

# SUJEET PANDA

Bhubaneswar, Odisha, India - 751030

+91 8018630616 | [sujeetpanda001@gmail.com](mailto:sujeetpanda001@gmail.com) | [github.com/SUJEETPANDA001](https://github.com/SUJEETPANDA001)

## PROFESSIONAL SUMMARY

Motivated and detail-oriented Computer Science undergraduate with hands-on experience in full-stack development, object-oriented programming, and software engineering best practices. Seeking to leverage strong problem-solving skills, knowledge of modern frameworks like Spring Boot and ReactJS, and a solid foundation in data structures and algorithms to contribute to innovative and scalable software solutions in a dynamic tech environment.

s

## CORE COMPETENCIES

- Full-Stack Web Development
- Java Development
- Spring Ecosystem Microservices & API Integration
- Database Management
- Testing & TDD
- Version Control
- Software Design Principles
- Game Development

## EDUCATION

**Institute of Technical Education and Research** 2022 - 2026

Bhubaneshwar

B.Tech. - Computer Science & Engineering | Percentage: 84.20 / 100

**Sbd International School** 2022

Bhadrak

12th | CBSE | Percentage: 75.20 / 100

**Sbd International School** 2020

Bhadrak

10th | CBSE | Percentage: 90.20 / 100

## INTERNSHIPS

**Frontend Web Developer** 30 Sep, 2024 - 30 Nov, 2024

ZIDIO Development | IT / Computers – Software

**Key Skills:** HTML, CSS, Version Control (Git), JavaScript, Testing

- Assisting in the development and implementation of solutions.
- Working with team members to design, code, and test new features.
- Participating in project planning and review meetings.
- Conducting research and analysis to support ongoing projects.

## PROJECTS

### To-Do List Web App (HTML / CSS / JavaScript)

02 Jun, 2025 - 07 Jun, 2025

**Key Skills:** HTML, CSS, JavaScript, DOM, Functions

<https://github.com/SUJEETPANDA001/Projects/tree/main/projects/todo-list-app>

- Developed a lightweight task manager using vanilla HTML, CSS, and JavaScript.
- Implemented dynamic task creation and deletion with real-time DOM manipulation.
- Designed a responsive and user-friendly UI using CSS Flexbox.

### Timberman-style Game (C++ / SFML)

03 Apr, 2025 - 24 May, 2025

**Key Skills:** C++, SFML, OOPs, Game Loop, Animation

<https://github.com/SUJEETPANDA001/Projects/tree/main/projects/timber>

- Developed a 2D arcade-style "Timberman" game in C++ leveraging the SFML library for graphics, audio, and event handling.
- Implemented real-time rendering of sprites, animations, sound effects, and HUD elements.
- Managed dynamic game state transitions, time-based events, and responsive player input handling.

### Student Management System (Java / File I/O / OOP)

10 May, 2025 - 15 May, 2025

**Key Skills:** Java, File I/O, OOPs, CLI, Exception Handling

<https://github.com/SUJEETPANDA001/Projects/tree/main/projects/StudentManagementSystem>

- Built using Java with object-oriented principles and file-based serialization for data persistence.
- Implemented full CRUD operations: add, view, search, update, and delete student records.
- Utilized Serializable and ObjectOutputStream for efficient file I/O and user data retention.

### Portfolio Website – Personal Web Presence

02 Jun, 2024 - 18 Jun, 2024

**Key Skills:** HTML, CSS, JavaScript

<https://github.com/SUJEETPANDA001/Projects/tree/main/projects/portfolio-website>

- Designed and developed a responsive portfolio website with structured sections and interactive UI.

## SEMINARS / TRAININGS / WORKSHOPS

### Deep Skilling Java

18 Jun, 2025 - 07 Aug, 2025

*Cognizant*

**Key Skills:** DSA, PL/SQL, JUnit, Mockito, Logging, Spring, JPA, Spring REST, JWT, Microservices, ReactJS, Git

- Strong foundation in Design Principles and Patterns with practical implementation of Singleton and Factory Method.
- Proficient in DSA, focusing on search optimization and financial forecasting problems.
- Skilled in PL/SQL, procedural database programming, and stored procedures.
- Developed robust testing strategies using JUnit5 and Mockito.
- Built enterprise-grade applications using Spring Core, Spring Boot, Spring Data JPA, Hibernate.
- Designed and consumed RESTful APIs secured using JWT.
- Gained exposure to Microservices with Spring Cloud.
- Frontend skills in ReactJS; version control proficiency with Git.

## CO-CURRICULAR ACTIVITIES

- Participated in Hackathons and coding competitions.
- Regular contributor to open-source projects.
- Attended Spring Boot and Microservices workshops.
- Volunteered as a tech coordinator in college events.
- Participated in debate and quiz competitions.
- Member of college coding club.

## PERSONAL INTERESTS / HOBBIES

Game Development, Competitive Coding, Music, Reading Tech Blogs, Watching Movies