SUSE

Working with `systemd` Timers

WHAT?

From running a backup script at regular intervals to starting a specific process as soon as the machine boots, there are plenty of tasks that require scheduling on a Linux system. `systemd` timers provide a flexible mechanism for scheduling and managing jobs and services.

WHY?

This article is intended to provide a complete overview of `systemd` timers covering creating, maintaining, testing, troubleshooting and migrating from cron.

EFFORT

It takes 10 minutes to create an example `systemd` timer. You need up to 30 minutes to fully understand how `systemd` timers work.

REQUIREMENTS

- Basic understanding of `systemd`.

- `root` or sudo privileges. To use `systemd` timers as a regular user, refer to *Section 7, "Using timers as a regular user"* first.

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Contents

1 The `systemd` timer concept

`systemd` timer units provide a mechanism for scheduling jobs on Linux. The execution time of these jobs can be based on the time and date or on events.

`systemd` timer units are identified by the `.timer` file name extension. Each timer file requires a corresponding service file it controls. In other words, a timer file activates and manages the corresponding service file. `systemd` timers support the following features:

- Jobs scheduled using a timer unit can depend on other `systemd` services. Timer units are treated as regular `systemd` services, so can be managed with **systemctl**.

- Timers can be real-time (being triggered on calendar events) or monotonic (being triggered at a specified time elapsed from a certain starting point).

- Time units are logged to the system journal, which makes it easier to monitor and troubleshoot them.

- Timers use the centralized `systemd` management services.

- If the system is off during the expected execution time, the timer is executed once the system is running again.

2 Creating a timer

The following example shows how to set up a timer that triggers the `helloworld.sh` shell script after boot time and repeats its execution every 24 hours relative to its activation time. It also runs Monday to Friday at 10 a.m.

2.1 *Hello World* example

1. Create an executable file `/usr/local/bin/helloworld.sh` with the following content:

   ```
   #!/bin/sh
     # This is bash program to display Hello World
     echo " Hello World "
   ```

   This is an executable `.sh` file containing the commands you want `systemd` to run and manage.

2. Create the file `/etc/systemd/system/helloworld.service` with the following content:

```
[Unit]
Description="Hello World script"

[Service]
ExecStart=/usr/local/bin/helloworld.sh
```

This is a `systemd` service file that tells `systemd` which application to run.

3. Create the file `/etc/systemd/system/helloworld.timer` with the following content:

```
[Unit]
Description="Run helloworld.service 5min after boot and every 24 hours relative to
 activation time"

[Timer]
OnBootSec=5min
OnUnitActiveSec=24h
OnCalendar=Mon..Fri *-*-* 10:00
Unit=helloworld.service

[Install]
WantedBy=multi-user.target
```

This is the timer file that controls the activation of the respective service file.

4. Verify that the files you created above contain no errors:

```
> systemd-analyze verify /etc/systemd/system/helloworld.*
```

If the command returns no output, the files have passed the verification successfully.

5. Start the timer:

```
> sudo systemctl start helloworld.timer
```

Activates the timer for the current session only.

6. Enable the timer to make sure that it is activated on boot:

```
> sudo systemctl enable helloworld.timer
```

2.2 The example explained

```
[Unit]
Description="Hello World script" ❶

[Service]
ExecStart=/usr/local/bin/helloworld.sh ❷
```

❶ A brief description explaining the service file's purpose.

❷ The application to execute.

The `[Unit]` and `[Service]` sections are the minimum sections required for a service file to work. `systemd` service files normally contain an `[Install]` section that determines one or more targets for a service to load. This section is not required in service files for timers, since this information is provided with the timer file. For advanced configuration, refer to Managing `systemd` targets with systemctl (https://documentation.suse.com/smart/systems-management/html/reference-managing-systemd-targets-systemctl/reference-systemctl-managing-targets.html) ↗.

```
[Unit]
Description="Run helloworld.service 5min after boot and every 24 hours relative to
 activation time" ❶

[Timer]
OnBootSec=5min ❷
OnUnitActiveSec=24h ❸
OnCalendar=Mon..Fri *-*-* 10:00 ❹
Unit=helloworld.service ❺

[Install]
WantedBy=multi-user.target ❻
```

❶ A brief description explaining the timer file's purpose.

