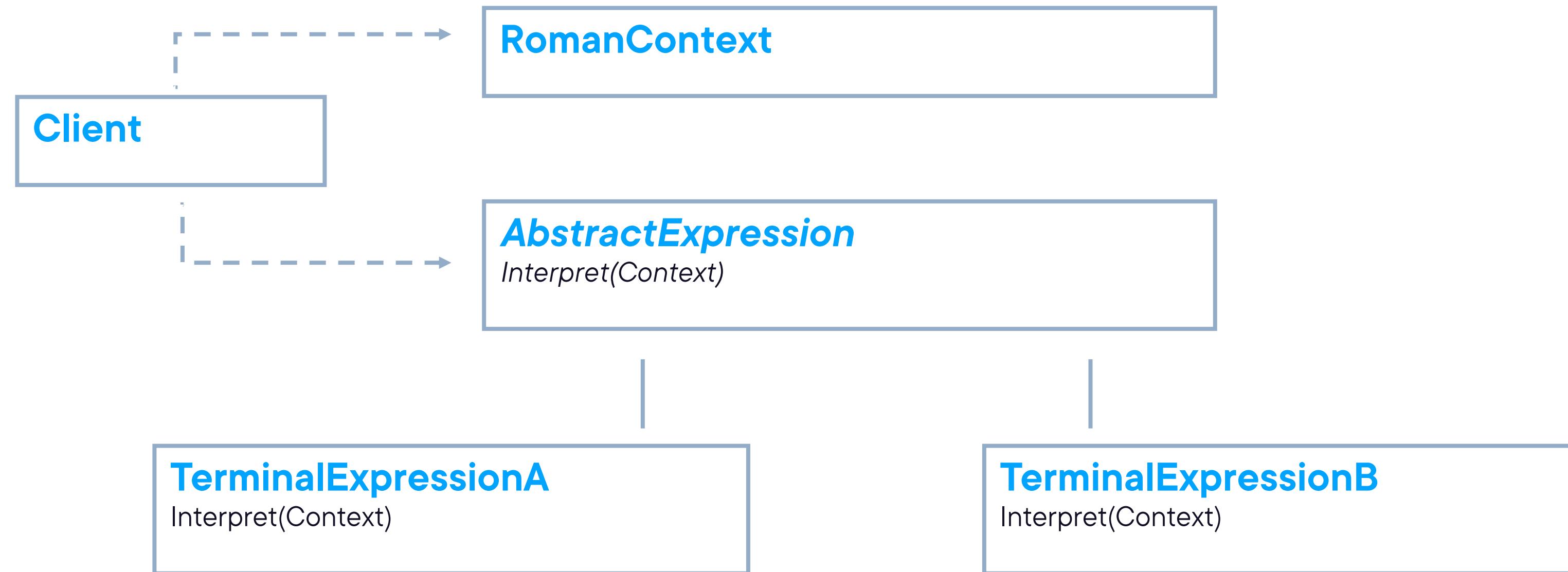
**TerminalExpression**  
**implements an Interpret**  
**operation associated with**  
**terminal symbols in the**  
**grammar**



