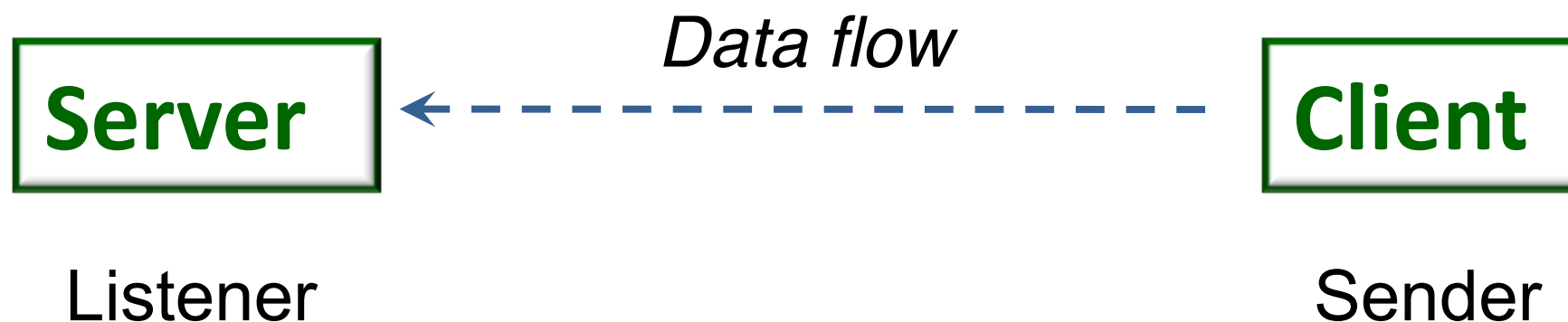


Measurement Tools

- ▶ iPerf / iPerf3 (<http://iperf.fr>)
 - ▶ Network testing tool to measure the network throughput between end hosts
- ▶ Ping ("[Packet InterNet Groper](#)")
 - ▶ Network testing tool to measure the packet round-trip time (RTT) between end hosts

iPerf / iPerf3

- ▶ Installation in Ubuntu
 - ▶ `sudo apt-get install iperf`
- ▶ Client-server model



iPerf / iPerf3

- ▶ TCP/UDP measurement
 - ▶ TCP: ***connection-oriented, reliable*** transportation protocol
 - ▶ UDP: ***connectionless, unreliable*** transportation protocol
- ▶ Tunable parameters
 - ▶ TCP window size, UDP buffer size and sending rate

iPerf TCP test

- ▶ -s: Run as the server; -c: Run as the client.
- ▶ -w: Set the window size (of TCP by default)

```
ubuntu@ip-172-31-35-167: ~ (ssh)
ubuntu@ip-172-31-35-167:~$ iperf -s -w 256K
-----
Server listening on TCP port 5001
TCP window size: 416 KByte (WARNING: requested 256 KByte)
-----
[ 4] local 172.31.35.167 port 5001 connected with 172.31.35.12 port 52186
[ ID] Interval          Transfer        Bandwidth
[ 4] 0.0-10.0 sec    1.14 GBytes    977 Mbits/sec
```

Server ip:
172.31.35.167

```
ubuntu@ip-172-31-35-12: ~ (ssh)
ubuntu@ip-172-31-35-12:~$ iperf -c 172.31.35.167 -w 256K
-----
Client connecting to 172.31.35.167, TCP port 5001
TCP window size: 416 KByte (WARNING: requested 256 KByte)
-----
[ 3] local 172.31.35.12 port 52186 connected with 172.31.35.167 port 5001
[ ID] Interval          Transfer        Bandwidth
[ 3] 0.0-10.0 sec    1.14 GBytes    977 Mbits/sec
ubuntu@ip-172-31-35-12:~$
```