❷ Specifies a timer that triggers the service five minutes after the system boot. See *Monotonic timers* for details.

❸ Specifies a timer that triggers the service 24 hours after the service has been activated (that is, the timer triggers the service once a day). See *Real-time timer* for details.

❹ Specifies a timer that triggers the service at fixed points in time (in this example, Monday to Friday at 10 a.m.). See *Real-time timer* for details.

⑤ The service file to execute.

⑥ The `systemd` target in which the timer gets activated. For more information on `systemd` targets, refer to Managing `systemd` targets with systemctl (https://documentation.suse.com/smart/systems-management/html/reference-managing-systemd-targets-systemctl/reference-systemctl-managing-targets.html) ↗.

3   Managing timers

You can manage timers using the **`systemctl`** command.

Starting and stopping timers

```
> sudo systemctl start TIMER.timer
> sudo systemctl restart TIMER.timer
> sudo systemctl stop TIMER.timer
```

Enabling and disabling timers

```
> sudo systemctl enable TIMER.timer
> sudo systemctl disable TIMER.timer
```

Showing the timer file contents

```
> sudo systemctl cat TIMER.timer
```

Checking on a specific timer

```
> sudo systemctl status TIMER.timer
```

EXAMPLE 3: TIMER STATUS

```
> sudo systemctl status helloworld.timer
● helloworld.timer - "Run helloworld.service 5min after boot and every 24 hours
relative to activation time" ❶
Loaded: loaded (/etc/systemd/system/helloworld.timer; disabled; vendor preset:
 disabled) ❷
Active: active (waiting) since Tue 2022-10-26 18:35:41 CEST; 6s ago ❸
Trigger: Wed 2022-10-27 18:35:41 CEST; 23h left ❹
Triggers: ● helloworld.service ❺
  ❻
Oct 26 18:35:41 neo systemd[1]: Started "Run helloworld.service 5min after boot and
 every 24 hours relative to activation time". ❼
```

❶ The timer's file name and description.

❷ Lists whether a timer has been successfully parsed and is kept in memory (loaded), shows the full path to the timer file, and shows whether the timer is being started at boot time (enabled) or not (disabled). The first value shows the current system configuration, the second value the vendor preset.

❸ Indicates whether the timer is active (waiting to trigger events) or inactive. If active, it also shows the time that has passed since the last activation (6 seconds in this example).

❹ Date and time the timer is triggered next.

❺ Name of the service file the timer triggers.

❻ Optional line pointing to documentation (for example, man pages). If not available, an empty line is shown (as in this example).

❼ Latest journal entry created by the timer.

To list all timers available on the system, use **systemctl list-timers**. The following options are available:

List all active timers:

```
> sudo systemctl list-timers
```

List all timers including inactive ones:

```
> sudo systemctl list-timers --all
```

List all timers matching a pattern:

```
> sudo systemctl list-timers PATTERN
> sudo systemctl list-timers --all PATTERN
```

PATTERN must be a name or a shell globbing expression. The operators *, ?, and [] may be used. Refer to **man 7 glob** for more information on globbing patterns.

List timers matching a certain state:

```
> sudo systemctl list-timers --state=STATE
```

STATE takes the following values: `active`, `failed`, `load`, `sub`. See **man systemctl** for details.

EXAMPLE 4: LISTING TIMERS

Running any **systemctl list-timers** results in a table similar to the one below. In this example, all active timers matching the pattern `snapper*` are listed:

```
> sudo systemctl list-timers snapper*
```

```
NEXT ❶                              LEFT ❷      LAST ❸                              PASSED ❹
 UNIT ❺                    ACTIVATES ❻


-----------------------------------------------------------------------------------------------
Tue 2022-10-26 19:00:00 CEST 39min left Tue 2022-10-26 18:00:29 CEST 19min ago
 snapper-timeline.timer snapper-timeline.service
Wed 2022-10-27 08:33:04 CEST 14h   left Tue 2022-10-26 08:33:04 CEST 9h ago
 snapper-cleanup.timer  snapper-cleanup.service
```

❶   The point in time when the timer runs next.

