21CY681 - INTERNET PROTOCOL LAB - XII

Name: Surya S Nair

Register Number: CB.EN.P2CYS22007

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Assignment Topic: Application of Cryptogrpahical Algorithms using Socket

programming

Aim: To study about bittorrent and to analyse using wireshark

Normal Client and Server Connection

• Below is the Python program for server for establishing a connection between client and server.

```
GMU nano 5.9

import socket

Comato a TCP/IP socket

sock - socket.socket(socket.AF_INET, socket.SOCK_STREAM)

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correct address - (localhest', loce)

print('satting up on () port ()'.format(*server_address))

sock.bind(server_address)

A Listen for incoming commections

sock.listen()

while True:

plant sis commection

print('ubiting for a connection')

connection, client_address - sock.accept()

try:

print('connection from', client_address)

# Messive massages from the client and print thus

while True:

message - connection.recv(1024).decode()

if message:

print('received message:', message)

else:

print('received message:', message)

else:

print('received message:', message)

finally:

# Clean up the connection

connection.close()
```

• Below is the python program for client for establishing a connection between client and server.

This is the scapy captured pcap which is being shown in wireshark.

Client and Server connection using RSA Encryption key

This shows a python program for the server where RSA encryption key is being used to make the message encrypted.

```
GNU nano 5.9

Smport socket
Import rsa

Generate a new 2000-bit NSA key pair
(pubkey, privkey) = rsa.newkeys(2008)

Creates a rGO/MP socket
socket.socket.socket.AF_INET, socket.SOCK_STREAM)

Find the socket to the port

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```

This shows a python program for the client where RSA encryption key is being used to make the message encrypted.

```
Client.py
Import socket
Import rsa

# Generate a new 2048-bit RSA key pair
(pubkey, privkey) = rsa.newkeys(2048)

# Create a TCD/IP socket
sock = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

# Commect the socket to the port where the server is listening
server_address = ('localhost', 10000)
print('connecting to {} port {} '.format(*server_address))
sock.connect(server_address)

try:

# Send the client's nublic key to the server
sock.sendall(rsa.Publickey.save_pkcs1(pubkey))

# Receive the server's public key
server_pubkey = rsa.Publickey.load_pkcs1(sock.recv(1024))

while True:

# Read a message from the user and send it to the server
message = input("Enter a message to send to the server (enter 'q' to quit): ")
if message = 'q':
break
encrypted_message = rsa.encrypt(message.encode(), server_pubkey)
sock.sendall(encrypted_message)

finally:
sock.close()
```

Now we are using Scapy which is a tool used here to capture the traffic between the client and server.

```
>>> capture = sniff(iface="lo", count= )

^C>>> capture.summary()

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Ether / IP / TCP 127.0.0.1:39354 > 127.0.0.1:webmin S

Ether / IP / TCP 127.0.0.1:webmin > 127.0.0.1:39354 SA

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Ether / IP / TCP 127.0.0.1:39354 > 127.0.0.1:webmin PA / Raw

Ether / IP / TCP 127.0.0.1:webmin > 127.0.0.1:39354 A

Ether / IP / TCP 127.0.0.1:webmin > 127.0.0.1:39354 A

Ether / IP / TCP 127.0.0.1:webmin > 127.0.0.1:39354 A

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```

When the client program and server programs is running in parallel, the connection is being is made and the message is being sent.

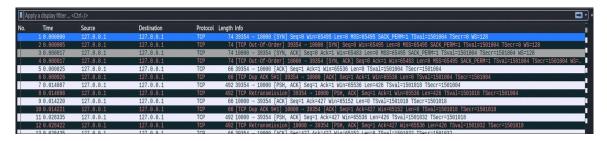
```
(kali@ kali)-[~/Desktop/IP]
$ python3 client.py
connecting to localhost port 10000
Enter a message to send to the server (enter 'q' to quit): hi
Enter a message to send to the server (enter 'q' to quit): hello
Enter a message to send to the server (enter 'q' to quit):

Enter a message to send to the server (enter 'q' to quit):
```

When the server is connected it receives messages from client.

The scapy captured file is being saved it. The same pcap file is opened in

Wireshark.



When we open a file we get the data.12