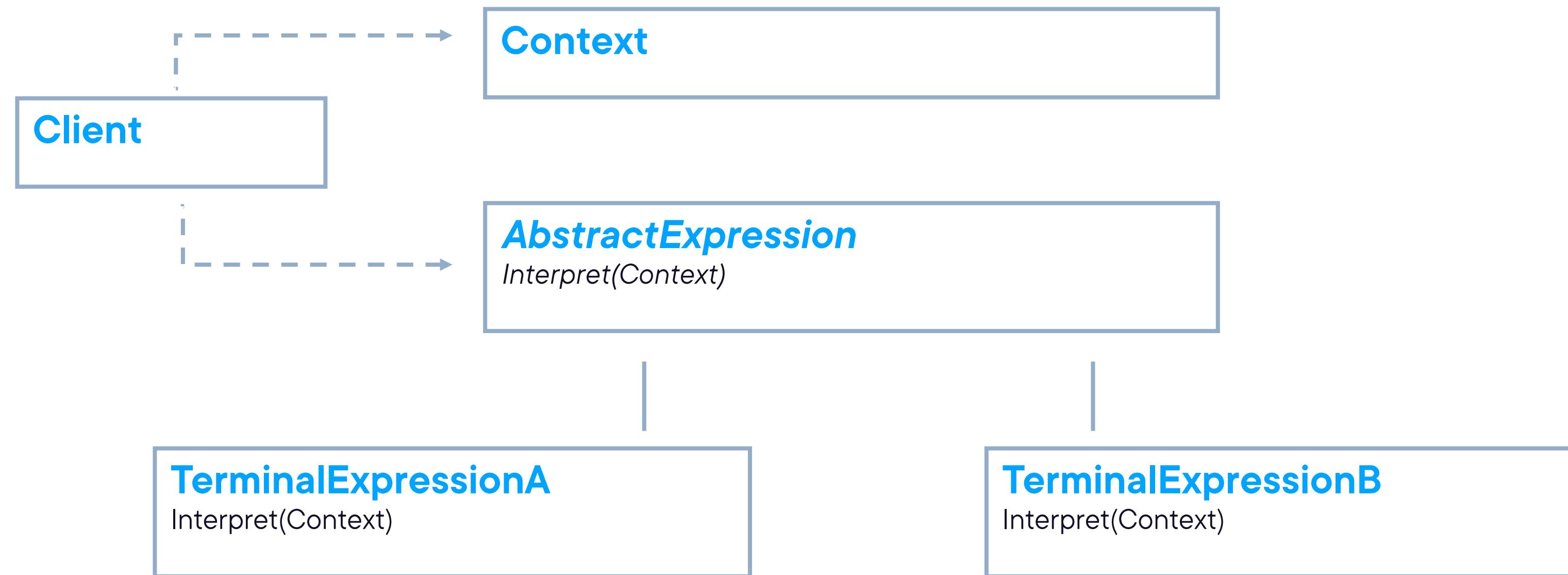
# Structure of the Interpreter Pattern



# Structure of the Interpreter Pattern



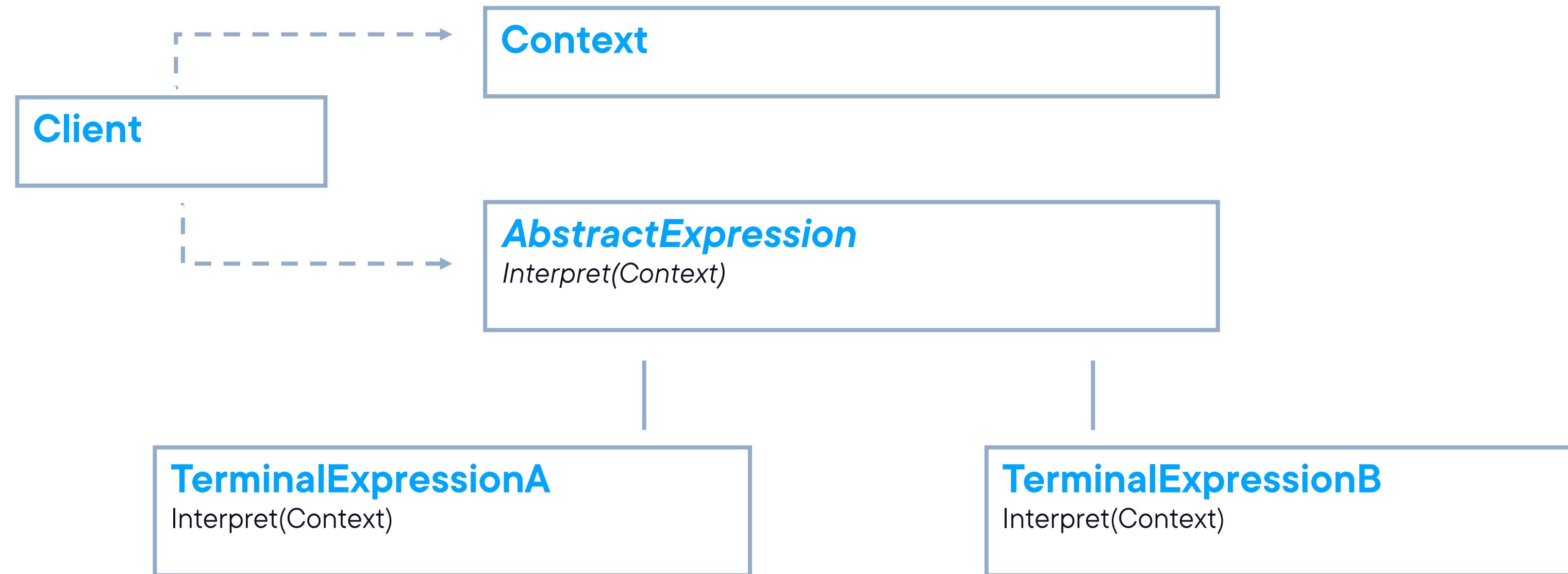
# Structure of the Interpreter Pattern



**Context contains  
information that's global to  
the Interpreter**



# Structure of the Interpreter Pattern



**Client builds or is given the abstract syntax tree which represents a sentence in the language that the grammar defines. Client invokes the Interpret operation.