❷   The time left till the next timer run.

❸   The point in time when the timer ran last.

❹   Time elapsed since the last timer run.

❺   The name of the timer unit.

❻   The name of the service the timer activates.

4   Timer types

`systemd` supports two types of timers: real-time (based on calendar) and monotonic (based on events). Although timers are normally persistent, `systemd` also allows to set up transient timers that are only valid for the current session.

Real-time timer

Real-time timers are triggered by calendar events. They are defined using the option `OnCalendar`. You can specify when to trigger an event based on date and time. Use the following template:

```
OnCalendar=DayOfWeek ❶ Year-Month-Day ❷ Hour:Minute:Second ❸
```

❶   Day of week. Possible values are `Sun`, `Mon`, `Tue`, `Wed`, `Thu`, `Fri`, `Sat`. Leave out to ignore the day of the week.

❷   Date. Specify month and day by two digits, year by four digits. Each value can be replaced by the wildcard `*` to match every occurrence.

❸   Time. Specify each value by two digits. Each value can be replaced by the wildcard `*` to match every occurrence.

Applies to all values: Use two dots to define a continuous range (`Mon..Fri`). Use a comma to delimit a list of separate values (`Mon,Wed,Fri`).

EXAMPLE 5: REAL-TIME TIMER EXAMPLES

- 6 p.m. every Friday:

  ```
  OnCalendar=Fri *-*-* 18:00:00
  ```

- 5 a.m. every day:

  ```
  OnCalendar=Mon..Sun *-*-* 5:00:00
  ```

- 1 a.m. and 3 a.m. on Sundays and Tuesdays:

  ```
  OnCalendar=Tue,Sun *-*-* 01,03:00:00
  ```

- Single date:

  ```
  OnCalendar=Mo..Sun 2023-09-23 00:00:01
  ```

- To specify triggers at different times, you can create more than one OnCalendar entry in a single timer file:

  ```
  OnCalendar=Mon..Fri *-*-* 10:00
  OnCalendar=Sat,Sun *-*-* 22:00
  ```

For a full list of available features and options, refer to `man 7 systemd.time` that offers additional information on the following topics:

- shorten the syntax and use abbreviations

- specify repetitions

- find specific days in a month (last day of month, last Sunday, etc.)

- apply time zones

Monotonic timers

Monotonic timers are triggered at a specified time elapsed from a certain event, such as a system boot or system unit activation event. Values are defined as time units (minutes, hours, days, months, years, etc.). The following units are supported: `usec`, `msec`, `seconds`, `minutes`, `hours`, `days`, `weeks`, `months`, `years`. There are several options for defining monotonic timers:

- `OnActiveSec`: time after unit activation

  ```
  OnActiveSec=50minutes
  ```

- `OnBootSec`: time after system boot

```
OnBootSec=10hours
```

- `OnStartupSec`: time after the service manager is started. For system services, this is almost equal to `OnActiveSec`. Use this for user services where the service manager is started at user login.

```
OnStartupSec=5minutes 20seconds
```

- `OnUnitActiveSec`: time after the corresponding service was last activated

```
OnUnitActiveSec=10seconds
```

- `OnUnitInactiveSec`: time after the corresponding service was last deactivated

```
OnUnitInactiveSec=2hours 15minutes 18 seconds
```

Transient timers

Transient timers are temporary timers that are only valid for the current session. Using these timers, you can either use an existing service file or start a program directly. Transient timers are invoked by running **systemd-run**.

The following example runs the `helloworld.service` unit every two hours:

```
> sudo systemd-run --on-active="2hours" --unit="helloworld.service"
```

To run a command directly, use the following syntax. In this example, the script `/usr/local/bin/helloworld.sh` is called directly:

```
> sudo systemd-run --on-active="2hours" /usr/local/bin/helloworld.sh
```

If the command takes parameters, add them separated by space:

```
> sudo systemd-run --on-active="2hours" /usr/local/bin/helloworld.sh --
language=pt_BR
```

Transient timers can be monotonic or real-time. The following switches are supported and work as described in *Monotonic timers*:

- `--on-active`

- `--on-startup`

- `--on-unit-active`

- `--on-unit-inactive`

- `--on-calendar`

For more information, refer to **man 1 systemd-run**.