On Client, put
Server's ip after -c

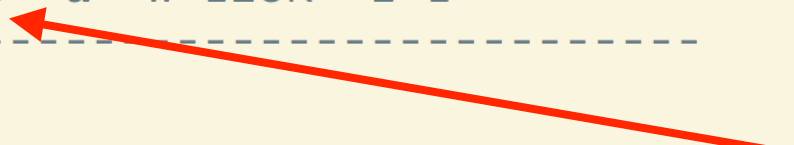
iPerf TCP test

- ▶ By default, iPerf listens on TCP port 5001. This can be changed with “-p port_number”
- ▶ Double check the EC2 security group to ensure that the TCP port has been enabled

iPerf UDP test

- ▶ -u: use UDP rather than TCP
- ▶ -w: UDP buffer size
- ▶ -i: the interval time (in sec) between two periodic reports

```
ubuntu@ip-172-31-35-167: ~ (ssh)
ubuntu@ip-172-31-35-167:~$ iperf -s -u -w 128K -i 1
-----
Server listening on UDP port 5001
Receiving 1470 byte datagrams
UDP buffer size: 256 KByte (WARNING: requested 128 KByte)
-----
[  3] local 172.31.35.167 port 5001 connected with 172.31.35.12 port 53468
[ ID] Interval           Transfer     Bandwidth       Jitter    Lost/Total Datagrams
[  3] 0.0- 1.0 sec      49.8 MBytes  417 Mbits/sec   0.077 ms    6/35504 (0.017%)
[  3] 1.0- 2.0 sec      51.1 MBytes  428 Mbits/sec   0.111 ms   218/36644 (0.59%)
[  3] 2.0- 3.0 sec      52.1 MBytes  437 Mbits/sec   0.033 ms    0/37160 (0%)
[  3] 3.0- 4.0 sec      51.8 MBytes  434 Mbits/sec   0.030 ms   33/36980 (0.089%)
[  3] 4.0- 5.0 sec      51.3 MBytes  431 Mbits/sec   0.041 ms  608/37227 (1.6%)
[  3] 5.0- 6.0 sec      51.0 MBytes  428 Mbits/sec   0.050 ms  377/36775 (1%)
[  3] 6.0- 7.0 sec      51.0 MBytes  428 Mbits/sec   0.108 ms    0/36375 (0%)
[  3] 7.0- 8.0 sec      51.3 MBytes  430 Mbits/sec   0.064 ms  234/36822 (0.64%)
[  3] 8.0- 9.0 sec      51.9 MBytes  435 Mbits/sec   0.028 ms  614/37615 (1.6%)
[  3] 9.0-10.0 sec      51.2 MBytes  429 Mbits/sec   0.042 ms  199/36712 (0.54%)
[  3] 0.0-10.0 sec      513 MBytes  430 Mbits/sec   0.086 ms 2289/367990 (0.62%)
```

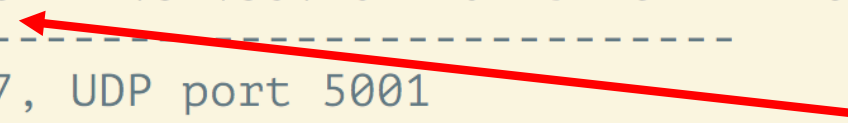


Server

iPerf UDP test

- -b: the UDP sending rate, in bits/sec

```
ubuntu@ip-172-31-35-12: ~ (ssh)
ubuntu@ip-172-31-35-12:~$ iperf -c 172.31.35.167 -u -b 1G -w 128K
-----
Client connecting to 172.31.35.167, UDP port 5001
Sending 1470 byte datagrams, IPG target: 10.95 us (kalman adjust)
UDP buffer size: 256 KByte (WARNING: requested 128 KByte)
-----
[ 3] local 172.31.35.12 port 53468 connected with 172.31.35.167 port 5001
[ ID] Interval          Transfer      Bandwidth
[ 3] 0.0-10.0 sec    516 MBytes   433 Mbits/sec
[ 3] Sent 367990 datagrams
[ 3] Server Report:
[ 3] 0.0-10.0 sec    513 MBytes   430 Mbits/sec    0.000 ms 2289/367990 (0%)
ubuntu@ip-172-31-35-12:~$
```