**



# Demo



## Implementing the interpreter pattern



# Terminal Versus NonTerminal Expressions

## Terminal expression

A symbol (the smallest meaningful part or unit of a language) is called a Terminal

Implemented through a Terminal expression

Vs

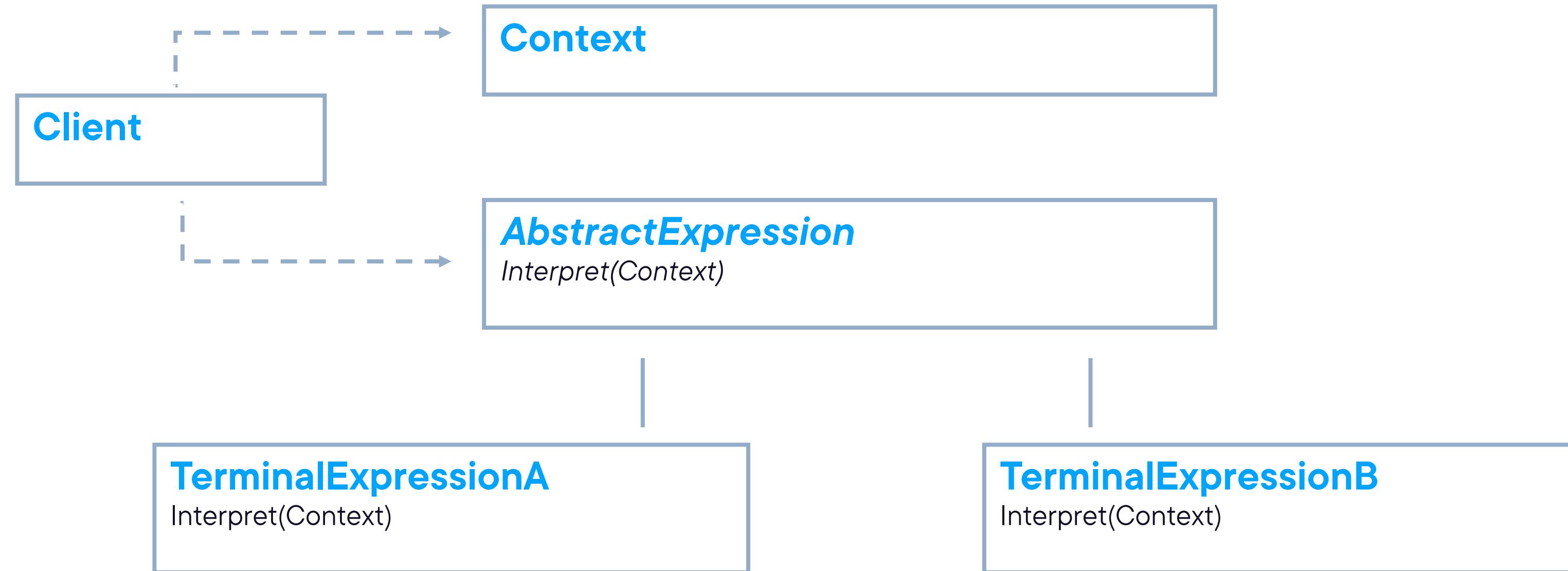
## NonTerminal expression

Statements that are made up of terminals and are allowed by a language are called NonTerminals