5 Testing calendar entries

`systemd` provides a tool for testing and creating calendar timer entries for real-time timers: **systemd-analyze calendar**. It accepts the same argument as the `OnCalendar` entry required to set up real-time timers.

You can concatenate several arguments separated by space. If the term to test is correct, the output shows you when the timer is triggered next (in local time and UTC). It also shows the string in `Normalized form`, and it is recommended to use that string in the timer file. Consider the following examples:

```
> systemd-analyze calendar "Tue,Sun *-*-* 01,03:00:00"
Normalized form: Tue,Sun *-*-* 01,03:00:00
Next elapse: Sun 2021-10-31 01:00:00 CEST
(in UTC): Sat 2021-10-30 23:00:00 UTC
From now: 3 days left

> systemd-analyze calendar "Mon..Fri *-*-* 10:00" "Sat,Sun *-*-* 22:00"
Original form: Mon..Fri *-*-* 10:00
Normalized form: Mon..Fri *-*-* 10:00:00
Next elapse: Thu 2021-10-28 10:00:00 CEST
(in UTC): Thu 2021-10-28 08:00:00 UTC
From now: 19h left

Original form: Sat,Sun *-*-* 22:00
Normalized form: Sat,Sun *-*-* 22:00:00
Next elapse: Sat 2021-10-30 22:00:00 CEST
(in UTC): Sat 2021-10-30 20:00:00 UTC
From now: 3 days left
```

For recurring timers, use the `−iterations N` switch to list trigger times, then test whether they work as expected. The argument `N` specifies the number of iterations you would like to test. The following example string triggers every 8 hours (starting at 00:00:00) on Sundays:

```
> systemd-analyze calendar --iterations 5 "Sun *-*-* 0/08:00:00"
Original form: Sun *-*-* 0/08:00:00
Normalized form: Sun *-*-* 00/8:00:00
Next elapse: Sun 2021-10-31 00:00:00 CEST
```

```
(in UTC): Sat 2021-10-30 22:00:00 UTC
From now: 3 days left
Iter. #2: Sun 2021-10-31 08:00:00 CET
(in UTC): Sun 2021-10-31 07:00:00 UTC
From now: 3 days left
Iter. #3: Sun 2021-10-31 16:00:00 CET
(in UTC): Sun 2021-10-31 15:00:00 UTC
From now: 4 days left
Iter. #4: Sun 2021-11-07 00:00:00 CET
(in UTC): Sat 2021-11-06 23:00:00 UTC
From now: 1 week 3 days left
Iter. #5: Sun 2021-11-07 08:00:00 CET
(in UTC): Sun 2021-11-07 07:00:00 UTC
From now: 1 week 3 days left
```

6 Getting e-mail notifications when a timer fails

`systemd` does not offer a feature similar to cron's MAILTO. The procedure below describes a workaround to enable e-mail notifications when a timer fails.

The procedure consists of the following steps:

1. Create a script that sends an e-mail.

2. Create a `systemd` service file running the e-mail script.

3. Test the e-mail service file.

4. From the service that the timer controls, call the created e-mail service file via `On-Failure`.

   In the following example, we are using the **mailx** command from package `mailx`. It requires the Postfix e-mail server to be installed and correctly configured.

1. Create the script `/usr/local/bin/send_systemd_email`.

   a. The script requires two parameters: `$1`, the e-mail address, and `$2`, the name of the service file for which the failure notification is received. Both parameters are supplied by the unit file running the mail script.

   ```
   #!/bin/sh
   ```

```
            systemctl status --full "$2" | mailx -S sendwait\
              -s "Service failure for $2" -r root@$HOSTNAME $1
```

   b. Make sure the script is executable:

```
   > sudo chmod 755 /usr/local/bin/send_systemd_email
```

2. Create the file `/etc/systemd/system/send_email_to_USER@.service`.

```
[Unit]
Description=Send systemd status information by email for %i to USER

[Service]
Type=oneshot
ExecStart=/usr/local/bin/send_systemd_email EMAIL_ADDRESS %i
User=root
Group=systemd-journal
```

   Replace *USER* and *EMAIL_ADDRESS* in the file with the login and e-mail address of the user that should receive the e-mail. `%i` is the name of the service that has failed (it is passed on to the e-mail service by the `%n` parameter).

