

EASY

1. Activity selection problem

```
class Solution
{
    public:
    int maxMeetings(int start[], int end[], int n)
    {
        vector<pair<int,int>>vp(n);
        for(int i=0;i<n;i++)
            vp[i]={end[i],start[i]};
        sort(vp.begin(),vp.end());
        int c=0;
        int maxx=-1;
        for(int i=0;i<n;i++)
        {
            int a=vp[i].second;
            int b=vp[i].first;
            if(a > maxx)
            {
                c++;
                maxx=b;
            }
        }
        return c;
    }
};
```

2. Choose and swap // minimum coins

```
class Solution
{
    public:
    double fractionalKnapsack(int W, Item arr[], int n)
    {
        multimap<double,pair<int,int>>mp;

        for(int i=0;i<n;i++)
        {
            double temp=(double)arr[i].value/(double)arr[i].weight;
            int a=arr[i].value;
            int b=arr[i].weight;

            mp.insert({temp,{a,b}});
        }
    }
};
```

```

    }
    double ans=0;
    double curr=0;
    for(auto it=mp.rbegin();it!=mp.rend();it++)
    {
        double a=it->second.first;
        double b=it->second.second;

        if(curr+b<=W)
        {
            curr+=b;
            ans+=a;

        }
        else
        {
            double tm=(W-curr);
            ans+=a*(tm/(double)b);
            break;
        }
    }
    return ans;
}
};

```

3. Minimum plateforms

```

class Solution{
public:
    int findPlatform(int arr[], int dep[], int n)
    {
        sort(arr,arr+n);
        sort(dep,dep+n);
        int ans=1;
        int j=0;
        for(int i=1;i<n;i++)
        {
            if(arr[i]<=dep[j])
                ans++;

            else
                j++;
        }
        return ans;
    }
};

```

4. Min and max amount to buy n candies

```
class Solution
{
public:
    vector<int> candyStore(int candies[], int N, int K)
    {
        sort(candies,candies+N);
        int n1=N/(K+1);
        if(N%(K+1)!=0)
            n1++;
        int minn=0;
        int maxx=0;
        for(int i=0;i<n1;i++)
        {
            minn+=candies[i];
            maxx+=candies[N-i-1];
        }
        return {minn,maxx};
    }
};
```

5. Chocolate distribution problem

```
class Solution{
public:
    int pageFaults(int N, int C, int pages[])
    {
        vector<int>ans;
        int falts=0;
        vector<int>::iterator it;
        for(int i=0;i<N;i++)
        {
            it=find(ans.begin(),ans.end(),pages[i]);
            if(it==ans.end())
            {
                if(ans.size()==C)
                    ans.erase(ans.begin());
                ans.push_back(pages[i]);
                falts++;
            }
            else
            {
                ans.erase(it);
                ans.push_back(pages[i]);
            }
        }
    }
};
```

```

    }
    return falts;
}
};

```

MEDIUM

1. Job sequencing problem

```

/*
struct Job
{
    int id;    // Job Id
    int dead; // Deadline of job
    int profit; // Profit if job is over before or on deadline
};
*/
bool comparator(Job j1, Job j2)
{
    return (j1.profit>j2.profit);
}

class Solution
{
public:
    vector<int> JobScheduling(Job arr[], int n)
    {
        vector<int>ans;
        sort(arr, arr+n, comparator);
        int maxx = arr[0].dead;
        for(int i=1; i<n; i++)
            maxx = max(maxx, arr[i].dead);
        int arr1[maxx+1];

        for(int i=0; i<=maxx; i++)
            arr1[i] = -1;

        int c=0;
        int sum=0;

        for(int i=0; i<n; i++)
        {
            for(int j=arr[i].dead; j>0; j--)
            {
                if(arr1[j]==-1)

```

```

        {
            arr1[j]=i;
            c++;
            sum += arr[i].profit;
            break;
        }
    }
}
ans.push_back(c);
ans.push_back(sum);
return ans;
}
};

```

2 . fractional knapsack problem

```

class Solution
{
public:
    double fractionalKnapsack(int W, Item arr[], int n)
    {
        multimap<double,pair<int,int>>mp;

        for(int i=0;i<n;i++)
        {
            double temp=(double)arr[i].value/(double)arr[i].weight;
            int a=arr[i].value;
            int b=arr[i].weight;

            mp.insert({temp,{a,b}});
        }
        double ans=0;
        double curr=0;
        for(auto it=mp.rbegin();it!=mp.rend();it++)
        {
            double a=it->second.first;
            double b=it->second.second;

            if(curr+b<=W)
            {
                curr+=b;
                ans+=a;
            }
            else
            {

```

```

        double tm=(W-curr);
        ans+=a*(tm/(double)b);
        break;
    }
}
return ans;
}
};

```

3. Page fault in LRU

```

class Solution{
public:
    int pageFaults(int N, int C, int pages[])
    {
        vector<int>ans;
        int falts=0;
        vector<int>::iterator it;
        for(int i=0;i<N;i++)
        {
            it=find(ans.begin(),ans.end(),pages[i]);
            if(it==ans.end())
            {
                if(ans.size()==C)
                    ans.erase(ans.begin());
                ans.push_back(pages[i]);
                falts++;
            }
            else
            {
                ans.erase(it);
                ans.push_back(pages[i]);
            }
        }
        return falts;
    }
};

```

4. Maximum product subarray

```

class Solution {
public:
    int maxProduct(vector<int>& nums)
    {
        long long int maxx=nums[0];
        long long int minn=nums[0];
    }
};

```

```

long long int ans=nums[0];
int n=nums.size();

for (int i=1;i<n;i++)
{
    int max_val=maxx*nums[i];
    int min_val=minn*nums[i];

    maxx=max({nums[i],min_val,max_val});
    minn=min({nums[i],min_val,max_val});
    cout<<max_val<<" "<<min_val<<" "<<maxx<<" "<<minn<<"\n";
    ans=max(maxx,ans);
}
return ans;
}
};

```

HARD

1. Huffman coding

```

class Solution
{
public:
    struct Node
    {
        int data;
        struct Node* left;
        struct Node* right;
        Node(int val)
        {
            data=val;
            left=0;
            right=0;
        }
    };

    struct cmp
    {
        bool operator()(Node* l, Node* r)
        {
            return (l->data > r->data);
        }
    };
};

```

```

void pre_order(Node *root,string s,vector<string>&ans)
{
    if(!root)
        return;

    if(!root->left && !root->right)
        ans.push_back(s);

    pre_order(root->left,s+"0",ans);
    pre_order(root->right,s+"1",ans);
}

```

```

vector<string> huffmanCodes(string S,vector<int> f,int N)
{
    priority_queue<Node*,vector<Node*>,cmp> pq;

    for(int i=0;i<N;i++)
    {
        Node *temp=new Node(f[i]);
        pq.push(temp);
    }

    while(pq.size() != 1)
    {
        Node *left=pq.top();
        pq.pop();
        Node *right=pq.top();
        pq.pop();
        Node *parent=new Node(left->data + right->data);
        parent->left=left;
        parent->right=right;
        pq.push(parent);
    }

    Node *root=pq.top();
    pq.pop();
    vector<string>ans;
    pre_order(root,"",ans);
    return ans;
}
};

```