# ANALOG ELECTRONICS WORKSHOP

**IEEE SUTD** 

# AGENDA

- Learn basics of analogue electronics
- Build some cool circuits

# ANALOGUE ELECTRONICS

- Most basic electronic components
  - Resistors
  - Capacitors
  - Inductors
  - Semiconductor devices
    - LEDs
    - Diodes
    - Transistors

# ANALOGUE ELECTRONICS – WHY?

- Complement you Arduino/ RPi projects
- Cheaper components
  - A lot of projects you do with your Arduino can also be implemented with discrete circuits
- Bad ass. Shows your prowess.

# **RESISTORS**

- Ideal resistors follow ohms law
  - $V = I \times R$
- Resists the flow of current
- Units:  $\Omega$  (ohms)
- Symbol: R



Color	Digit 1	Digit 2	Digit 3*	Multiplier	Tolerance	Temp. Coef.	<b>Fail Rate</b>
Black	0	0	0	×10 <sup>0</sup>			
Brown	1	1	1	×10 <sup>1</sup>	±1% (F)	100 ppm/K	1%
Red	2	2	2.0000000000000000000000000000000000000	×10 <sup>2</sup>	±2% (G)	50 ppm/K	0.1%
Orange	3	3	3	×10 <sup>3</sup>		15 ppm/K	0.01%
Yellow	4	4	4	×10 <sup>4</sup>		25 ppm/K	0.001%
Green	5	5	5	×10 <sup>5</sup>	±0.5% (D)		
Blue	6	6	6	×10 <sup>6</sup>	±0.25% (C)		
Violet	7	7	7	×10 <sup>7</sup>	±0.1% (B)		
Gray	8	8	8	×10 <sup>8</sup>	±0.05% (A)		
White	9	9	9	×10 <sup>9</sup>			
Gold				×0.1	±5% (J)		
Silver				×0.01	±10% (K)		
None					±20% (M)		

<sup>3</sup>rd digit - only for 5-band resistors

# CAPACITOR

Charge on a capacitor is given by its capacitance and the voltage across it

• Q = C × V 
$$\Rightarrow$$
 I = C ×  $\frac{dV}{dt}$ 

- Stores energy in an electric field
- Units: F (Farads)
- Symbol: C



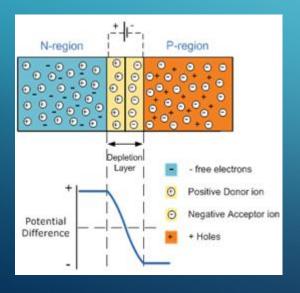
# **INDUCTOR**

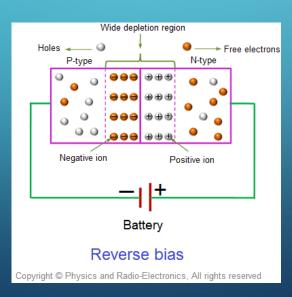
• 
$$V = L \times \frac{dI}{dt}$$

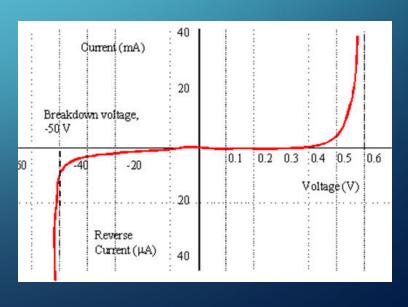
- Stores energy in a magnetic field
- Units: H (Henry)

### **DIODES**

- Semiconductor device formed from a N and P doped semiconductor joined together.
- Allow current to flow in one direction only.

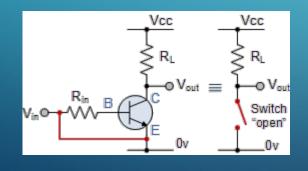


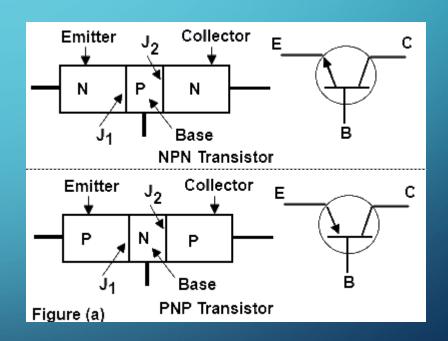




## TRANSISTORS — BJTs

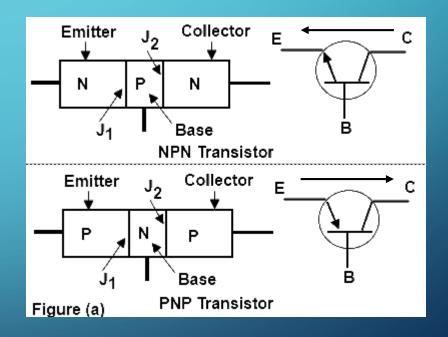
- Formed from NPN junctions or PNP junctions. (Bipolar junction transistor)
- Electronic switch
- Can also be used as an amplifier