3. Verify the service file and fix the reported issues:

```
   > systemd-analyze verify /etc/systemd/system/send_email_to_USER@.service
```

   If the command returns no output, the file has passed the verification successfully.

4. To verify the complete procedure, start the service using the `dbus` instance for testing. (You can use any other service that is currently running. dbus is used in this example because the service is guaranteed to run on any installation.)

```
   > sudo systemctl start send_email_to_USER@dbus.service
```

   If successful, *EMAIL_ADDRESS* receives an e-mail with the subject `Service failure for dbus` containing dbus status messages in the body. (This is just a test, there is no problem with the dbus service. You can safely delete the e-mail, no action is required).

   If the test e-mail has been successfully sent, proceed by integrating it into your service file.

5. To add an e-mail notification to the service, add an `OnFailure` option to the `Unit` section of the service file for which you would like to get notified in the event of failure:

```
[Unit]
Description="Hello World script"
```

```
OnFailure ❶=send_email_to_USER ❷@%n ❸.service

[Service]
ExecStart=/usr/local/bin/helloworld.sh
```

❶ The `OnFailure` option takes a service as an argument.

❷ Replace the part of the service unit file name with the login name.

❸ Specifies the name of the service (`helloworld` in this example). This name is available in the e-mail service file as %i.

You have successfully set up the failure notification for `systemd` services.

💡 Tip: Sending e-mail notifications to multiple users

The e-mail service file has the recipient's e-mail address hard-coded. To send notification e-mails to a different user, copy the e-mail service file, and replace the user login in the file name and the e-mail address within the copy.

To send a failure notification to several recipients simultaneously, add the respective service files to the service file (use spaces as a separator):

```
OnFailure=send_email_to_tux@%n.service send_email_to_wilber@%n.service
```

7 Using timers as a regular user

`systemd` timers can also be used by regular users. It helps you to automate recurring tasks like backups, processing images, or moving data to the cloud.

The same procedures and tasks as for system-wide timers are valid. However, the following differences apply:

- Timer and service files must be placed in `~/.config/systemd/user/`.

- All **systemctl** and **journalctl** commands must be run with the `--user` switch. **systemd-analyze** does *not* require this option.
  As a regular user, you must provide the path to the unit files, as in the examples below. Otherwise, if a system-wide timer with the same name exists, it would be executed or listed instead.

  ```
  > systemctl --user start ~/.config/systemd/user/helloworld.timer
  ```

```
> systemctl --user enable ~/.config/systemd/user/helloworld.timer
> systemctl --user list-timers
> journalctl --user -u helloworld.*
> systemd-analyze verify ~/.config/systemd/user/helloworld.timer
```

❗ Important: User timers only run during an active session

As with other `systemd` services started as a regular user, user timers only run when the user is logged in. Instead, to start user timers at boot time and keep them running after logout, enable *lingering* for each affected user:

```
sudo loginctl enable-linger USER
```

For more information, refer to **man 1 loginctl**.

❗ Important: Environment variables are not inherited

The `systemd` user instance does not inherit environment variables set by scripts like `~/.profile` or `~/.bashrc`. To check the `systemd` environment, run **systemctl --user show-environment**.

To import any variables missing in the `systemd` environment, specify the following command at the end of your `~/.bashrc`:

```
systemctl --user import-environment VARIABLE1 VARIABLE2
```

8 Migrating from cron to `systemd` timers

All cron jobs can be migrated to `systemd` timers. Find instructions and an example here.

