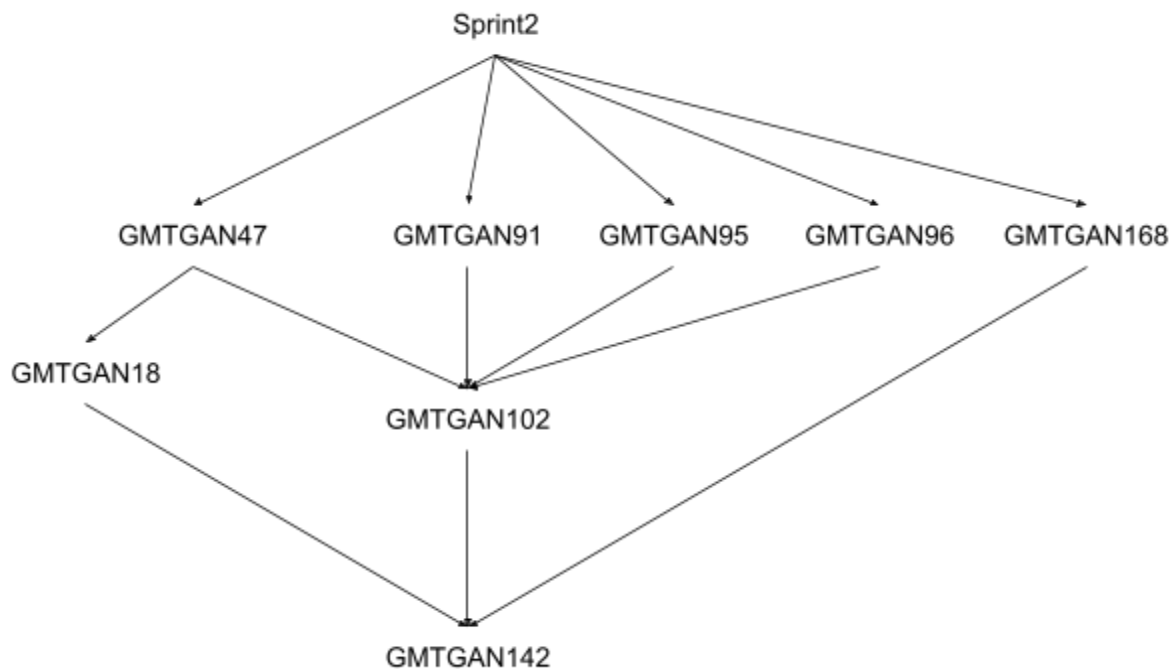Dependency diagram and network path for sprint 3 user stories

For sprint 3, our focus is on the new user type accounts, merchants, large organizations, and Being Seen admins (47, 95, 96). The critical path is the creation of these new accounts, and we would ideally like different accounts to have different navigation bars because they will have different access to features in the app (102). We are also focusing on allowing the youth to use their in-app currency for necessities from merchants (18), and this will work ideally after the merchant accounts are fully working. We also want to make individual donation goal pages that will be accessible through the content page from the navbar (91). Finally, we want to get started on converting real money to our in-app currency since we expect this to be a difficult task for our final sprint (168).

So, most of our tasks for sprint 3 depended on completing all the features for sprint 2. Most of them rely on the feature that allows donors and youth to login to our app, since we will model the new users from those users. We managed to keep everything as planned and scheduled it well by applying the things we learned from sprint 2. For this sprint, everyone did their part very well and everyone understood what other people were doing, which makes it even easier for us to cooperate with one another.