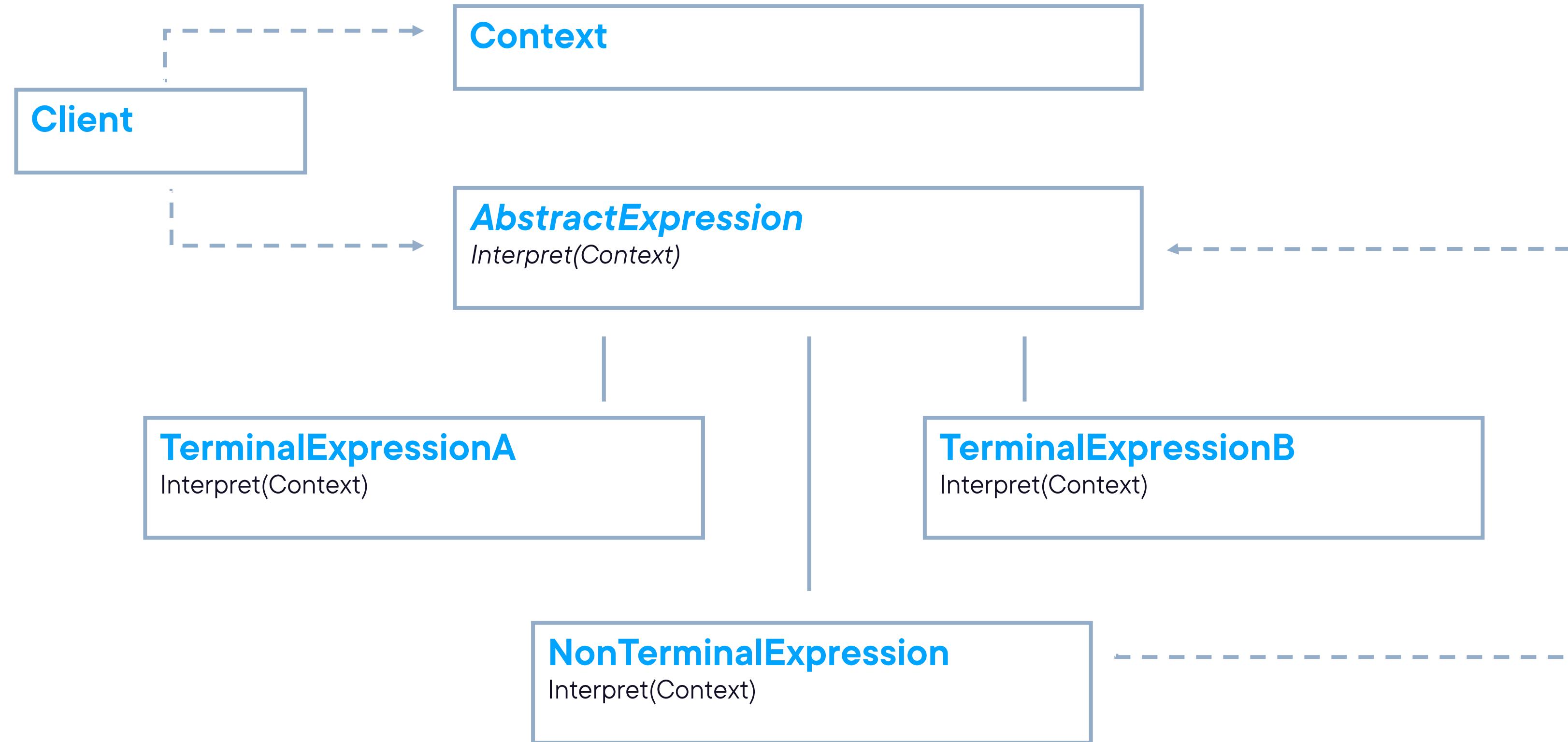
Can consist of Terminal(s) and/or NonTerminal(s)