1. Create a service file executing the script. See *Example 1, "The service file"* for details.

2. Create a timer file executing the service file. See *Example 2, "The timer file"* for general instructions.

    a. Convert calendar entries. Time is specified differently in cron and `systemd`. Use the patterns below as a conversion template:

    ```
    Cron:                Minute Hour Day Month DayOfWeek
    systemd: OnCalendar=DayOfWeek Year-Month-Day Hour:Minute:Second
    ```

To test the converted calendar entry, follow the instructions in *Section 5, "Testing calendar entries"*.

b. Convert cron nicknames (*@NICK*):

```
Cron     : systemd timer
-------- : ---------------------------
@reboot  : OnBootSec=1s
@yearly  : OnCalendar=*-01-01 00:00:00
@annually: OnCalendar=*-01-01 00:00:00
@monthly : OnCalendar=*-*-01 00:00:00
@weekly  : OnCalendar=Sun *-*-* 00:00:00
@daily   : OnCalendar=*-*-* 00:00:00
@hourly  : OnCalendar=*-*-* *:00:00
```

c. Convert variable assignments. The `systemd` variable assignment must go into the `[Service]` section. You cannot convert `MAILTO` this way—refer to the next step for this.

```
cron: VARIABLE=VALUE
systemd: Environment="VARIABLE=VALUE"
```

d. Set up e-mail notifications to replace cron's MAILTO feature by following the instructions in *Section 6, "Getting e-mail notifications when a timer fails"*.

EXAMPLE 6: CRON TO `systemd` TIMER MIGRATION

Here are the crontab entries which call the script `helloworld.sh` 5 minutes after booting and at 10 o'clock each Monday to Friday:

```
@reboot sleep 300 && /usr/local/bin/helloworld.sh
0 10 * * * 1-5 /usr/local/bin/helloworld.sh
```

The `systemd` service file (`helloworld.service`) calling the script looks like this:

```
[Unit]
Description="Hello World script"
[Service]
ExecStart=/usr/local/bin/helloworld.sh
```

The timer file (`helloworld.timer`) looks like this:

```
[Unit]
Description="Run helloworld.service 5min after boot and at 10am every Mon-Fri"
[Timer]
OnBootSec=5min
OnCalendar=Mon..Fri *-*-* 10:00
```

```
Unit=helloworld.service
[Install]
WantedBy=multi-user.target
```

9 Troubleshooting and FAQs

Learn how to debug and troubleshoot `systemd` timers that have failed. Find answers to frequently asked questions on `systemd` timers.

9.1 Avoiding errors

To avoid errors with `systemd` timers, make sure to follow these best practices:

- Verify that the executable you specify in the service with `ExecStart` runs correctly.

- Check the syntax of the service and timer files by running **systemd-analyze verify** *FILE*.

- Check execution times of calendar entries by running **systemd-analyze calendar** *CALENDER_ENTRY*.

9.2 Event is not triggered

When you activate a timer that contains non-critical errors, `systemd` silently ignores them. For example:

EXAMPLE 7: `systemd` TIMER FILE CUTOUT CONTAINING A NON-FATAL ERROR

```
[Timer]
OnBootSec=5min
OnClendar=Mon..Fri 10:00
Unit=helloworld.service
```

Line 3 contains a syntax error (`OnClendar` instead of `OnCalendar`). Since the `[Timer]` section contains a second timer entry (OnBoot), the error is not critical and is silently ignored. As a consequence, the Monday to Friday trigger is not executed. The only way to detect the error is to use the command **systemd-analyze verify**:

```
#  systemd-analyze verify /etc/systemd/system/helloworld.timer
/etc/systemd/system/helloworld.timer:7: Unknown key name 'OnClendar' in section
  'Timer', ignoring.
```

9.3 Checking the system journal for errors

As with every `systemd` service, events and actions triggered by timers are logged with the system journal. If a trigger does not behave as expected, check the log messages with **journalctl**. To filter the journal for relevant information, use the `-u` switch to specify the `systemd` timers and service files. Use this option to show the log entries for the timer *and* the corresponding service file:

```
sudo journalctl -u  helloworld.timer -u helloworld.service
```

or shorter (if applicable):

```
sudo journalctl -u  helloworld.*
```

journalctl is a tool that supports many options and filters. Please refer to **man 1 journalctl** for in-depth information. The following options are useful for troubleshooting timers:

- `-b`: Only show entries for the current boot.

- `-S today`: Only show entries from today.