Client

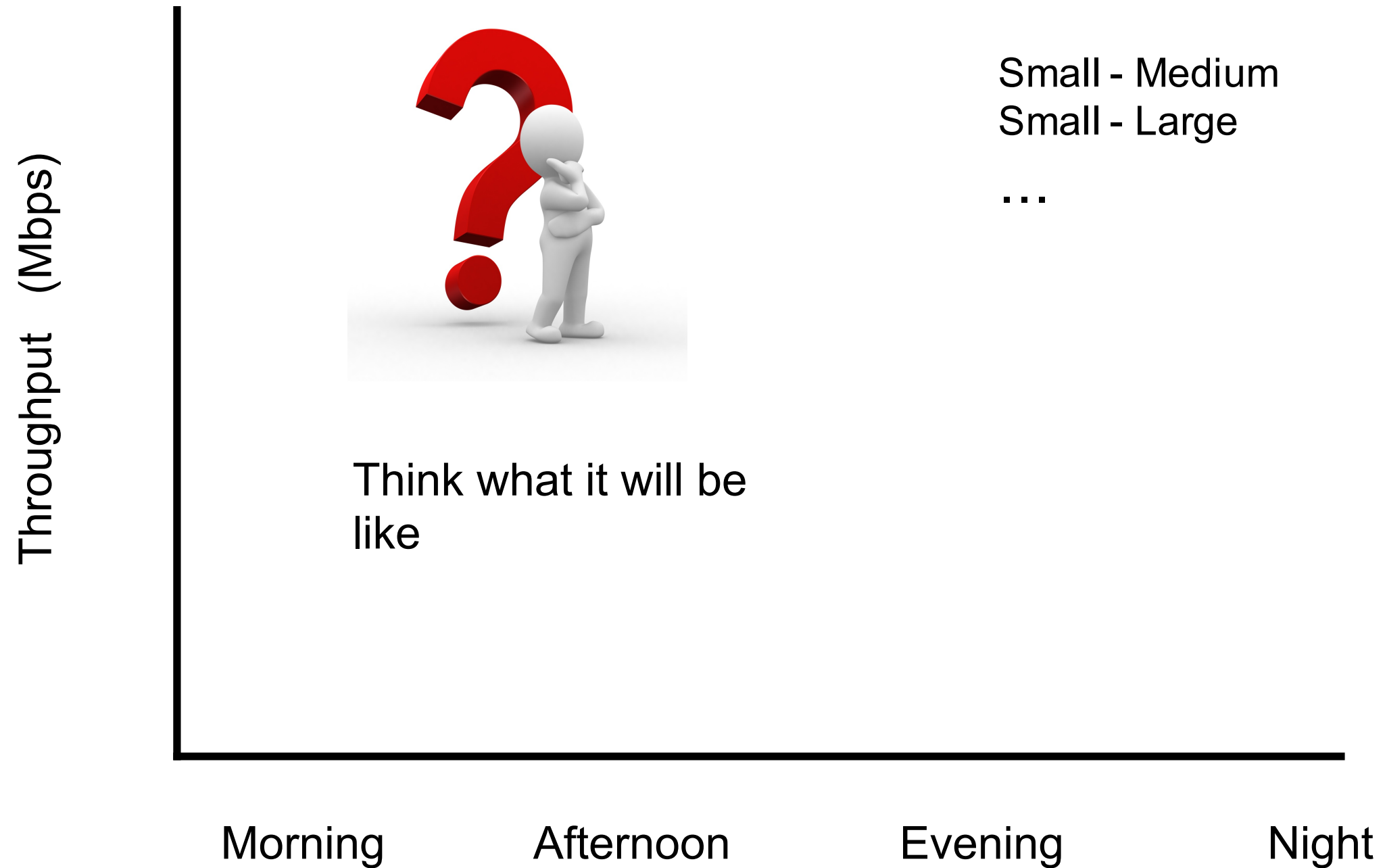
A more detailed tutorial is available at

<https://aws.amazon.com/premiumsupport/knowledge-center/network-throughput-benchmark-linux-ec2/>

Questions

- ▶ What network performance is experienced between instances of the same type? Different types? Different zones?
- ▶ Is network performance consistent over time (e.g., time of day, different pairs of instances, etc.)?

TCP/UDP Bandwidth



Network Latency

