

H/w: Write a c program to search classmate  
a number in the array, if exists  
display the number and its index.

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```
a[j] = a[k];  
a[k] = temp;  
}  
}  
}
```

### VLA

```
int n;  
int arr[n];  
scanf("%d", &n);
```

Procedure  
for creating  
VLA.

### Multidimensional arrays

2D array → matrix

#### Syntax:

```
datatype array [size 1] [size 2];  
           name
```

ex) int a[3][3]; → represents  
matrix

#### memory allocation:

Row major order

col

"

	(0,0)	(0,1)	(0,2)
(0,0)	1	2	3
(1,0)	4	5	6
(2,0)	7	8	9

1 2 3 4 5 6 7 8 9

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#### Initialization:-

```
int stud[4][2] = { { 1, 2, 3, 4, 5, 6, 7, 8 },  
                   { 1, 2 }, { 2, 2 },  
                   { 3, 2 }, { 4, 2 } };
```

readability

`int a[2][3] = { 1, 2, 3, 4, 5, 6 }` ✓

`int a[][3] = { 1, 2, 3, 4, 5, 6 }` ✓

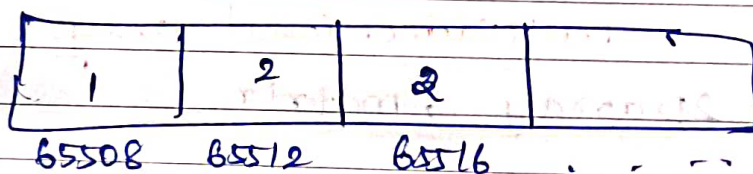
`int a[2][0] = { 1, 2, 3, 4, 5, 6 }` ✗

`int a[][] = { 1, 2, 3, 4, 5, 6 }` ✗

missing elements are initialized to zero or garbage value.

`[4][2] =`

<sup>00</sup>	<sup>01</sup>
1	2
2	2
3	2
4	2



↓ 2D is called array of array

✓ `int m[3][5] = { {0}, {0}, {0} }`

`int a[3][3];`

`for(i=0; i<3; i++)`

`{`

`for(j=0; j<3; j++)`

`{`

`printf("Enter numbers");`

`scanf("%d", &a[i][j]);`

`printf("%d", a[i][j]);`

separate  
for loop  
for input  
& output  
}

}



Program

Write a C program to obtain transpose of a  $3 \times 5$  matrix.

main()

{

int mat[3][5] = { {1, 2, 3, 4, 5},  
                  {6, 7, 8, 9, 10},  
                  {11, 12, 13, 14, 15} }

int <sup>Tran</sup>~~mat~~[5][3];

int i, j;

for(i=0; i<3; i++)

{

for(j=0; j<5; j++)

{

Tran[j][i] = mat[i][j];

} }

for(i=0; i<5; i++)

{

for(j=0; j<3; j++)

printf("%d\t", Tran[i][j]);

printf("\n");

}

}

Arrays

```

int arr[5]; = {1, 2} 1st → 2nd 3rd {1, 2, [4]=4}
               4th arr[2]=arr[0]
{
  for(i=0; i<=4; i++)
    printf("%d \n", arr[i]);
}

```

O/p:

	2	3rd	4th
all garbage value	1	1	1
	2	2	2
	0	0	3
	0	0	4
	0	4	4

```

int a[5] = 20
float a[5] = 20
double a[5] = 40 bytes
char a[5] = 5

```

```

char name[10] = "WELL DONE";

```

name(0) = 'W'

(1) 'E'

(2) 'L'

(3) 'L'

(4) ' '

(5) 'D'

(6) 'O'

(7) 'N'

(8) 'E'

(9) '\0' → null

Char



```
char name[] = "HAESTER";
```