- `-x`: Show help texts alongside the log entry.

- `-f`: Start with the most recent entries and continuously print the log as new entries get added. Useful to check triggers that occur in short intervals. Exit with `Ctrl`–`C`.

9.4 `systemd` timer: catching up on missed runs

If a `systemd` timer was inactive or the system was off during the expected execution time, missed events can optionally be triggered immediately when the timer is activated again. To enable this, add the configuration option `Persistent=true` to the `[Timer]` section:

```
[Timer]
OnCalendar=Mon..Fri 10:00
Persistent=true
Unit=helloworld.service
```

9.5 How to migrate from cron to `systemd` timers?

All cron jobs can be migrated to `systemd` timers. Here are general instructions on migrating a cron job:

1. Create a service file executing the script. See *Example 1, "The service file"* for details.

2. Create a timer file executing the service file. See *Example 2, "The timer file"* for general instructions.

   a. Convert calendar entries. Time is specified differently in cron and `systemd`. Use the patterns below as a conversion template:

   ```
   Cron:             Minute Hour Day Month DayOfWeek
   systemd: OnCalendar=DayOfWeek Year-Month-Day Hour:Minute:Second
   ```

   To test the converted calendar entry, follow the instructions in *Section 5, "Testing calendar entries"*.

   b. Convert cron nicknames (*@NICK*):

   ```
   Cron     : systemd timer
   -------- : --------------------------
   @reboot  : OnBootSec=1s
   @yearly  : OnCalendar=*-01-01 00:00:00
   @annually: OnCalendar=*-01-01 00:00:00
   @monthly : OnCalendar=*-*-01 00:00:00
   @weekly  : OnCalendar=Sun *-*-* 00:00:00
   @daily   : OnCalendar=*-*-* 00:00:00
   @hourly  : OnCalendar=*-*-* *:00:00
   ```

   c. Convert variable assignments. The `systemd` variable assignment must go into the `[Service]` section. You cannot convert `MAILTO` this way—refer to the next step for this.

   ```
   cron: VARIABLE=VALUE
   systemd: Environment="VARIABLE=VALUE"
   ```

   d. Set up e-mail notifications to replace cron's MAILTO feature by following the instructions in *Section 6, "Getting e-mail notifications when a timer fails"*.

EXAMPLE 8: CRON TO `systemd` TIMER MIGRATION

Here are the crontab entries which call the script `helloworld.sh` 5 minutes after booting and at 10 o'clock each Monday to Friday:

```
@reboot sleep 300 && /usr/local/bin/helloworld.sh
0 10 * * * 1-5 /usr/local/bin/helloworld.sh
```

The `systemd` service file (`helloworld.service`) calling the script looks like this:

```
[Unit]
Description="Hello World script"
[Service]
ExecStart=/usr/local/bin/helloworld.sh
```

The timer file (`helloworld.timer`) looks like this:

```
[Unit]
Description="Run helloworld.service 5min after boot and at 10am every Mon-Fri"
[Timer]
OnBootSec=5min
OnCalendar=Mon..Fri *-*-* 10:00
Unit=helloworld.service
[Install]
WantedBy=multi-user.target
```

10   For more information

- For a full reference on `systemd` timers including advanced configuration options (like delays or handling clock or time zone changes), refer to **man 5 systemd.timer**.

- Basic `systemd` concepts (https://documentation.suse.com/smart/systems-management/html/concept-systemd/concept-systemd.html) ↗

- Starting and stopping `systemd` services (https://documentation.suse.com/smart/systems-management/html/reference-systemctl-start-stop-services/reference-systemctl-start-stop-services.html) ↗

- Enabling and disabling `systemd` services (https://documentation.suse.com/smart/systems-management/html/reference-systemctl-enable-disable-services/reference-systemctl-enable-disable-services.html) ↗

- Debugging failed `systemd` services (https://documentation.suse.com/smart/systems-management/html/task-debug-failed-systemd-services/index.html) ↗

- Sending termination signals to `systemd` services (https://documentation.suse.com/smart/systems-management/html/task-send-termination-signals-systemd/task-send-termination-signals-systemd.html) ↗

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