

CO316 – Computer Architecture Lab

(1-0-3) 3

What you'll learn ...

- How to program heterogeneous parallel computing systems and achieve
 - high performance and energy efficiency
 - functionality and maintainability
 - scalability across future generations

What you'll learn ...

- Topics
 - Parallel programming frameworks – CUDA and Xeon Phi
 - Processor architecture features and constraints

Reference Material

- D. Kirk and W. Hwu, “Programming Massively Parallel Processors – A Hands-on Approach,” 3e, MK.
- NVIDIA, NVidia CUDA C Programming Guide, Nvidia
- Rezaur Rahman, Intel Xeon Phi Coprocessor Architecture and Tools, Apress Open, 2013.
- Intel Xeon Phi Coprocessor Developer's Quick Start Guide
- Online Courses
 - Udacity
 - Hwu and Kirk, Coursera (UIUC)

Course Coverage

- CUDA C and Xeon Phi Parallel Programming
- GPU Memory Model
- Memory Bandwidth Conservation
 - Matrix-matrix multiplication
- Parallel Scan Pattern
- Parallel Histogram Pattern and Atomic Operations

Course Components

- Programming Lab Assignments
- Programming Quizzes
- Course Project
 - NP hard problems, Domain problems
- Midsem and Endsem exams