# TRANSISTORS

- As a switch
- NPN:
  - If Vbe is > 0.7V
    - Transistor turns on
- PNP
  - If Veb is > 0.7V
    - Transistor turns on



# SCHEMATIC SYMBOLS

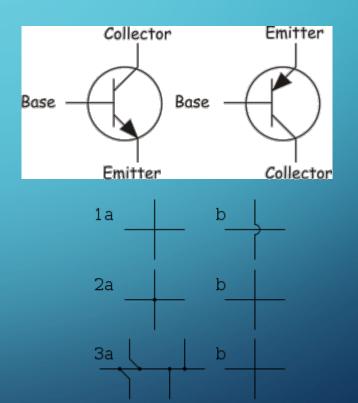
→ Diode

**⊢** Capacitor

\_\_\_\_\_\_ Inductor

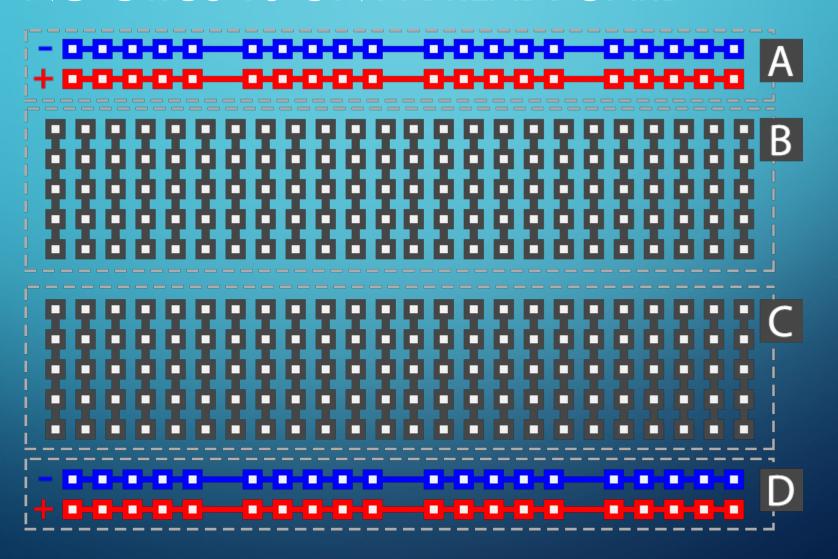
→ DC voltage source

AC voltage source

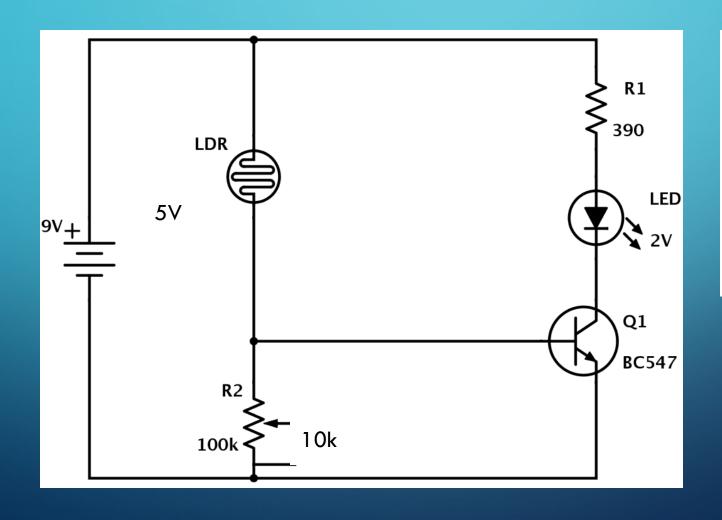


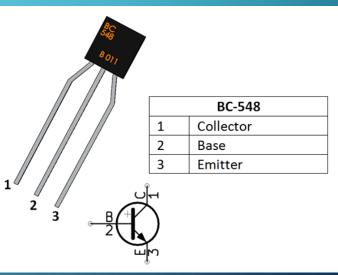
# UNDERSTANDING SCHEMATICS

# BUILDING CIRCUITS ON A BREADBOARD



# CIRCUIT #1 LIGHT SENSOR

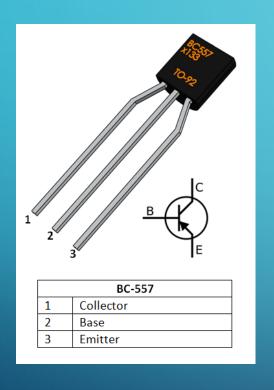