# Terminal Versus NonTerminal Expressions



# Terminal Versus NonTerminal Expressions



# Use Cases for the Interpreter Pattern



**When there's a language you can interpret, and you can represent statements in the language as abstract syntax trees**



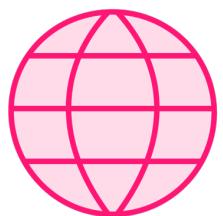
**AND when the grammar is simple**



**AND when the best possible efficiency isn't required**



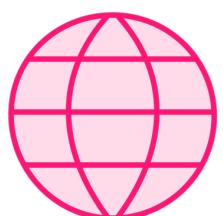
# Use Cases for the Interpreter Pattern



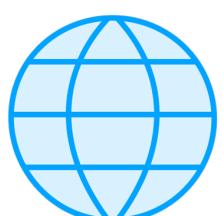
**Command line parsers**



**HTML or XML parsing**



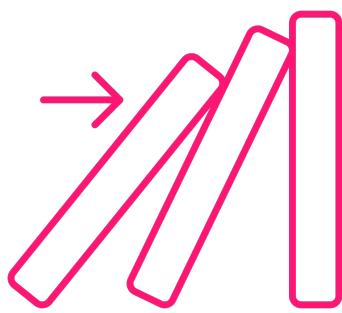
**Natural language processors**



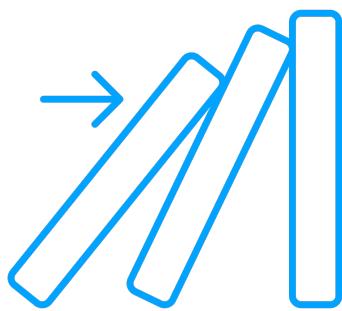
**Mathematical expression evaluation**



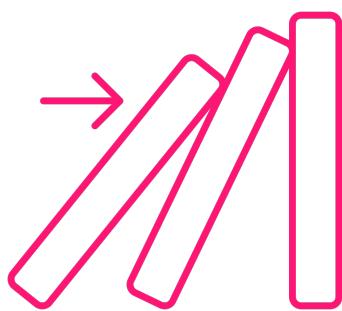
# Pattern Consequences



**It's easy to change and extend the grammar**



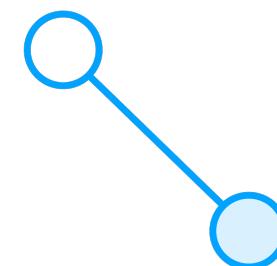
**It's easy to implement the grammar**



**Complex grammars are hard to maintain**

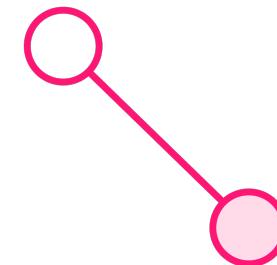


# Related Patterns



## Composite

The abstract syntax tree is an instance of the composite pattern



## Iterator

You can use an iterator to traverse the tree



# Summary



## Intent of the interpreter pattern:

- To, given a language, define a representation for its grammar along with an interpreter that uses the representation to interpret sentences in the language



# Summary

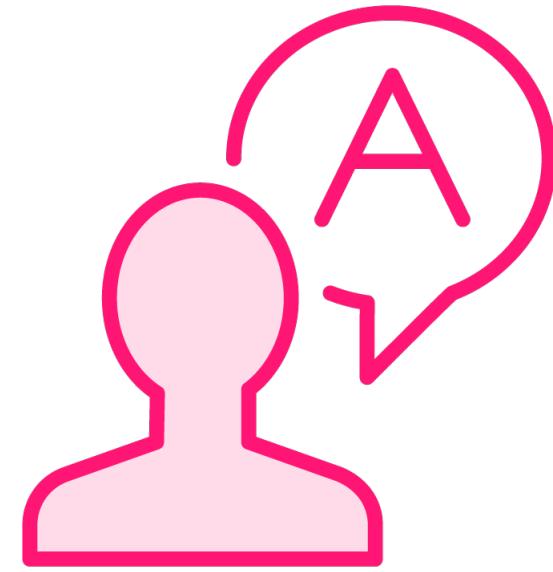


A symbol (the smallest meaningful part or unit of a language) is called a Terminal

Statements that are made up of terminals and are allowed by a language are called NonTerminals



# The End is Nigh...



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**(@KevinDockx) for updates.**

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to be  
AWESOME!

