# Rajalakshmi Engineering College

Name: SUBHA SRI S

Email: 241801277@rajalakshmi.edu.in

Roll no: 241801277 Phone: 9884931507

Branch: REC

Department: I AI & DS FD

Batch: 2028

Degree: B.E - AI & DS



## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 3\_COD\_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Milton is a diligent clerk at a school who has been assigned the task of managing class schedules. The school has various sections, and Milton needs to keep track of the class schedules for each section using a stack-based system.

He uses a program that allows him to push, pop, and display class schedules for each section. Milton's program uses a stack data structure, and each class schedule is represented as a character. Help him write a program using a linked list.

#### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the class schedule to be pushed onto the stack.

Choice 2: Pop class schedule from the stack

Choice 3: Display the class schedules in the stack.

Choice 4: Exit the program.

#### **Output Format**

The output displays messages according to the choice and the status of the stack:

- If the choice is 1, push the given class schedule to the stack and display the following: "Adding Section: [class schedule]"
- If the choice is 2, pop the class schedule from the stack and display the following: "Removing Section: [class schedule]"
- If the choice is 2, and if the stack is empty without any class schedules, print "Stack is empty. Cannot pop."
- If the choice is 3, print the class schedules in the stack in the following:
- "Enrolled Sections: " followed by the class schedules separated by space.
- If the choice is 3, and there are no class schedules in the stack, print "Stack is empty"
- If the choice is 4, exit the program and display the following: "Exiting the program"
- If any other choice is entered, print "Invalid choice"

Refer to the sample output for the exact format.

### Sample Test Case

Input: 1 d

1 h

3

2

```
Output: Adding Section: d
Adding Section: h
Enrolled in
    Removing Section: h
    Enrolled Sections: d
    Exiting program
    Answer
    #include <stdio.h>
    #include <stdlib.h>
    struct Node {
   char data;
      struct Node* next;
    struct Node* top = NULL;
    void push(char value) {
      struct Node*newnode=(struct Node*)malloc(sizeof(struct Node));
      newnode->data=value;
      newnode->next=top;
      top=newnode;
      printf("Adding Section:%c\n",value);
    void pop() {
if(top==NULL)
        printf("Stack is empty.Cannot pop.\n");
      }
      else
        struct Node*temp=top;
        char removed=temp->data;
        top=top->next;
        free(temp);
        printf("Removing Section:%c\n",removed);
                                                    241801211
   void displayStack() {
```

```
if(top==NULL)
         printf("Stack is empty\n");
       else
       {
          struct Node*current=top;
          printf("Enrolled Sections: ");
          while(current!=NULL)
            printf("%c ",current->data);
            current=current->next;
printf("\n");
     int main() {
       int choice;
       char value;
       do {
          scanf("%d", &choice);
          switch (choice) {
            case 1:
              scanf(" %c", &value);
              push(value);
              break;
            case 2:
              pop();
              break;
            case 3:
              displayStack();
              break;
            case 4:
              printf("Exiting program\n");
              break;
            default:
              printf("Invalid choice\n");
                                                       24,180,1211
       } while (choice != 4);
return 0;
```

241801211

Status: Correct

24,8017

Marks: 10/10

24,180,1271