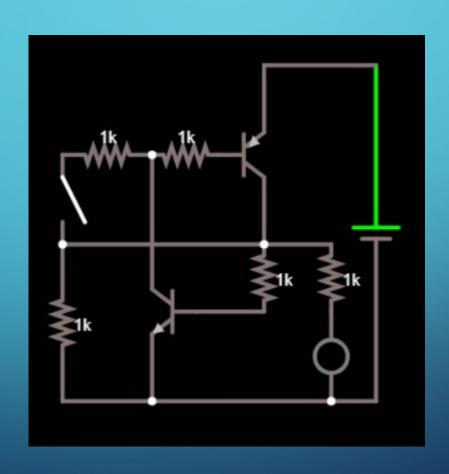


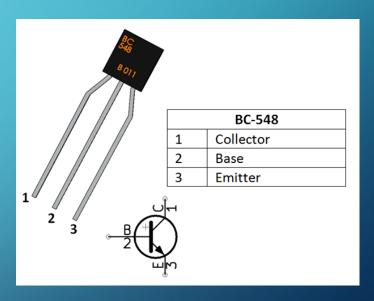
# CIRCUIT #1 LIGHT SENSOR

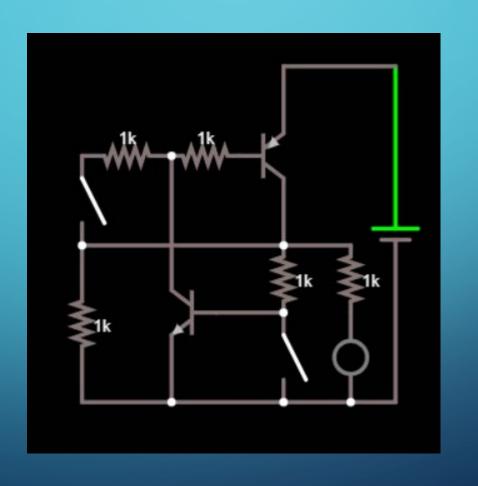
• Can you ...

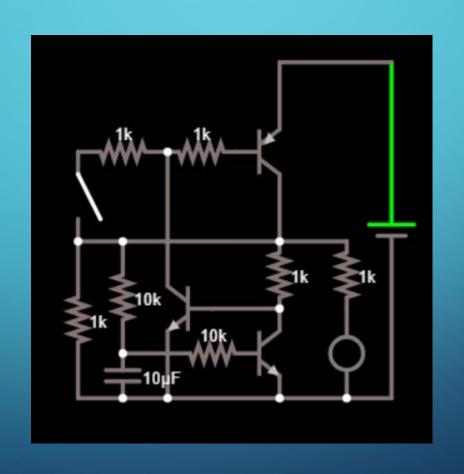
- Input: Burglar crosses beam of IR light
  - Triggers circuit
- Output: Buzzer / LED turns on AND doesn't turn off even after crossing
  - Latch output

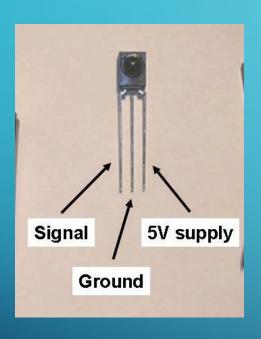


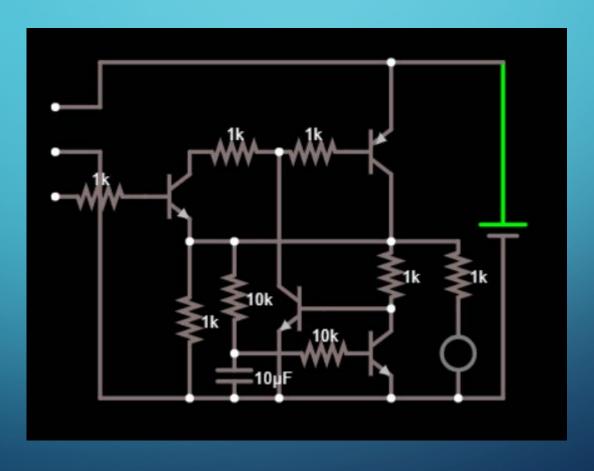












# THANK YOU